

Autonomous Robotics

Bayes Filter

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Reading Responses

- Overall, great responses. Grades are published.
- If you submitted, then you likely received most of the 10 possible points.
 - Sometimes, points were lost when responses lacked detail demonstrating the text had been read.
- Reading on Kalman filter is now available on the course website.

Programming Assignments

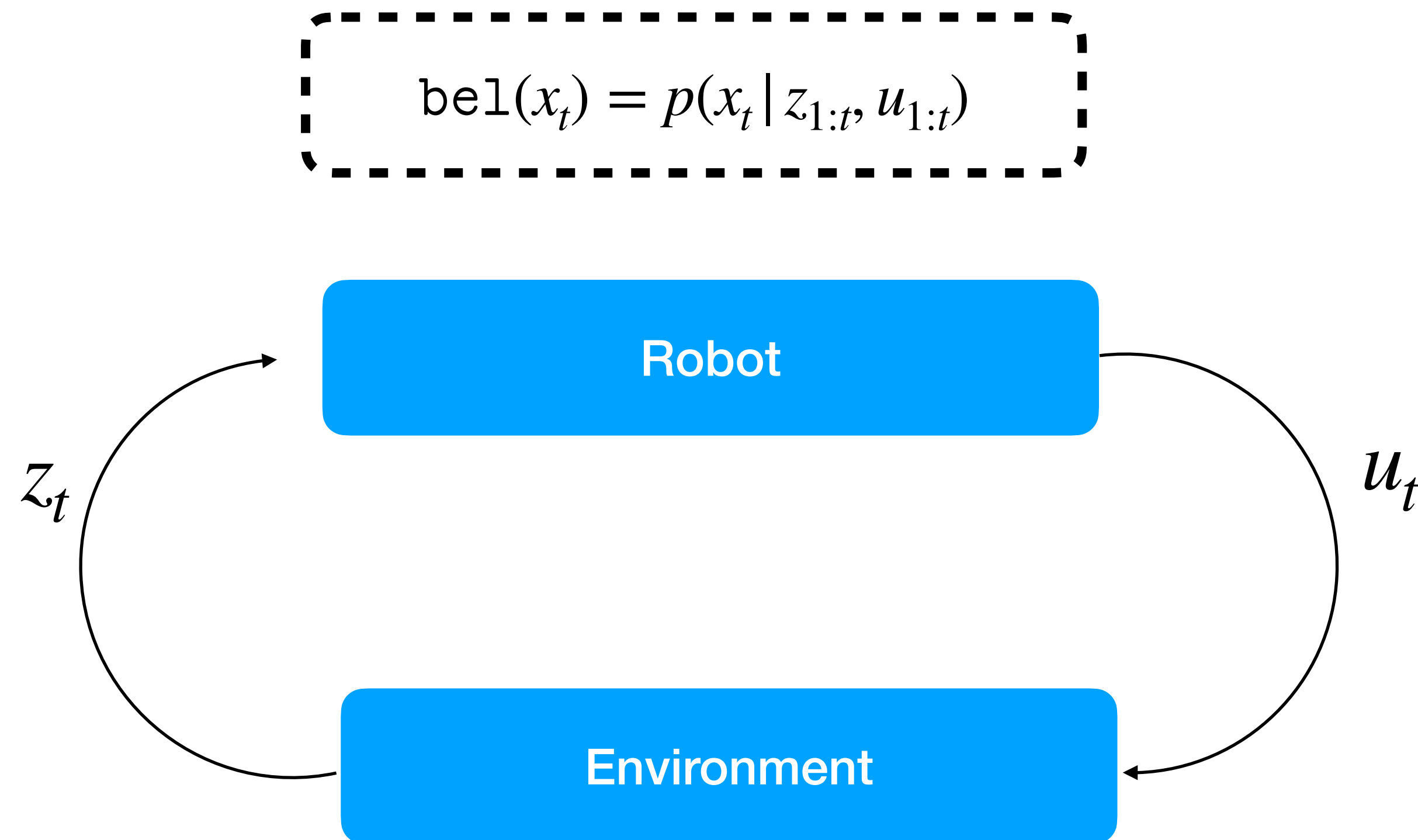
- Due Tuesday (2/11) at 9:30am
- Any questions?
- Any comments?

