

# **TOKENS (CONT.) & SMART CONTRACT SECURITY**

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# ANNOUNCEMENTS

- New mini project will be out sometime this week
- Start thinking about projects!
  - Feel free to meet with me to talk about ideas
- There will be an *optional* lecture series on blockchains with guest speakers
  - Usually on Monday's at noon
  - I will send out more information soon
- Lecture on 3/8 will be online

# TODAY'S AGENDA

- Recap: Ethereum/DApps
- More Token Content
  - Decentralized Autonomous Organizations
- Decentralized Exchanges
  - Automated Market Makers
- Break
- Smart Contract Security
  - Reentrancy Attacks
  - The DAO hack

# RECAP: BLOCKCHAIN EXECUTION

## In Ethereum-like protocols

- Blocks are created periodically (we talk soon about how)
- Each node executes and validates blocks in order
  - We can only execute a block if we executed its predecessor

## For each block

- Execute all transactions
  - Usually *in sequence*; there is not concurrency
  - Reject block if any transaction is invalid
- Compare resulting state and receipts with those in the block header
  - If not, reject block

# TRANSACTION TYPES

## **(Externally-Owned) Account Creation**

- Send Ether to an unused address

## **Contract Creation**

- Send Code to an unused address
- (Optionally) also send some Ether

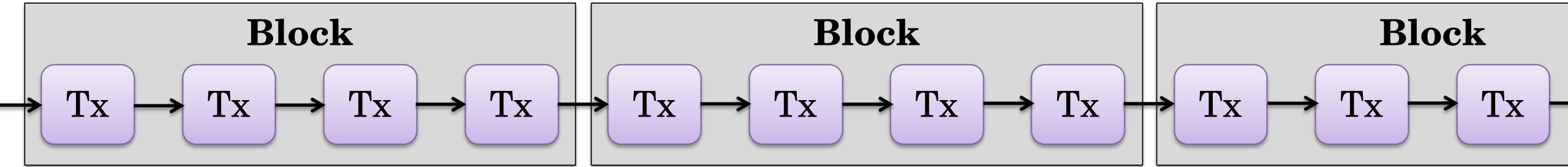
## **Simple Payments**

- Send money to another account
- Data field is empty (or ignored by the recipient)

## **Function Invocation**

- Data field contains function identifier and arguments
- (Optionally) also send some Ether

# TRANSACTION EXECUTION (IN ETHEREUM)



Execution of transaction updates the *state* of the blockchain

- Transactions execute sequentially and as a single “thread”
- If a transaction aborts (is reverted), it will not make any changes to the state
- Each transactions sees the changes created by the previous transaction

# BLOCKCHAIN STATE

## **In the UTXO-Model (e.g., Bitcoin):**

- Blockchain state is the set of unspent transaction outputs

## **In the Account Model (e.g., Ethereum):**

- Blockchain state contains all existing accounts and their data
- For each account, the ledger needs to store
  - Balance
  - Code (if any)
  - Custom Data (if any)

