# DATA WITHOUT BORDERS **GAME-THEORETIC CHALLENGES IN DEMOCRATIZING DATA**

# MIDWEST MACHINE LEARNING SYMPOSIUM MAY 20, 2024

**KIRTHEVASAN KANDASAMY** UNIVERSITY OF WISCONSIN-MADISON



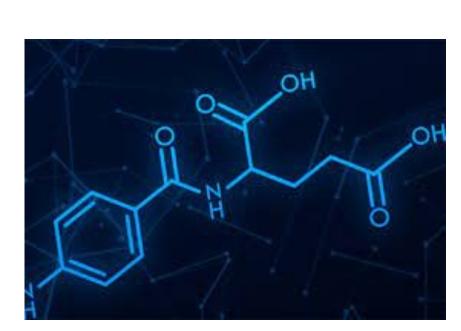
# MACHINE LEARNING IS UBIQUITOUS

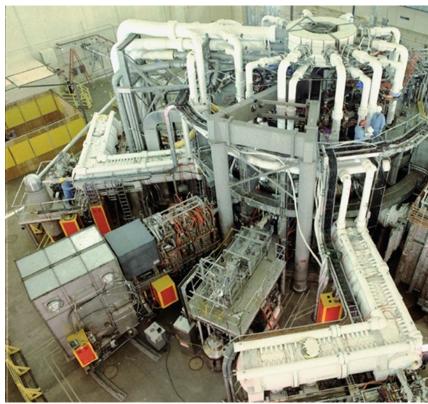
### Consumer facing businesses

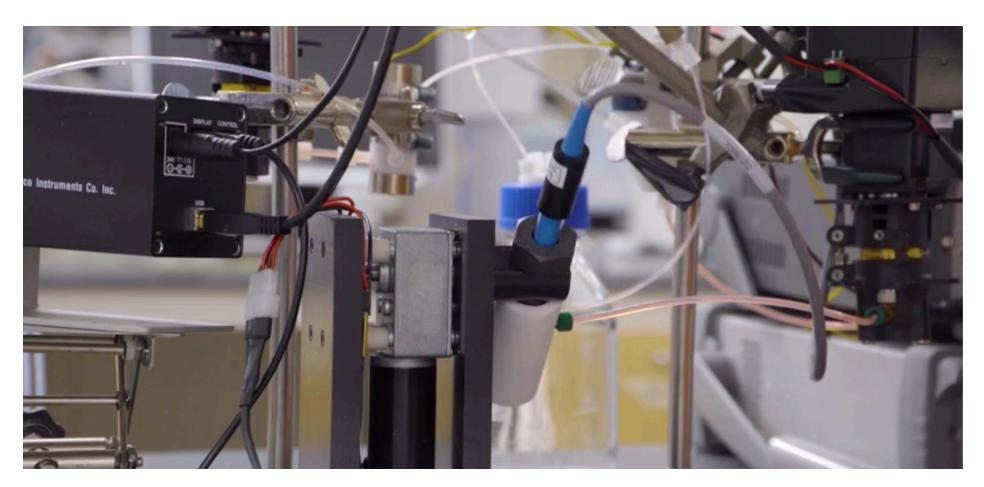
### Industrial processes



# Scientific research Transport/logistics











# DATA IS AN INVALUABLE RESOURCE



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The Economist, NY Times, Forbes, Wired, Deloitte, EY, Boston Consulting Group, and several more ...





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# But data is different to other types of resources

Data is **costly** to produce, but **free** to replicate.





# **A UTOPIAN GOAL**

Everyone collects data, everyone shares their data with others.

- Cost incurred by one organization to produce data can benefit others. -
- Better for the organizations, better for society at large.











#### **Small organizations with little data:**





#### **Small organizations with little data:**

#### Large organization with lots of data:





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#### **Small organizations with little data:**

#### Large organization with lots of data:

# larger organizations.







By sharing data with each other, small organizations can compete with







#### **Ethical/Legal**

Privacy Ownership of data





Privacy Ownership of data



#### Security

Data breaches Adversarial attacks





Privacy Ownership of data



#### Security

Data breaches Adversarial attacks

#### Logistical

Inter-operability Communication costs







Privacy Ownership of data



#### Incentives

Free-riding Competition

#### Security

Data breaches

Inter-operability

Logistical

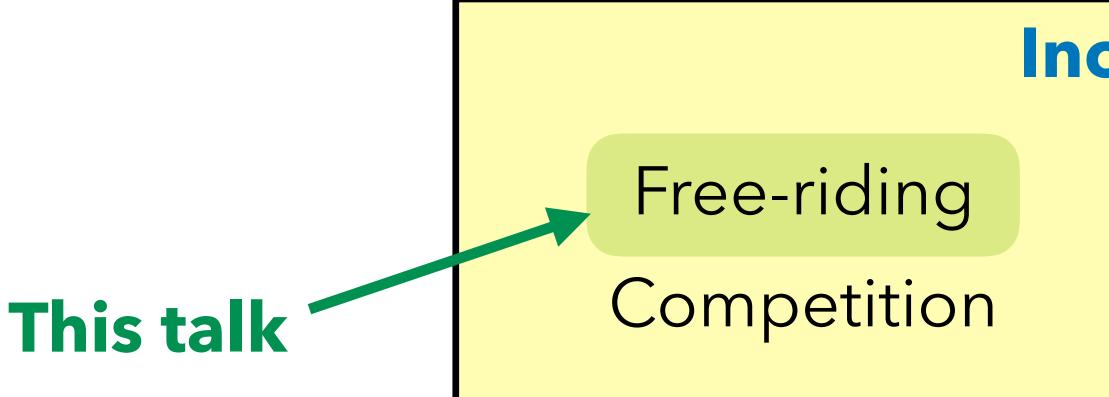
Communication costs

Data monetization Data valuation









#### Security

Data breaches Adversarial attacks Inter-operability

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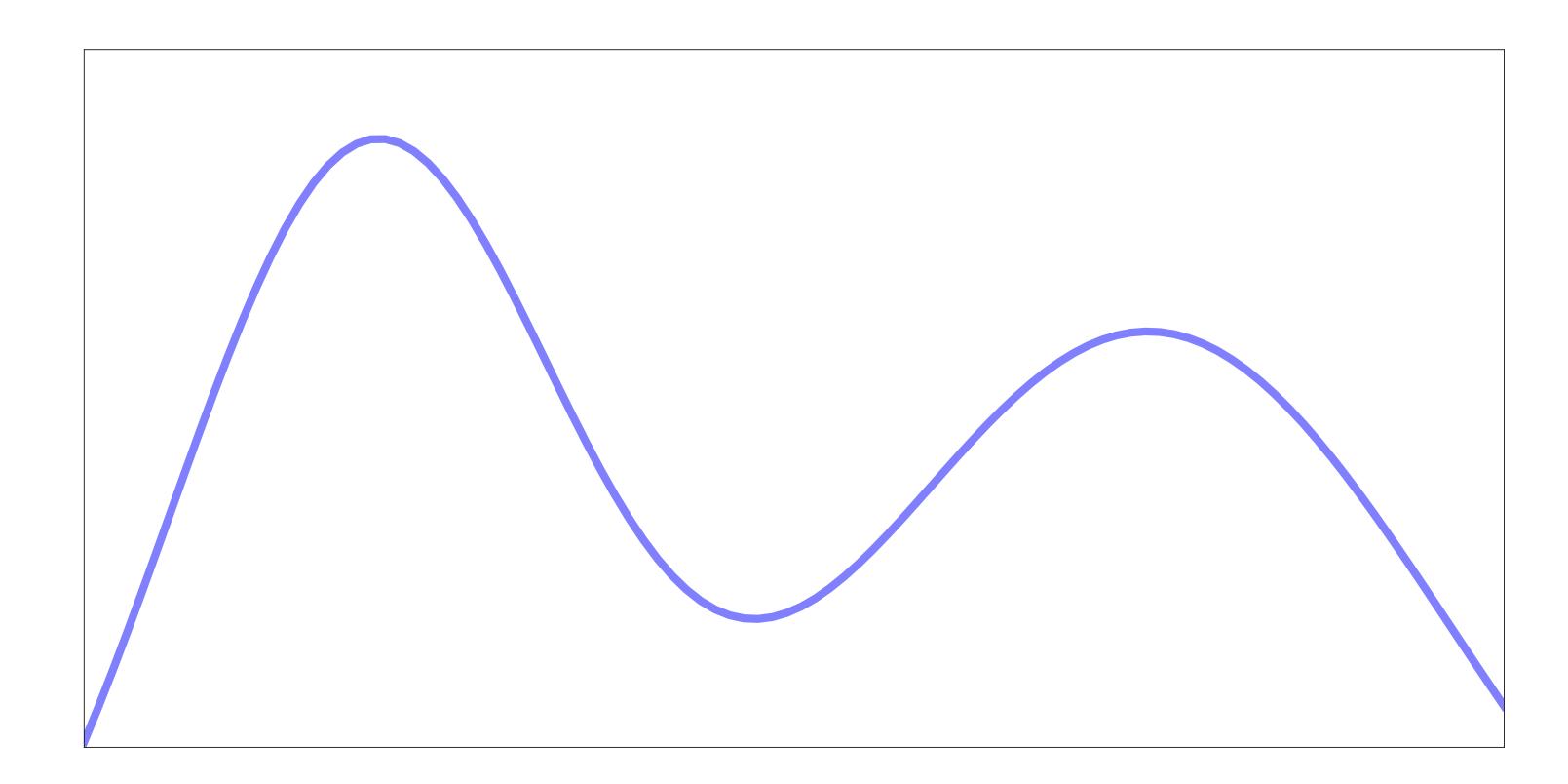
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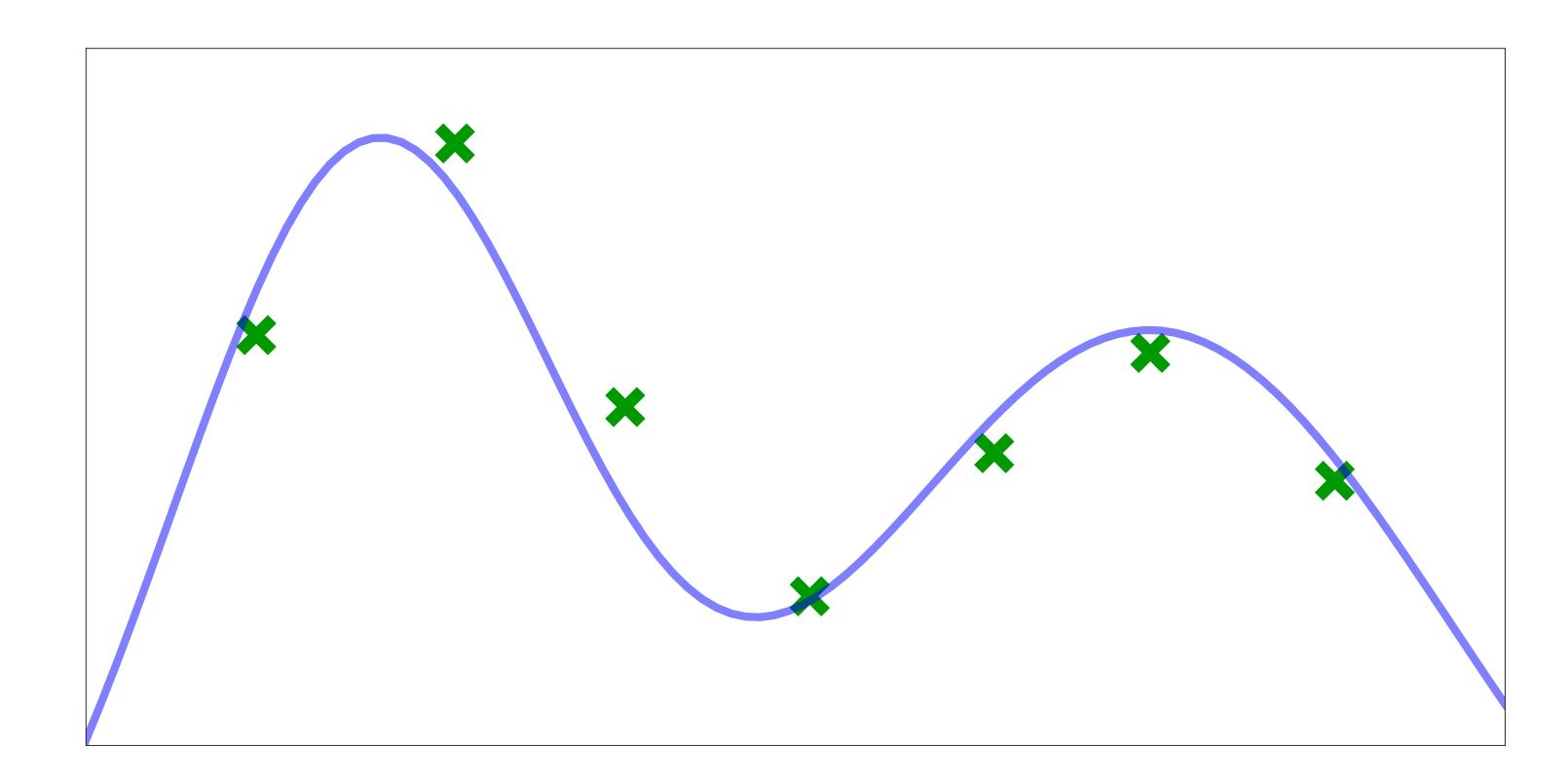


