

#### CS 760: Machine Learning Graphical Models

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#### Announcements

- •HW 5 due Thursday at 9:30am
- Midterm evaluation follow-up

## Graphical Models Motivation

- •Still considering generative modeling (unsupervised learning).
- •Given a collection of variables:  $X_1, X_2, \ldots, X_k$ .
- •Want: model of  $P(X_1 = x_1, X_2 = x_2, \dots, X_k = x_k)$ .
- •Why? Make flexible predictions by computing posteriors.
- •Example: compute  $P(X_1 = x_1 | X_2 = x_2)$ .

## Outline

## Probability Review

•Basics, joint probability, conditional probabilities, etc

## Bayesian Networks

• Definition, examples, inference, learning

# Undirected Graphical Models

• Definitions, MRFs, exponential families

# Structure learning

•Chow-Liu Algorithm

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#### Basics: Joint Distributions

•Joint distribution of 2 random variables X and Y

$$P(X = a, Y = b)$$

•Or more variables.

$$P(X_1 = x_1, X_2 = x_2, \dots, X_k = x_k)$$

 If each of the k variables can take on m values then the joint distribution requires storing m^k values.

#### Basics: Marginal Probability

•Given a joint distribution

$$P(X = a, Y = b)$$

• Compute the distribution of just one variable:

$$P(X = a) = \sum_{b} P(X = a, Y = b)$$

•This is the "marginal" distribution.

## Basics: Marginal Probability

$$P(X = a) = \sum_{b} P(X = a, Y = b)$$

$$[P(hot), P(cold)] = [\frac{195}{365}, \frac{170}{365}]$$





#### Independence

•Independence for a set of events  $A_1, \ldots, A_k$ 

 $P(A_{i_1}A_{i_2}\cdots A_{i_j}) = P(A_{i_1})P(A_{i_2})\cdots P(A_{i_j})$ 

for all possible choices of  $i_1, ..., i_j$  with  $1 \le i_1 < i_2 < \ldots < i_j \le k$ .

- •Why useful? Dramatically reduces the complexity
- •Collapses joint into **product** of marginals
  - •Note sometimes we have only pair-wise independence.

#### Uncorrelatedness

•For random variables, uncorrelated means

$$E[XY] = E[X]E[Y]$$

Note: weaker condition than independence.

Independence implies uncorrelated (easy to see)

$$E[XY] = \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} \Pr(X = x, Y = y) xy$$
$$= \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} \Pr(X = x) \Pr(Y = y) xy$$
$$= \sum_{x \in \mathcal{X}} \Pr(X = x) x \sum_{y \in \mathcal{Y}} \Pr(Y = y) y = E[X] E[Y]$$

#### **Conditional Probability**

•When we know something,

$$P(X = a | Y = b) = \frac{P(X = a, Y = b)}{P(Y = b)}$$

#### Conditional independence



Credit: Devin Soni

$$P(X, Y|Z) = P(X|Z)P(Y|Z)$$

## Chain Rule (of Probability)

## Apply repeatedly,

 $P(A_1, A_2, \ldots, A_n)$ 

 $= P(A_1)P(A_2|A_1)P(A_3|A_2,A_1)\dots P(A_n|A_{n-1},\dots,A_1)$ •Holds for any probability distribution over

$$A_1, A_2, ..., A_n$$

- •Note: probability table is still big!
  - If some **conditional independence**, can factor!
  - Leads to probabilistic graphical models (this lecture)

#### Law of Total Probability

- •Partition the sample space into disjoint  $B_1, ..., B_k$
- •Then,

$$P(A) = \sum_{i} P(A|B_i)P(B_i)$$

#### **Bayesian Inference**

•Bayes rule:

$$P(H|E_1, E_2, \dots, E_n) = \frac{P(E_1, \dots, E_n|H)P(H)}{P(E_1, E_2, \dots, E_n)}$$

#### •Under conditional independence

$$P(H|E_1, E_2, \dots, E_n) = \frac{P(E_1|H)P(E_2|H)\cdots, P(E_n|H)P(H)}{P(E_1, E_2, \dots, E_n)}$$

#### Random Vectors & Covariance

•Recall variance:

$$\mathbb{E}[(X - E[X])^2]$$

- •For a random vector
  - Note: size *d x d*. All variables are centered

$$\Sigma = \begin{bmatrix} \mathbb{E}[(X_1 - \mathbb{E}[X_1])^2] & \dots & [(X_1 - \mathbb{E}[X_1])((X_n - \mathbb{E}[X_n])] \\ \vdots & \vdots & \vdots \\ [(X_n - \mathbb{E}[X_n])((X_1 - \mathbb{E}[X_1])] & \dots & \mathbb{E}[(X_n - \mathbb{E}[X_n])^2] \end{bmatrix}$$
Covariance Diagonals: Variance



50% of emails are spam. Software has been applied to filter spam. A certain brand of software claims that it can detect 99% of spam emails, and the probability for a false positive (a nonspam email detected as spam) is 5%. Now if an email is detected as spam, then what is the probability that it is in fact a nonspam email?

