

$$\text{Probability } P(E_1 \cup E_2) = P(E_1) + P(E_2) - P(E_1 \cap E_2) \quad P(X=a) = \sum_{Y=b} P(X=a, Y=b)$$

$$\text{Expectation/mean } E[X] = \sum_a aP(X=a) \quad \text{Variance } \text{Var}[X] = E[(X-E[X])^2]$$

$$\text{Independence } P(X, Y) = P(X)P(Y) \quad \text{Conditional Prob } P(X=a|Y=b) = \frac{P(X=a, Y=b)}{P(Y=b)}$$

$$\text{Conditional Ind } P(X, Y|Z) = P(X|Z) \underset{\text{likelihood}}{P(Y|Z)} \quad \text{Chain Rule } P(A_1, A_2, \dots, A_n) = P(A_1)P(A_2|A_1)P(A_3|A_2, A_1) \dots$$

$$\text{Bayes' Rule } P(F|S) = \frac{P(F, S)}{P(S)} = \frac{P(S|F)P(F)}{P(S)} \rightarrow \text{prior}$$

$$\frac{1}{n-1} X^T X$$

$$\text{PCA } \mu_X = \frac{1}{n} \sum_{i=1}^n \vec{x}_i, \vec{x}_i = \vec{x}_i - \vec{\mu}_X \text{ so that new } \mu_X = 0 \rightarrow \text{covariance matrix } S = \frac{1}{n-1} \sum_{i=1}^n \vec{x}_i \vec{x}_i^T = U \Lambda U^T$$

high dim \rightarrow low dim
mean $\vec{x}_i = \sum_{j=1}^m a_{ij} u_j, a_{ij} = u_j^T \vec{x}_i$

$\sum \text{eigenvalues} = \sum \text{diagonal elements}$
 $\vec{x}_i^{\text{new}} = \sum_{j=1}^m a_{ij} u_j, a_{ij} = u_j^T \vec{x}_i$

$\leftarrow \text{new representation of } \vec{x}_i \text{ is } (u_1^T \vec{x}_i, \dots, u_d^T \vec{x}_i)$

Logic Precedence $\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$ Entailment $A \models B$ B ⊨ A iff in every interpretation where A true, B also true

$$\begin{aligned} \text{Logical equivalences} \quad & (a \wedge b) \equiv (b \wedge a) \quad (a \vee b) \equiv (b \vee a) \quad \text{commutativity} \\ & ((a \wedge b) \wedge c) \equiv (a \wedge (b \wedge c)) \quad ((a \vee b) \vee c) \equiv (a \vee (b \vee c)) \quad \text{associativity} \quad A \oplus B = (A \wedge \neg B) \vee (\neg A \wedge B) \\ & \neg(\neg a) \equiv a \quad \text{double negation} \quad (a \Rightarrow b) \equiv (\neg b \Rightarrow \neg a) \quad \text{contraposition} \quad (a \Rightarrow b) = (\neg a \vee b) \quad \text{implication} \\ & (a \Leftrightarrow b) \equiv ((a \Rightarrow b) \wedge (b \Rightarrow a)) \quad \text{biconditional} \quad \neg(a \wedge b) \equiv (\neg a \vee \neg b) \quad \neg(a \vee b) \equiv (\neg a \wedge \neg b) \quad \text{de Morgan} \\ & (a \wedge (b \vee c)) \equiv (a \wedge b) \vee (a \wedge c) \quad (a \vee (b \wedge c)) \equiv (a \vee b) \wedge (a \vee c) \quad \text{distributivity} \end{aligned}$$

CNF ① replace \Leftrightarrow ② replace \Rightarrow ③ move negation inward ④ apply distributivity of \vee over \wedge

NLP $k=0$: Unigram $P(w_1, w_2, \dots, w_n) = P(w_1)P(w_2)\dots P(w_n)$ full independence assumption

