



CS 760: Machine Learning
Unsupervised Learning III: Generative Models

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Outline

- **Intro to Generative Models**

- histograms,

- **Flow-based Models**

- Transformations, training, sampling

- **Generative Adversarial Networks (GANs)**

- Generators, discriminators, training, examples

Generative Models

- Goal: learn an underlying process for (unlabeled) data.

Applications: Generate Images

- Old idea---tremendous growth
- Historical evolution:



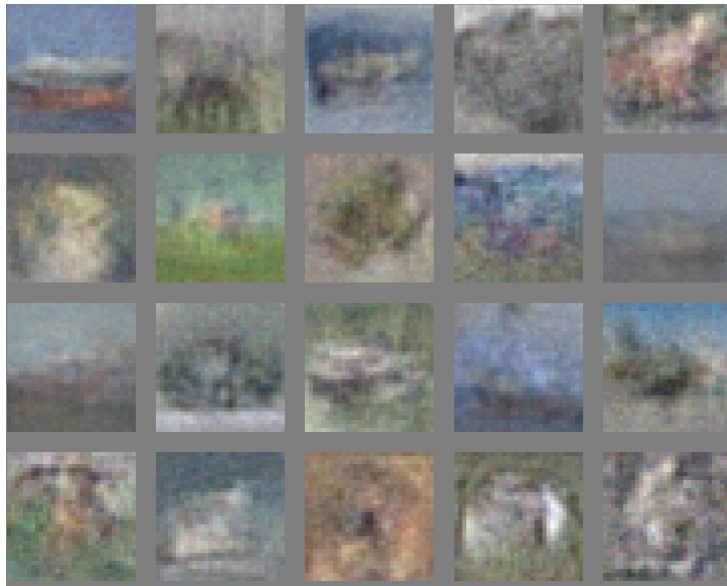
2006: Hinton et al



2013: Kingma & Welling

Applications: Generate Images

- More recently, GAN models: 2014
 - Goodfellow et al



Applications: Generate Images

- More recently, GAN models
 - StyleGAN, Karras, Laine, Aila, 2018



Applications: Generate Images/Video

- GANs can also generate video
 - Plus transfer:



CycleGAN: Zhu, Park, Isola & Efros, 2017

Additional Applications

- **Compress data**
 - Can often do better than fixed methods like JPEG
 - Similar to nonlinear dimensionality reduction

- Obtain **good representations**
 - Then can fine-tune for particular tasks
 - Unlabeled data is cheap, labeled data is not.

Goal: Learn a Distribution

- Want to estimate p_{data} from samples

$$x^{(1)}, x^{(2)}, \dots, x^{(n)} \sim p_{\text{data}}(x)$$

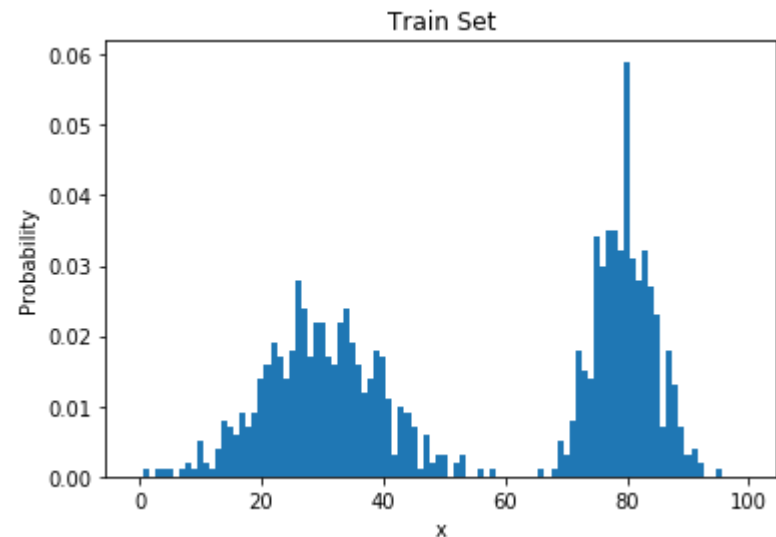
- Useful abilities to have:
 - **Inference**: compute $p(x)$ for some x
 - **Sampling**: obtain a sample from $p(x)$

