

# DOMINATORS

A CFG node  $M$  *dominates*  $N$  ( $M \text{ dom } N$ ) if and only if *all* paths from the start node to  $N$  *must* pass through  $M$ .

A node trivially dominates itself.

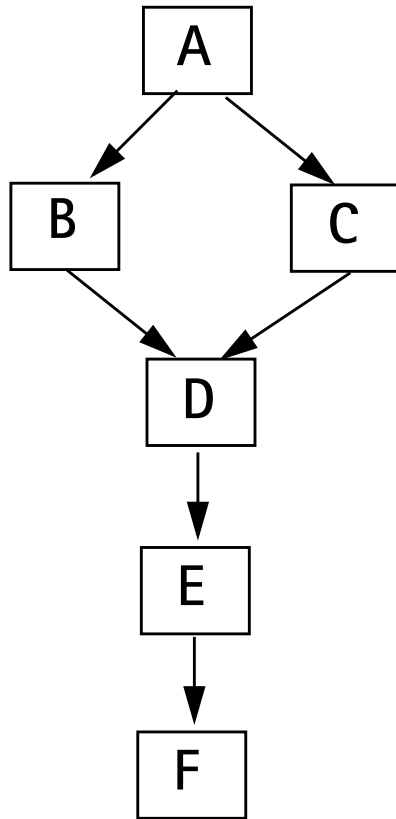
Thus  $(N \text{ dom } N)$  is always true.

A CFG node  $M$  *strictly dominates*  $N$  ( $M \text{ sdom } N$ ) if and only if  $(M \text{ dom } N)$  and  $M \neq N$ .

A node can't strictly dominates itself.

Thus  $(N \text{ sdom } N)$  is never true.

A CFG node may have many dominators.



Node F is dominated by F, E, D and A.

# IMMEDIATE DOMINATORS

If a CFG node has more than one dominator (which is common), there is always a unique "closest" dominator called its *immediate dominator*.

$(M \text{ idom } N)$  if and only if  
 $(M \text{ sdom } N)$  and  
 $(P \text{ sdom } N) \Rightarrow (P \text{ dom } M)$

To see that an immediate dominator always exists (except for the start node) and is unique, assume that node  $N$  is strictly dominated by  $M_1, M_2, \dots, M_p, P \geq 2$ .

By definition,  $M_1, \dots, M_p$  must appear on *all* paths to  $N$ , including acyclic paths.

Look at the relative ordering among  $M_1$  to  $M_p$  on some arbitrary acyclic path from the start node to  $N$ .

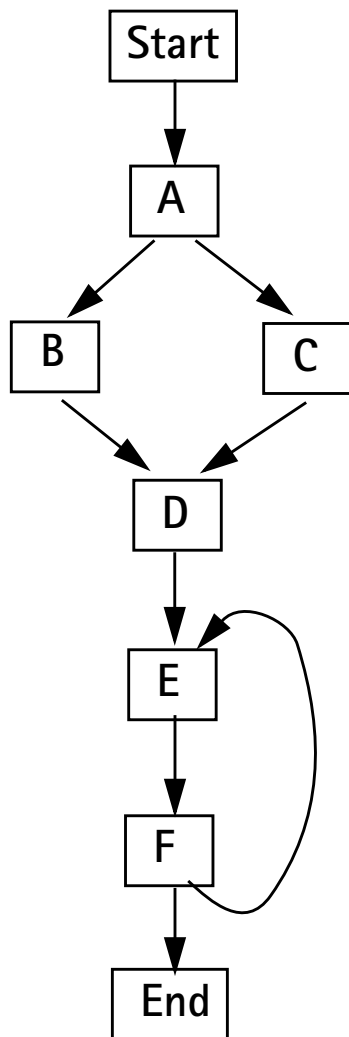
Assume that  $M_i$  is "last" on that path (and hence "nearest" to  $N$ ).

If, on some other acyclic path,  $M_j \neq M_i$  is last, then we can shorten this second path by going directly from  $M_j$  to  $N$  without touching any more of the  $M_1$  to  $M_p$  nodes.