$k=1$: Bigram $P(w_1, w_2, \dots, w_n) = P(w_1)P(w_2|w_1)P(w_3|w_2)\dots P(w_n|w_{n-1})$ Markov assumption

$$k=n-1: n\text{-gram } P(w_i|w_{i-1}) = \frac{\text{Count}(w_{i-1}, w_i)}{\text{Count}(w_{i-1})} \xrightarrow{\text{smoothing}} \frac{\text{Count}(w_{i-1}, w_i) + 1}{\text{Count}(w_{i-1}) + V} \xrightarrow{\text{bigram}} \frac{\text{Count}(w_1, w_2) + 1}{\text{Count}(w_1) + V} \xrightarrow{\text{training count}} P(w_1, \dots, w_n) = P(w_1)P(w_2|w_1)\dots P(w_n|w_{n-1})$$

$$\text{perplexity } PP(W) = P(w_1, w_2, \dots, w_n)^{-\frac{1}{n}}$$

lower is better

$$\text{Word2vec likelihood } L(\theta) = \prod_{t=1}^T \prod_{-a \leq j \leq a} P(w_{t+j}|w_t, \theta)$$

word vector all positions window length of 2a
(variable/hypothesis)

$$\text{similarity } P(o|c) = \frac{\exp(u_o^T v_c)}{\sum_{w \in V} \exp(u_w^T v_c)}$$

context center word

Maximize this two vectors v_w, u_w for center/context per word

ML Supervised: Classification, regression training set (multiset): $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\}$

\uparrow \uparrow
label discrete label continuous i.i.d. assumption: $(x_i, y_i) \sim p_{XY}$ goal: learn mapping $f: X \rightarrow Y$

loss function: 0-1 loss for classification $\ell(f, \vec{x}, y) = \mathbb{1}_{[f(\vec{x}) \neq y]}$ $f(x)$ predicts label y of feature x

squared loss for regression $\ell(f, \vec{x}, y) = (f(\vec{x}) - y)^2$ empirical risk / training set error

clustering $\hat{f} = \begin{cases} 1 & \text{if } f(\vec{x}) + y \\ 0 & \text{otherwise} \end{cases}$ $\hat{R}(f) = \frac{1}{n} \sum_{i=1}^n \ell(f, \vec{x}_i, y_i)$

Unsupervised: dim reduction, clustering given: data with no label x_1, \dots, x_n want $\hat{f} = \arg\min_{f \in \mathcal{F}} \hat{R}(f)$ from learning output: division into clusters goal: discover patterns and structures in data

with intra-cluster similarity and inter-cluster dissimilarity

Unsupervised K-means I ① select k cluster centers c_1, \dots, c_k ② for each point x , find closest center in Euclidean distance $y(x) = \arg\min_{i=1:k} \|x - c_i\|$ change x assignments $y(x)$ to centers

③ update cluster centers as centroids ④ update by repeating ②, ③ until convergence

$$c_i = \frac{\sum_{x: y(x)=i} x}{\sum_{x: y(x)=i} 1} \text{ change centers } (c_d)$$

minimizes distortion $\sum_{x} \sum_{d=1 \dots k} [x(d) - c_{y(x)}(d)]^2$ hill-climbing

$$\text{decide } k: \arg\min_k \text{distortion} + \lambda D \log N$$

Hierarchical (no need k) input: points #dim #clusters #points output: a hierarchy (binary tree) agglomerative: bottom-up / divisive: top-down maximum depth on n points: $n-1$

↳ repeat: get a closest pair of clusters and merge

$$\text{single-linkage } \min_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

$$\text{complete-linkage } \max_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

$$\text{average-linkage } \frac{1}{|A||B|} \sum_{x_1 \in A, x_2 \in B} d(x_1, x_2)$$

Unsupervised II Part Density Estimation goal: given samples x_1, \dots, x_n from distribution P , estimate P
simplist idea: histograms define bins; count # of samples in each bin, normalize

Kernel Density Estimation density as combination of kernels

$$f(x) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x-x_i}{h}\right) \leftarrow \begin{matrix} \text{center at each point} \\ \text{kernel func} \\ \text{width param} \end{matrix}$$

Linear Regression

goal: minimize square loss

train set: $(\vec{x}_1, y_1), (\vec{x}_2, y_2), \dots, (\vec{x}_n, y_n)$ notation: $f(x) = \theta_0 + x^\top \theta$, let $x = [\vec{x}]$, then $f(x) = x^\top \theta$

$$\vec{x} = \begin{bmatrix} x_1^\top \\ \vdots \\ x_n^\top \end{bmatrix} \quad y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \quad \text{empirical risk: } \frac{1}{n} \|x\theta - y\|^2 \quad \text{error/residual: } |y_i - f(x_i)| = |y_i - \theta^\top x_i|$$