Goal: Learn a Distribution

- Want to estimate p_{data} from samples

$$x^{(1)}, x^{(2)}, \dots, x^{(n)} \sim p_{\text{data}}(x)$$

- **One way:** build a histogram:
- Bin data space into k groups.
 - Estimate p_1, p_2, \dots, p_k
- Train this model:
 - Count times bin i appears in dataset



Histograms: Inference & Samples

- **Inference**: check our estimate of p_i
- **Sampling**: straightforward

- But ...
 - inefficient in high dimensions

Parametrizing Distributions

- Don't store each probability, store $p_{\theta}(x)$
- One approach: likelihood-based
 - We know how to train with **maximum likelihood**

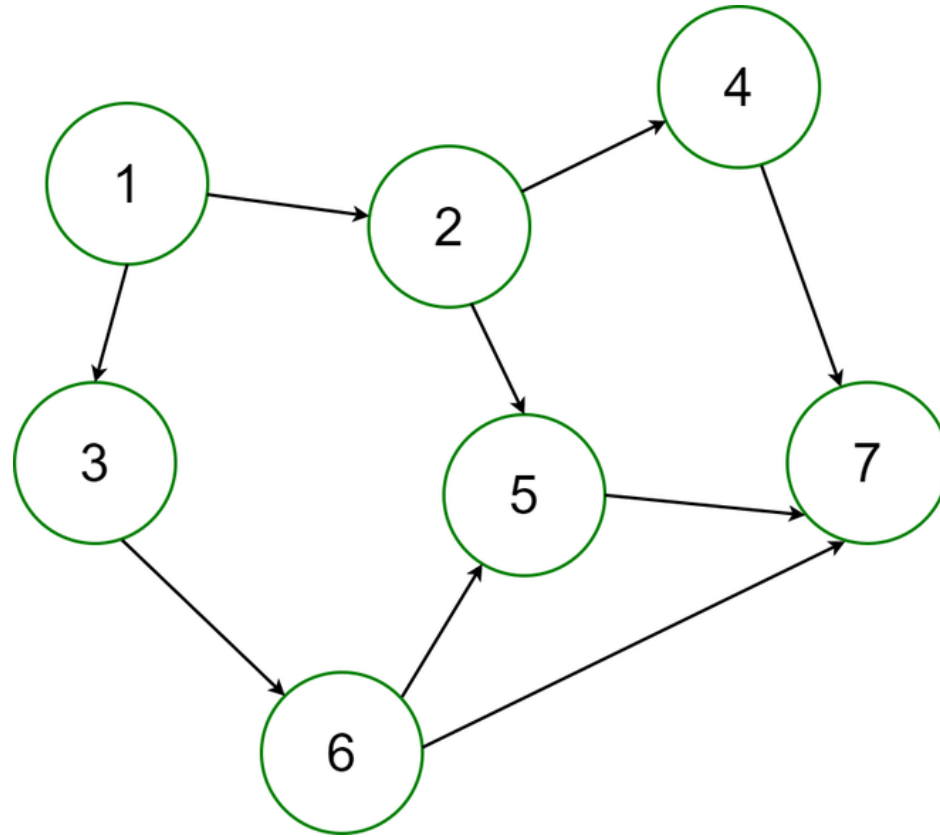
$$\arg \min_{\theta} -\frac{1}{n} \sum_{i=1}^n \log p_{\theta}(x^{(i)})$$

Parametrizing Distributions

- One approach: likelihood-based
 - We know how to train with **maximum likelihood**
 - Then, train with SGD
 - Just need to make some choices for $p_{\theta}(x)$