- A. 5/104
- B. 95/100
- C. 1/100

#### D. 1/2

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#### • Consider the following 5 binary random variables:

- *B* = a burglary occurs at the house
- *E* = an earthquake occurs at the house
- A = the alarm goes off
- J = John calls to report the alarm
- *M* = Mary calls to report the alarm

• Suppose the Burglary or Earthquake can trigger Alarm, and Alarm can trigger John's call or Mary's call

•Now we want to answer queries like what is  $P(B \mid M, J)$ ?













## Bayesian Networks: Definition

- A BN consists of a **Directed Acyclic Graph (DAG**) and a set of **conditional probability distribution**s (CPD)
- The DAG:
  - each node denotes a random variable
  - each edge from X to Y typically represents a causal link from X to Y
  - formally: each variable X is independent of its non-descendants given its parents
  - Each CPD: represents P(X | Parents(X))

$$p(x_1, \dots, x_d) = \prod_{v \in V} p(x_v | x_{\operatorname{pa}(v)})$$



## Bayesian Networks: Parameter Counting

- Parameter reduction: standard representation of the joint distribution for Alarm example has 2<sup>5</sup>-1 = 31 parameters
- the BN representation of this distribution has 10 parameters



## Inference in Bayesian Networks

- **Given**: values for some variables in the network (*evidence*), and a set of *query* variables
- **Inference**: compute the posterior distribution over the query variables
- Variables that are neither evidence variables nor query variables are *hidden* variables
- •The BN representation is flexible enough that any set can be the evidence variables and any set can be the query variables

## Inference by Enumeration

- •Let *a* denote A=true, and  $\neg a$  denote A=false
- •Suppose we're given the query:  $P(b \mid j, m)$

"probability the house is being burglarized given that John and Mary both called"

• From the graph structure, first compute the joint probability:



## Inference by Enumeration



## Inference by Enumeration

•Next do equivalent calculation for  $P(\neg b, j, m)$ and determine  $P(b \mid j, m)$ 

$$P(b \mid j, m) = \frac{P(b, j, m)}{P(j, m)} = \frac{P(b, j, m)}{P(b, j, m) + P(\neg b, j, m)}$$

So: exact method, but can be intractably hard.

- Efficient for small BNs
- Approximate inference sometimes available

## Learning Bayes Nets

• Problem 1 (parameter learning): given a set of training instances and the graph structure of a Bayes Net.



•Goal: infer the parameters of the CPDs

## Learning Bayes Nets

• Problem 2 (structure learning): given a set of training instances



•Goal: infer the graph structure (and then possibly also the parameters of the CPDs)

#### **Parameter Learning:** MLE

- •Goal: infer the parameters of the CPDs
- •As usual, can use MLE

Probabilities depend on  $\theta$ 

$$L(\theta:D,G) = P(D | G,\theta) = \prod_{d \in D} P(x_1^{(d)}, x_2^{(d)}, ..., x_n^{(d)})$$

$$= \prod_{d \in D} \prod_i P(x_i^{(d)} | Parents(x_i^{(d)}))$$

$$= \prod_i \left( \prod_{d \in D} P(x_i^{(d)} | Parents(x_i^{(d)})) \right)$$
independent parameter learning
problem for each CPD

### Parameter Learning: MLE Example

- •Goal: infer the parameters of the CPDs
- •Consider estimating the CPD parameters for B and J in the alarm network given the following data set



$$B$$
 $E$  $A$  $J$  $M$ ffftfffffffffftfffftfffffffttffftttfftttfftttfftttffttt

$$P(b) = \frac{1}{8} = 0.125$$
$$P(\neg b) = \frac{7}{8} = 0.875$$
$$P(j \mid a) = \frac{3}{4} = 0.75$$
$$P(\neg j \mid a) = \frac{1}{4} = 0.25$$
$$P(j \mid \neg a) = \frac{2}{4} = 0.5$$
$$P(\neg j \mid \neg a) = \frac{2}{4} = 0.5$$

### Parameter Learning: MLE Example

- •Goal: infer the parameters of the CPDs
- Consider estimating the CPD parameters for *B* and *J* in the alarm network given the following data set





$$P(b) = \frac{0}{8} = 0$$

$$P(\neg b) = \frac{8}{8} = 1$$

do we really want to set this to 0?

