

CS 760: Machine Learning ML Overview

Josiah Hanna University of Wisconsin-Madison

9/12/2023

- Enrollment:
 - Waitlist is beginning to clear. Email me Thursday if you're still on it AND have a reason for additional priority.
 - It will be offered next semester if you don't get in.

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- Homework 1 is due at 9:30 AM on Tuesday, September 19.

Office Hours

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- My office hours are Tuesdays from 11 12 pm in CS 5391.
 - Or by appointment.
 - I will meet students in the hall after lecture at 10:45 for quick questions and then walk back to my office.
 - If you need a longer discussion, please wait to either walk with me or meet me at my office.

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- •You will be able to explain the key aspects of a supervised learning problem.
- Provide examples of unsupervised learning problems and explain why these are not supervised learning problems.
- •Explain key challenges of reinforcement learning problems.

Review from last time

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•Supervised, unsupervised, reinforcement learning

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Supervised learning concepts

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•Features, models, training, other terminology

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- •Features, models, training, other terminology
- Unsupervised learning concepts

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• Clustering, anomaly detection, dimensionality reduction

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• Exploration vs. Exploitation, credit-assignment.

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Review: ML Overview: Definition

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What is machine learning?

Review: ML Overview: Definition

What is machine learning?

"A computer program is said to learn from experience **E** with respect to some class of tasks **T** and performance measure **P**, if its performance at tasks in **T** as measured by **P**, improves with experience **E**." *Machine Learning*, Tom Mitchell, 1997



Supervised Learning

Supervised Learning

•Learning from labelled examples.

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- Workflow:
 - Collect a set of examples {data point, label}: training set
 - "Train" a model to match data points to labels.
 - "Test" it on new, unseen data points.

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•Image classification:



Supervised Learning

• Example: Image classification



indoor

Supervised Learning

- Example: Image classification
- Recall Task/Performance measure/Experience definition



Supervised Learning

- Example: Image classification
- Recall Task/Performance measure/Experience definition
 - Task: distinguish indoor vs outdoor



Supervised Learning

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- Recall Task/Performance measure/Experience definition
 - Task: distinguish indoor vs outdoor
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 - Experience: labeled examples


Unsupervised Learning

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- •Goal: find some structure in the dataset

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- Collect a set {data points}
- Perform some algorithm on it

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Unsupervised Learning

• Example: Clustering



Unsupervised Learning

• Example: Clustering

• Task: produce distinct clusters for a set of data



Unsupervised Learning

- Example: Clustering
 - Task: produce distinct clusters for a set of data
 - Performance measure: closeness to underlying structure



Unsupervised Learning

• Example: Clustering

- Task: produce distinct clusters for a set of data
- Performance measure: closeness to underlying structure
- Experience: available datapoints



Reinforcement Learning

•Agent interacting with the world; gets rewards for actions

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- **Train**: modify policy (mapping from environment states to actions) to maximize rewards.

Reinforcement Learning

- •Agent interacting with the world; gets rewards for actions
- •Goal: learn to perform some activity

• Workflow:

- Create an environment, reward, agent
- **Train**: modify policy (mapping from environment states to actions) to maximize rewards.
- **Deploy** in new environment

Reinforcement Learning

• Example: Controlling aircraft



- Example: Controlling aircraft
 - Task: keep the aircraft in the air, steer towards a desired goal



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- Example: Controlling aircraft
 - Task: keep the aircraft in the air, steer towards a desired goal
 - Performance measure: reward for reaching goal quickly
 - Experience: data (state/action/reward) from previous flights





Break & Quiz

Q1-1: Which of the following is generally NOT a supervised learning task?

- 1. Predicting house prices from past home sales.
- 2. Email spam detection
- 3. Handwriting recognition
- 4. Eigenvalue calculation

Q1-1: Which of the following is generally NOT a supervised learning task?

- 1. Predicting house prices from past home sales.
- 2. Email spam detection
- 3. Handwriting recognition
- 4. Eigenvalue calculation



Eigenvalue calculation is a mathematical problem, and we do not have any labels for this problem.

Outline

Review from last time

• Supervised, unsupervised, reinforcement learning

Supervised learning concepts

•Features, models, training, other terminology

Unsupervised learning concepts

• Clustering, anomaly detection, dimensionality reduction

Reinforcement learning concepts

• Exploration vs. Exploitation, credit-assignment.

