

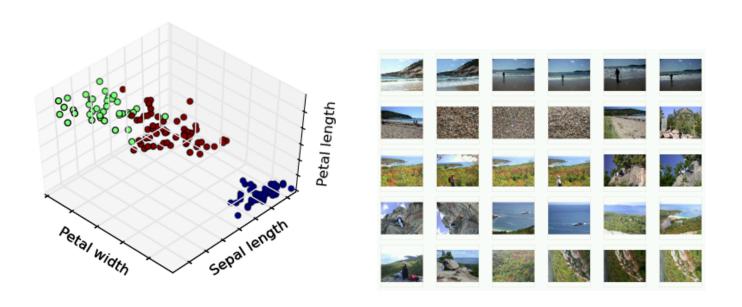
CS 760: Machine Learning Unsupervised Learning I

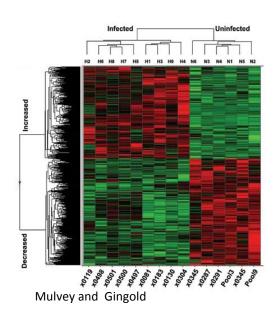
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Unsupervised Learning

- Goal: find patterns & structures that help better understand data.
- No labels; generally won't be making predictions
- Sometimes model a distribution, but not always





Outline

K-means clustering

- Gaussian Mixture Models
 - Mixtures, Expectation-Maximization algorithm

- Advanced clustering methods
 - hierarchical, spectral clustering

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Clustering

Several types:

Partitional

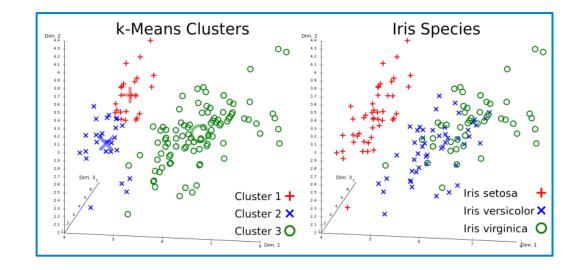
- Centroid
- Graph-theoretic
- Spectral

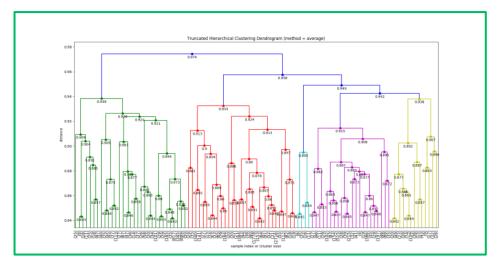
Hierarchical

- Agglomerative
- Divisive

Bayesian

- Decision-based
- Nonparametric

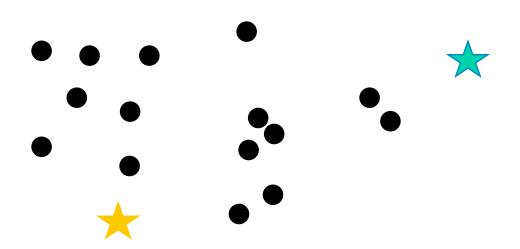




K-Means Clustering

k-means is a type of partitional centroid-based clustering Algorithm:

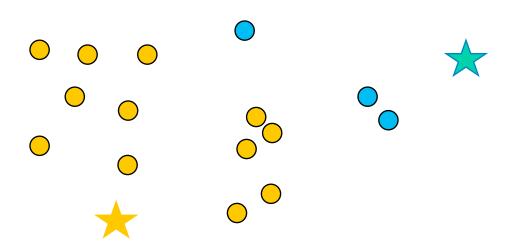
1. Randomly pick k cluster centers



K-Means Clustering: Algorithm

K-Means clustering

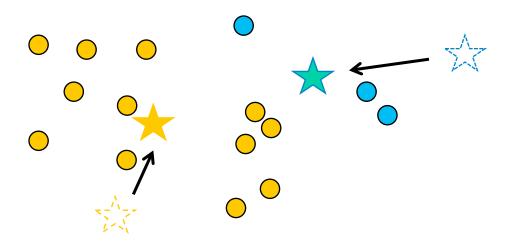
2. Find closest center for each point



K-Means Clustering: Algorithm

K-Means clustering

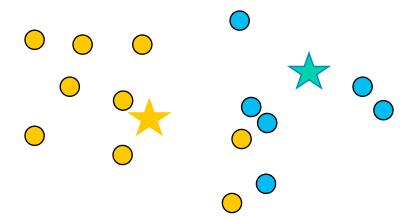
3. Update cluster centers by computing centroids



K-Means Clustering: Algorithm

K-Means clustering

Repeat Steps 2 & 3 until convergence



K-means clustering (Lloyd's) algorithm

- Input: $x_1...x_n$, k
- Step 1: select k cluster centers c₁ ... c_k
- **Step 2**: for each point x, determine its cluster assignment: find the closest center in Euclidean distance

$$y(x) = argmin_{i=1:k} ||x - c_i||$$

• Step 3: update all cluster centers as the centroids $c_i = \frac{\sum_{x:y(x)=i}^{} x}{\sum_{x:y(x)=i}^{} 1}$

$$c_i = \frac{\sum_{x:y(x)=i} x}{\sum_{x:y(x)=i} 1}$$

Repeat step 2, 3 until cluster centers no longer change

Questions on k-means

- What is k-means trying to optimize? $J(\{y^{(i)}\}_i,\{c_j\}_j) = \sum_{i=1}^n \|x^{(i)}-c_{y^{(i)}}\|^2$
- Will k-means stop (converge)?
- Will it find a global or local optimum?
- How to pick starting cluster centers?
- How many clusters should we use?

