

CS 540 Introduction to Artificial Intelligence Machine Learning Overview

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September 30, 2021

Slides created by Sharon Li [modified by Josiah Hanna]

Announcements

• Homeworks:

– HW3 due Tuesday. Start early!

Class roadmap:

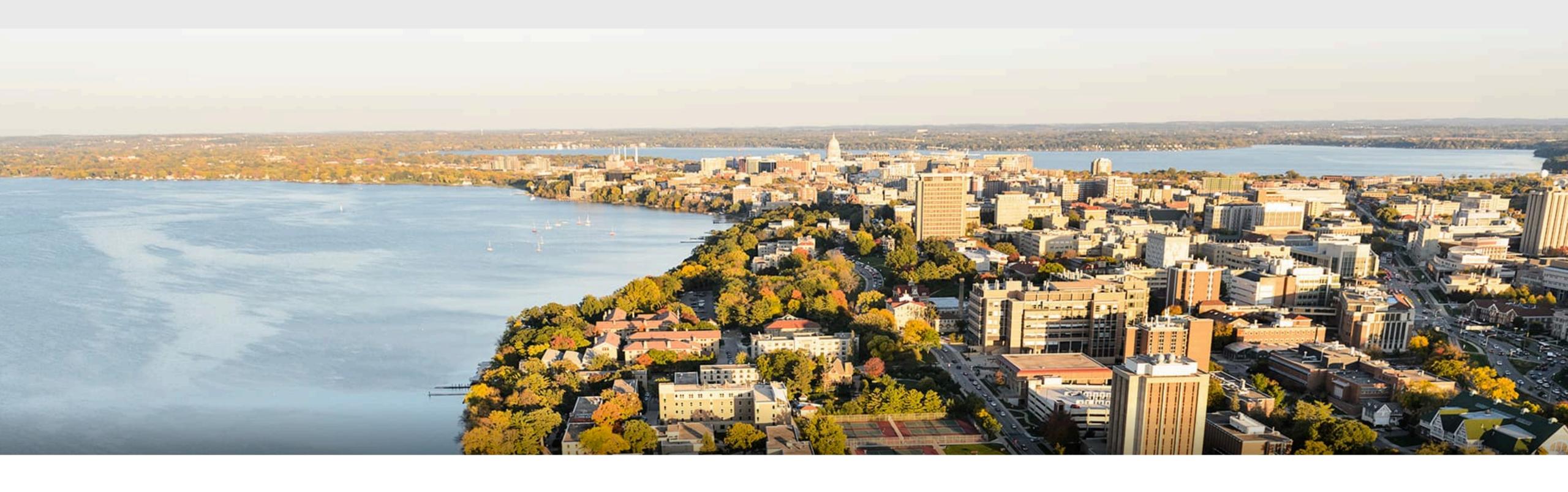
Tuesday, Sept 28	Natural Language Processing	Slides	HW 2 Due, HW 3 Released
Thursday, Sept 30	Machine Learning: Introduction		
Tuesday, Oct 5	Machine Learning: Unsupervised Learning I		HW 3 Due, HW 4 Released
Thursday, Oct 7	Machine Learning: Unsupervised Learning II		
Tuesday, Oct 12	Machine Learning: Linear Regression		HW 4 Due, HW 5 Released
Thursday, Oct 14	Machine Learning: K-Nearest Neighbors & Naive Bayes		
Everything below here is tentative and subject to change.			
Tuesday, Oct 19	Machine Learning: Neural Network I (Perceptron)		HW 5 Due, HW 6 Released
Thursday, Oct 21	Machine Learning: Neural Network II		
Tuesday, Oct 26	Machine Learning: Neural Network III		
MIDTERM EXAM October 28			

Announcements

- Slides posted on course webpage before lecture
 - Updated afterwards
- Recordings of lecture available on Canvas
- Rodney Brooks on Al limitations:
 - https://spectrum.ieee.org/rodney-brooks-ai

Today's outline

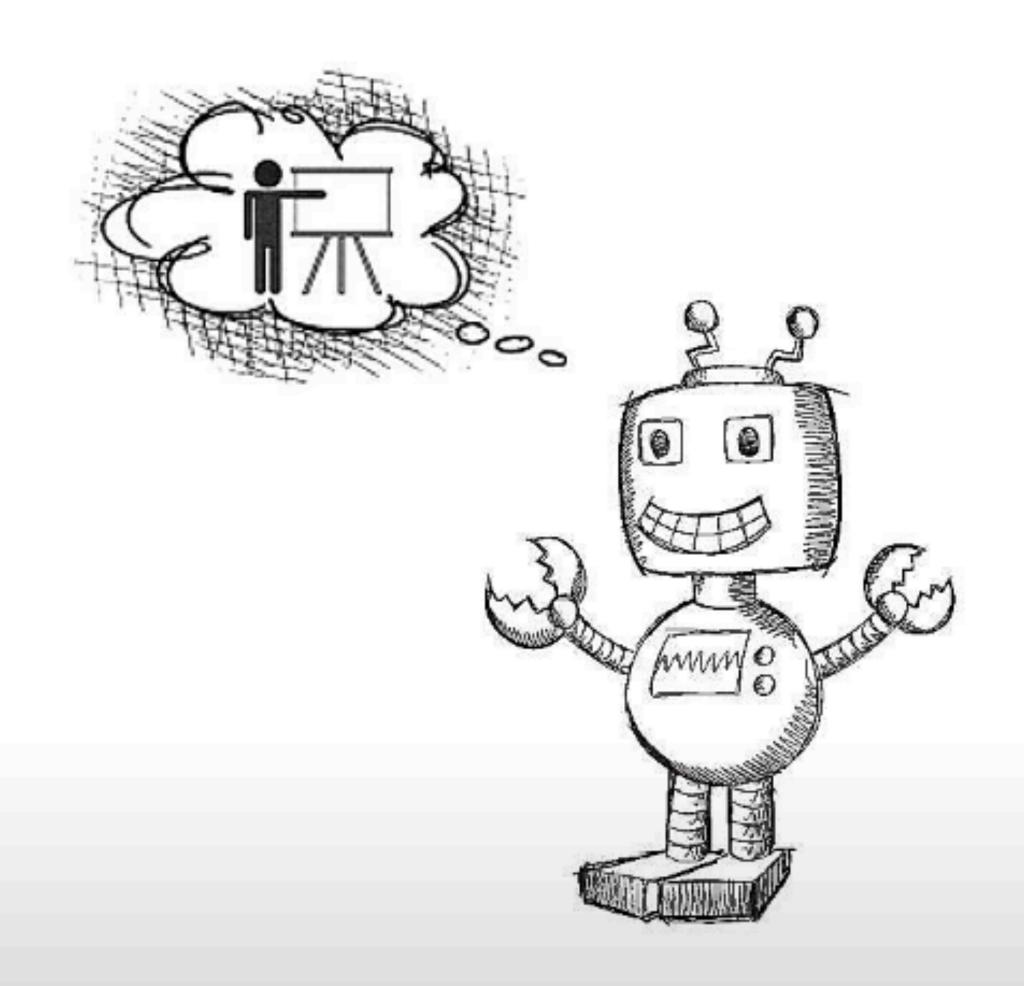
- What is machine learning?
- Supervised Learning
 - Classification
 - Regression
- Unsupervised Learning
 - Clustering
- Reinforcement Learning



Part I: What is machine learning?







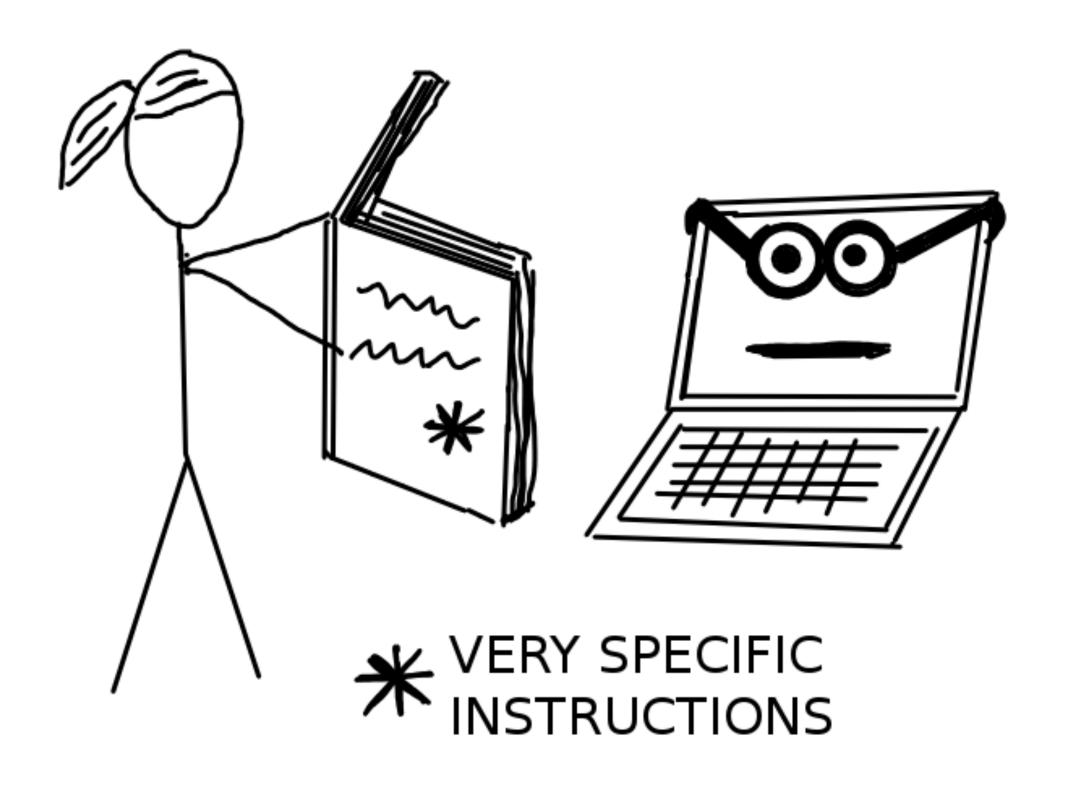
MACHINES FOLLOW INSTRUCTIONS
GIVEN BY HUMANS

What is machine learning?

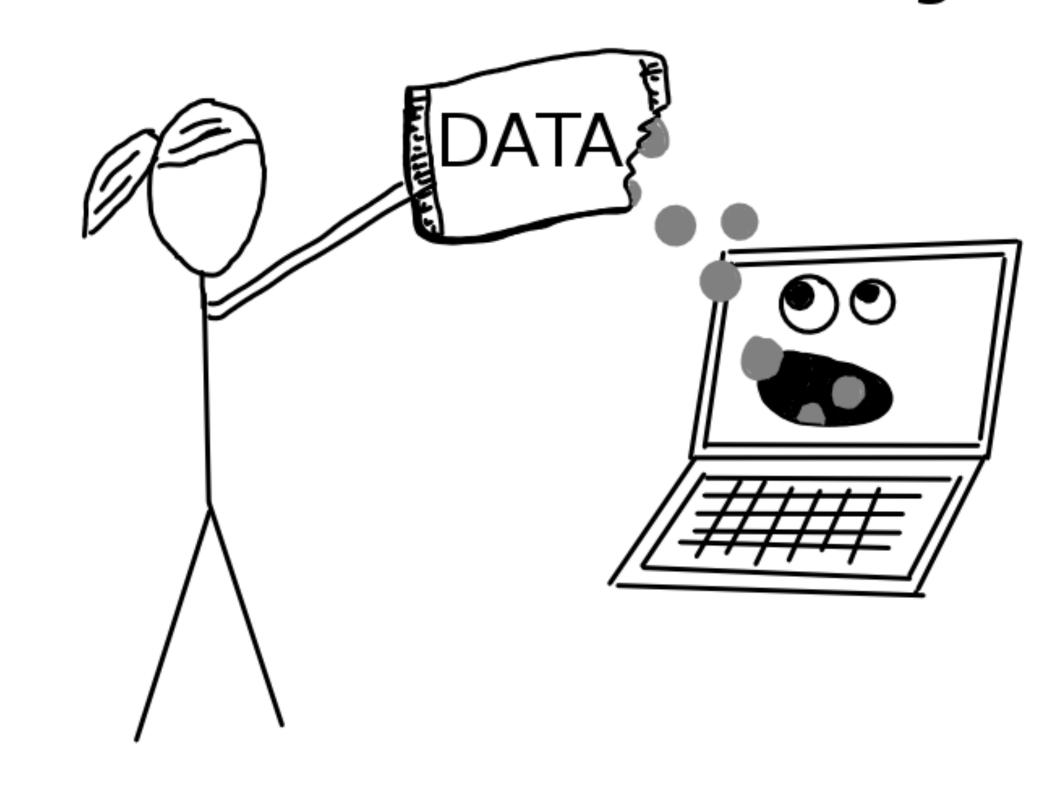
• Arthur Samuel (1959): Machine learning is the field of study that gives the computer the ability to learn without being explicitly programmed.



Without Machine Learning



With Machine Learning



What is machine learning?

- Arthur Samuel (1959): Machine learning is the field of study that gives the computer the ability to learn without being explicitly programmed.
- Tom Mitchell (1997): A computer program is said to learn from **experience E** with respect to some class of **tasks T** and **performance measure P**, if its performance at tasks in T as measured by P, improves with experience E.