#### agent's penalty = estimation error + cost of data collection



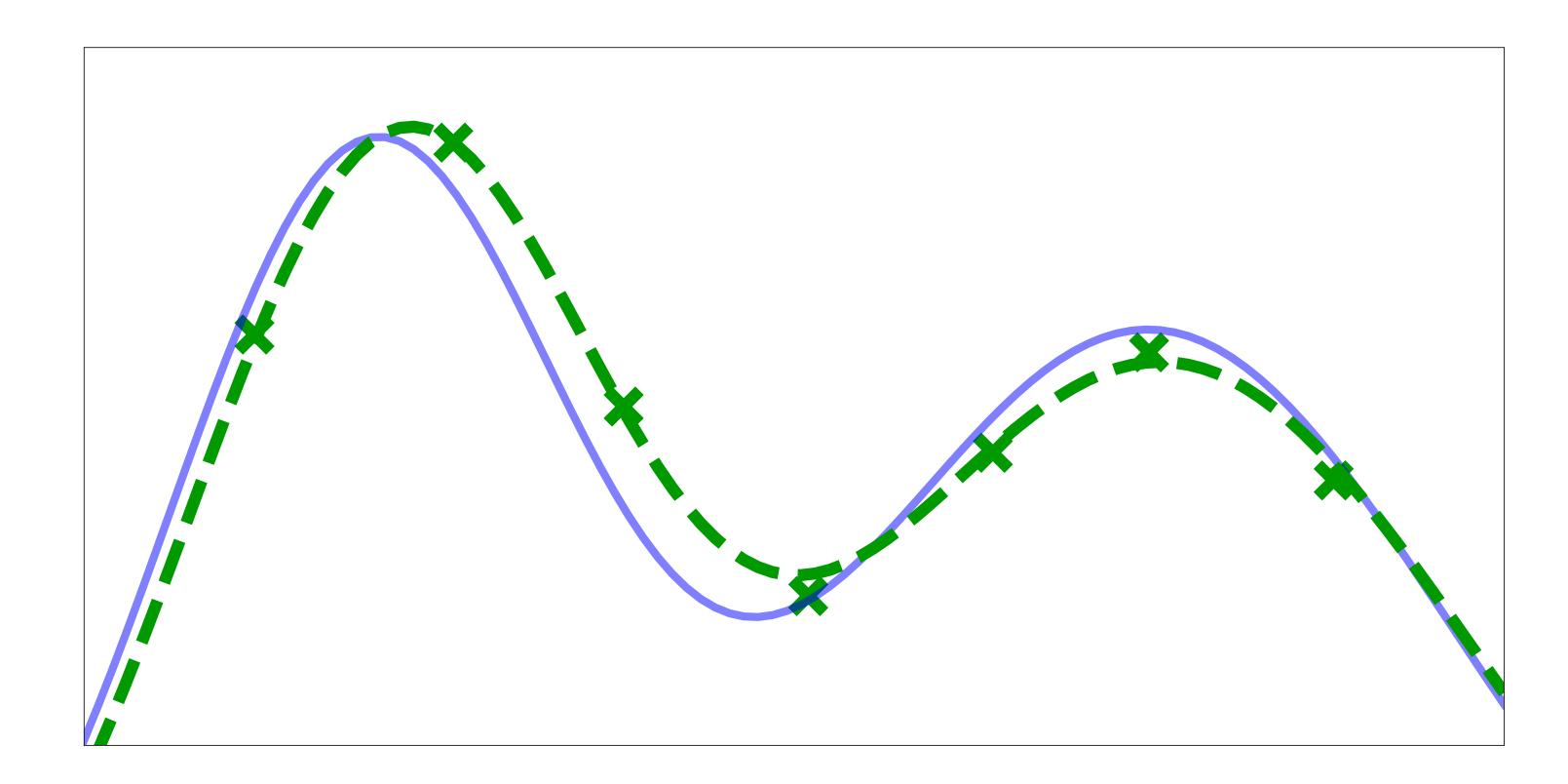


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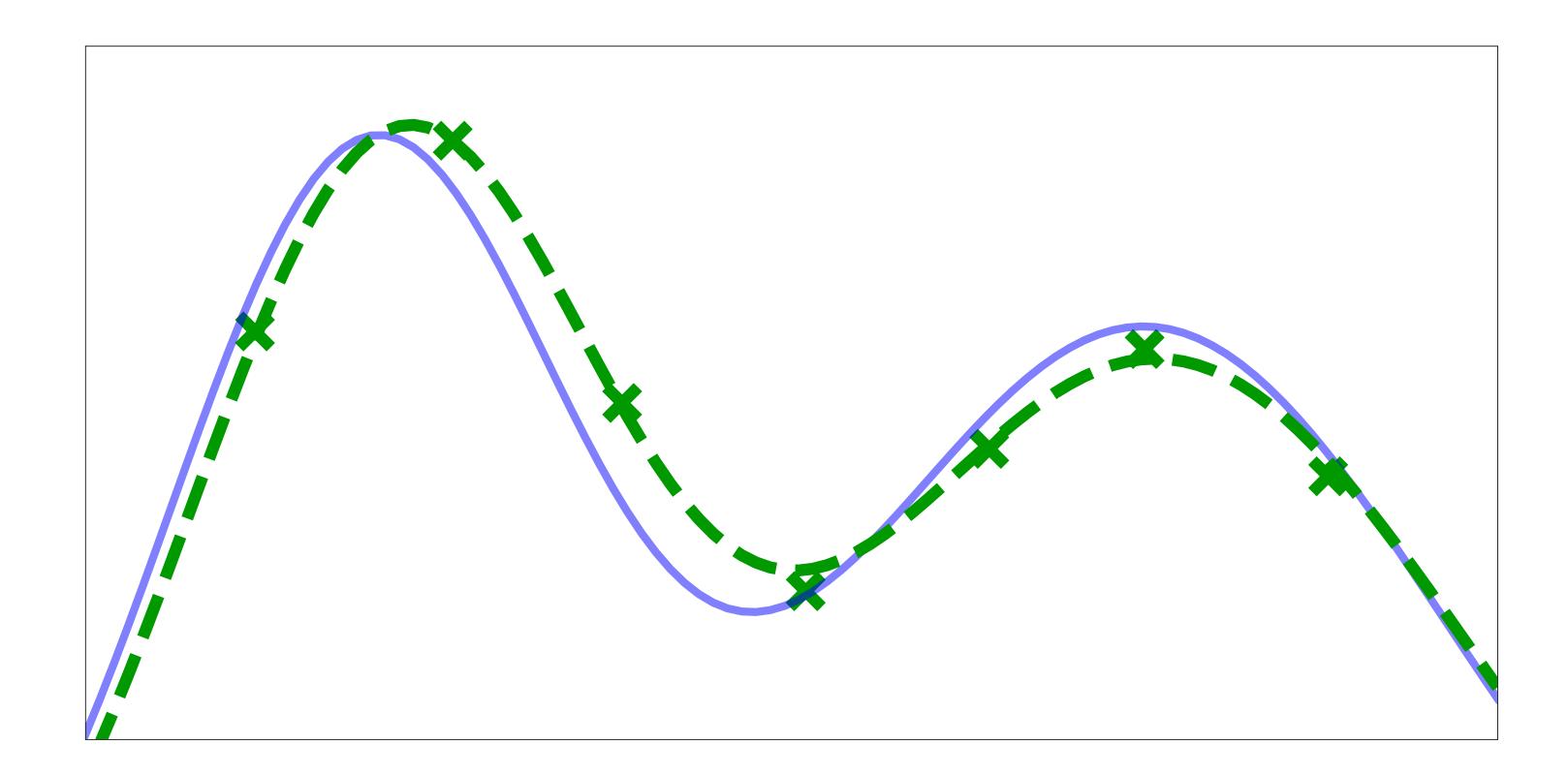


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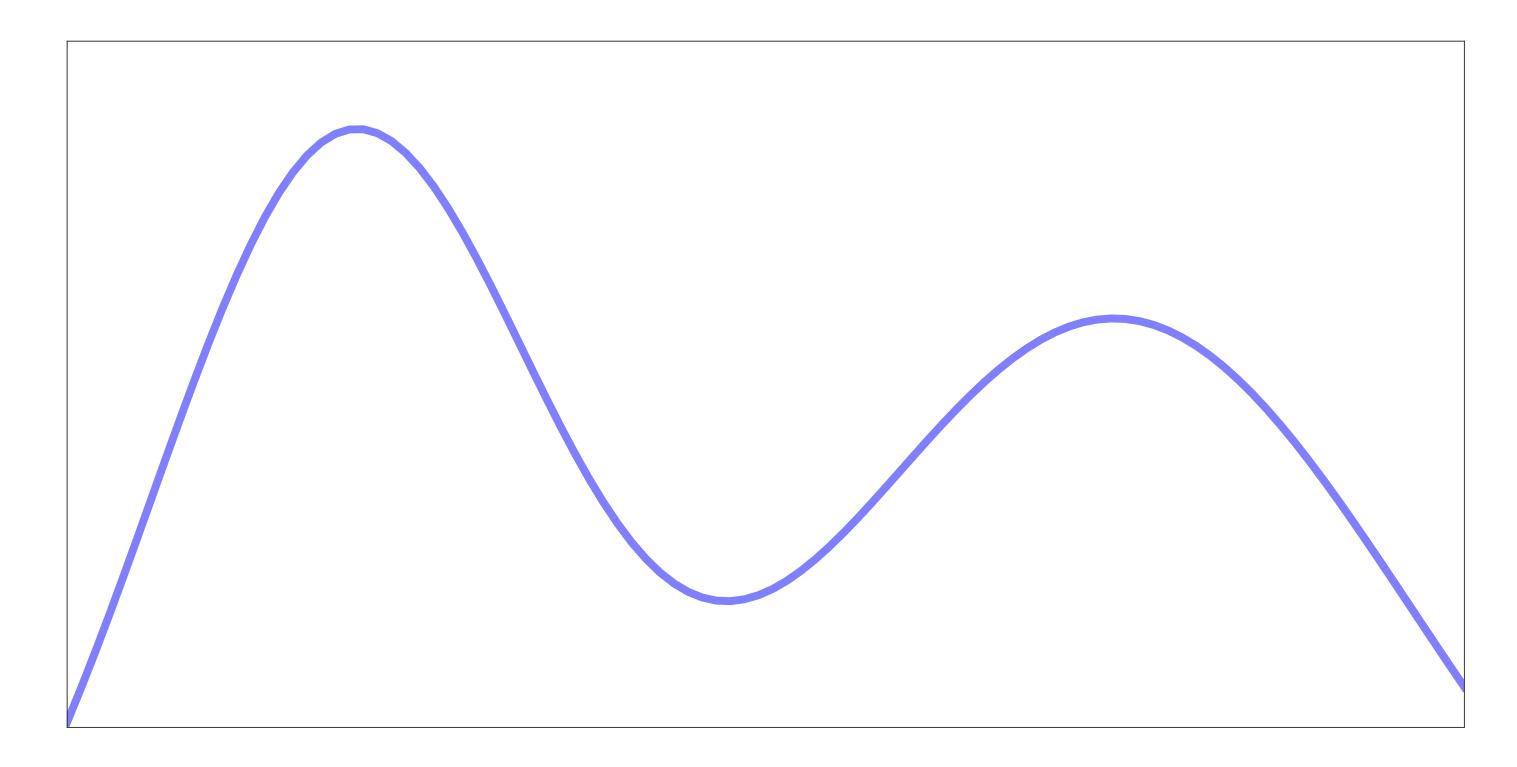


When working on her own, an agent will collect enough data until the cost offsets the (diminishing) increase in value from data.



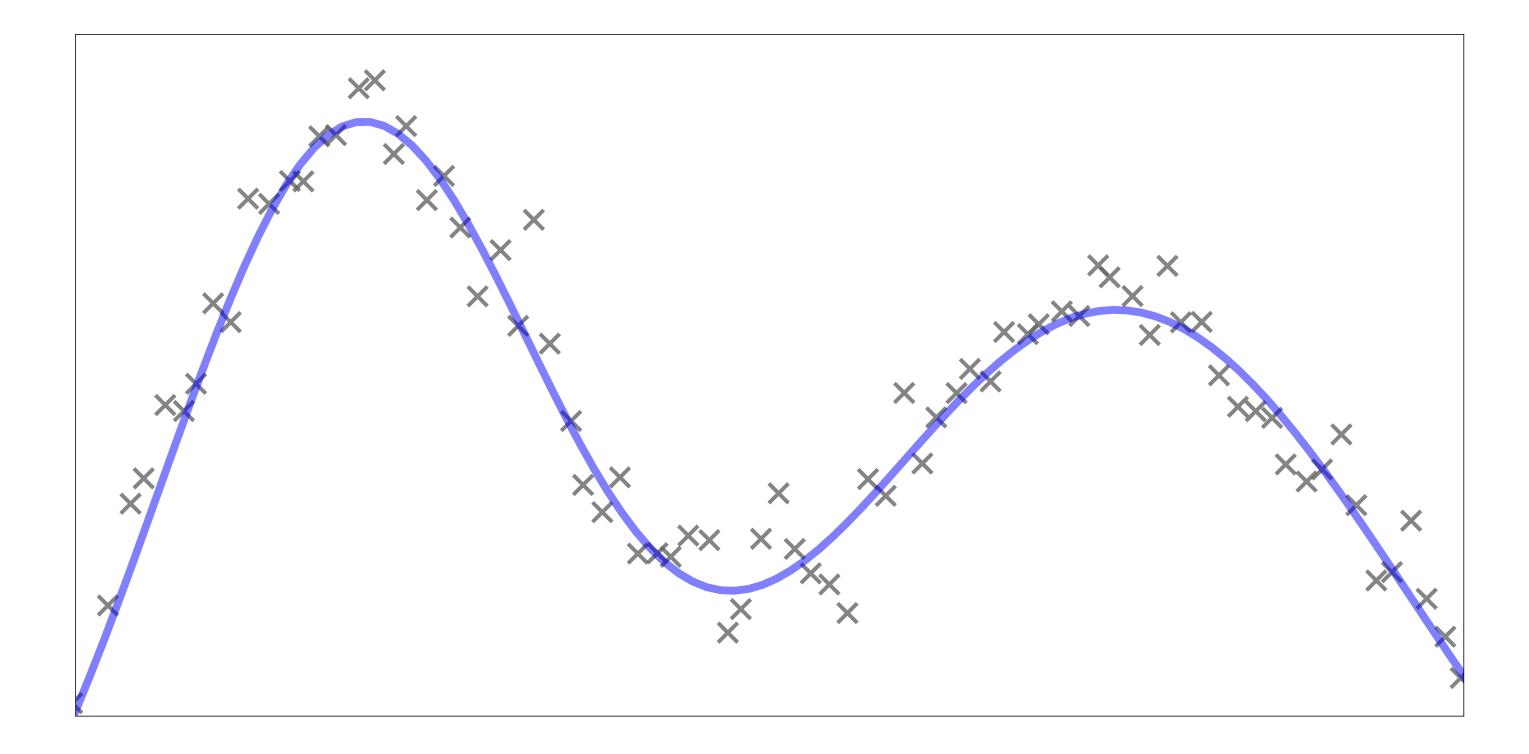


# Multiple agents share data via a *naive* pool-and-share protocol: Everyone collects data, everyone gets a copy of the others' data.