# FUNCTION CALLS IN CONTRACTS

## **Internal Calls**

- Call a function within the same contract
- No context switch needed

## **External Calls**

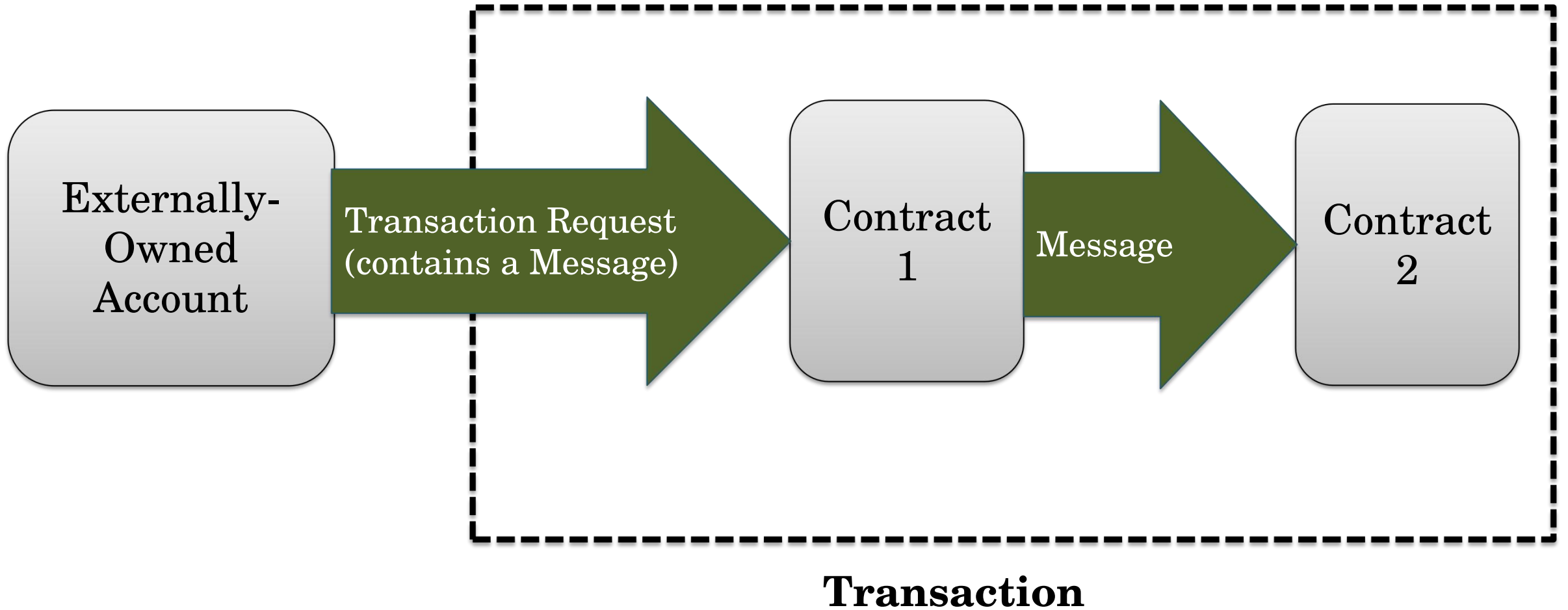
- Call a function of another contract
- Requires a context switch

## **Library Calls (or “Delegate Calls”)**

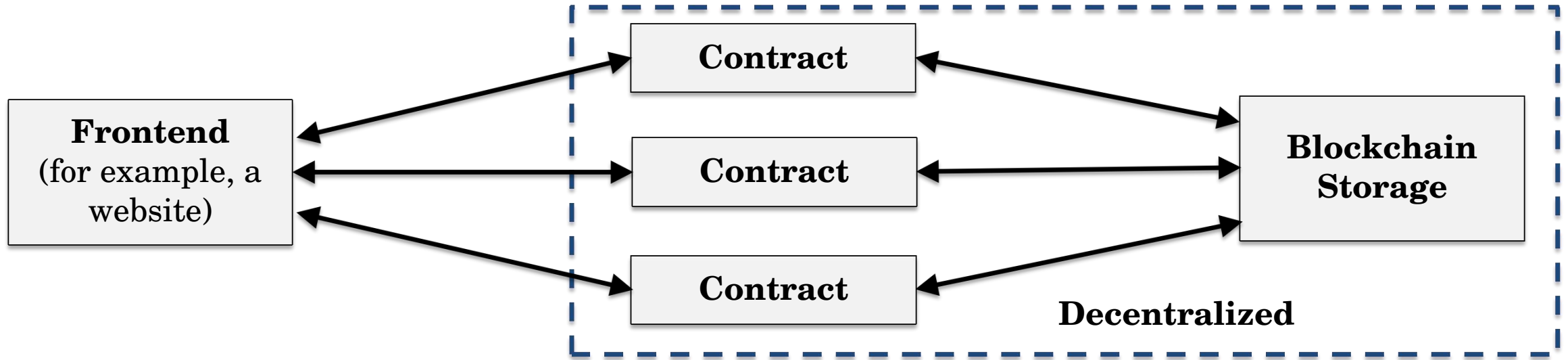
- Run the code of another contract in the current context
- Allows reusing code