•Can I eat this?



•Can I eat this?

•Safe or poisonous?



- •Can I eat this?
- •Safe or poisonous?
- Never seen it before



- •Can I eat this?
- •Safe or poisonous?
- Never seen it before
- How to decide?



•I know about other mushrooms:

• Training set of labeled examples/instances/labeled data

•I know about other mushrooms:









• Training set of labeled examples/instances/labeled data

safe

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Supervised Learning: Formal Setup

Problem setting:

Supervised Learning: Formal Setup

Problem setting:

• Set of possible instances

 \mathcal{X}
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- Unknown *target function*

 $f: \mathcal{X} \to \mathcal{Y}$

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$$\mathcal{H} = \{h|h: \mathcal{X} \to \mathcal{Y}\}$$

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Given:

• Training set of instances for unknown target function, where $y^{(i)} \approx f(x^{(i)})$ $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(n)}, y^{(n)})$

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Goal: model h that best approximates f

Three types of sets

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• Input space, output space, hypothesis class

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•Examples:

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•Examples:

• Input space: feature vectors

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$$\mathcal{Y} = \{-1, +1\}$$

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Continuous

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 $\mathcal{Y}\subseteq\mathbb{R}$

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Continuous

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 13.23°

$$x^{(1)} = \langle \text{bell}, \text{fibrous}, \text{gray}, \text{false}, \text{foul} \rangle$$










Input Space: Feature Vectors

•Need a way to represent instance information:

Cabushape Dushape Cabushape bruisess $x^{(1)} = \langle \text{bell}, \text{fibrous}, \text{gray}, \text{false}, \text{foul} \rangle$



safe

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• For each instance, store features as a vector.

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- For each instance, store features as a vector.
 - What kinds of features can we have?

• nominal (including Boolean)

• no ordering among values (e.g. *animal* ∈ {*dog, cat, fish*})

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ordinal

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• numeric (continuous) height $\in [0, 100]$ inches

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ordinal

- values of the feature are totally ordered (e.g. *size* ∈ {*small, medium, large*})
- numeric (continuous) height $\in [0, 100]$ inches
- hierarchical
 - possible values are partially *ordered* in a hierarchy, e.g. *shape*



Input Space: Features Example

sunken is one possible value of the *cap-shape* feature

- cap-shape: bell=b,conical=c,convex=x,flat=f, knobbed=k,sunken=s
- cap-surface: fibrous=f,grooves=g,scaly=y,smooth=s
- cap-color: brown=n,buff=b,cinnamon=c,gray=g,green=r, pink=p,purple=u,red=e,white=w,yellow=y
- bruises?: bruises=t,no=f
- odor: almond=a,anise=l,creosote=c,fishy=y,foul=f, musty=m,none=n,pungent=p,spicy=s
- gill-attachment: attached=a,descending=d,free=f,notched=n
- gill-spacing: close=c,crowded=w,distant=d
- gill-size: broad=b,narrow=n
- gill-color: black=k,brown=n,buff=b,chocolate=h,gray=g, green=r,orange=o,pink=p,purple=u,red=e, white=w,yellow=y
- stalk-shape: enlarging=e,tapering=t
- stalk-root: bulbous=b,club=c,cup=u,equal=e, rhizomorphs=z,rooted=r,missing=?
- stalk-surface-above-ring: fibrous=f,scaly=y,silky=k,smooth=s
- stalk-surface-below-ring: fibrous=f,scaly=y,silky=k,smooth=s
- stalk-color-above-ring: brown=n,buff=b,cinnamon=c,gray=g,orange=o, pink=p,red=e,white=w,yellow=y
- stalk-color-below-ring: brown=n,buff=b,cinnamon=c,gray=g,orange=o, pink=p,red=e,white=w,yellow=y
- veil-type: partial=p,universal=u
- veil-color: brown=n,orange=o,white=w,yellow=y
- ring-number: none=n,one=o,two=t
- ring-type: cobwebby=c,evanescent=e,flaring=f,large=l, none=n,pendant=p,sheathing=s,zone=z
- spore-print-color: black=k,brown=n,buff=b,chocolate=h,green=r, orange=o,purple=u,white=w,yellow=y
- population: abundant=a,clustered=c,numerous=n, scattered=s,several=v,solitary=y
- habitat: grasses=g leaves=l meadows=m naths=n_urhan=u waste=w woods=d



