



# CS 540 Introduction to Artificial Intelligence

## **Logic**

University of Wisconsin-Madison

Spring, 2022

# Logic & AI

Why are we studying logic?

- **Traditional** approach to AI ('50s-'80s)
  - “Symbolic AI”
  - The Logic Theorist – 1956
    - Proved a bunch of theorems!
- Logic also the language of:
  - Knowledge rep., databases, etc.



# Symbolic Techniques in AI

Lots of systems based on symbolic approach:

- Ex: expert systems, planning, more
- Playing great chess
- **Less popular recently!**

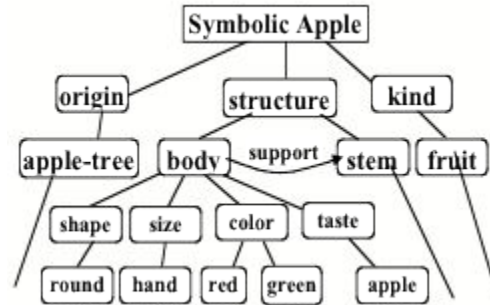
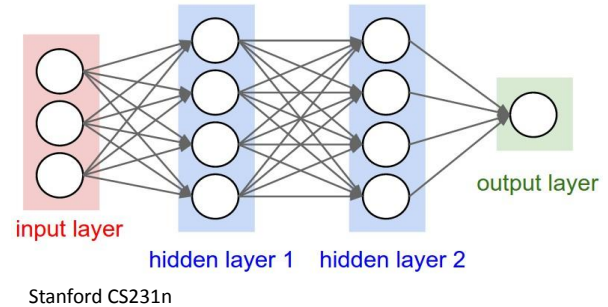


J. Gardner

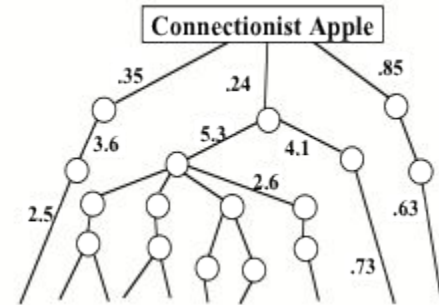
# Symbolic vs Connectionist

## Rival approach: **connectionist**

- Probabilistic models
- Neural networks
- **Extremely popular** last 20 years



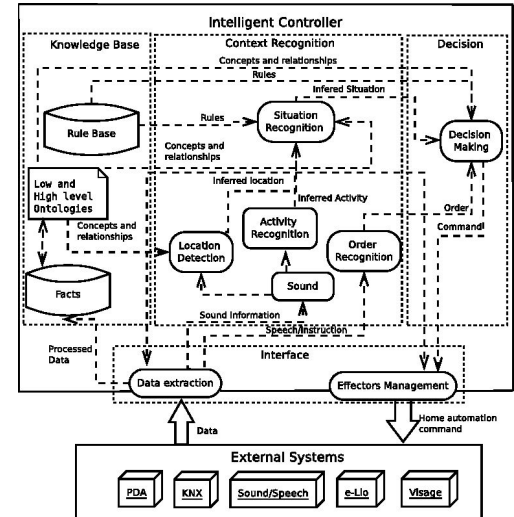
M. Minsky



# Symbolic vs Connectionist

Analogy: Logic versus probability

- Which is better?
- Future: combination; best-of-both-worlds
  - Actually been worked on:
  - **Example:** Markov Logic Networks



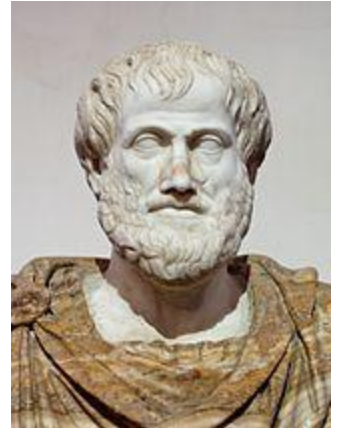
# Outline

- Introduction to logic
  - Arguments, validity, soundness
- Propositional logic
  - Sentences, semantics, inference
- First order logic (FOL)
  - Predicates, objects, formulas, quantifiers