# FUNCTION CALLS IN CONTRACTS



# WEB3 AND DAPPS



**Smart contracts:** Small-ish programs executing on the chain

**Decentralized Apps:** Applications backed by smart contracts and a blockchain

**Web 3.0:** DApps replace conventional/centralized web services

# EVENT LOGS

## Contract Code

```
# A player won
event Winner:
    player: address

@external
def set(i: uint256, j: uint256):
    [...]
    if self.check_winner(from_player):
        self.winner = from_player
        log Winner(msg.sender)
```

## Frontend Code

```
var ttt = web3.eth.contract(abi);
var c = ttt.at("0x1234...ab67");

// watch for changes in the callback
var c = ttt.Winner(
    function(error, result) {
        if(!error) {
            console.log("Somebody won!");
        }
    }
);
```

# TRANSACTION RECEIPTS

- Certifies the output of a transaction
- Like state, they are not stored on the blockchain
- Unlike state, they *cannot be accessed by smart contracts*

## **What do they contain?**

- GasUsed: The actual amount of gas consumed
- Status: Whether the transaction succeeded
- Log: Data logged by the transaction

# CONTRACT INTERFACES

```
from vyper.interfaces import ERC20
```

```
implements: ERC20
```

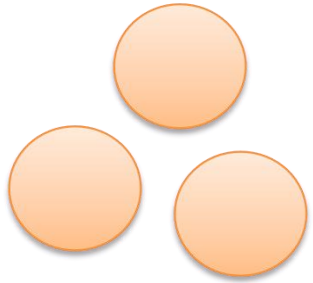
*Interfaces* provide a common API/ABI across smart contracts

Some interfaces are standardized, e.g.

- ERC20 for fungible tokens
- ERC165 for interface discovery
- ERC721 for non-fungible tokens

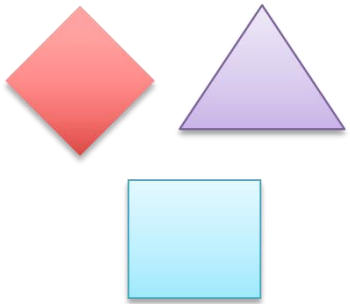
# TOKENS

Two types of tokens exists



## **Fungible Tokens (or just “Tokens”):**

- Tokens are interchangeable and separable
- E.g., shares of a company or a
- ERC20 is the standardized interface



## **Non-Fungible Tokens (NFTs):**

- Each token is unique
- E.g., certificate of ownership of an asset
- ERC721 is the standardized interface for NFTs

# FUNGIBLE TOKEN EXAMPLE: DAO

## Decentralized Autonomous Organizations

- First proposed in the Ethereum Whitepaper

People can buy *shares* (the token)

- DAO pools money of share holders

## Potential Use Case of a DAO: Crowdfunding

- DAO accepts proposals for investments
- Shareholders vote on proposals
- Voting power is proportional to the number of shares held
- If vote succeeds, DAO invests

**BUYING/SELLING SHARES: CODE**



# NFT EXAMPLE: OPENSEA

OpenSea is not an NFT, but an NFT marketplace

- Different tokens are traded on OpenSea

NFTs only contain a reference to the image/item

- Actual contents (images etc.) are stored elsewhere
- E.g., on IPFS

Token contract can generate information about the token

- For example, where the image is located
- Or, for example, what properties the “cryptokitty” has

# EXCHANGES

## Why?

- Buy/sell tokens at current market value

## Two Types

- Centralized
  - backend by a legal entity, e.g., Coinbase
- Decentralized
  - backed by a blockchain