Learning Outcomes

After today's lecture, you will:

- Be able to implement the Bayes filter algorithm for recursive state estimation.
- Explain the strengths and weaknesses of the Bayes filter for real robot systems.
- Explain the difference between filtering and smoothing.

Probabilistic Interaction Model



$$x_t \sim p(x_t | x_{t-1}, u_t)$$

$$z_t \sim g(x_t)$$

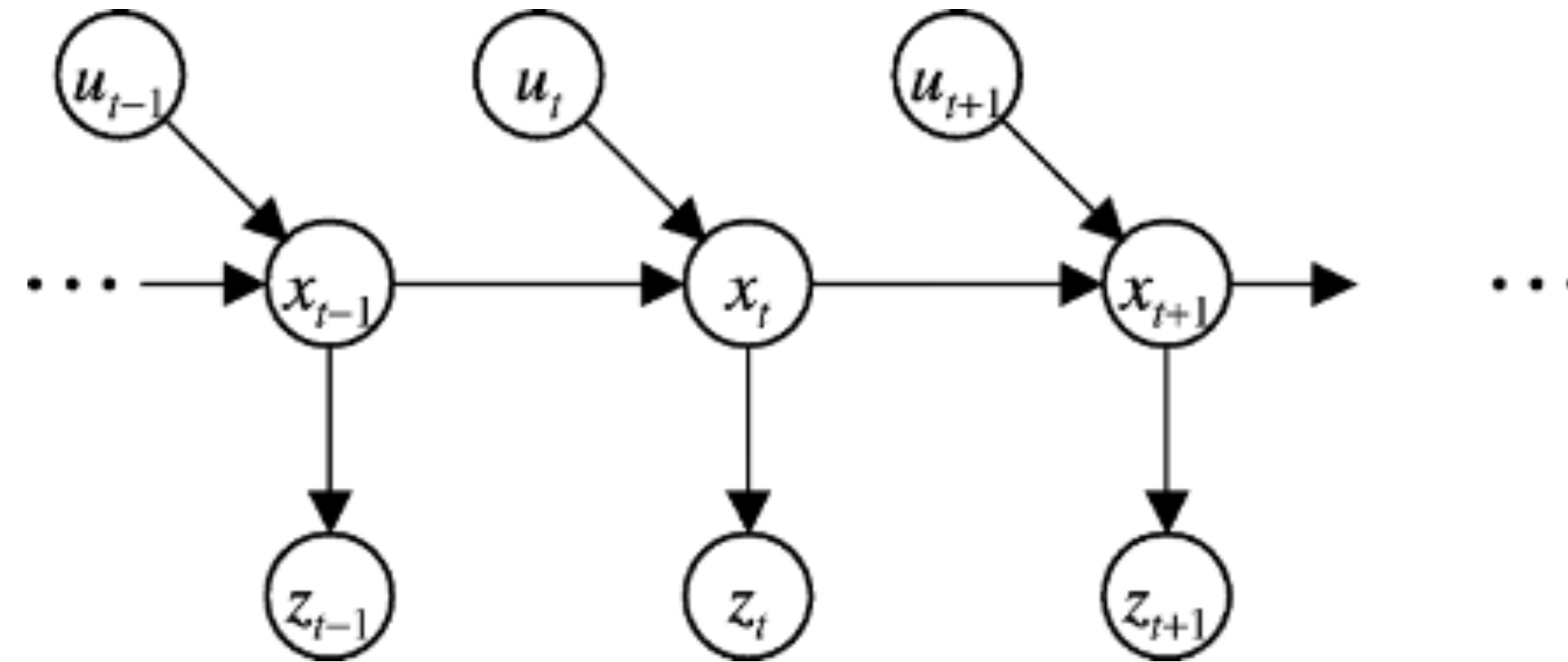
$g(z | x)$ is the probability of z given x .

$p(x_t | x_{t-1}, u_t)$ is the probability of x_t given the environment is in state x_{t-1} and control u_t is taken.