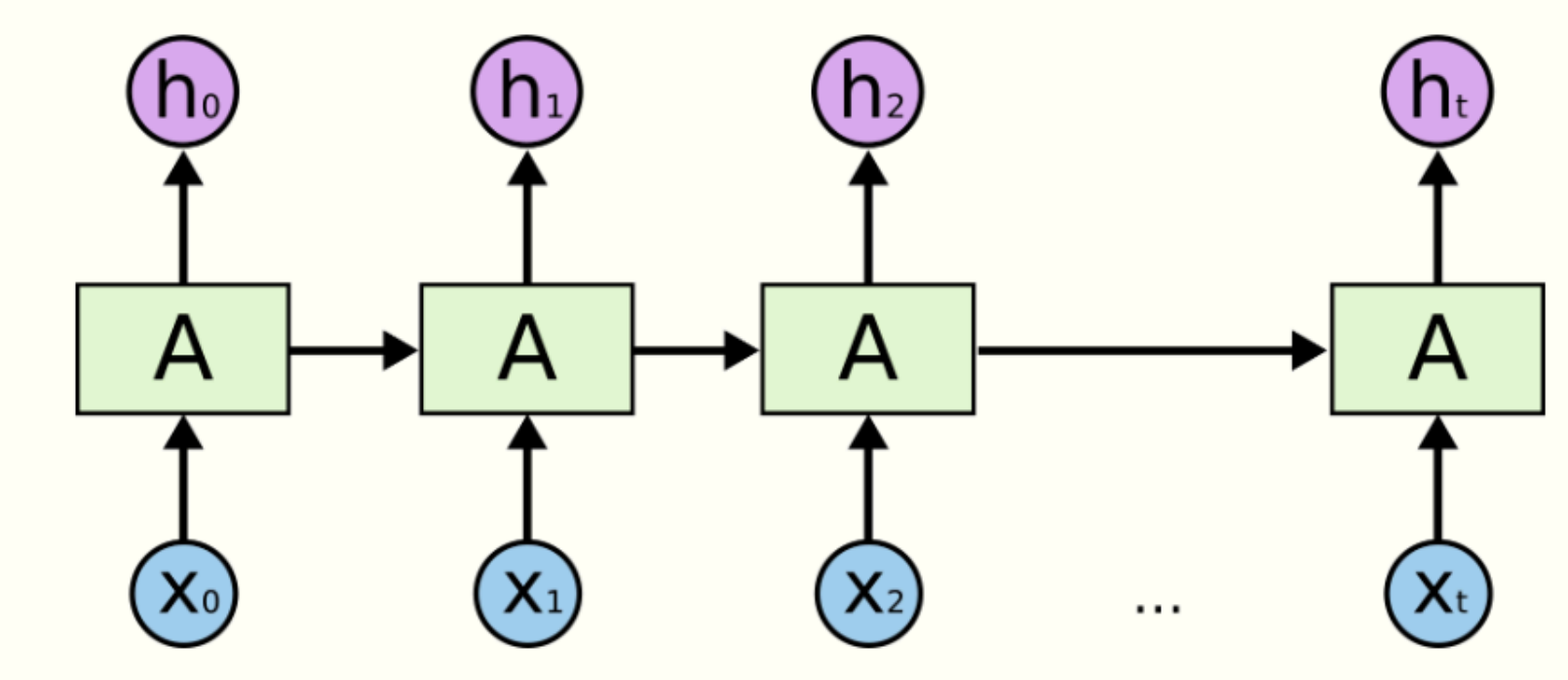
Parametrizing Distributions: Bayes Nets

- Coming up next week.



Parametrizing Distributions: Autoregressive models

- Later in class



Flow Models

- One way to specify $p_{\theta}(x)$
- Use a latent variable z with a “simple” (e.g normal) distribution.
- Then use a “complex” transformation $x = f_{\theta}(z)$

