

we have the rule dom(B) = DomOut(B) = DomIn(B) U {B} = {B} U (DomOut(B)  $\cap$  DomOut(A)) If we choose DomOut(B) =  $\phi$  initially, we get DomOut(B) = {B} U ( $\phi \cap$  DomOut(A)) = {B} which is *wrong*.

#### A Worklist Algorithm for Dominators

The data flow equations we have developed for dominators can be evaluated using a simple Worklist Algorithm.

Initially, each node's dominator set is set to the set of all nodes. We add the start node to our worklist.

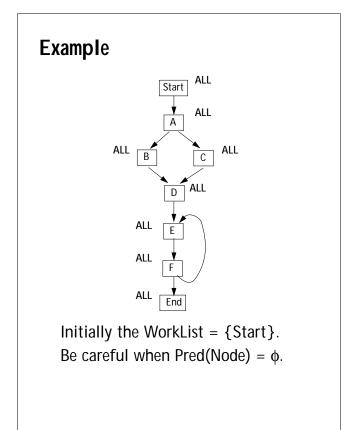
For each node on the worklist, we reevaluate its dominator set. If the set changes, the updated dominator set is used, and all the node's successors are added to the worklist (so that the updated dominator set can be propagated). The algorithm terminates when the worklist becomes empty, indicating that a stable solution has been found.

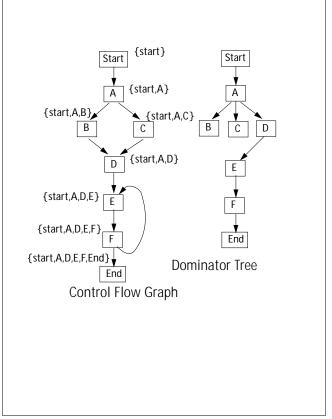
Compute Dominators() { For (each  $n \in NodeSet$ ) Dom(n) = NodeSet WorkList = {StartNode} While (WorkList  $\neq \phi$ ) { Remove any node Y from WorkList New = {Y} U  $\cap Dom(X)$   $X \in Pred(Y)$ If New  $\neq Dom(Y)$  { Dom(Y) = New For (each Z  $\in Succ(Y)$ ) WorkList = WorkList U {Z} }}

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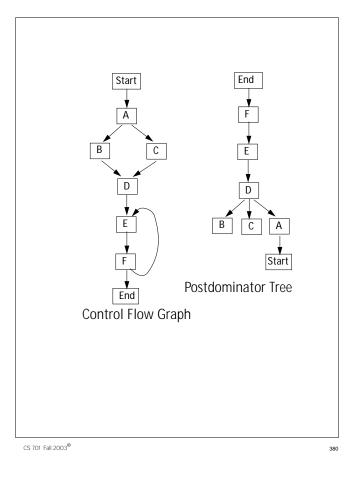




### Postdominance

A block Z *postdominates* a block Y (Z pdom Y) if and only if all paths from Y to an exit block must pass through Z. Notions of immediate postdominance and a postdominator tree carry over.

Note that if a CFG has a single exit node, then postdominance is equivalent to dominance if flow is reversed (going from the exit node to the start node).



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#### **Dominance Frontiers**

Dominators and postdominators tell us which basic block must be executed prior to, of after, a block N.

It is interesting to consider blocks "just before" or "just after" blocks we're dominated by, or blocks we dominate.

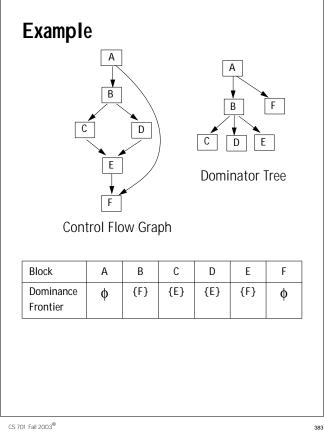
The Dominance Frontier of a basic block N, DF(N), is the set of all blocks that are immediate successors to blocks dominated by N, but which aren't themselves strictly dominated by N.

#### DF(N) = {Z | M→Z & (N dom M) & ¬(N sdom Z)}

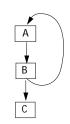
The dominance frontier of N is the set of blocks that are not dominated N and which are "first reached" on paths from N.

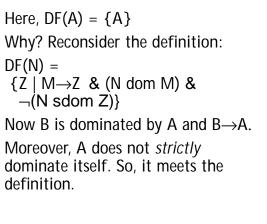
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A block can be in its own Dominance Frontier:





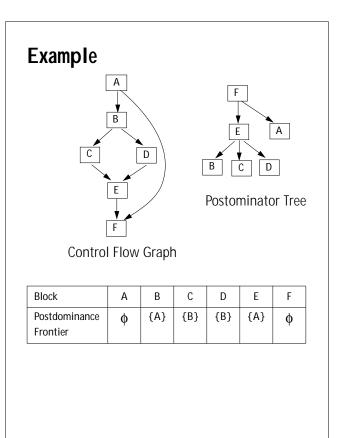
#### **Postdominance Frontiers**

The Postdominance Frontier of a basic block N, PDF(N), is the set of all blocks that are immediate predecessors to blocks postdominated by N, but which aren't themselves postdominated by N.

