CS 540 Introduction to Artificial Intelligence
Unsupervised Learning I

Fall 2022

Announcements

- **Homeworks**:
  - HW3 due
- Class roadmap:

Tuesday, Oct. 4	ML Unsupervised I
Thursday, Oct. 6	ML Unsupervised II
Tuesday, Oct. 11	ML Linear Regression
Thursday, Oct. 13	Machine Learning: K - Nearest Neighbors & Naive Bayes

Machine Learning

Recap of Supervised/Unsupervised

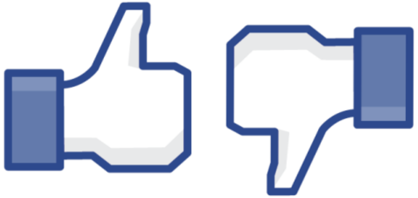
Supervised learning:

- Make predictions, classify data, perform regression
- Dataset: $(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \ldots, (\mathbf{x}_n, y_n)$

Features / Covariates / Input

Labels / Outputs

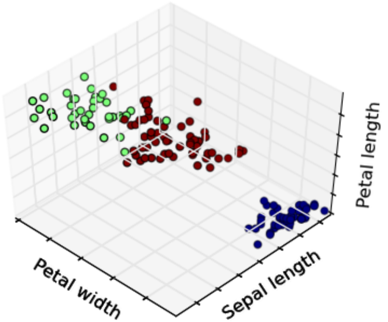
- Goal: find function $f : X \to Y$ to predict label on **new** data

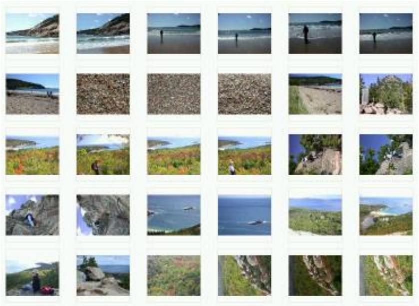


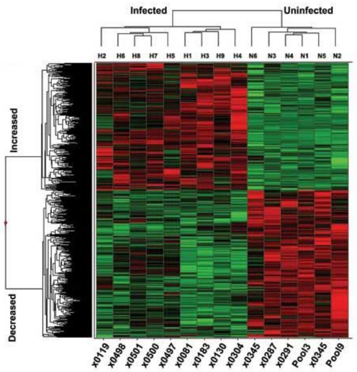
Recap of Supervised/Unsupervised

Unsupervised learning:

- No labels; generally won't be making predictions
- Dataset: $\mathbf{x}_1, \mathbf{x}_2, \ldots, \mathbf{x}_n$
- Goal: find patterns & structures that help better understand data.





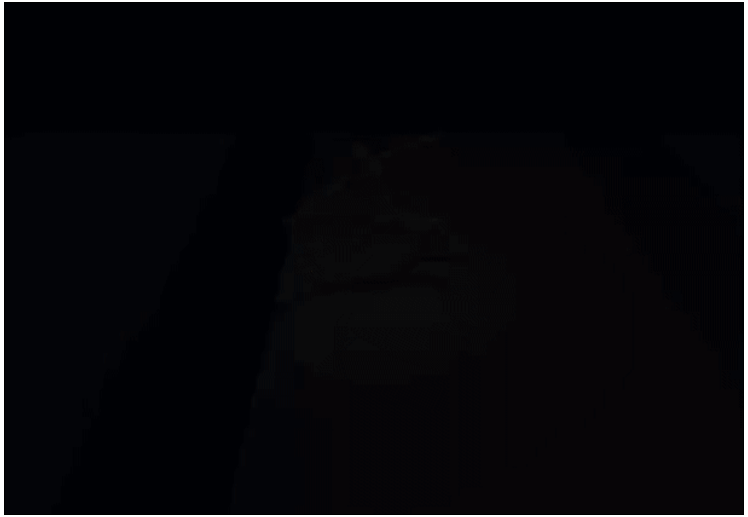


Mulvey and Gingold

Recap of Supervised/Unsupervised

Note that there are **other kinds** of ML:

- Mixtures: semi-supervised learning, self-supervised
  - Idea: different types of "signal"
- Reinforcement learning
  - Learn how to act in order to maximize rewards
  - Later on in course…



DeepMind

Outline

- Intro to Clustering
  - Clustering Types, Centroid-based, k-means review
- Hierarchical Clustering
  - Divisive, agglomerative, linkage strategies

Unsupervised Learning & Clustering

- Note that clustering is just one type of unsupervised learning (**UL**)
  - PCA is another unsupervised algorithm
- Estimating probability distributions also UL (GANs)
- Clustering is popular & useful!

StyleGAN2 (Kerras et al ’20)