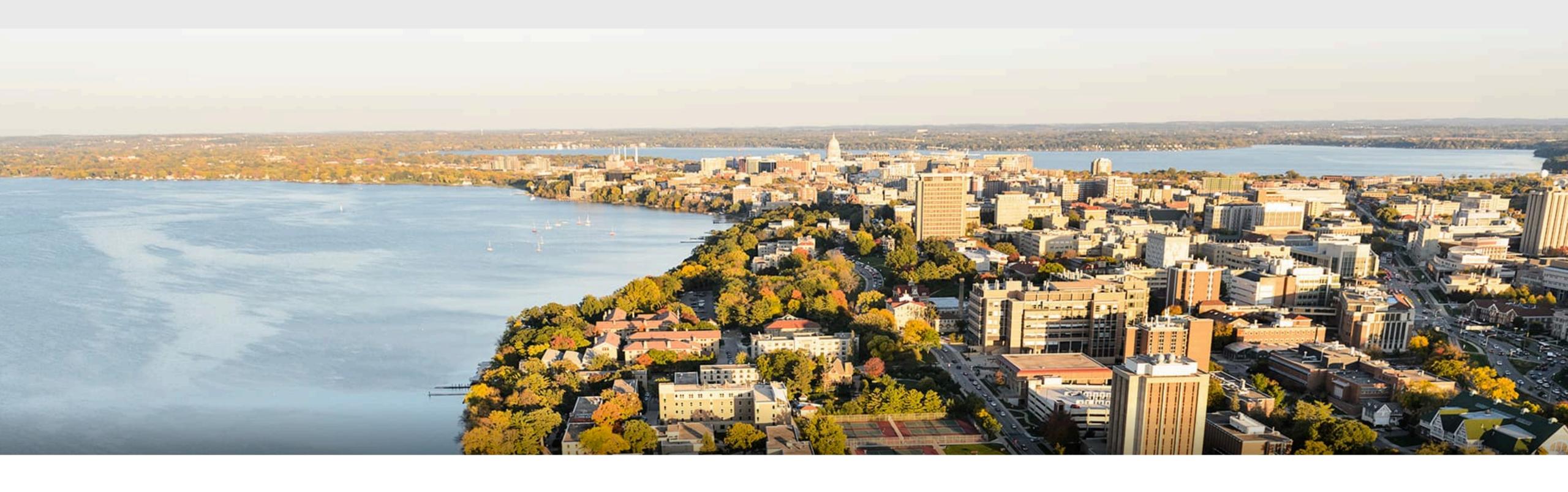


Supervised Learning

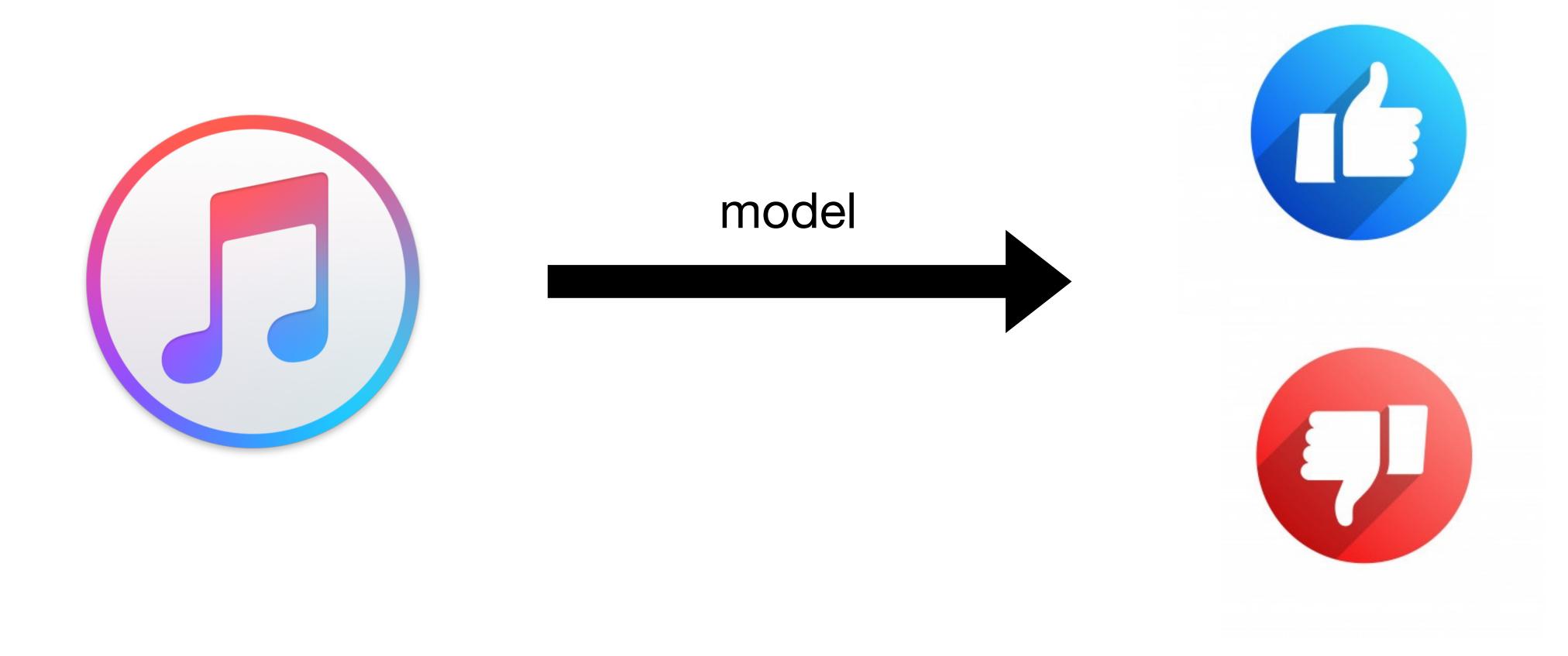
Taxonomy of ML

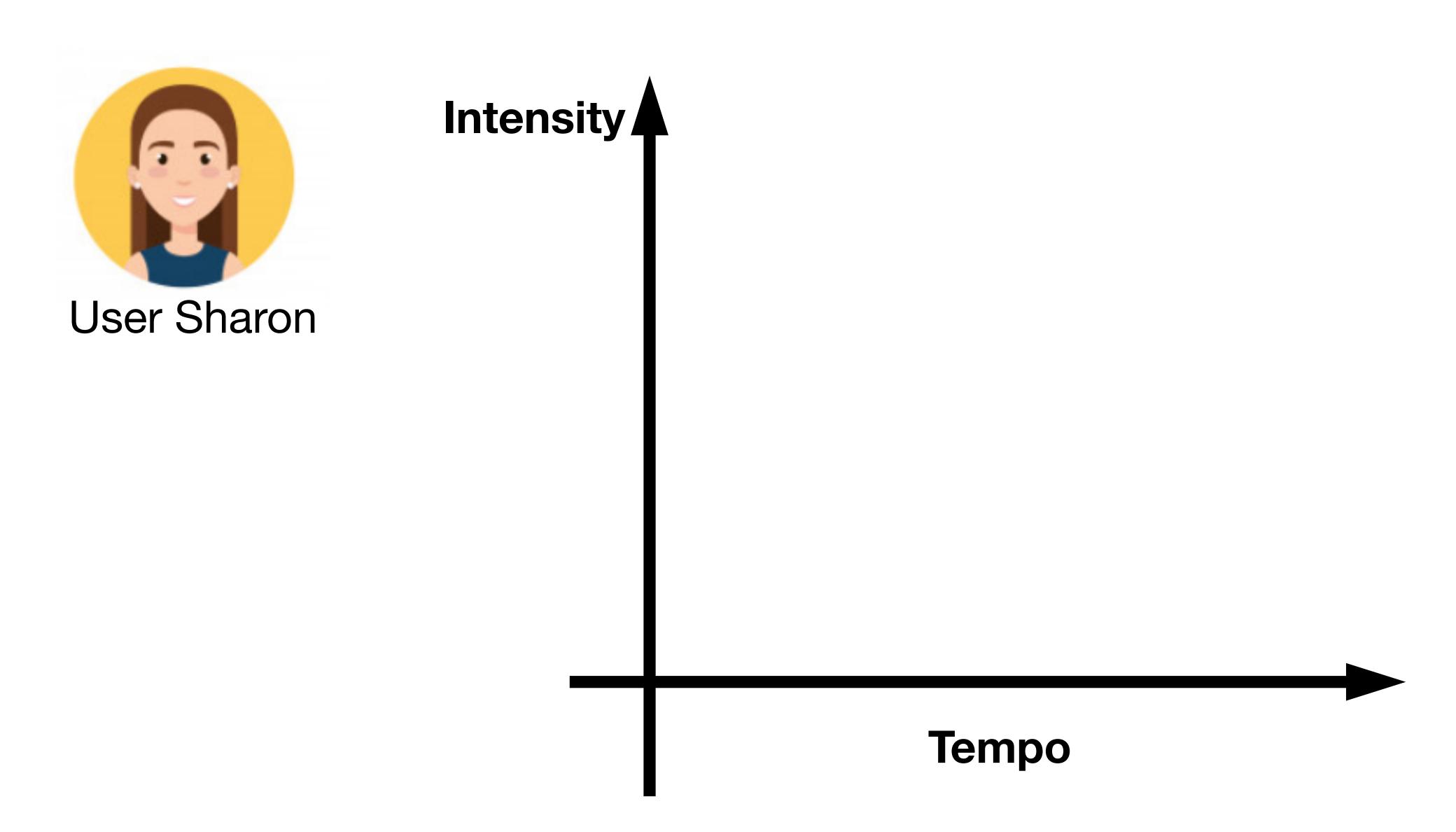
Unsupervised Learning

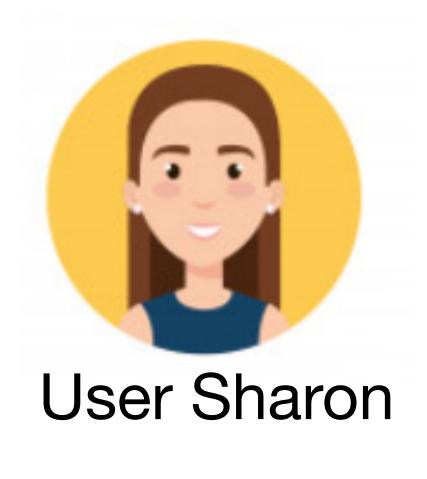
Reinforcement Learning



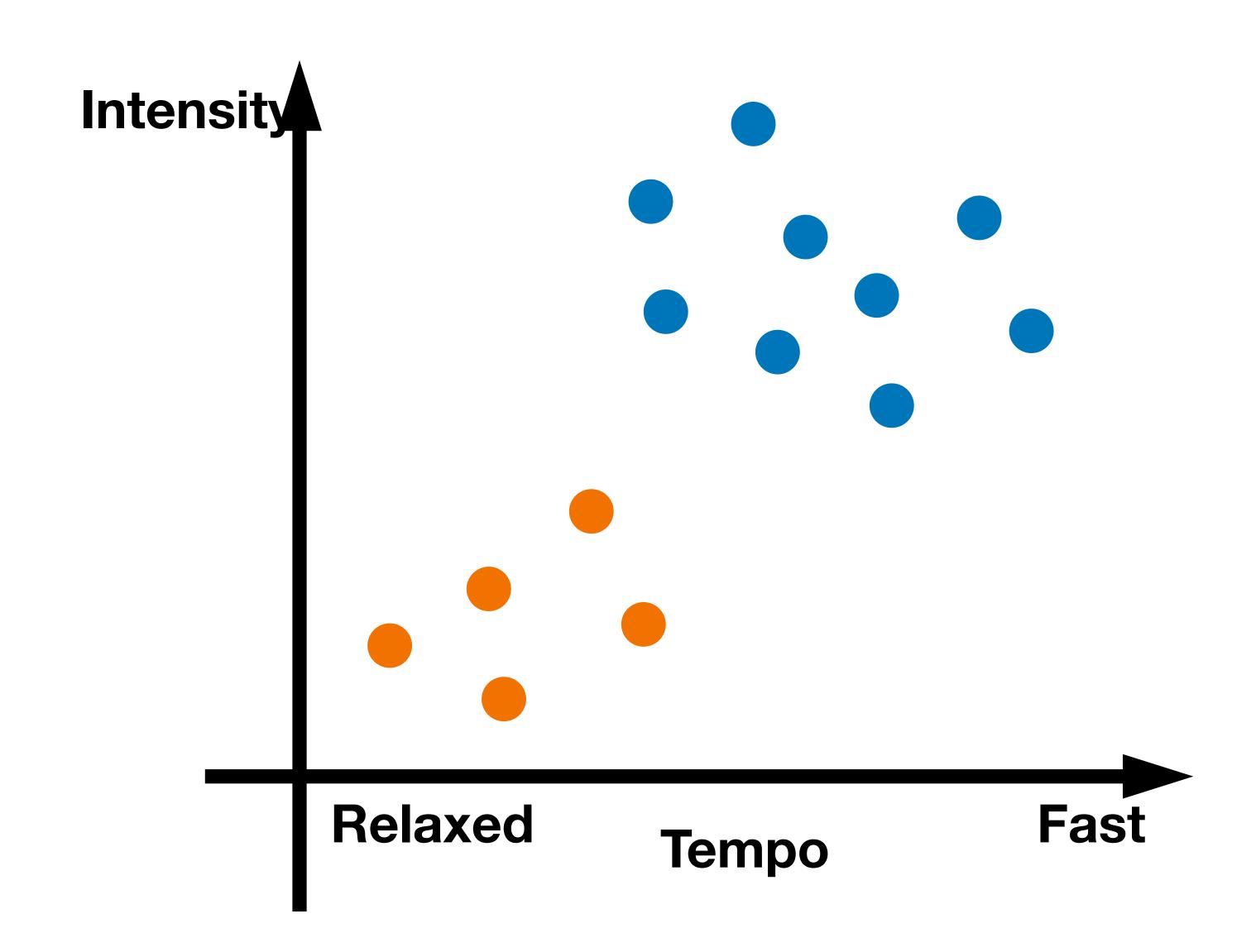
Part II: Supervised Learning

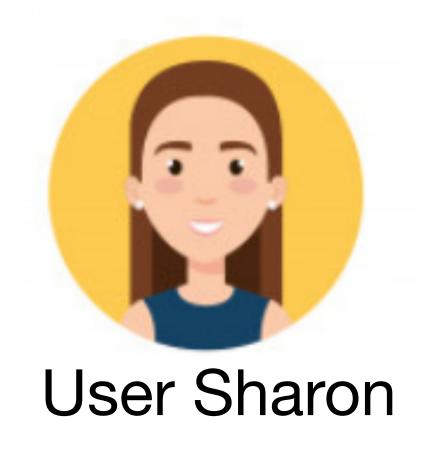




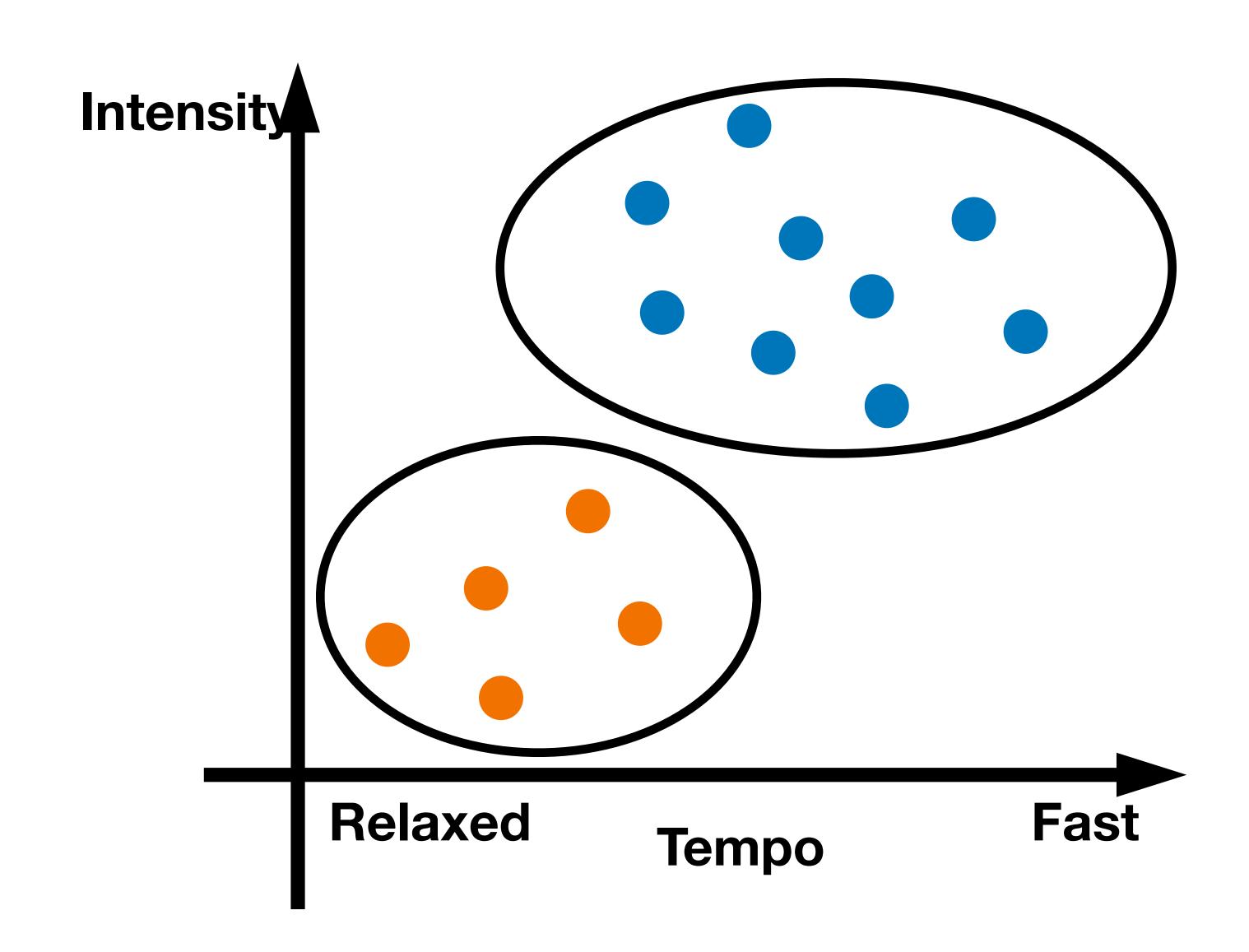


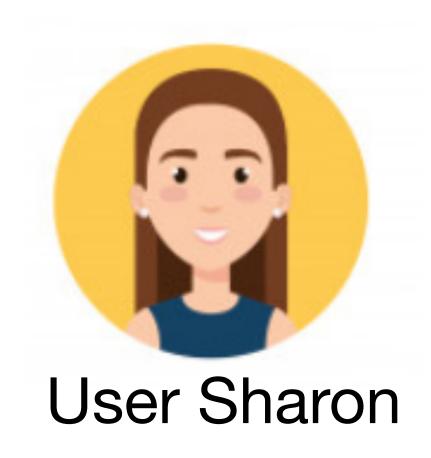
- DisLike
- Like



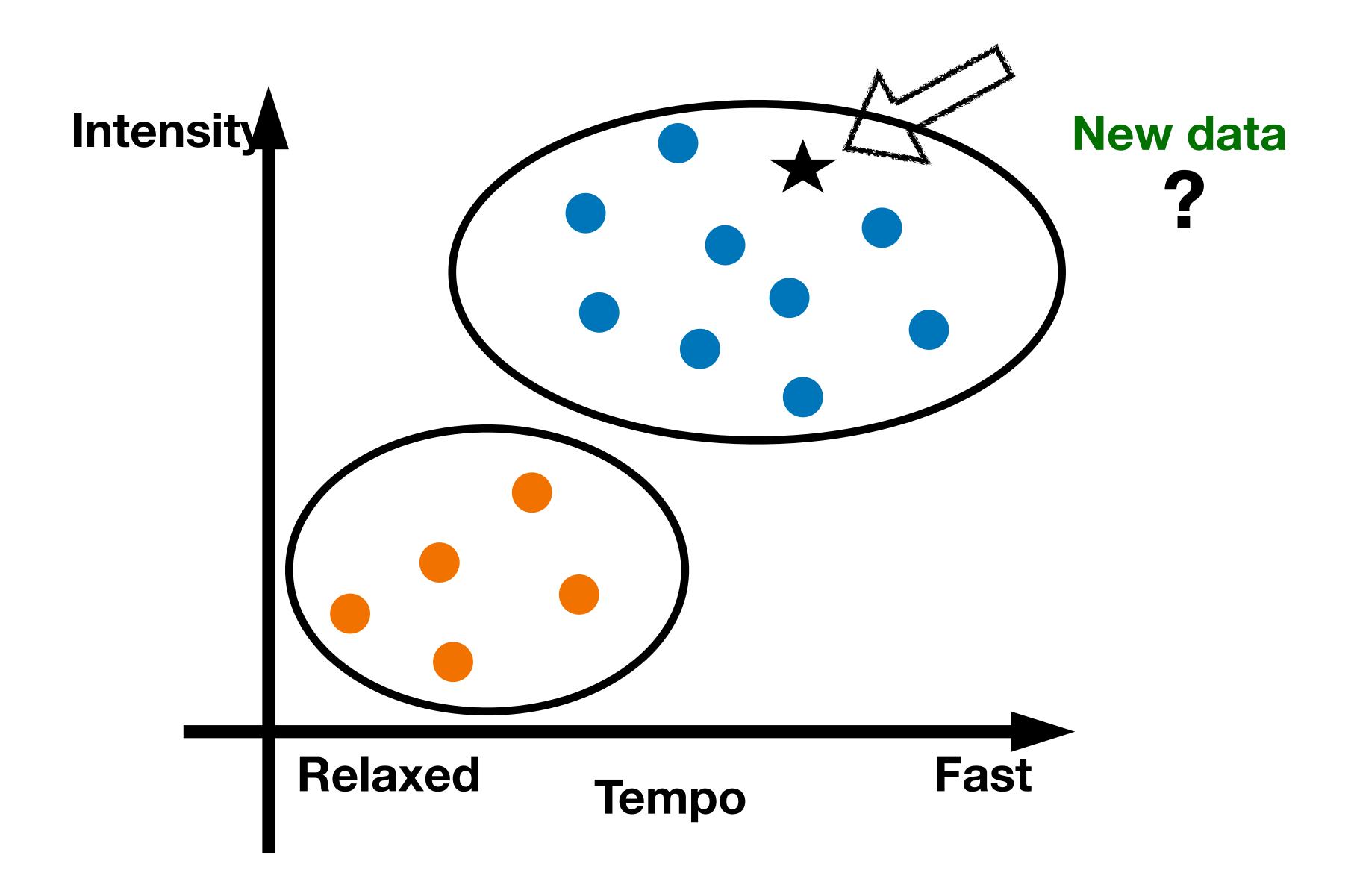


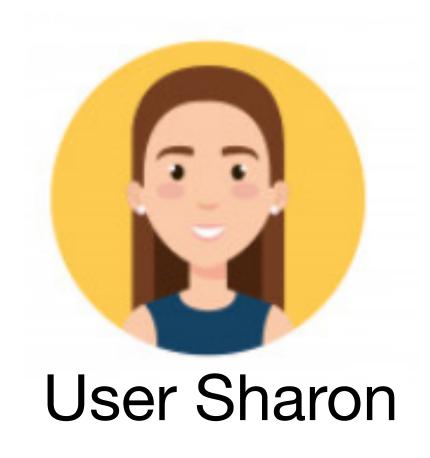
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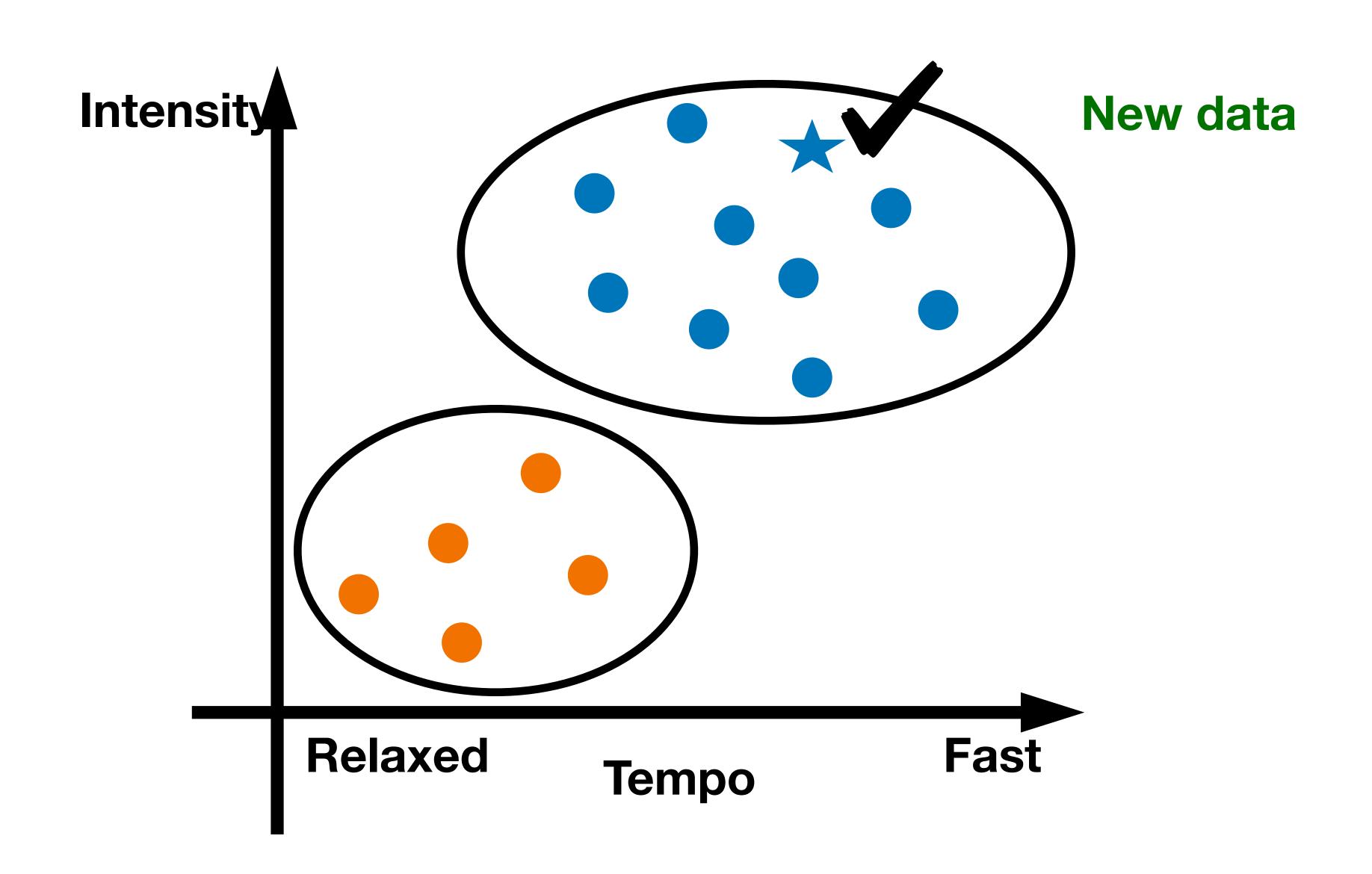