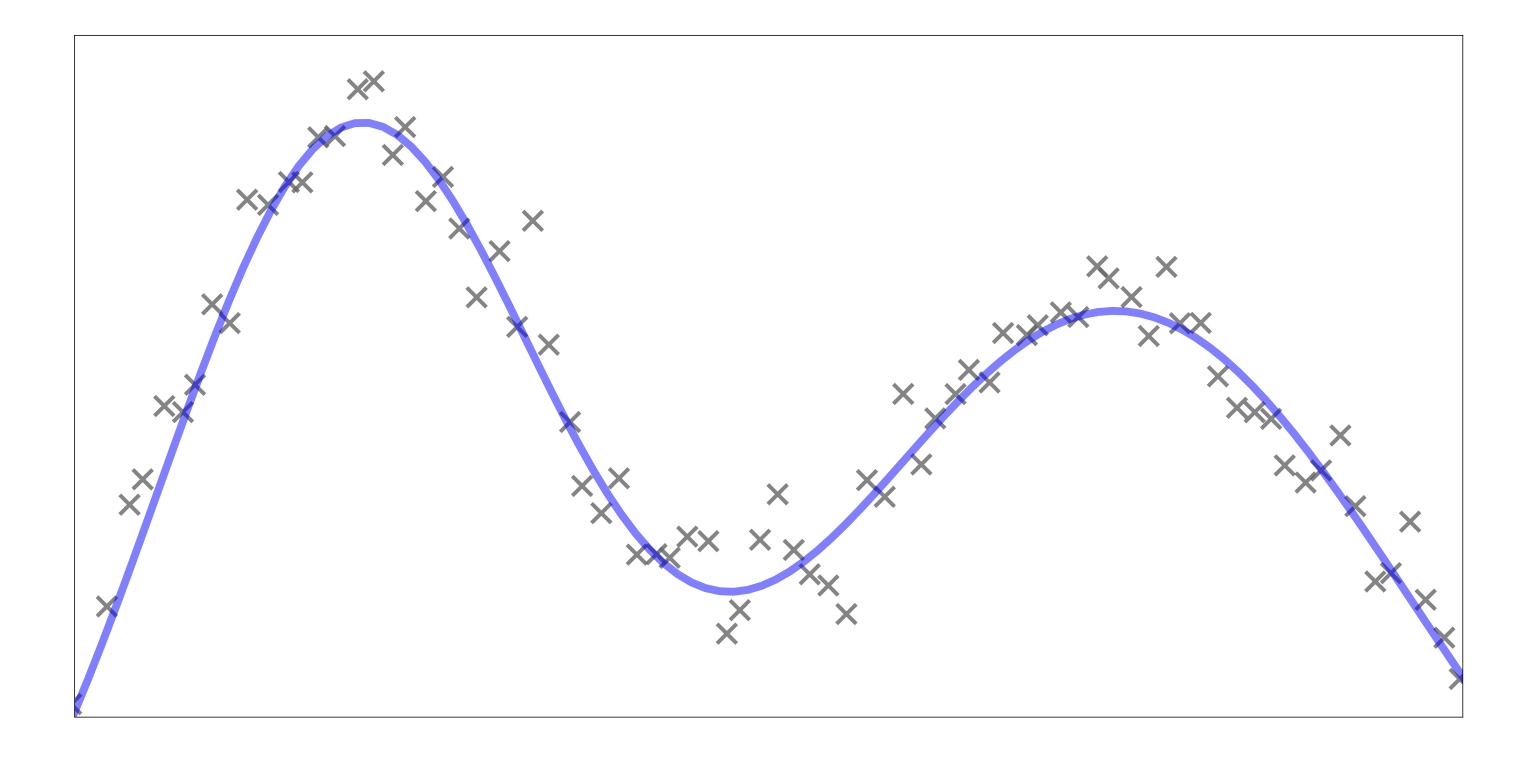


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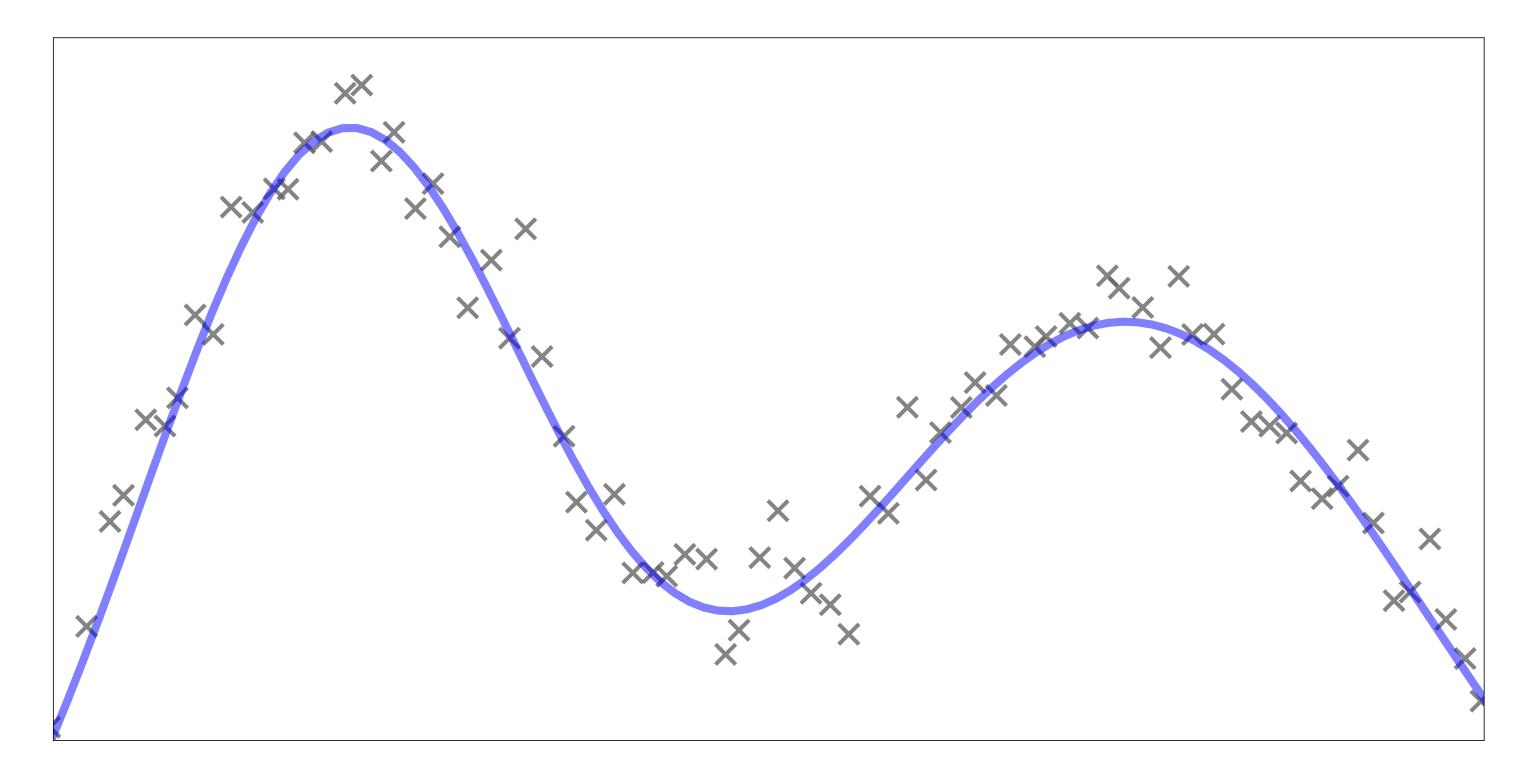
# Multiple agents share data via a *naive* pool-and-share protocol: Everyone collects data, everyone gets a copy of the others' data.



If others are already contributing large amounts of data, an agent has no incentive to collect/contribute data of her own.

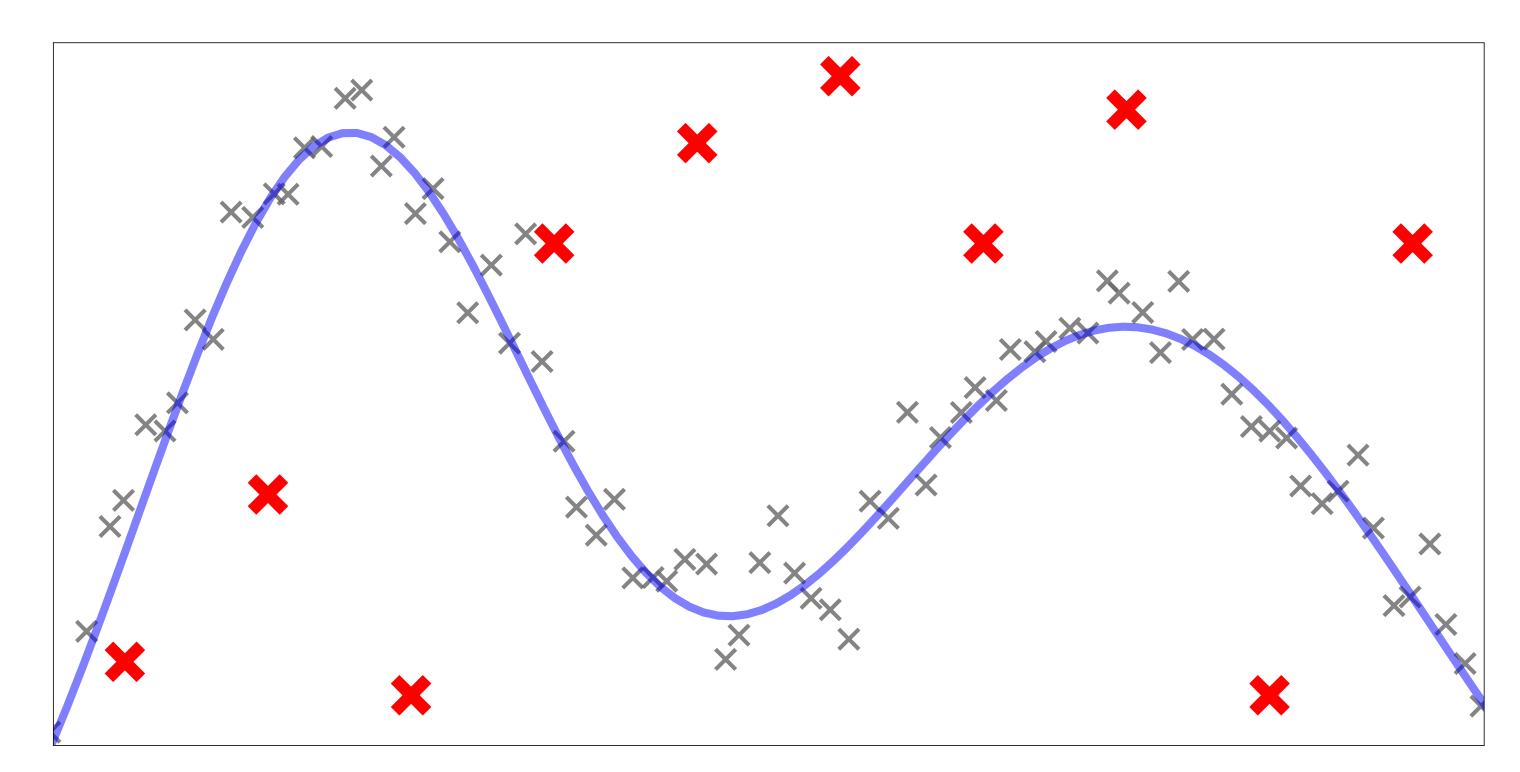


#### A seemingly plausible work-around (but does not work): Pool-and-share but only if the agent contributes sufficient data





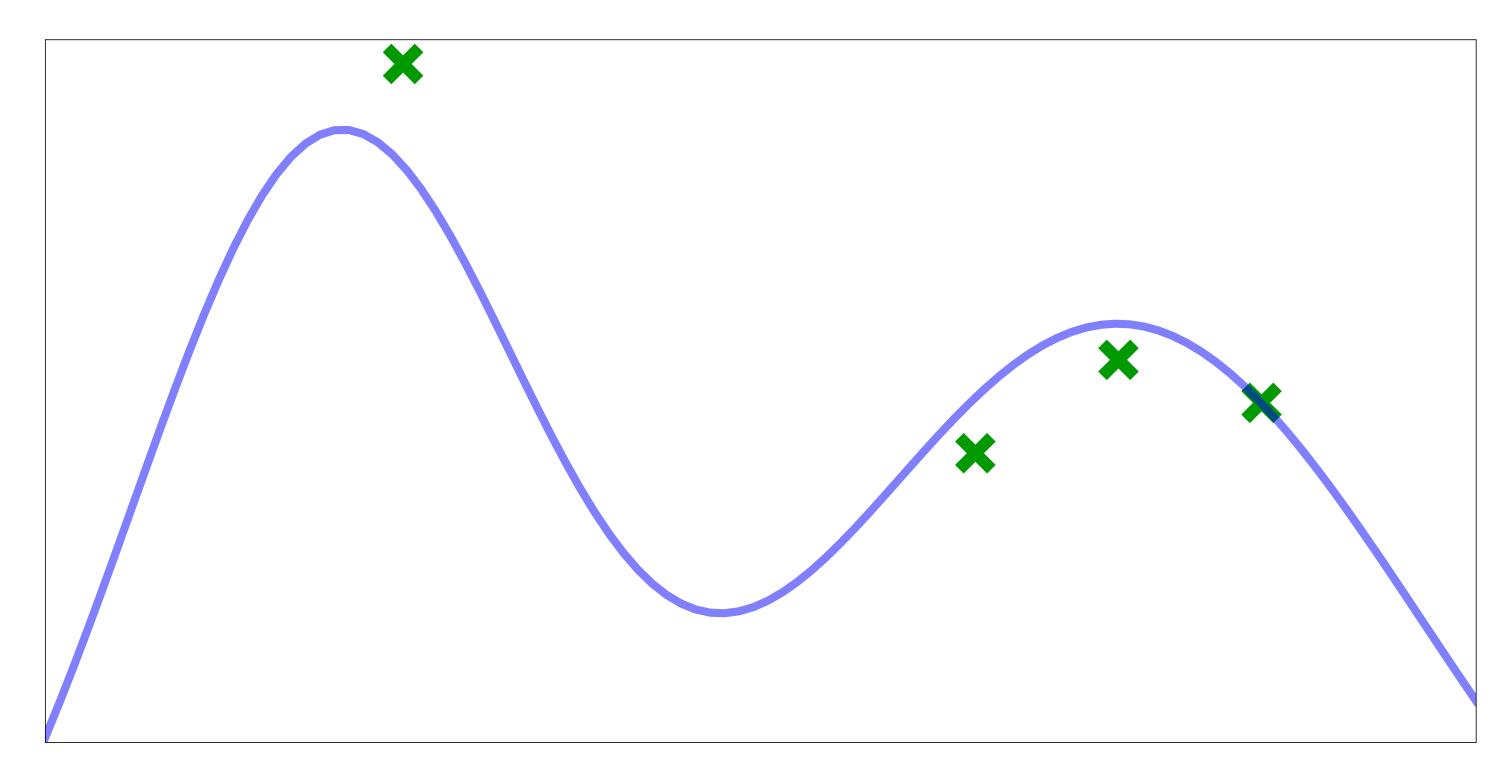
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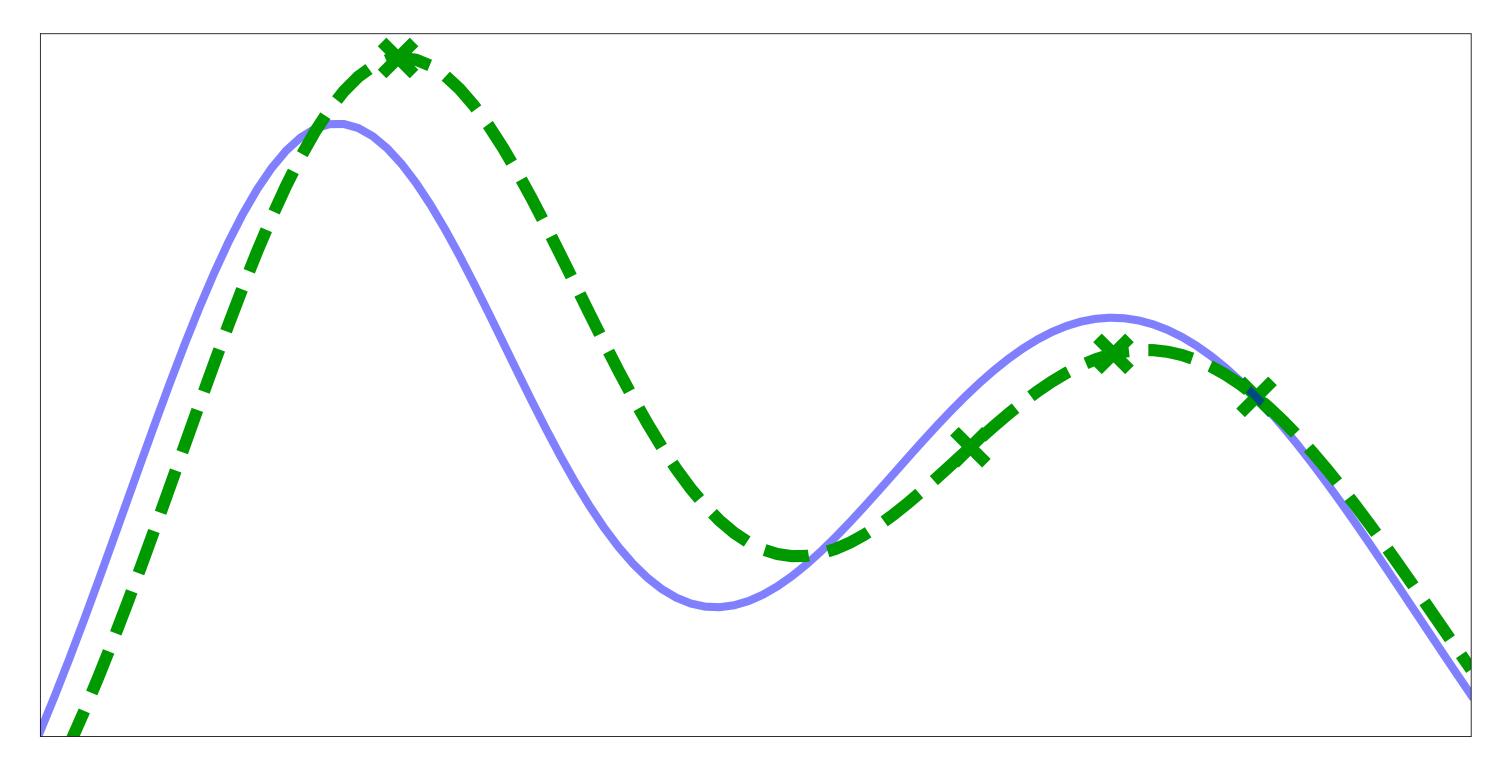
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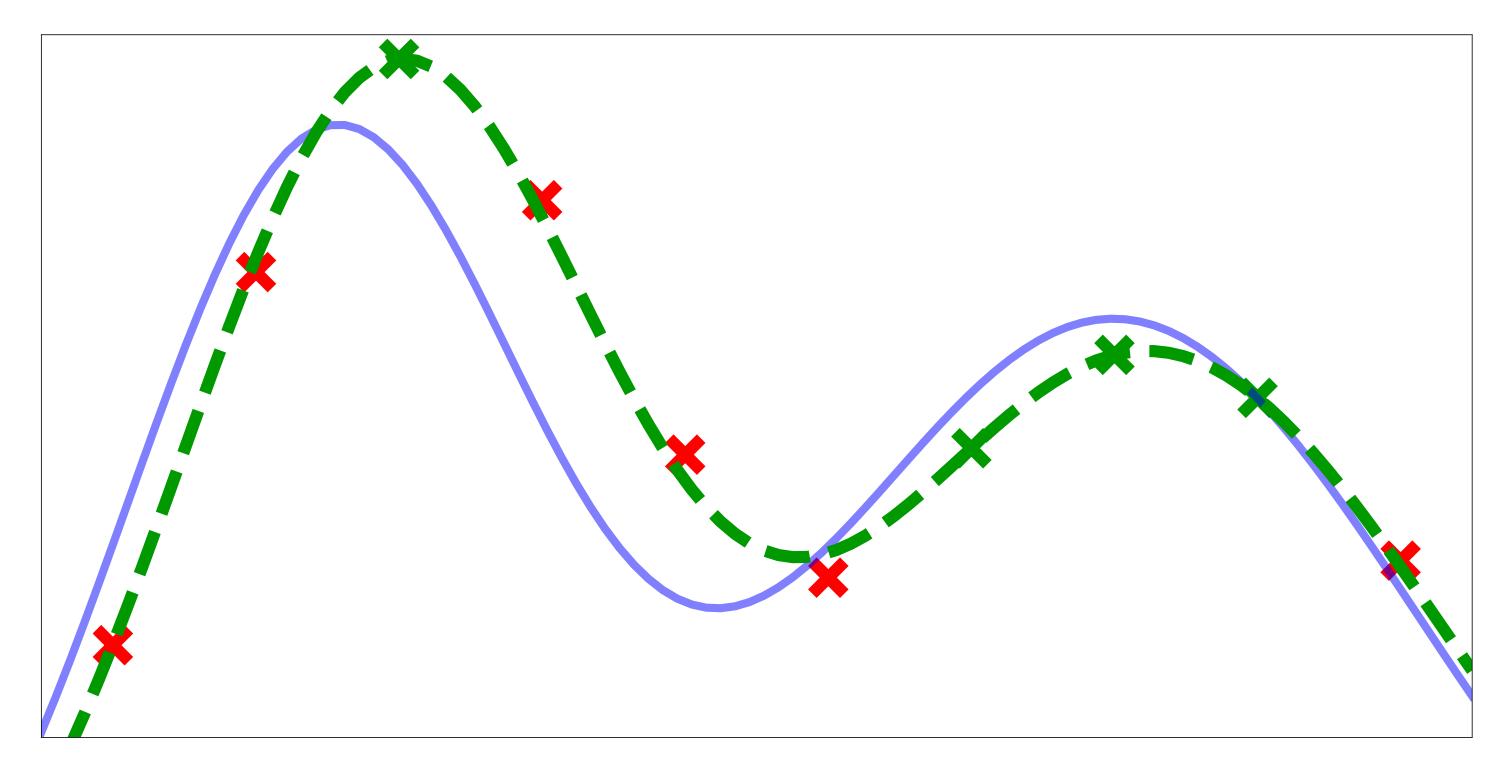
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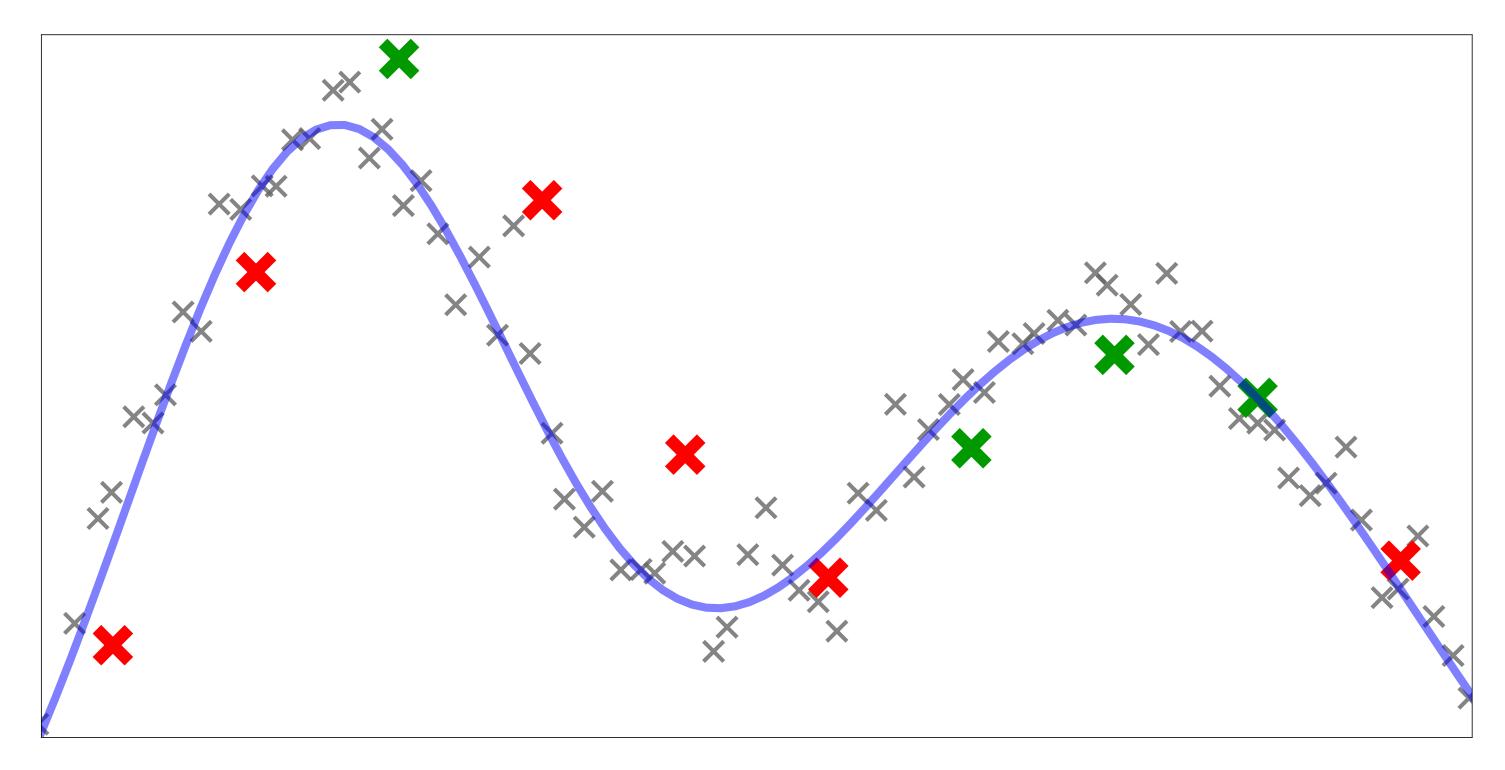