How to pick starting cluster centers?

- Randomly choosing starting centers can lead to poor performance.
- A smarter strategy: k-means ++ (Arthur & Vassilivitski '07)

Choose c_1 randomly from $X = \{X_1, \ldots, X_n\}$. Let $C = \{c_1\}$.

For j = 2, ..., k:

- (a) Compute $D(X_i) = \min_{c \in C} ||X_i c||$ for each X_i .
- (b) Choose a point X_i from X with probability

$$p_i = \frac{D^2(X_i)}{\sum_{j=1}^n D^2(X_j)}.$$

(c) Call this randomly chosen point c_j . Update $C \leftarrow C \cup \{c_j\}$.

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Mixture Models

- Let us get back to modeling densities in unsupervised learning.
- Have dataset: $\{(x^{(1)}, x^{(2)}, \dots, x^{(n)}\}$

- One type of model: mixtures
 - A function of the latent variable z
 - Model:

$$p(x^{(i)}|z^{(i)})p(z^{(i)})$$

Mixture Models: Gaussians

- Many different types of mixtures, but let us focus on Gaussians.
- •What does this mean?
- •Latent variable z has some multinomial distribution, $\sum_{i=1}^{n} \phi_i = 1$

$$z^{(i)} \sim \text{Multinomial}(\phi)$$

Then, let us make x be Gaussian conditioned on z

$$x^{(i)}|(z^{(i)}=j) \sim \mathcal{N}(\mu_j, \Sigma_j)$$

Gaussian Mixture Models: Likelihood

- •How should we learn the parameters? ϕ, μ_j, Σ_j
- Could try our usual way: maximum likelihood
 - Log likelihood:

$$\ell(\phi, \mu, \Sigma) = \sum_{i=1}^{n} \log \sum_{z^{(i)}=1}^{k} p(x^{(i)}|z^{(i)}; \mu, \Sigma) p(z^{(i)}; \phi)$$

Turns out to be hard to solve... inner sum leads to problems!

GMMs: Supervised Setting

- What if we knew the z's?
 - "Supervised" setting...
- First, empirically estimate the multinomial parameters:

$$\phi_j = \frac{1}{n} \sum_{i=1}^n 1\{z^{(i)} = j\}$$

Next the Gaussian components:

$$\mu_j = \frac{\sum_{i=1}^n 1\{z^{(i)} = j\}x^{(i)}}{\sum_{i=1}^n 1\{z^{(i)} = j\}}$$

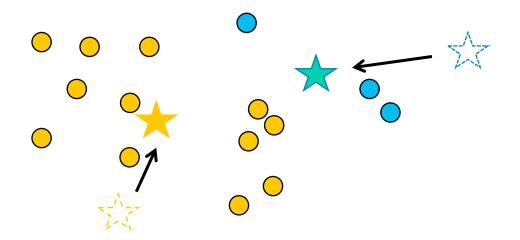
$$\Sigma_{j} = \frac{\sum_{i=1}^{n} 1\{z_{j}^{(i)} = j\}(x^{(i)} - \mu_{j})(x^{(i)} - \mu_{j})^{T}}{\sum_{i=1}^{n} 1\{z_{j}^{(i)} = j\}}$$

Average of x's where z = j

GMMs: Back to Latent Setting

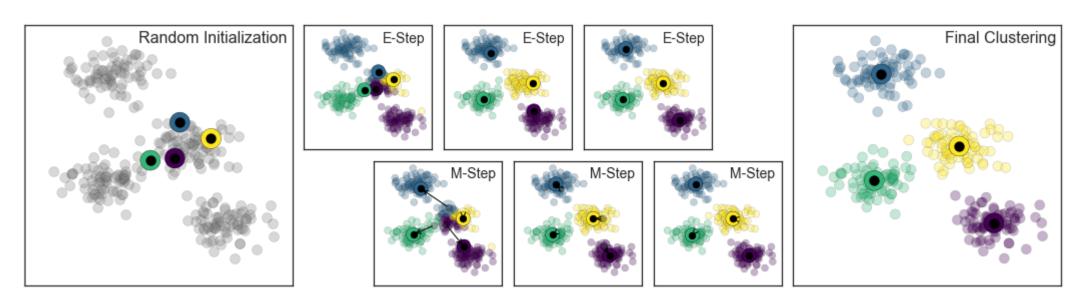
• But, we don't get to see the z's!

