

Advanced Computer Networks

Flow Scheduling in Data Center Networks (II)

<https://pages.cs.wisc.edu/~mgliu/CS740/F25/index.html>

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Outline

- Last lecture
 - Flow scheduling in data center networks (I)
- Today
 - Flow scheduling in data center networks (II)
- Announcements
 - Project proposal due 10/02/2025 11:59 PM
 - Lab1 due 10/08/2025 11:59 PM

Unsolved Issues in Hedra

- #1: Networking bandwidth capacity (supply) is ephemeral!
- #2: Flow demand and flow # are unpredictable!
- #3: Real-time global view is hard to maintain!

How does CONGA help?

CONGA Technique #1

- #1: Networking bandwidth capacity (supply) is ephemeral!
- #2: Flow demand and flow # are unpredictable!
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Discounting Rate Estimator (DRE)

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- Per-egress port register (R)
 - Additive increase: $R = R + \text{packet_size}$, triggered every packet
 - Multiplicative decrease: $R = R \times (1 - \alpha)$, triggered periodically (T_{dre})

Discounting Rate Estimator (DRE)

- Per-egress port register (R)
 - Additive increase: $R = R + \text{packet_size}$, triggered every packet
 - Multiplicative decrease: $R = R \times (1 - \alpha)$, triggered periodically (T_{dre})
- First-order low pass filter applied to packet arrival
- React quickly to traffic bursts
 - Increments take immediately upon packet arrival

CONGA Technique #2

- #1: Networking bandwidth capacity (supply) is ephemeral!
- #2: Flow demand and flow # are unpredictable!
- #3: Real-time global view is hard to maintain!

CONGA Technique #2

- #1: Networking bandwidth capacity (supply) is ephemeral!

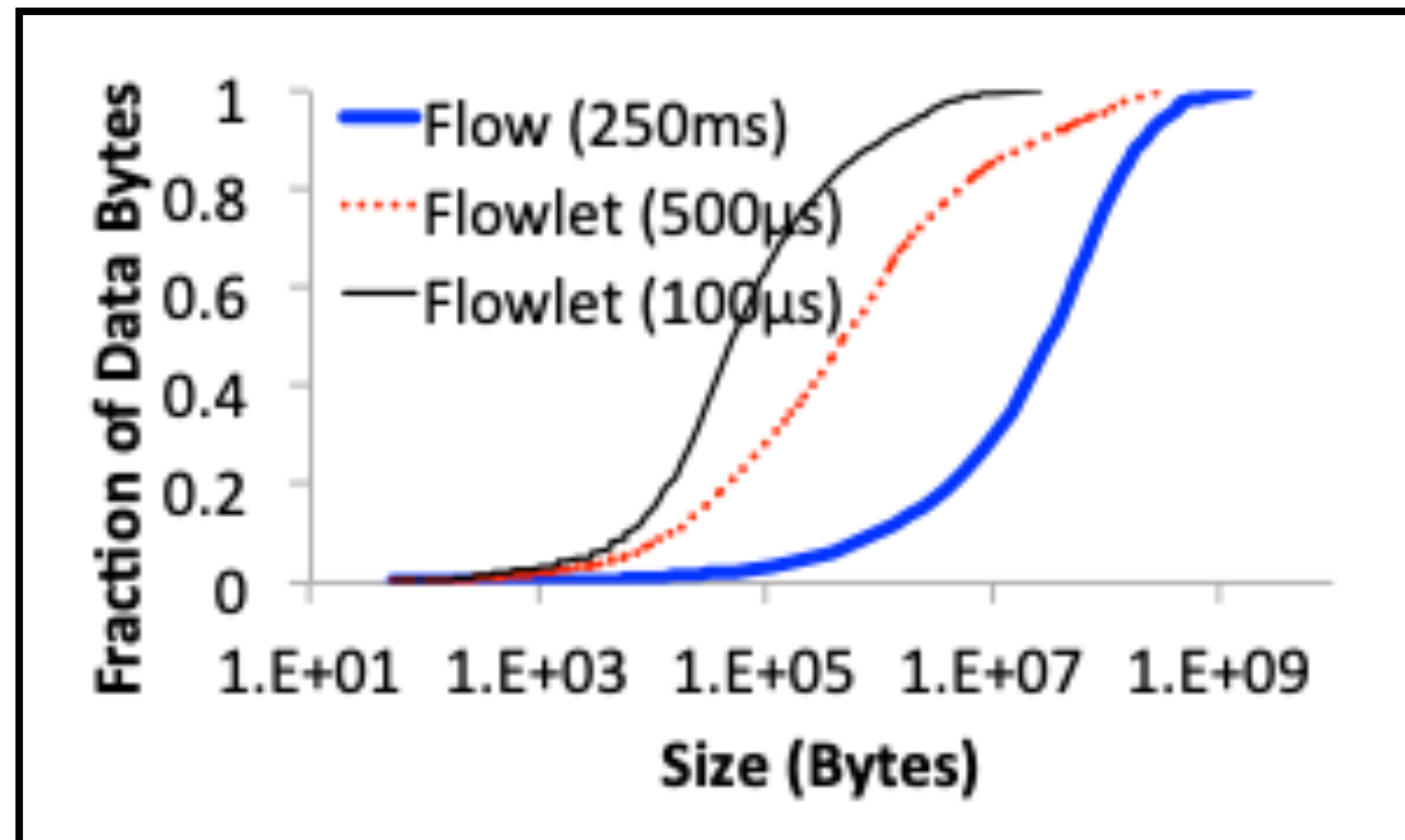
- # But,
 - How large is a flow?
 - What is a flow size distribution?
- #
 - How many concurrent flows?
 - ...

Flowlet

- Bursts of packets from a flow separated by large enough gaps
 - “gap” is defined by time

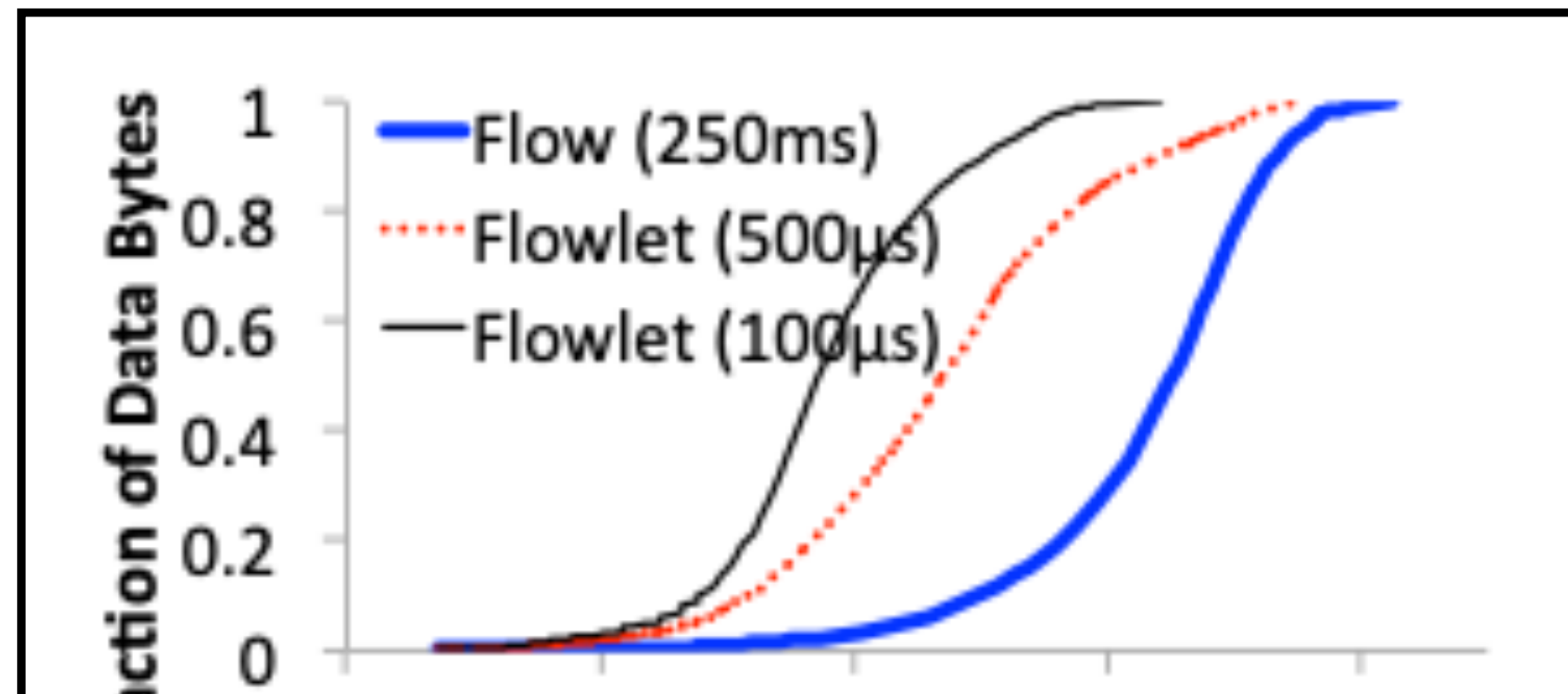
Flowlet

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Flowlet

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 - “gap” is defined by time



- 250ms: 50% of bytes are in a flow (> ~30MB)
- 500us: 50% of bytes are in a flow (> ~500KB)
- Fine-grained load balancing is possible

How do we detect a FlowLet?

