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## Problem Set 2

**Due:** Tuesday April 10, 2012.

You may discuss the problem set with classmates, but must write up problem solutions individually. If you discuss a problem with someone, indicate it clearly at the beginning of the problem’s solution. I will check that you turned it in and attempted the problems.

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**Problem 1.** Let  $E: \{0, 1\}^k \times \{0, 1\}^n \rightarrow \{0, 1\}^n$  be a block cipher and let algorithm  $\mathcal{K}$  return  $K \xleftarrow{\$} \{0, 1\}^k$ . Assume messages to be encrypted have length  $\ell < n$ . Let  $\mathcal{E}$  be the following encryption algorithm:

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algorithm  $\mathcal{E}_K(M)$ 
  if  $|M| \neq \ell$  then return  $\perp$  // Only encrypts  $\ell$ -bit messages
   $R \xleftarrow{\$} \{0, 1\}^{n-\ell}$ 
   $C \leftarrow E_K(R \| M)$ 
  return  $C$ 
```

Above, “ $x \| y$ ” denotes the concatenation of strings  $x$  and  $y$ .

1. Specify a decryption algorithm  $\mathcal{D}$  such that  $\mathcal{SE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$  is a symmetric encryption scheme providing correct decryption.
2. Give the best attack you can on this scheme. Given an even number  $q$ , your attack should take the form of an ind-cpa adversary  $A$  that makes  $q$  oracle queries and has running time around that for  $O(q)$  applications of  $E$ . Specify  $\mathbf{Adv}_{\mathcal{SE}}^{\text{ind-cpa}}(A)$  as a function of  $q, n, \ell$ . Letting  $n = 128$ , make a table showing, for values  $\ell = 1, 16, 32, 64, 96$ , the smallest value of  $q$  for which the advantage is at least  $1/4$ . For the analysis, you may find Lemma A.1 below useful.
3. Give a reduction of the IND-CPA security of  $\mathcal{SE}$  to the PRF security of  $E$ . This means you must state a theorem that upper bounds the ind-cpa advantage of a given ind-cpa adversary  $A$  as a function of the prf-advantage of a constructed prf-adversary  $B$  and (possibly)  $n, \ell$  and the number  $q$  of LR-queries made by  $A$ . This is analogous to results we have seen in class for CTRC and CBC\$ encryption. Prove your theorem using a game sequence.
4. As a result of the above, do you consider the scheme to be secure or insecure? Discuss this for  $E = \text{AES}$  and  $\ell = 1, 16, 32, 64, 96$ .

**Problem 2.** Let  $E: \{0, 1\}^k \times \{0, 1\}^l \rightarrow \{0, 1\}^l$  be a block cipher. Let  $D$  be the set of all strings whose length is a positive multiple of  $l$ .

1. Define the hash function  $H_1: \{0, 1\}^k \times D \rightarrow \{0, 1\}^l$  via the CBC construction, as follows:

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algorithm  $H_1(K, M)$ 
   $M[1]M[2] \dots M[n] \leftarrow M$ 
   $C[0] \leftarrow 0^l$ 
  For  $i = 1, \dots, n$  do  $C[i] \leftarrow E(K, C[i-1] \oplus M[i])$ 
  Return  $C[n]$ 

```

Show that  $H_1$  is not collision-resistant.

2. Define the hash function  $H_2: \{0, 1\}^k \times D \rightarrow \{0, 1\}^l$  as follows:

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algorithm  $H_2(K, M)$ 
   $M[1]M[2] \dots M[n] \leftarrow M$ 
   $C[0] \leftarrow 0^l$ 
  For  $i = 1, \dots, n$  do  $B[i] \leftarrow E(K, C[i-1] \oplus M[i]); C[i] \leftarrow E(K, B[i] \oplus M[i])$ 
  Return  $C[n]$ 

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Is  $H_2$  collision-resistant? If you say NO, present an attack. If YES, explain your answer, or, better yet, prove it.

Above,  $M[1]M[2] \dots M[n] \leftarrow M$  means we break  $M$  into  $l$ -bit blocks, with  $M[i]$  denoting the  $i$ -th block. For any attack (adversary) you provide, state its time-complexity. (The amount of credit you get depends on how low this is.)