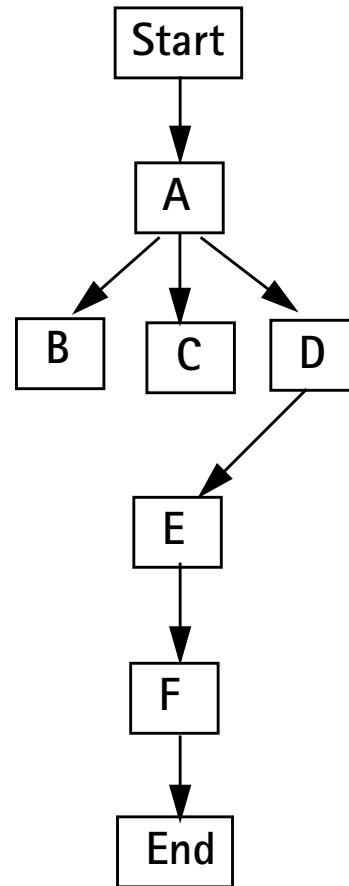
But, this totally removes  $M_j$  from the path, contradicting the assumption that  $(M_j \text{ sdom } N)$ .

# DOMINATOR TREES

Using immediate dominators, we can create a *dominator tree* in which  $A \rightarrow B$  in the dominator tree if and only if (A idom B).

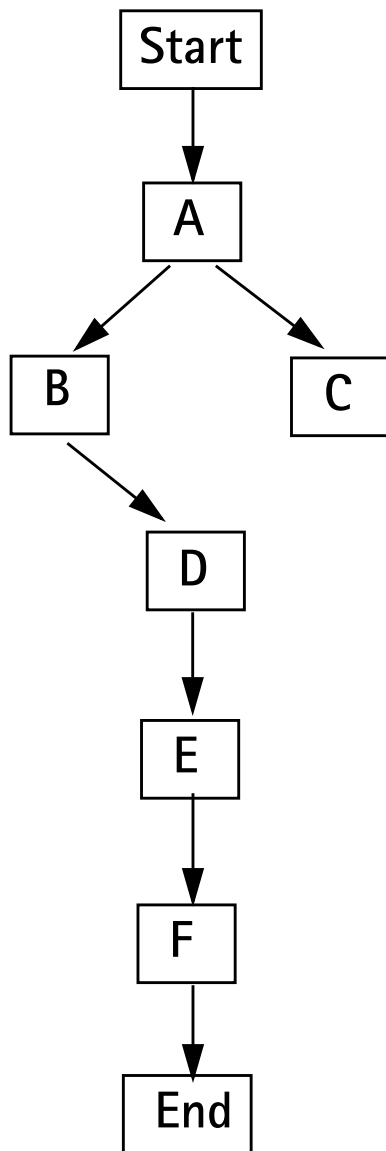


Control Flow Graph

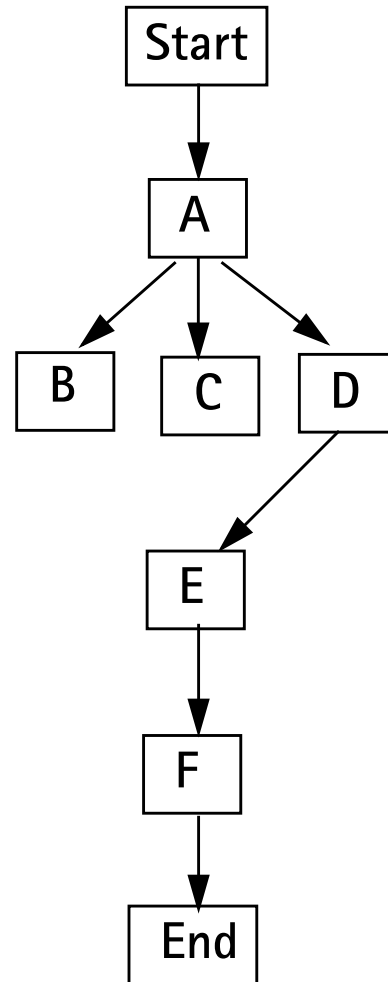


Dominator Tree

Note that the Dominator Tree of a CFG and its DFST are distinct trees (though they have the same nodes).



Depth-First Spanning Tree



Dominator Tree

**A Dominator Tree is a compact and convenient representation of both the dom and idom relations.**

**A node in a Dominator Tree dominates all its descendants in the tree, and immediately dominates all its children.**

# COMPUTING DOMINATORS

Dominators can be computed as a Set-valued Forward Data Flow Problem.

If a node  $N$  dominates all of node  $M$ 's predecessors, then  $N$  appears on all paths to  $M$ . Hence  $(N \text{ dom } M)$ .