- DisLike
- Like





- DisLike
- Like

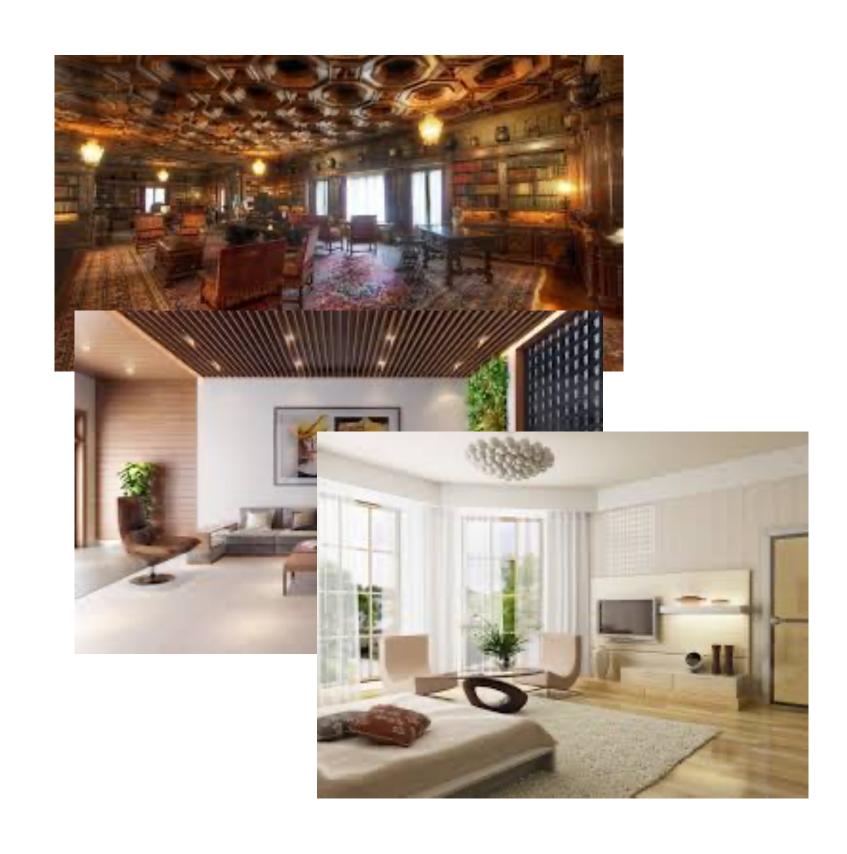


Example 2: Classify Images

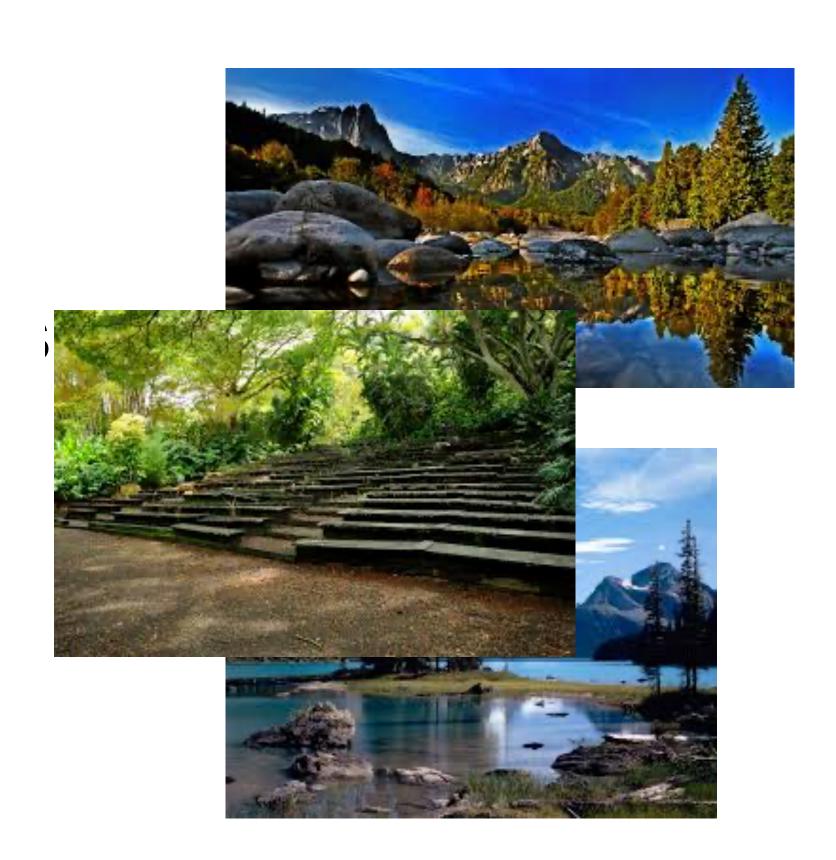
http://www.image-net.org/



Example 2: Classify Images

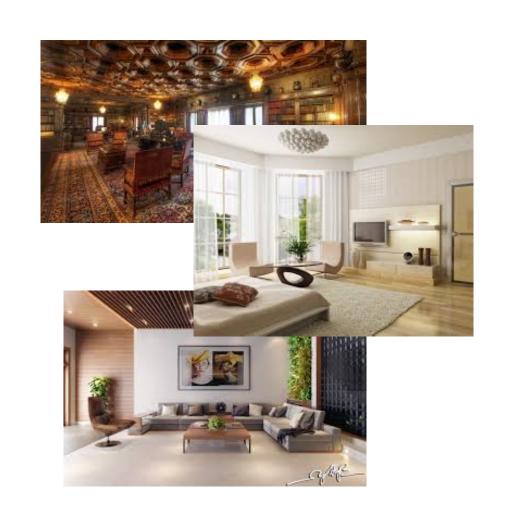


indoor



outdoor

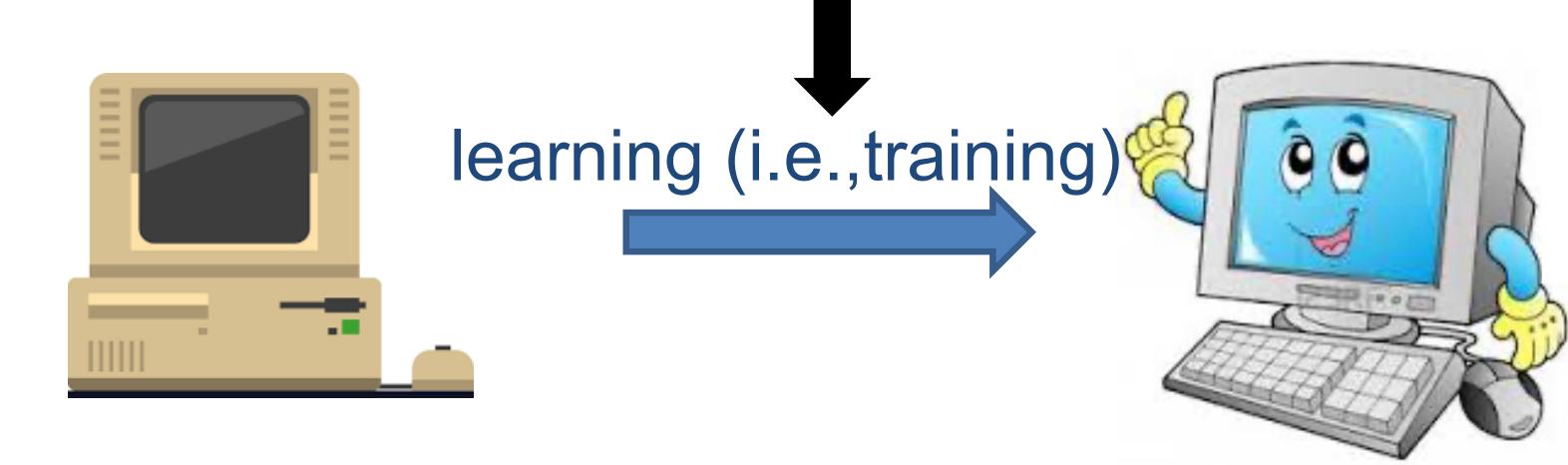
Example 2: Classify Images







Training data









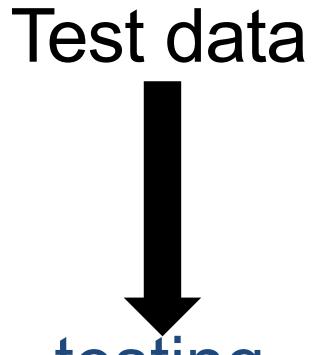
Training data



Label: outdoor

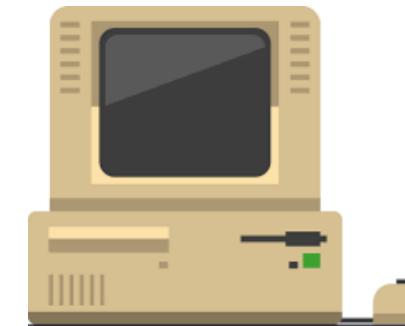


Label: indoor



testing

performance



learning (i.e.,training)

How to represent data?