- •What could we do instead?
- Recall our k-means approach: we don't know the centers, but we pretend we do, perform a clustering, re-center, iterate



GMMs: Expectation Maximization

- •EM :an algorithm for dealing with latent variable problems
- Iterative, alternating between two steps:
 - E-step: estimate latent variable (probabilities) based on current model
 - ullet M-step: update the parameters of p(x|z)
 - Note similarity to k-means clustering.



GMM EM: E-Step

- •Let us write down the formulas.
- E-step: fix parameters, compute posterior:

$$w_j^{(i)} = p(z^{(i)} = j | x^{(i)}; \phi, \mu, \Sigma)$$

These w's are "soft" assignments of the z terms...
 probabilities over the values z could take. Concretely:

$$w_j^{(i)} = p(z^{(i)} = j | x^{(i)}; \phi, \mu, \Sigma) = \frac{p(x^{(i)} | z^{(i)} = j; \mu, \Sigma) p(z^{(i)} = j; \phi)}{\sum_{\ell=1}^k p(x^{(i)} | z^{(i)} = \ell; \mu, \Sigma) p(z^{(i)} = \ell; \phi)}$$

GMM EM: M-Step

- Let's write down the formulas.
- •M-step: fix w, update parameters:

Soft version of our counting estimator for the supervised case.
$$\phi_j = \frac{1}{n} \sum_{i=1}^n w_j^{(i)}$$

$$\mu_j = \frac{\sum_{i=1}^n w_j^{(i)} x^{(i)}}{\sum_{i=1}^n w_i^{(i)}}$$

Soft version of our empirical mean and covariances.

$$\Sigma_j = \frac{\sum_{i=1}^n w_j^{(i)} (x^{(i)} - \mu_j) (x^{(i)} - \mu_j)^T}{\sum_{i=1}^n w_j^{(i)}}$$

EM through the lens of maximum likelihood estimation

- Why is EM a sensible idea?
- Let us write out the log likelihood for our problem

$$\mathcal{L}(heta) = \sum_{i=1}^n \log p_ heta(x^{(i)}) = \sum_{i=1}^n \log \left(\sum_{j=1}^k p_ heta(x^{(i)}, z^{(i)} = j)
ight)$$

• Letting $Q^{(i)} = [Q_1^{(i)}, \dots, Q_k^{(i)}]$ be any distribution over $\boldsymbol{\mathcal{Z}}^{(i)}$

$$\mathcal{L}(heta) = \sum_{i=1}^n \log \left(\sum_{j=1}^k Q_j^{(i)} rac{p_{ heta}(x^{(i)}, z^{(i)} = j)}{Q_j^{(i)}}
ight)$$

EM through the lens of maximum likelihood estimation

•Letting $Q^{(i)} = [Q_1^{(i)}, \dots, Q_k^{(i)}]$ be any distribution over $oldsymbol{z}^{(i)}$

$$\mathcal{L}(heta) = \sum_{i=1}^n \log \left(\sum_{j=1}^k Q_j^{(i)} rac{p_{ heta}(x^{(i)}, z^{(i)} = j)}{Q_j^{(i)}}
ight)$$

By an application of Jensen's inequality:

$$\mathcal{L}(heta) \geq \sum_{i=1}^n \sum_{j=1}^k Q_j^{(i)} \log \left(rac{p_ heta(x^{(i)}, z^{(i)} = j)}{Q_j^{(i)}}
ight)$$

EM through the lens of maximum likelihood estimation

•We have a lower bound on the log likelihood:

$$\mathcal{L}(heta) \geq \sum_{i=1}^n \sum_{j=1}^k Q_j^{(i)} \log \left(rac{p_ heta(x^{(i)}, z^{(i)} = j)}{Q_j^{(i)}}
ight)$$

- If this lower bound is tight, by maximizing the lower bound, we can hope to do well in maximizing the likelihood.
- we can hope to do well in maximizing the likelihood. • A good choice is $Q_j^{(i)}=p_{ heta}(z^{(i)}=j|x^{(i)})$

General EM Algorithm

On round t of EM:

•E-Step (Expectation): Update $Q_j^{(i)}$ for all i and j (This effectively computes the lower bound)

$$Q_j^{(i)} \leftarrow p_{ heta_t}(z^{(i)} = j|x^{(i)})$$

•M-step: Maximize lower bound with respect to parameters $heta_t$

$$heta_{t+1} \leftarrow rg \max_{ heta} \sum_{i=1}^n \sum_{j=1}^k Q_j^{(i)} \log \left(rac{p_{ heta}(x^{(i)}, z^{(i)} = j)}{Q_j^{(i)}}
ight)$$

Do at home: Show that this corresponds to the GMM update equations

More on EM

- Why $Q_j^{(i)} = p_{ heta}(z^{(i)} = j|x^{(i)})$ in the E-step?
 - Guarantees that the log likelihood increases each iteration. (See board)

- EM works on continuous latent variables as well!
 - •(HW5)

Quiz: State if the following sentences are true or false.