Similarly, if  $M$  *doesn't* dominate all of  $M$ 's predecessors, then there is a path to  $M$  that doesn't include  $M$ . Hence  $\neg(N \text{ dom } M)$ .

These observations give us a "data flow equation" for dominator sets:

$$\text{dom}(N) = \{N\} \cup \bigcap_{M \in \text{Pred}(N)} \text{dom}(M)$$

The analysis domain is the lattice of all subsets of nodes. Top is the set of all nodes; bottom is the empty set. The ordering relation is subset.

The meet operation is intersection.

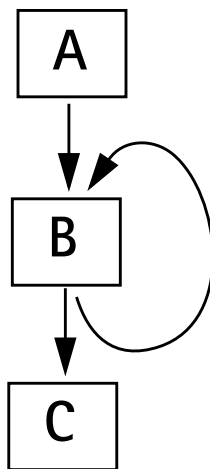
The Initial Condition is that  
 $\text{DomIn}(b_0) = \phi$

$$\text{DomIn}(b) = \bigcap_{c \in \text{Pred}(b)} \text{DomOut}(c)$$

$$\text{DomOut}(b) = \text{DomIn}(b) \cup \{b\}$$

# Loops REQUIRE CARE

Loops in the Control Flow Graph induce circularities in the Data Flow equations for Dominators. In



we have the rule  $\text{dom}(B) =$   
 $\text{DomOut}(B) =$   
 $\text{DomIn}(B) \cup \{B\} =$   
 $\{B\} \cup (\text{DomOut}(B) \cap \text{DomOut}(A))$

If we choose  $\text{DomOut}(B) = \phi$  initially,  
we get  $\text{DomOut}(B) =$   
 $\{B\} \cup (\phi \cap \text{DomOut}(A)) = \{B\}$   
which is *wrong*.

Instead, we should use the Universal Set (of all nodes) which is the *identity* for  $\cap$ .

Then we get  $\text{DomOut}(B) =$   
 $\{B\} \cup (\{\text{all nodes}\} \cap \text{DomOut}(A)) =$   
 $\{B\} \cup \text{DomOut}(A)$   
which is correct.

# A Worklist Algorithm for Dominators

The data flow equations we have developed for dominators can be evaluated using a simple Worklist Algorithm.

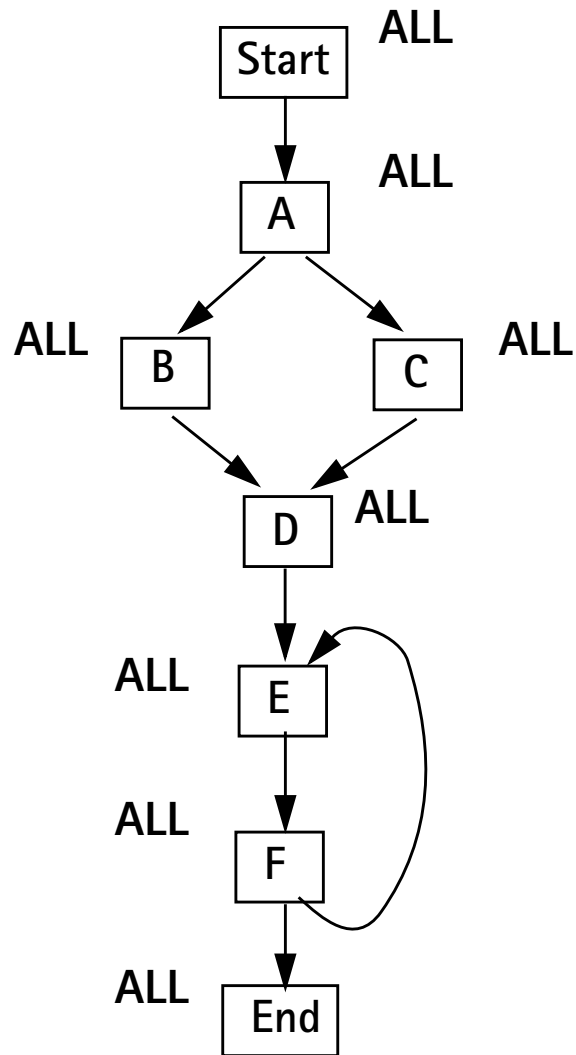
Initially, each node's dominator set is set to the set of all nodes. We add the start node to our worklist.