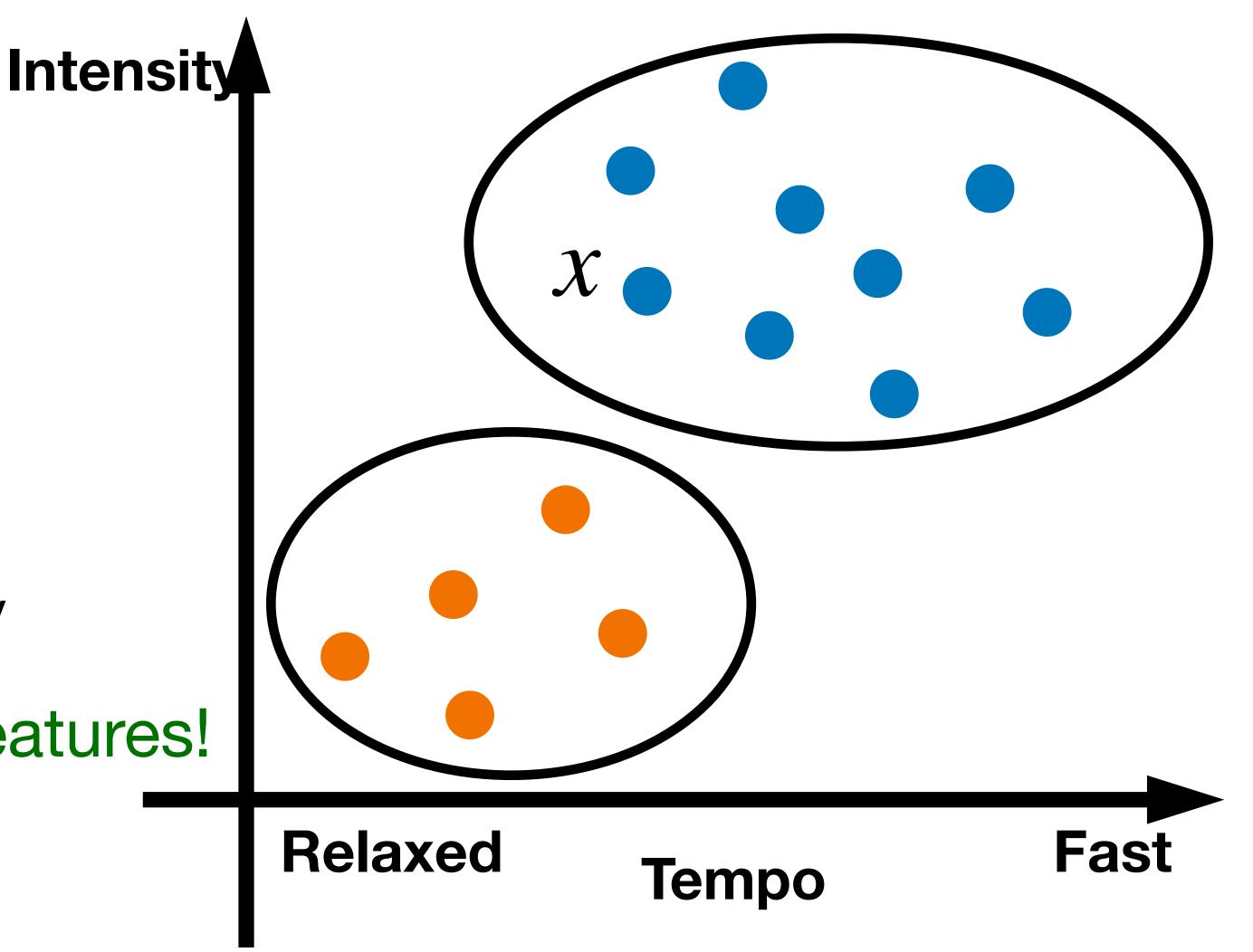
input data

$$x \in \mathbb{R}^d$$

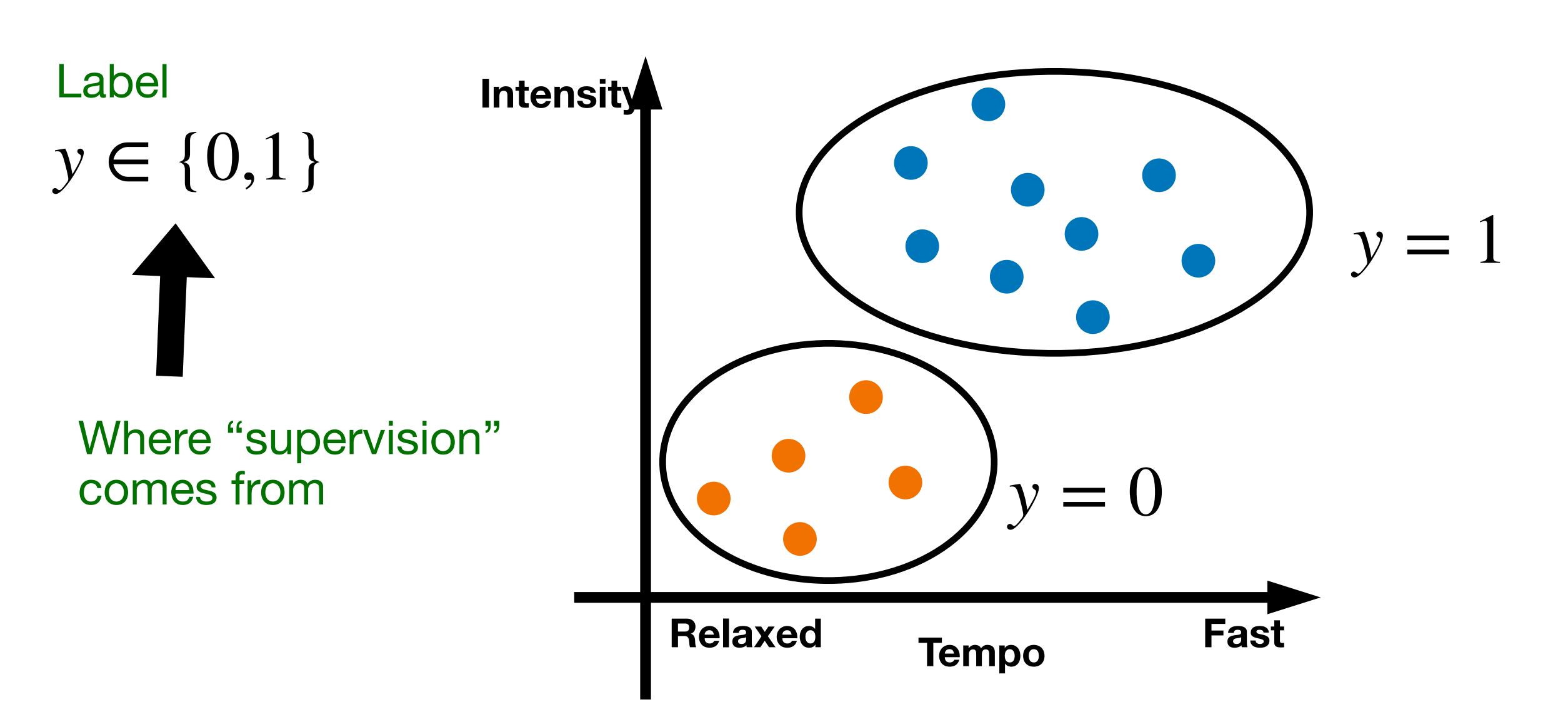
d: feature dimension

$$x = \left[egin{array}{c} x_1 \ x_2 \ \end{array}
ight]$$
 Tempo Intensity

There can be many features!



How to represent data?



Represent various types of data

- Image
 - Pixel values

- Bank account
 - Credit rating, balance, # deposits in last day, week, month, year, #withdrawals

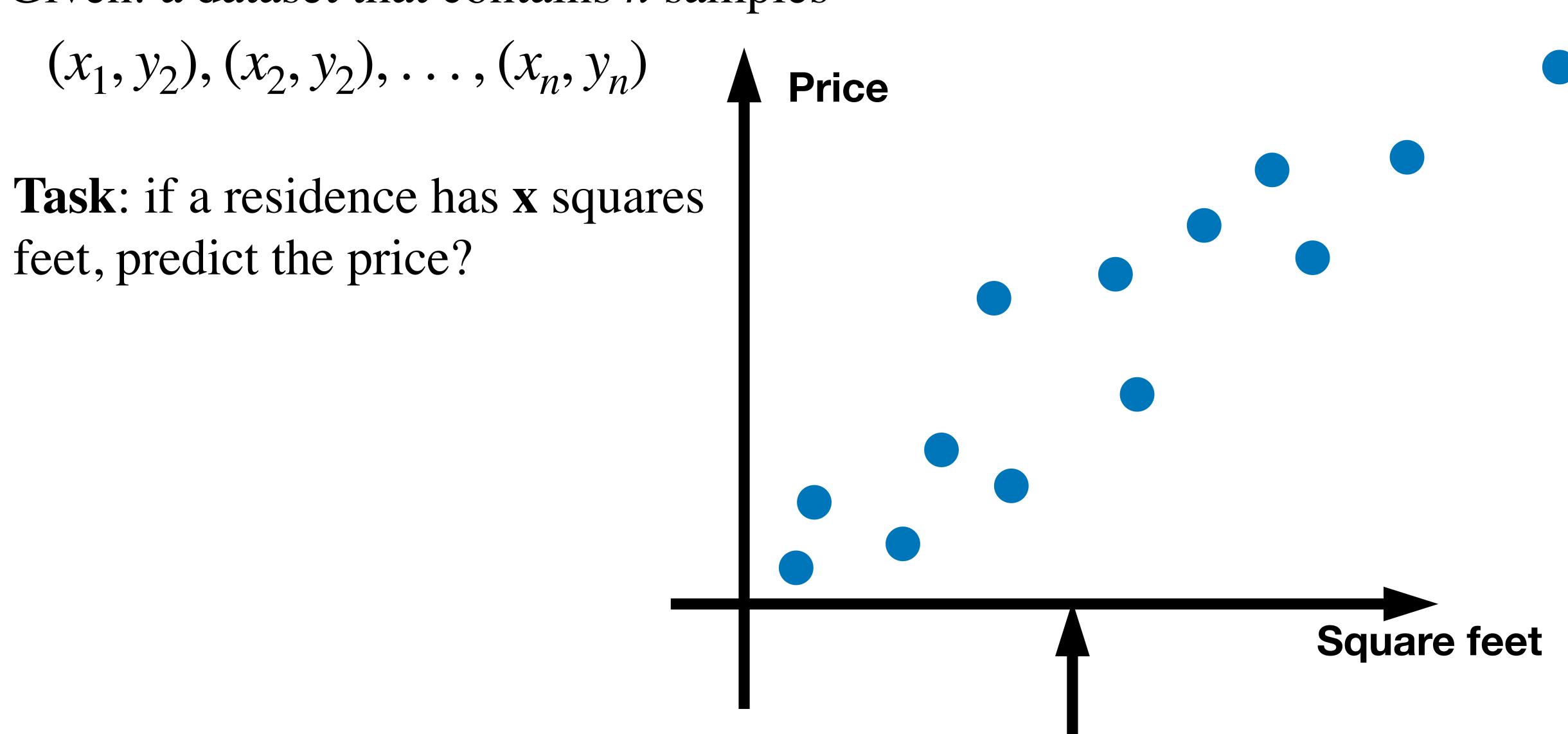
Two Types of Supervised Learning Algorithms

Classification

Regression

Example of regression: housing price prediction

Given: a dataset that contains n samples



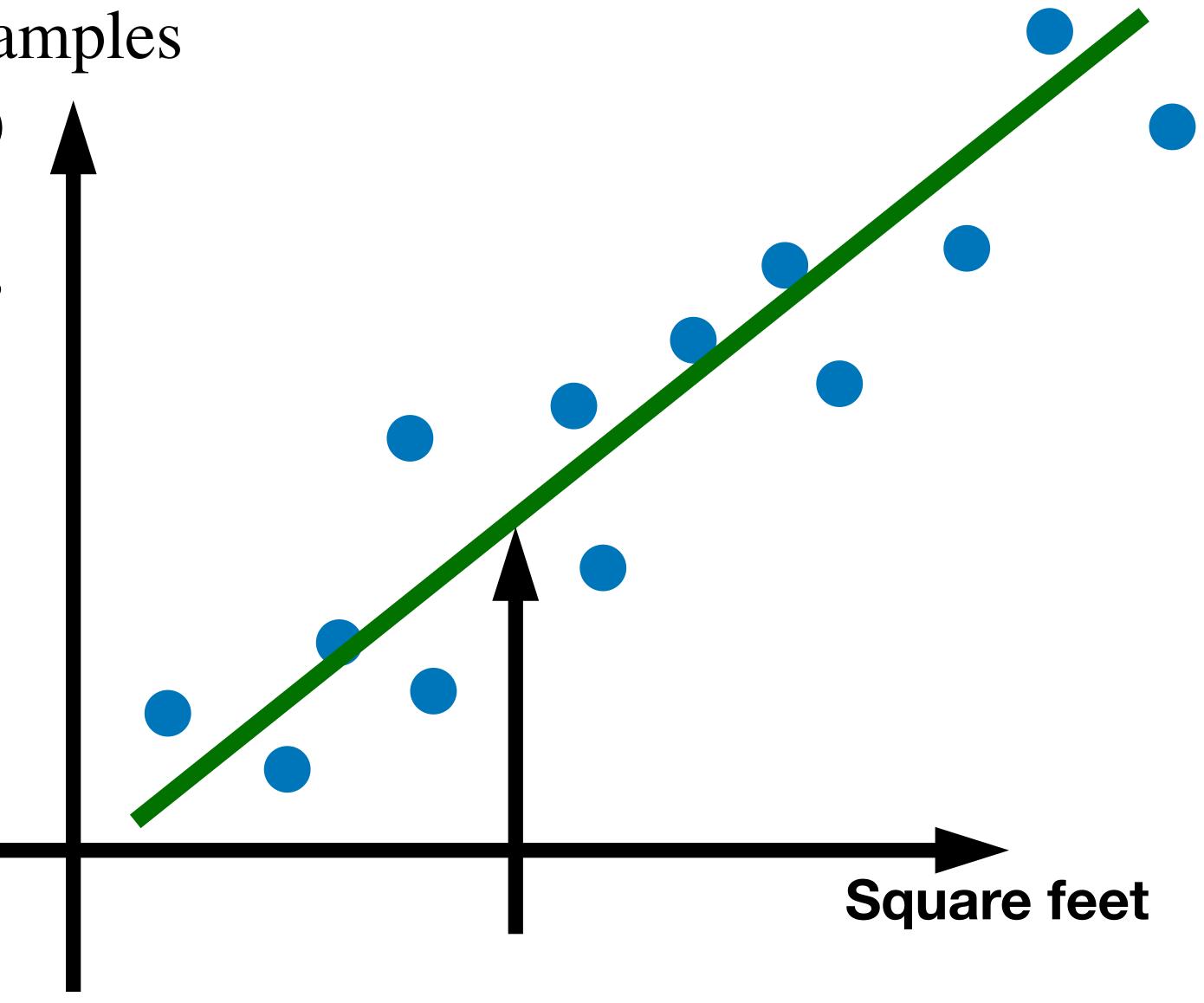
Example of regression: housing price prediction

