# CS 538

# **Final Exam**

Friday, May 17, 2002 2:45 PM— 4:45 PM 121 Psychology

#### Instructions

Answer any *four* questions. (If you answer more, only the first four will count.) Each question is worth 25 points. Please try to make your answers neat and coherent. Remember, if we can't read it, it's wrong. Partial credit will be given, so try to put something down for each question (a blank answer always gets 0 points!).

#### 1. (25 points)

Explain how type-inference works in ML. Illustrate the process by solving for the type of the following function

What does this function do?

# 2. (25 points)

We have seen throughout the semester that **memoization** is a useful optimization. We normally add memoization by hand, recoding an existing function. However, with a functional language like ML we can do better—we can **automate** the memoization process. Write an ML function memoize(f) that takes an arbitrary function f (of type 'a -> 'b) and returns a function identical to f except that memoization is included. That is, whenever the memoized function is called with an argument a it has already seen, the value of f(a) previously computed is returned without being recomputed. If the memoized function is called with an argument, b it has never seen, f(b) is computed, but it is also stored within the function so that the answer can be reused if the function is called again with b.

#### 3. (a) (15 points)

Write Prolog facts and rules that define the relation append3(L1,L2,L3,L4). append3 represents a 3-way list append. That is, append3(L1,L2,L3,L4) is true if lists L1, L2 and L3 can be appended together to form list L4. For example, append3([1,2],[3],[4,5],[1,2,3,4,5]) and append3([1],[],[2],[1,2]) are true, while append3([1],[2],[1],[1,2]) is false.

#### (b) (5 points)

Explain how Prolog would solve the query append3([1],[2],[3],L) using your definition of append3.

# (c) (5 points)

Would your definition of append3 work correctly for the query append3(L1, L2,L3,[1,2,3])? Why?

# 4. (25 points)

Assume we have a list L of integers. Define a Prolog relation listify(L,M) that is true if we can divide L into one or more sublists, M, so that each sublist contains integers in non-decreasing (sorted) order. That is, if v1 and v2 are adjacent in L and v1  $\leq$  v2 then v1 and v2 are adjacent in the same sublist of M. However if v1 > v2 then v2 ends one sublist and v2 begins the next sublist in M. For example,

```
| ?- listify([3,5,1,8,9,2,1,0], [[3,5],[1,8,9],[2],[1],[0]]).
yes
| ?- listify([1,2,3,4,5,6],X).
x = [[1,2,3,4,5,6]]
| ?- listify([5,4,3,2,1],[5,4,3,2,1]).
no
```

Your solution needs to only handle the case where L is bound (known).

5. What do each of the following Python program fragments compute? In each case explain why.

```
(a) (5 points)
    L=[1,2,3,4]
    for i in [1,2,3]:
        L[-i:]=L[:i]
    print L
(b) (5 points)
    def f(a=1,b=2):
        return a+b
    print f(f(f()),f(f()))
```

```
(c) (5 points)
  import cmath
  i=100L; j=96;k=100.0
   print cmath.sqrt((j-i)/k)
(d) (5 points)
  dif=0; L=[1,2,3,4]
  while L:
    dif -= L[-1]
    L=L[1:-1]
  print dif
(e) (5 points)
   def f(x):
       qlobal a
       a=x*2+a
       return a+1
   a=0
   print map ((lambda x: 1+f(x)),[1,2,3])
```

# 6. (a) (15 points)

Interfaces in Java are used to specify constant values and methods implemented by a number of different classes. If a call takes an interface as a parameter, then any class that implements the interface may be passed as that parameter. This allows a limited form of polymorphism. For example, given the declaration

```
interface Cvt2Bool {
    boolean toBool(Object o);
}
```

any class that implements Cvt2Bool has a method toBool that can be used to convert a class object into a boolean value. Assume we have a method

public static void printArray(Object[] ar, Cvt2Bool c){ ... }
in some class. This method will print an array of class objects, starting at ar[0], and
stopping as soon as c.toBool(ar[i]) is false.

Give an example of a class that implements Cvt2Bool, and show a possible implementation of printArray.

(b) (10 points)

Interfaces are often simplified in Pizza since Pizza makes parametric polymorphism directly available. What changes are needed in Cvt2Bool, your implementation of Cvt2Bool, and your implementation of printArray to exploit Pizza's parametric polymorphism? In what ways are the Pizza definitions an improvement over what you used in Java?