$n^*(d+1)$ matrix

$$\text{logistic regression: } y \in \{0, 1\} \quad \theta^\top x \in [0, 1] \quad P(y=1|x) = \frac{1}{1+\exp(-\theta^\top x)}$$

Classification

KNN input: train data $(\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n)$; distance func $d(\vec{x}_i, \vec{x}_j)$; num of neighbors k , test data \vec{x}^*

① find k training instances $\vec{x}_{i1}, \dots, \vec{x}_{ik}$ closest to \vec{x}^* under $d(\vec{x}_i, \vec{x}_j)$

② output y^* as the majority class of y_{i1}, \dots, y_{ik} ; break ties randomly (for classification)

③ (for regression) output the predicted $y^* = \frac{1}{k} (y_{i1} + \dots + y_{ik})$

distance = categorical features - Hamming distance = count(same position, diff items in 2 strs)

pick (k) : ① training, tuning, test numerical features - p -norm ($p \geq 1$)

shuffled & splitted randomly

$$d(x, x') = \|x - x'\|_p = \left(\sum_{i=1}^d |x_i - x'_i|^p \right)^{\frac{1}{p}}$$

used other situations: 2-norm = Euclidean $d(x, x') = \|x - x'\|_2 = \sqrt{\sum_{i=1}^d (x_i - x'_i)^2}$

② classify tuning with different k

$$1\text{-norm} = \text{Manhattan} \quad d(x, x') = \|x - x'\|_1 = \sum_{i=1}^d |x_i - x'_i|$$

③ pick k with least tuning error

$$\text{Error/Accuracy: } \text{error} = \frac{1}{n} \sum_{i=1}^n I[f(x_i) \neq y_i], \text{ accuracy} = 1 - \text{error}$$

MLE labeled train data $(\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n) \rightarrow$ learning algo \rightarrow classifier f
i.i.d. (fixed underlying distribution)

MLE (Maximum likelihood estimation): best fits data MAP (Maximum a posteriori): best fits data & prior assumption

$$\theta_{\text{MLE}} = \arg \max_{\theta} P(X|\theta) \quad \text{likelihood func: } L(\theta) = \prod_{i=1}^n p(x_i|\theta) \quad \text{MAP} = \arg \max_{\theta} P(X|\theta) P(\theta) \quad \theta^* = \arg \max_{\theta} \ell(\theta) = \frac{N_H}{N_H + N_T}$$

\hookrightarrow Bernoulli likelihood func $L_0(\theta) = \theta^{N_H} (1-\theta)^{N_T}$ Log-likelihood $\ell(\theta) = N_H \log \theta + N_T \log (1-\theta)$

$$\text{Gaussian likelihood func } L(\mu, \sigma^2 | X) = \prod_{i=1}^n p(x_i; \mu, \sigma^2) = \prod_{i=1}^n \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x_i - \mu)^2}{2\sigma^2}\right)$$

$$\mu^*, \sigma^2 = \arg \max_{\mu, \sigma^2} \prod_{i=1}^n p(x_i; \mu, \sigma^2) \quad \mu = \frac{1}{n} \sum_{i=1}^n x_i \quad \sigma^2 = \frac{1}{n} \sum_{i=1}^n (x_i - \mu)^2$$

Naive Bayes Assumption: $P(x_1, \dots, x_k | y) P(y) = \prod_{i=1}^k P(x_i | y) P(y) = E[(x - \mu)^2]$

Perception

Linear: output $f = \langle \vec{w}, \vec{x} \rangle + b$

Step function activation: $\sigma(x) = \begin{cases} 1 & \text{if } x > 0 \\ 0 & \text{otherwise} \end{cases}$

with activation: $o = \sigma(\langle \vec{w}, \vec{x} \rangle + b)$ / tanh activation: sigmoid/logistic activation: $\sigma(z) = \frac{1}{1 + \exp(-z)}$

multi-layer: activation func: $\sigma(z) = \tanh(z) = \frac{1 - \exp(-2z)}{1 + \exp(-2z)}$ MLE $\max_w \sum_i \log \frac{1}{1 + \exp(-y_i \vec{w}^\top \vec{x}_i)}$