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Data monetization Data valuation





# BUT THERE IS A DEMAND FOR DATA SHARING IN THE REAL W

Data sharing platforms/consortia









#### An open standard for secure data sharing

#### Marketplaces for data and ML models

# aws AWS Data Exchange













### Mechanisms for data sharing and federated learning



#### Data marketplaces

#### Contributors







Marketplace







# Mechanisms for data sharing and federated learning



**Goal:** Incentivize agents to collect as much data and <u>share it honestly</u>.

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Marketplace







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- Do not simply pool and share data!
- Cross-check for quality of the data contributed.

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Marketplace







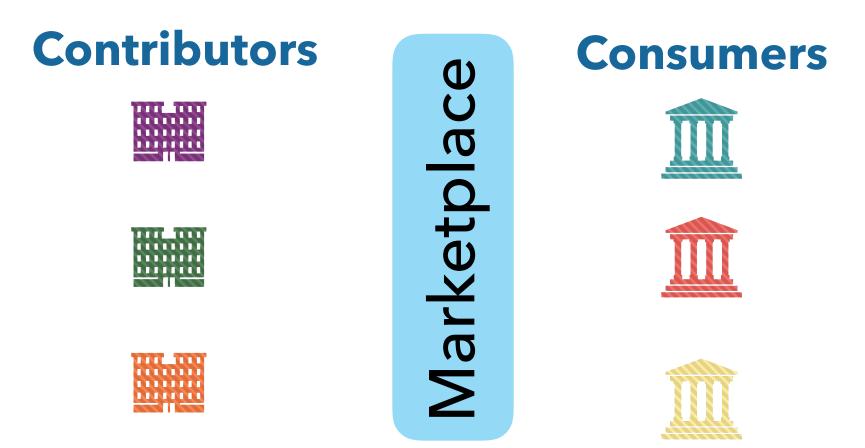
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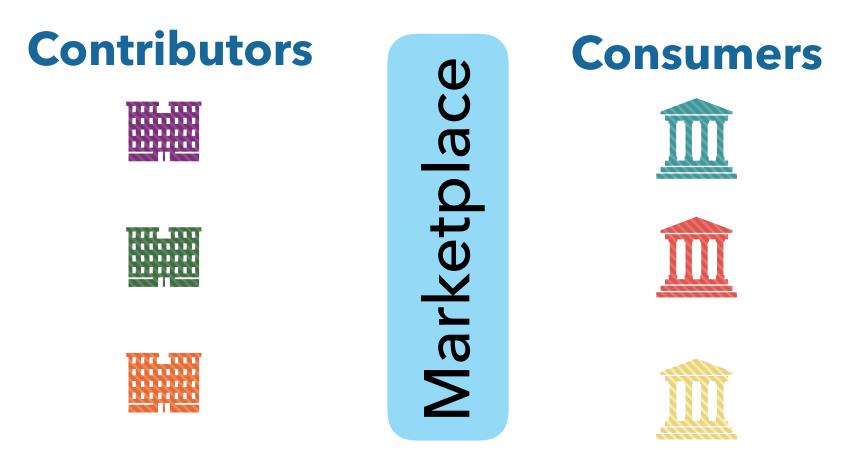
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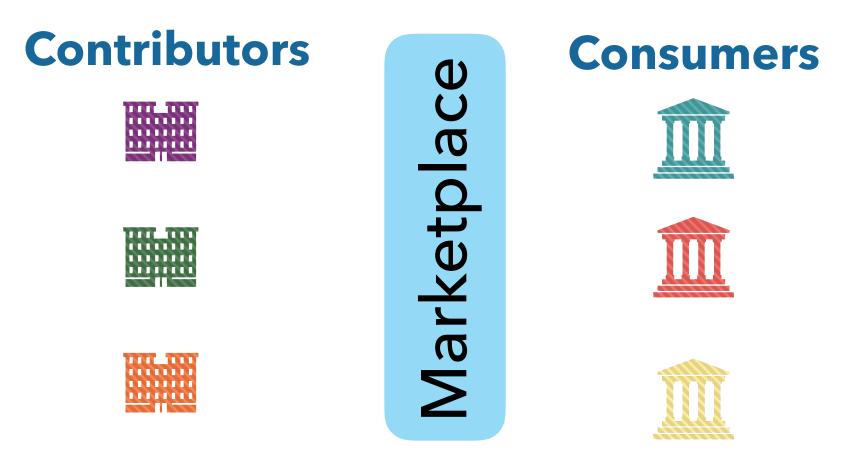
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- A mediator checks for the quality of the data from contributors.
- Higher quality data  $\implies$  higher revenue for data contributors.





### Mechanisms for data sharing and federated learning

Sim, Zhang, Chan, Low 2020 Xu, Lyu, Ma et al 2021 Blum, Haghtalab, Phillips, Shao 2021 Karimireddy, Guo, Jordan 2022 Fraboni, Vidal, Lorenzi 2021 Lin, Du, Liu 2019 Ding, Fang, Huang 2020 Liu, Tian, Chen et al 2022

### **Key difference:**

have, i.e without fabrication/alteration.

### **Data marketplaces**

Cai, Daskalakis, Papadimitriou 2015 Agarwal, Dahleh, Sarkar, 2019 Agarwal, Dahleh, Horel, Rui, 2020 Jia, Dao, Wang et al, 2019 Wang, Rausch, Zhang et al 2020

# All these works assume agents will always truthfully submit the data they



### 1. Mechanism design for collaborative normal mean estimation

# 2. High-dimensional mean estimation with varied collection costs

# 3. Learning to price data in data marketplaces

(Y. Chen, Zhu, Kandasamy, NeurlPS 2023)

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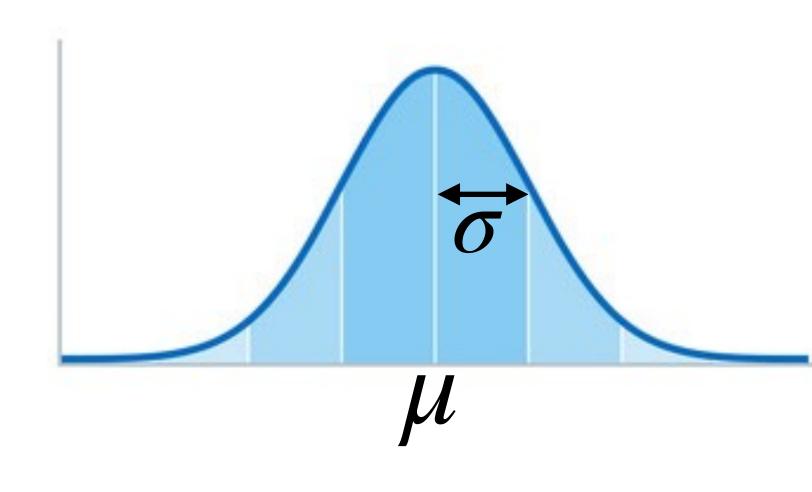








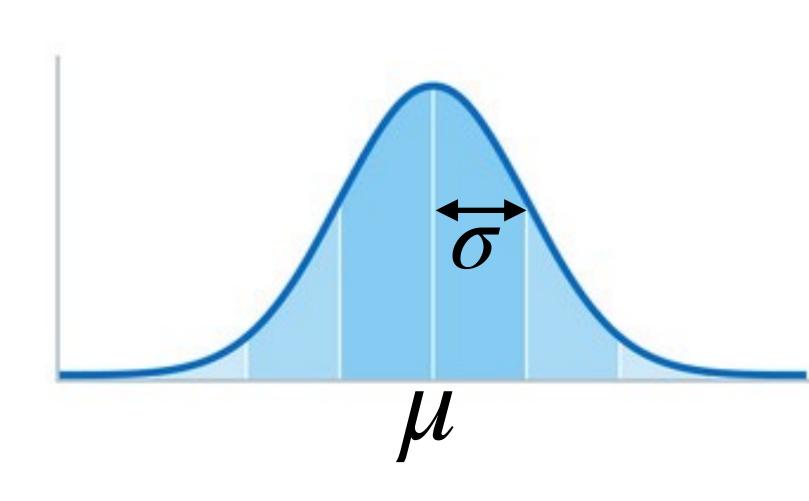
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• Estimate the mean  $\mu$  of a normal distribution with *known* variance  $\sigma^2$ .