Flow Models

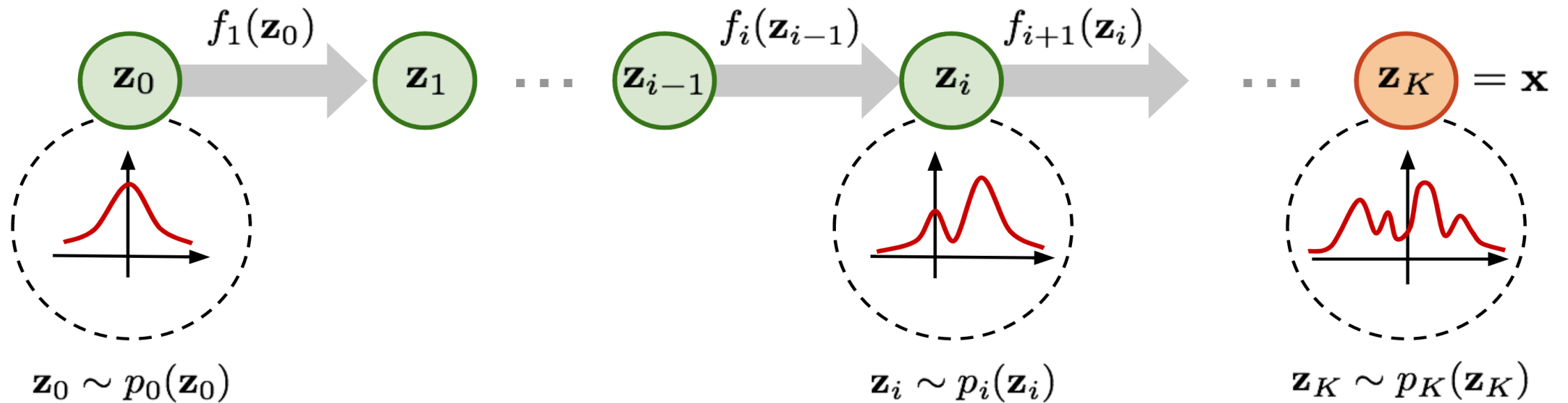
- We will need to compute the inverse transformation and take its derivative as well.
- So compose of multiple “simple” transformations

$$x = f_{\theta_k}(f_{\theta_{k-1}}(\dots f_{\theta_1}(z)))$$

$$z = f_{\theta_1}^{-1}(f_{\theta_2}^{-1}(\dots f_{\theta_k}^{-1}(x)))$$

Flow Models

- Transform a simple distribution to complex via a chain of invertible transformations (the “flow”)



$$\mathbf{z}_0 \sim p_0(\mathbf{z}_0)$$

Lilian Weng

$$\mathbf{z}_i \sim p_i(\mathbf{z}_i)$$

$$\mathbf{z}_K \sim p_K(\mathbf{z}_K)$$

Flow Models: How to sample?

- Sample from Z (the latent variable)---has a simple distribution that lets us do it: Gaussian, uniform, etc.
- Then run the sample z through the flow to get a sample x

Flow Models: How to train?

- Relationship between $p_x(x)$ and $p_z(z)$ (densities of x and z), given that $x = f_\theta(z)$?

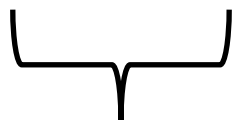
$$p_x(x) = p_z(f_\theta^{-1}(x)) \left| \frac{\partial f_\theta^{-1}(x)}{\partial x} \right|$$

Determinant of
Jacobian matrix



Flow Models: Training

$$\max_{\theta} \sum_i \log(p_x(x^{(i)}; \theta)) = \max_{\theta} \left(\sum_i \log(p_z(f_{\theta}^{-1}(x^{(i)}))) + \log \left| \frac{\partial f_{\theta}^{-1}(x^{(i)})}{\partial x} \right| \right)$$