For each node on the worklist, we reevaluate its dominator set. If the set changes, the updated dominator set is used, and all the node's successors are added to the worklist (so that the updated dominator set can be propagated).

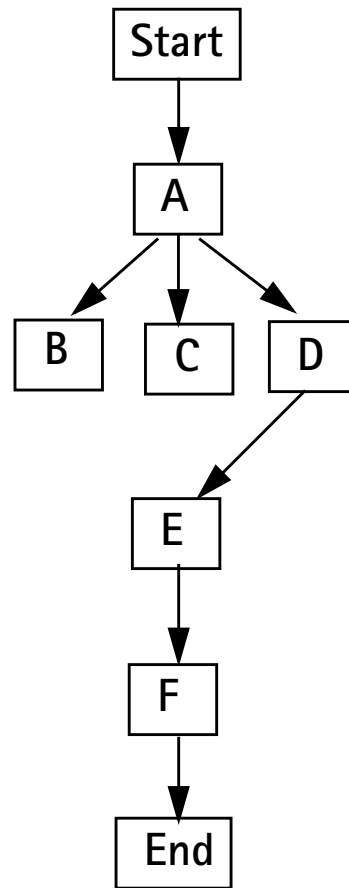
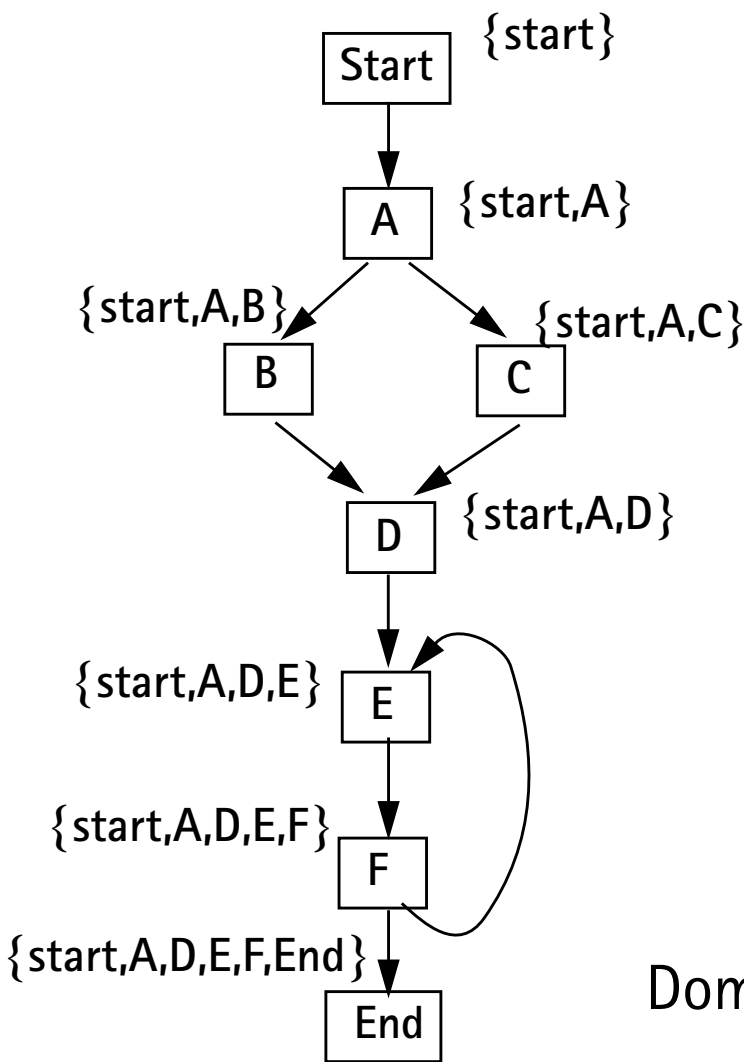
The algorithm terminates when the worklist becomes empty, indicating that a stable solution has been found.

```
Compute Dominators() {
  For (each  $n \in \text{NodeSet}$ )
     $\text{Dom}(n) = \text{NodeSet}$ 
  WorkList = {StartNode}
  While (WorkList  $\neq \phi$ ) {
    Remove any node  $Y$  from WorkList
     $\text{New} = \{Y\} \cup \bigcap_{X \in \text{Pred}(Y)} \text{Dom}(X)$ 
    If  $\text{New} \neq \text{Dom}(Y)$  {
       $\text{Dom}(Y) = \text{New}$ 
      For (each  $Z \in \text{Succ}(Y)$ )
        WorkList = WorkList  $\cup \{Z\}$ 
    }
  }
}
```

# Example



Initially the WorkList = {Start}.  
Be careful when  $\text{Pred}(\text{Node}) = \phi$ .