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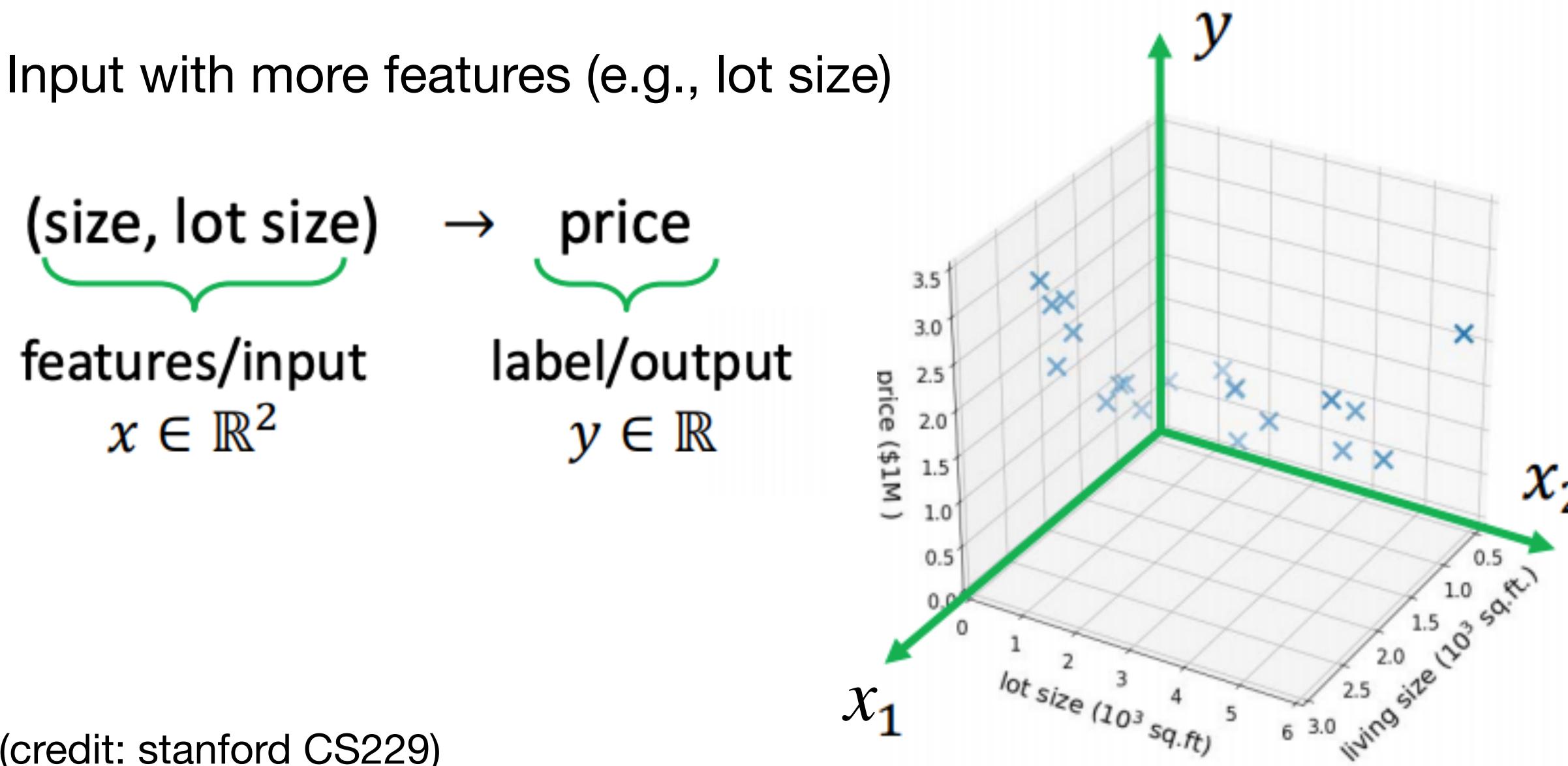
$$(x_1, y_2), (x_2, y_2), (x_3, y_3), \dots, (x_n, y_n)$$

Task: if a residence has x squares feet, predict the price?

$$y \in \mathbb{R}$$



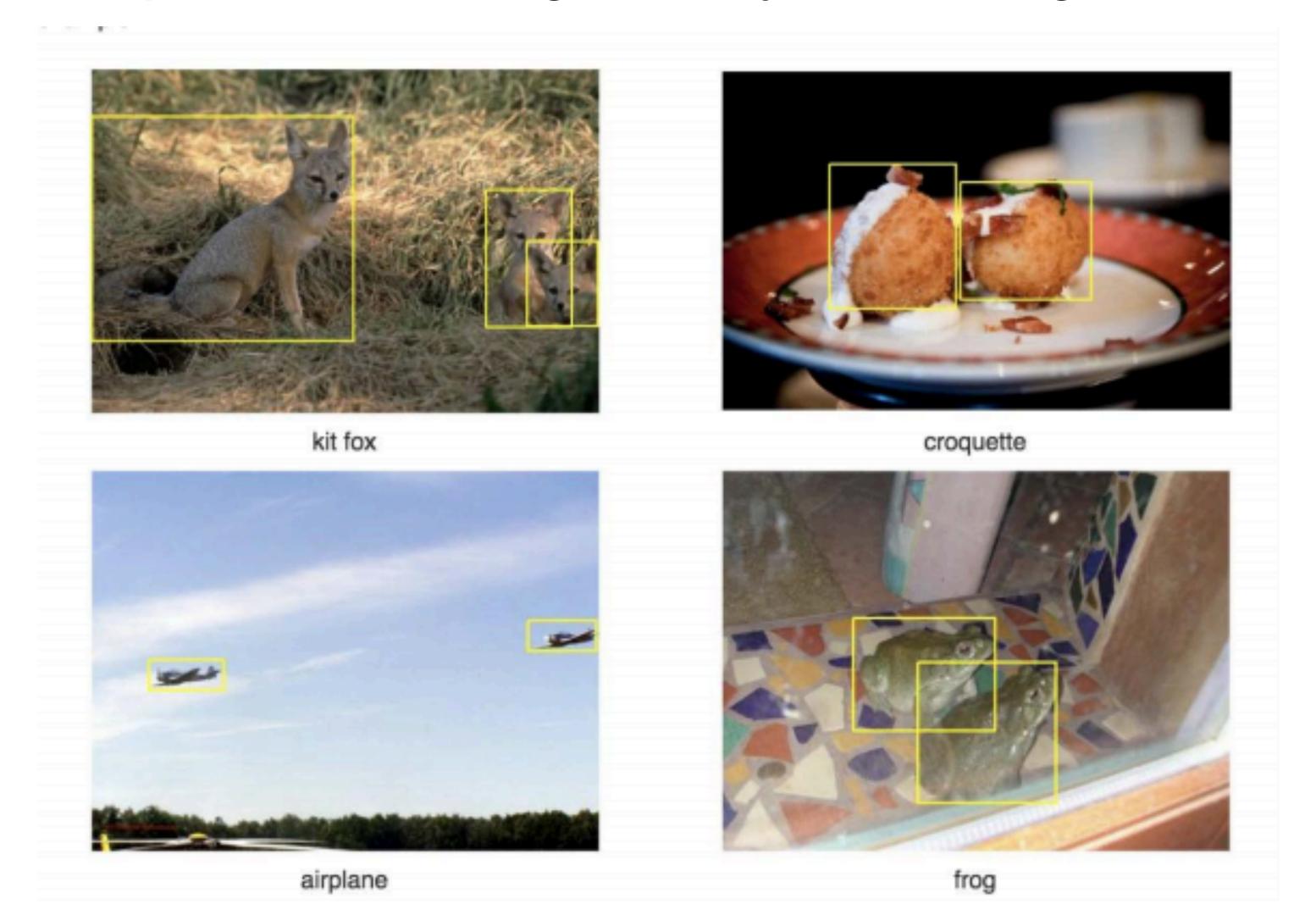
Example of regression: housing price prediction



(credit: stanford CS229)

Supervised Learning: More examples

x = raw pixels of the image y = bounding boxes



Two Types of Supervised Learning Algorithms

Classification

• the label is a **discrete** variable

$$y \in \{1,2,3,...,K\}$$

Regression

• the label is a continuous variable

$$y \in \mathbb{R}$$

Training Data for Supervised Learning

Training data is a collection of input instances to the learning algorithm:

$$(x_1, y_2), (x_2, y_2), (x_3, y_3), \dots, (x_n, y_n)$$
 input label

Training data is the "experience" given to a learning algorithm

Goal of Supervised Learning

Given training data

$$(x_1, y_2), (x_2, y_2), (x_3, y_3), \dots, (x_n, y_n)$$

Learn a function mapping $f: X \to Y$, such that f(x) predicts the label y on **future** data x (not in training data)

Goal of Supervised Learning

Training set error

0-1 loss for classification
$$\mathcal{E} = \frac{1}{n} \sum_{i=1}^{n} (f(\mathbf{x}_i) \neq y_i)$$

• Squared loss for regression: $\mathcal{E} = \frac{1}{n} \sum_{i=1}^{n} (f(\mathbf{x}_i) - y_i)^2$

A learning algorithm optimizes the training objective

$$f^* = \arg\min \mathbb{E}_{(x,y)} \ell(f(x), y)$$

Details in upcoming lectures:)

Loss Functions

Break & Quiz

Q 1.1: Which is true about feature vectors?

- A. Feature vectors can have at most 10 dimensions
- B. Feature vectors have only numeric values
- C. Raw images can be used as feature vectors
- D. Text data cannot be represented as feature vectors

Break & Quiz

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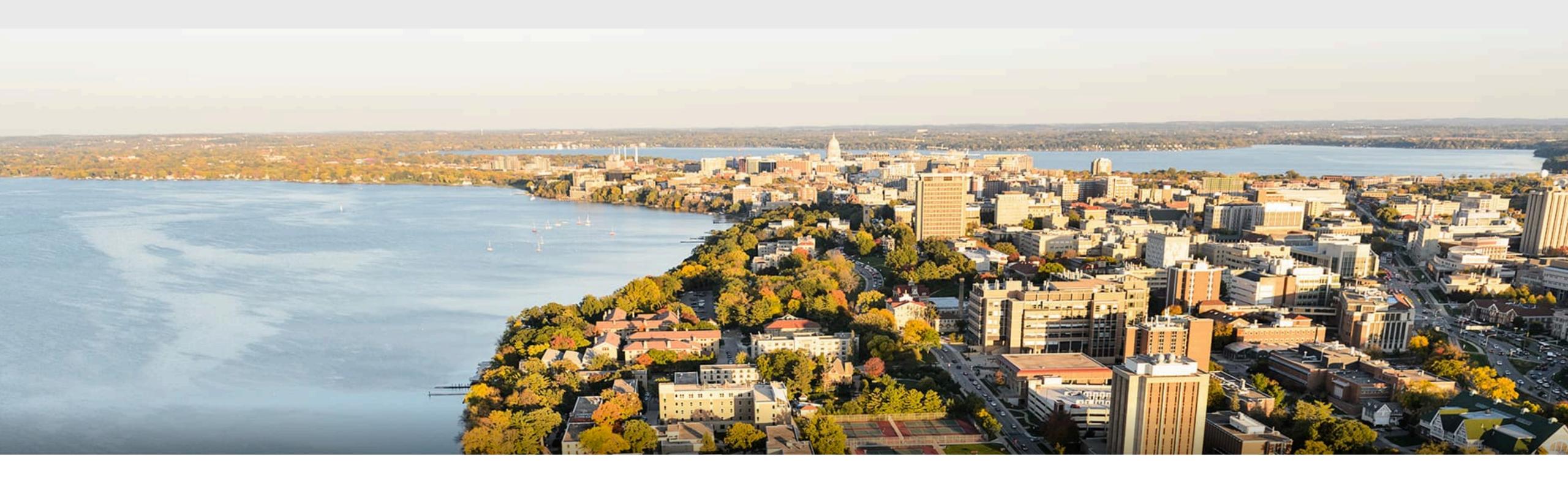
Break & Quiz

Q 1.2: Which of the following is not typically supervised learning?

- A. Object detection (identifying bounding boxes on objects)
- B. Classification
- C. Regression
- D. Dimensionality Reduction (e.g., PCA)

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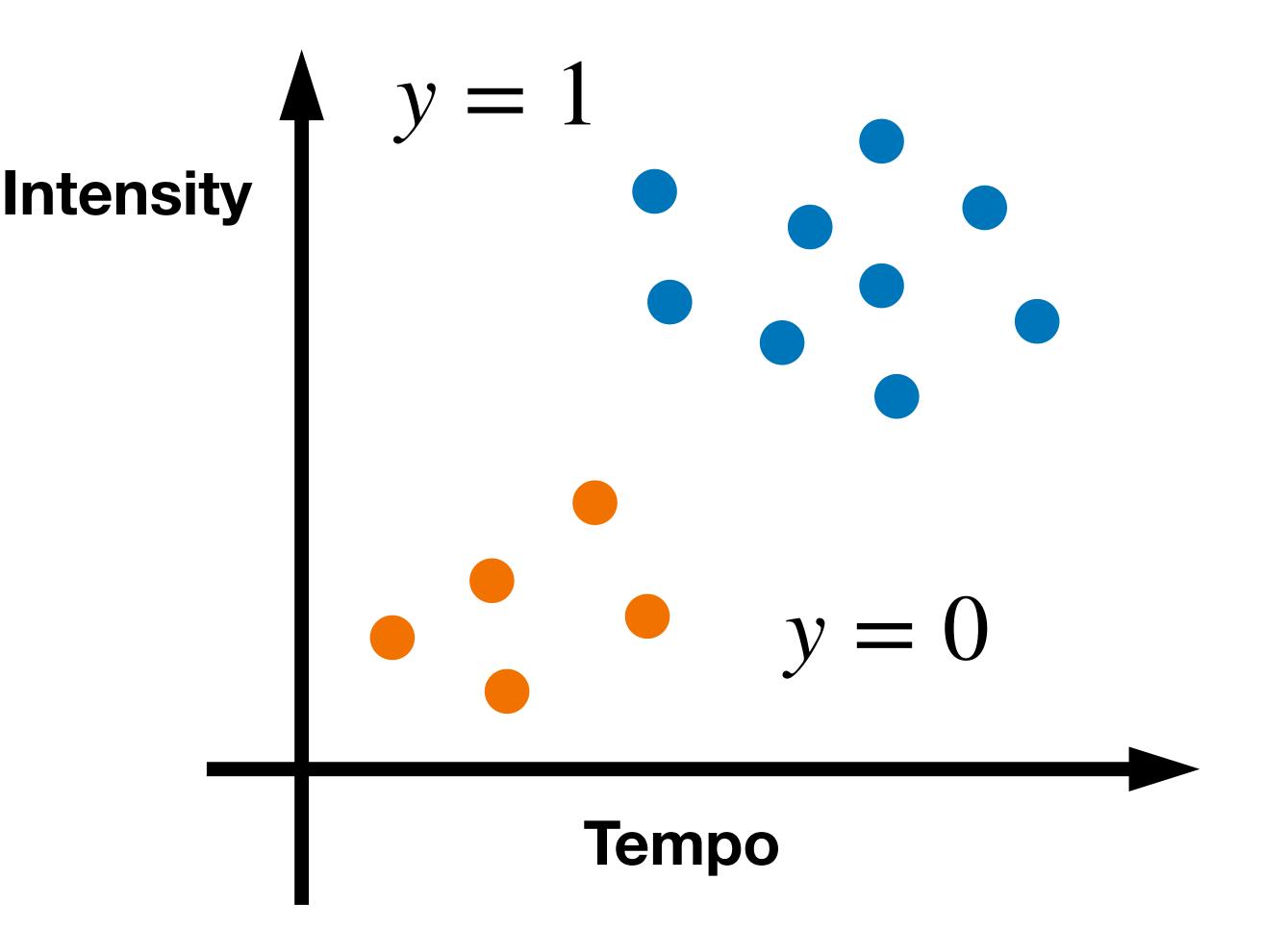
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Part II: Unsupervised Learning (no teacher)

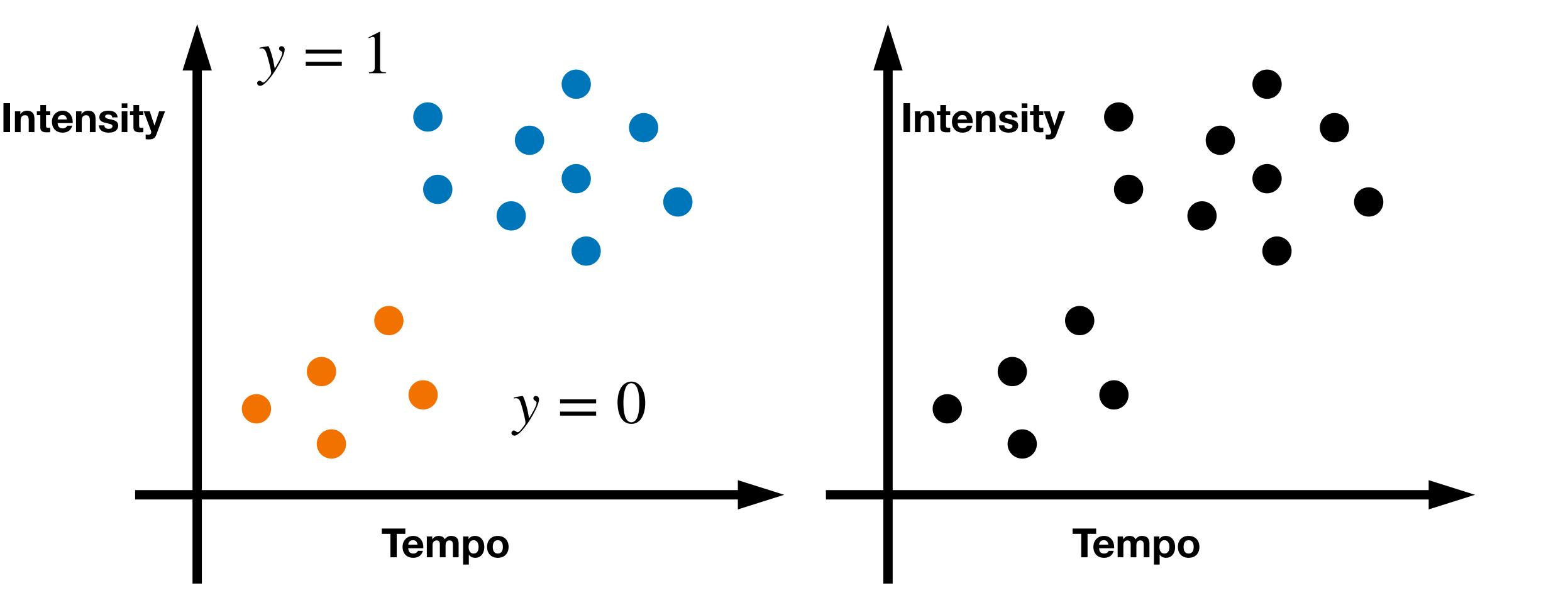
Unsupervised Learning

- Given: dataset contains no label x_1, x_2, \ldots, x_n
- Goal: discover interesting patterns and structures in the data