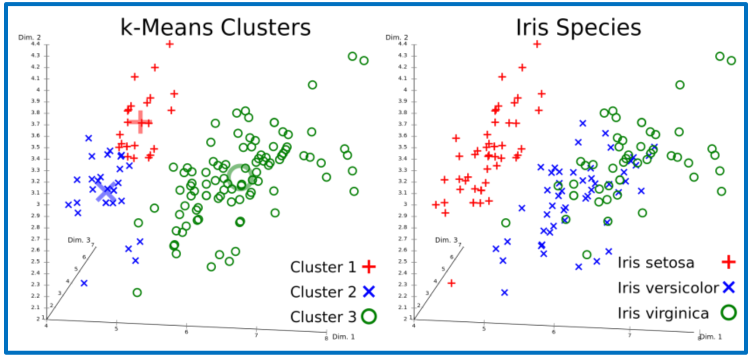
Clustering Types

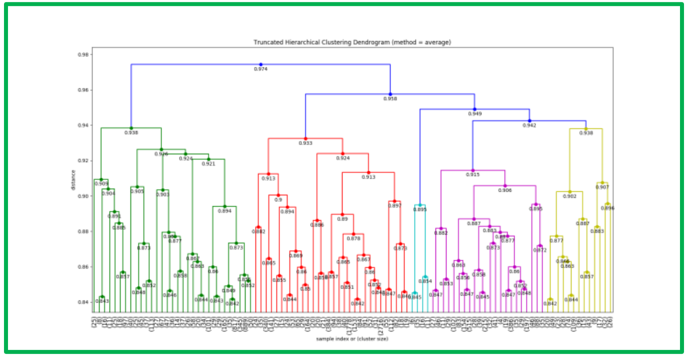
- Several types of clustering

Partitional
- Center-based
- Graph-theoretic
- Spectral

Hierarchical
- Agglomerative
- Divisive

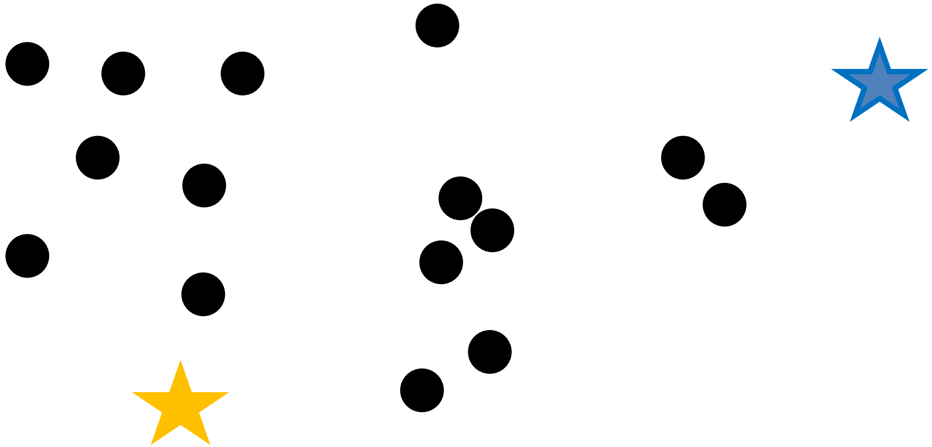
Bayesian
- Decision-based
- Nonparametric





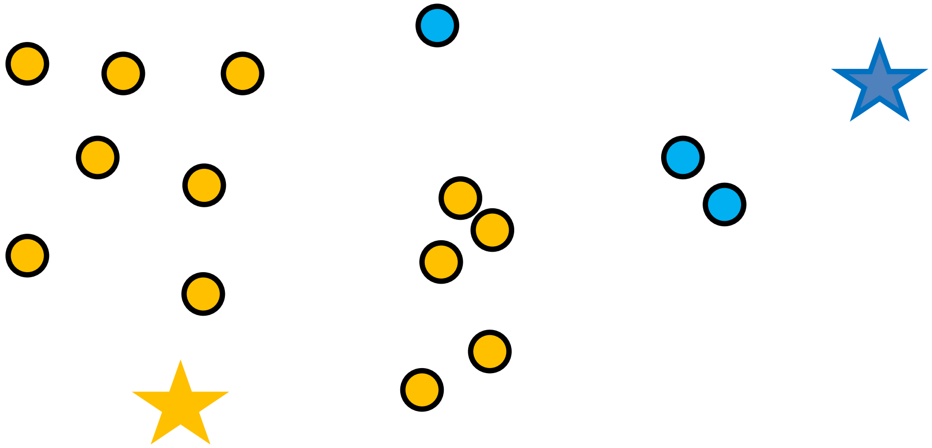
Center-based Clustering

- k-means is an example of partitional **center-based**
- Recall steps: **1.** Randomly pick k cluster centers