**Problem 4.** Let  $E$  denote AES. Let  $\mathcal{K}$  be the key generation algorithm that returns a random 128-bit AES key  $K$ , and let  $\mathcal{SE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$  be the symmetric encryption scheme whose encryption and decryption algorithms are as follows:

<pre> algorithm <math>\mathcal{E}_K(M)</math>   if <math> M  \neq 512</math> then return <math>\perp</math>   <math>M[1] \dots M[4] \leftarrow M</math>   <math>C_e[0] \xleftarrow{\\$} \{0, 1\}^{128}; C_m[0] \leftarrow 0^{128}</math>   for <math>i = 1, \dots, 4</math> do     <math>C_e[i] \leftarrow E_K(C_e[i-1] \oplus M[i])</math>     <math>C_m[i] \leftarrow E_K(C_m[i-1] \oplus M[i])</math>   <math>C_e \leftarrow C_e[0]C_e[1]C_e[2]C_e[3]C_e[4]</math>   <math>T \leftarrow C_m[4]</math>   return <math>(C_e, T)</math> </pre>	<pre> algorithm <math>\mathcal{D}_K((C_e, T))</math>   if <math> C_e  \neq 640</math> then return <math>\perp</math>   <math>C_m[0] \leftarrow 0^{128}</math>   for <math>i = 1, \dots, 4</math> do     <math>M[i] \leftarrow E_K^{-1}(C_e[i]) \oplus C_e[i-1]</math>     <math>C_m[i] \leftarrow E_K(C_m[i-1] \oplus M[i])</math>   if <math>C_m[4] \neq T</math> then return <math>\perp</math>   return <math>M</math> </pre>
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Above,  $X[i]$  denotes the  $i$ -th 128-bit block of a string whose length is a multiple of 128, and  $M[1] \dots M[4] \leftarrow M$  means we break  $M$  into 128-bit blocks.

1. For each of the following notions of security, say whether the scheme is SECURE or INSE-

<p><b>main</b> <math>\text{SUF-CMA}_{\mathcal{MA}}</math></p> <p><math>K \xleftarrow{\\$} \mathcal{K}; S \leftarrow \emptyset</math></p> <p><math>A^{\text{Tag, Verify}}</math></p> <p>Return win</p>	<p><b>procedure</b> <math>\text{Verify}(M, T)</math></p> <p><math>d \leftarrow \mathcal{V}_K(M, T)</math></p> <p>If <math>(d = 1 \wedge (M, T) \notin S)</math> then win <math>\leftarrow</math> true</p> <p>return <math>d</math></p> <p><b>procedure</b> <math>\text{Tag}(M)</math></p> <p><math>T \xleftarrow{\\$} \mathcal{T}_K(M)</math></p> <p><math>S \leftarrow S \cup \{(M, T)\}</math></p> <p>return <math>T</math></p>
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Figure 1: The  $\text{SUF-CMA}_{\mathcal{MA}}$  game.

CURE and justify your answer: INT-PTXT, INT-CTXT, IND-CPA, IND-CCA.

2. Discuss this scheme from the point of view of being an Encrypt-and-MAC construction. Is it? For which choices of Encrypt and MAC? How do you reconcile your findings about its security with what we know about the security of this construction?

**Problem 5.** Let  $\mathcal{SE} = (\mathcal{K}_e, \mathcal{E}, \mathcal{D})$  be an IND-CPA symmetric encryption scheme, and  $\mathcal{MA} = (\mathcal{K}_m, \mathcal{T}, \mathcal{V})$  a MAC. Let  $\overline{\mathcal{SE}} = (\mathcal{K}, \overline{\mathcal{E}}, \overline{\mathcal{D}})$  be the symmetric encryption scheme whose algorithms are as follows:

<p>algorithm <math>\mathcal{K}</math></p> <p><math>K_1 \xleftarrow{\\$} \mathcal{K}_e</math></p> <p><math>K_2 \xleftarrow{\\$} \mathcal{K}_m</math></p> <p>Return <math>K_1 \parallel K_2</math></p>	<p>algorithm <math>\overline{\mathcal{E}}(K_1 \parallel K_2, M)</math></p> <p><math>C \xleftarrow{\\$} \mathcal{E}(K_1, M)</math></p> <p><math>T \xleftarrow{\\$} \mathcal{T}(K_2, C)</math></p> <p>Return <math>(C, T)</math></p>	<p>algorithm <math>\overline{\mathcal{D}}(K_1 \parallel K_2, (C, T))</math></p> <p>If <math>\mathcal{V}(K_2, C, T) = 0</math> then return <math>\perp</math></p> <p><math>M \leftarrow \mathcal{D}(K_1, C)</math></p> <p>Return <math>M</math></p>
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1. SUF-CMA is a strengthening of the notion UF-CMA given in class; it is shown in Fig. 1. The suf-cma advantage of adversary  $A$  is

$$\mathbf{Adv}_{\mathcal{MA}}^{\text{suf-cma}}(A) = \Pr \left[ \text{SUF-CMA}_{\mathcal{MA}}^A \Rightarrow \text{true} \right] \quad (1)$$

Explain, in words, the difference between SUF-CMA and UF-CMA. We saw in class that a message authentication scheme based on a secure PRF is secure in the sense of UF-CMA. Does the argument extend to SUF-CMA? Explain why or why not.

2. Show that  $\overline{\mathcal{SE}}$  is IND-CCA by establishing the following.

**Theorem:** Let  $A$  be an ind-cca-adversary against  $\overline{\mathcal{SE}}$  that makes at most  $q_e$  **LR** queries and at most  $q_d$  **Dec** queries. Then there is an ind-cpa-adversary  $A_{\mathcal{SE}}$  and a uf-cma-adversary  $A_{\mathcal{MA}}$  such that

$$\mathbf{Adv}_{\overline{\mathcal{SE}}}^{\text{ind-cca}}(A) \leq \mathbf{Adv}_{\mathcal{SE}}^{\text{ind-cpa}}(A_{\mathcal{SE}}) + 2 \cdot \mathbf{Adv}_{\mathcal{MA}}^{\text{suf-cma}}(A_{\mathcal{MA}}). \quad (2)$$

Furthermore the number of **LR** queries made by  $A_{\mathcal{SE}}$  is at most  $q_e$ , the number of **Tag** queries made by  $A_{\mathcal{MA}}$  is at most  $q_e$ , the number of **Verify** oracle queries made by  $A_{\mathcal{MA}}$  is at most  $q_d$ , and both constructed adversaries have running time that of  $A$  plus minor overhead.

<pre> <b>main</b> <math>G_0, \boxed{G_1}</math> <math>K_1 \stackrel{\\$}{\leftarrow} \mathcal{K}_e; K_2 \stackrel{\\$}{\leftarrow} \mathcal{K}_m; b \stackrel{\\$}{\leftarrow} \{0, 1\}; S \leftarrow \emptyset</math> <math>b' \stackrel{\\$}{\leftarrow} A^{\mathbf{LR}, \mathbf{Dec}}</math> Return <math>(b = b')</math>  <b>procedure</b> <math>\mathbf{LR}(M_0, M_1)</math> <math>C \stackrel{\\$}{\leftarrow} \mathcal{E}(K_1, M_b); T \stackrel{\\$}{\leftarrow} \mathcal{T}(K_2, C); S \leftarrow S \cup \{(C, T)\};</math> Return <math>(C, T)</math>  <b>procedure</b> <math>\mathbf{Dec}((C, T))</math> If <math>(C, T) \in S</math> then return <math>\perp</math> <math>M \leftarrow \perp</math> If <math>\mathcal{V}(K_2, C, T) = 1</math> then   bad <math>\leftarrow</math> true; <math>\boxed{M \leftarrow \mathcal{D}(K_1, C)}</math> Return <math>M</math> </pre>
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Figure 2: Game  $G_1$  includes the boxed code and game  $G_0$  does not.

Your proof should use a game sequence that includes the games  $G_0, G_1$  of Fig. 2.

## A Generalized birthday lemma

Let  $N, r$  be positive integers and let  $S$  be a set of size  $N$ . Suppose we pick  $y_1, \dots, y_r$  at random from  $S$  and also pick  $z_1, \dots, z_r$  at random from  $S$ . Let  $D(N, r)$  be the probability that there exist  $i, j$  such that  $y_i = z_j$ .

**Lemma A.1** Let  $N, r$  be positive integers. Then

$$D(N, r) \geq \frac{C(N, 2r)}{2}.$$