States

- State: all variables in a robot's environment that impact the future.
 - You have to define in your implementation.
 - State variables can be continuous. Example: robot pose $(x, y, \theta) \in \mathbf{R}^3$.
 - State variables can be discrete. Example: door $\in \{\text{open, closed}\}$
- Assumptions:
 - We know the state space, full set of possible states.
 - Markov assumption: $p(x_t | x_{t-1}, u_t) = p(x_t | x_{0:t-1}, u_{1:t})$

Dependency Graph



- Directed graphical model: nodes are variables and edges represent direct dependencies.
- Graph enables easy checking of conditional independence.
 - Two nodes, A and B are conditionally independent given C if the node for C blocks all directed paths from A to B.*

* Represents a simplification of conditional independence check.

Fantastic models and where to find them

- State estimation requires models of the state transition and observation functions, $p(x_t | x_{t-1}, u_t)$ and $g(z_t | x_t)$.
- In practice, you have to model these using data and/or knowledge of physics.
- Poor modeling \approx poor state estimation.

Fantastic models and where to find them

- One approach: use machine learning and data $D = (x_{0:T}, u_{1:T}, z_{1:T})$.
- Choose a set of candidate models, \mathcal{P} . Example: neural networks.
- Select most likely $p \in \mathcal{P}$, given D .

$$p \leftarrow \arg \max_{p'} \sum_{t=1}^T \log p'(x_t | x_{t-1}, u_t)$$

- Similarly, for the observation model:

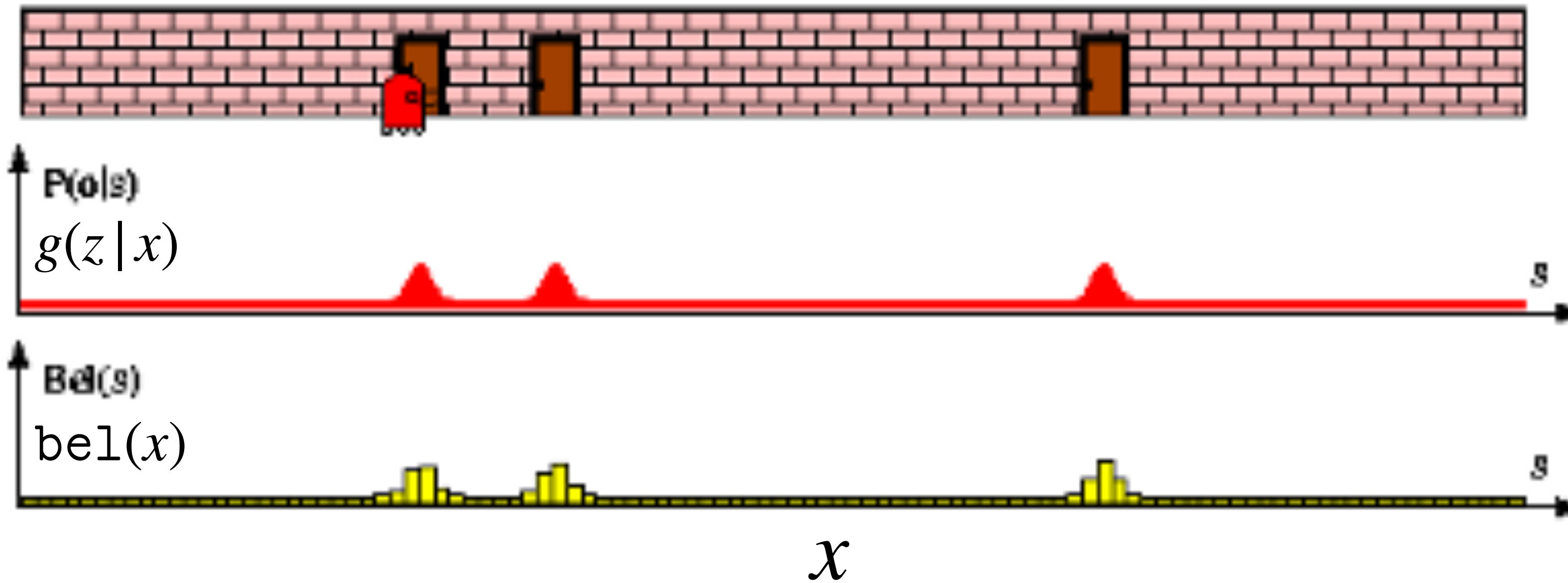
$$g \leftarrow \arg \max_{g'} \sum_{t=1}^T \log g'(z_t | x_t)$$

- What could be a problem here?