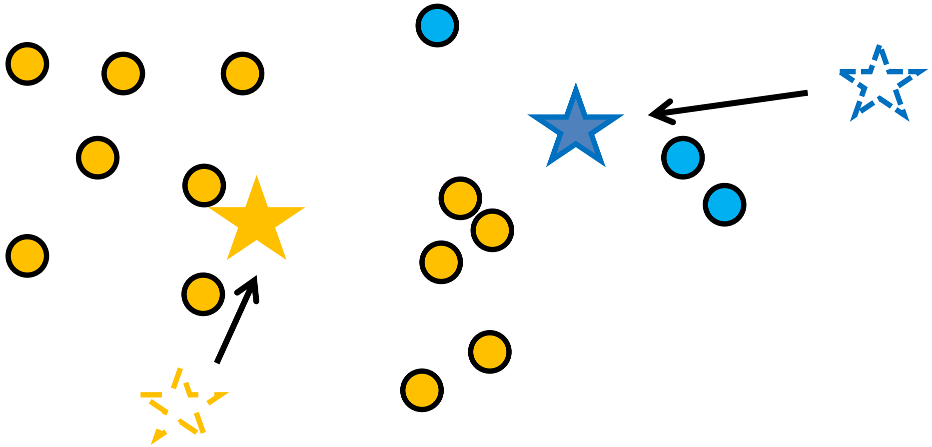
Center-based Clustering

- **2.** Find closest center for each point



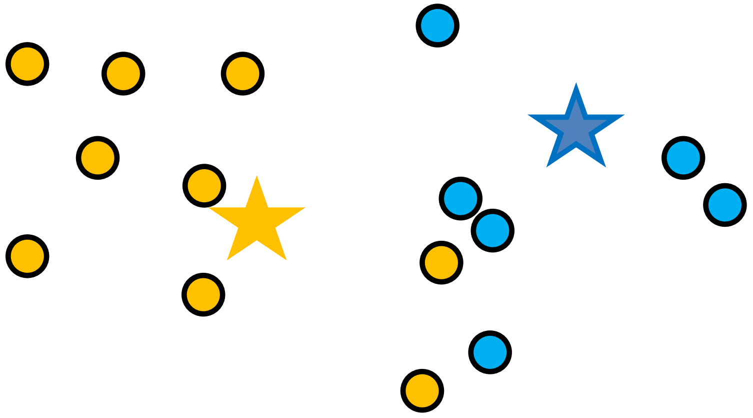
Center-based Clustering

- **3.** Update cluster centers by computing centroids



Center-based Clustering

- Repeat Steps 2 & 3 until convergence



K-means algorithm

- Input: $x_1, x_2, \ldots, x_n, k$
- Step 1: select k cluster centers $c_1, c_2, \ldots, c_k$
- Step 2: for each point x_i, assign it to the closest center in Euclidean distance:

$$y(x_i) = \mathrm{argmin}_j \, ||x_i - c_j||$$

- Step 3: update all cluster centers as the centroids:

$$c_j = \frac{\sum_{x:y(x)=j} x}{\sum_{x:y(x)=j} 1}$$

- Repeat Step 2 and 3 until cluster centers no longer change

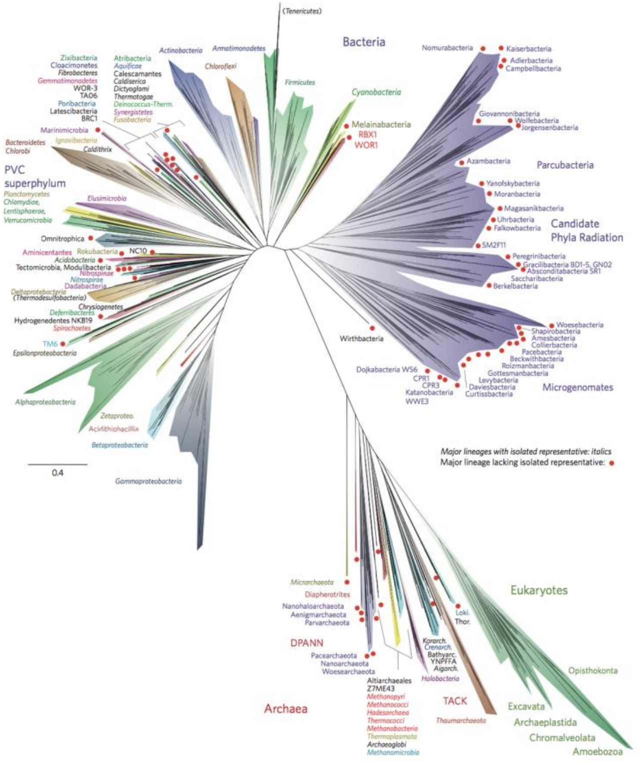
Questions on k-means

- What is k-means trying to optimize?
- Will k-means stop (converge)?
- Will it find a global or local optimum?
- How to pick starting cluster centers?
- How many clusters should we use?

Hierarchical Clustering

Basic idea: build a "hierarchy"

- Want: arrangements from specific to general
- One advantage: no need for k, number of clusters.
- **Input**: points. **Output**: a hierarchy
  - A binary tree

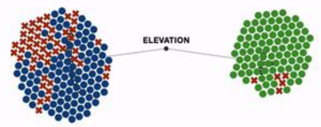


Credit: Wikipedia

Agglomerative vs Divisive

Two ways to go:

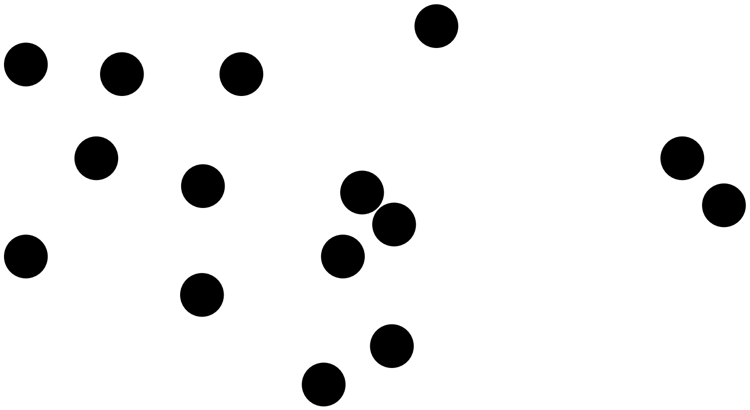
- **Agglomerative**: bottom up.
  - Start: each point a cluster. Progressively merge clusters
- **Divisive**: top down
  - Start: all points in one cluster. Progressively split clusters