Input $m=3$ neurons $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(1)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(2)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^m h_i w_i^{(2)} + b')$ MAP $\min_w \sum_i -\log \frac{1}{1 + \exp(-y_i \vec{w}^\top \vec{x}_i)} + \frac{\lambda}{2} \|\vec{w}\|_2^2$

Hidden $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(1)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(2)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^m h_i w_i^{(2)} + b')$ softmax: $p(y|\vec{x}) = \text{softmax}(f) = \frac{\exp f_i}{\sum_i \exp f_i}$

$x \in \mathbb{R}^d$ $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(1)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^d x_i w_{2i}^{(2)} + b_2)$ $h_2 = \sigma(\sum_{i=1}^m h_i w_i^{(2)} + b')$

Distribution

$$E(ax+b) = aE[X] + b \quad E[g(x)] = \frac{1}{k} \sum_{k=1}^{\infty} g(k) p_X(k) / \int_{-\infty}^{\infty} g(x) f(x) dx \quad \text{Var}(X) = E[(X - E[X])^2] = E[X^2] - (E[X])^2$$

$$\text{Var}(ax+b) = a^2 \text{Var}(X) \quad X \sim \text{Geom}(p): p_X(k) = p(1-p)^{k-1}, E = \frac{1}{p}, \text{Var} = \frac{1-p}{p^2}$$

$$X \sim \text{Ber}(p): p_X(0) = 1-p, p_X(1) = p, E = p, \text{Var} = p(1-p) \quad X \sim \text{Unif}[a, b]: f_X(t) = \frac{1}{b-a}, E = \frac{a+b}{2}, \text{Var} = \frac{(b-a)^2}{12}$$

$$X \sim \text{Bin}(n, p): p_X(k) = \binom{n}{k} p^k (1-p)^{n-k}, E = np, \text{Var} = np(1-p)$$

$$X \sim \text{Normal}(\mu, \sigma^2): f_X(t) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(t-\mu)^2}{2\sigma^2}}, E = \mu, \text{Var} = \sigma^2, z = \frac{X - \mu}{\sigma}$$

GD ① choose learning rate $\alpha > 0$ ② init model params w_0 ③ for $t=1, 2, \dots$ update params until convergence $\vec{w}_t = \vec{w}_{t-1} - \frac{1}{2T\alpha} \sum_{i=0}^{T-1} \frac{\partial l(\vec{x}_i, y_i)}{\partial \vec{w}_{t-1}}$

$$\text{loss of NN: } \frac{1}{10!} \sum_i l(\vec{x}_i, y_i)$$

CS540 SP22 Final Note Ruixuan Tu

BP (14.20)

| | |
|---|---|
| CNN and DL (15-18) 2DConv $\text{Input: } \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$ $\text{Kernel: } \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$ $\text{Output: } \begin{bmatrix} 11 & 23 \\ 37 & 42 \end{bmatrix}$ $\tilde{W}: k_h \times k_w$ $\tilde{Y}: (n_h - k_h + 1) \times (n_w - k_w + 1)$ | \rightarrow learnable Padding adds rows/cols around input $\vec{Y} = \vec{X} \vec{W} + \vec{b}$ scalar bias $\begin{bmatrix} 0 & 0 & 1 & 2 & 0 & 0 \\ 0 & 0 & 3 & 4 & 5 & 0 \\ 0 & 6 & 7 & 8 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \times \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 8 & 4 \\ 9 & 19 & 25 & 10 \\ 21 & 37 & 43 & 16 \\ 24 & 47 & 58 & 20 \end{bmatrix}$ $\text{Output shape: } (n_h - k_h + p_h + 1) \times (n_w - k_w + p_w + 1)$ $\text{Common: } p_h = k_h - 1, p_w = k_w - 1,$ $\text{top: } \lceil P_h/2 \rceil, \text{ bottom: } \lfloor P_h/2 \rfloor$ |
|---|---|

stride of 3 for height, and 2 for width
 $\tilde{S}_h = L(n_h - k_h + p_h + S_h)/S_h \times (n_w - k_w + p_w + S_w)/S_w$
 $\tilde{S}_w = L(n_h - k_h + p_h + S_h)/S_h \times (n_w - k_w + p_w + S_w)/S_w$
 $\text{Input: } (n_h/S_h) \times (n_w/S_w)$