Flowlet Detection

- “Smart” edge switch
 - FlowLet ID = Hash (5-tuple)
 - Port Number: forwarding port
 - Valid Bit: 1 if the FlowLet is active
 - Age Bit: 1 if the entry is expired

FlowLet ID	Port Number	Valid Bit	Age Bit
1234	4	1	1
5678	5	0	0

Flowlet Detection

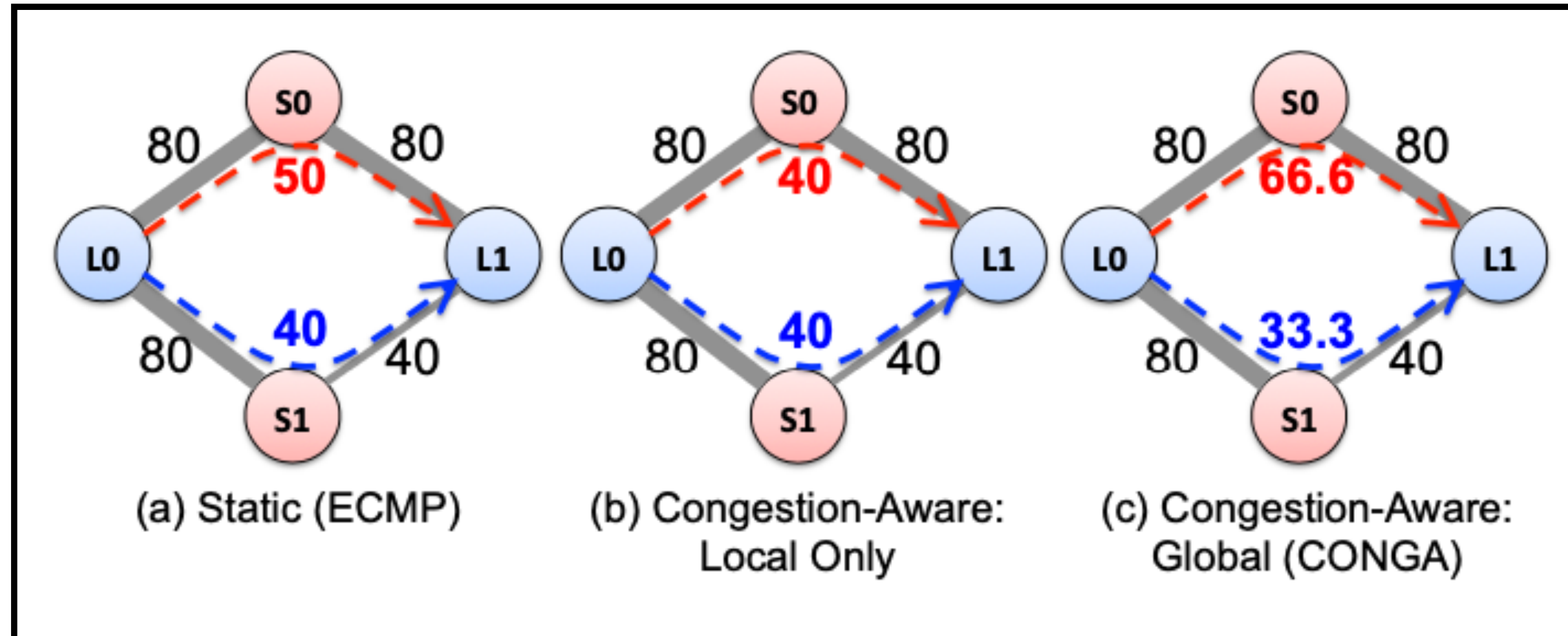
- “Smart” edge switch
 - Flowlet ID - Hash (5 tuple)

Is this enough?

- Age Bit: 1 if the entry is expired

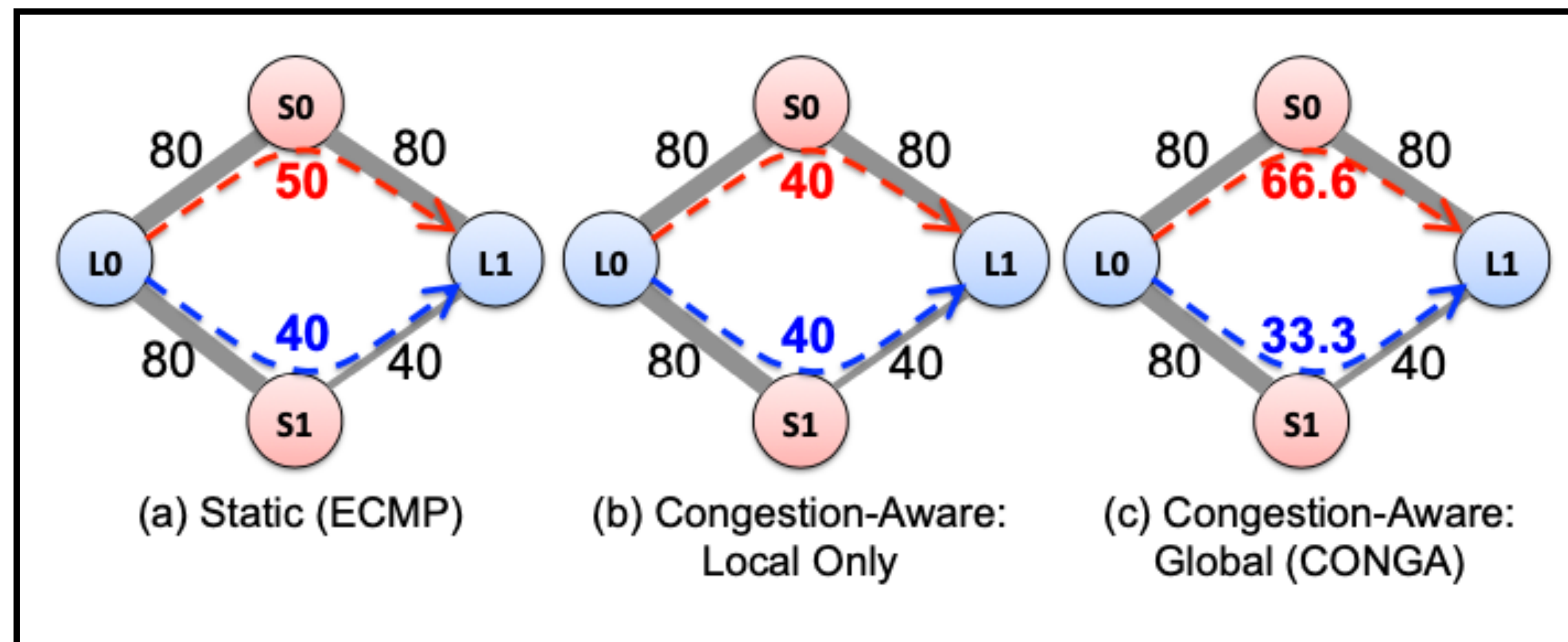
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Congestion Awareness



Congestion Awareness

- Timely link utilization
 - Based on DRE
 - DRE Register / Link Capacity, quantized into 3-bits
- Congestion should be global



CONGA Technique #3

- #1: Networking bandwidth capacity (supply) is ephemeral!
- #2: Flow demand and flow # are unpredictable!
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Distributed Load Balancing and In-Network

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- Why distributed, not central?
 - Data center traffic is very bursty and unpredictable
 - Data center topology is regular

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- Why in-network, not host?
 - The endhost cannot capture Burstiness
 - The transport stack is already fat with many functionalities
 - Kernel-bypass I/O systems emerge

Distributed Load Balancing and In-Network

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Make the load-balancing decision for the first packet of a FlowLet at the edge switch

Combine Everything Together

- #1: Networking bandwidth capacity (supply) is ephemeral! ✓
- #2: Flow demand and flow # are unpredictable! ✓
- #3: Real-time global view is hard to maintain! ✓

How does Conga work?