- A. In a Gaussian mixture model, the log likelihood is concave.
- B. We can maximize the likelihood of a mixture model using gradient descent.
- C. EM is always guaranteed to find a global maximum

$$\mathcal{L}(heta) = \sum_{i=1}^n \log p_ heta(x^{(i)}) = \sum_{i=1}^n \log \left(\sum_{j=1}^k p_ heta(x^{(i)}, z^{(i)} = j)
ight)$$

Ans: A: false, B: true, C: false

We use EM over GD because it is more efficient than GD.

Quiz: Which of the following sentences are true.

- A. GMMs are generative models
- B. When you learn a GMM, you are estimating the density of the data.
- C. GMMs can be used for clustering.

Ans: All are true

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Hierarchical Clustering

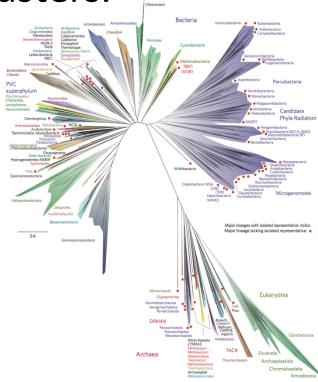
Basic idea: build a "hierarchy"

Want: arrangements from specific to general

One advantage: no need for k, number of clusters.

•Input: points.

Output: a hierarchy (a binary tree)



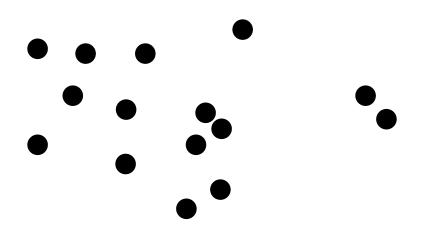
Credit: Wikipedia

HC: Agglomerative vs Divisive

Two ways to go:

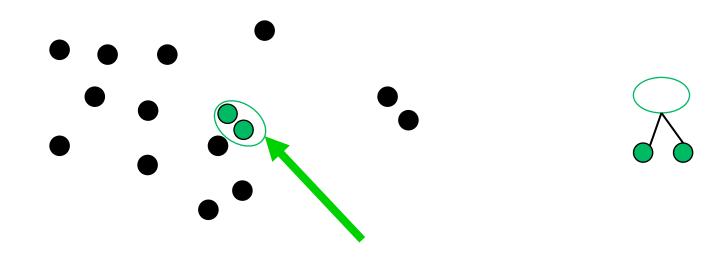
- Agglomerative: bottom up.
 - Start: each point a cluster.
 - Progressively merge clusters
- **Divisive**: top down
 - Start: all points in one cluster.
 - Progressively split clusters

Agglomerative: Start: every point is its own cluster



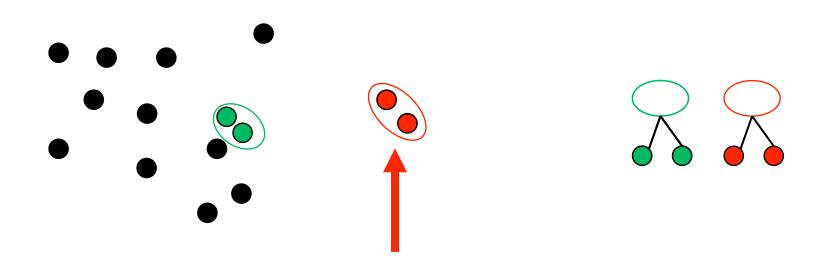
Basic idea: build a "hierarchy"

Get pair of clusters that are closest and merge



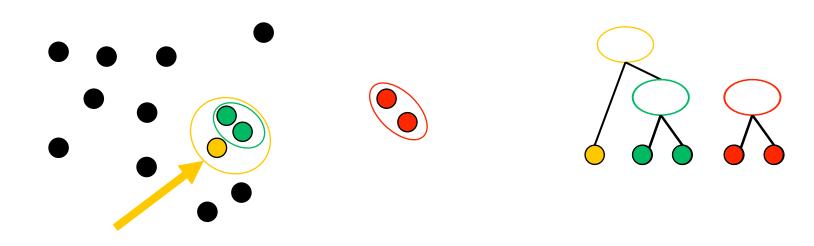
Basic idea: build a "hierarchy"

• Repeat: Get pair of clusters that are closest and merge



Basic idea: build a "hierarchy"

•Repeat: Get pair of clusters that are closest and merge



HC: Merging Criteria

Merge: use closest clusters. Define closest? First define a distance between points $d(x_1,x_2)$. Then, define distance between clusters.