Maximum
Likelihood



Latent variable
version

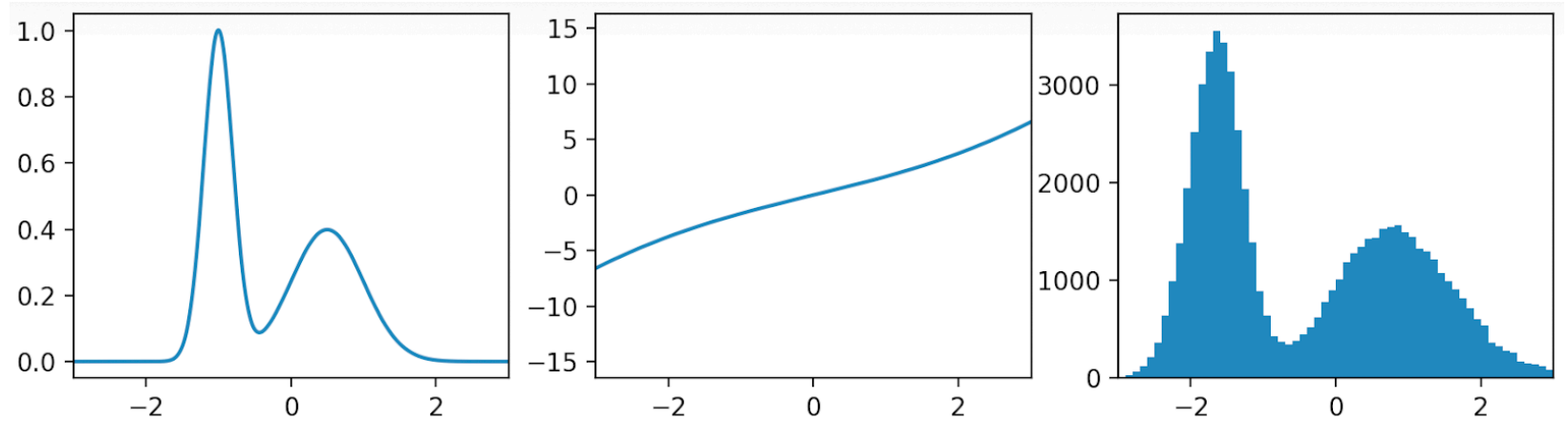


Determinant of
Jacobian matrix

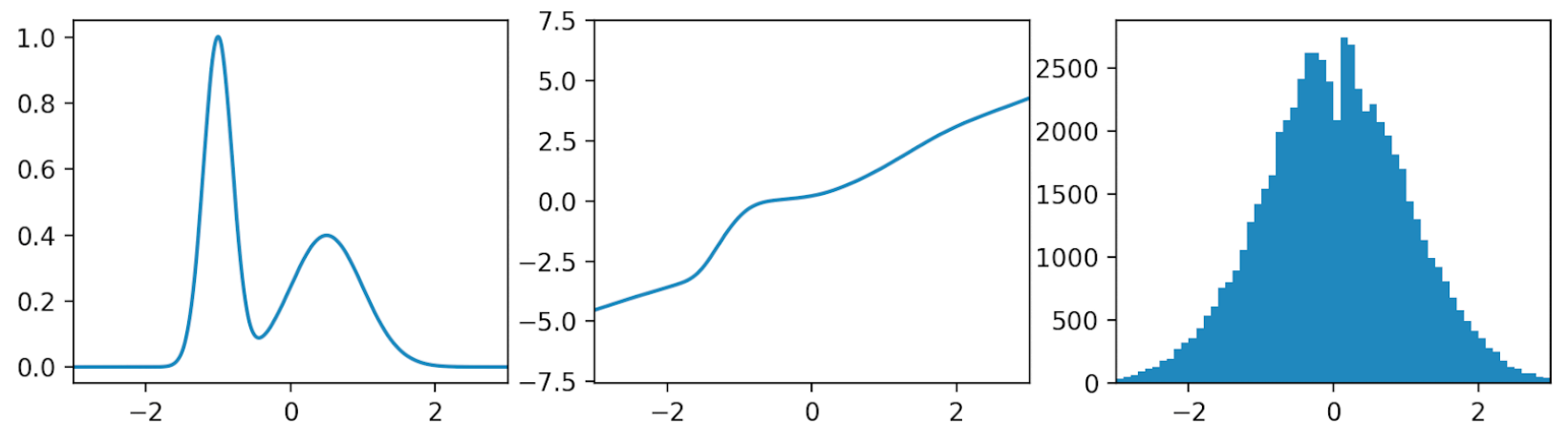
Flows: Example

- Inverse flow to a Gaussian (right)

- Before training:



- After training:



Flows: Transformations

- What kind of f transformations should we use?
- Many choices:
 - Affine: $f(x) = A^{-1}(x - b)$
 - Elementwise: $f(x_1, \dots, x_d) = (f(x_1), \dots, f(x_d))$
 - Splines:
- Desirable properties:
 - Invertible
 - Differentiable