# MARKET MAKERS



Market makers serves as an intermediate between sellers and buyers

- Market makers can profit from the "ask-bid spread" (difference between sell and buy offers)

Also called "*liquidity provider*"

- They offer a large quantity of the traded item(s) to facilitate continuous trade



# UNISWAP

- Implements an **Automated Market Maker**
  - First proposed by Vitalik Buterin<sup>1</sup>
- Development started in 2017 by Hayden Adams
- Implemented as a set of Ethereum smart contracts
- Governed by the UNI token, which itself is one of the most traded tokens

<sup>1</sup> <https://vitalik.ca/general/2017/06/22/marketmakers.html>

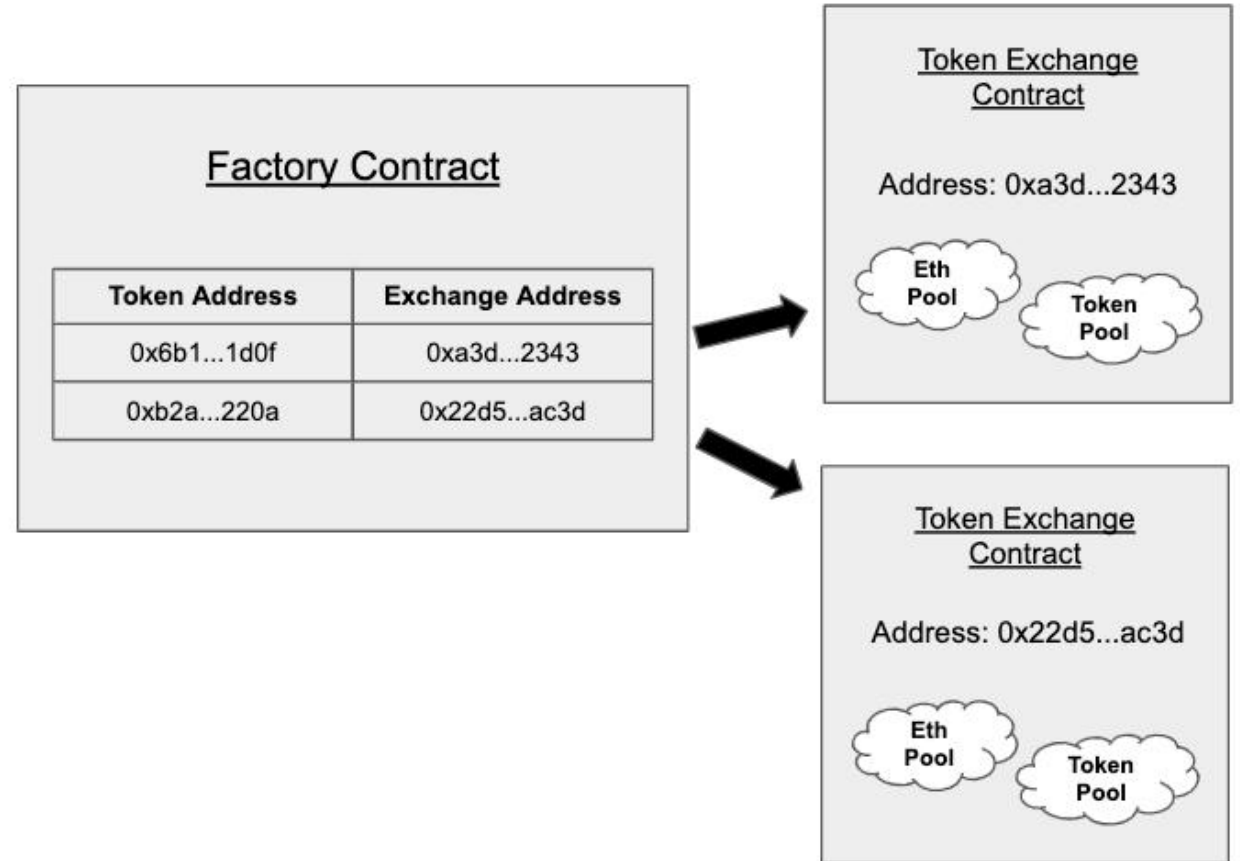
# UNISWAP ARCHITECTURE

## Factory contract

- Tracks mapping of all existing exchanges
- Creates new exchanges if needed

## Exchange contracts

- Facilitate exchanges between Ether and a specific token
- Stores Ether and the token as needed