•Single-linkage
$$d(A,B) = \min_{x_1 \in A, x_2 \in B} d(x_1,x_2)$$

•Complete-linkage
$$d(A,B) = \max_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

•Average-linkage
$$d(A,B)=rac{1}{|A||B|}\sum_{x_1\in A,x_2\in B}d(x_1,x_2)$$

We'll merge using single-linkage

- •1-dimensional vectors.
- Initial: all points are clusters



$$d(C_1, \{4\}) = d(2, 4) = 2$$

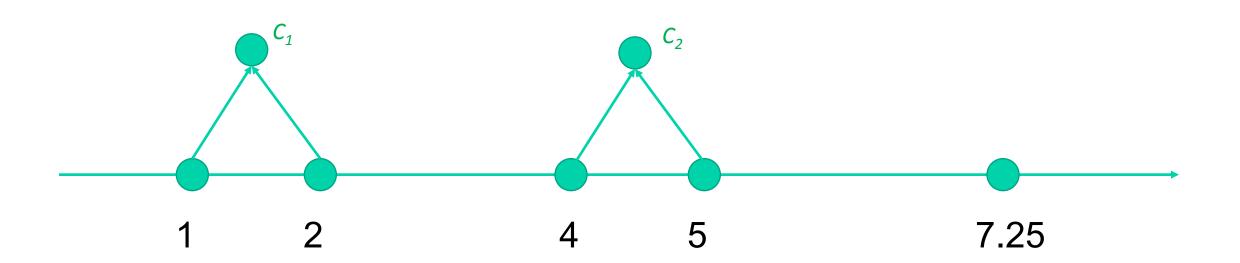
$$d(\{4\}, \{5\}) = d(4, 5) = 1$$

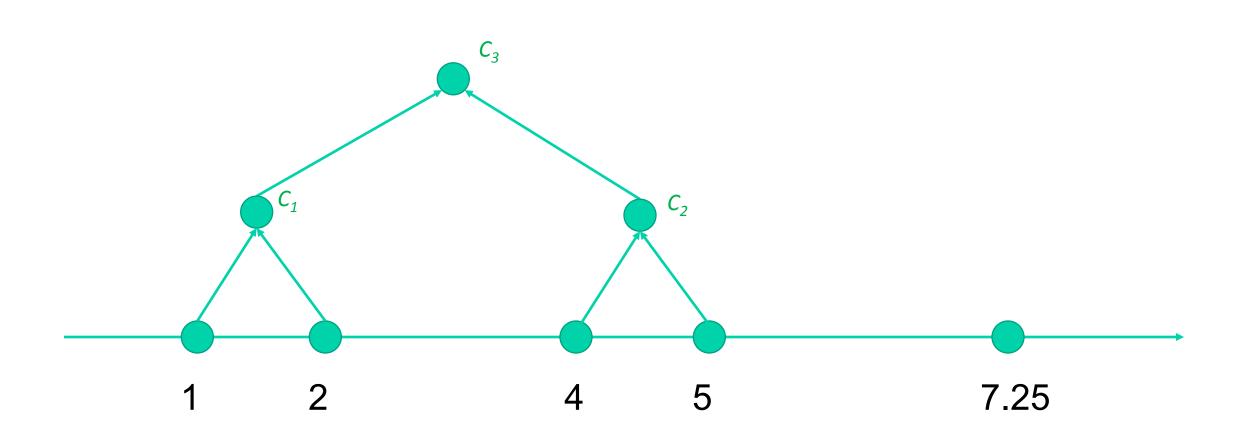
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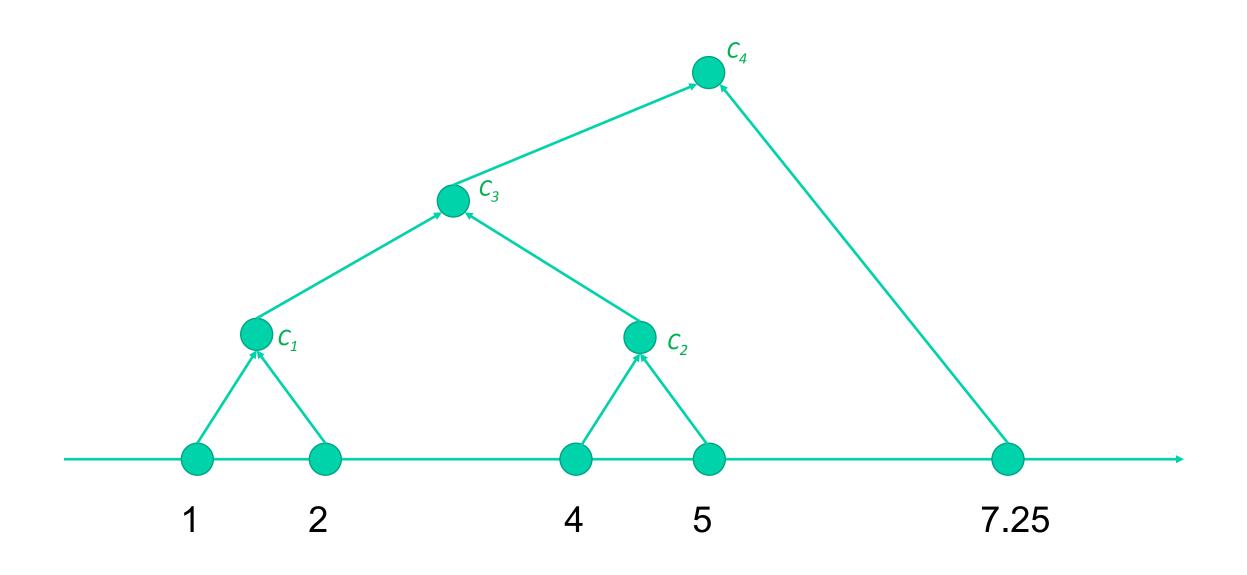
7.25