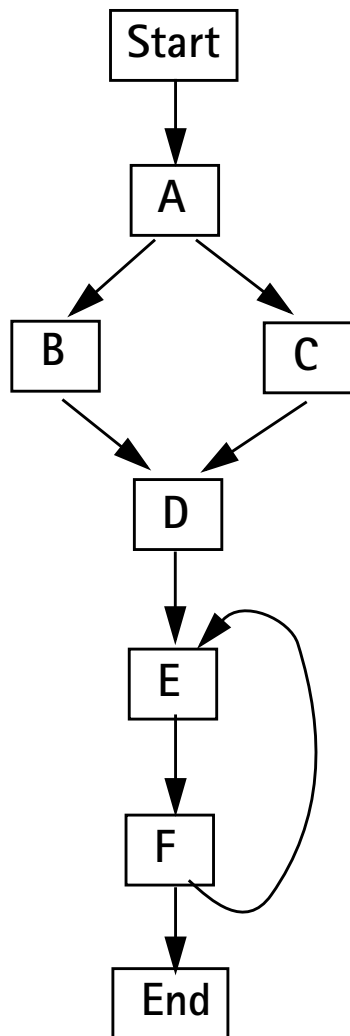
Control Flow Graph

Dominator Tree

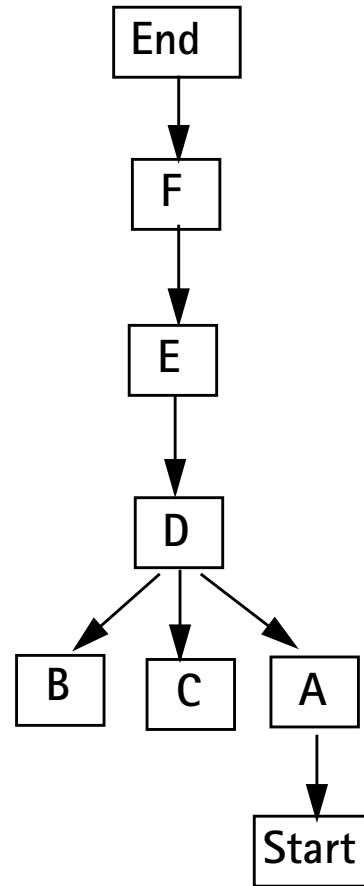
# POSTDOMINANCE

A block  $Z$  *postdominates* a block  $Y$  ( $Z$  pdom  $Y$ ) if and only if all paths from  $Y$  to an exit block must pass through  $Z$ . Notions of immediate postdominance and a postdominator tree carry over.

Note that if a CFG has a single exit node, then postdominance is equivalent to dominance if flow is reversed (going from the exit node to the start node).



Control Flow Graph



Postdominator Tree

# DOMINANCE FRONTIERS

Dominators and postdominators tell us which basic block must be executed prior to, or after, a block  $N$ .

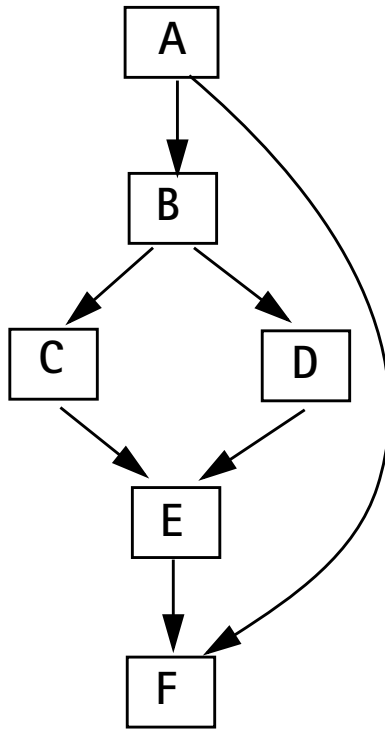
It is interesting to consider blocks "just before" or "just after" blocks we're dominated by, or blocks we dominate.

The Dominance Frontier of a basic block  $N$ ,  $DF(N)$ , is the set of all blocks that are immediate successors to blocks dominated by  $N$ , but which aren't themselves strictly dominated by  $N$ .