CONGA — Host Server

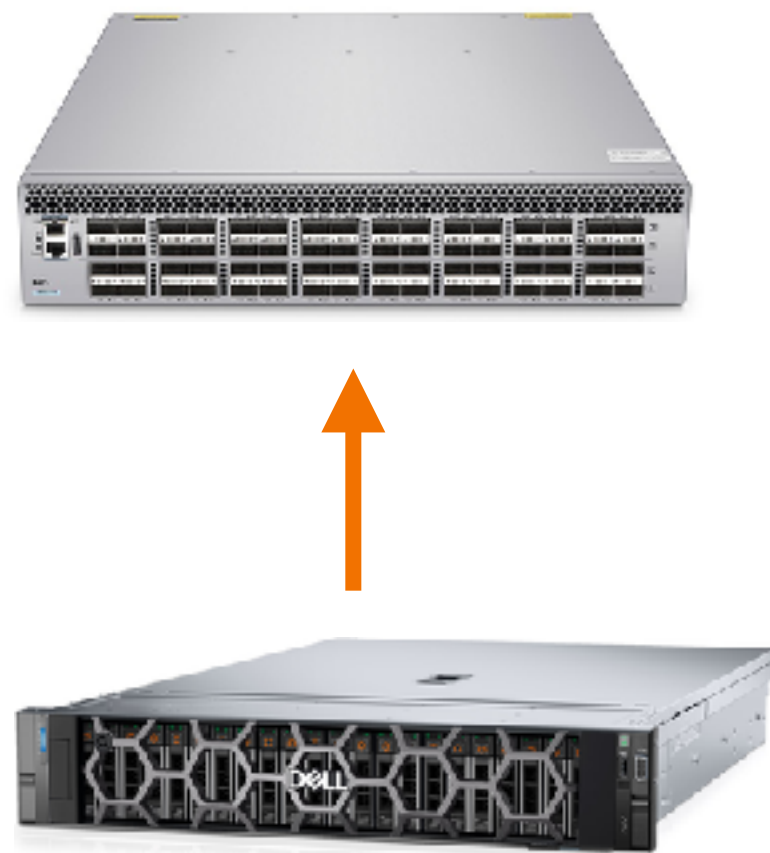


CONGA — Host Server

- Hosts send TCP/IP traffic
 - No load balancing decision is made



CONGA — Source Leaf Switch



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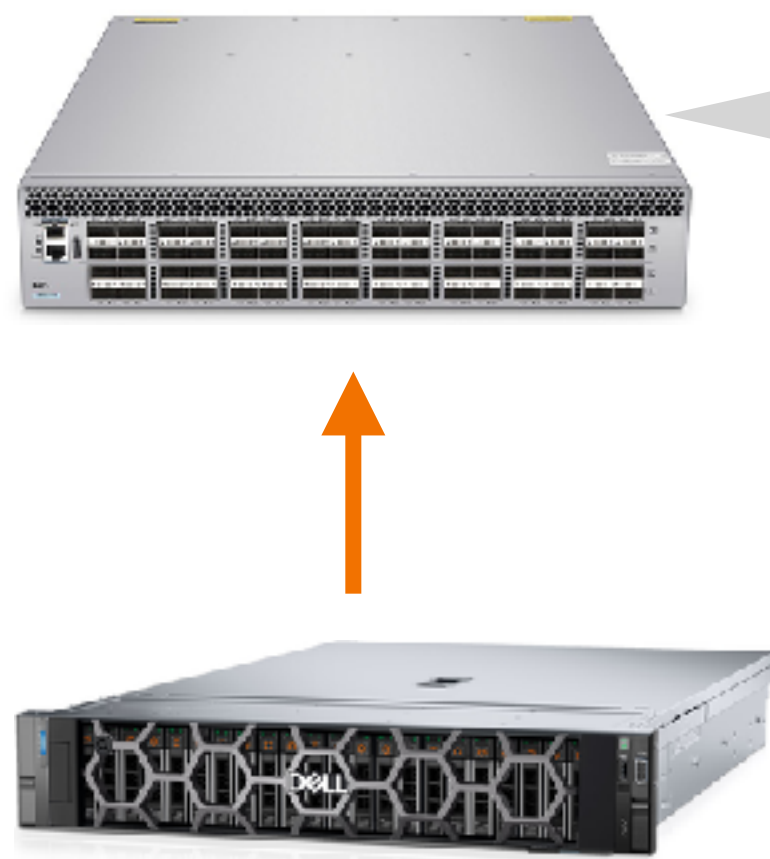
FlowLet Table

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1. FlowLet detection

CONGA — Source Leaf Switch



- 1. FlowLet detection
- 2. Choose the path (load balancing)

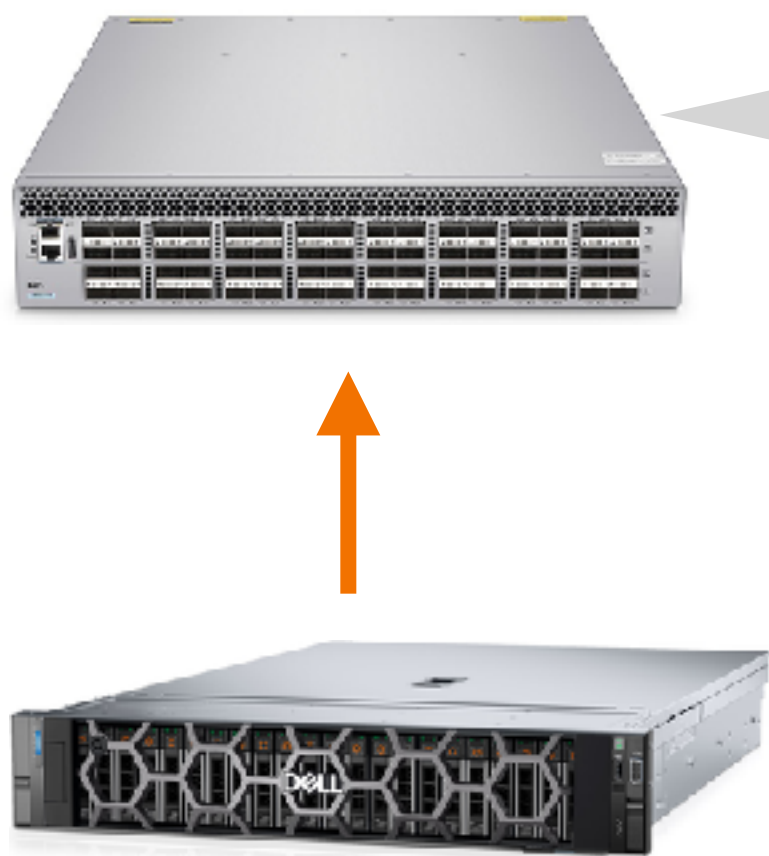
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Congestion-To-Leaf Table

Dst Leaf	Path 1	Path 2	Path k
1	0b000	0b000	0b111
2	0b111	0b110	0b101

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CONGA — Source Leaf Switch

- Source Leaf switches forward traffic
 - Setup the FlowLet table
 - Perform load balancing, i.e., minimal load
 - Update the link load

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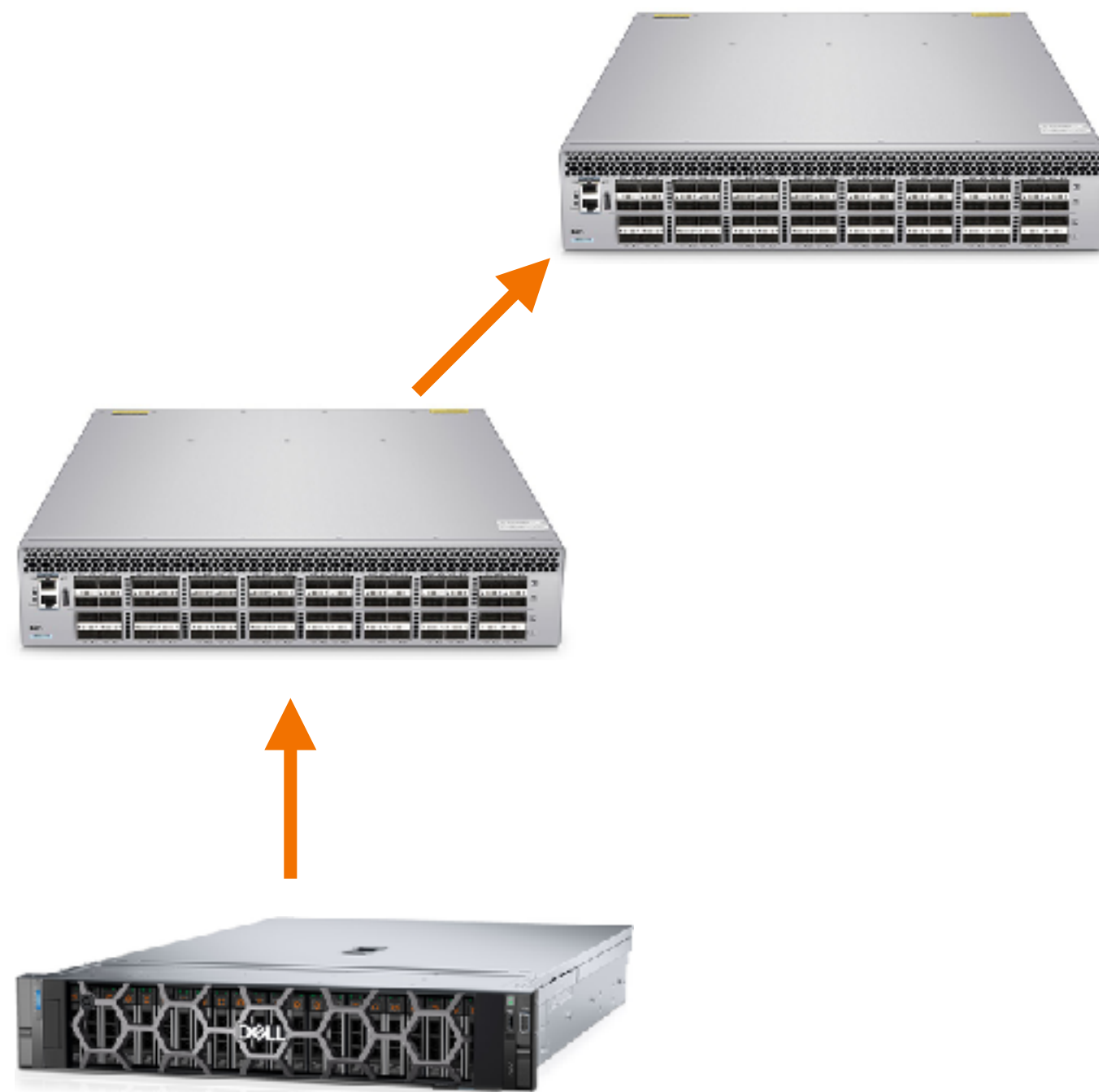
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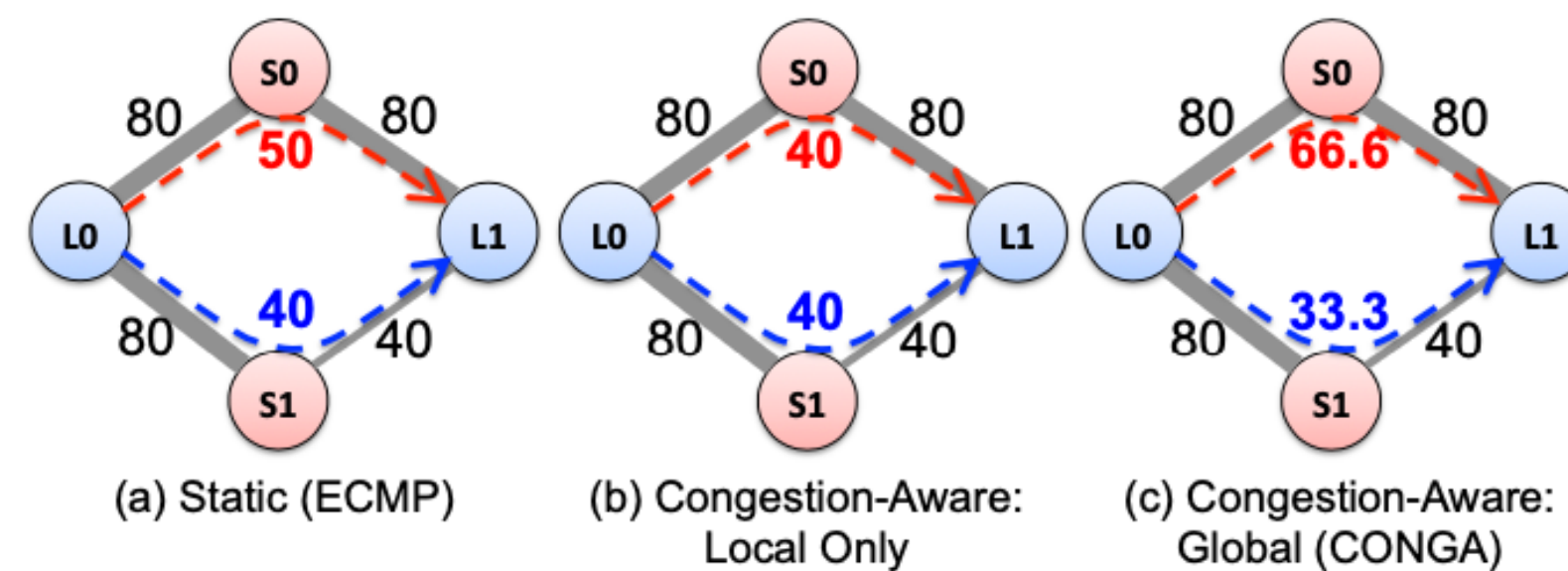