$$d(C_1, C_2) = d(2, 4) = 2$$

 $d(C_2, \{7.25\}) = d(5, 7.25) = 2.25$

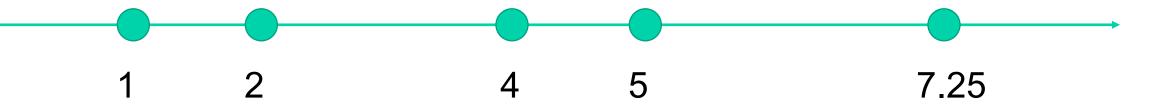




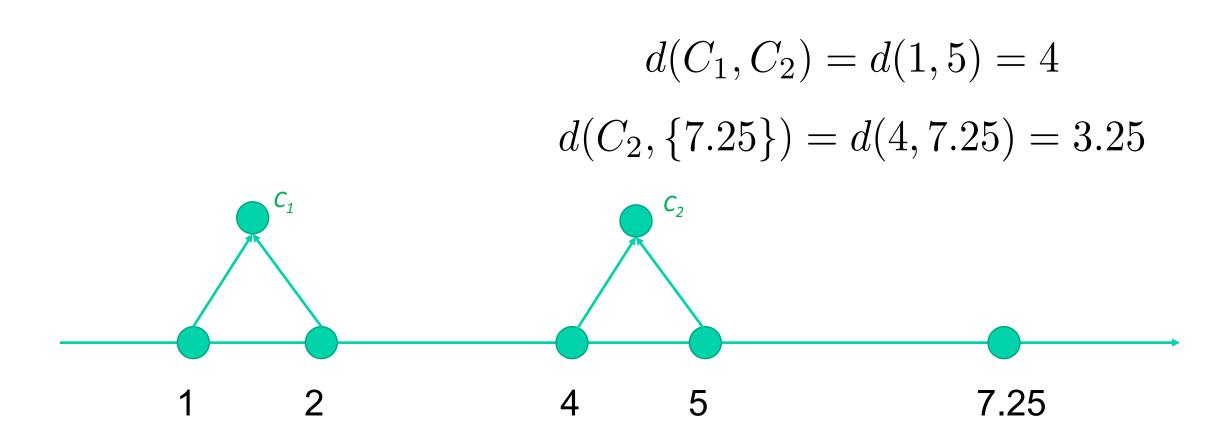


We'll merge using complete-linkage

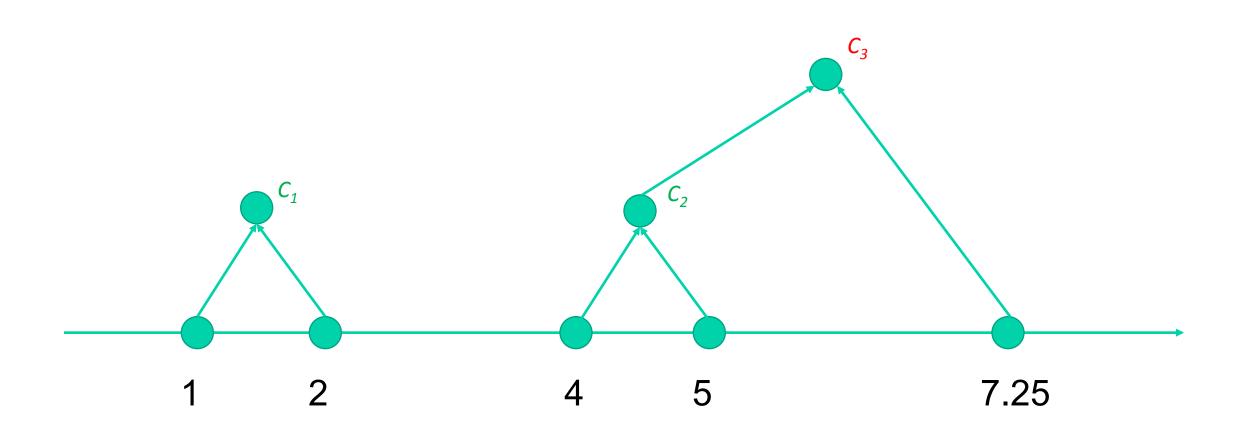
- •1-dimensional vectors.
- Initial: all points are clusters