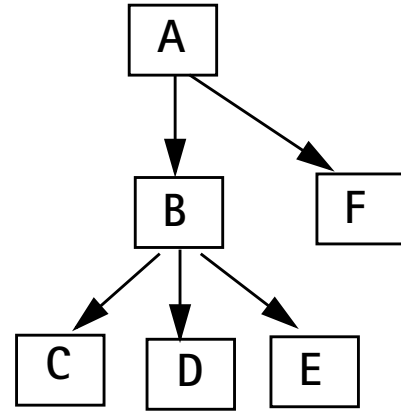
$$\text{DF}(N) = \{Z \mid M \rightarrow Z \ \& \ (N \text{ dom } M) \ \& \ \neg(N \text{ sdom } Z)\}$$

The dominance frontier of N is the set of blocks that are not dominated N and which are "first reached" on paths from N.

# Example



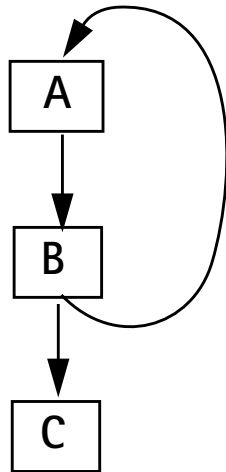
Control Flow Graph



Dominator Tree

Block	A	B	C	D	E	F
Dominance Frontier	$\phi$	{F}	{E}	{E}	{F}	$\phi$

A block can be in its own Dominance Frontier:



Here,  $DF(A) = \{A\}$

Why? Reconsider the definition:

$DF(N) =$   
 $\{Z \mid M \rightarrow Z \ \& \ (N \text{ dom } M) \ \& \ \neg(N \text{ sdom } Z)\}$

Now B is dominated by A and  $B \rightarrow A$ .

Moreover, A does not *strictly* dominate itself. So, it meets the definition.

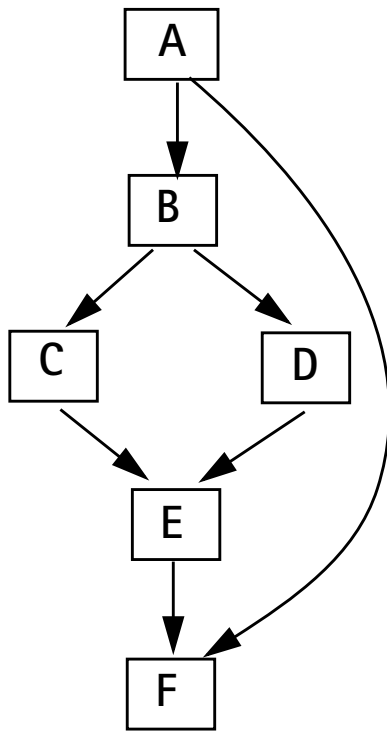
# POSTDOMINANCE FRONTIERS

The Postdominance Frontier of a basic block  $N$ ,  $PDF(N)$ , is the set of all blocks that are immediate predecessors to blocks postdominated by  $N$ , but which aren't themselves postdominated by  $N$ .

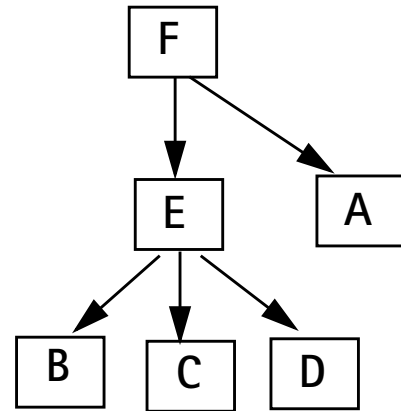
$$PDF(N) = \{Z \mid Z \rightarrow M \ \& \ (N \text{ pdom } M) \ \& \ \neg(N \text{ pdom } Z)\}$$

The postdominance frontier of  $N$  is the set of blocks closest to  $N$  where a choice was made of whether to reach  $N$  or not.

# Example



Control Flow Graph



Postominator Tree

Block	A	B	C	D	E	F
Postdominance Frontier	$\phi$	{A}	{B}	{B}	{A}	$\phi$

# CONTROL DEPENDENCE

Since CFGs model flow of control, it is useful to identify those basic blocks whose execution is controlled by a branch decision made by a predecessor.

We say  $Y$  is *control dependent* on  $X$  if, reaching  $X$ , choosing one out arc will force  $Y$  to be reached, while choosing another arc out of  $X$  allows  $Y$  to be avoided.

