

## CS 536 Announcements for Monday, February 19, 2024

### Programming Assignment 2

- due Tuesday, February 20

### Last Time

- syntax-directed translation
- abstract syntax trees

### Today

- implementing ASTs

### Next Time

- Java CUP

end of Midterm 1 material

Thur Feb 29

## SDT review

SDT = translating from a sequence of tokens into a sequence of actions/other form, based on underlying syntax

### To define a syntax-directed translation

- augment CFG with *translation rules*  $lhs \rightarrow rhs$ 
  - define translation of LHS non-terminal as a function of:

- constants  $2, " "$
- translations of RHS non-terminals  $rhs.trans$
- values of terminals (tokens) on RHS  $TOKEN.value$

contains terms, non-terms,  $\epsilon$

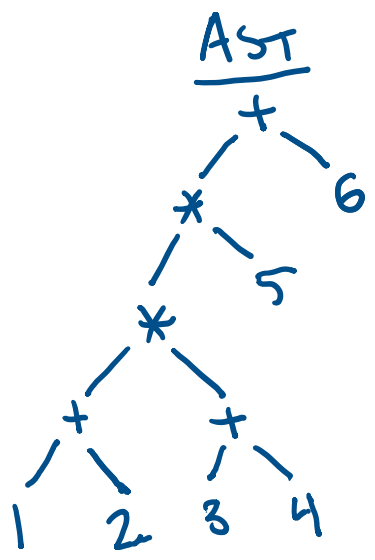
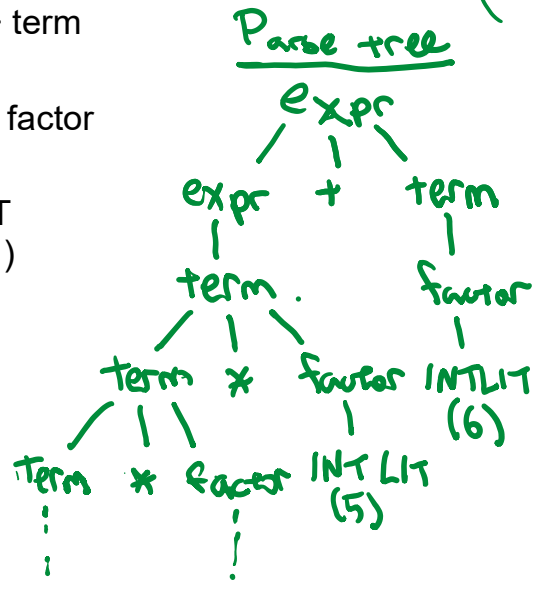
### To translate a sequence of tokens using SDT (conceptually)

- build parse tree
- use translation rules to compute translation of each non-terminal (bottom-up)
- translation of sequence of tokens = translation of parse tree's root non-terminal

For parsing, we'll need to translate tokenized stream to **abstract-syntax tree (AST)**

Example  $((1+2) * (3+4)) * 5 + 6$

expr  $\rightarrow$  expr + term  
 | term  
 term  $\rightarrow$  term \* factor  
 | factor  
 factor  $\rightarrow$  INTLIT  
 | ( expr )



translation rule:

$\rightarrow \text{expr}_1.\text{trans} = \text{MkPlusNode}(\text{expr}_2.\text{trans}, \text{term}.\text{trans})$

### AST for parsing

We've been showing the translation in two steps:

token stream  $\rightarrow$  parse tree  $\rightarrow$  AST then throw away parse tree

In practice we'll do

token stream  $\rightarrow$  AST

Why have an AST?

- captures essential structure
- easier to work with

## AST implementation

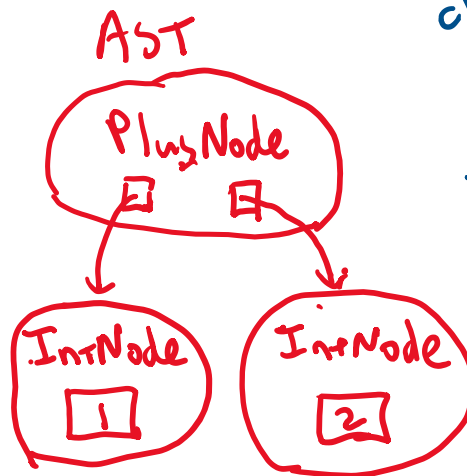
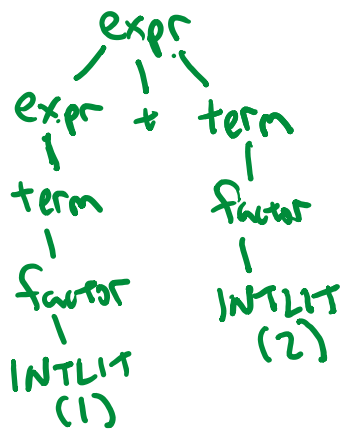
$expr \rightarrow expr + term$       $expr_1.trans = mkPlusNode(expr_2.trans, term.trans)$

