

Hello!

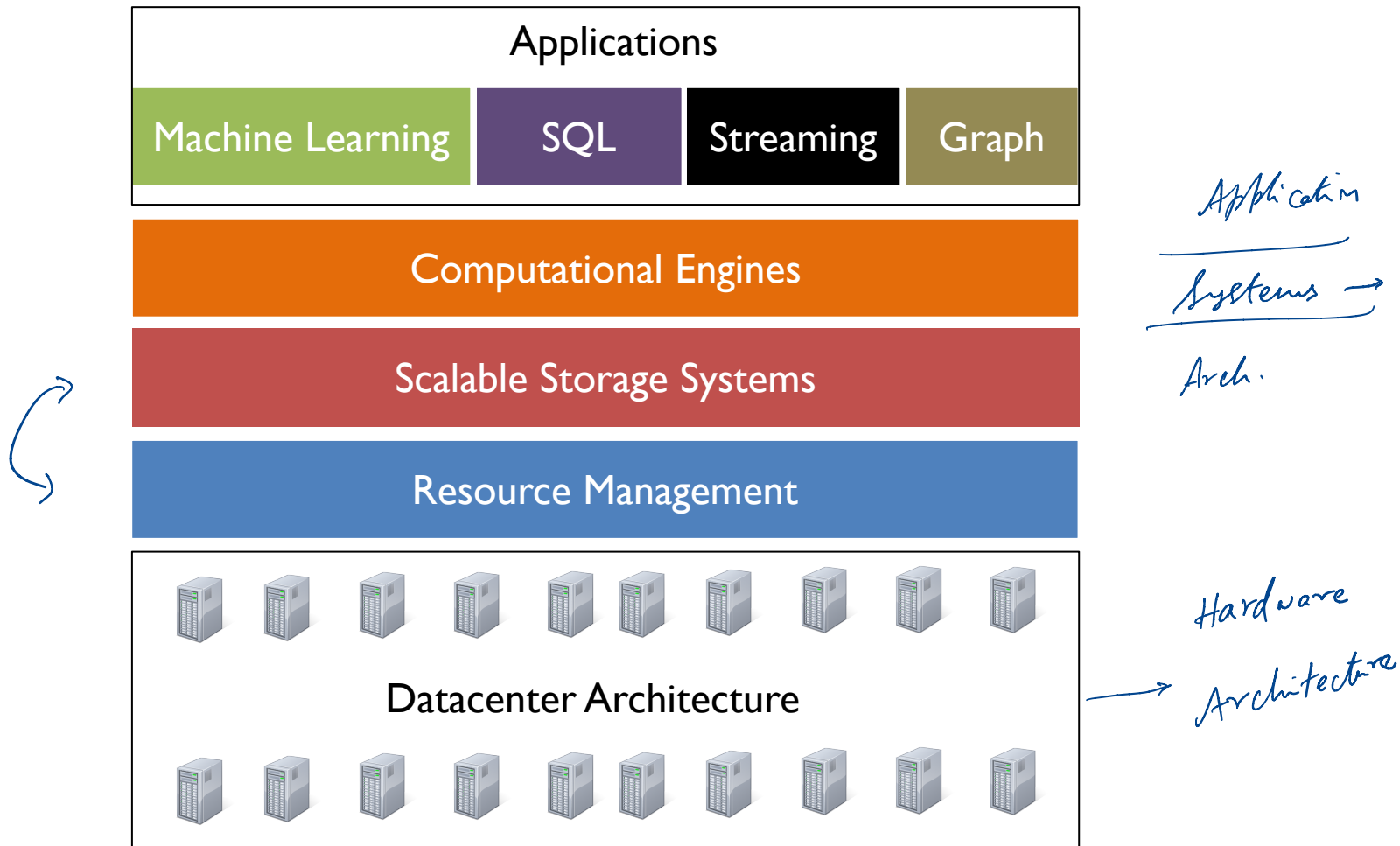
CS 744: DATACENTER AS A COMPUTER

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Fall 2020

ANNOUNCEMENTS

- Assignments
 - Assignment zero is due!  Piazza
 - Form groups for Assignment I on Piazza
 Thursday
- Class format
 - Review
 - Lecture
 - Discussion

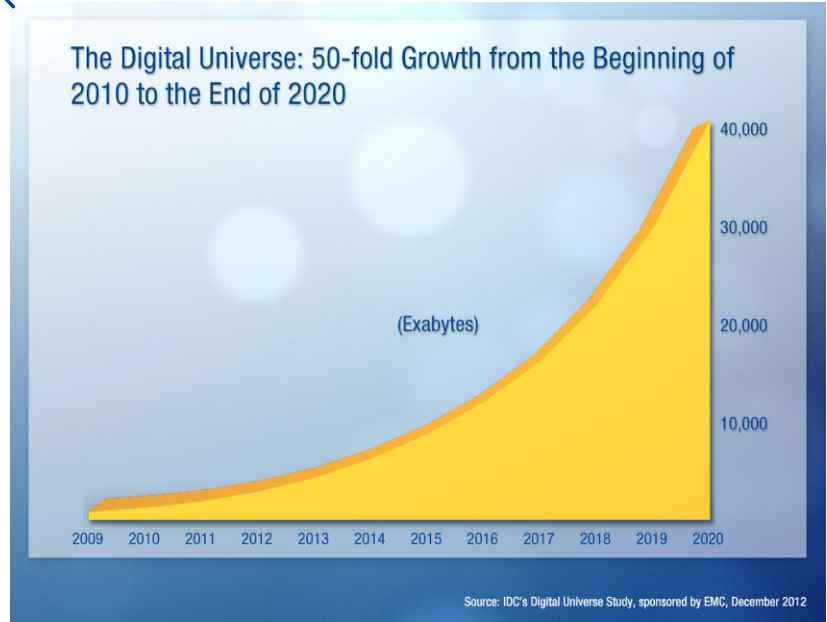


OUTLINE

- Hardware Trends
- Datacenter design
- WSC workloads
- Discussion

WHY IS ONE MACHINE NOT ENOUGH?