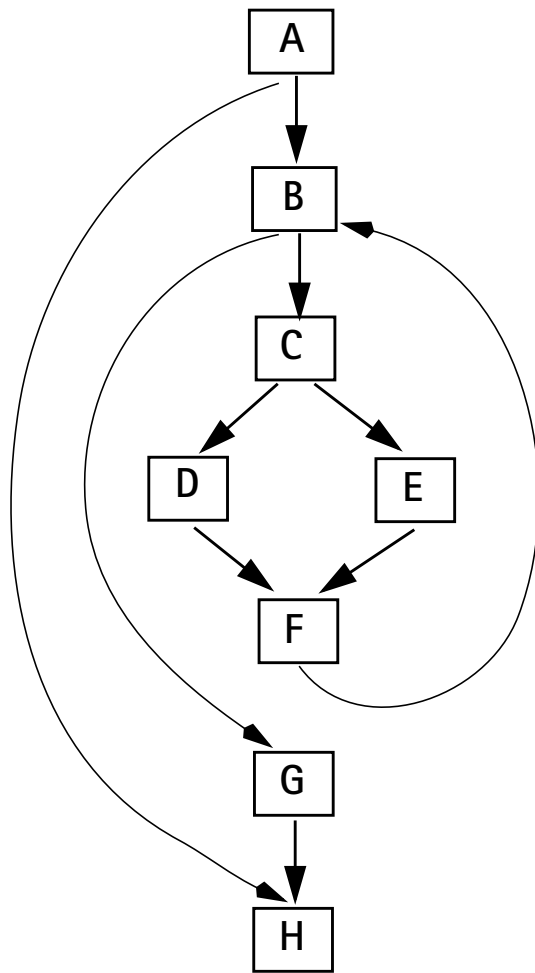
Formally,  $Y$  is control dependent on  $X$  if and only if,

- (a)  $Y$  postdominates a successor of  $X$ .
- (b)  $Y$  does not postdominate all successors of  $X$ .

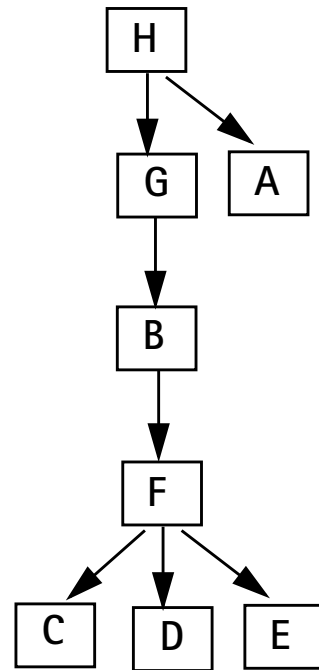
$X$  is the most recent block where a choice was made to reach  $Y$  or not.

# CONTROL DEPENDENCE GRAPH

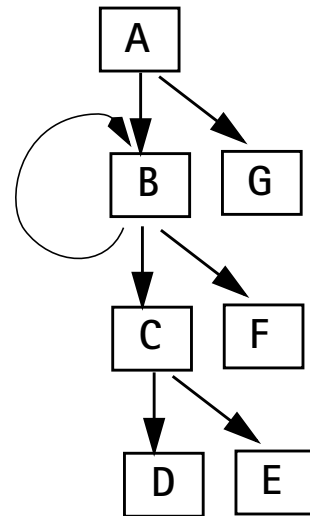
We can build a *Control Dependence Graph* that shows (in graphical form) all Control Dependence relations. (A Block *can be* Control Dependent on itself.)



