

## Encryption

CS 537 - Introduction to Operating Systems

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## Encryption

- Why use encryption?
- Can't deny access to everything
  - some files and/or information need to be transported across public lines
  - anyone can view this information
- Encryption makes the information look like gibberish to anyone but the destination
  - the destination can decrypt the message
- One important note
  - encryption algorithms should be made public

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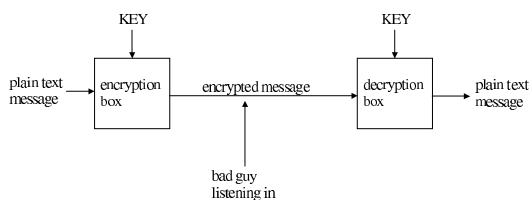
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## Encryption



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## Basic Idea

- Given a message  $m$  and a key  $k$ 
  - use a function  $E_k(m)$  to encrypt message
  - use a function  $D_k(E_k)$  to decrypt the message
- Could use exclusive OR as the function
  - $E_k = m \oplus k$
  - $D_k = E_k \oplus k = m \oplus k \oplus k = m$
- Major problem with this
  - if  $m$  and  $E_k$  are known, can compute  $k$

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## Cryptography

- Cryptography is the study of message encryption and decryption
- There exist functions  $E_k$  such that knowing  $E_k$  and  $m$  does not yield  $k$
- $[m]^k$  means that message  $m$  is encrypted with key  $k$
- Two major encryption algorithms
  - conventional private key encryption
  - public key encryption

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## Conventional Private Key

- Also called Neeham/Schroeder protocol
- Each of the two machines agree upon a private key that only they know
  - this will be different for each session
- All messages are then encrypted and decrypted with this key
- One major problem
  - how do they get the key to start with?

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## Key Distribution

- Only complete solution is “out-of-band” transmission
  - don’t send it over a network
  - this is expensive
  - has other risks (watch James Bond sometime)
- Most systems actually use a network to get and transmit keys
- This requires trusting someone

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## Key Distribution

- Use a key distribution center (KDC)
  - everyone trusts this guy
- Every computer has a private key that only it and the KDC know
- When A wants to communicate with B, it contacts the KDC and it gives a random key,  $k_c$ , back to A
- A then transmits  $k_c$  to B
- A and B then use this key to communicate

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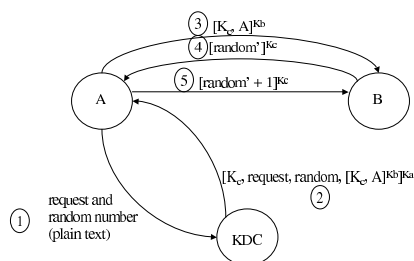
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## Conventional Private Key




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## Conventional Private Key

- ① Request a key for communication
  - random number will be used to prevent replay
- ② KDC sends back the information for the following reasons
  - $K_c$ : the key to be used by A and B
  - request: verifies whose key A is getting
  - random: prevents replay of previous session
  - $[K_c, A]^{K_b}$ : encrypted message to send to B
  - encrypted with A's key so it is the only one that can decipher it
- ③ Send  $K_c$  to B using the encrypted response from KDC
  - B is the only one that can decode this message

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## Conventional Private Key

- ④ B replies with a random number encrypted using  $K_c$ 
  - this is a challenge to A to prove it actually knows  $K_c$
- ⑤ A replies by sending the random number + 1 back to B
  - this is A's response to prove it actually sent the original message

• At this point, A and B can now communicate with each other using the private key,  $K_c$

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## Public Key

- There exist some encryption algorithms that use a key pair
- If you encrypt with one key, you can only decrypt with the other key
- The way public key encryption works is that one of the pair is made public and the other is kept secret
  - hence, a secret key is only known by a single machine
  - everyone knows the public key

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## Key Distribution

- Now the public key can be sent unencrypted over the network
  - it does a bad guy no good unless he has the secret key
  - a machine will never share its secret key with anyone
- To actually communicate with someone
  - encrypt the message with their public key
  - they are the only one that can decrypt it

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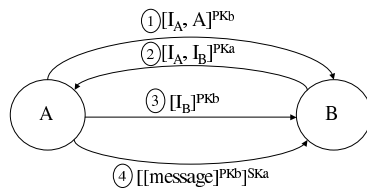
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## Public Key



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## Public Key

- ① Send a message to B indicating a desire to communicate
  - only B can decipher this message
  - $I_A$  is a random identifier that A created
- ② B responds with a message that only A can decipher
  - by returning  $I_A$  B verifies it's really B
  - also includes  $I_B$  as a challenge to make sure A is really A
- ③ A responds to B's challenge with the identifier that B created
  - now both parties know the other is who they say they are

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## Public Key

- ④ All messages from A to B are encrypted with B's public key and then again with A's secret key
- anyone can decipher the message encoded with A's secret key
  - all they would get is the encrypted message that only B can decode
  - this is done to prevent others from injecting more into the message sent by A
  - need to be careful of this because anyone could encrypt a message for B and attach it to A's message as it passes through

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## Public Key Cryptography

- So how does all of this math work?
- It's actually quite simple
  - to encode a message
    - $E(m) = m^e \bmod n = C$
  - to decode a message
    - $D(C) = C^d \bmod n = m$

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## Public Key Encryption

- How is  $n$  computed?
  - pick 2 big prime numbers (100 or more digits)
    - these numbers will be  $p$  and  $q$
  - $n = p \times q$
- Everyone knows the value of  $n$ 
  - very difficult to calculate  $p$  and  $q$  given  $n$

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## Public Key Encryption

- So what is the value of  $d$ ?
  - $d$  is a large random integer that is relatively prime to  $(p-1) \times (q-1)$
  - hence, the greatest common divisor of  $d$  and  $(p-1) \times (q-1)$  is 1
- So what is the value of  $e$ ?
  - $e$  is the multiplicative inverse of:
    - $d \bmod [(p-1) \times (q-1)]$
  - hence
    - $e \times d \bmod [(p-1) \times (q-1)] = 1$
  - like  $n$ ,  $e$  is also made public

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## Public Key Encryption

- An example
  - let's say  $p = 5$  and  $q = 7$
  - $n = 35$
  - $(p-1) \times (q-1) = 24$
  - several choices for  $d$ , we'll use  $d = 11$
  - this means  $e \times 11 \bmod 24 = 1 \implies e = 11$
  - if  $m = 3$
  - $C = m^e \bmod n = 3^{11} \bmod 35 = 12$
  - $C^d \bmod n = 12^{11} \bmod 35 = 3 = m$

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## Certificate

- One major problem
  - how does B guarantee that A's public key is really  $P_A$ ?
  - have to trust someone again
- Assume there is a server C that both A and B trust
  - this server is someone like Verisign

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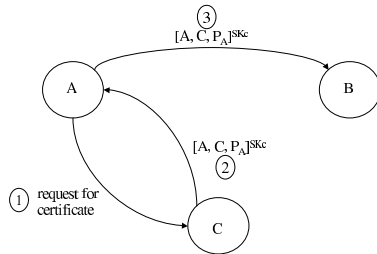
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## Certificates




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## Certificates

- ① Send a message to C requesting a certificate
- ② C replies with the certificate
  - A is the identity of A
  - C is the identity of C
  - $P_A$  is A's public key
  - All of this info is encrypted with C's secret K
    - anyone can decrypt this
    - used for authentication, not secrecy
- ③ A sends certificate to B
  - B then decodes it using C's public key
  - B now believes that it really has A's public key

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