Credit: r2d3.us

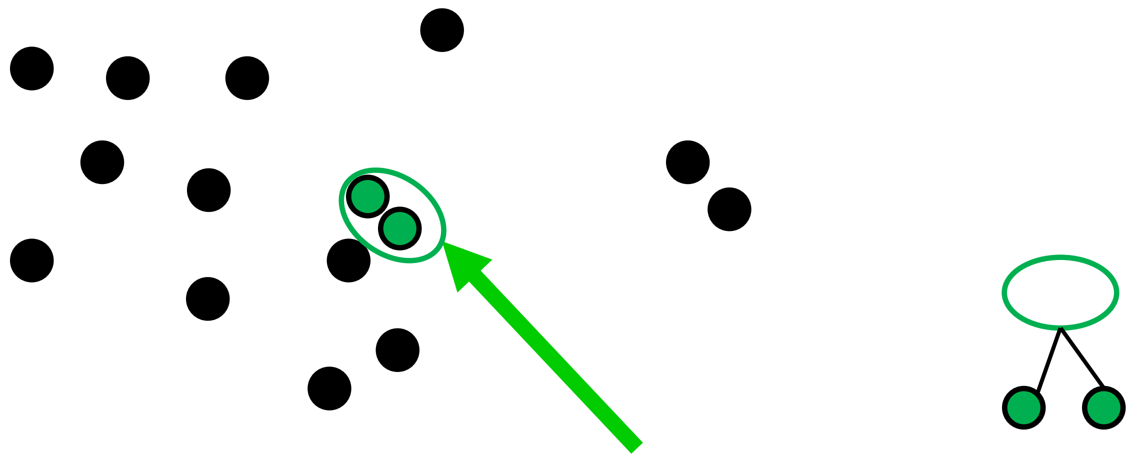
Agglomerative Clustering Example

Agglomerative. Start: every point is its own cluster



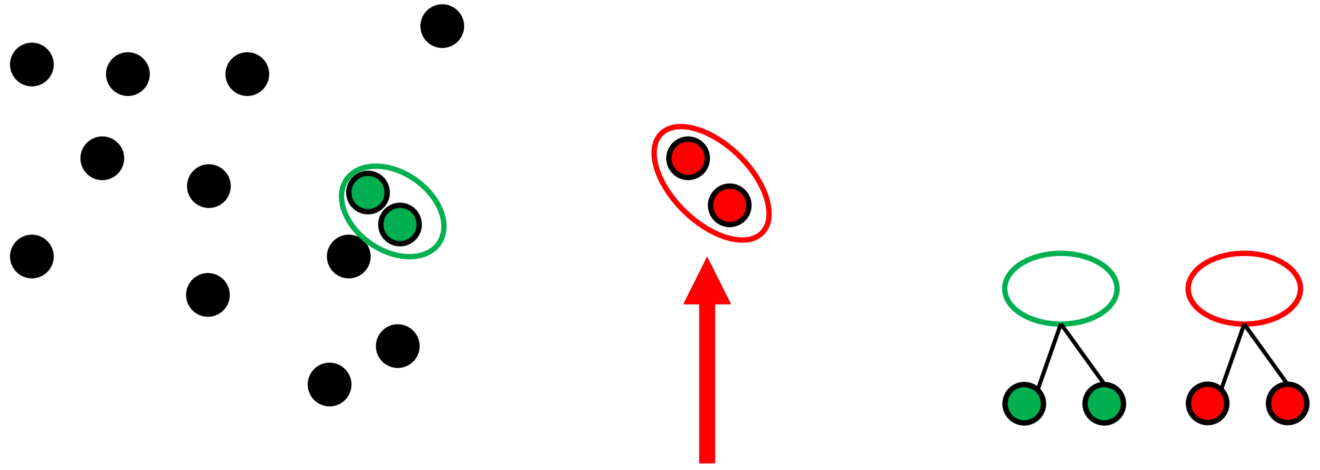
Agglomerative Clustering Example

Get pair of clusters that are closest and merge



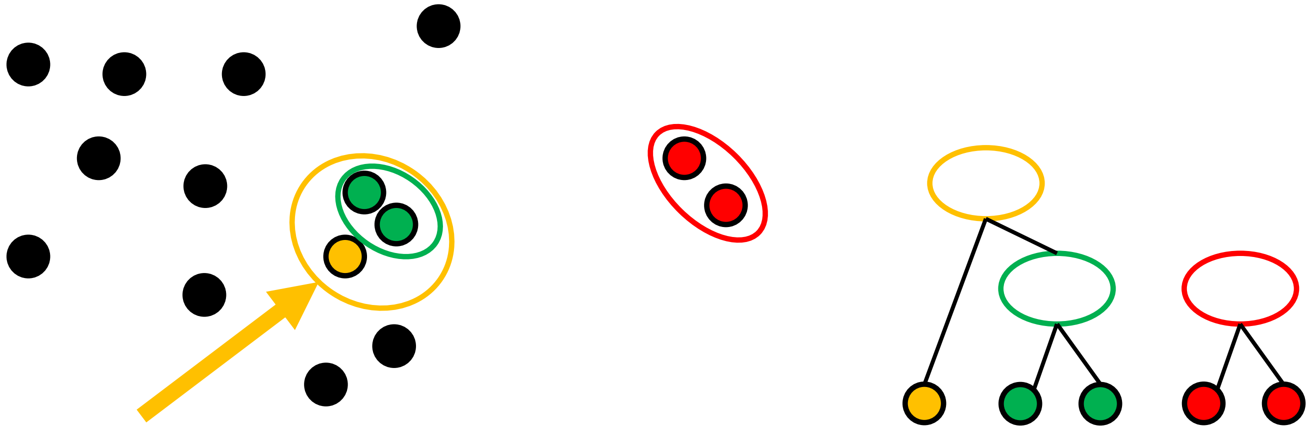
Agglomerative Clustering Example

Repeat: Get pair of clusters that are closest and merge



Agglomerative Clustering Example

Repeat: Get pair of clusters that are closest and merge



Merging Criteria

Merge: use closest clusters. Define closest?