**Control Flow Graph**



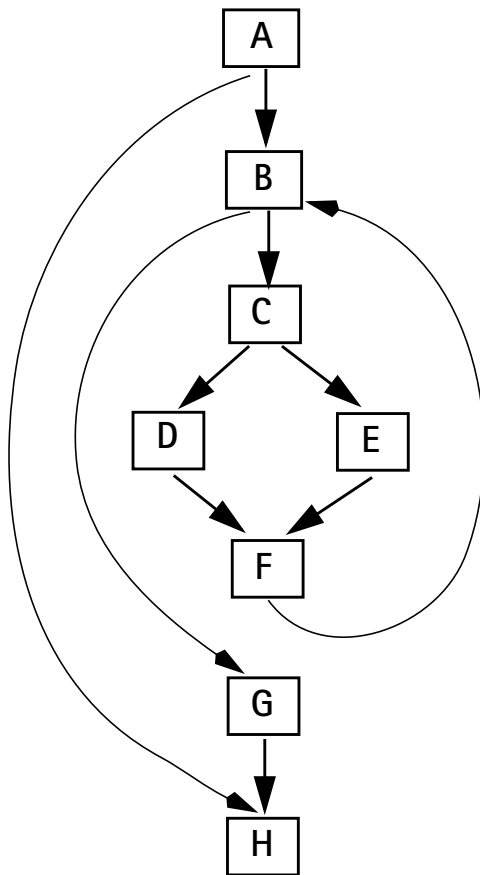
**Postominator Tree**



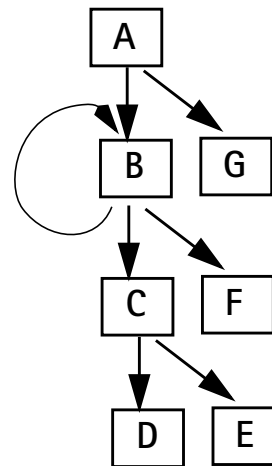
**Control Dependence Graph**

**What happened to H in the CD Graph?**

## Let's reconsider the CD Graph:



Control Flow Graph



Control Dependence Graph

Blocks C and F, as well as D and E, seem to have the same control dependence relations with their parent. But this isn't so!

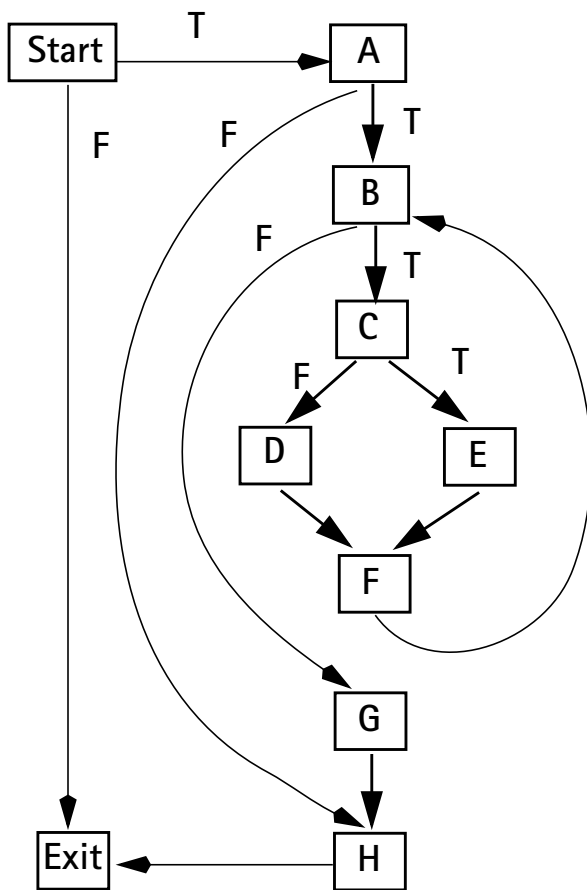
C and F *are* control equivalent, but D and E are *mutually exclusive*!

# IMPROVING THE REPRESENTATION OF CONTROL DEPENDENCE

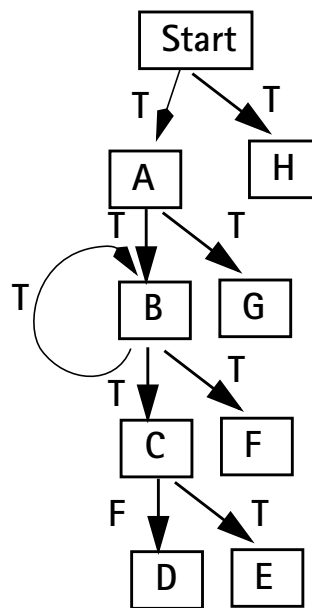
We can label arcs in the CFG and the CD Graph with the condition (T or F or some switch value) that caused the arc to be selected for execution.

This labeling then shows the conditions that lead to the execution of a given block.

To allow the exit block to appear in the CD Graph, we can also add "artificial" start and exit blocks, linked together.



Control Flow Graph



Control Dependence Graph

Now C and F have the same Control Dependence relations—they are part of the same extended basic block.

But D and E aren't identically control dependent. Similarly, A and H are control equivalent, as are B and G.