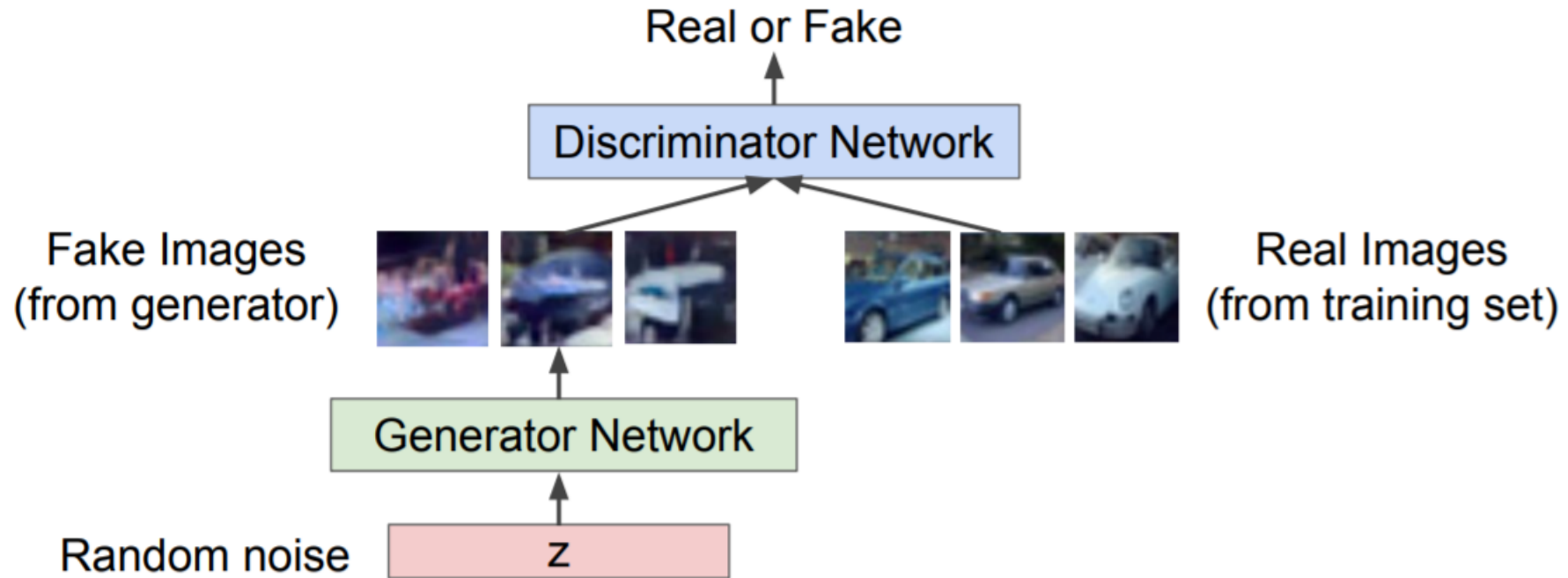
GANs: Generative Adversarial Networks

- So far, we've been modeling the density...
 - What if we just want to get high-quality samples?
- GANs do this.
 - Think of art forgery
 - Left: original
 - Right: forged version
 - Two-player game. **Forger** wants to pass off the forgery as an original; **investigator** wants to distinguish forgery from original



GANs: Basic Setup

- Let's set up networks that implement this idea:
 - Discriminator network: like the **investigator**
 - Generator network: like the **forgery**



GAN Training: Discriminator

- How to train these networks? Two sets of parameters to learn: θ_d (**discriminator**) and θ_g (**generator**)
- Let's fix the generator. What should the discriminator do?
 - Distinguish fake and real data: binary classification.
 - Use the cross entropy loss, we get

$$\max_{\theta_d} \mathbb{E}_{x \sim p_{\text{data}}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

↑ ↑

Real data, want to classify 1 **Fake data, want to classify 0**

GAN Training: Generator & Discriminator

- How to train these networks? Two sets of parameters to learn: θ_d (**discriminator**) and θ_g (**generator**)
- This makes the discriminator better, but also want to make the generator more capable of fooling it:
 - Minimax game! Train jointly.

$$\min_{\theta_g} \max_{\theta_d} \mathbb{E}_{x \sim p_{\text{data}}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

↑
Real data, want
to classify 1

↑
Fake data, want
to classify 0

GAN Training: Alternating Training

- So we have an optimization goal:

$$\min_{\theta_g} \max_{\theta_d} \mathbb{E}_{x \sim p_{\text{data}}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

- Alternate training:

- **Gradient ascent**: fix generator, make the discriminator better:

$$\max_{\theta_d} \mathbb{E}_{x \sim p_{\text{data}}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

- **Gradient descent**: fix discriminator, make the generator better

$$\min_{\theta_g} \mathbb{E}_{z \sim p(z)} \log(1 - D_{\theta_d}(G_{\theta_g}(z)))$$