- limited parallelism
 → not enough resources
- Cost could be high
- Redundancy → Machines could fail
- Data volumes are high
 → slow

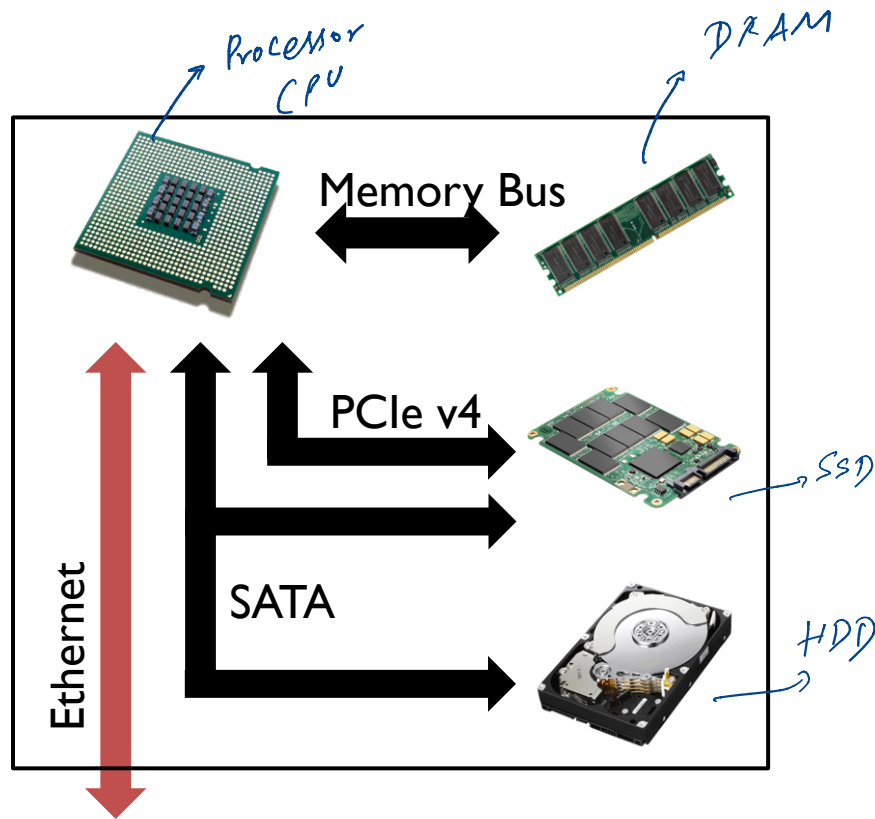


WHAT'S IN A MACHINE?

Interconnected compute and storage

Newer Hardware

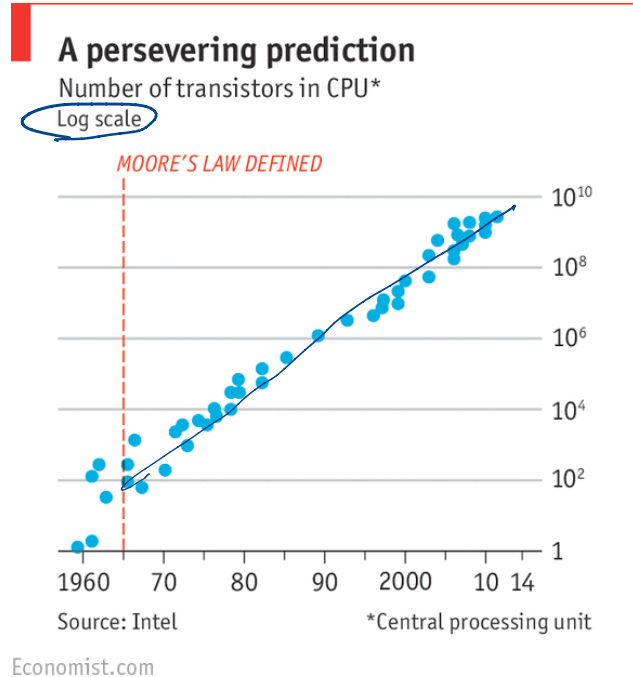
- GPUs, FPGAs
- RDMA, NVlink



SCALE UP: MAKE MORE POWERFUL MACHINES

Moore's law

- Stated 52 years ago by Intel founder Gordon Moore
- Number of transistors on microchip double every 2 years
- Today “closer to 2.5 years” Intel CEO Brian Krzanich



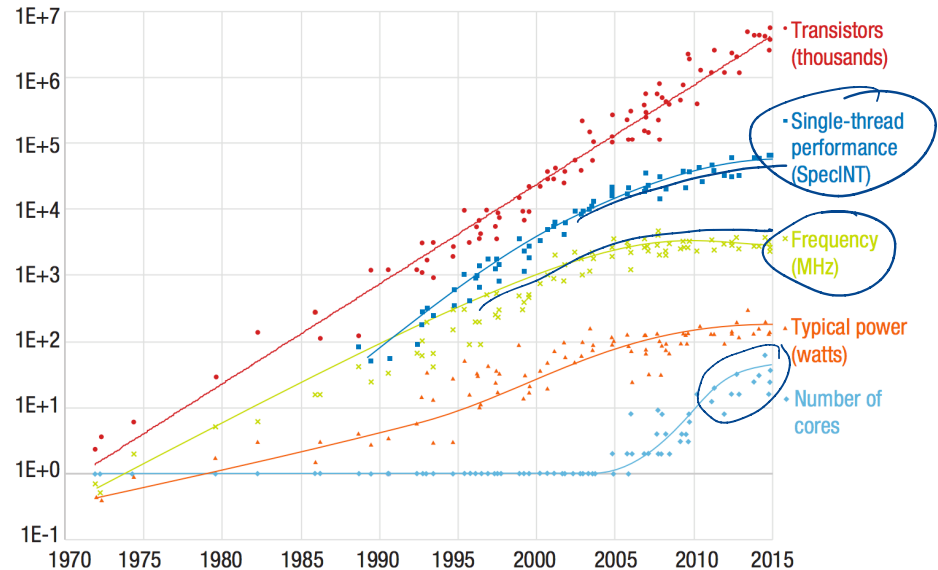
DENNARD SCALING IS THE PROBLEM

Suggested that power requirements are proportional to the area for transistors

- Both voltage and current being proportional to length
- Stated in 1974 by Robert H. Dennard (DRAM inventor)