Do we perform load balancing again?

CONGA — Spine Switch



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CONGA — Spine Switch

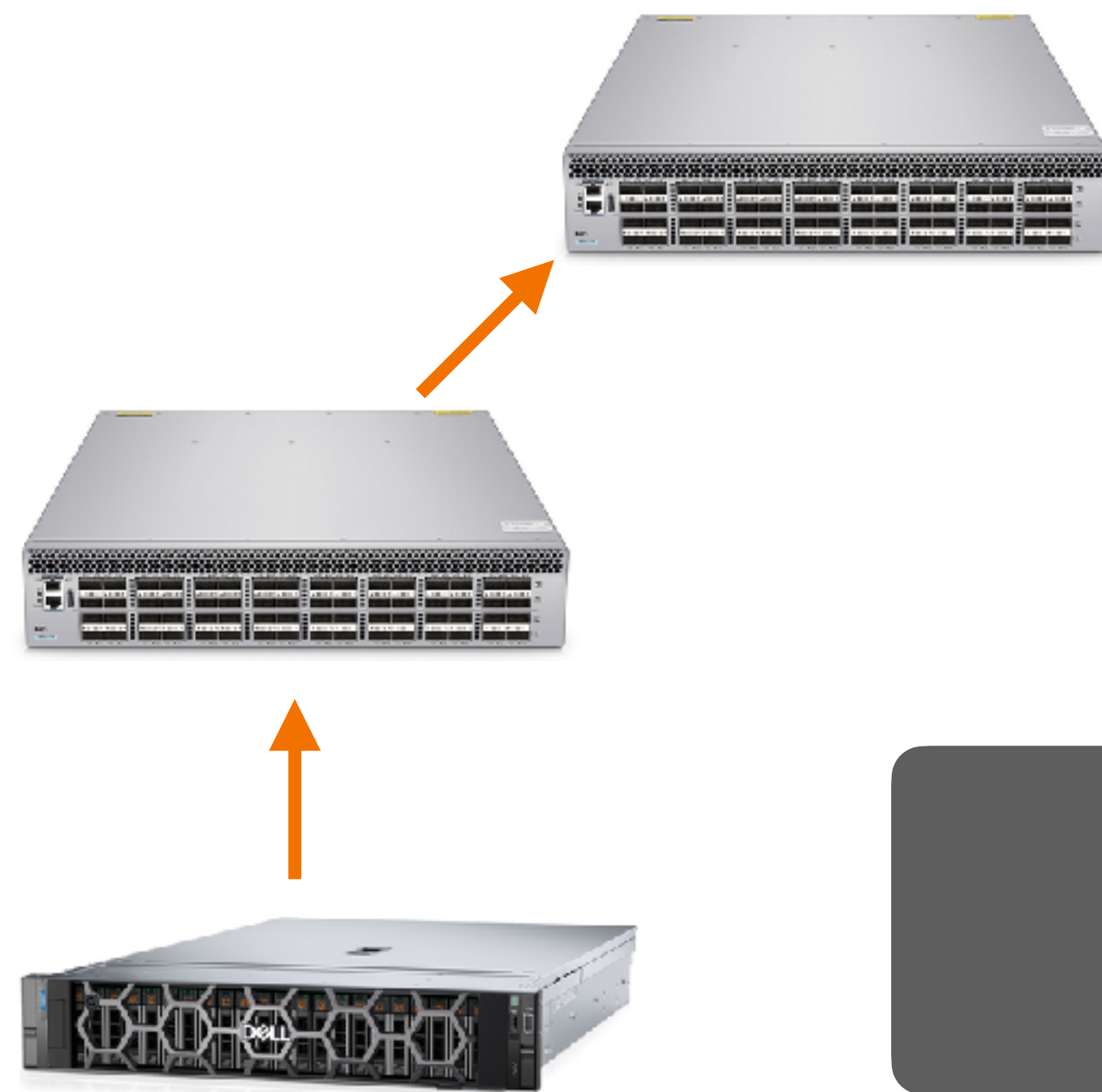
- Spine switches forward traffic
 - Directly choose the next hop based on the existing LB choice
 - Bookkeep the link load



1. Reuse the load-balancing decision
2. Encode the link load

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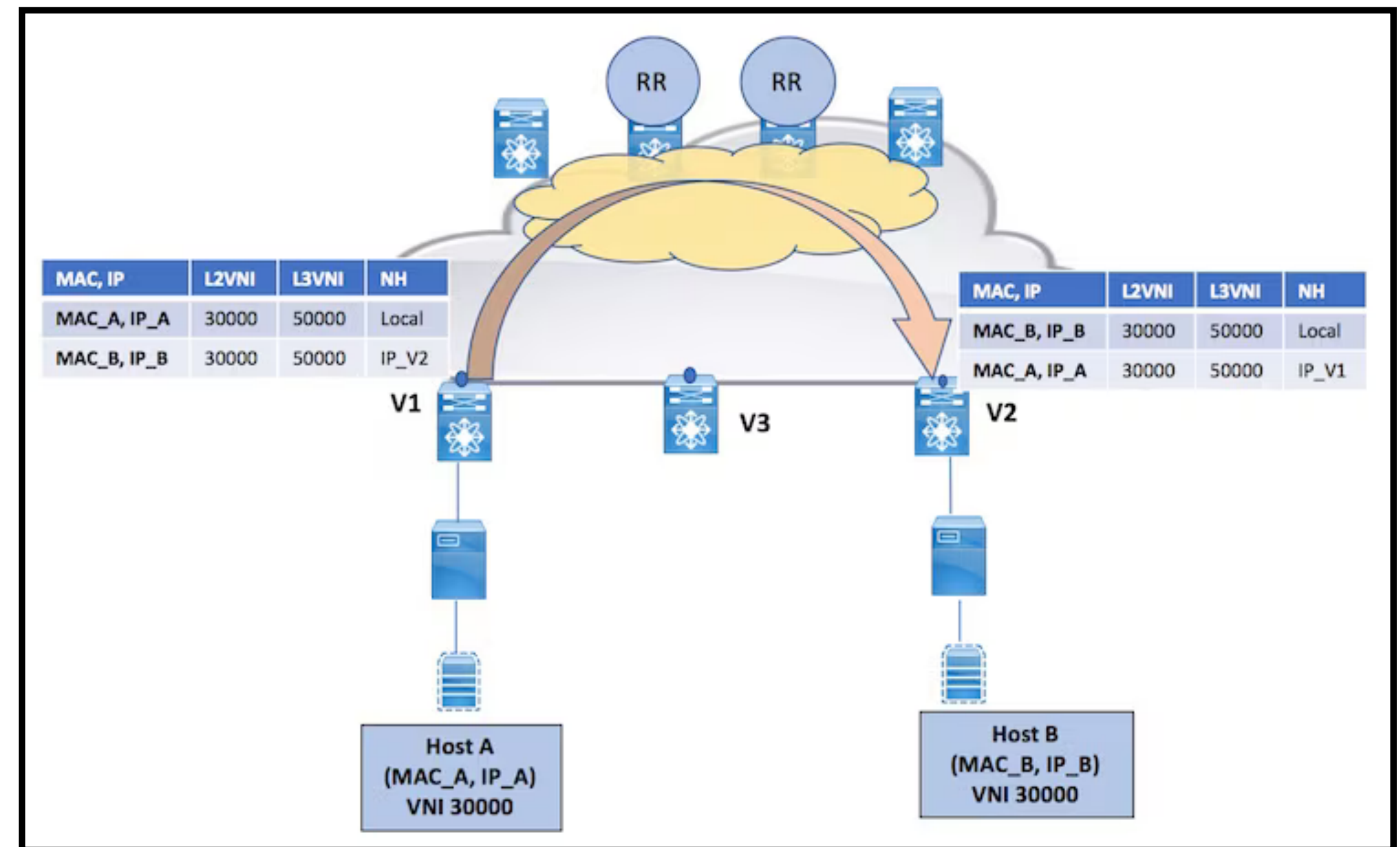
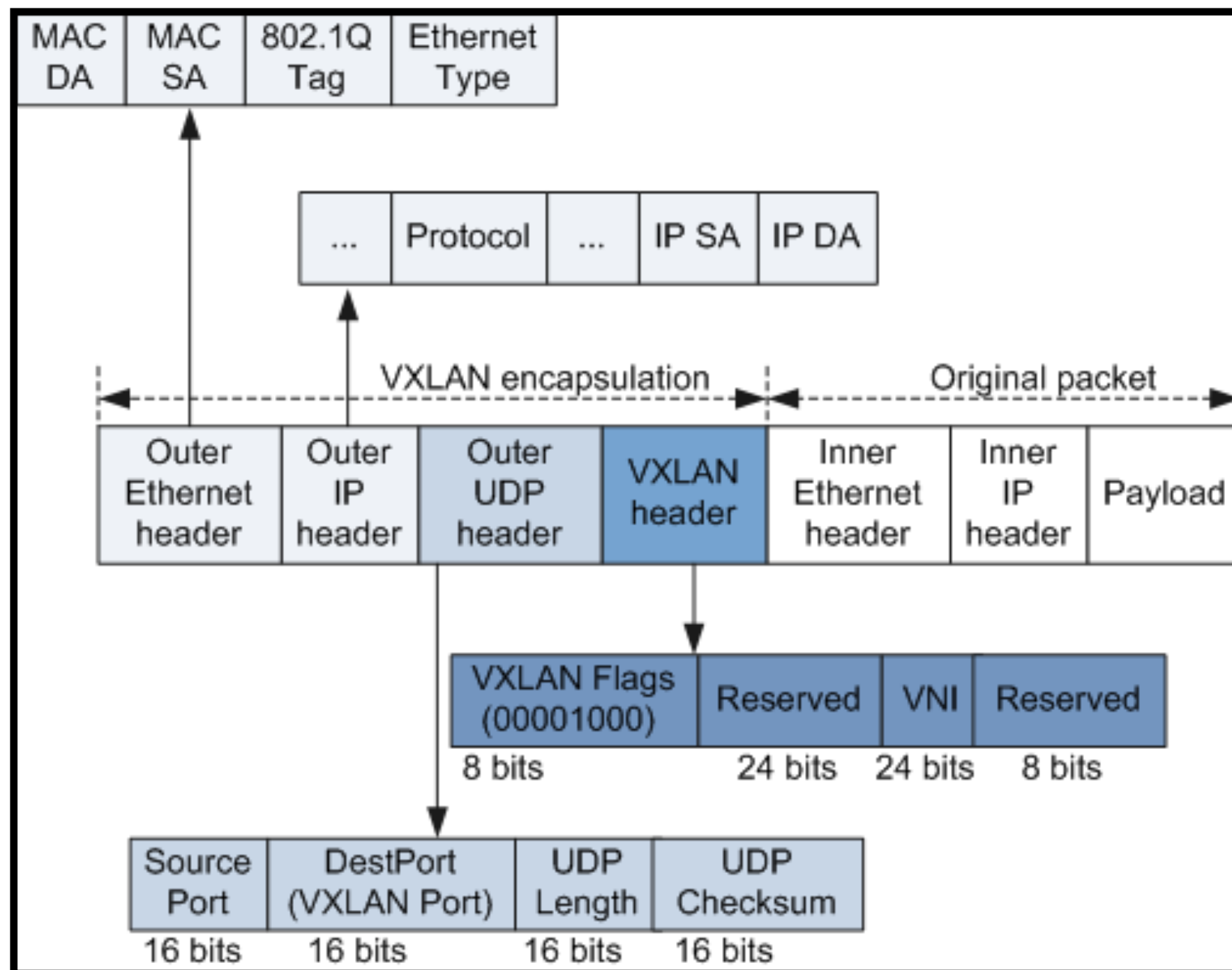
But how?