# Basic Logic

- Arguments, premises, conclusions
  - Argument: a set of sentences (premises) + a sentence (a conclusion)
  - **Validity:** argument is valid iff it's necessary that if all premises are true, the conclusion is true
  - **Soundness:** argument is sound iff valid & premises true
  - **Entailment:** when valid arg., premises entail conclusion



# Propositional Logic Basics

## Logic Vocabulary:

- Sentences, symbols, connectives, parentheses
  - Symbols: P, Q, R, ... (**atomic** sentences)
  - Connectives:

$\wedge$	and	[conjunction]
$\vee$	or	[disjunction]
$\Rightarrow$	implies	[implication]
$\Leftrightarrow$	is equivalent	[biconditional]
$\neg$	not	[negation]
  - Literal: P or negation  $\neg P$



# Propositional Logic Basics

Examples:

- $(P \vee Q) \Rightarrow S$ 
  - “If it is cold or it is raining, then I need a jacket”
- $Q \Rightarrow P$ 
  - “If it is raining, then it is cold”
- $\neg R$ 
  - “It is not hot”

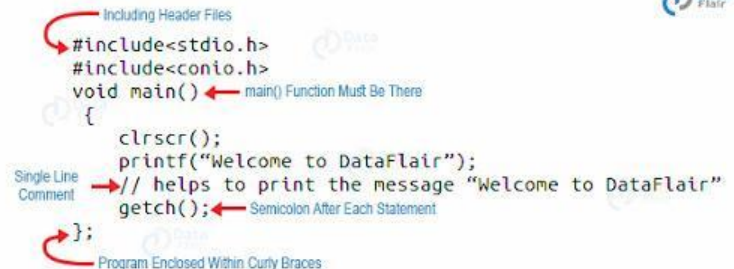


# Propositional Logic Basics

Several rules in place

- Precedence:  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\Rightarrow$ ,  $\Leftrightarrow$
- Use parentheses when needed
- Sentences: **well-formed** or not well-formed:

$P \Rightarrow Q \Rightarrow S$       **not well-formed**  
**(not associative!)**



