Redundant Arrays of Inexpensive Disks

Definitions

- N := number of disks
- C := capacity of 1 disk
- S := sequential throughput of 1 disk
- R := random throughput of 1 disk
- D := latency of one small I/O operation

Metrics: capacity, reliability, performance

Performance Metrics:

- steady-state (seq read, seq write, rand read, rand write)
- one op (read or write)

Problem C: Chunk Size

Give chunk size K, write equations for translating logical address A to a Disk and Sector.

Disk =

Sector =

Problem 0: RAID-0 Analysis

- a) Capacity: what is capacity?
- b) Reliability: how many disk can fail?
- c) Performance: what is steady-state throughput for
- i) sequential reads
- ii) sequential writes
- iii) random reads
- iv) random writes
- d) Performance: what is one-op performance for
- i) read
- ii) write

Problem 1: RAID-1 Analysis

- a) Capacity: what is capacity?
- b) Reliability: how many disk can fail?

- c) Performance: what is steady-state throughput for
- i) sequential reads
- ii) sequential writes
- iii) random reads
- iv) random writes
- d) Performance: what is one-op performance for
- i) read
- ii) write

Problem P: What Operators Work for Parity?

- a) XOR
- b) OR
- c) AND
- d) ADD
- e) MULTIPLY

Problem 4: RAID-4 Analysis

- a) Capacity: what is capacity?
- b) Reliability: how many disk can fail?
- c) Performance: what is steady-state throughput for
- i) sequential reads
- ii) sequential writes
- iii) random reads
- iv) random writes
- d) Performance: what is one-op performance for
- i) read
- ii) write

Problem 5: RAID-5 Analysis

- a) Capacity: what is capacity?
- b) Reliability: how many disk can fail?
- c) Performance: what is steady-state throughput for
- i) sequential reads
- ii) sequential writes
- iii) random reads
- iv) random writes
- d) Performance: what is one-op performance for
- i) read
- ii) write