State Estimation

- Define robot's belief as $\text{bel}(x_t)$.
- At time t , the robot has observed $z_{1:t}$ and knows it has taken actions $u_{1:t}$.
- **Goal:** Compute the posterior such that $\text{bel}(x_t) = p(x_t | z_{1:t}, u_{1:t})$.
 - Computation should not grow with t .
 - Why necessary?
- Assumptions: know models p and g , have initial belief $\text{bel}(x_0)$.

Illustration



Naive Approach

Bayes rule on the full sequence:

$$p(x_t | z_{1:t}, u_{1:t}) = \sum_{x_{1:t-1}} p(x_{1:t} | z_{1:t}, u_{1:t})$$

of terms grows exponentially!!



Expand the inside of the summation:

$$p(x_{1:t} | z_{1:t}, u_{1:t}) = \eta \cdot p(x_{1:t}, z_{1:t} | u_{1:t}) = \eta \cdot p(z_{1:t} | x_{1:t}) p(x_{1:t} | u_{1:t})$$

$$p(z_{1:t} | x_{1:t}) = \prod_{i=1}^t g(z_i | x_i) \text{ and } p(x_{1:t} | u_{1:t}) = \prod_{i=1}^t p(x_i | x_{i-1}, u_i).$$

Bayes Filter

Discrete States

- **Predict:**

$$\overline{\text{bel}}(x_t) \leftarrow \sum_{x_{t-1}} p(x_t | x_{t-1}, u_t) \text{bel}(x_{t-1})$$