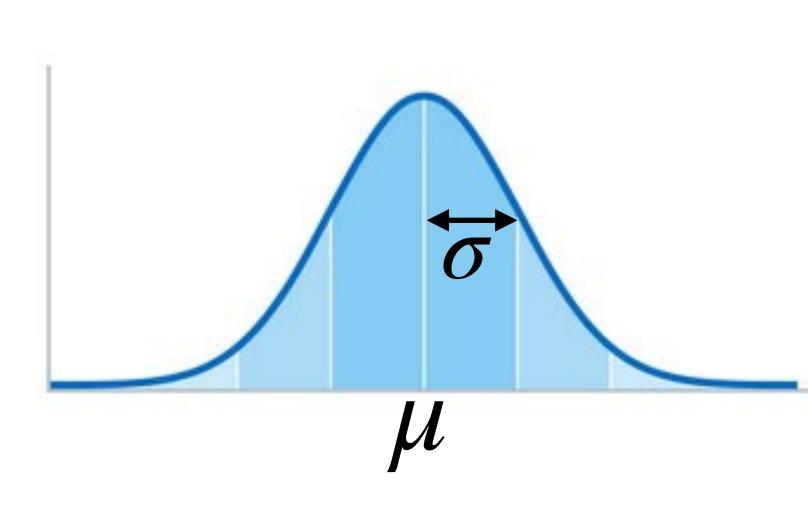




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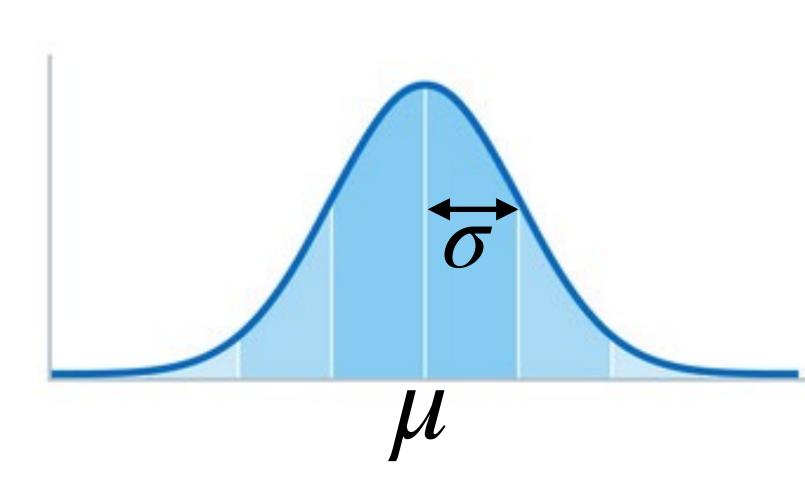


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penalty = estimation error + data collection cost





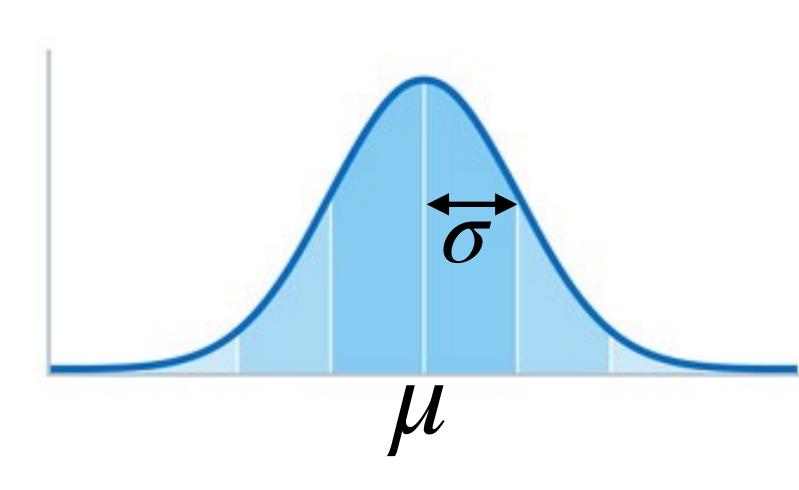


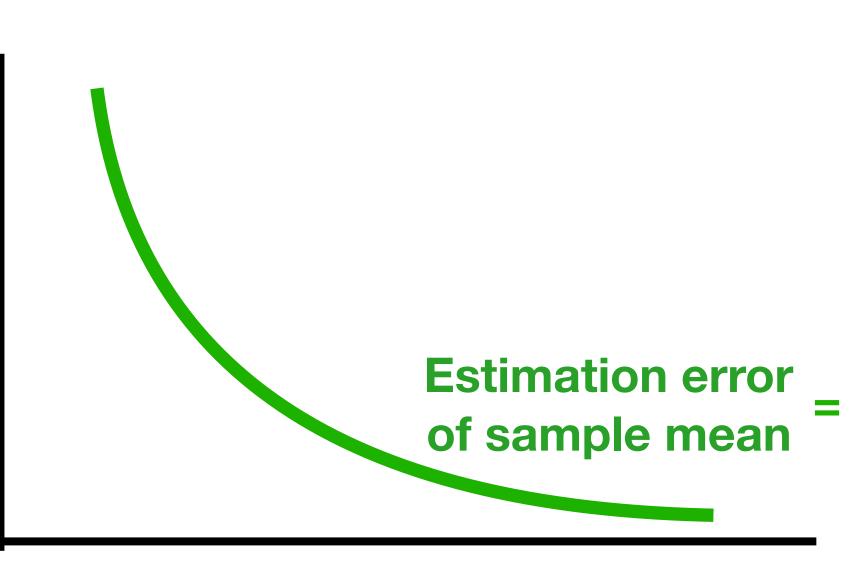
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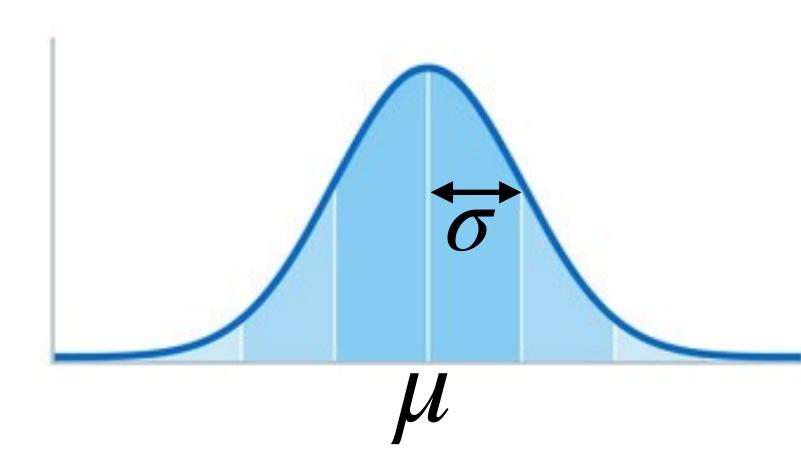
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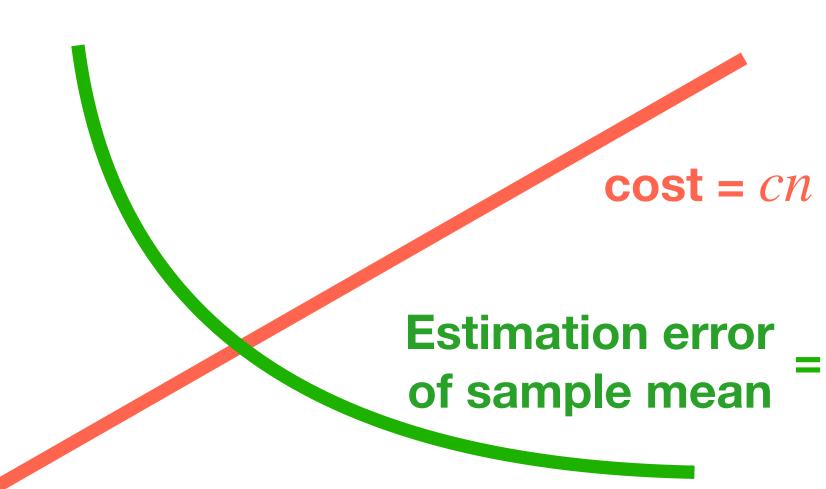
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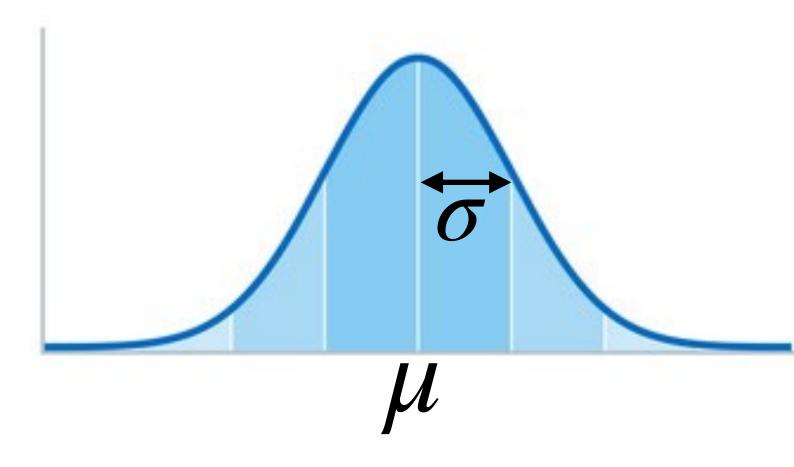
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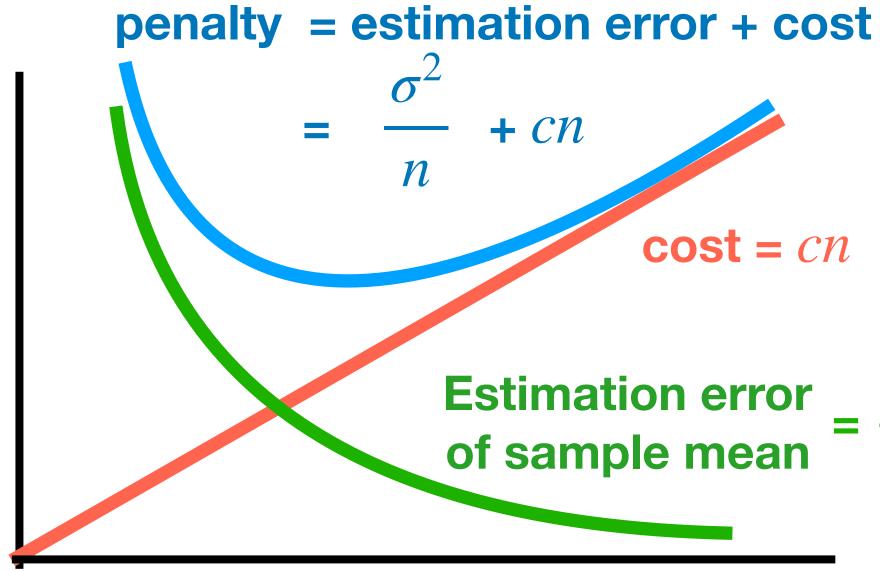
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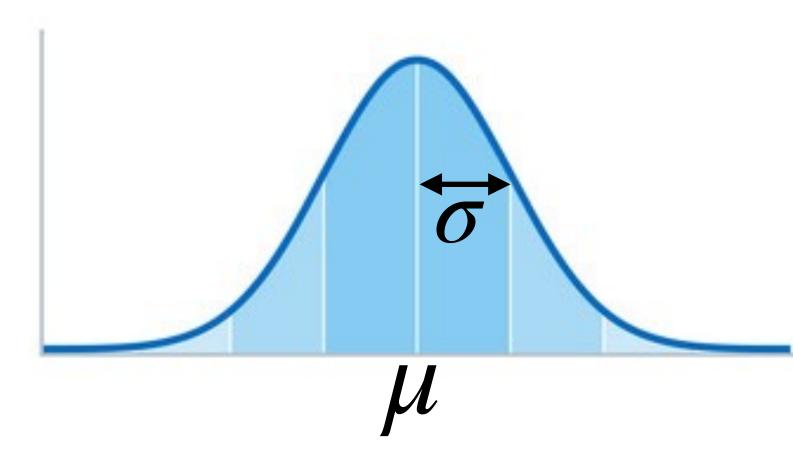
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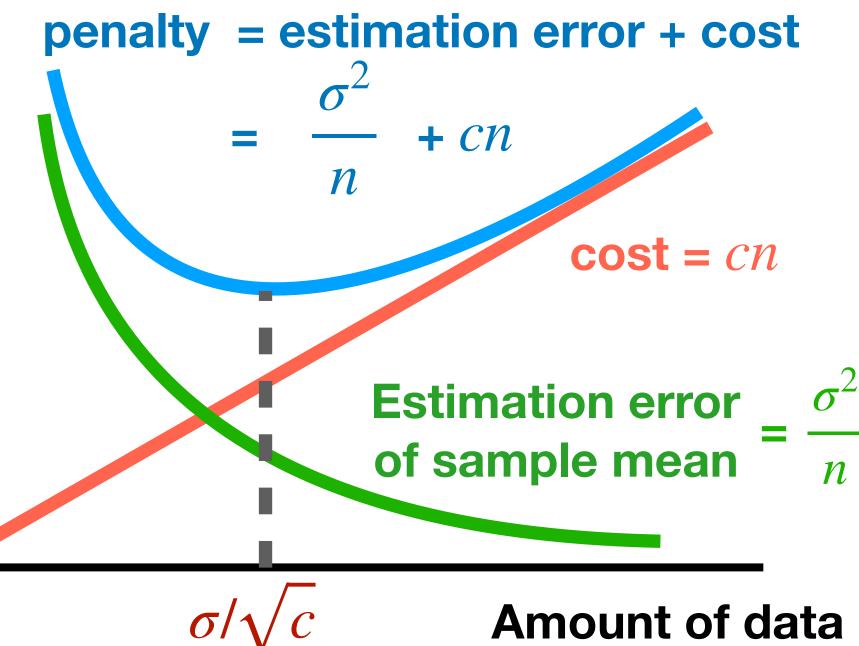
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penalty = estimation error + data collection cost +CN

• When working on her own, agent will collect  $\sigma/\sqrt{c}$  points to minimize penalty.

















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- Social penalty of all *m* agents if they collectively collect n<sub>tot</sub> points.



social penalty = estimation error of all agents + data collection cost =  $m \times \frac{\sigma^2}{m} + cn_{tot}$  $n_{\rm tot}$ 



- Now consider *m* agents collecting and sharing their data.
- Social penalty of all *m* agents if they collectively collect n<sub>tot</sub> points.

• To minimize social penalty, they should collect  $n_{tot}^{\star} = \frac{\sigma\sqrt{m}}{\sqrt{c}}$  points.



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Working on her own			
Working together			





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Working together	σ √cm		





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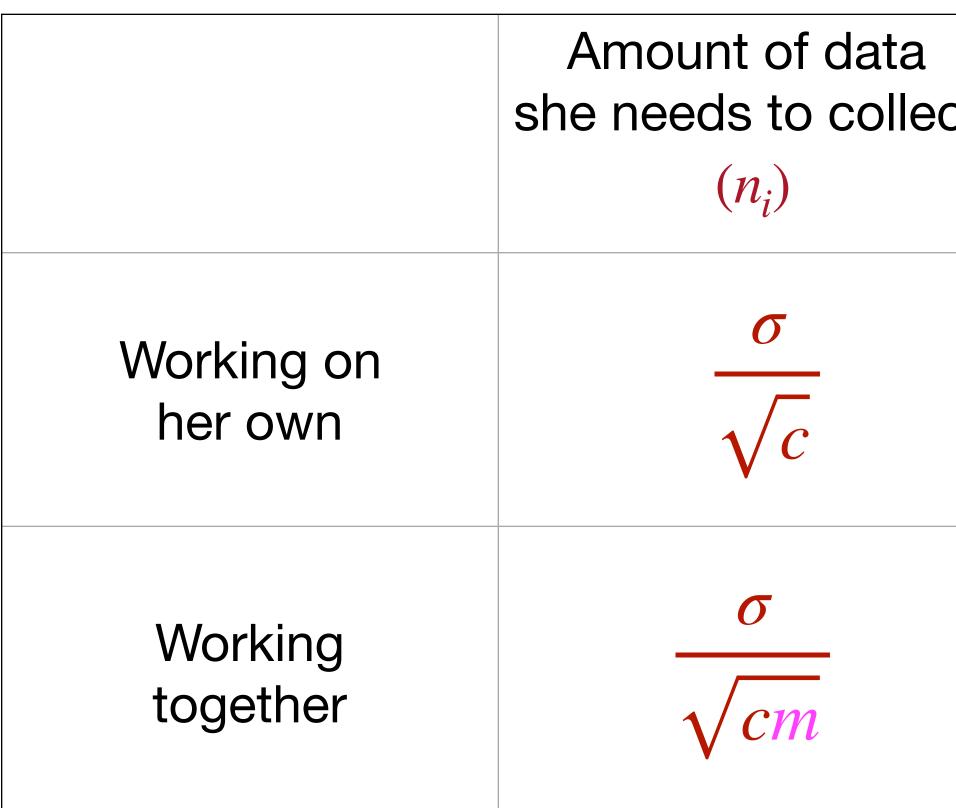




	Amount of data she needs to collect $(n_i)$	Amount of data available to her $(n_{tot})$	Penalty $\sigma^2 - cn_i$ $n_{tot}$
Working on her own	$\frac{\sigma}{\sqrt{c}}$	$\frac{\sigma}{\sqrt{c}}$	$2\sigma\sqrt{c}$
Working together	$\frac{\sigma}{\sqrt{cm}}$	$\frac{\sigma\sqrt{m}}{\sqrt{c}}$	$\frac{2\sigma\sqrt{c}}{\sqrt{m}}$







Agents can reduce data collection costs, and improve estimation error by sharing data with others.