2DMaxPool No learnable params
 $\begin{bmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \\ 6 & 7 & 8 \end{bmatrix} \xrightarrow[2 \times 2]{\text{Max Pool}} \begin{bmatrix} 5 \\ 7 & 8 \end{bmatrix}$

LeNet < AlexNet < VGG (Lec 16) < ResNet
 $\xrightarrow{\text{residual connections}}$ easier learning with BP, Batch Normalization (e.g., every 2 layers for ResNet 34)

Avoid Overfitting: Data Augmentation (crop regulation) — transform & add new samples, can also in text by thesaurus

Classic regulation
 $\min_{\theta} \frac{1}{n} \sum_{i=1}^n \ell(f_\theta(x_i), y_i) + \lambda R(f_\theta)$ Review: Lec 18

Game (19-20) Goal-Max reward Properties: N of players, action space, param, standard loss regularization (turns, payoff/ated) (same time)
 Rational Player at DSE if exists (deterministic/random, Sum of payoff, Sequential / Simultaneous)
 Absolute Best \rightarrow Dominant Strategy Equilibrium (finite / inf)
 Nash Equilibrium: Best response to each other (zero-sum: win-lose, General-sum: prison's dilemma)

Minimax: max of children max's turn, min at min, root and leaf nodes; heuristics; normal form
 $u_i(a_i^*, a_{-i}^*) \geq u_i(b, a_{-i}^*)$ Mixed: $u_i(p, q) = u_i(f_1, q) = u_i(f_2, q)$

Search (21-23) Problem: State space S, Initial state $I \in S$, Goal state $G \in S$, Successor function $\text{succ}(s) \in S$, Cost(s, s')
 BFS, DFS Uniform-cost search: use PQ in BFS Iterative deepening: DFS with depth limit and repeat

Informed A* $0 \leq h(s) \leq h^*(s)$ heuristic read (PQ) open $\leftarrow S \Rightarrow$ open empty, fail \Rightarrow remove n which $f(n)$ min from open to close
 $\left\{ \begin{array}{l} n' \text{ not in open/closed, estimate } h'(n), g(n') = g(n) + c(n, n'), f(g(n') + h(n')) \\ f(n') = g(n') + h(n') \end{array} \right. \left\{ \begin{array}{l} \text{for each } n' \text{ of } n \leftarrow n \text{ good, exit} \\ \text{update } n' \text{ backward ptr to path of } g(n') \end{array} \right. \text{ since } g(n') \text{ not lower than } g(n)$

Hill-Climbing: Local Optima, always pick max neighbor until descent

Simulated Annealing: $T=1$, for $k=0$ to K : $T \leftarrow T \cdot 0.99$, pick random neighbor $t \leftarrow \text{neighbor}(s)$,
 $\text{(23.20)} \quad \text{if } f(s) \leq f(t), \text{ then } s \leftarrow t, \text{ else with prob } P(f(s), f(t), T) \text{ do } s \leftarrow t$

Genetic Algorithm: ① keep a population (a fixed no states) ② selection, cross-over, mutation According to p

RL (23.34) $P_i = f(s_i)/\sum_j f(s_j)$ reproduction prob
 MDP (24-25) $M = (S, A, P, r, \mu, \gamma)$ State set S, initial S_0 . Action set A. Reward function: $r(S_t, a_t)$,
 State transition model $P(S_{t+1}|S_t, a_t)$ (Markov assumption). Policy $\pi(s)$. Discount factor $\gamma \in (0, 1)$
 $V^\pi(S_0) = \sum_{\text{seq}} P(\text{seq}) V(\text{seq})$; $V(\text{seq}) = \sum_{t \geq 0} \gamma^t r_t$ Geometric Series:
 $V^*(s) = \max_a r(s, a) + \gamma \sum_s P(s'|s, a) V^*(s')$

Q-learning (25.21)