Path Revisit: Server —> Leaf —> Spine

How does CONGA perform addressing and routing?

Path Revisit: Server → Leaf → Spine

- VXLAN tunneling between source and destination leaf



Special Packet Header

- LBTtag (4 bits)
 - Set by the source leaf when making the LB decision
- CE (3 bits)
 - Indicate the path congestion extent
 - Set by every traversed switch along the path
- FB_LBTtag (4 bits)
 - Used by the destination leaf switch to piggyback which LBTtag is taken
- FB_Metric (3 bits)
 - Used by the destination leaf switch to piggyback the path CE value

Revisiting CONGA — Host Server

- Hosts send TCP/IP traffic
 - No load balancing decision is made
 - Build the VXLAN packet header



Revisit CONGA — Source Leaf Switch

- Source Leaf switches forward traffic
 - Setup the FlowLet table
 - Perform load balancing, i.e., minimal load
 - Update the link load
 - **Modify the conga packet header**

FlowLet Table

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Congestion-To-Leaf Table

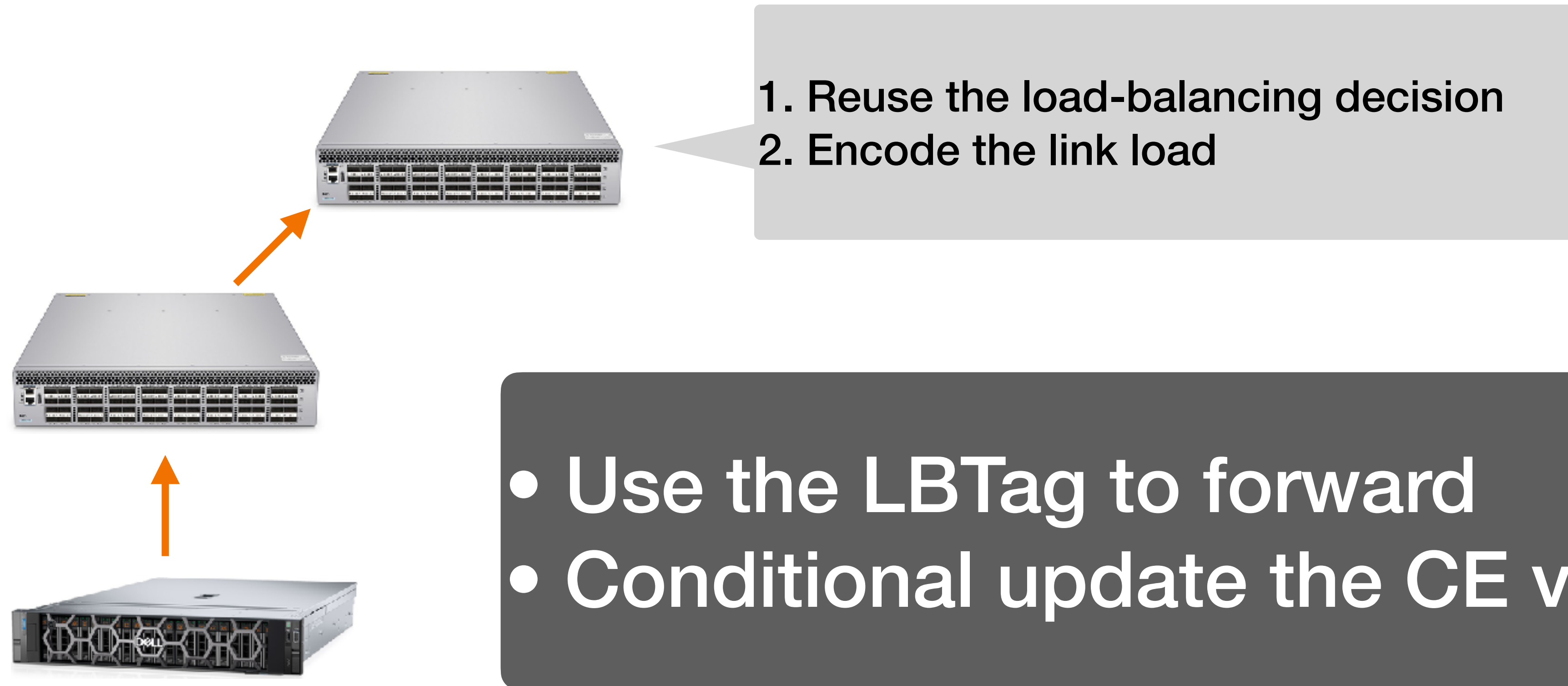
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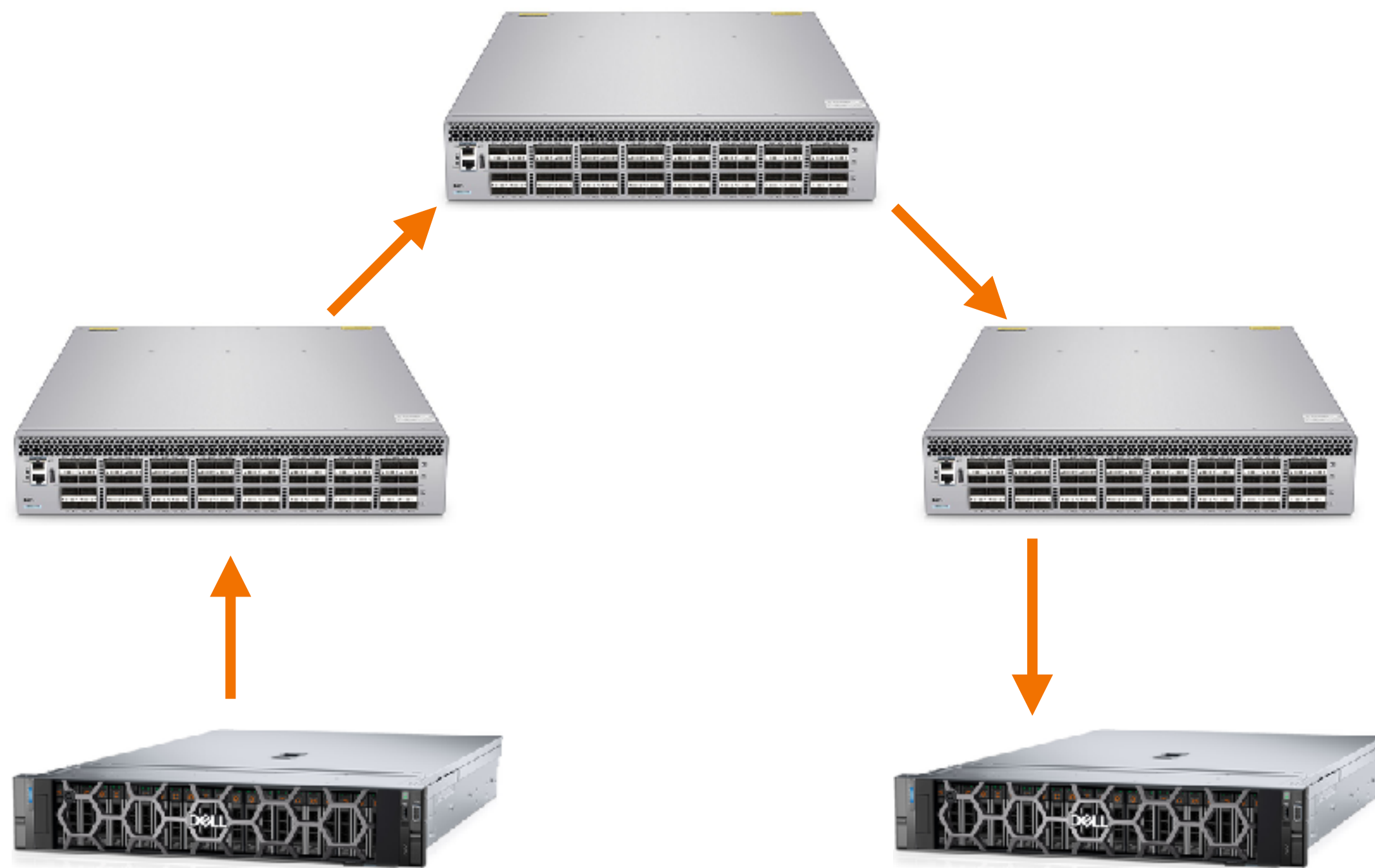
1. FlowLet detection
2. Choose the path (load balancing)
3. Update the link load
4. Encode the LB decision