- **Correct:**

$$\text{bel}(x_t) \leftarrow \eta g(z_t | x_t) \overline{\text{bel}}(x_t)$$

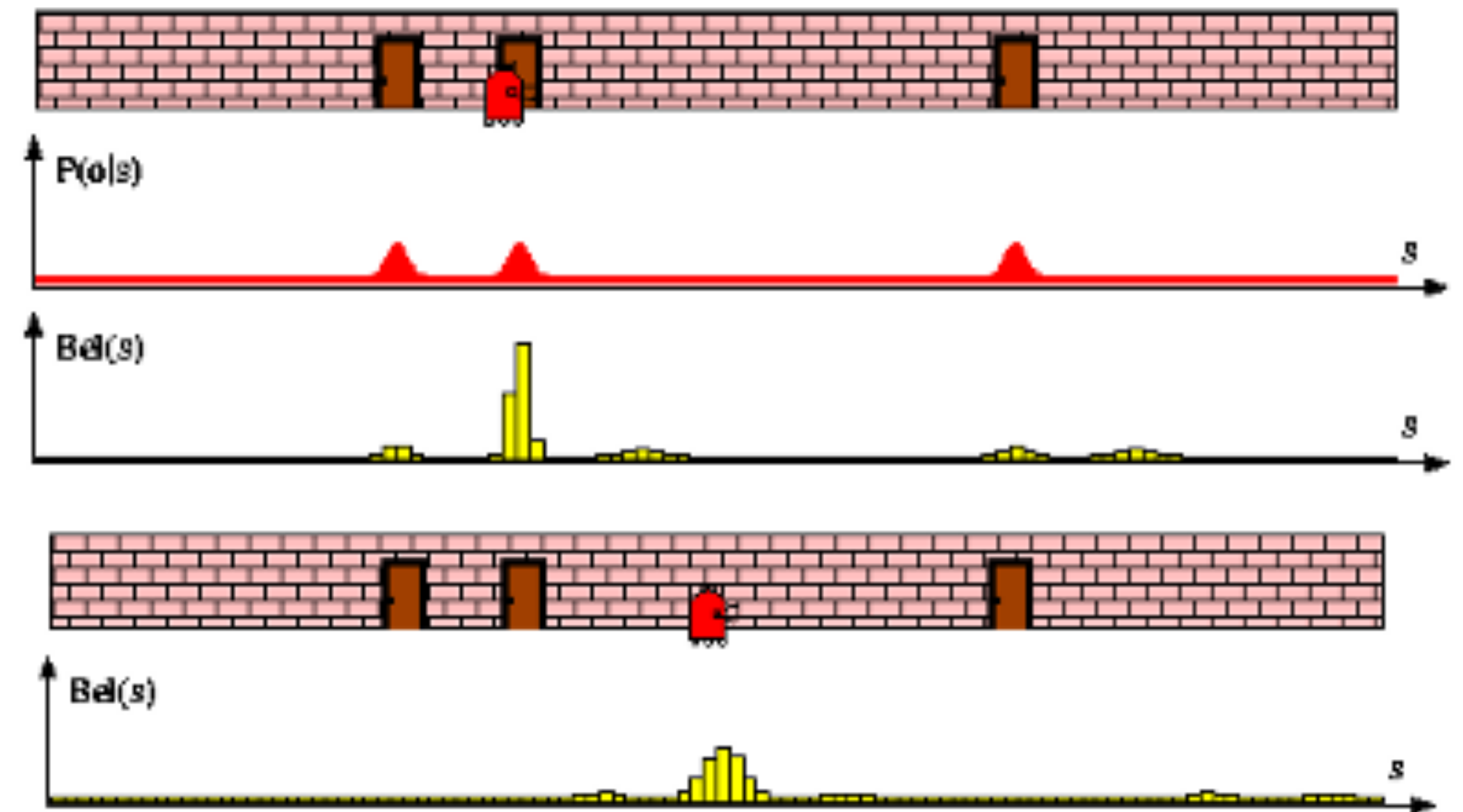
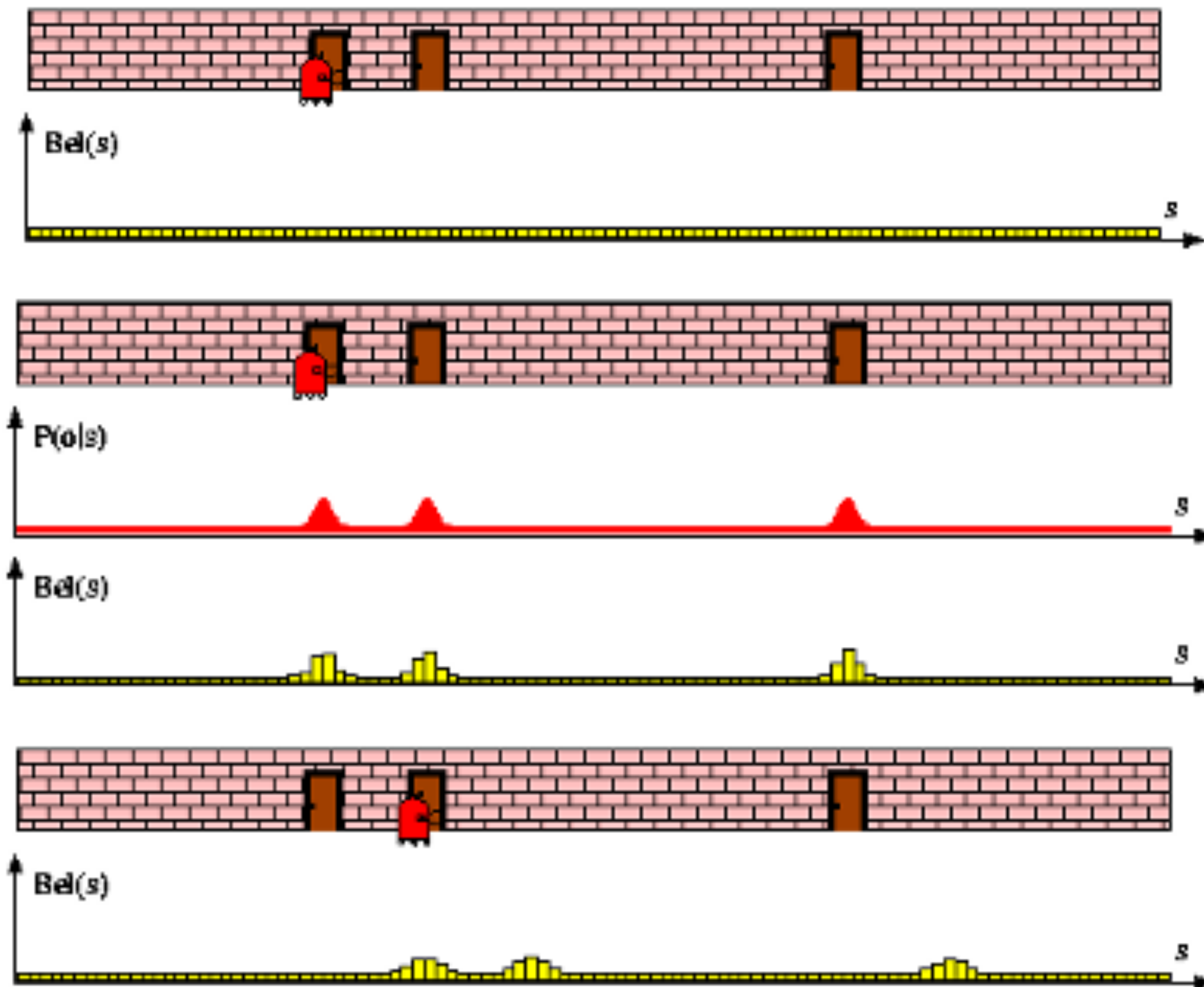
$$\eta = \sum_{x_t} g(z_t | x_t) \overline{\text{bel}}(x_t)$$