Broken since 2005

16 core or 32 core

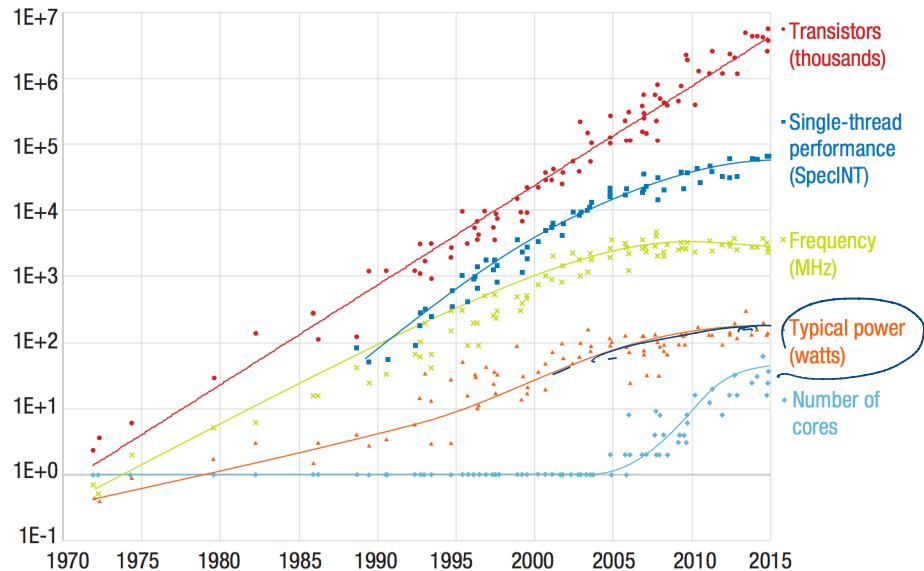


"Adapting to Thrive in a New Economy of Memory Abundance," Bresniker et al

DENNARD SCALING IS THE PROBLEM

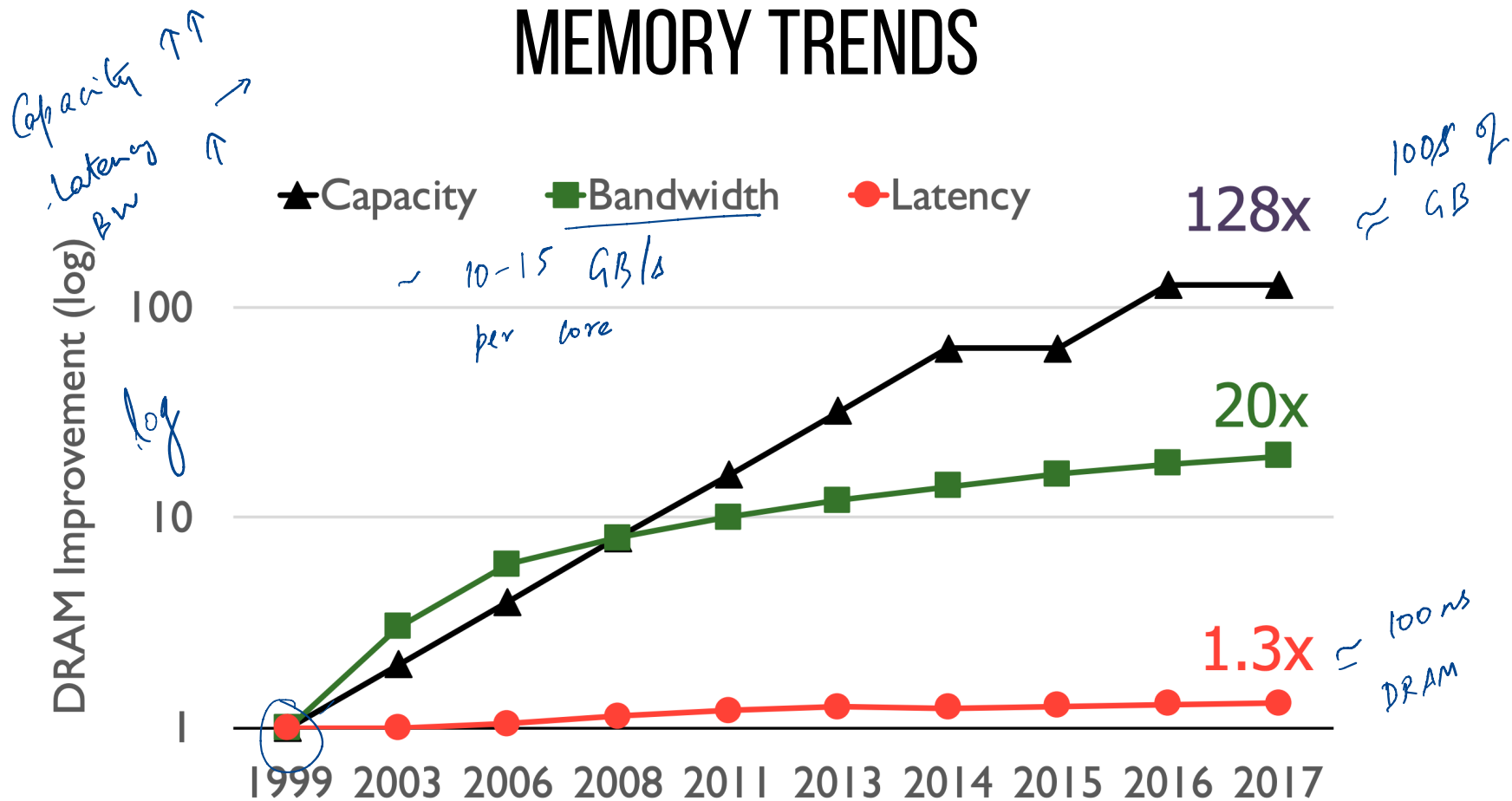
Performance per-core is stalled

Number of cores is increasing

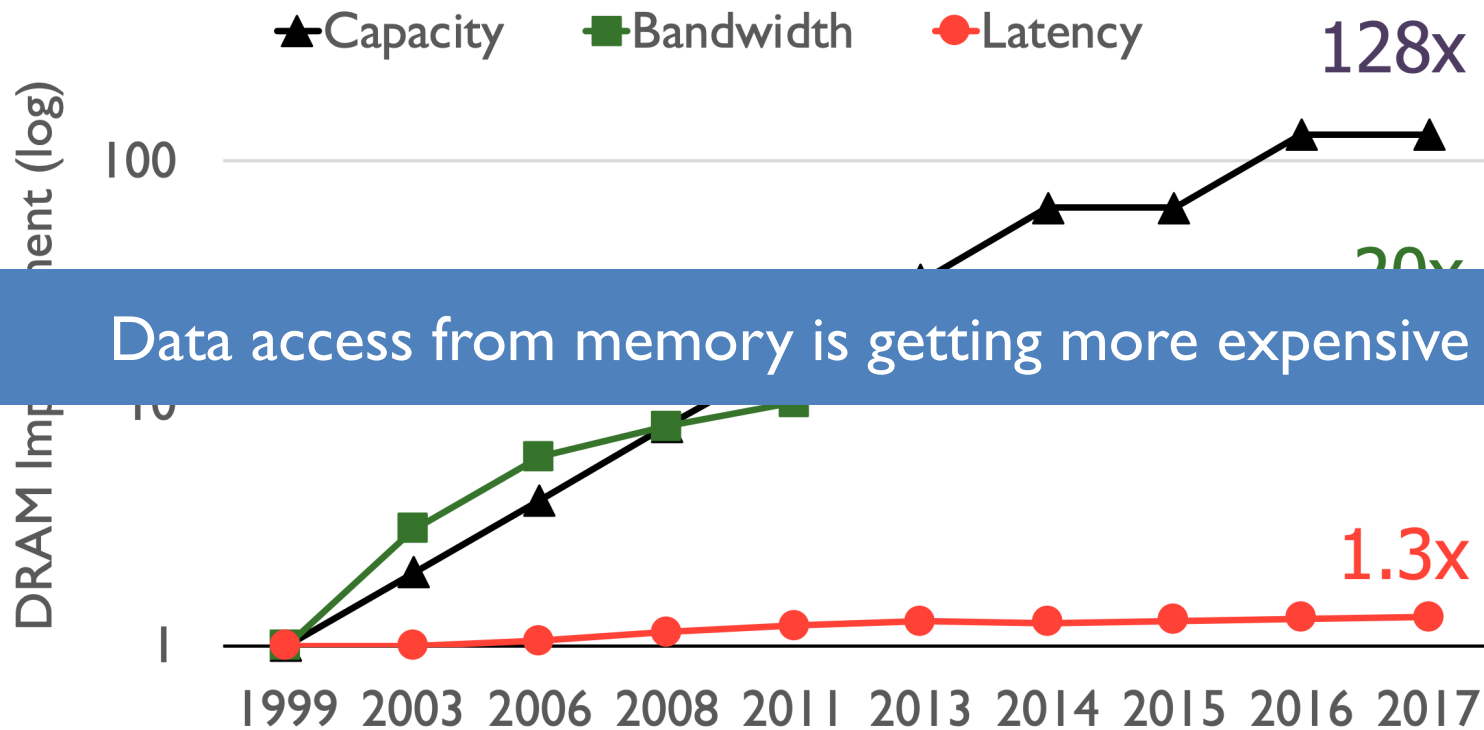


“Adapting to Thrive in a New Economy of Memory Abundance,” Bresnaker et al