Revisit CONGA — Spine Switch

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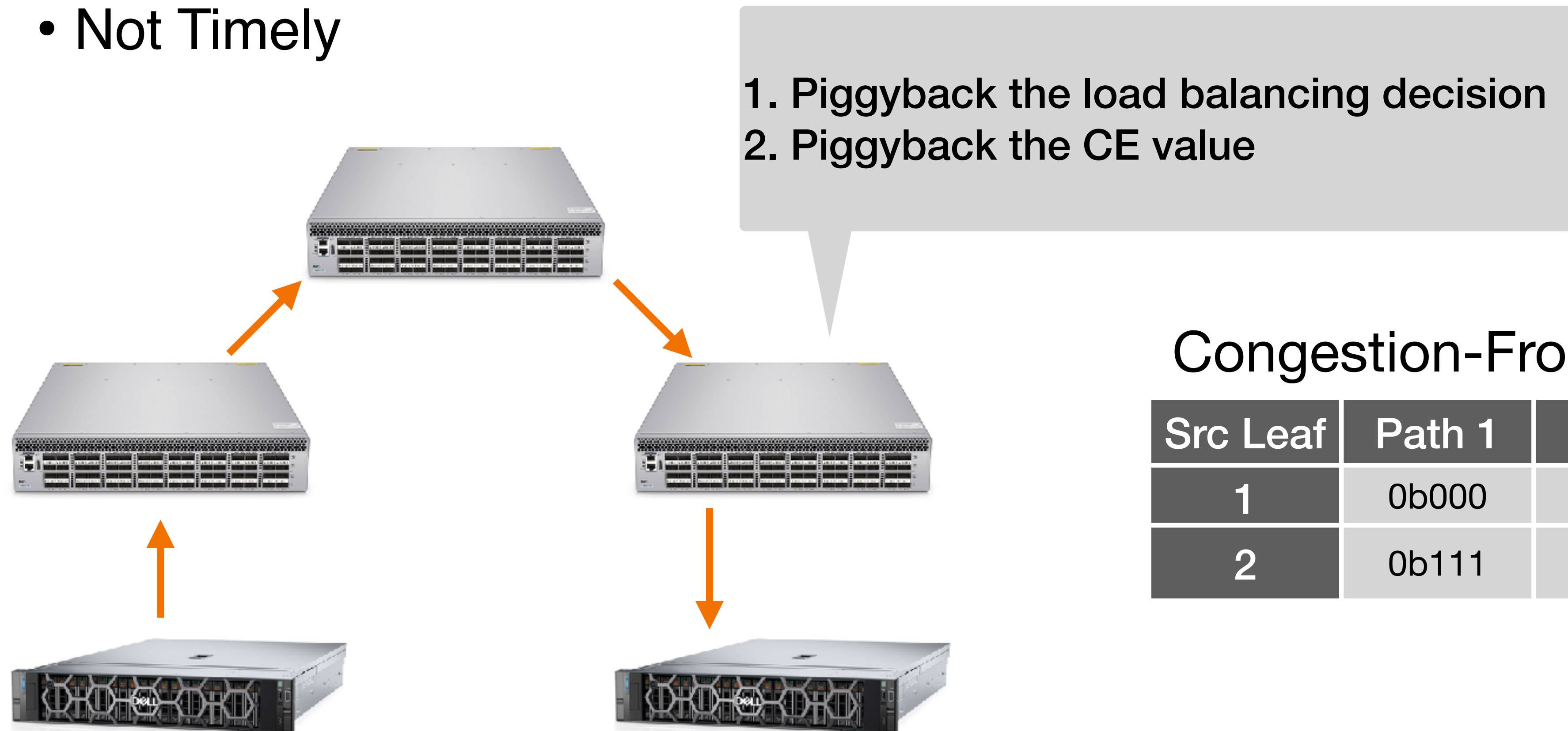


CONGA — Destination Leaf Switch



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- Destination leaf switches return the load status opportunistically
 - Reuse the ACK packets
 - Not Timely



Congestion-From-Leaf Table

Src Leaf	Path 1	Path 2	Path k
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Why not update the CE value along the reply path?



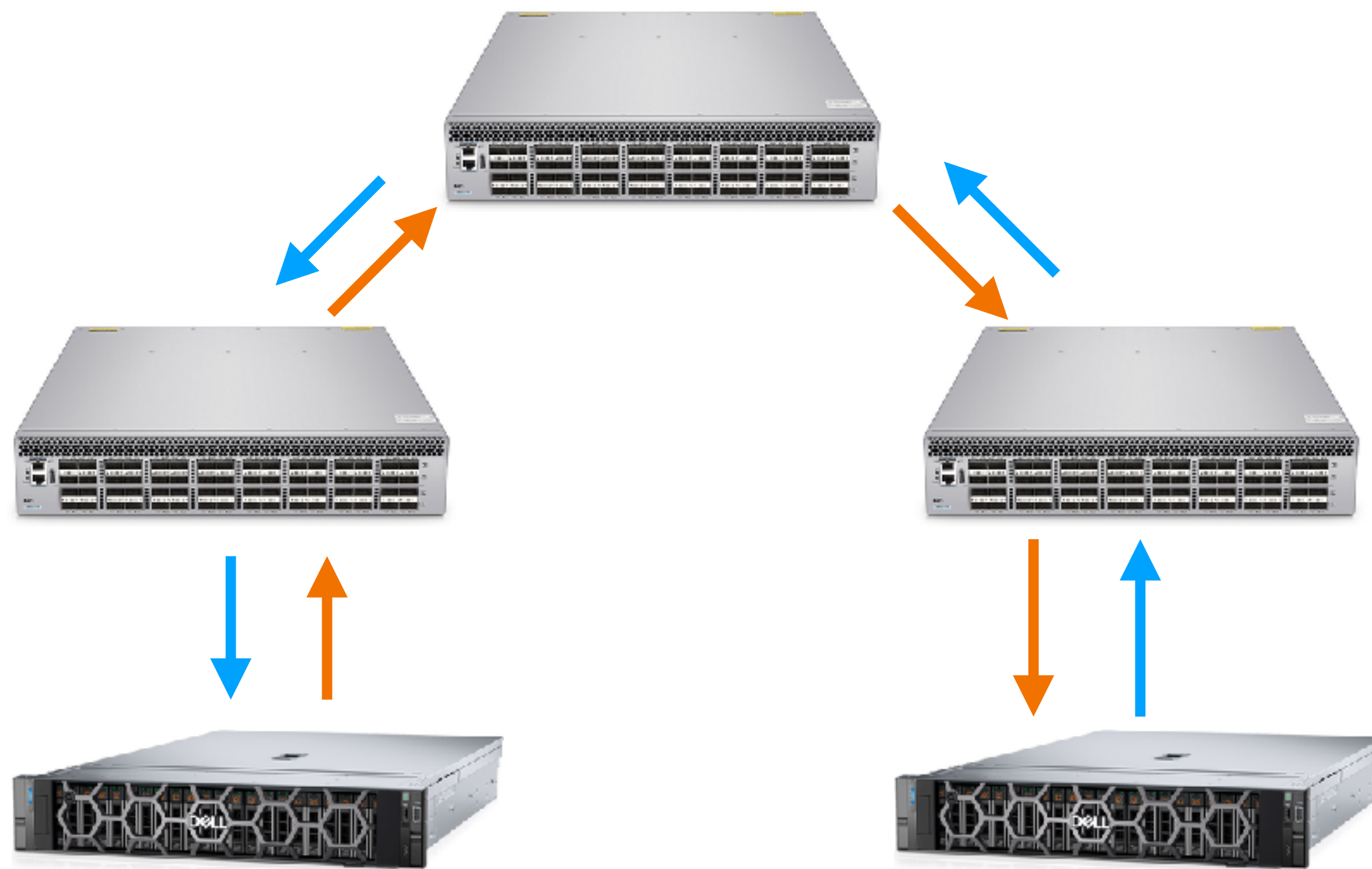
CONGA — Destination Leaf Switch

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Why not update the CE value along the reply path?
SRC->DST and DST->SRC are not the same!