- Single-linkage

$$d(A,B) = \min_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

- Complete-linkage

$$d(A,B) = \max_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

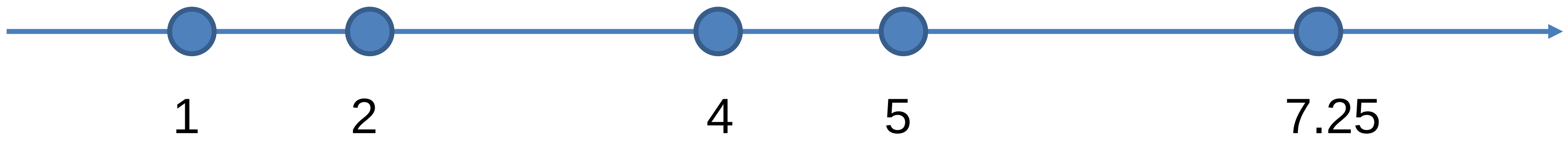
- Average-linkage

$$d(A,B) = \frac{1}{|A||B|} \sum_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

Single-linkage Example

We'll merge using single-linkage

- 1-dimensional vectors.
- Initial: all points are clusters

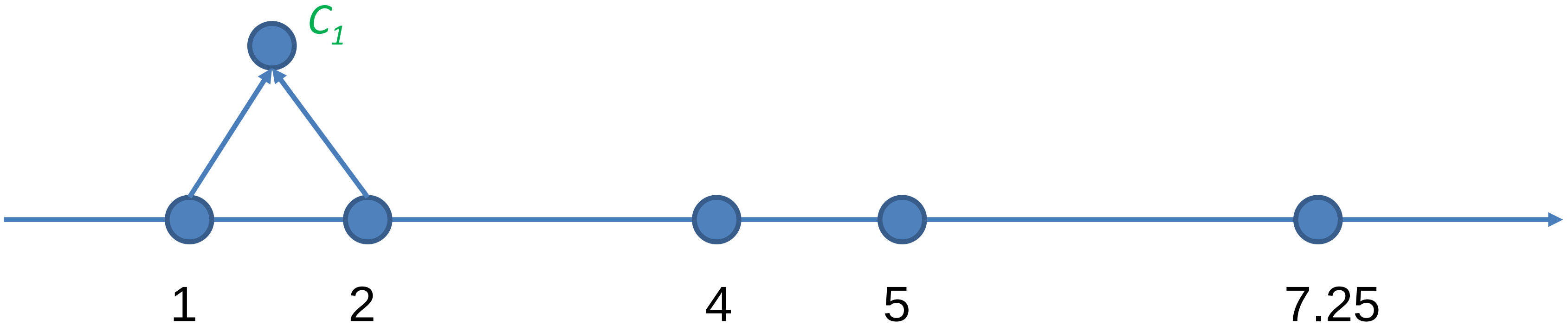


Single-linkage Example

We’ll merge using single-linkage

$$d(C_1, \{4\}) = d(2, 4) = 2$$

$$d(\{4\}, \{5\}) = d(4, 5) = 1$$

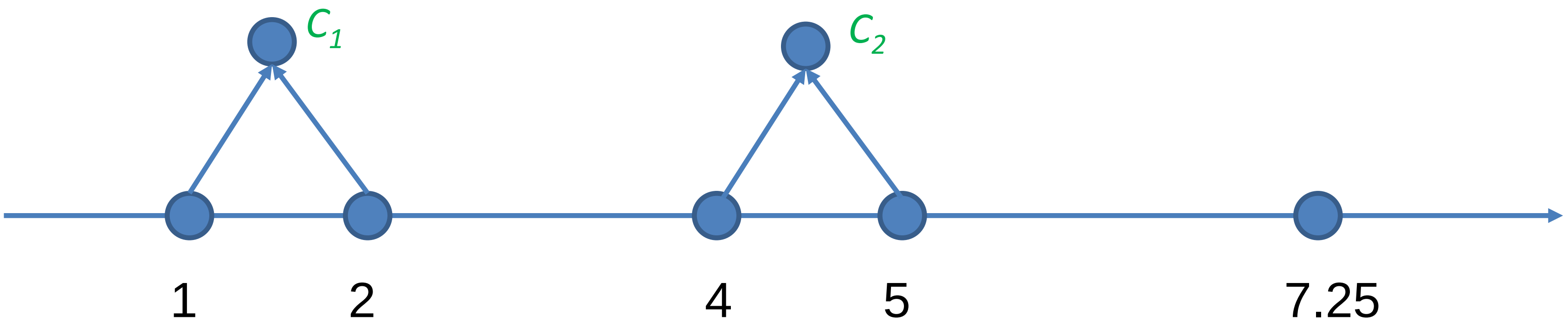


Single-linkage Example

Continue…

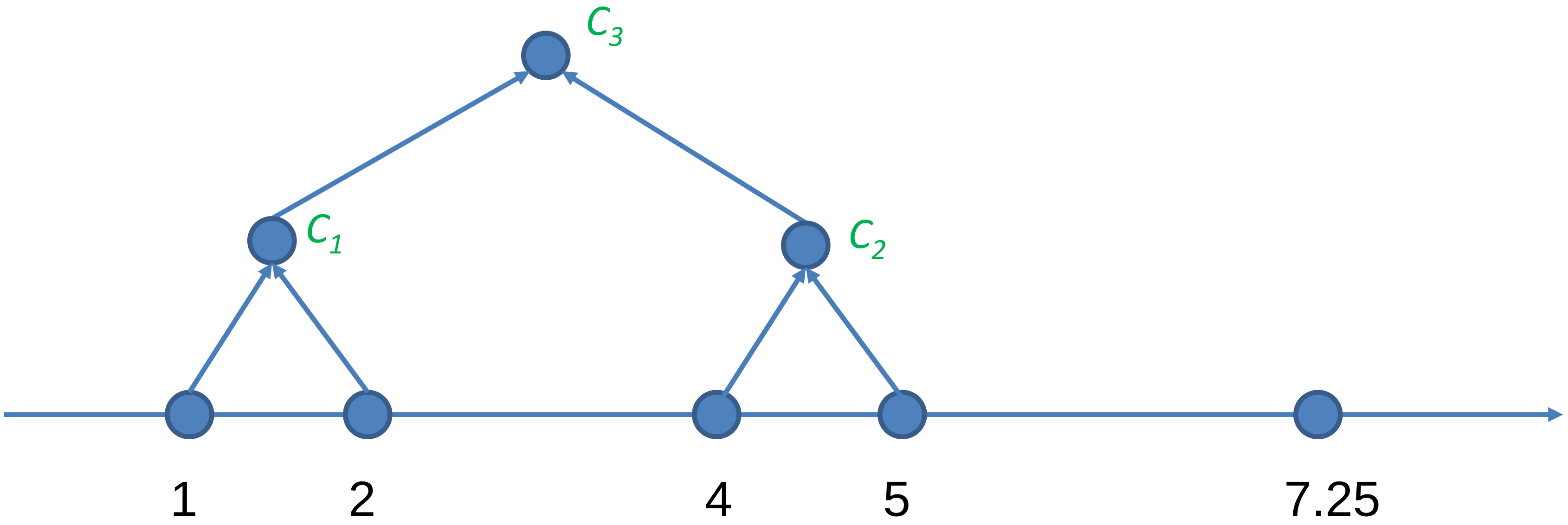
$$d(C_1, C_2) = d(2, 4) = 2$$

$$d(C_2, \{7.25\}) = d(5, 7.25) = 2.25$$