Define a class for each kind of AST node

Create a new node object in some rules

- new node object is the value of LHS.trans
- fields of node object come from translations of RHS non-terminals

Given 1+2  
Parse tree



```
class PlusNode {
  IntNode left;
  IntNode right;
}
```

```
class IntNode {
  int value;
}
```

Need class hierarchy  
& make these subclasses of ExpNode

```
class PlusNode extends ExpNode {
```

```
  ExpNode left;
  ExpNode right;
}
```

→ put into ExpNode

```
class IntNode extends ExpNode {
  int value;
}
```

## Translation rules to build ASTs for expressions

### CFG

expr  $\rightarrow$  expr + term  
| term

term  $\rightarrow$  term \* factor  
| factor

factor  $\rightarrow$  INTLIT  
| ( expr )

### Translation rules

expr<sub>1</sub>.trans = *new PlusNode( expr<sub>2</sub>.trans, term.trans )*

expr.trans = *term.trans*

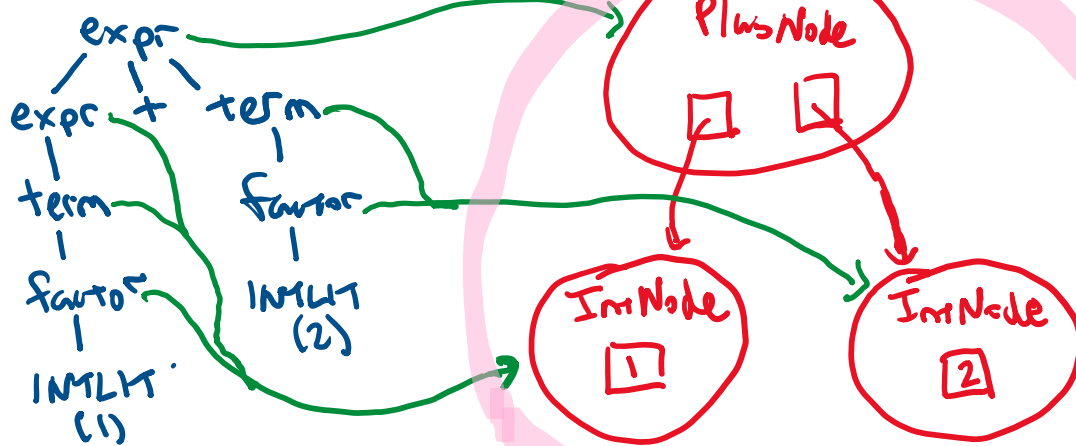
term<sub>1</sub>.trans = *new TimesNode( term<sub>2</sub>.trans, factor.trans )*