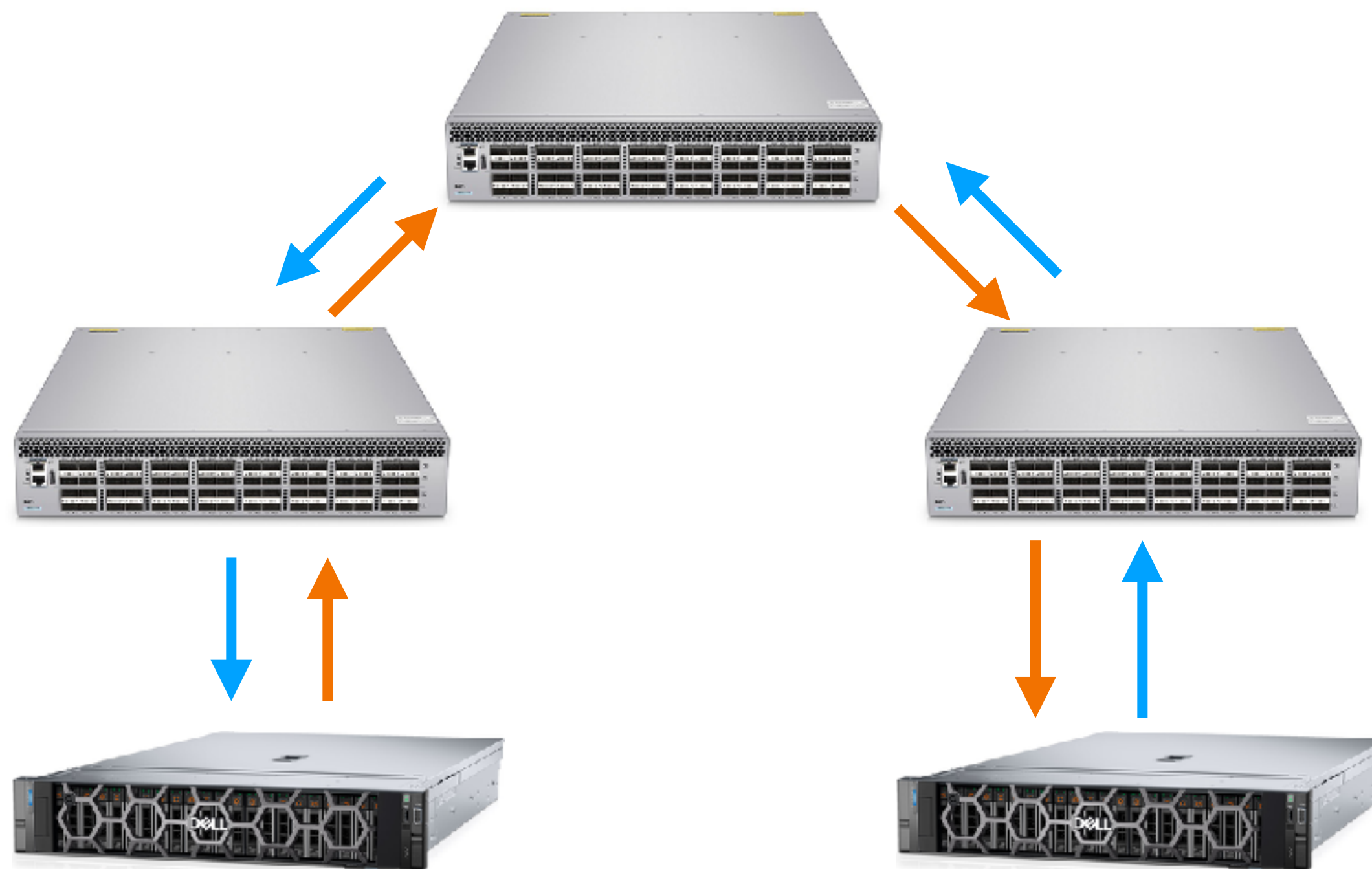


CONGA — Leaf/Spine Switch



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- Source leaf switches update the congestion-to-leaf table



Congestion-To-Leaf Table

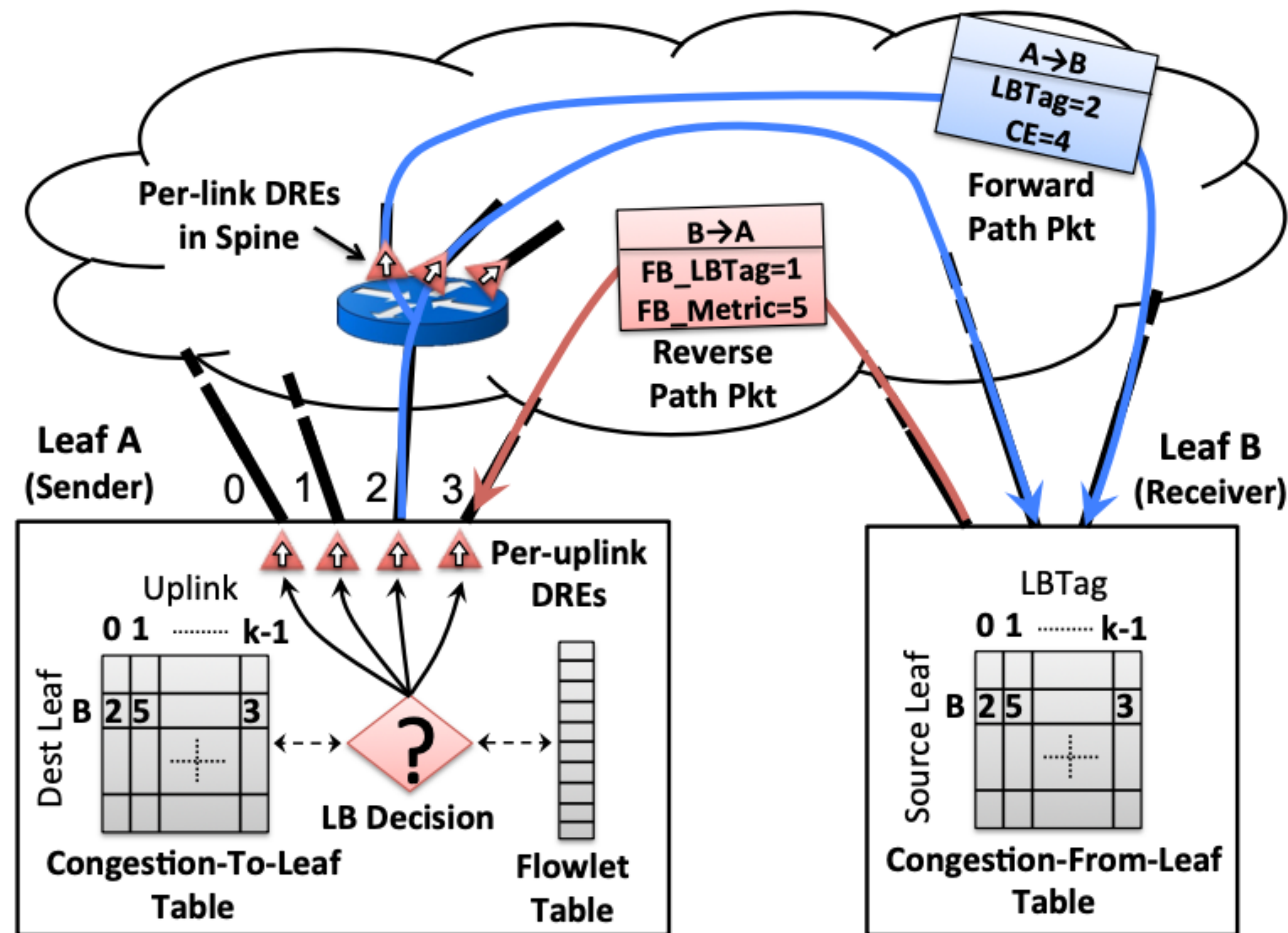
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Communication Path in CONGA

- Hosts send TCP/IP traffic
 - Build the VXLAN packet header
- Source Leaf switches forward traffic
 - Setup the FlowLet table
 - Perform load balancing, i.e., minimal load
 - Update the link load and congestion-to-leaf table
- Spine switches forward traffic
 - Directly choose the next hop based on the existing LB choice
 - Bookkeep the link load
- Destination leaf switches return the load status opportunistically
 - Reuse the ACK packets