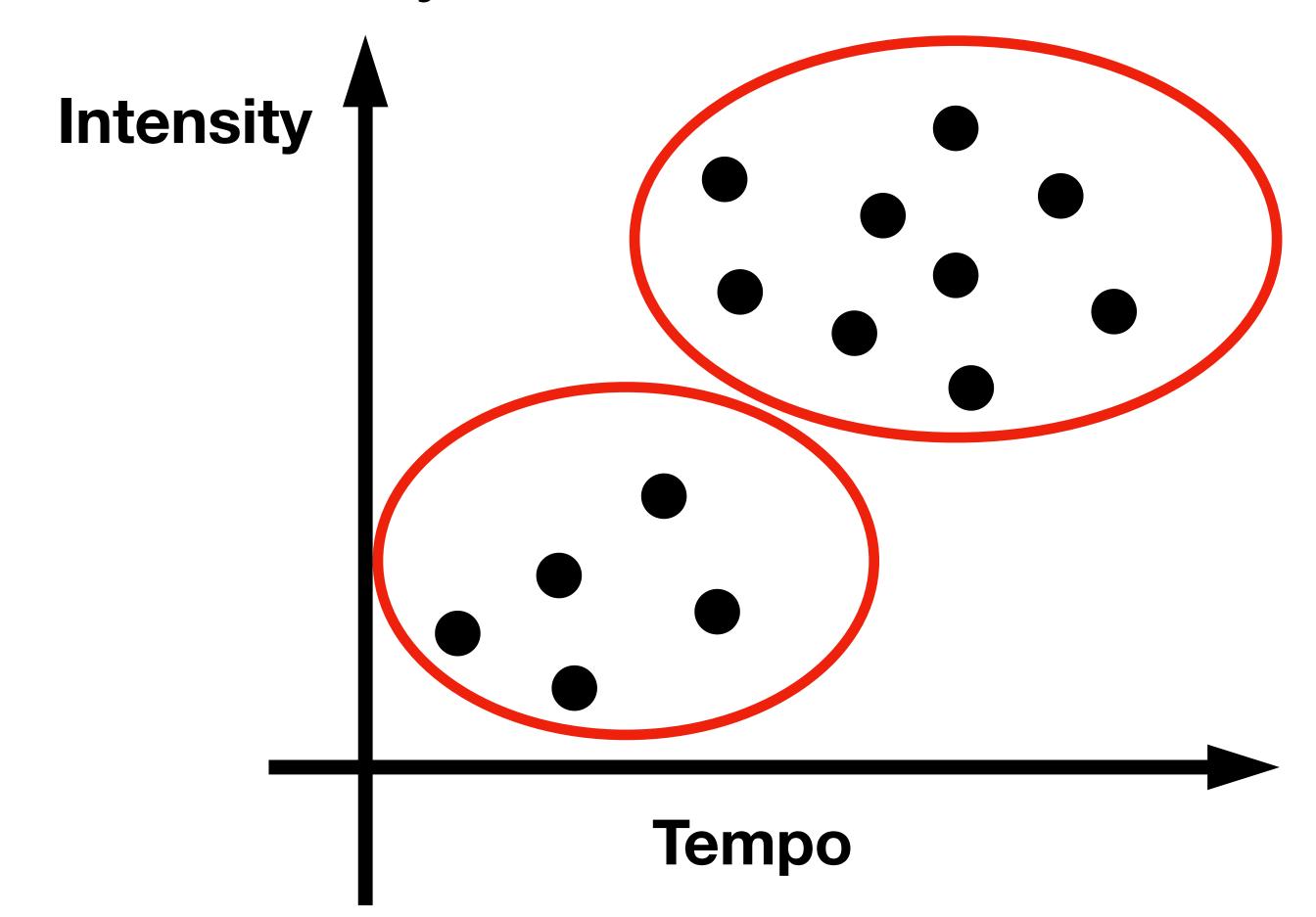
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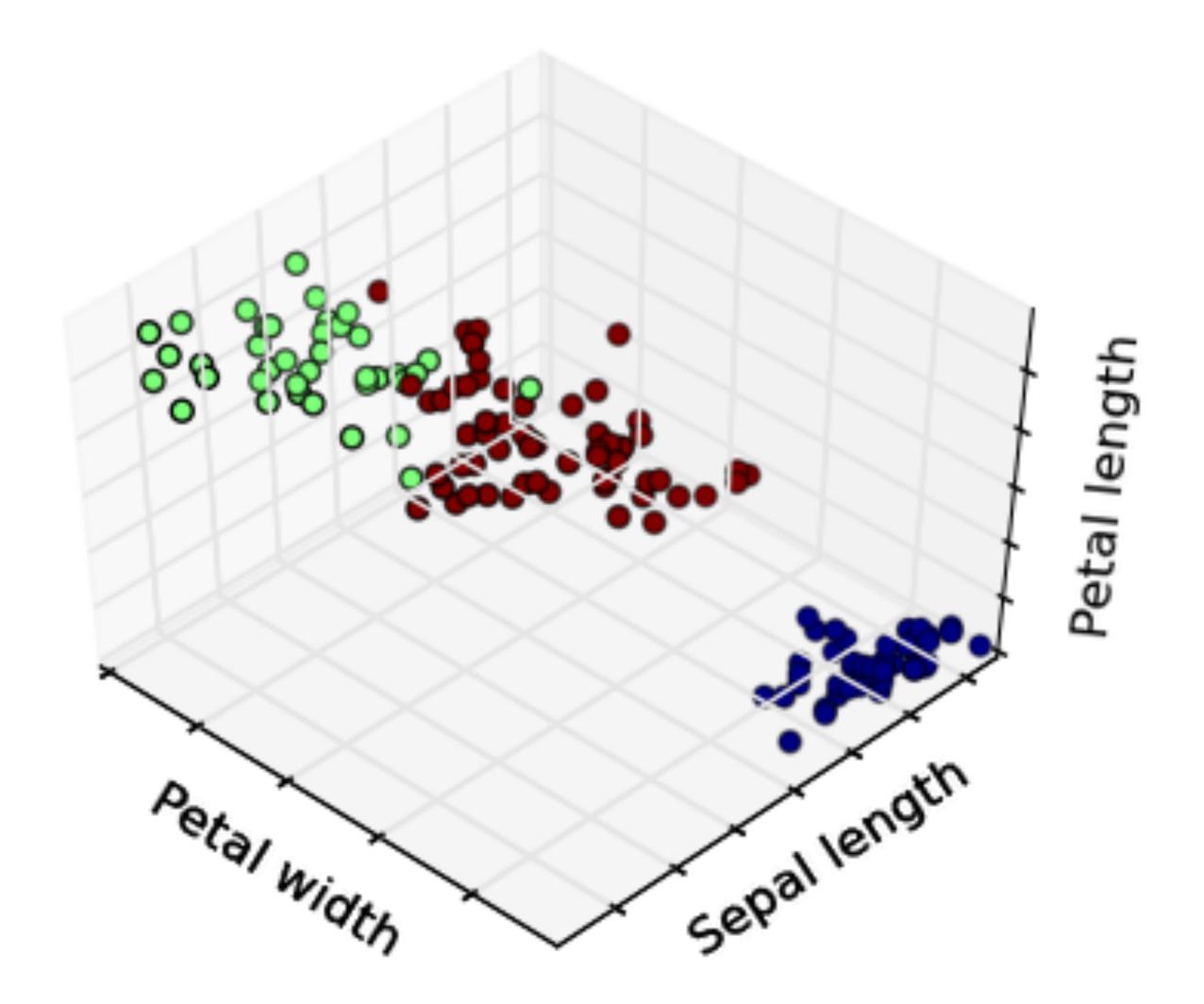


Clustering

- Given: dataset contains no label x_1, x_2, \ldots, x_n
- Output: divides the data into clusters such that there are intra-cluster similarity and inter-cluster dissimilarity



Clustering



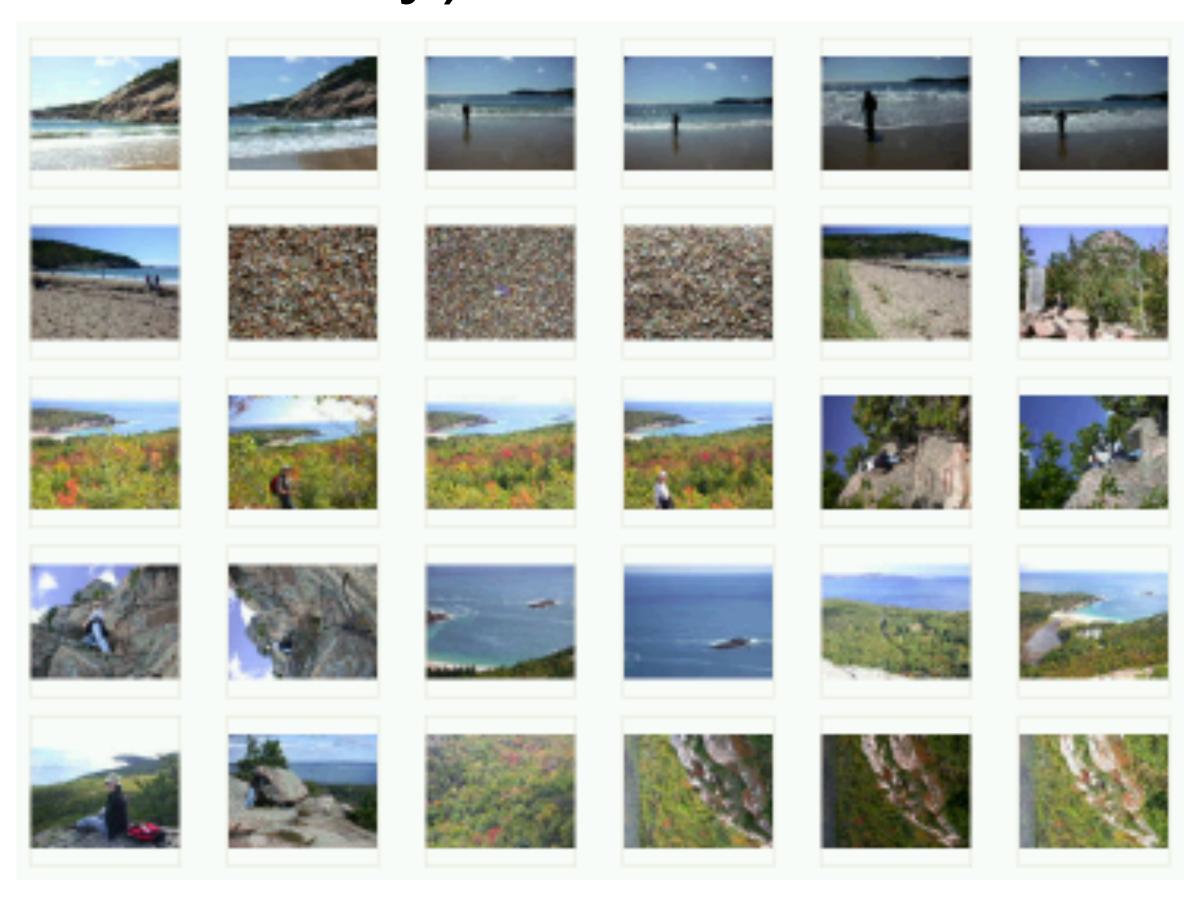


Clustering Irises using three different features

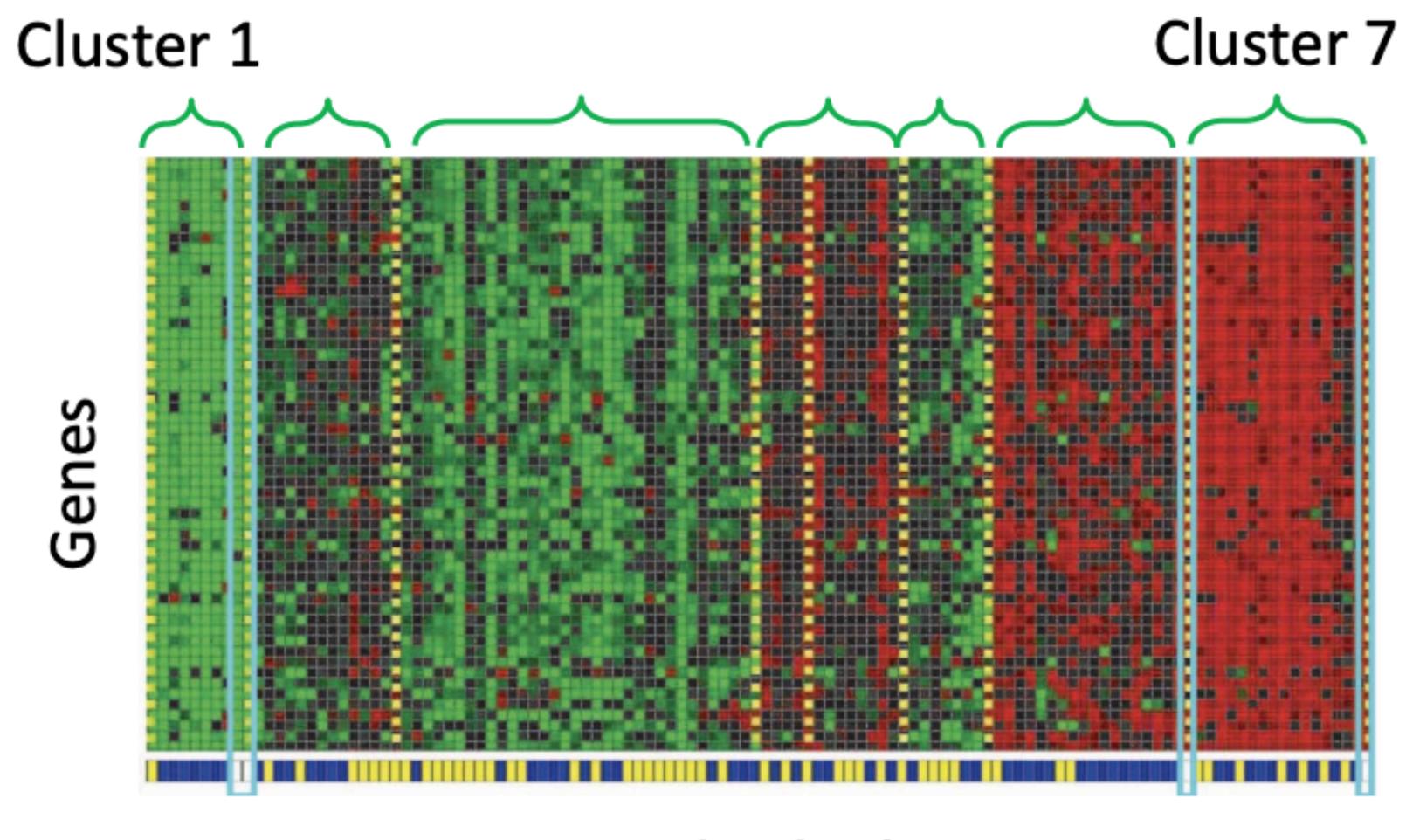
The colors represent clusters identified by the algorithm, not y's provided as input

Clustering

- You probably have >1000 digital photos stored on your phone
- After this class you will be able to organize them better (based on visual similarity)



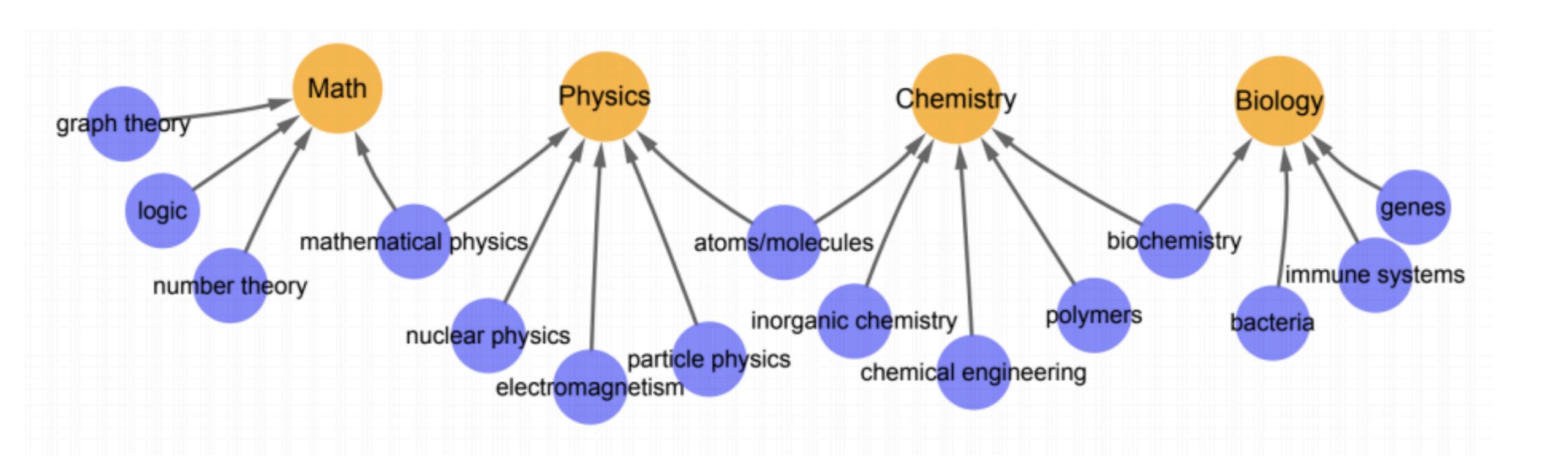
Clustering Genes



Individuals

Identifying Regulatory Mechanisms using Individual Variation Reveals Key Role for Chromatin Modification. [Su-In Lee, Dana Pe'er, Aimee M. Dudley, George M. Church and Daphne Koller. '06]

Clustering Words with Similar Meanings



How do we perform clustering?