Continuous States

$$\overline{\text{bel}}(x_t) \leftarrow \int_{x_{t-1}} p(x_t | x_{t-1}, u_t) \text{bel}(x_{t-1}) dx_{t-1}$$

$$\eta = \int g(z_t | x_t) \overline{\text{bel}}(x_t) dx_t$$

Bayes Filter Example



Prediction increases uncertainty; Correction step decreases uncertainty.

Bayes Filter Derivation

- $\text{bel}(x_t) = p(x_t | z_{1:t}, u_{1:t})$
- $= \eta p(z_t | x_t, z_{1:t-1}, u_{1:t}) p(x_t | z_{1:t-1}, u_{1:t})$

Bayes Rule
- $= \eta p(z_t | x_t) p(x_t | z_{1:t-1}, u_{1:t})$

Markov Assumption
- $= \eta p(z_t | x_t) \int p(x_t | z_{1:t-1}, u_{1:t}, x_{t-1}) p(x_{t-1} | z_{1:t-1}, u_{1:t}) dx_{t-1}$

Law of total probability
- $= \eta p(z_t | x_t) \int p(x_t | x_{t-1}, u_t) p(x_{t-1} | z_{1:t-1}, u_{1:t}) dx_{t-1}$

Markov Assumption
- $= \eta p(z_t | x_t) \int p(x_t | x_{t-1}, u_t) p(x_{t-1} | z_{1:t-1}, u_{1:t-1}) dx_{t-1}$

Markov Assumption

Limitations

- Intractable in general case. Why?
 - Summation/integration over state space.
 - Special cases can be tractable, e.g., Kalman Filter assumes linear Gaussian models.
 - Approximation possible, e.g., Extended KF, Particle Filter

Practical Strategies

- Use special cases (more on this next week).
- Simplify state representation but watch out for Markov violations!
 - Discretize continuous states
 - Dimensionality reduction

Smoothing

- **What is it?**
 - Use new observations to refine past beliefs.
 - Expect $p(x_t | z_{1:T}, u_{1:T})$ for $T > t$ to be more reliable than $p(x_t | z_{1:t}, u_{1:t})$.
- **Why?**
 - Future observations provide information about the past.
 - Can use for offline map estimation or machine learning.

Bayes Smoother

- Forward pass: Bayes filter over the data. Get $\text{bel}(x_t)$ for $t \in \{1, \dots, T\}$.
- Backward pass:

- $\text{bel}'(x_T) \leftarrow \text{bel}(x_T)$

- $$\text{bel}'(x_t) \leftarrow \text{bel}(x_t) \cdot \sum_{x_{t+1}} \frac{p(x_{t+1} | x_t, u_{t+1}) \cdot \text{bel}'(x_{t+1})}{\overline{\text{bel}}(x_{t+1})}$$

Belief from prediction

Summary

- Introduced problem of state estimation.
- Introduced Bayes filter as a method for state estimation.
- Discussed limitations of Bayes filter.
- Introduced Bayes smoother.

Action Items

- Complete the first programming assignment on control.
- Read on Kalman filter for next week; send a reading response by 12 pm on Monday.