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### Naive mechanism 1: "pool and share"



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  - using data that the others have contributed.

Selfish agents will free-ride: not contributing any data herself, but





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- Naive mechanism 1: "pool and share"
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  - Agents can fabricate and then discard after receiving others' data.

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• Collect  $n_i$  points  $X_i = \{x_{i,1}, ..., x_{i,n_i}\}$  and submit  $Y_i = \{y_{i,1}, ..., y_{i,n_i'}\} = f_i(X_i)$ .



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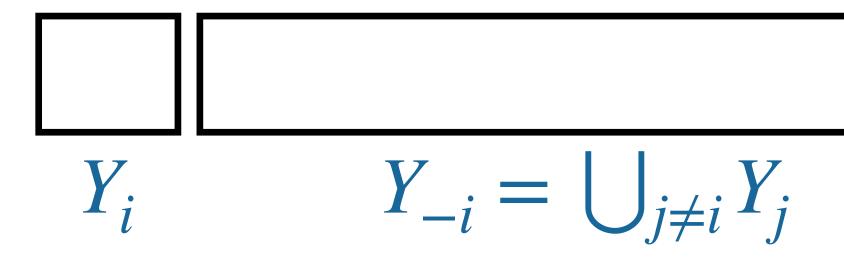
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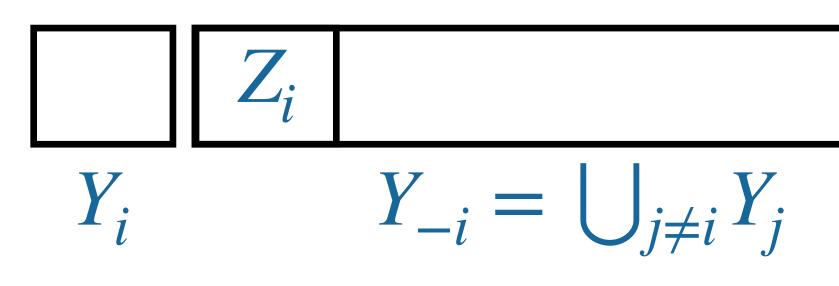
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►  $Z_i \leftarrow$  randomly sample  $\sigma/\sqrt{cm}$  points from others' submissions  $Y_{-i}$ . Set noise variance  $\eta_i^2 \propto \left( \text{mean}(Y_i) - \text{mean}(Z_i) \right)^2$  #Variance proportional to difference

$$Z_i$$

$$Y_i \qquad Y_{-i} = \bigcup_{j \neq i} Y_j$$







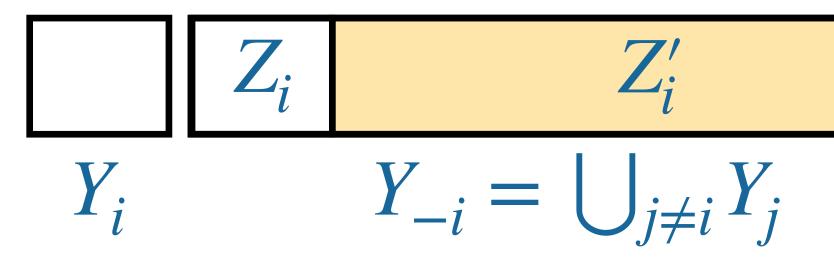
### ΠΙΔRORATIVE NORMAL MEAN ES SM FIIR CI

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### NI I ARNRATIVF NNRMAI MFAN FS ISM FUR CI

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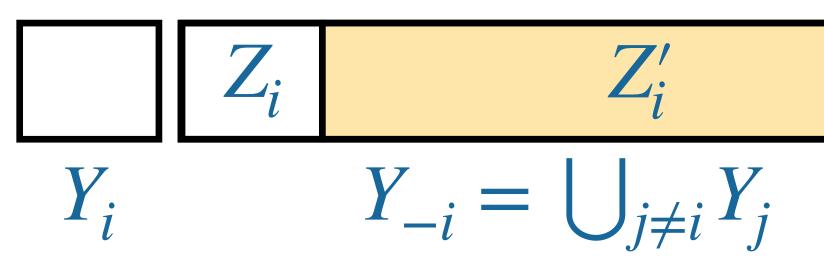
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 $Z'_{i} \leftarrow \left\{ z + \epsilon_{z}, \quad \text{for all } z \in Y_{-i} \setminus Z_{i}, \quad \text{where } \epsilon_{z} \sim \mathcal{N}(0, \eta_{i}^{2}) \right\}.$ 

► Return  $A_i \leftarrow (Z_i, Z'_i, \eta_i^2)$  to each agent.

d submit 
$$Y_i = \{y_{i,1}, ..., y_{i,n'_i}\} = f_i(X_i).$$

Set noise variance  $\eta_i^2 \propto \left( \text{mean}(Y_i) - \text{mean}(Z_i) \right)^2$  #Variance proportional to difference









# NI I ARNRATIVF NNRMAI MFAN FS

### Each agent *i* will

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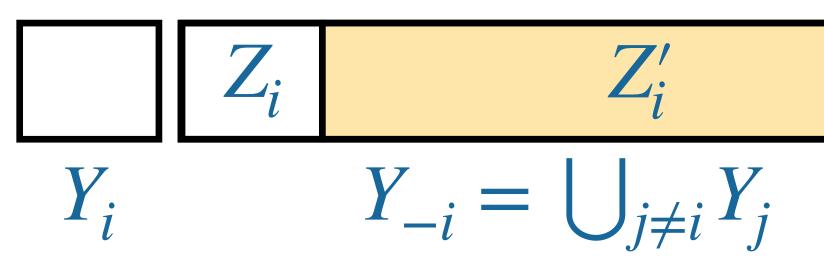
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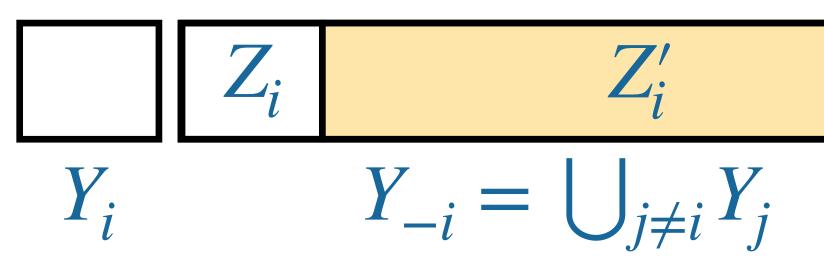
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Compute her estimate  $h_i(X_i, Y_i, A_i)$ 

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### IFNDFD STRAT FRIFS

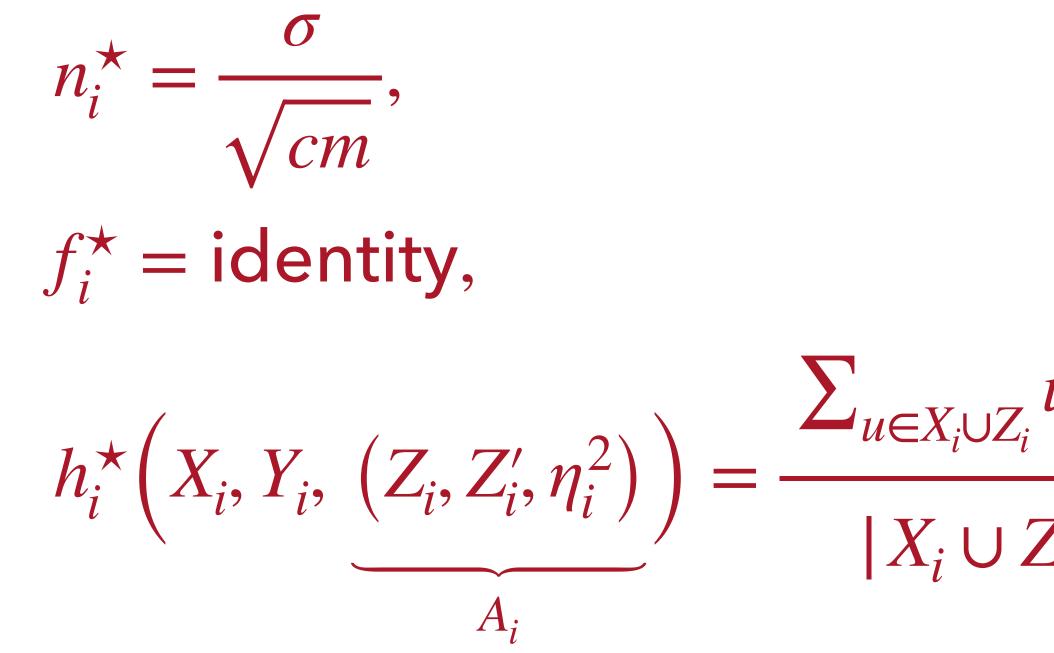
Mechanisms recommends that agents follow  $s_i^{\star} = (n_i^{\star}, f_i^{\star}, h_i^{\star})$ ,

 $n_i^{\star} = \frac{o}{\sqrt{cm}},$  $f_i^{\star} = \text{identity},$  $h_{i}^{\star}\left(X_{i}, Y_{i}, \underbrace{\left(Z_{i}, Z_{i}', \eta_{i}^{2}\right)}_{A_{i}}\right) = \frac{\sum_{u \in X_{i} \cup Z_{i}} u + \frac{1}{1 + \eta_{i}^{2}/\sigma^{2}} \sum_{u \in Z_{i}'} u}{|X_{i} \cup Z_{i}| + \frac{1}{1 + \eta_{i}^{2}/\sigma^{2}} |Z_{i}'|}$ 



# **MMENDED STRATEGIES**

Mechanisms recommends that agents follow  $s_i^{\star} = (n_i^{\star}, f_i^{\star}, h_i^{\star})$ ,



That is collect a sufficient amount of data  $n_i^{\star}$ , submit it truthfully  $f_i^{\star}$ , and use a weighted average estimator  $h_i^{\star}$ .

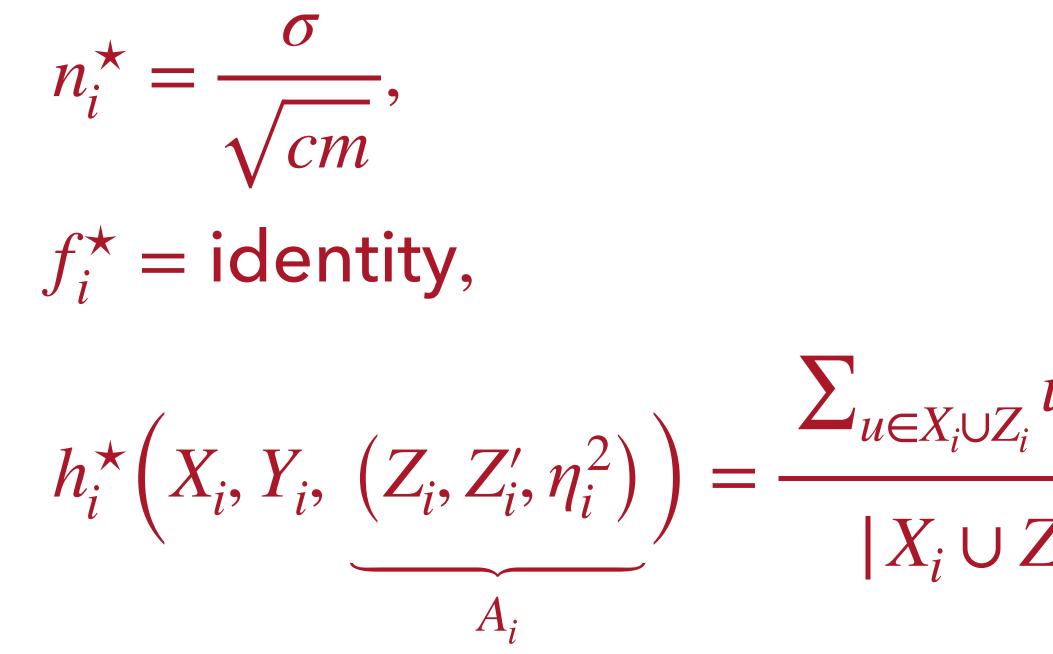
$$\frac{u}{\eta_{i}} + \frac{1}{1 + \eta_{i}^{2}/\sigma^{2}} \sum_{u \in Z_{i}'} u$$

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 $h^{\star}$  is minimax-optimal for the corrupted dataset.

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# THFNRFM

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# THFNRFM

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- the best strategy for an agent is to,
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- Individually rational: Provided that others are well-behaved, an agent does not do worse than the best she could do on her own.
- Approximately efficient: Social penalty at the Nash equilibrium strategies is at most a factor 2 of the global minimum.



## 1. Mechanism design for collaborative normal mean estimation (Y. Chen, Zhu, Kandasamy, NeurIPS 2023)

# 2. High-dimensional mean estimation with varied collection costs

# 3. Learning to price data in data marketplaces

(Clinton, Y. Chen, Zhu, Kandasamy, Ongoing work)

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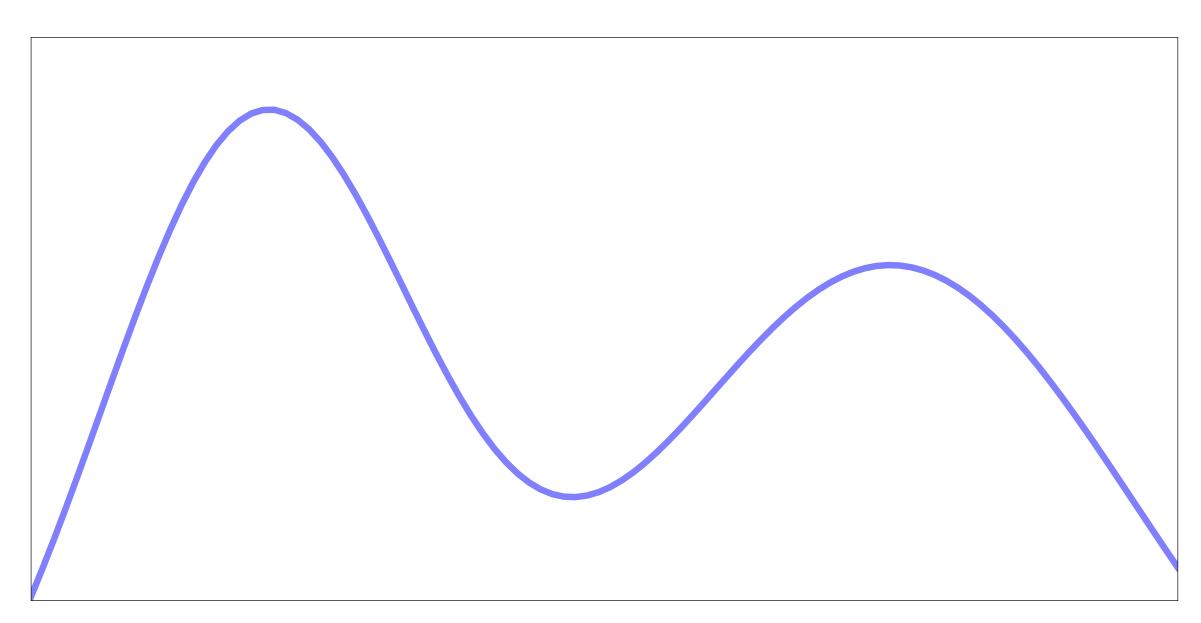