MEMORY TRENDS



MEMORY TAKEAWAY



HDD CAPACITY

Storage

Hard Drive Cost Per GB by drive size

Backblaze Average Cost per Drive Size

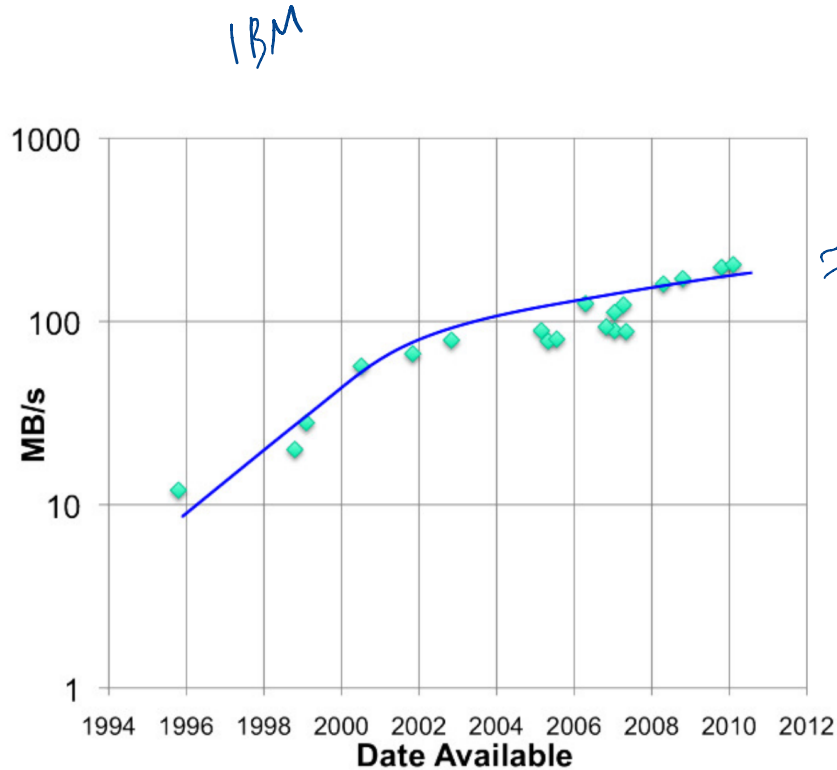
By Quarter: Q1 2009 - Q2 2017

Backblaze

→ backup



HDD BANDWIDTH



Disk bandwidth is not growing

Figure 4: Maximum sustained bandwidth trend

SSDS

Performance:

- Reads: 25us latency
- Write: 200us latency
- Erase: 1,5 ms

HDD

~10ms of latency

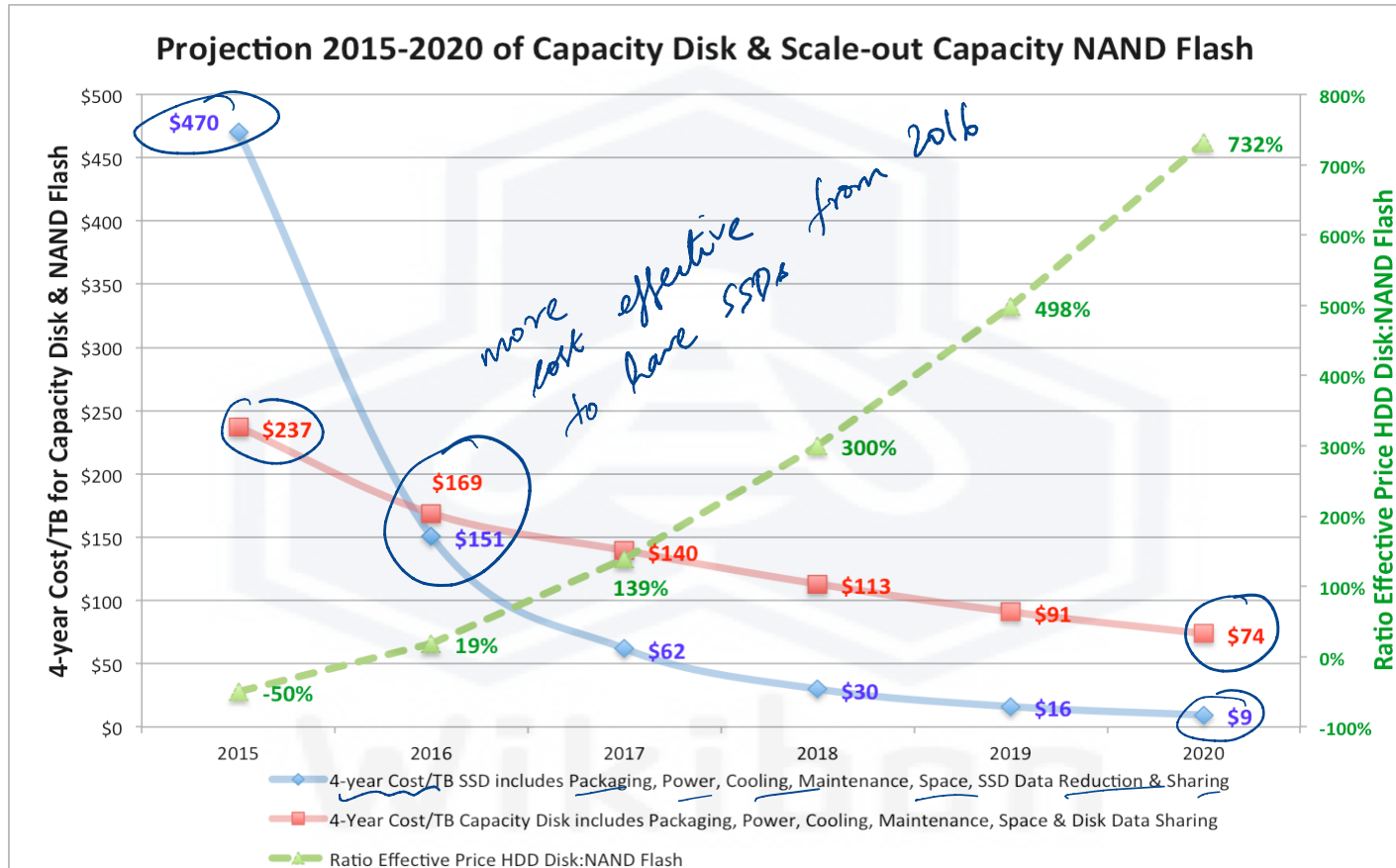
deleting data is expensive
overwriting

Steady state, when SSD full

- One erase every 64 or 128 reads (depending on page size)

Lifetime: 100,000-1 million writes per page

SSD VS HDD COST

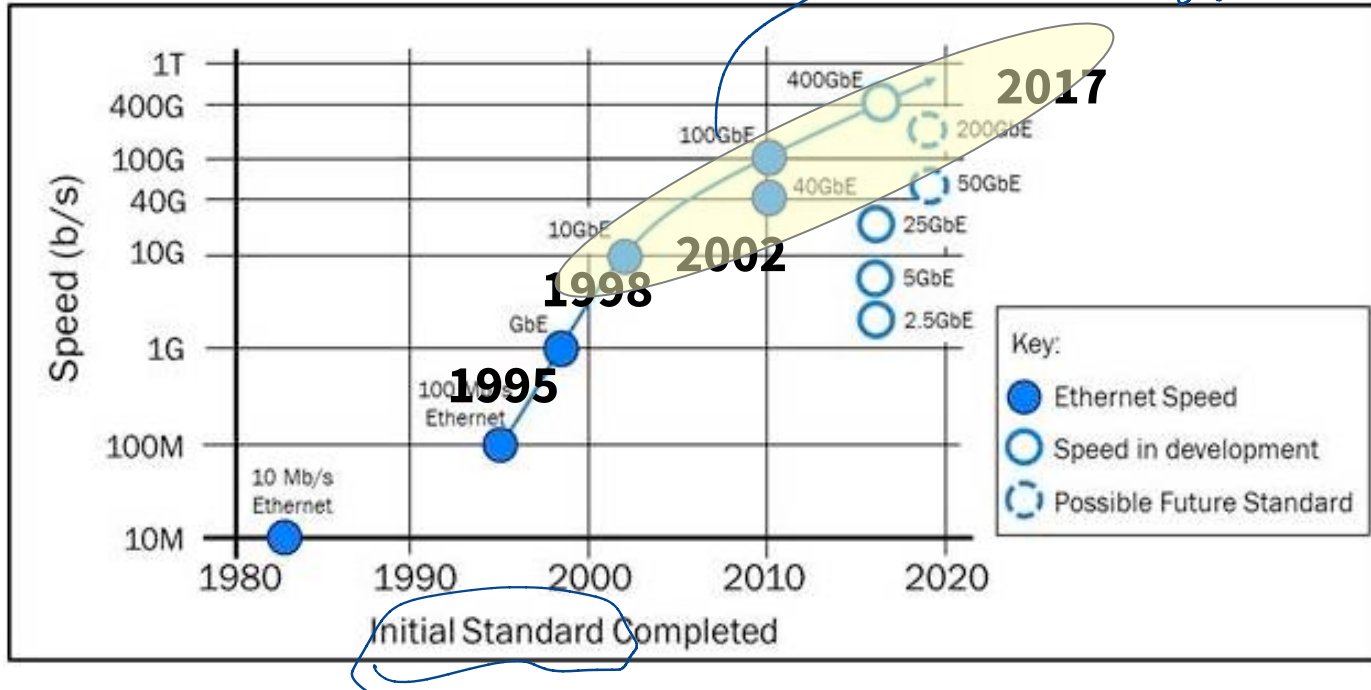


Source: © Wikibon 2015. 4-Year Cost/TB Magnetic Disk & SSD, including Packaging, Power, Maintenance, Space, Data Reduction & Data Sharing

ETHERNET BANDWIDTH

*Disk $\approx 100 \text{ MB/s}$
 $\approx 12 \text{ GB/s}$
 $100 \text{ Gbps} \rightarrow \text{gige bit}$*

Growing **33-40%** per year !