Mushroom features (UCI Repository)

• If all features are numeric, we can think of each instance as a point in a *d*-dimensional Euclidean feature space where *d* is the number of features

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• Example: optical properties of oceans in three spectral bands [Traykovski and Sosik, Ocean Optics XIV Conference

Proceedings, 1998]



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•Continuous: "regression"

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 - Versicolor Setosa

• Continuous: "**regression**" • Example: linear regression

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- Continuous: "regression"Example: linear regression
- •There are other types...





We have talked about \mathcal{X}, \mathcal{Y} what about \mathcal{H} ?

• Recall: hypothesis class / model space.

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$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \ldots + \theta_d x_d$$

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• Example class of models: linear models





• How many linear functions are there?

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \ldots + \theta_d x_d$$

$$\int \int \int f_{\text{Parameters (weights)}} F_{\text{Features}}$$



- How many linear functions are there?
 - Can any function be fit by a linear model?

Example classes of models: neural networks

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Example classes of models: neural networks

$$f^{(k)}(x) = \sigma(W_k^T f^{(k-1)}(x)))$$


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Example classes of models: neural networks

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Feedforward network

• Each layer:



Example classes of models: neural networks

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- Each layer:
 - Linear transformation



Example classes of models: neural networks

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 - Non-linearity



Example classes of models: neural networks

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- Each layer:
 - Linear transformation
 - Non-linearity
 - What are the parameters here?



Back to Formal Setup

Problem setting

- Set of possible instances
- Unknown target function
- Set of *models* (a.k.a. *hypotheses*)

 $\begin{array}{l} \mathcal{X} \\ f: \mathcal{X} \to \mathcal{Y} \\ \mathcal{H} = \{h|h: \mathcal{X} \to \mathcal{Y}\} \end{array}$

Get

• Training set of instances for unknown target function *f*,

$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(n)}, y^{(n)})$$

Goal: model h that best approximates f

Goal: find model *h* that best approximates *f*

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$$\hat{f} = \arg\min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^{n} \ell(h(x^{(i)}), y^{(i)}))$$

Goal: find model *h* that best approximates *f*

$$\hat{f} = \arg\min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^{n} \ell(h(x^{(i)}), y^{(i)}))$$

$$\uparrow$$
Hypothesis Class

Goal: find model *h* that best approximates *f*

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$$\int_{\text{Model prediction}} Model prediction$$
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•Batch learning: get all your instances at once

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$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(n)}, y^{(n)})$$

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Break & Quiz

Q2-1: Which of the following is a NOMINAL feature as introduced in the lecture?

- 1. Cost $\in [0, 100]$
- 2. Awarded \in {True, False}
- 3. Steak

∈ {Rare, Medium Rare, Medium, Medium Well, Well Done}

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∈ {strongly disagree, disagree, neutral, agree, strongly agree}

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Q2-2: What is the dimension of the following feature space?

The CIFAR-10 dataset contains 60,000 32x32 **color** images in 10 different classes. (convert each data to a vector)

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- 2. 60,000
- 3. 3072
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Every color image has 3 channels (RGB) and 32*32 pixels, so the dimension is 3*32*32=3072.

- Q2-3: Are these statements true or false?
- (A) Instances from time series are independent and identically distributed.
- (B) The primary objective of supervised learning is to find a model that achieves the highest accuracy on the training data.
- 1. True, True
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(A)Instances from time series usually have dependencies on the previous instances. (B)The primary objective of supervised learning is to find a model that generalizes.

Review from last time

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•Supervised, unsupervised, reinforcement learning

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Supervised learning concepts

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•Features, models, training, other terminology

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Reinforcement learning concepts

• Exploration vs. Exploitation, credit-assignment.

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• **Goal**: find model *h* divides the training set into clusters with • intra-cluster similarity

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 - Can apply to new data to find anomalies

• Given instances $\{x\}$

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Given instances

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- •Goal: model *h* that represents "normal" *x*
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Let's say our model is represented by: 1979-2000 average, ±2 stddev Does the data for 2012 look anomalous?



