

CS 839: Foundation Models Scaling & Scaling Laws

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Announcements

•Logistics:

- •HW2 due Nov. 9. One more (small) homework after
- Project info out. Dates: Nov. 16: proposal, Dec. 19
- Presentation dates: Nov: 9,14,16,21,28,30 Dec: 5,7
 - Two slots/date (worst-case three might be needed in some special cases)
- Due On Nov. 2 (Thursday!) --- presentation!

•Class roadmap:

Tuesday Oct. 31	Scaling & Scaling Laws
Thursday Nov. 2	Security, Privacy, Toxicity
Tuesday Nov. 7	The Future

Outline

•Scaling Laws Intro

•What are laws and why, regimes, idealized versions, initial findings from Kaplan et al

Scaling Laws Revised

 Additional methods, new results, Chinchilla and related hypotheses

Beyond Scaling Laws

• Data pruning and others

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Trends: Models

Models have gotten bigger



Villalobos et al '22

Trends: Compute

Compute has gotten bigger

Startup Builds Supercomputer with 22,000 Nvidia's H100 Compute GPUs

By Anton Shilov published July 05, 2023

The world's second highest performing supercomputer.





(Image credit: Nvidia)

Inflection AI, a new startup found by the former head of deep mind and backed https://www.tomshardware.com/news/startup-buildssupercomputer-with-22000-nvidias-h100-compute-gpus

Tesla's \$300 Million Al Cluster Is Going Live Today

By Anton Shilov published August 28, 2023

Tesla is about to flip the switch on its new AI cluster, featuring 10,000 Nvidia H100 compute GPUs.

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(Image credit: Shutterstock)

https://www.tomshardware.com/news/teslas-dollar300-millionai-cluster-is-going-live-today

Trends: Data

Datasets have gotten bigger

Dataset Name ◆	Brief description ◆	Preprocessing \$	Instances 🗢	Format ≑	Default Task ◆	Created (updated)
Statlog (Image Segmentation) Dataset	The instances were drawn randomly from a database of 7 outdoor images and hand- segmented to create a classification for every pixel.	Many features calculated.	2310	Text	Classification	1990
Caltech 101	Pictures of objects.	Detailed object outlines marked.	9146	Images	Classification, object recognition.	2003
LabelMe	Annotated pictures of scenes.	Objects outlined.	187,240	Images, text	Classification, object detection	2005
Caltech-256	Large dataset of images for object classification.	Images categorized and hand-sorted.	30,607	Images, Text	Classification, object detection	2007
ImageNet	Labeled object image database, used in the ImageNet Large Scale Visual Recognition Challenge	Labeled objects, bounding boxes, descriptive words, SIFT features	14,197,122	Images, text	Object recognition, scene recognition	2009 (2014)

Model	Stock of data (#words)	Growth rate	
Pagardad spagab	1.46e17	5.2%	
Recorded speech	[3.41e16; 4.28e17]	[4.95%; 5.2%]	
Internet years	2.01e15	8.14%	
Internet users	[6.47e14; 6.28e15]	[7.89%; 8.14%]	
Dopular platforms	4.41e14	8.14%	
Populai plationiis	[1.21e14; 1.46e15]	[7.89%; 8.14%]	
CommonCrowl	9.62e13	16.68%	
CommonCrawi	[4.45e13; 2.84e14]	[16.41%; 16.68%]	
Indexed mehoites	2.21e14	NA	
indexed websites	[5.16e13; 6.53e15]		
Aggregated model	7.41e14	7.15%	
Aggregated model	[6.85e13; 7.13e16]	[6.41%; 17.49%]	

Villalobos et al, "Will we run out of data? An analysis of the limits of scaling datasets in Machine Learning"

Scaling Laws

We want to understand

- •How performance scales with these quantities...
- •And how they interact!



Kaplan et al '20

Scaling Laws

Not unique to machine learning models.