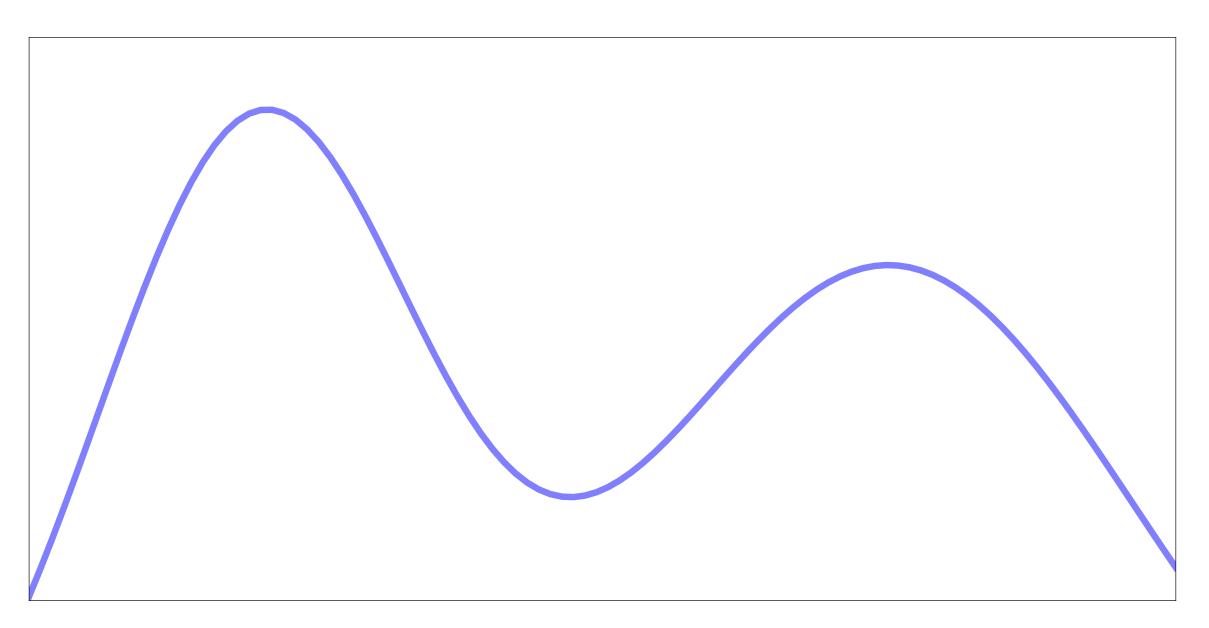




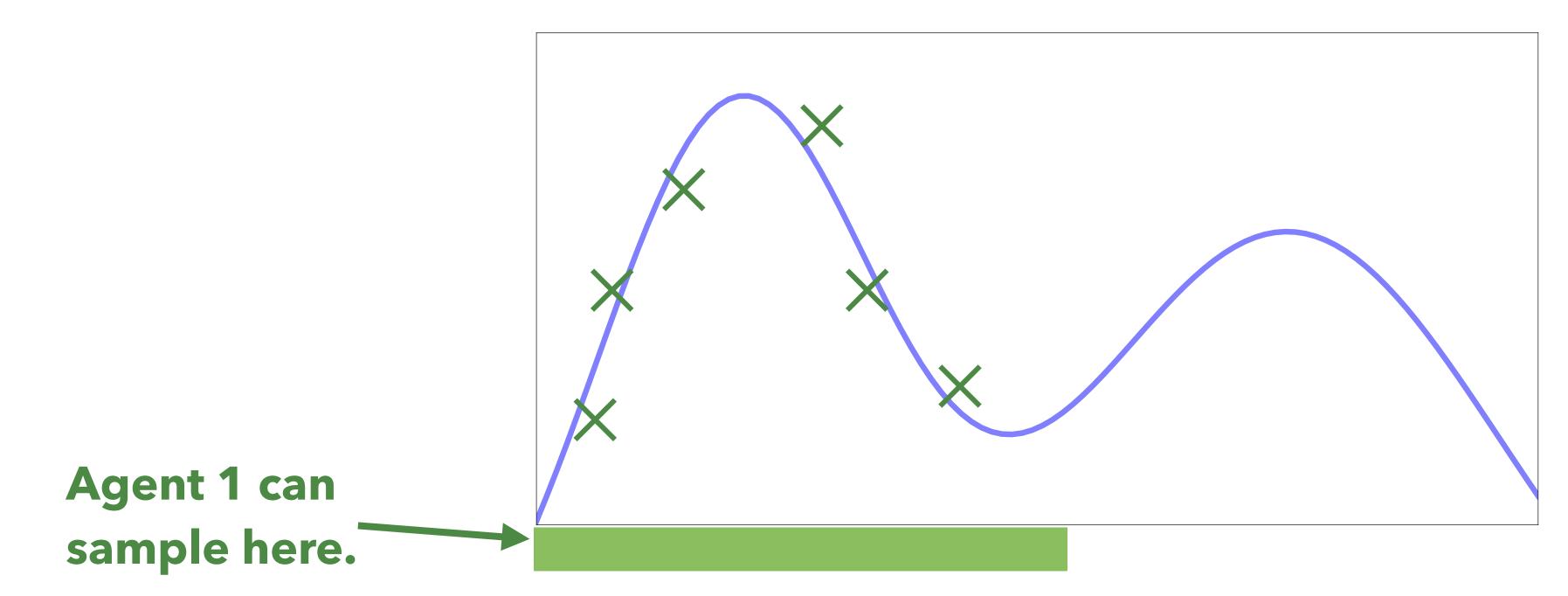




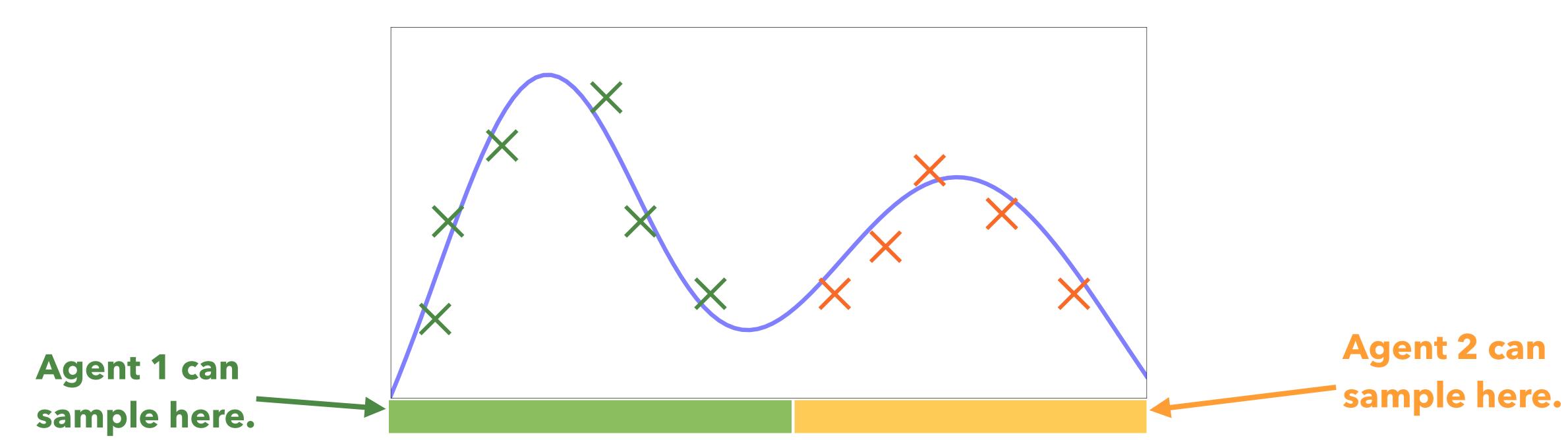






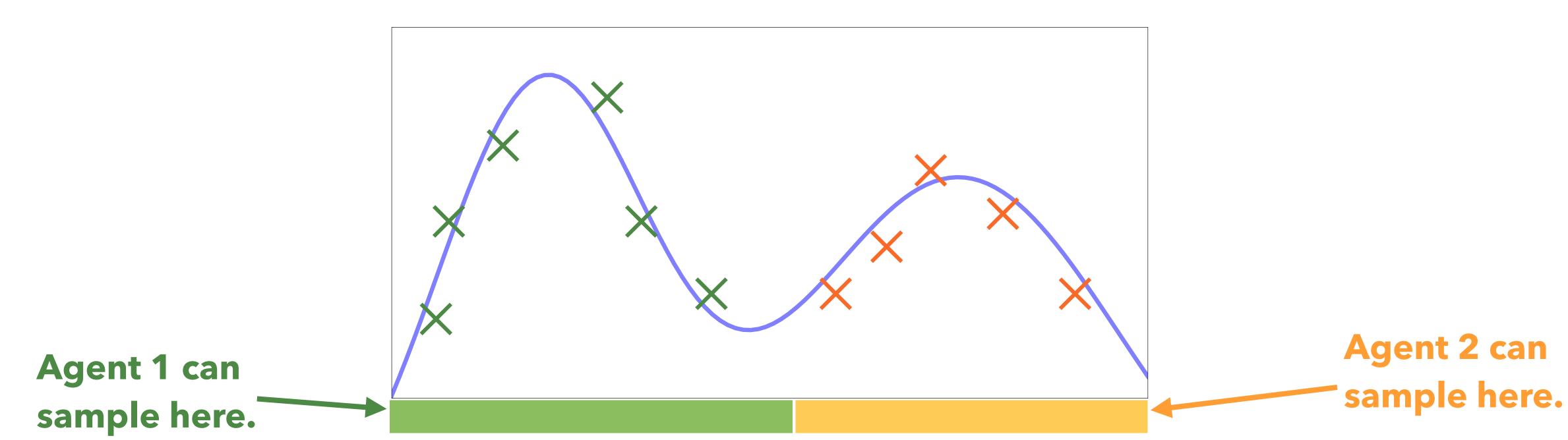








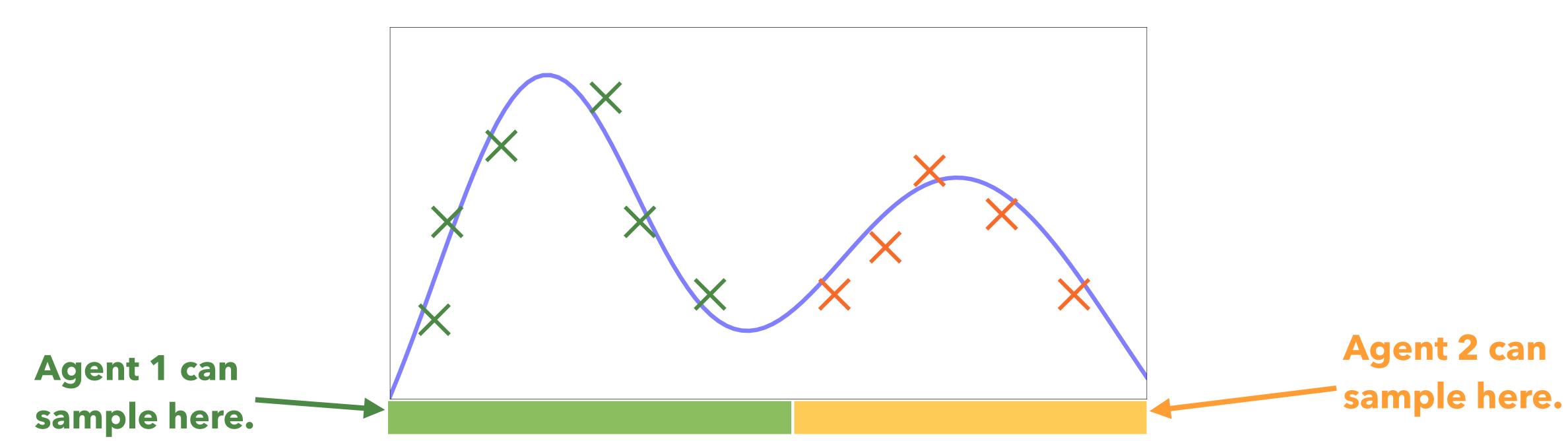




Data sharing when there is asymmetric data collection capabilities. E.g: hospitals in different locations, researchers with different experimental equipment etc.





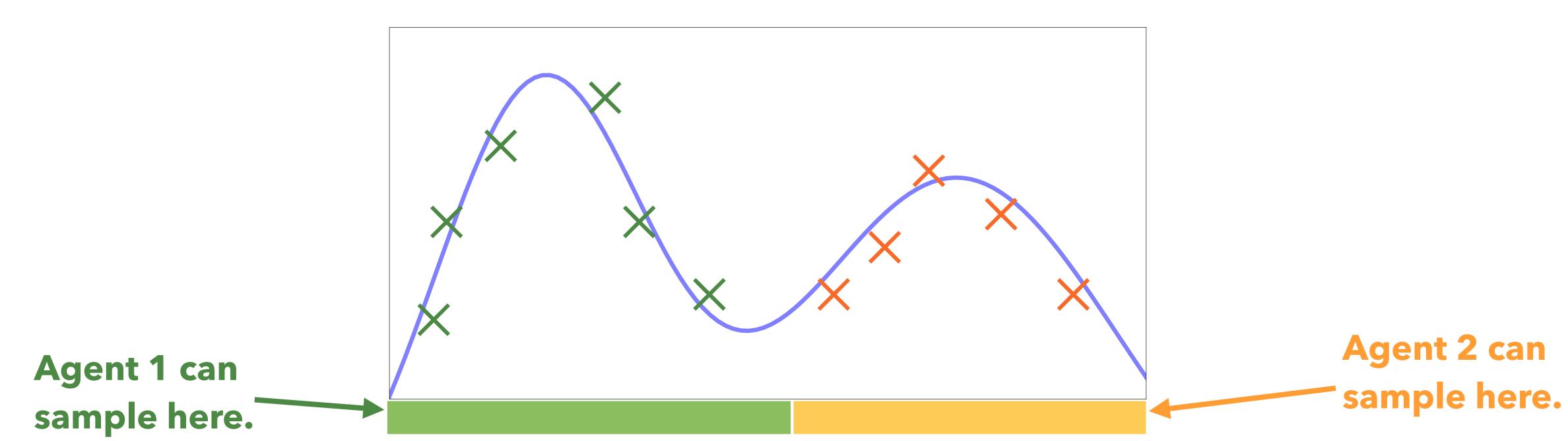


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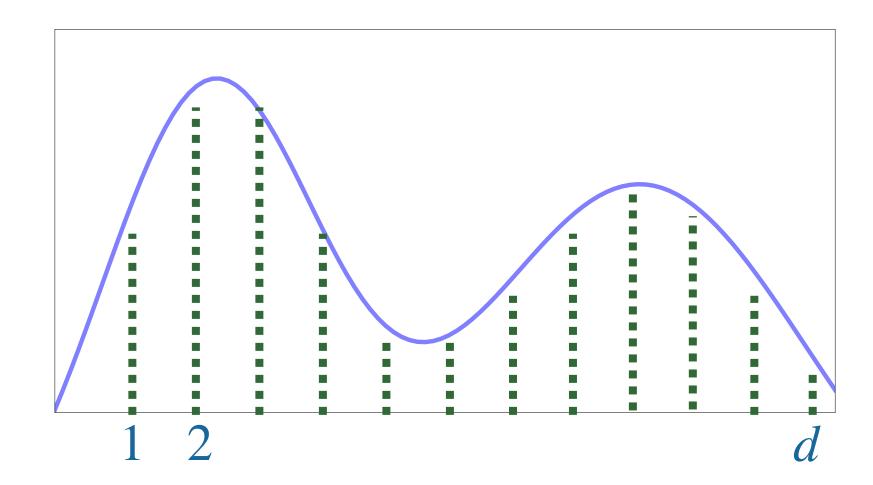
- + Agents will be more willing to collaborate due to complementarity of data.
- No way to validate an agent's data with other similar data.