GAN Training: Issues

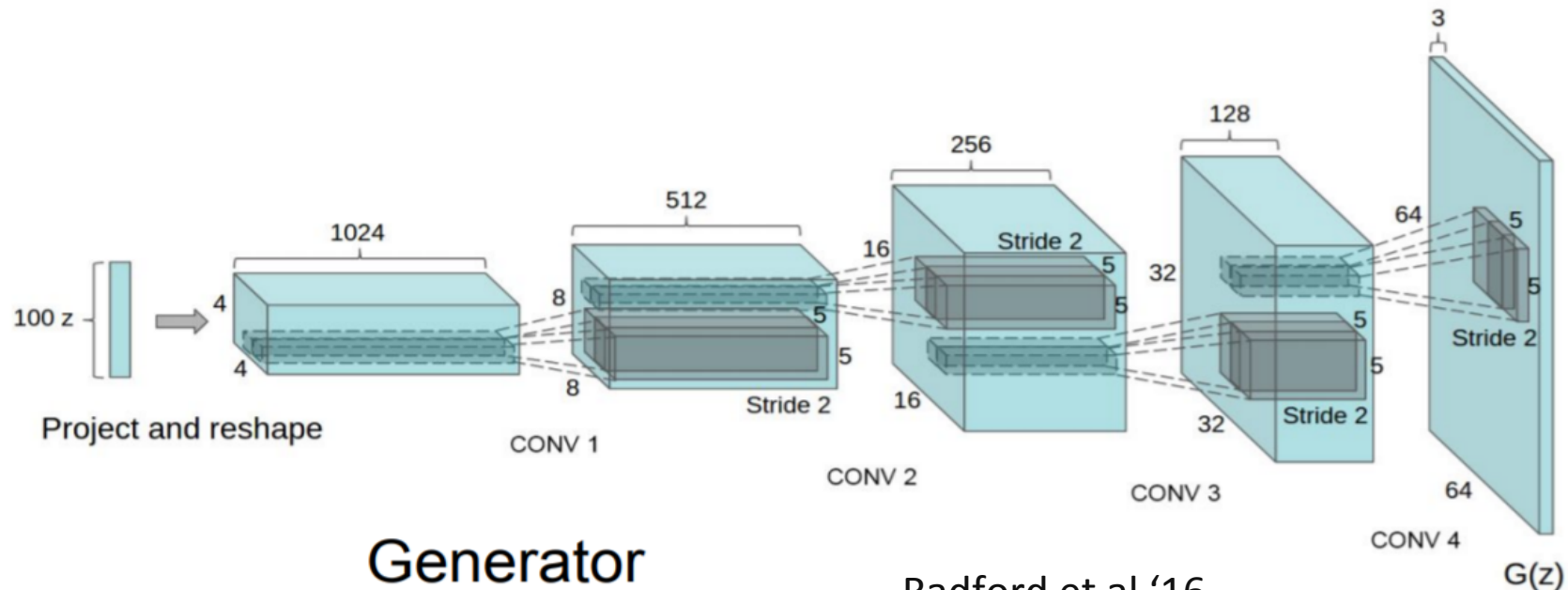
- Training often not stable
- Many tricks to help with this:
 - Replace the generator training with

$$\max_{\theta_g} \mathbb{E}_{z \sim p(z)} \log(D_{\theta_d}(G_{\theta_g}(z)))$$

- Better gradient shape
 - Choose number of alt. steps carefully
- Can still be challenging.

GAN Architectures

- **Discriminator**: image classification, use a **CNN**
- What should **generator** look like
 - Input: noise vector z . Output: an image (ie, volume 3 x width x height)
 - Similar to a reversed CNN pattern...



GANs: Example

- From Radford's paper, with 5 epochs of training:





Thanks Everyone!

Some of the slides in these lectures have been adapted/borrowed from materials developed by Mark Craven, David Page, Jude Shavlik, Tom Mitchell, Nina Balcan, Elad Hazan, Tom Dietterich, Pedro Domingos, Jerry Zhu, Yingyu Liang, Volodymyr Kuleshov, Fei-Fei Li, Justin Johnson, Serena Yeung, Pieter Abbeel, Peter Chen, Jonathan Ho, Aravind Srinivas