term.trans = *factor.trans*

factor.trans = *new IntNode( INTLIT.value )*

factor.trans = *expr.trans*

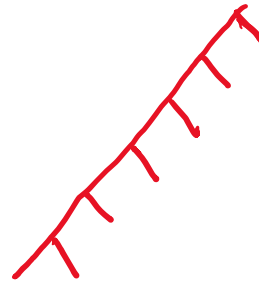
### Example 1+2



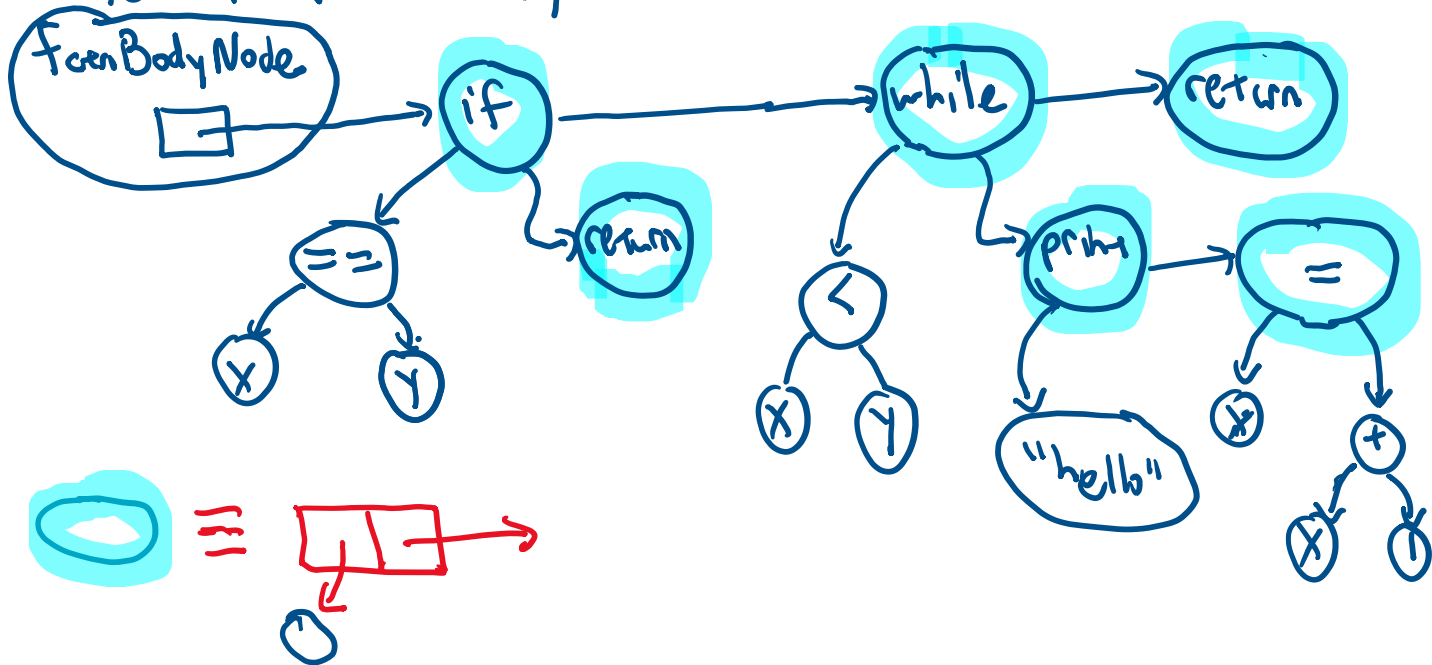
# ASTs for non-expressions

## Example

```
void foo(int x, int y) {  
  if (x == y) {  
    return;  
  }  
  while (x < y) {  
    cout << "hello";  
    x = x + 1;  
  }  
  return;  
}
```



AST for function body



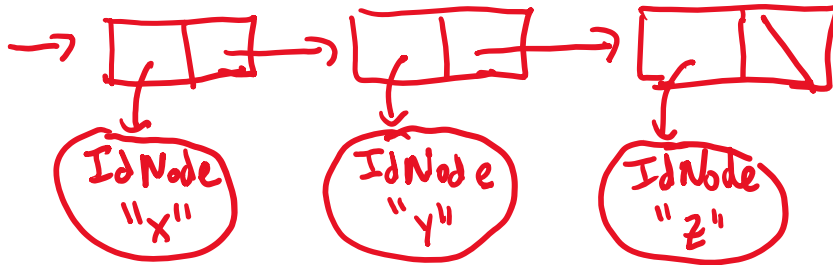
ASTs for lists

CFG

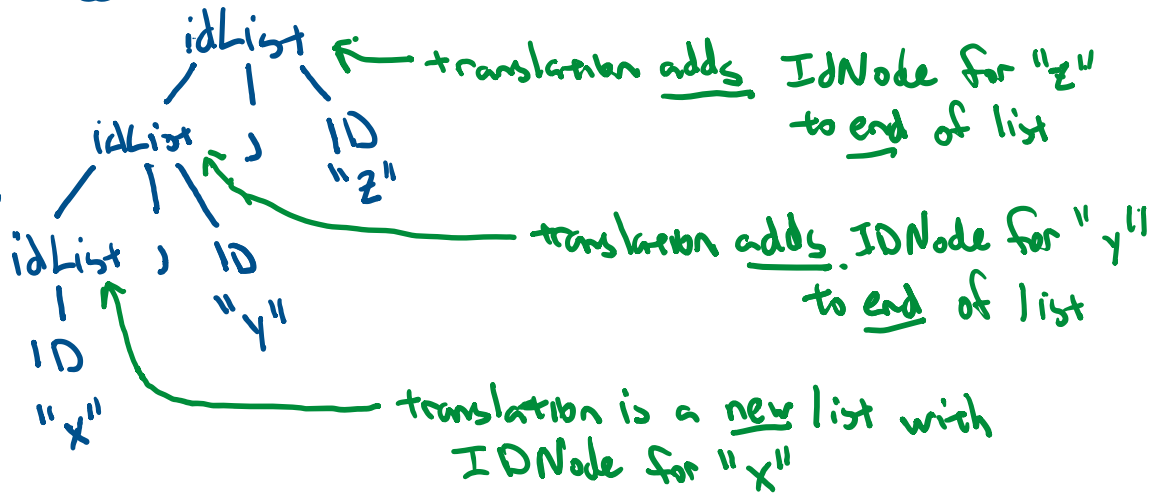
idList → idList COMMA ID  
| ID

Input x, y, z

Want AST to be



Parse tree



## The bigger picture

### Scanner

- **Language abstraction:** regular expressions
- **Output:** token stream
- **Tool:** JLex
- **Implementation:** interpret DFA using table (for  $\delta$ ), recording `most_recent_accepted_position` & `most_recent_token`

### Parser

- **Language abstraction:** CFG
- **Output:** AST (by way of a syntax-directed translation)
- **Tool:** JavaCup ← next time
- **Implementation:** ??? ← next couple weeks