## Parameter Learning: Laplace Smoothing

- Instead of estimating parameters strictly from the data, we could start with some prior belief for each
- For example, we could use *Laplace estimates*



where  $n_v$  represents the number of occurrences of value v•Recall: we did this for Naïve Bayes



Q2-1: Consider a case with 8 binary random variables, how many parameters does a BN with the following graph structure have?

- 1. 12
- 2. 14
- 3. 16
- 4. 26



Q2-1: Consider a case with 8 binary random variables, how many parameters does a BN with the following graph structure have?





So we have 16 parameters in total.

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## **Undirected** Graphical Models

- •Still want to encode conditional independence, but not in a causal way (ie, no parents, direction)
  - Why? Allows for modeling other distributions that Bayes nets can't, allows for other algorithms
- •Graph directly encodes a type of conditional independence. If nodes i, j are not neighbors,

$$X_i \perp X_j | X_{V \setminus \{i,j\}}$$

## **Markov Random Fields**

- •A particularly popular kind of undirected model. As above, can describe in terms of:
  - 1. Conditional independence:

$$X_i \perp X_j | X_{V \setminus \{i,j\}}$$

- 2. Factorization. (Clique: maximal fully-connected subgraphs)
  - Bayes nets: factorize over CPTs with **parents**; MRFs: factorize over **cliques**



# **Ising Models**

- Ising models: a particular kind of MRF usually written in exponential form
  - Popular in statistical physics
  - Idea: pairwise interactions (biggest cliques of size 2)

$$P(x_1, \dots, x_d) = \frac{1}{Z} \exp\left(\sum_{(i,j)\in E} \theta_{ij} x_i x_j\right)$$

- •Challenges:
  - Compute partition function
  - Perform inference/marginalization

Khudier and Fawaz

## **Ising Model Example**



https://www.cs.cmu.edu/~epxing/Class/10708-17/notes-17/10708-scribe-lecture3.pdf

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## **Structure Learning**

- •Generally a hard problem, many approaches.
  - Exponentially (or worse) many structures in # variables
  - Can either use heuristics or restrict to some tractable subset of networks. Ex: trees
- •Chow-Liu Algorithm
  - Learns a BN with a <u>tree structure</u> that maximizes the likelihood of the training data
    - 1. Compute weight  $I(X_i, X_j)$  of each possible edge  $(X_i, X_j)$
    - 2. Find maximum weight spanning tree (MST)

## **Chow-Liu: Computing weights**

• Use mutual information to calculate edge weights

$$I(X,Y) = \sum_{x \in \text{values}(X)} \sum_{y \in \text{values}(Y)} P(x,y) \log_2 \frac{P(x,y)}{P(x)P(y)}$$

The probabilities are calculated empirically using data
Recall information theory from decision trees!

## **Chow-Liu: Finding MST**

- Many algorithms for calculating MST (e.g Kruskal's, Prim's)
- Kruskal's algorithm

```
given: graph with vertices V and edges E
```

```
\begin{split} E_{new} \leftarrow \{ \} \\ \text{for each } (u, v) \text{ in } E \text{ ordered by weight (from high to low)} \\ \{ \\ \text{remove } (u, v) \text{ from } E \\ \text{if adding } (u, v) \text{ to } E_{new} \text{ does not create a cycle} \\ \text{add } (u, v) \text{ to } E_{new} \\ \} \\ \text{return } V \text{ and } E_{new} \text{ which represent an MST} \end{split}
```

## **Chow-Liu: Example**

- First, calculate empirical mutual information for each pair and calculate edge weights.
  - Graph is usually fully connected (using a non-complete graph for clarity)



## Chow-Liu: Example (cont'd)







iv.

ii.



## Chow-Liu: Example (cont'd)





## **Chow-Liu Algorithm**

- 1. Finding tree structures is a 'second order' approximation
  - First order: product of marginals
  - $P(X_1,\ldots,X_n) = \prod^n P(X_i)$ • Second order: allow conditioning on one variable

$$P(X_1,\ldots,X_n)=P(X_1)\prod_{i=2}^n P(X_i|X_{i-1})$$

2. To assign directions in a Bayes' network, pick a root and making everything directed from root (may require domain expertise)





### **Thanks Everyone!**

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