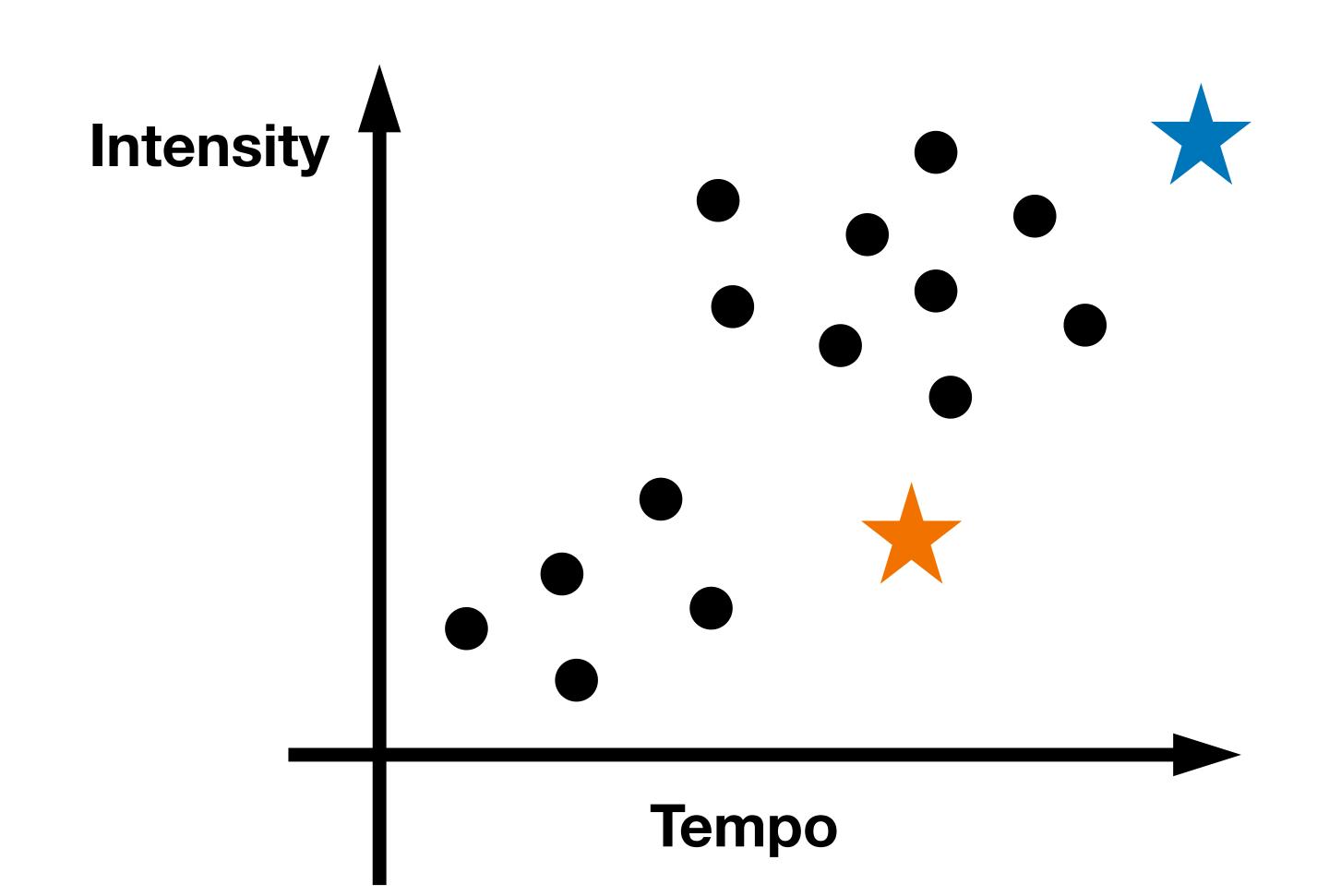
- Many clustering algorithms. We will look at the two most frequently used ones:
 - *K-means clustering*: we specify the desired number of clusters, and use an iterative algorithm to find them
 - Hierarchical clustering: we build a binary tree over the dataset

Very popular clustering method

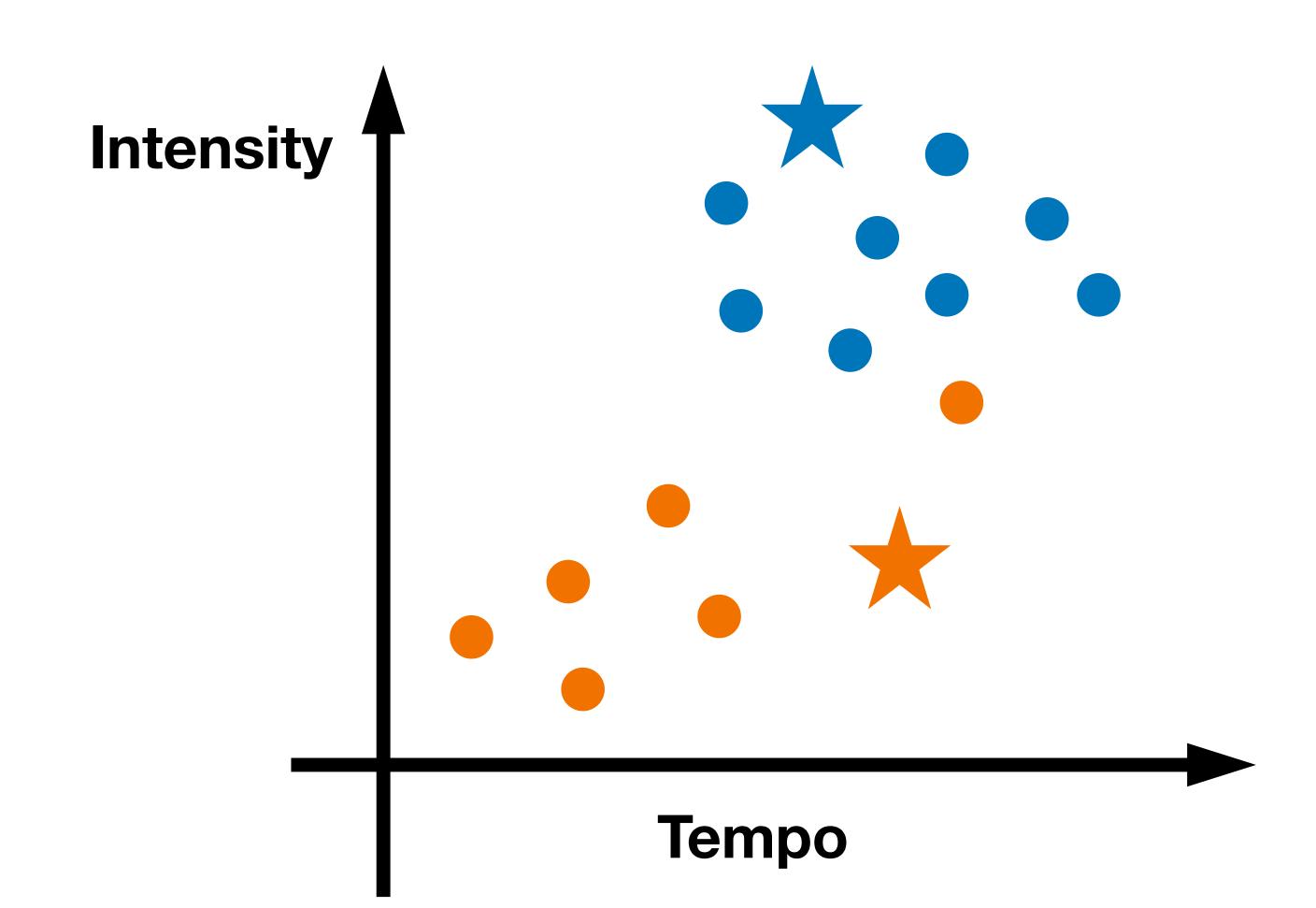
Don't confuse it with k-NN classifier

• Input: a dataset x_1, x_2, \ldots, x_n , and assume the number of clusters ${\bf k}$ is given

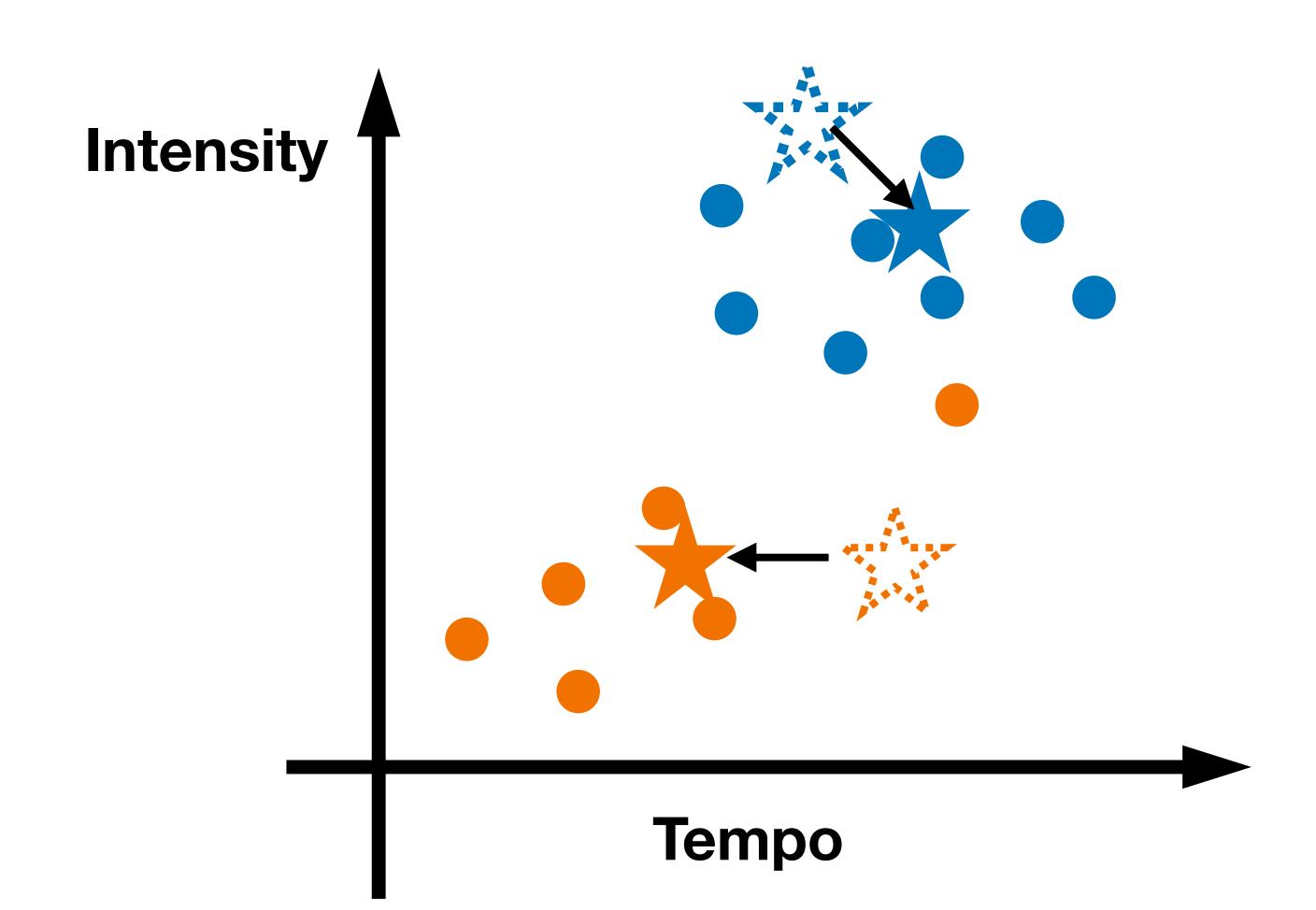
Step 1: **Randomly** picking 2 positions as initial cluster centers (not necessarily a data point)



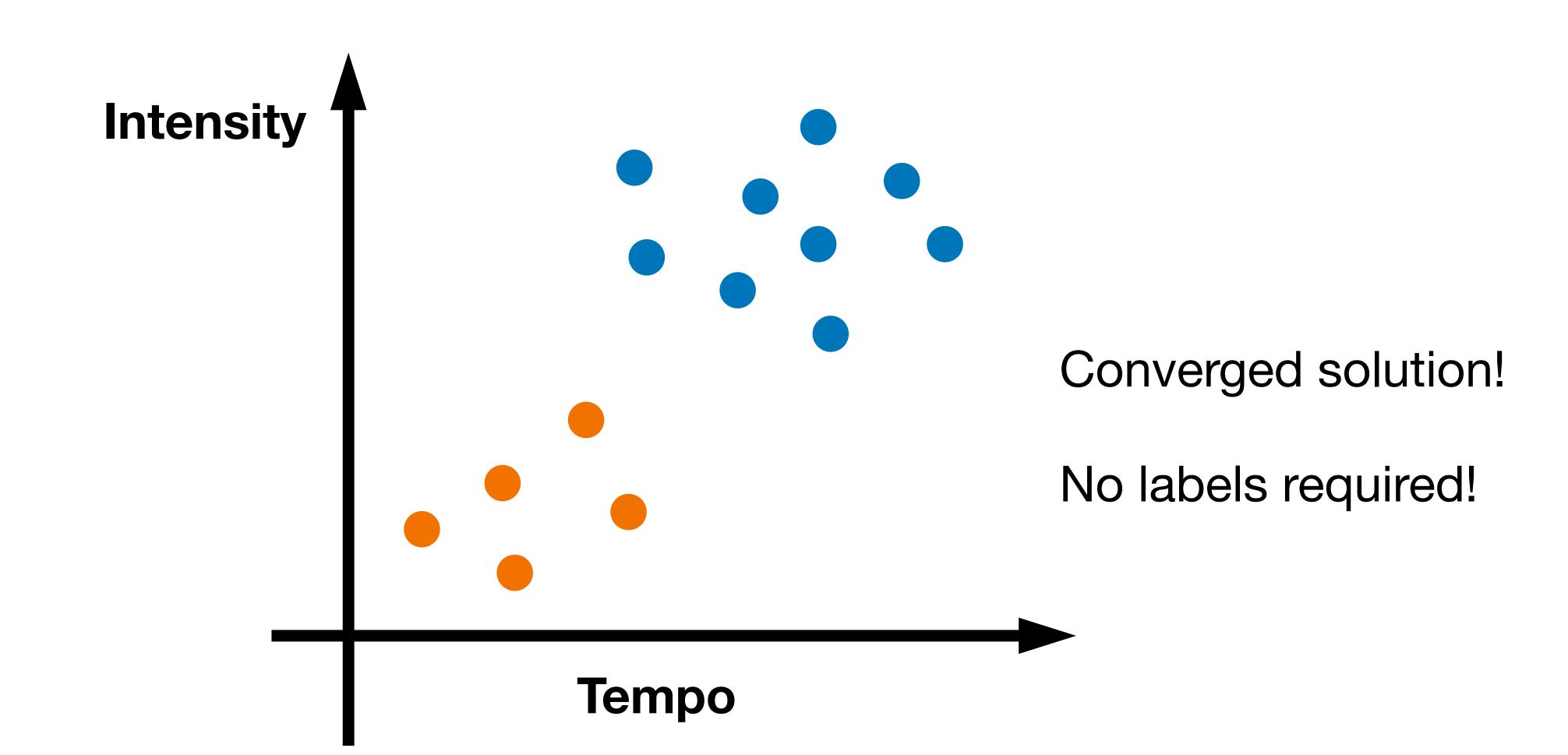
Step 2: for each point x, determine its cluster: find the closest center in Euclidean space