Communication Path in CONGA

- Hosts send
 - Build the path
- Source Leaf
 - Setup the path
 - Perform congestion control
 - Update the path
- Spine switch
 - Directly
 - Bookkeep
- Destination
 - Reuse the path



choice

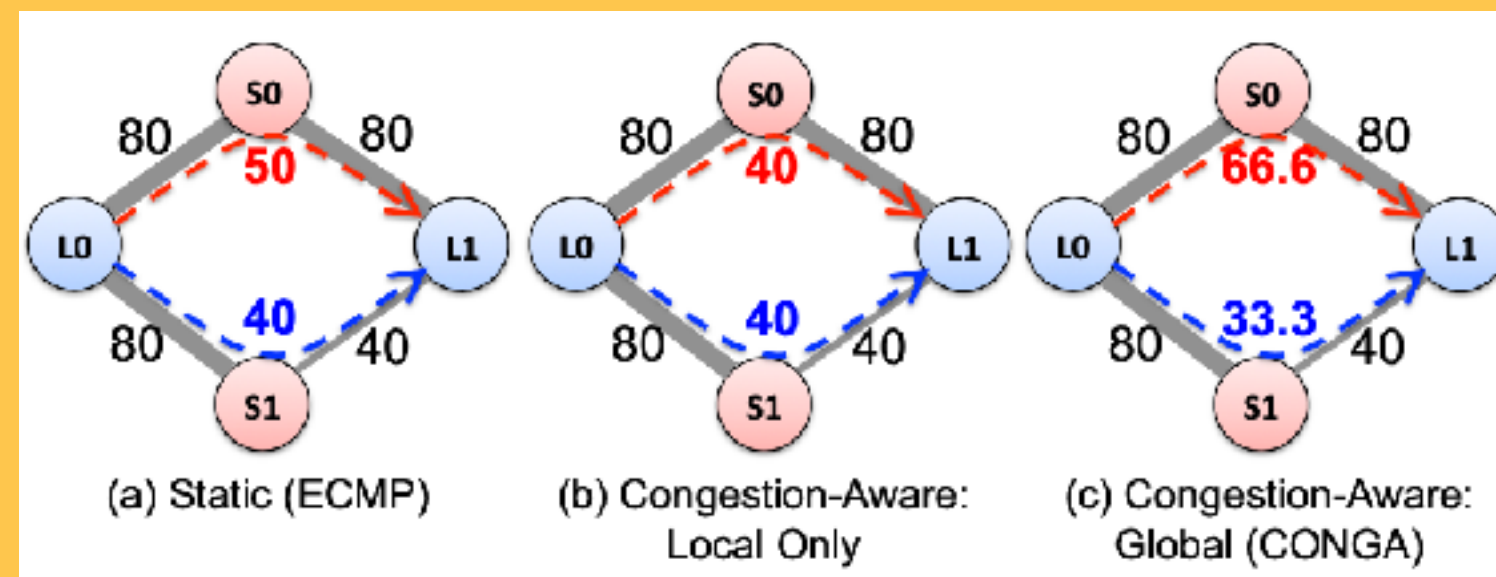
opportunistically

CONGA is a distributed, in-network, global congestion-aware load balancer based on leaf-to-leaf feedback and flowlet switching.

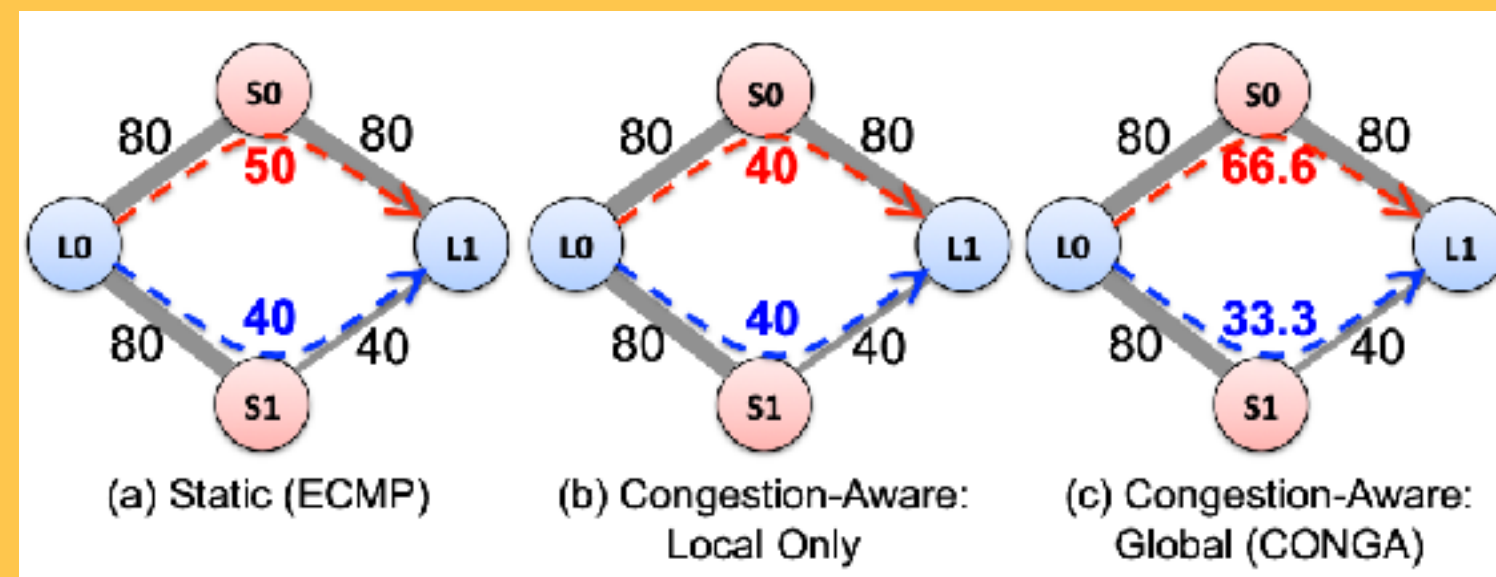
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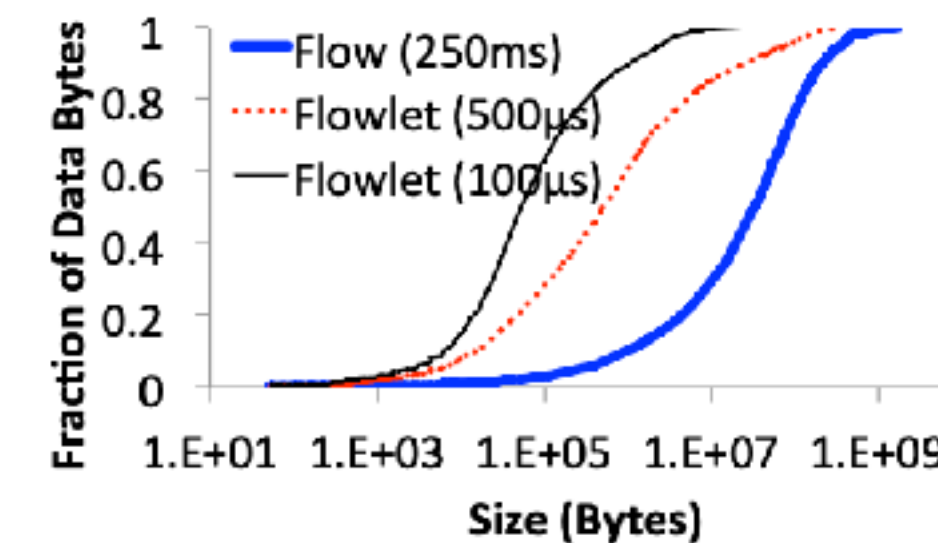
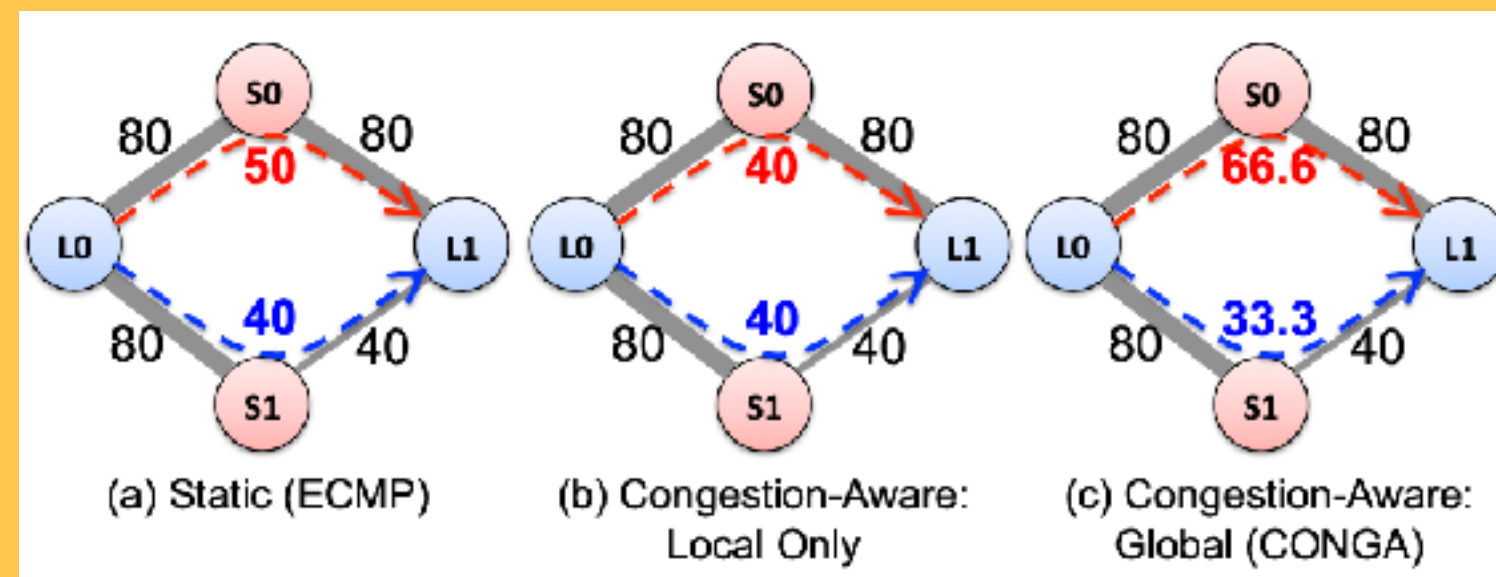
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Flow Scheduling Problem Solved?

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- #1: No-trivial hardware support
- #2: Micro-second traffic under 100+Gbps requires timely reaction
- #3: VXLAN has poor flexibility and requires lots of manual efforts

Summary

- Today
 - Flow scheduling in data center networks (II)
- Next two lectures
 - Load balancers in the data centers
 - Maglev (NSDI'16)
 - Duet (SIGCOMM'14)