The image shows a C code snippet with several annotations. The code is as follows:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    clrscr();
    printf("Welcome to DataFlair");
    getch();
};
```

Annotations include:

- "Including Header Files" pointing to the include statements.
- "main() Function Must Be There" pointing to the void main() declaration.
- "Single Line Comment" pointing to the // helps to print the message "Welcome to DataFlair" comment.
- "Semicolon After Each Statement" pointing to the semicolon after getch().
- "Program Enclosed Within Curly Braces" pointing to the curly braces around the function body.

The DataFlair logo is visible in the top right corner of the code block.

# Sentences & Semantics

- Think of symbols as defined by user
- Sentences: built up from symbols with connectives
  - **Interpretation:** assigning True / False to symbols
  - **Semantics:** interpretations for which sentence evaluates to True
  - **Model:** (of a set of sentences) interpretation for which all sentences are True



# Evaluating a Sentence

- Example:

$P$	$Q$	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>true</i>
<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>
<i>true</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>
<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>

- Note:
  - If  $P$  is false,  $P \Rightarrow Q$  is true regardless of  $Q$  (“5 is even implies 6 is odd” is True!)
  - Causality unneeded: (“5 is odd implies the Sun is a star” is True!)

# Evaluating a Sentence: Truth Table

- **Ex:**

P	Q	R	$\neg P$	$Q \wedge R$	$\neg P \vee Q \wedge R$	$\neg P \vee Q \wedge R \Rightarrow Q$
0	0	0	1	0	1	0
0	0	1	1	0	1	0
0	1	0	1	0	1	1
0	1	1	1	1	1	1
1	0	0	0	0	0	1
1	0	1	0	0	0	1
1	1	0	0	0	0	1
1	1	1	0	1	1	1

- **Satisfiable**

- There exists some interpretation where sentence true

# Break & Quiz

**Q 1.1:** Suppose P is false, Q is true, and R is true. Does this assignment satisfy

(i)  $\neg(\neg p \rightarrow \neg q) \wedge r$

(ii)  $(\neg p \vee \neg q) \rightarrow (p \vee \neg r)$

- A. Both
- B. Neither
- C. Just (i)
- D. Just (ii)

# Break & Quiz

**Q 1.1:** Suppose P is false, Q is true, and R is true. Does this assignment satisfy

(i)  $\neg(\neg p \rightarrow \neg q) \wedge r$

(ii)  $(\neg p \vee \neg q) \rightarrow (p \vee \neg r)$

- A. Both
- B. Neither
- **C. Just (i)**
- D. Just (ii)

# Break & Quiz

**Q 1.2:** Let  $A$  = “Aldo is Italian” and  $B$  = “Bob is English”.  
Formalize “Aldo is Italian or if Aldo isn’t Italian then Bob is English”.

- a.  $A \vee (\neg A \rightarrow B)$
- b.  $A \vee B$
- c.  $A \vee (A \rightarrow B)$
- d.  $A \rightarrow B$



# Break & Quiz

**Q 1.2:** Let  $A$  = “Aldo is Italian” and  $B$  = “Bob is English”.  
Formalize “Aldo is Italian or if Aldo isn’t Italian then Bob is English”.

- a.  $A \vee (\neg A \rightarrow B)$
- b.  $A \vee B$  (equivalent!)
- c.  $A \vee (A \rightarrow B)$
- d.  $A \rightarrow B$

# Break & Quiz

**Q 1.3:** How many different assignments can there be to

$$(x_1 \wedge y_1) \vee (x_2 \wedge y_2) \vee \dots \vee (x_n \wedge y_n)$$