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$$= \alpha_1^{(1)} \times [] + \alpha_2^{(1)} \times [] + ... + \alpha_{20}^{(1)} \times []$$

$$\begin{aligned} & = \alpha_1^{(1)} \times \mathbf{i} + \alpha_2^{(1)} \times \mathbf{i} + \dots + \alpha_{20}^{(1)} \times \mathbf{i} \end{aligned} \\ & x^{(1)} = \langle \alpha_1^{(1)}, \alpha_2^{(1)}, \dots, \alpha_{20}^{(1)} \rangle \end{aligned}$$

$$\begin{aligned} & \sum_{n=1}^{n} = \alpha_{1}^{(1)} \times \widehat{\omega} + \alpha_{2}^{(1)} \times \widehat{\omega} + \dots + \alpha_{20}^{(1)} \times \widehat{\omega} \\ & x^{(1)} = \langle \alpha_{1}^{(1)}, \alpha_{2}^{(1)}, \dots, \alpha_{20}^{(1)} \rangle \end{aligned}$$

$$= \alpha_1^{(2)} \times [] + \alpha_2^{(2)} \times [] + \dots + \alpha_{20}^{(2)} \times []$$

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$$= \alpha_1^{(2)} \times \mathbf{a} + \alpha_2^{(2)} \times \mathbf{a} + \dots + \alpha_{20}^{(2)} \times \mathbf{a}$$
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Example: Eigenfaces

$$\begin{split} \widehat{\mathbf{w}} &= \alpha_{1}^{(1)} \times \widehat{\mathbf{w}} + \alpha_{2}^{(1)} \times \widehat{\mathbf{w}} + \dots + \alpha_{20}^{(1)} \times \widehat{\mathbf{w}} \\ x^{(1)} &= \langle \alpha_{1}^{(1)}, \alpha_{2}^{(1)}, \dots, \alpha_{20}^{(1)} \rangle \\ \widehat{\mathbf{w}} &= \alpha_{1}^{(2)} \times \widehat{\mathbf{w}} + \alpha_{2}^{(2)} \times \widehat{\mathbf{w}} + \dots + \alpha_{20}^{(2)} \times \widehat{\mathbf{w}} \end{split}$$

$$x^{(1)} = \langle \alpha_1^{(2)}, \alpha_2^{(2)}, \dots, \alpha_{20}^{(2)} \rangle$$

What dimension are we using now?

Q3-1: Which generally is NOT an unsupervised learning task?

- 1. Principal component analysis
- 2. Fraud detection
- 3. CIFAR-10 image classification
- 4. Community detection

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- 1. Principal component analysis is a problem of dimensionality reduction.
- 2. You can think fraud detection as an anomaly detection problem.
- 3. CIFAR-10 image classification is a classification task for labeled image data.
- 4. Community detection is some clustering problem.

Model Zoo

Lots of models!



Outline

Review from last time

• Supervised, unsupervised, reinforcement learning

Supervised learning concepts

•Features, models, training, other terminology

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Google Deepmind
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Agent collects data $s_0, a_0, r_0, s_1, a_1, r_1, \ldots, s_T, a_T, r_T$.

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Agent collects data $s_0, a_0, r_0, s_1, a_1, r_1, \dots, s_T, a_T, r_T$. Learn policy $\pi : \mathcal{S} \to \mathscr{A}$ that maximizes $\sum_{t=0}^{\infty} \gamma^t r_t$.

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Multi-armed Bandit

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"..the problem [exploration-exploitation] was proposed [by British scientist] to be dropped over Germany so that German scientists could also waste their time on it."

- Peter Whittle



Multi-armed Bandit

Learning Outcomes

•After today's lecture:

- •You will be able to explain the key aspects of a supervised learning problem.
- Provide examples of unsupervised learning problems and explain why these are not supervised learning problems.
- •Explain key challenges of reinforcement learning problems.



Thanks Everyone!

Some of the slides in these lectures have been adapted/borrowed from materials developed by Mark Craven, David Page, Jude Shavlik, Tom Mitchell, Nina Balcan, Elad Hazan, Tom Dietterich, Pedro Domingos, Jerry Zhu, Yingyu Liang, Volodymyr Kuleshov, and Fred Sala