AMAZON EC2 (2019)

**New – EC2 P3dn GPU Instances with 100
Gbps Networking & Local NVMe Storage**

Specific
kind of Flash drive

TRENDS SUMMARY

CPU speed per core is flat

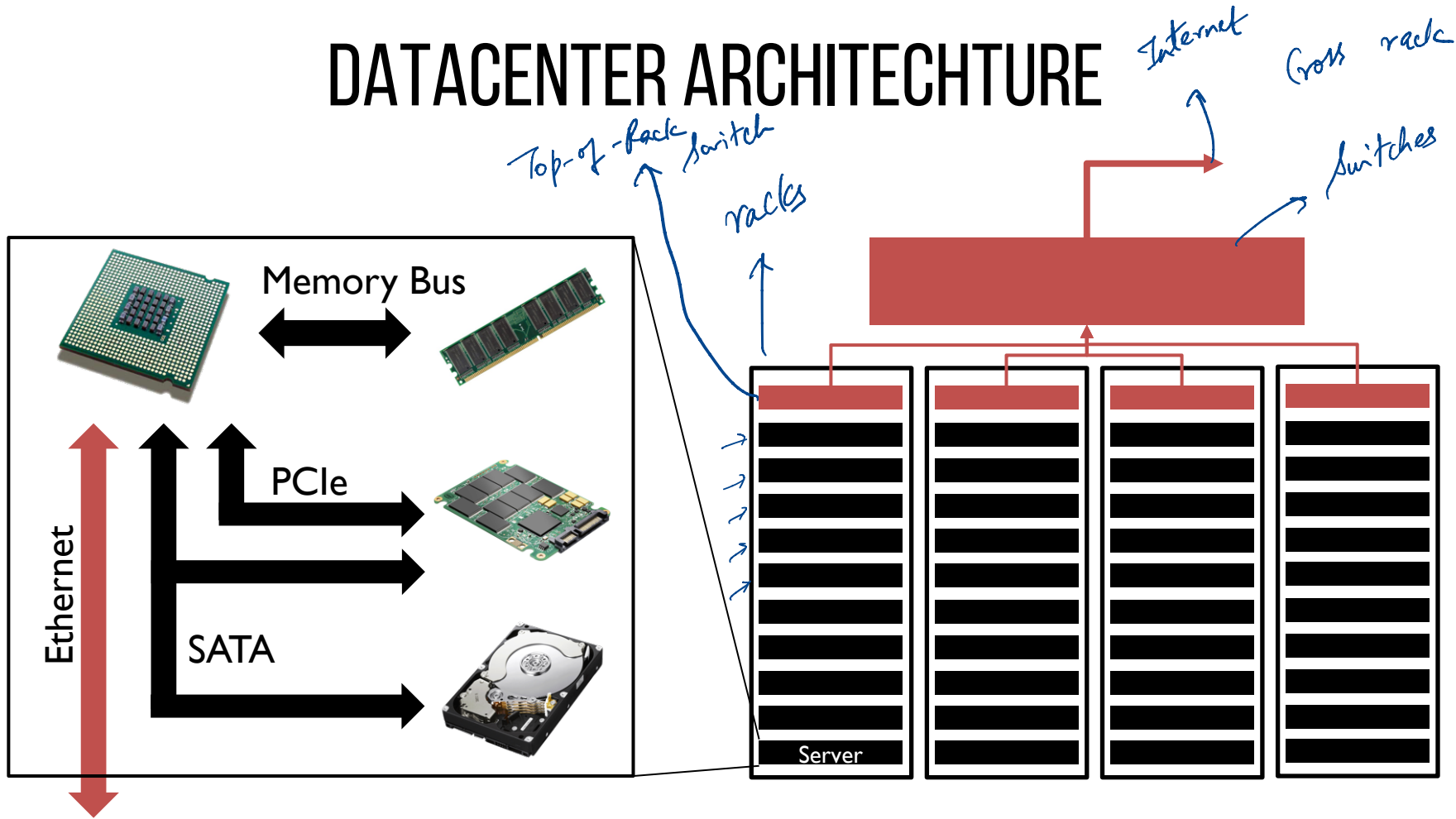
Memory bandwidth growing slower than capacity

SSD, NVMe replacing HDDs

Ethernet bandwidth growing

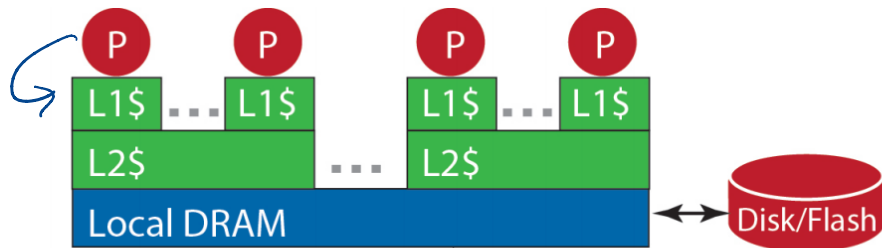
*limitations of
single machine ?*

DATACENTER ARCHITECTURE



STORAGE HIERARCHY (DC AS A COMPUTER V2)