- A. 2
- B.  $2^n$
- C.  $2^{2n}$
- D.  $2n$

# Break & Quiz

**Q 1.3:** How many different assignments can there be to

$$(x_1 \wedge y_1) \vee (x_2 \wedge y_2) \vee \dots \vee (x_n \wedge y_n)$$

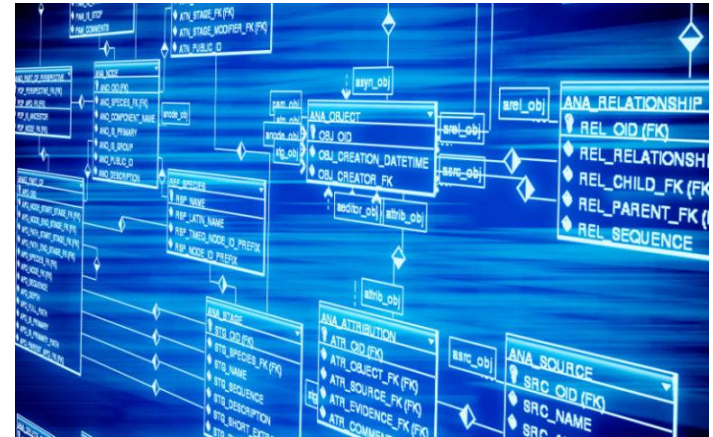
- A. 2
- B.  $2^n$
- **C.  $2^{2n}$**
- D.  $2n$

# Knowledge Bases

- **Knowledge Base (KB):** A set of sentences
  - Like a long sentence, connect with conjunction

**Model of a KB:** interpretations where all sentences are True

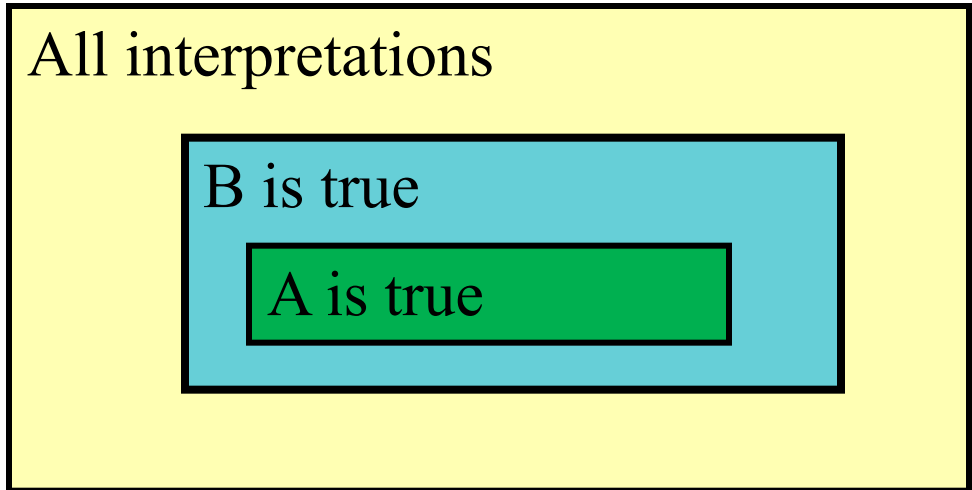
**Goal:** inference to discover new sentences



# Entailment

**Entailment:** a sentence logically follows from others

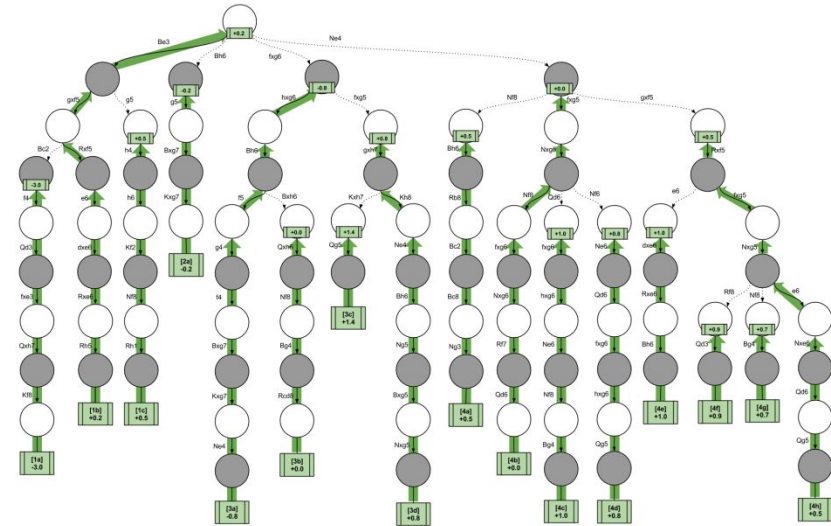
- Like from a KB. Write  $A \models B$
- $A \models B$  iff in every interpretation where A is true, B is also true



# Inference

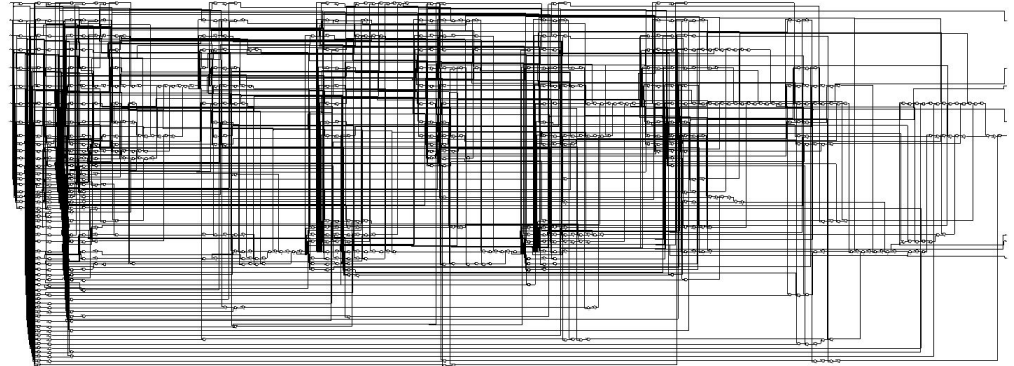
- Given a set of sentences (a KB), **logical inference** creates new sentences
  - Compare to prob. inference!

- **Challenges:**
  - Soundness
  - Completeness
  - Efficiency



# Methods of Inference: **1. Enumeration**

- Enumerate all interpretations; look at the truth table
  - “Model checking”
- Downside:  $2^n$  interpretations for n symbols



# Methods of Inference: 2. Using Rules

- *Modus Ponens*:  $(A \Rightarrow B, A) \models B$
- And-elimination
- Logical equivalences





# Logical equivalences

$$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) \quad \text{commutativity of } \wedge$$

$$(\alpha \vee \beta) \equiv (\beta \vee \alpha) \quad \text{commutativity of } \vee$$

$$((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) \quad \text{associativity of } \wedge$$

$$((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) \quad \text{associativity of } \vee$$

$$\neg(\neg\alpha) \equiv \alpha \quad \text{double-negation elimination}$$

$$(\alpha \Rightarrow \beta) \equiv (\neg\beta \Rightarrow \neg\alpha) \quad \text{contraposition}$$

$$(\alpha \Rightarrow \beta) \equiv (\neg\alpha \vee \beta) \quad \text{implication elimination}$$

$$(\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)) \quad \text{biconditional elimination}$$

$$\neg(\alpha \wedge \beta) \equiv (\neg\alpha \vee \neg\beta) \quad \text{de Morgan}$$

$$\neg(\alpha \vee \beta) \equiv (\neg\alpha \wedge \neg\beta) \quad \text{de Morgan}$$

$$(\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) \quad \text{distributivity of } \wedge \text{ over } \vee$$

$$(\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) \quad \text{distributivity of } \vee \text{ over } \wedge$$

You can use these equivalences to modify sentences.

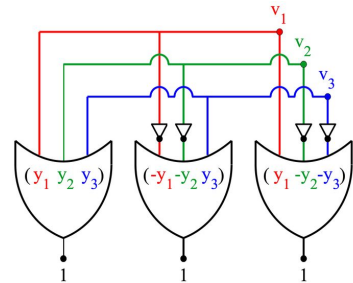
# Methods of Inference: 3. Resolution

- Convert to special form and use a single rule
- **Conjunctive Normal Form (CNF)**

$$\underbrace{(\neg A \vee B \vee C)}_{\text{a clause}} \wedge (\neg B \vee A) \wedge (\neg C \vee A)$$

Conjunction of clauses; each clause disjunction of literals

- Simple rules for converting to CNF