Source:

<https://docs.ethhub.io/guides/graphical-guide-for-understanding-uniswap/>

# LIQUIDITY PROVIDERS IN UNISWAP

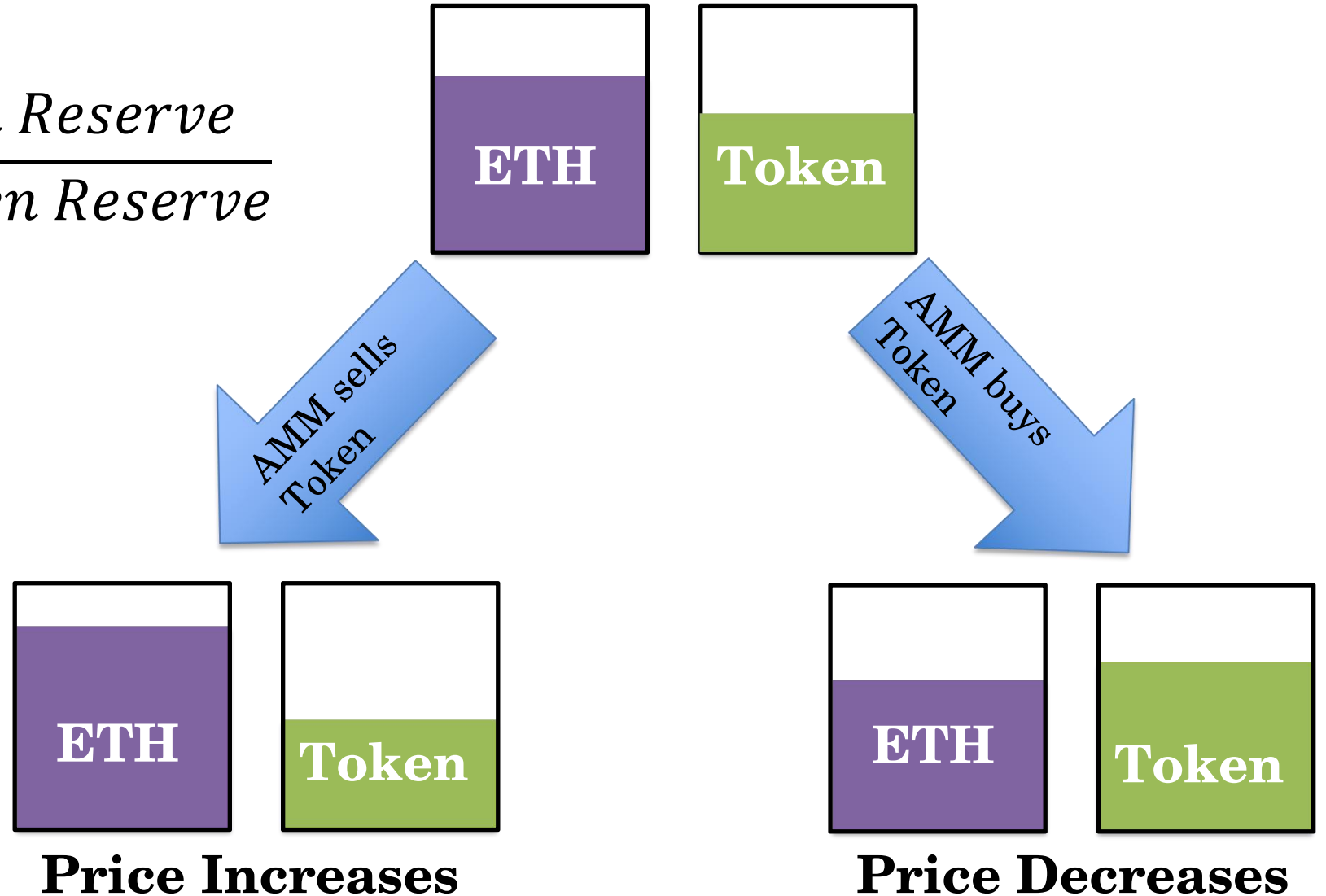
**Problem:** How does the exchange get liquidity (=money to trade)