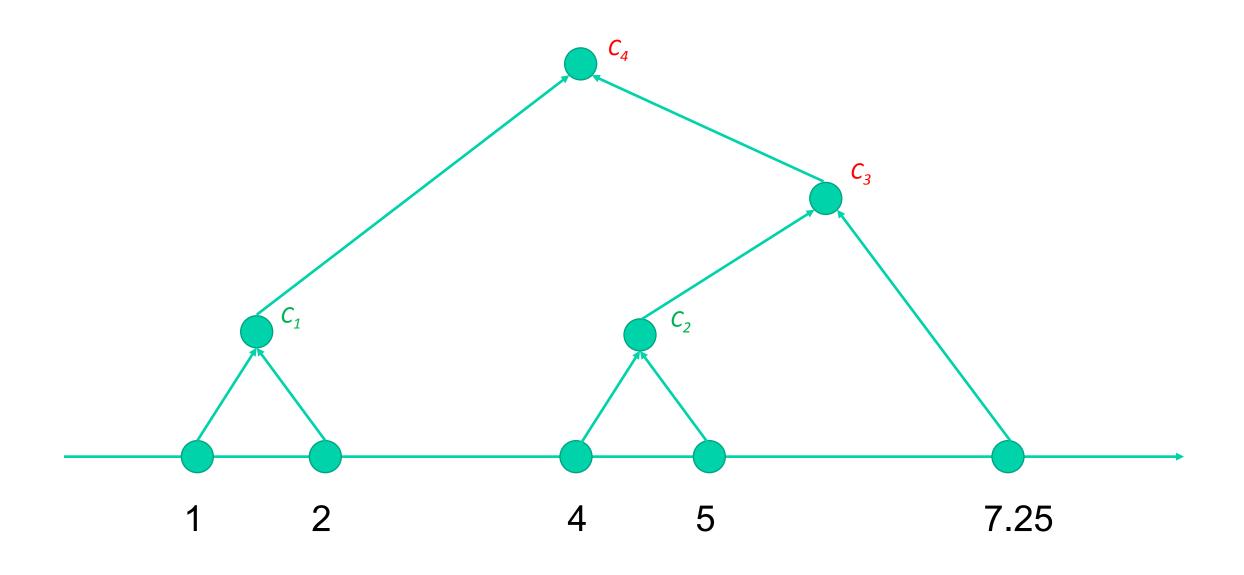


Beginning is the same...



Now different from single linkage:







Break & Quiz

Break & Quiz

Q 2.2: If we do hierarchical clustering on n points, the maximum depth of the resulting tree is

- •A. 2
- •B. log₂ *n*
- •C. n/2
- D. *n*-1

Break & Quiz

Q 2.2: If we do hierarchical clustering on n points, the maximum depth of the resulting tree is

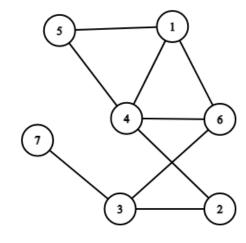
- •A. 2
- •B. log₂ *n*
- •C. n/2
- •D. n-1

Graph/proximity based clustering

- Recall: Graph G = (V,E) has vertex set V, edge set E.
 - Edges can be weighted or unweighted
 - Encode similarity
- Treat each data point as a node in a graph.
- Edges based on similarity of data points
- E.g. for Euclidean vectors!

$$w_{ij} = e^{-lpha \|x_i - x_j\|^2}$$

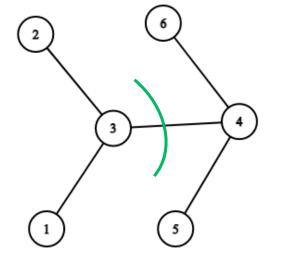
But they don't need to be in Euclidean space!



Graph-Based Clustering

Want: partition V into k groups

- Implies a graph "cut"
- One idea: minimize the weight of the cut



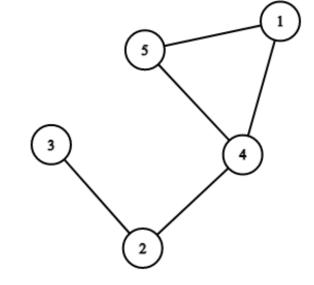
$$W(A,B) = \sum_{i \in A, j \in B} w_{ij}$$

$$\operatorname{cut}(A_1,\ldots,A_k) := \frac{1}{2} \sum_{i=1}^k W(A_i,\overline{A}_i).$$

Partition-Based Clustering

How do we compute these?

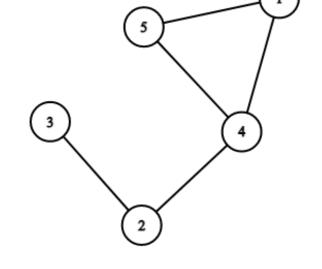
- Hard problem → heuristics
 - Greedy algorithm
 - "Spectral" approaches
- Spectral clustering approach:
 - Adjacency matrix



$$A = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Partition-Based Clustering

- Spectral clustering approach:
 - Adjacency matrix
 - Degree matrix



2	0	0	0	0
0	2	0	0	0
0	0	1	0	0
0	0	0	3	0
0	0	0	0	$\begin{vmatrix} 0 \\ 2 \end{vmatrix}$
	$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	$egin{bmatrix} 2 & 0 \ 0 & 2 \ 0 & 0 \ 0 & 0 \ 0 & 0 \ \end{pmatrix}$	$egin{bmatrix} 2 & 0 & 0 \ 0 & 2 & 0 \ 0 & 0 & 1 \ 0 & 0 & 0 \ 0 & 0 & 0 \end{bmatrix}$	$egin{array}{cccccccccccccccccccccccccccccccccccc$