- •Note: often have multiple "regimes"
- Example: LDPC and other codes

"Waterfall" regime, "Error floor" regime



Scaling: Setup

Kaplan et al '20

Measurement units:

- •Compute: FLOPs
- Model size: parameters
- Data: tokens

Scaling Laws for Neural Language Models

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- •Ranges:
- Model size : 768 to 1.5B (non-embedding) parameters
- Data: 22M to 23B tokens

Compute: FLOPS

FLOPs: a measure of computing performance

- "floating point operations per second"
- •Our neural network operations involve adding and multiplying real numbers \rightarrow flops
 - Note: standard approach 32 bit floating point
 - **Popular area of research**: smaller precision or mixed precision training, inference, or both

September 2022	\$0.02	\$0.02	RTX 4090	Nvidia's RTX 4090 is listed as having a peak performance of 82.6 TFLOPS (1.32 PFLOPS at 8-bit precision) at a retail price of \$1599. ^[87]
May 2023	\$0.01	\$0.01	Radeon RX 7600	AMD's RX 7600 is listed as having a peak performance of 21.5 TFLOPS at a retail price of \$269. ^[88]

Scaling: Power Laws

How to model relationships measured?

• Power laws

$$f(x) = ax^{-k}$$

Coefficient Exponent

•In our case, for model size and training to convergence,

$$L(N) = (N_{\rm c}/N)^{\alpha_N}; \ \alpha_N \sim 0.076, \ N_{\rm c} \sim 8.8 \times 10^{13}$$

Coefficient Exponent

Scaling: Power Laws

Not a new idea. For data: hypothetical power-law like scaling

•Note: different regimes



Scaling: Varying the Model Size

Let's see this in detail. Kaplan et al '20. Fix the dataset (large).

- Vary model size: 22M to 23B tokens
- •Measure test loss



• Fit the curve as before:

 $L(N) = (N_{\rm c}/N)^{\alpha_N}; \ \alpha_N \sim 0.076, \ N_{\rm c} \sim 8.8 \times 10^{13}$

Scaling: Varying the Dataset

Same idea, but for data. Fix the model size (large).

- Vary Data: 22M to 23B tokens
- •Measure test loss
- •Again fit a curve



 $L(D) = (D_{\rm c}/D)^{\alpha_D}; \ \alpha_D \sim 0.095, \ D_{\rm c} \sim 5.4 \times 10^{13} \text{ (tokens)}$

Scaling: Interactions

What about the effect of both model size and data?

- •Why? Need to figure out what to prioritize: get more data or increase the model size?
 - "as we increase the model size, we should increase the dataset size sublinearly according to $D \propto N^{\alpha_-N/\alpha_-D} \sim N^{0.74}$ "



Scaling: Compute

How much compute do we need?

- •Note: not independent of the data/model size!
- •Rough equation: C = 6 N x B x S



- •C is a direct function of model size.
 - Batch size varies (existing heuristics for optimal batch size).
 - Steps depend on stopping rules

Scaling: Compute

What are the interactions?

•Using the **critical batch size** (optimizes the speed/efficiency tradeoff).

$$N \propto C^{\alpha_C^{\min}/\alpha_N}, \quad B \propto C^{\alpha_C^{\min}/\alpha_B}, \quad S \propto C^{\alpha_C^{\min}/\alpha_S}, \quad D = B \cdot S$$

- •Empirically optimal results: $N \propto C^{0.73}$, $B \propto C^{0.24}$, and $S \propto C^{0.03}$
- "As the computational budget C increases, it should be spent primarily on larger models, without dramatic increases in training time or dataset size"

Scaling: Architectures

What about choosing various architectures?

- •Compare transformers vs LSTMs
- Change parameter counts, #layers
 - Fixed dataset (WebText2)

- •Transformers win here
 - Some recent work challenges this



Scaling: Predicting

All of this requires huge numbers of training runs...

- •But, if the laws are reliable, can:
- •Train smaller models,
- •Obtain a scaling law,
- Make design decisions based on this law.





Break & Questions

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•Scaling Laws Intro

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•Beyond Scaling Laws •Data pruning and others

Scaling: How Universal Is This?

Kaplan et al made certain choices,

- Results used early stopping, etc.
- One particular learning rate schedule
- •Scaling law results may change with different choices!
- •Hoffman et al '22: another exploration with **different results**.