Step 3: update all cluster centers as the centroids



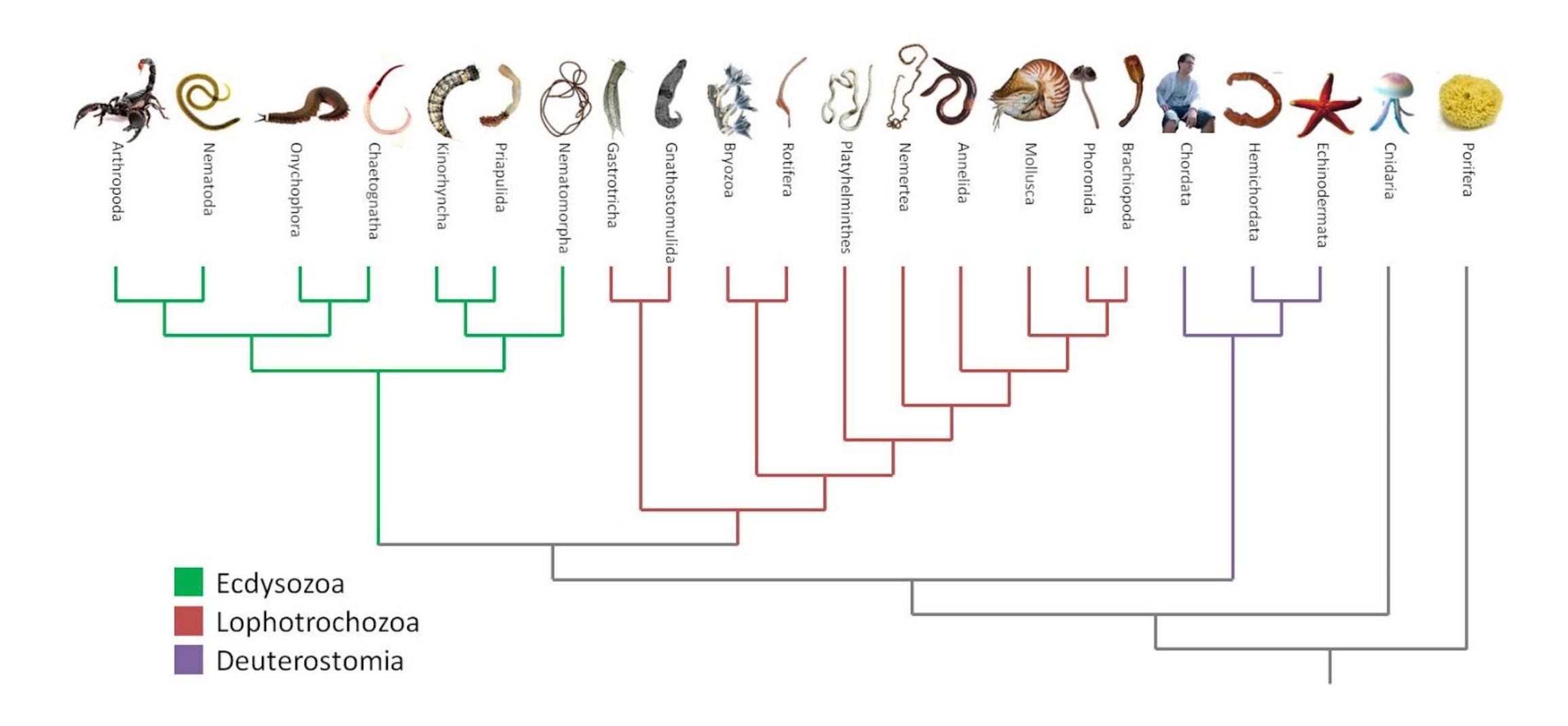
Repeat step 2 & 3 until convergence



K-means clustering: A demo

https://www.naftaliharris.com/blog/visualizing-k-means-clustering/

Hierarchical Clustering (more to follow next lecture)



Q 1.2: Which is true about supervised learning?

- A. The process doesn't involve human input
- B. The machine is given training and test data for learning
- C. Clustering data makes use of labelled data
- D. Supervised learning requires labels

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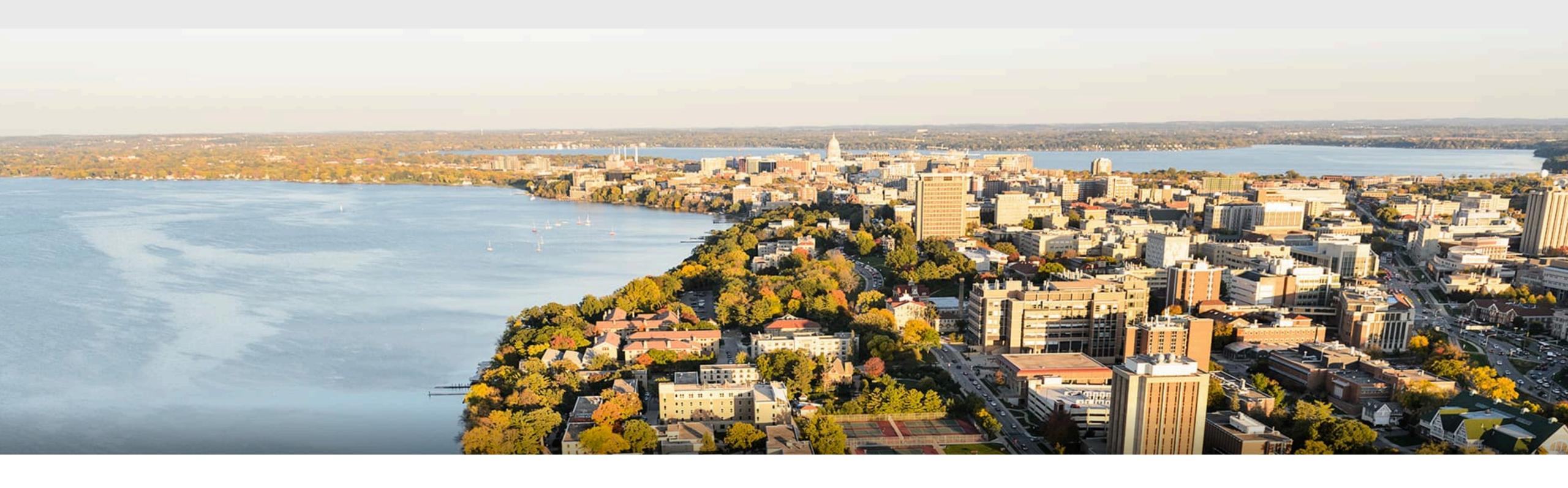
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Q 1.2: Which is true about unsupervised learning?

- A. There are only 2 types of unsupervised learning algorithms.
- B. K-means clustering is a type of hierarchical clustering.
- C. K-means clustering automatically determines the number of clusters.
- D. Unsupervised learning is widely used in many applications.

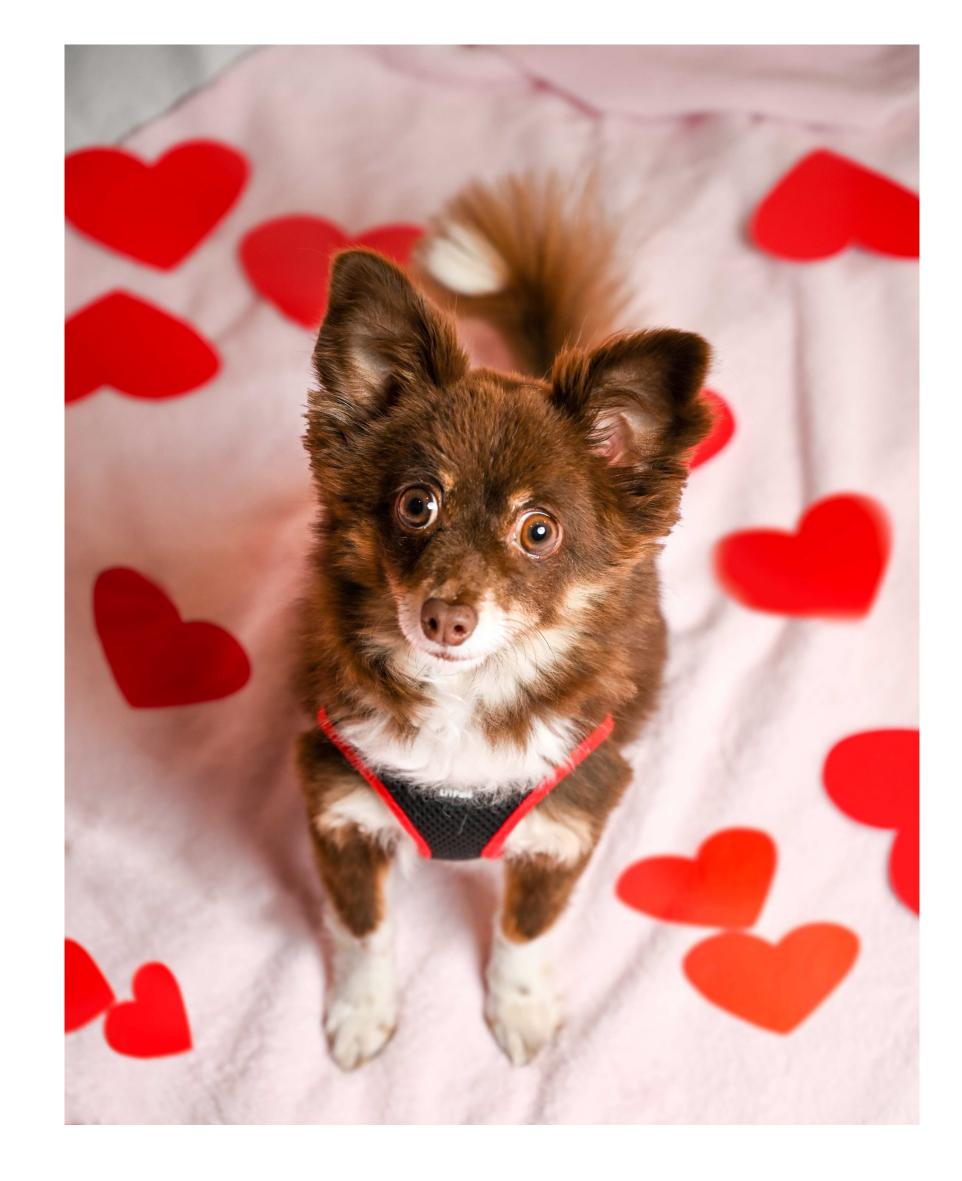
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Part III: Reinforcement Learning (Learn from reward)





Reinforcement Learning

- Given: an agent that can take actions and a reward function specifying how good an action is.
- Data: $(x_0, a_0, r_0), (x_1, a_1, r_1), ..., (x_n, a_n, r_n)$
- Goal: learn to choose actions that maximize future reward total.





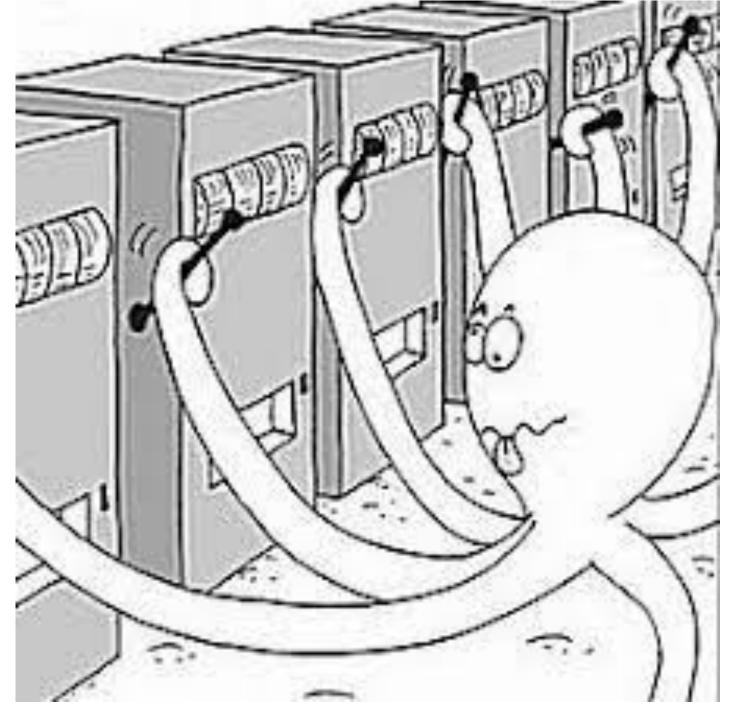
Google Deepmind

Reinforcement Learning Key Problems

- 1. Problem: actions may have delayed effects.
 - Requires credit-assignment
- 2. Problem: no label for best action.
 - Exploration-exploitation trade-off

"..the problem [exploration-exploitation] was proposed [by British scientist] to be dropped over Germany so that German scientists could also waste their time on it."

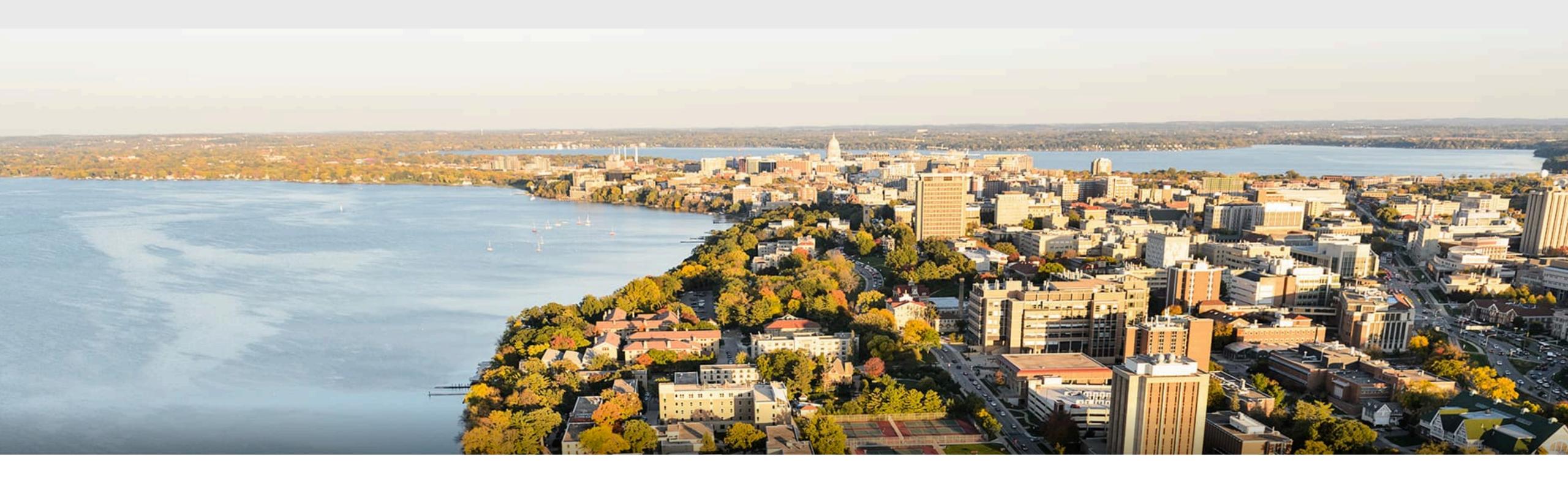
- Peter Whittle



Multi-armed Bandit

Today's recap

- What is machine learning?
- Supervised Learning
 - Classification
 - Regression
- Unsupervised Learning
- Reinforcement Learning



Thanks!