

CS 536 Announcements for Thursday, February 13, 2025

Programming Assignment 2 – due Tuesday, February 18

Homework 2 – is available

Last Time

- why regular expressions aren't enough
- CFGs
 - formal definition
 - examples
 - language defined by a CFG
- parse trees
- Makefiles
- ambiguous grammars
- grammars for expressions
 - precedence
 - associativity
- grammars for lists

Today

- syntax-directed translation
- abstract syntax trees
- implementing ASTs

CFG review

```
prog → BEGIN stmts END
stmts → stmts SEMICOLON stmt
      | stmt
stmt  → ID ASSIGN expr
expr  → expr PLUS term
      | term
term  → term TIMES factor
      | factor
factor → expon POW factor
      | expon
expon → INTLIT
      | LPAREN expr RPAREN
```

Overview of CFGs

CFGs for language definition

- the CFGs we've discussed can generate/define languages of valid strings

CFGs for language recognition

CFGs for parsing

Syntax-directed translation

= translating from a sequence of tokens into a sequence of actions/other form, based on underlying syntax

To define a syntax-directed translation

Augment CFG with *translation rules*

- define translation of LHS non-terminal as a function of
 -
 -
 -

To translate a sequence of tokens using SDT

-
- use translation rules to compute translation of
- translation of sequence of tokens is

The **type** of the translation can be anything:

Note:

Example: grammar for language of binary numbers

CFG

b \rightarrow 0

| 1

| b 0

| b 1

translation rules

b.trans = 0

b.trans = 1

b₁.trans = b₂.trans * 2

b₁.trans = b₂.trans * 2 + 1

Example: grammar for language of variable declarations

CFG

Translation rules

declList \rightarrow ϵ

| decl declList

decl \rightarrow type ID ;

type \rightarrow INT

| BOOL

Write a syntax-directed translation for the CFG given above so that the translation of a sequence of tokens is a string containing the ID's that have been declared.

Example: grammar for language of variable declarations

CFG

Translation rules

declList \rightarrow ϵ

| decl declList

decl \rightarrow type ID ;

type \rightarrow INT

| BOOL

Modify the previous syntax-directed translation so that only declarations of type `int` are added to the output string.

SDT for parsing

Previous examples showed SDT process assigning different types to the translation

- translate tokenized stream to an integer value
- translate tokenized stream to a string

For parsing, we'll need to translate a tokenized stream to an **abstract-syntax tree (AST)**

Abstract syntax trees

AST = condensed form of parse tree

-
-
-
-

AST Example

CFG

expr → expr PLUS term
| term

term → term TIMES factor
| factor

factor → INTLIT
| LPAREN expr RPAREN

SDT review

SDT = translating from a sequence of tokens into a sequence of actions/other form, based on underlying syntax

To define a syntax-directed translation

- augment CFG with *translation rules*
 - define translation of LHS non-terminal as a function of:
 - constants
 - translations of RHS non-terminals
 - values of terminals (tokens) on RHS

To translate a sequence of tokens using SDT (conceptually)

- build parse tree
- use translation rules to compute translation of each non-terminal (bottom-up)
- translation of sequence of tokens = translation of parse tree's root non-terminal

For parsing, we'll need to translate tokenized stream to **abstract-syntax tree (AST)**

Example

expr \rightarrow expr + term
| term

term \rightarrow term * factor
| factor

factor \rightarrow INTLIT
| (expr)

AST for parsing

We've been showing the translation in two steps:

In practice we'll do

Why have an AST?

AST implementation

Define a class for each kind of AST node

Create a new node object in some rules

- new node object is the value of LHS.trans
- fields of node object come from translations of RHS non-terminals

Translation rules to build ASTs for expressions

CFG

expr \rightarrow expr + term

| term

term \rightarrow term * factor

| factor

factor \rightarrow INTLIT

| (expr)

Translation rules

expr₁.trans =

expr.trans =

term₁.trans =

term.trans =

factor.trans =

factor.trans =

ASTs for non-expressions

Example

```
void foo(int x, int y) {  
    if (x == y) {  
        return;  
    }  
    while (x < y) {  
        cout << "hello";  
        x = x + 1;  
    }  
    return;  
}
```

ASTs for lists

CFG

idList \rightarrow idList COMMA ID
| ID

The bigger picture

Scanner

- **Language abstraction:** regular expressions
- **Output:** token stream
- **Tool:** JLex
- **Implementation:** interpret DFA using table (for δ), recording `most_recent_accepted_position` & `most_recent_token`

Parser

- **Language abstraction:**
- **Output:**
- **Tool:**
- **Implementation:**

Next Time

- Java CUP
- approaches to parsing
- bottom-up parsing
- CFG transformations
- CYK algorithm