Training Compute-Optimal Large Language Models

Jordan Hoffmann*, Sebastian Borgeaud*, Arthur Mensch*, Elena Buchatskaya, Trevor Cai, Eliza Rutherford, Diego de Las Casas, Lisa Anne Hendricks, Johannes Welbl, Aidan Clark, Tom Hennigan, Eric Noland, Katie Millican, George van den Driessche, Bogdan Damoc, Aurelia Guy, Simon Osindero, Karen Simonyan, Erich Elsen, Jack W. Rae, Oriol Vinyals and Laurent Sifre* *Equal contributions

We investigate the optimal model size and number of tokens for training a transformer language model under a given compute budget. We find that current large language models are significantly undertrained, a consequence of the recent focus on scaling language models whilst keeping the amount of training data constant. By training over 400 language models ranging from 70 million to over 16 billion parameters on 5 to 500 billion tokens, we find that for compute-optimal training, the model size and the number of training tokens should be scaled equally: for every doubling of model size the number of training tokens should be scaled equally: for every doubling of model size the number of training tokens should also be doubled. We test this hypothesis by training a predicted compute-optimal model, *Chinchilla*, that uses the same compute budget as *Gopher* but with 70B parameters and $4\times$ more more data. *Chinchilla* uniformly and significantly outperforms *Gopher* (280B), GPT-3 (175B), Jurassic-1 (178B), and Megatron-Turing NLG (530B) on a large range of downstream evaluation tasks. This also means that *Chinchilla* uses substantially less compute for fine-tuning and inference, greatly facilitating downstream usage. As a highlight, *Chinchilla* reaches a state-of-the-art average accuracy of 67.5% on the MMLU benchmark, greater than a 7% improvement over *Gopher*.

SL2: Approach #1: Minimum Over Curves

For each number of parameters (range: 70M to 10B),

- Vary # of training steps,
- •4 training sequences, take overall minimum

• Results:

Approach	Coeff. <i>a</i> where $N_{opt} \propto C^a$	Coeff. <i>b</i> where $D_{opt} \propto C^b$
1. Minimum over training curves	0.50 (0.488, 0.502)	0.50 (0.501, 0.512)
Kaplan et al. (2020)	0.73	0.27

SL2: Approach #2: IsoFLOP Profiles

Vary model size for a fixed set of FLOP counts

•Obtain best performance for fixed FLOP at various models, use to obtain curve



Approach	Coeff. <i>a</i> where $N_{opt} \propto C^a$	Coeff. <i>b</i> where $D_{opt} \propto C^b$
 Minimum over training curves IsoFLOP profiles 	0.50 (0.488, 0.502) 0.49 (0.462, 0.534)	0.50 (0.501, 0.512) 0.51 (0.483, 0.529)
Kaplan et al. (2020)	0.73	0.27

SL2: Approach #3: Direct Fitting

Fit the function (inspired by classical risk bounds)

$$\hat{L}(N,D) \triangleq E + \frac{A}{N^{\alpha}} + \frac{B}{D^{\beta}}$$

Results:

Approach	Coeff. <i>a</i> where $N_{opt} \propto C^a$	Coeff. <i>b</i> where $D_{opt} \propto C^b$
 Minimum over training curves IsoFLOP profiles Parametric modelling of the loss 	0.50 (0.488, 0.502) 0.49 (0.462, 0.534) 0.46 (0.454, 0.455)	0.50 (0.501, 0.512) 0.51 (0.483, 0.529) 0.54 (0.542, 0.543)
Kaplan et al. (2020)	0.73	0.27

SL2 Conclusion

Note all results fairly similar:

Approach	Coeff. <i>a</i> where $N_{opt} \propto C^a$	Coeff. <i>b</i> where $D_{opt} \propto C^b$
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3. Parametric modelling of the loss	0.46 (0.454, 0.455)	0.54 (0.542, 0.543)
Kaplan et al. (2020)	0.73	0.27

"All three approaches suggest that as compute budget increases, model size and the amount of training data should be increased in approximately equal proportions"

•Quite different from Kaplan et al!

SL2 Chinchilla

What are the implications?

- •For a particular (large) compute budget, very massive models are not the way to go,
- "Smaller" is better.
- •Chinchilla model: 70B parameters, 1.4T tokens
 - Comparison against Gopher: same compute in FLOPs, but much larger

Random	25.0%
Average human rater	34.5%
GPT-3 5-shot	43.9%
Gopher 5-shot	60.0%
Chinchilla 5-shot	67.6%
Average human expert performance	89.8%





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Back to Universality

Even if we could estimate these law parameters correctly, are we stuck with the implications?

• Maybe not!

•Better data via pruning

Beyond neural scaling laws: beating power law scaling via data pruning

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Thank You!