# Conjunctive Normal Form (CNF)

$$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg P_{1,2} \vee B_{1,1}) \wedge (\neg P_{2,1} \vee B_{1,1})$$

- Replace all  $\Leftrightarrow$  using biconditional elimination
- Replace all  $\Rightarrow$  using implication elimination
- Move all negations inward using
  - double-negation elimination
  - de Morgan's rule
- Apply distributivity of  $\vee$  over  $\wedge$

# Convert example sentence into CNF

$$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1}) \quad \text{starting sentence}$$

$$(B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})$$

biconditional elimination

$$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg(P_{1,2} \vee P_{2,1}) \vee B_{1,1})$$

implication elimination

$$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge ((\neg P_{1,2} \wedge \neg P_{2,1}) \vee B_{1,1})$$

move negations inward

$$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg P_{1,2} \vee B_{1,1}) \wedge (\neg P_{2,1} \vee B_{1,1})$$

distribute  $\vee$  over  $\wedge$

# Resolution steps

- Given KB and  $\beta$  (query)
- Add  $\neg \beta$  to KB, show this leads to empty (False. Proof by contradiction)
- Everything needs to be in CNF
- Example KB:
  - $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$
  - $\neg B_{1,1}$
- Example query:  $\neg P_{1,2}$

# Resolution preprocessing

- Add  $\neg \beta$  to KB, convert to CNF:

$$a1: (\neg B_{1,1} \vee P_{1,2} \vee P_{2,1})$$

$$a2: (\neg P_{1,2} \vee B_{1,1})$$

$$a3: (\neg P_{2,1} \vee B_{1,1})$$

$$b: \neg B_{1,1}$$

$$c: P_{1,2}$$

- Want to reach goal: *empty*

# Resolution

- Take any two clauses where one contains some symbol, and the other contains its complement (negative)

PVQR

$\neg$ QVSVT

- Merge (resolve) them, throw away the symbol and its complement

PVRSVT

- If two clauses resolve and there's no symbol left, you have reached *empty* (False).  $KB \models \beta$
- If no new clauses can be added, KB does not entail  $\beta$

# Resolution example

$$a1: (\neg B_{1,1} \vee P_{1,2} \vee P_{2,1})$$

$$a2: (\neg P_{1,2} \vee B_{1,1})$$

$$a3: (\neg P_{2,1} \vee B_{1,1})$$

$$b: \neg B_{1,1}$$

$$c: P_{1,2}$$



## Resolution example

$$a1: (\neg B_{1,1} \vee P_{1,2} \vee P_{2,1})$$

$$a2: (\neg P_{1,2} \vee B_{1,1})$$

$$a3: (\neg P_{2,1} \vee B_{1,1})$$

$$b: \neg B_{1,1}$$

$$c: P_{1,2}$$

Step 1: resolve a2, c:  $B_{1,1}$

Step 2: resolve above and b: *empty*

# Efficiency of the resolution algorithm

- Run time can be exponential in the worst case
  - Often much faster
- Factoring: if a new clause contains duplicates of the same symbol, delete the duplicates

$$PVRVPVT \quad \square \quad PVRVT$$

- If a clause contains a symbol and its complement, the clause is a tautology and useless, it can be thrown away

$$a1: (\neg B_{1,1} \vee P_{1,2} \vee P_{2,1})$$

$$a2: (\neg P_{1,2} \vee B_{1,1})$$

$$\square P_{1,2} \vee P_{2,1} \vee \neg P_{1,2} \quad (\text{tautology, throw away})$$

# Break & Quiz

**Q 2.1:** What is the CNF for  $(\neg p \wedge \neg(p \Rightarrow q))$

- A.  $(\neg p \wedge \neg(p \Rightarrow q))$
- B.  $(\neg p) \wedge (\neg p \vee \neg q)$