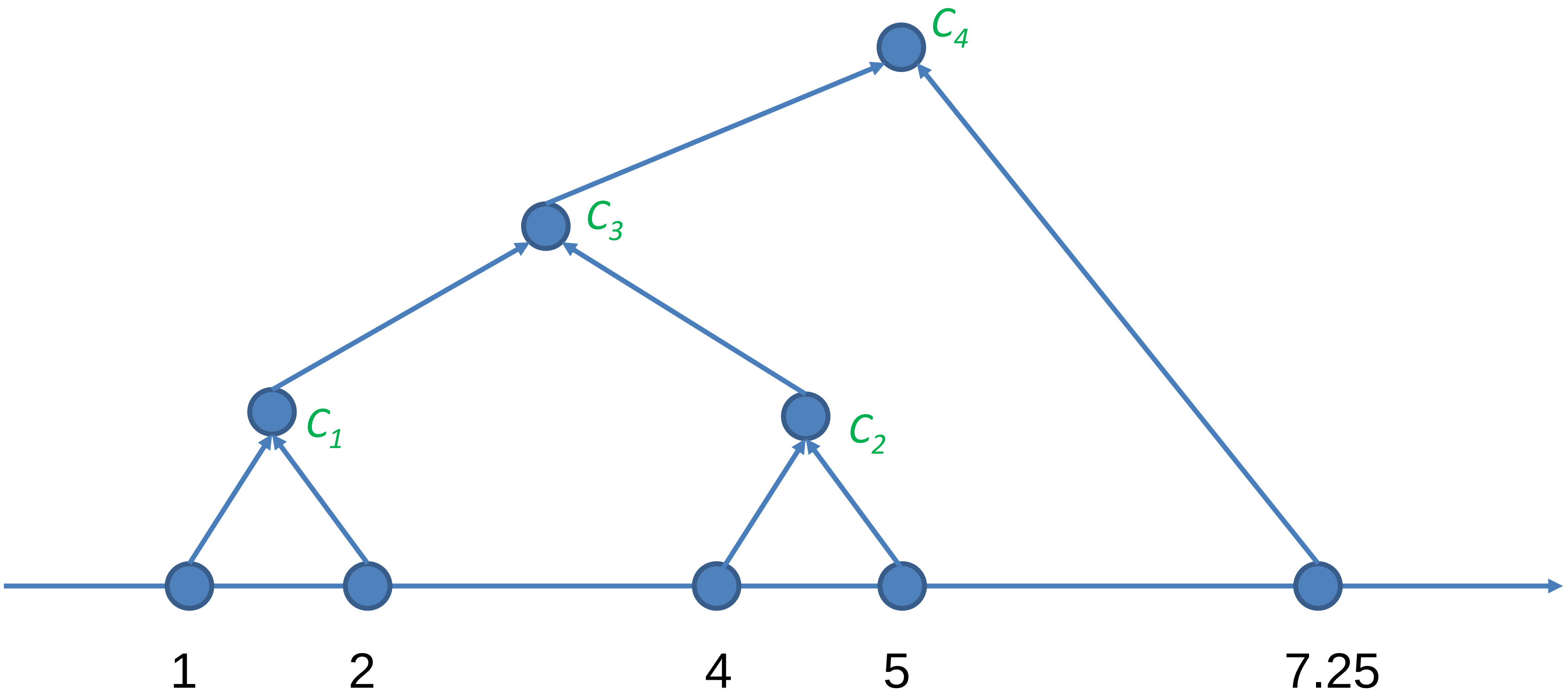


Single-linkage Example

Continue…



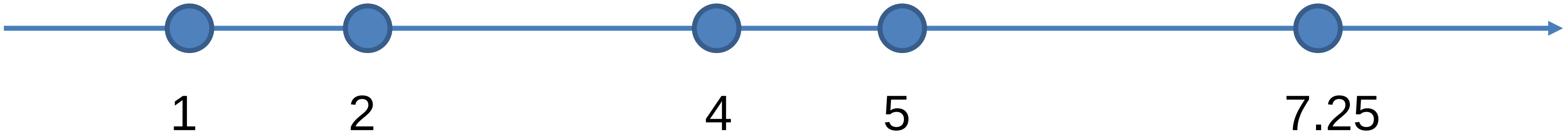
Single-linkage Example



Complete-linkage Example

We'll merge using complete-linkage

- 1-dimensional vectors.
- Initial: all points are clusters

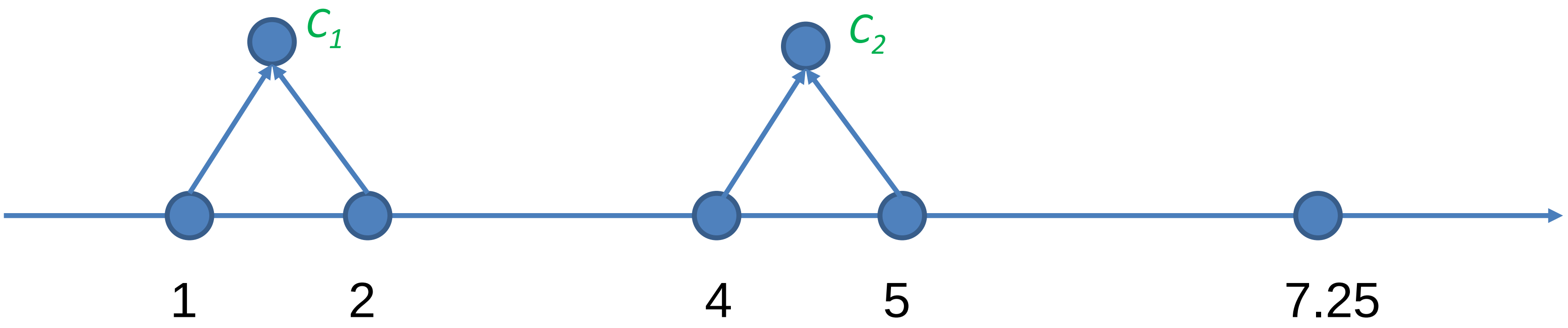


Complete-linkage Example

Beginning is the same…

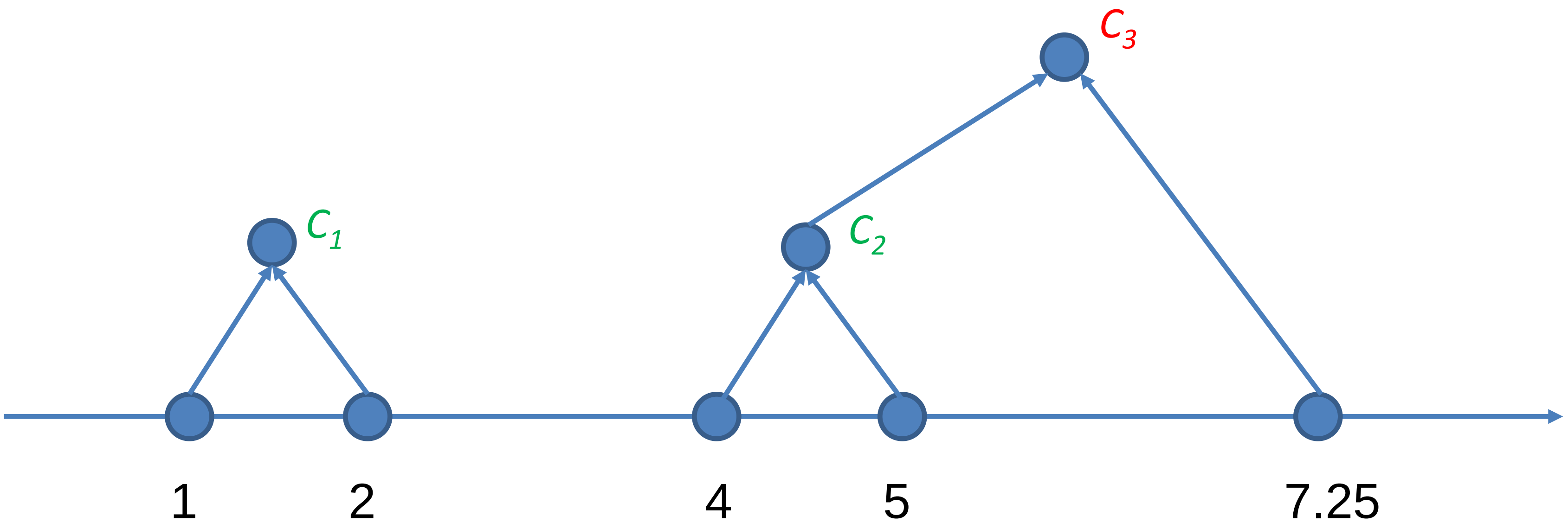