**Solution:** “Crowdfund” liquidity

- Participants pool currency/tokens in a smart contract
  - Participants receive some number of exchange-specific tokens in return
- When people trade through the contract, a fee is charged
  - Each pool participant gets share of the fee proportional to their pool contribution
- Exchange tokens can be converted back into liquidity *at the current exchange rate*

# AUTOMATED MARKET MAKERS

$$\text{TokenPrice} = \frac{\text{Eth Reserve}}{\text{Token Reserve}}$$



**BREAK**



# SMART CONTRACT SECURITY

- Smart contracts, like any software, are prone to bugs
- Attackers can exploit bugs
  - By issuing malicious transactions
  - Through other smart contracts
- Due to the immutability of smart contracts, bugs cannot easily be fixed
- Some vulnerabilities are “the usual suspects”
  - e.g., integer overflow, missing assertions,...
- Some are blockchain-specific
  - e.g., *re-entrancy attacks*

# RE-ENTRANCY ATTACKS

**Idea:** Call back into a contract while it is still executing

## **Why does this work?**

- Contract might have partially updated its state before calling another function
- Contract might not re-check assertions after an external call returns

**First discovered 7 years ago, but still happens!**

dForce Network was hit for \$3.65M on both Arbitrum and Optimism.

Shortly after 11pm Thursday night (UTC), an attack on two fronts exploited a common reentrancy vulnerability, netting \$1.9M on Arbitrum and \$1.7M on Optimism.

<https://rekt.news/dforce-network-rekt/>

# FALLBACK FUNCTIONS

Fallback functions are the default behavior of a smart contract

They are called when:

- Money is sent to the contract without any calldata
- The contract receives a function call, but the function does not exist

*They can perform arbitrary logic*

- Including function calls!

```
@external
@payable
def __default__():
    # Do something here
```