- C.  $(\neg p \vee q) \wedge (p \vee \neg q) \wedge (p \vee q)$
- D.  $(\neg p) \wedge (p) \wedge (\neg q)$

# Break & Quiz

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- B.  $(\neg p) \wedge (\neg p \vee \neg q)$
- C.  $(\neg p \vee q) \wedge (p \vee \neg q) \wedge (p \vee q)$
- **D.  $(\neg p) \wedge (p) \wedge (\neg q)$**

# Break & Quiz

**Q 2.2:** Which has more rows: a truth table on  $n$  symbols, or a joint distribution table on  $n$  binary random variables?

- A. Truth table
- B. Distribution
- C. Same size
- D. It depends

# Break & Quiz

**Q 2.2:** Which has more rows: a truth table on  $n$  symbols, or a joint distribution table on  $n$  binary random variables?

- A. Truth table
- B. Distribution
- **C. Same size**
- D. It depends

# First Order Logic (FOL)

Propositional logic has some limitations

- Ex: how to say “all squares have four sides”
- No context, hard to generalize; express facts

**FOL** is a more expressive logic; works over

- Facts, Objects, Relations, Functions



# First Order Logic syntax

- **Term:** an object in the world
  - **Constant:** Alice, 2, Madison, Green, ...
  - **Variables:** x, y, a, b, c, ...
  - **Function**(term<sub>1</sub>, ..., term<sub>n</sub>)
    - Sqrt(9), Distance(Madison, Chicago)
    - Maps one or more objects to another object
    - Can refer to an unnamed object: LeftLeg(John)
    - Represents a user defined functional relation
- A **ground term** is a term without variables.



# FOL syntax

- **Atom**: smallest T/F expression
  - **Predicate**(term<sub>1</sub>, ..., term<sub>n</sub>)
    - Teacher(Jerry, you), Bigger(sqrt(2), x)
    - Convention: read “Jerry (is)Teacher(of) you”
    - Maps one or more objects to a truth value
    - Represents a user defined relation
  - **term<sub>1</sub> = term<sub>2</sub>**
    - Radius(Earth)=6400km, 1=2
    - Represents the equality relation when two terms refer to the same object

# FOL syntax

- **Sentence:** T/F expression
  - Atom
  - Complex sentence using connectives:  $\wedge \vee \neg \Rightarrow \Leftrightarrow$ 
    - $\text{Less}(x,22) \wedge \text{Less}(y,33)$
  - Complex sentence using quantifiers  $\forall, \exists$
- Sentences are evaluated under an interpretation
  - Which objects are referred to by constant symbols
  - Which objects are referred to by function symbols
  - What subsets defines the predicates

# FOL quantifiers

- Universal quantifier:  $\forall$
- Sentence is true **for all** values of  $x$  in the domain of variable  $x$ .
- Main connective typically is  $\Rightarrow$ 
  - Forms if-then rules
  - “all humans are mammals”  
$$\forall x \text{ human}(x) \Rightarrow \text{mammal}(x)$$
  - Means if  $x$  is a human, then  $x$  is a mammal

# FOL quantifiers

- Existential quantifier:  $\exists$
- Sentence is true **for some** value of  $x$  in the domain of variable  $x$ .
- Main connective typically is  $\wedge$ 
  - “some humans are male”  
$$\exists \mathbf{x} \text{ human}(\mathbf{x}) \wedge \text{male}(\mathbf{x})$$
  - Means there is an  $x$  who is a human and is a male