$$d(C_1, C_2) = d(1, 5) = 4$$

$$d(C_2, \{7.25\}) = d(4, 7.25) = 3.25$$

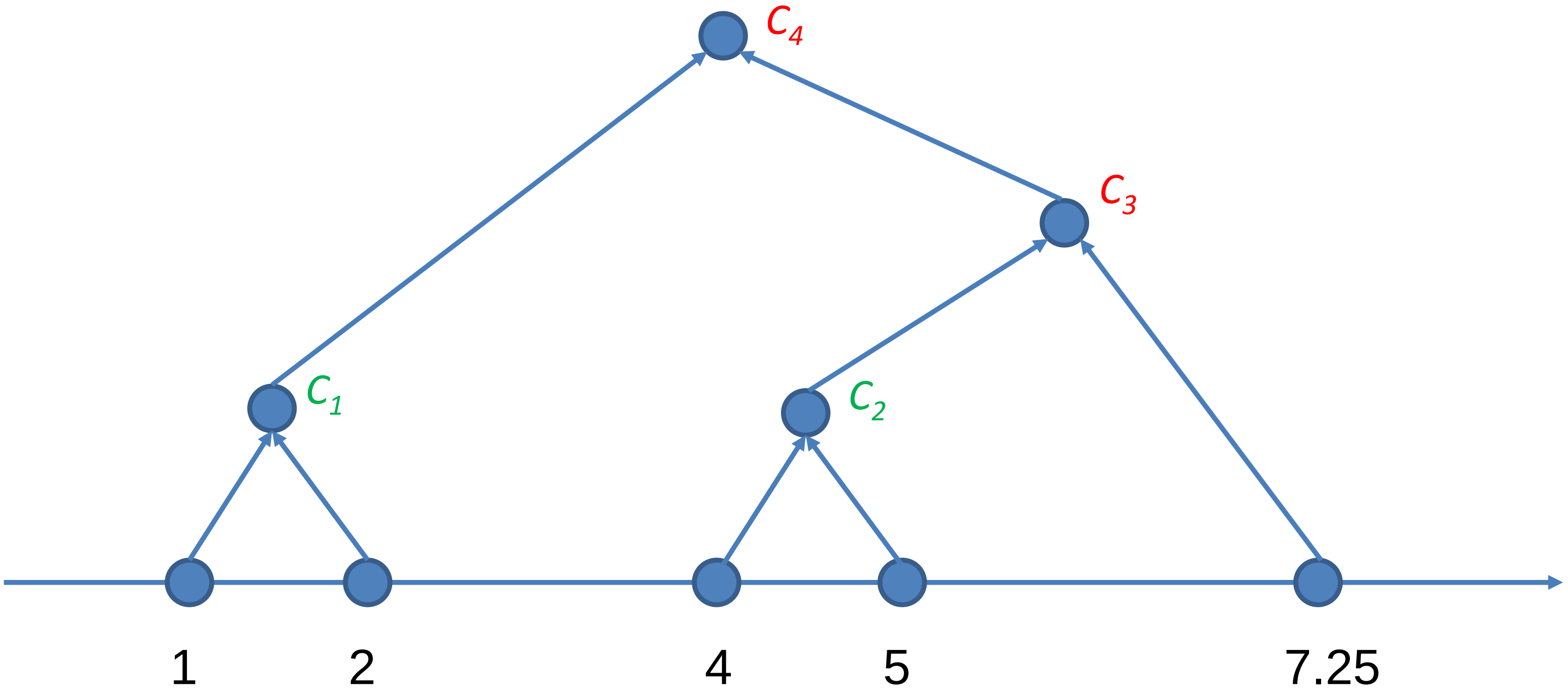


Complete-linkage Example

Now we diverge:



Complete-linkage Example

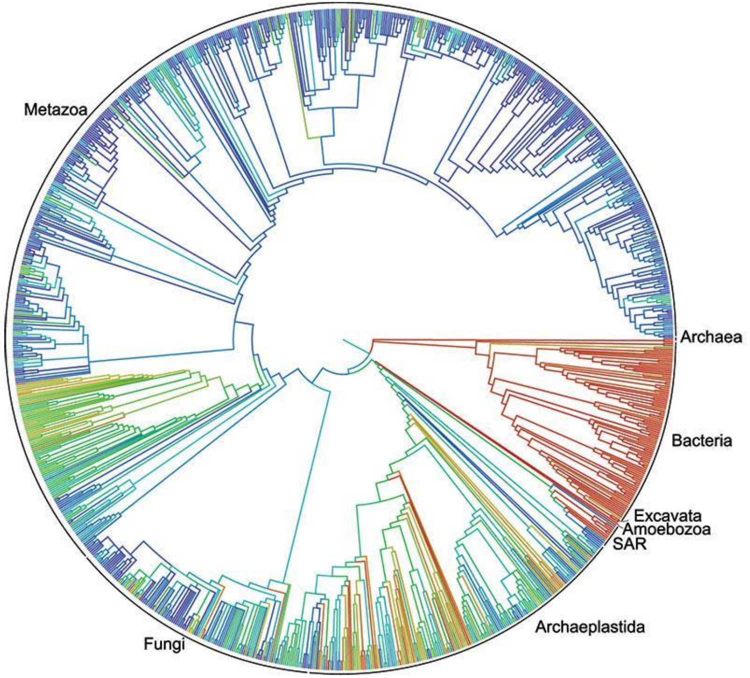


When to Stop?

No simple answer:

- Use the binary tree (a **dendogram**)

- Cut at different levels (g different heights/depths



http://opentreeoflife.org/