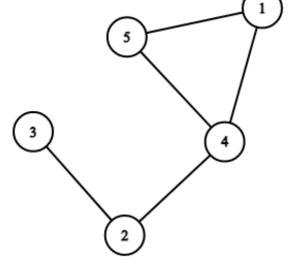
$$A = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Spectral Clustering

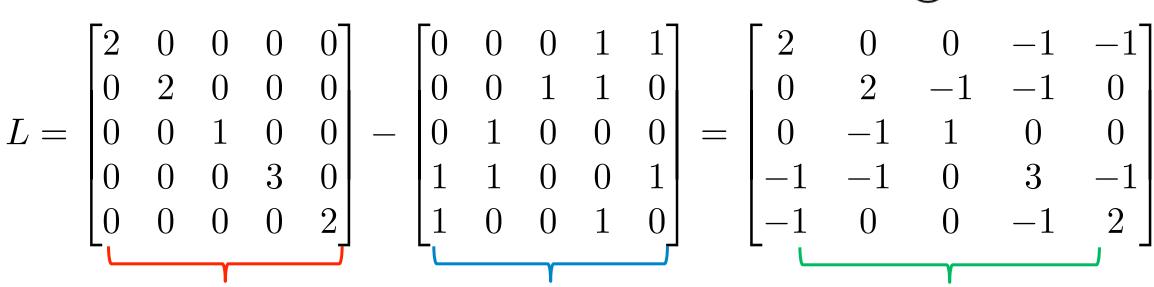
Spectral clustering approach:

Degree Matrix

- 1. Compute Laplacian L = D - A (Important tool in graph theory)



Laplacian



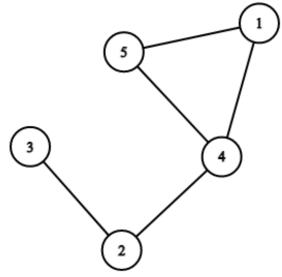
Adjacency Matrix

Spectral Clustering

- Spectral clustering approach:
 - -1. Compute Laplacian L = D A
 - 1a (optional): compute normalized Laplacian: $L = I - D^{1/2}AD^{1/2}$, or $L = I - D^{-1}A$



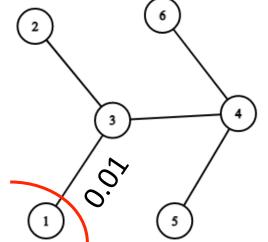
- 3. Set U to be the $n \times k$ matrix with $u_1, ..., u_k$ as columns. Take the n rows formed as points
- 4. Run k-means on the representations

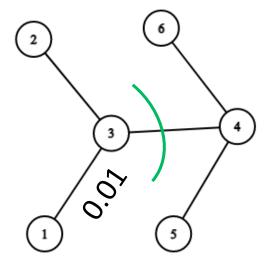


Why normalized Laplacian?

Want: partition V into V₁ and V₂

- Implies a graph "cut"
- One idea: minimize the weight of the cut
 - Downside: might just cut of one node
 - Need: "balanced" cut





Why Normalized Laplacian?

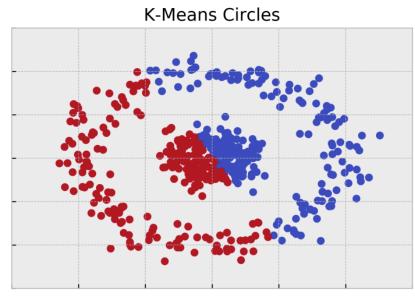
Want: partition V into V₁ and V₂

- Just minimizing weight is not always a good idea.
- We want balance!

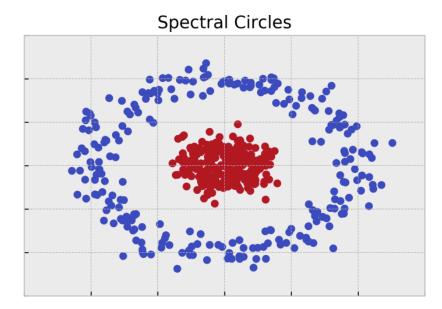
$$\operatorname{Ncut}(A_1, \dots, A_k) := \frac{1}{2} \sum_{i=1}^k \frac{W(A_i, \overline{A}_i)}{\operatorname{vol}(A_i)}$$

$$ext{vol}(ext{A}) = \sum_{i \in A} ext{degree(i)} = \sum_{i \in A} \sum_{j \in ext{nbd}(i)} w_{ij}$$

Spectral Clustering



Credit: William Fleshman





Thanks Everyone!

Some of the slides in these lectures have been adapted/borrowed from materials developed by Mark Craven, David Page, Jude Shavlik, Tom Mitchell, Nina Balcan, Elad Hazan, Tom Dietterich, Pedro Domingos, Jerry Zhu, Yingyu Liang, Volodymyr Kuleshov, and Fred Sala