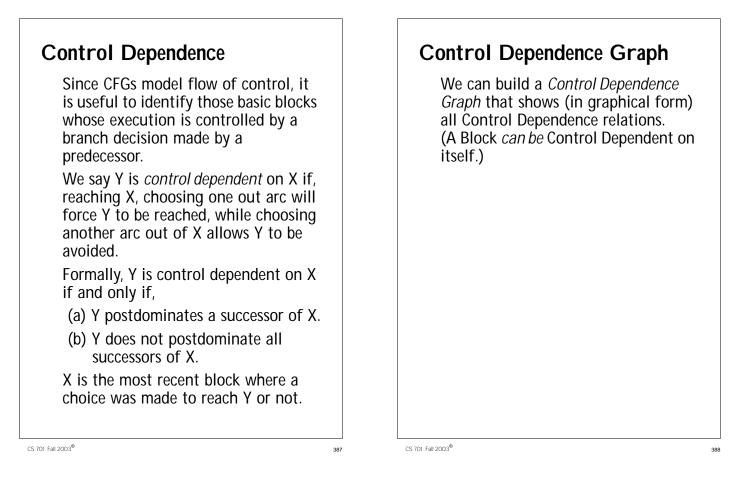
PDF(N) = $\{Z \mid Z \rightarrow M \& (N pdom M) \&$ 

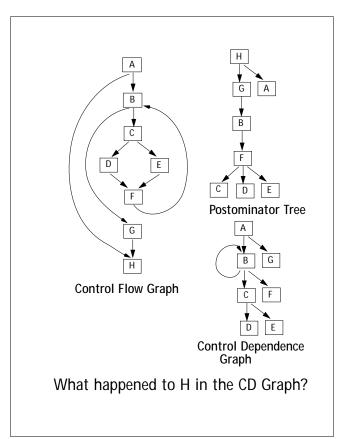
 $\neg$  (N pdom Z) The postdominance frontier of N is

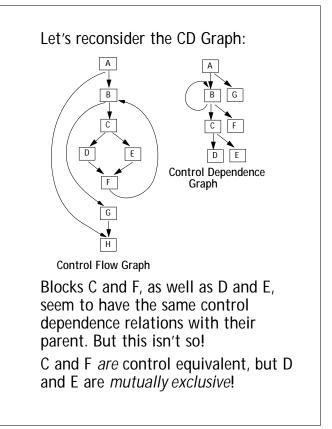
the set of blocks closest to N where a choice was made of whether to reach N or not.



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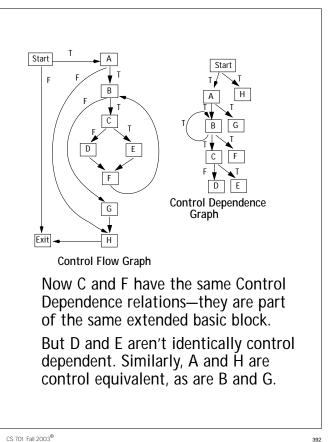
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# Improving the Representation of Control Dependence

We can label arcs in the CFG and the CD Graph with the condition (T or F or some switch value) that caused the arc to be selected for execution.

This labeling then shows the conditions that lead to the execution of a given block.

To allow the exit block to appear in the CD Graph, we can also add "artificial" start and exit blocks, linked together.



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#### Data Flow Frameworks Revisited

Recall that a Data Flow problem is characterized as:

- (a) A Control Flow Graph
- (b) A Lattice of Data Flow values
- (c) A Meet operator to join solutions from Predecessors or Successors
- (d) A Transfer Function Out =  $f_b(In)$  or In =  $f_b(Out)$

# Value Lattice

The lattice of values is usually a *meet semilattice* defined by:

- A: a set of values
- T and  $\perp$  ("top" and "bottom"): distinguished values in the lattice
- Sector A reflexive partial order relating values in the lattice
- An associative and commutative meet operator on lattice values

# Lattice Axioms

The following axioms apply to the lattice defined by A, T,  $\bot$ ,  $\leq$  and  $\land$ :  $a \leq b \Leftrightarrow a \land b = a$  $a \land a = a$  $(a \land b) \leq a$  $(a \land b) \leq b$  $(a \land T) = a$  $(a \land \bot) = \bot$ 

### **Monotone Transfer Function**

Transfer Functions,  $f_b:L \rightarrow L$  (where L is the Data Flow Lattice) are normally required to be monotone.

That is  $x \le y \Rightarrow f_b(x) \le f_b(y)$ .

This rule states that a "worse" input can't produce a "better" output.

Monotone transfer functions allow us to guarantee that data flow solutions are stable.

If we had  $f_b(T) = \bot$  and  $f_b(\bot) = T$ , then solutions might oscillate between T and  $\bot$  indefinitely. Since  $\bot \le T$ ,  $f_b(\bot)$  should be  $\le f_b(T)$ .

But  $f_b(\perp) = T$  which is not  $\leq f_b(T) = \perp$ . Thus  $f_b$  isn't monotone.

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#### Dominators fit the Data Flow Framework

Given a set of Basic Blocks, N, we have:

A is  $2^{N}$  (all subsets of Basic Blocks). T is N.

⊥ is ¢.

$$a \leq b \equiv a \subseteq b$$
.

$$f_{Z}(in) = In \cup \{Z\}$$

 $\wedge$  is  $\cap$  (set intersection).

The required axioms are satisfied:  $a \subseteq b \Leftrightarrow a \cap b = a$   $a \cap a = a$   $(a \cap b) \subseteq a$   $(a \cap b) \subseteq b$   $(a \cap N) = a$  $(a \cap \phi) = \phi$ 

Also  $f_Z$  is monotone since  $a \subseteq b \Rightarrow a \cup \{Z\} \subseteq b \cup \{Z\} \Rightarrow$  $f_Z(a) \subseteq f_Z(b)$ 

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