→ ≈ 2010s

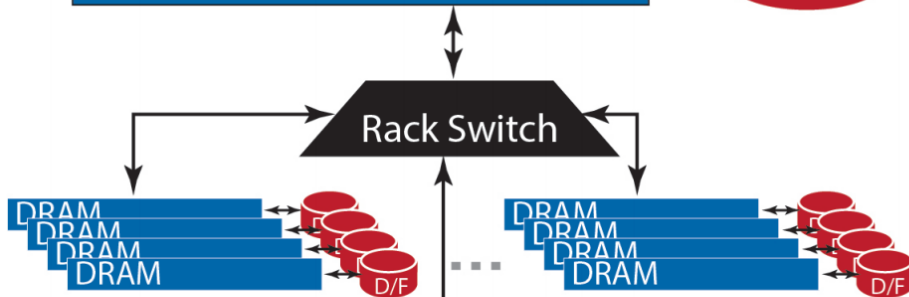


One Server

DRAM: 16 GB, 100 ns, 20 GB/s

Disk: 2TB, 10 ms, 200 MB/s

Flash: 128 GB, 100 us, 1 GB/s



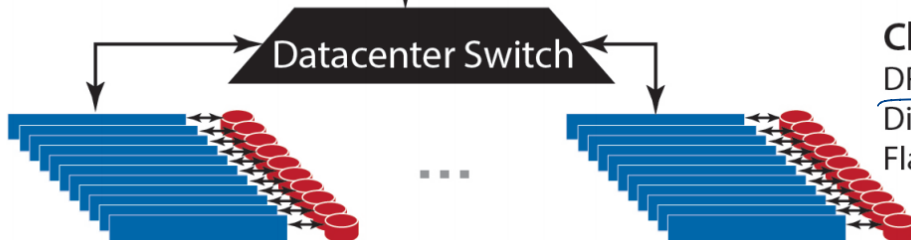
Local Rack (80 servers)

DRAM: 1 TB, 300 us, 100 MB/s

Disk: 160 TB, 11 ms, 100 MB/s

Flash: 20 TB, 400 us, 100 MB/s

→ 40 Gbps = 5 to 100 Gbps 12 GB/s



Cluster (30 racks)

DRAM: 30 TB, 500 us, 10 MB/s

Disk: 4.80 PB, 12 ms, 10 MB/s

Flash: 600 TB, 600 us, 10 MB/s

→ ~ 100 MB/s

WAREHOUSE-SCALE COMPUTERS

Single organization

Homogeneity (to some extent)

Cost efficiency at scale ~ 10,000s of servers

- Multiplexing across applications and services
- Rent it out!

Many concerns

- Infrastructure ✓
- Networking ✓
- Storage ✓
- Software
- Power/Energy
- Failure/Recovery
- ...