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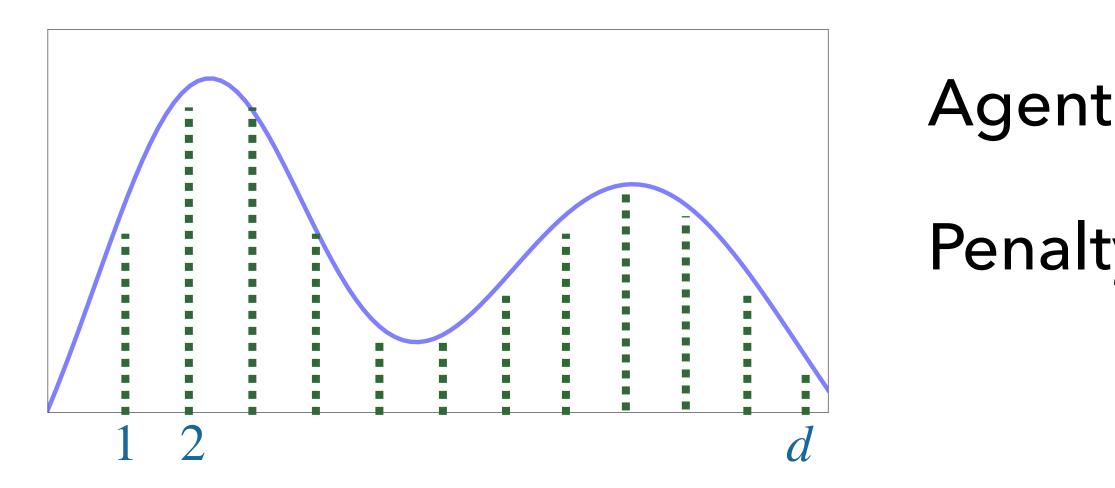
# ILLABORATIVELY LEARNING MULTIPLE DISTRIBUTIONS



Consider estimating *d* distributions (e.g discretizing the domain)







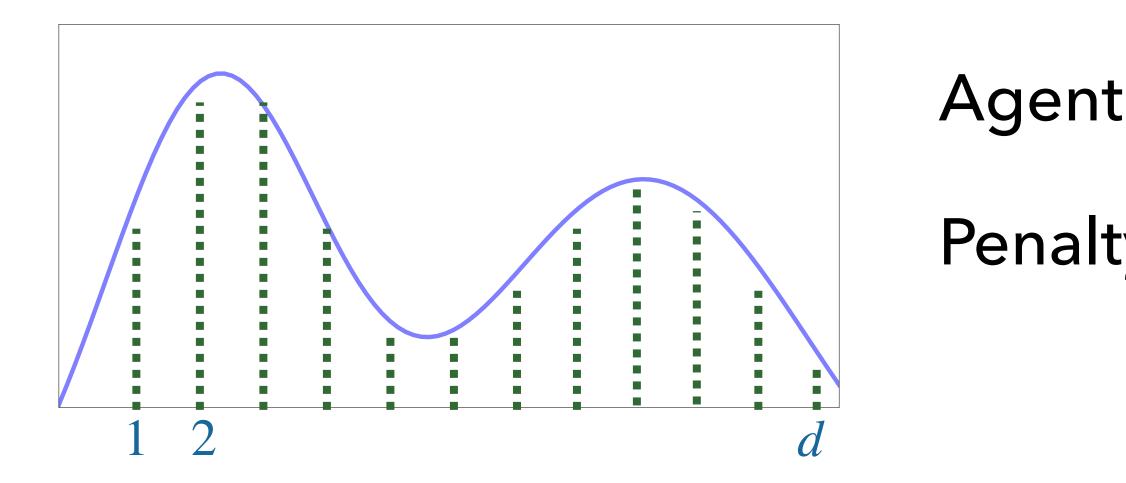
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Agent *i* can sample from distribution *k* at cost  $c_{i,k}$ . Penalty,  $p_i = \sum_{k=1}^d \text{est-err}_k + \sum_{k=1}^d c_{i,k} n_{i,k}$ 





# I FARNING MUITIPLE DISTRIB



### **Overview of our solution:**

Uses axiomatic bargaining to define collaboration baselines assuming agents will always report truthfully.

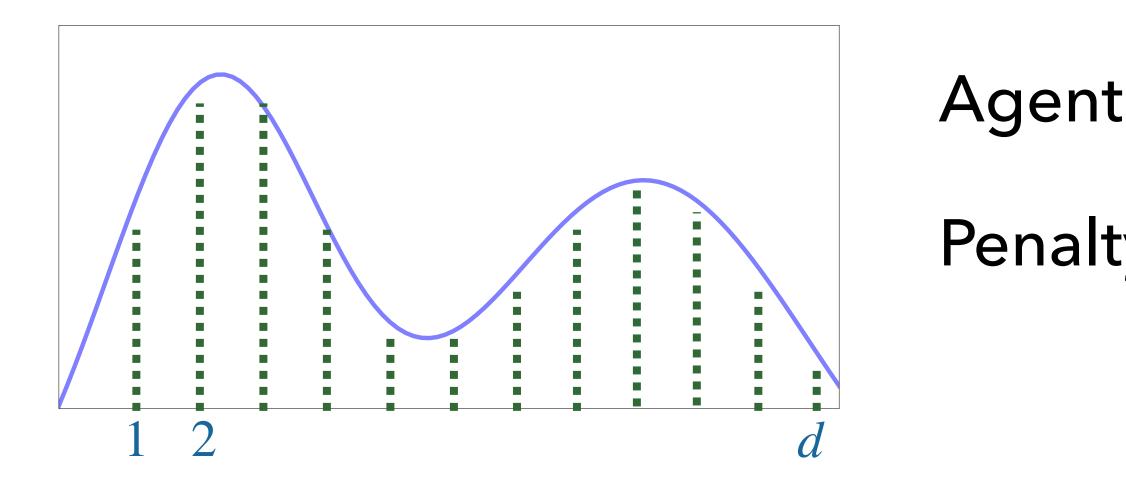
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Enforces truthful behaviour, via corruption and other techniques.







# **Theorem:** There exists a NIC and IR mechanism for which, $P(M, s^{\star}) \leq 8\sqrt{m} \cdot \inf_{M,s} P(M, s)$

*m*: number of agents







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we have

 $P(M, s^{\star}) \geq \Omega$ 

## **Theorem (hardness):** There exists a set of costs $\{c_{i,k}\}_{i,k}$ such that for any mechanism M and any Nash equilibrium $s^{\star}$ of this mechanism,

$$\left(\sqrt{m}\right) \cdot \inf_{M,s} P(M,s)$$







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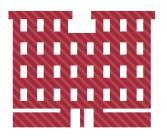


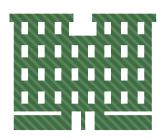


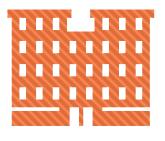




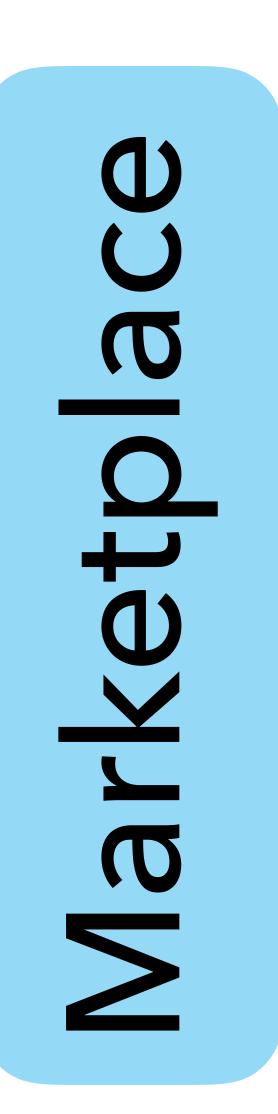








# Data contributors







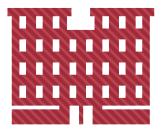




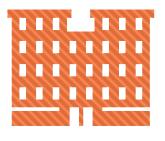
Data consumers



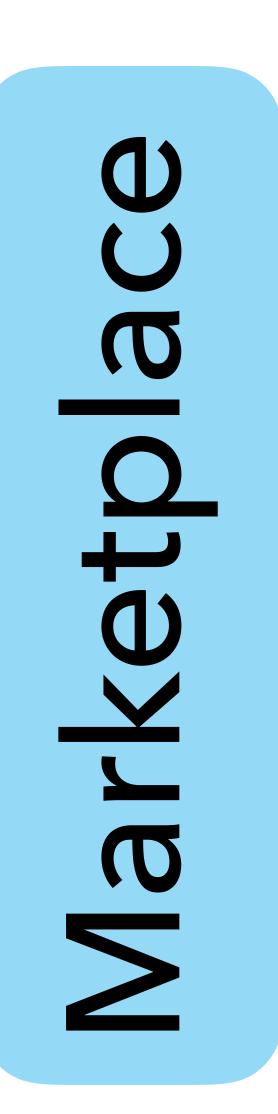








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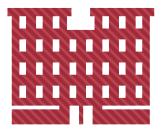


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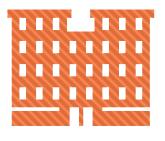
# Consumers purchase data from contributors via a marketplace:



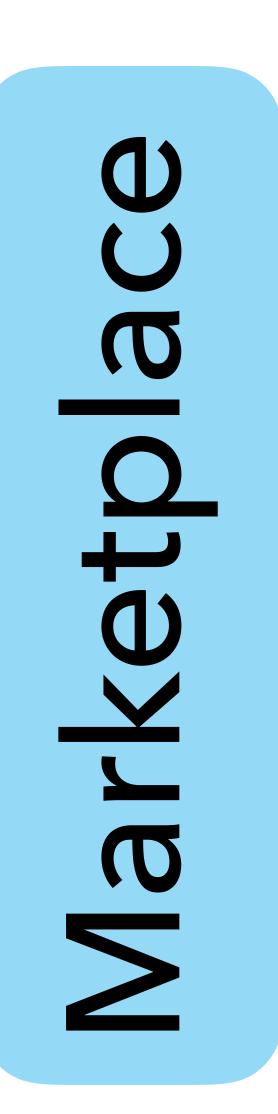








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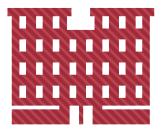
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Ensure contributors do not fabricate/ poison data.

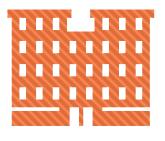




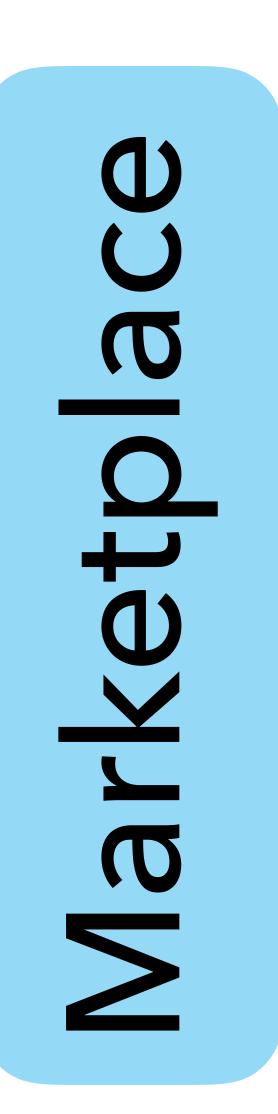








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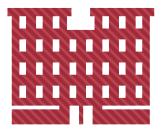
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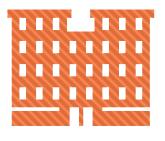




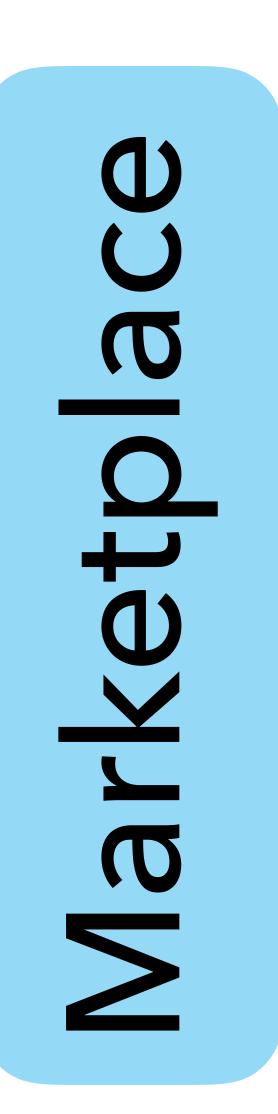








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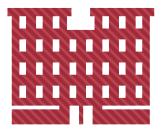
- Ensure contributors do not fabricate/ poison data.
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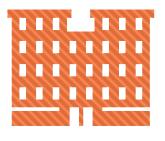




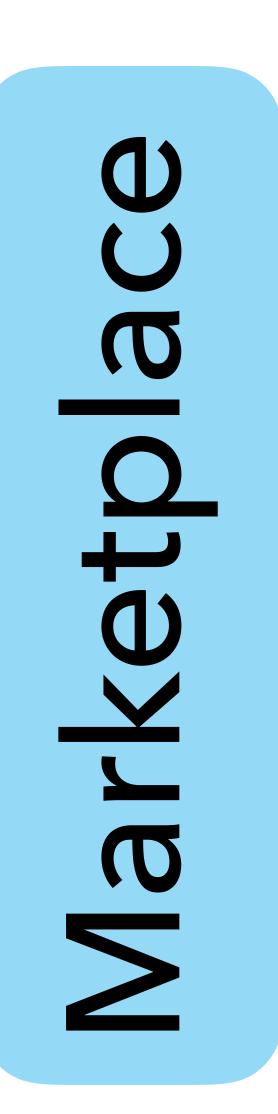








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Data consumers Consumers purchase data from contributors via a marketplace:

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- Learn consumer valuation of data via online feedback.

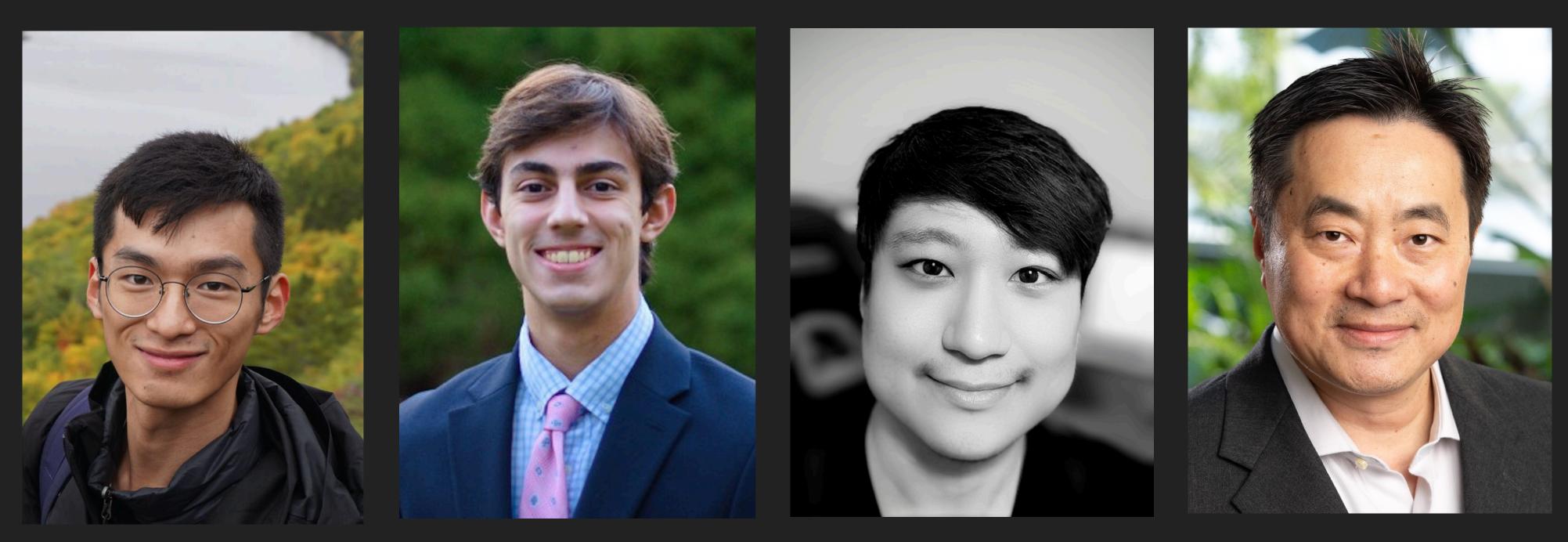












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### Joon Suk Huh

Jerry Zhu

##