**Fallback Function in Vyper**

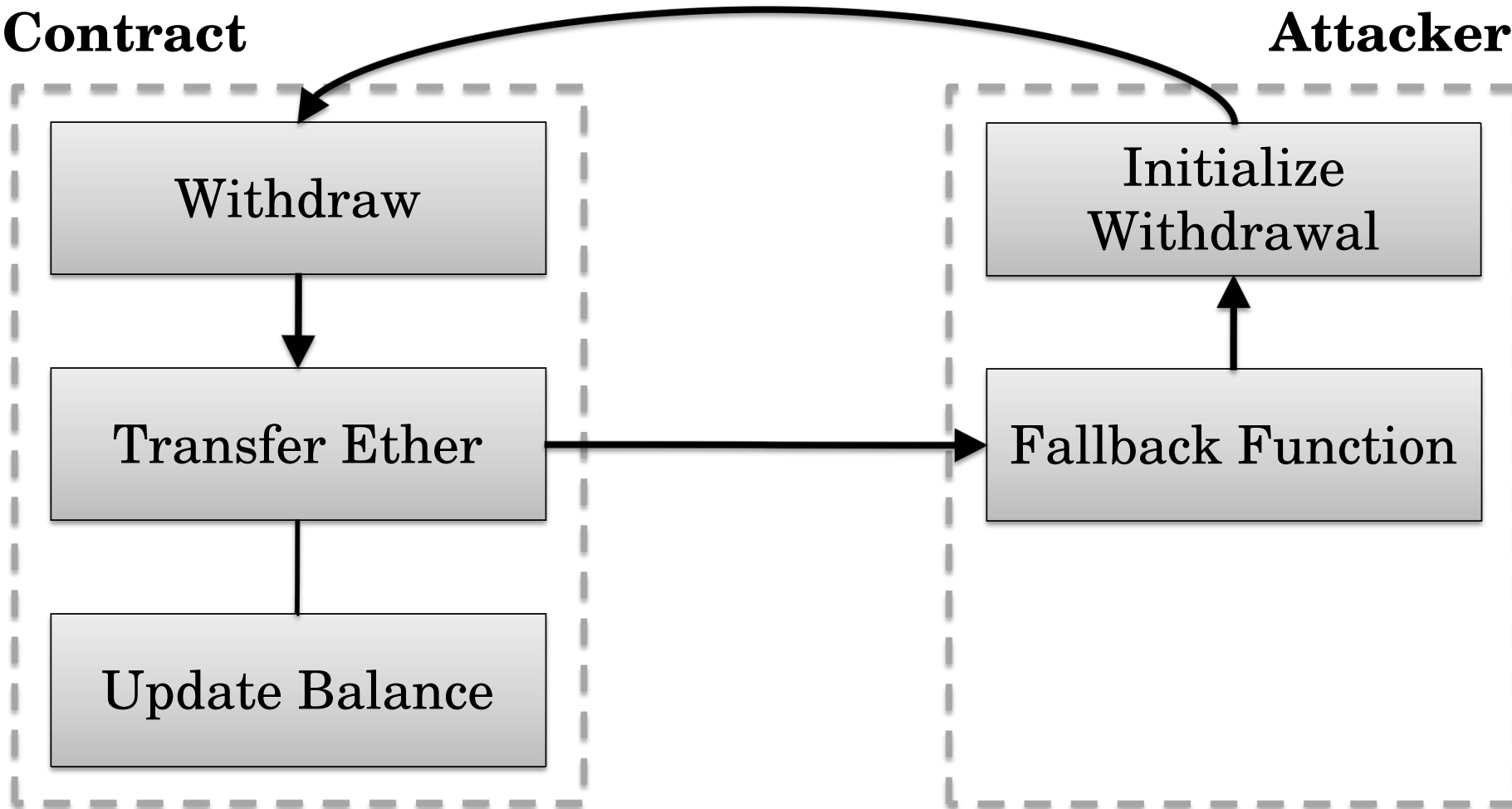
# THE DAO HACK

- “The DAO” was the first Decentralized Autonomous Organization
  - Held about \$150 million in total
  - Never actually invested in anything; it got hacked before it had a chance to
- First large scale attack on a smart contract
  - Happened in 2016
  - About \$50 million stolen
- At its core, just a re-entrancy attack

# THE DAO HACK

**DAO Contract**

**Attacker Contract**



Attacker loops until all money is drained

# **THE DAO HACK: CODE**

# DAO HACK: AFTERMATH

## **Rollback and Fork**

- Ethereum developers reverted chain state to undo the hack
  - Shareholders of the DAO were refunded
- Caused “Ethereum Classic” to split off Ethereum

## **Language/Protocol Changes**

- Ethereum limited gas available to the fallback function when calling `send()`
- Some languages, e.g., Vyper, do not allow integer over- and underflows
- *Re-entrancy locks* are now considered good practice for all smart contracts

# RE-ENTRANCY LOCKS

```
@external
@nonreentrant("my_lock")
def make_a_call(_addr: address):
    # this function is protected from re-entrancy
    ...
```

Re-entrancy locks ensure mutual exclusion:

- Grab a lock while entering a function
- If lock is already held, revert(=abort) transaction



# THAT'S ALL (FOR TODAY)

- Next time: Blockchain Protocols