SOFTWARE IMPLICATIONS

Reliability

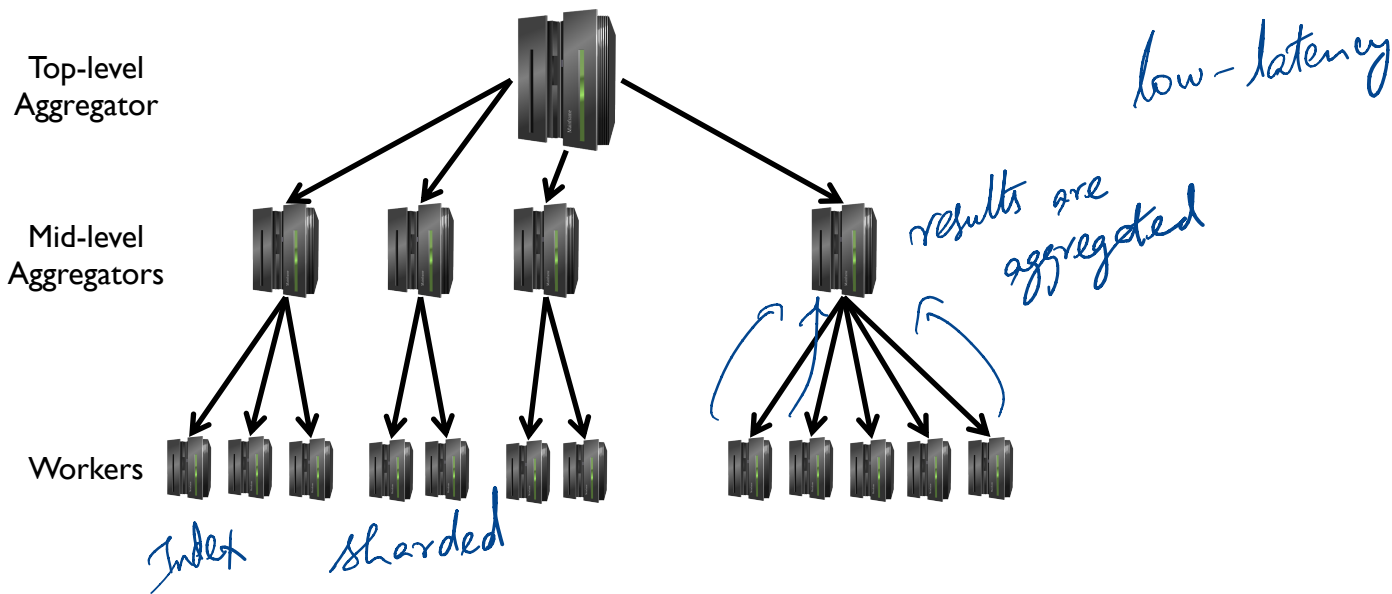
component failures

Storage Hierarchy

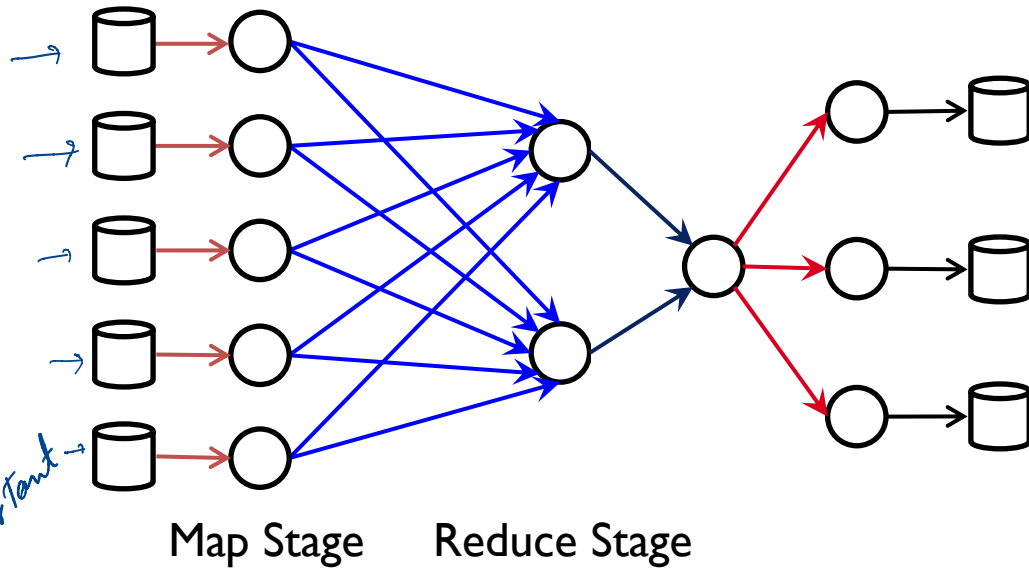
Workload Diversity

Single organization

WORKLOAD: PARTITION-AGGREGATE



WORKLOAD: SCHOLAR SIMILARITY

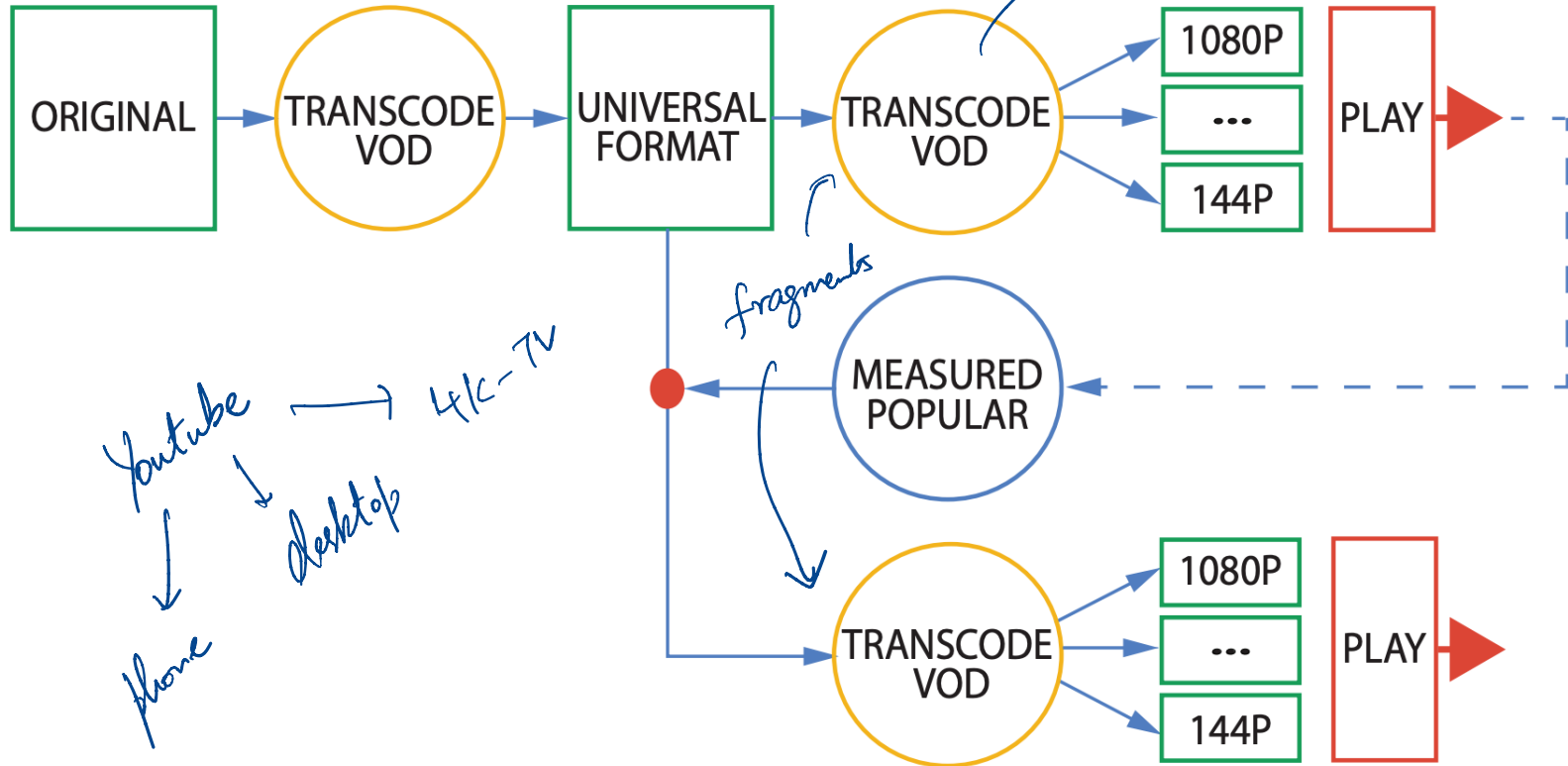


Map Reduce
↓
Not latency
sensitive
hours
throughput
is important

VIDEO ENCODING

Parallelism

compute intensive



WSC →

MACHINE LEARNING

*Long running &
Compute intensive*

Table 2.1: Six production applications plus ResNet benchmark. The fourth column is the total number of operations (not execution rate) that training takes to converge.

Type of Neural Network	Parameters (MiB)	Training			Inference
		Examples to Convergence	ExaOps to Conv	Ops per Example	Ops per Example
MLP0	225	1 trillion	353	353 Mops	118 Mops
MLP1	40	650 billion	86	133 Mops	44 Mops
LSTM0	498	1.4 billion	42	29 Gops	9.8 Gops
LSTM1	800	656 million	82	126 Gops	42 Gops
CNN0	87	1.64 billion	70	44 Gops	15 Gops
CNN1	104	204 million	7	34 Gops	11 Gops
ResNet	98	114 million	<3	23 Gops	8 Gops

DISCUSSION

<https://forms.gle/CrrrhCPYHerwXNEt5>

DISCUSSION

Scale-up vs Scale-out

If your app doesn't have parallelism

Scale up

Scale Out



Communication



small dataset

overkill

Pay-as-you-go
Auto
Scaling

< Time to
procure >

Fault tolerance

Can go
further
10,000 ~

DISCUSSION

Microsoft Word vs. online document editor like Google Docs

Word

Yearly release
Monthly patch

Machine / hardware
Compatibility

Docs

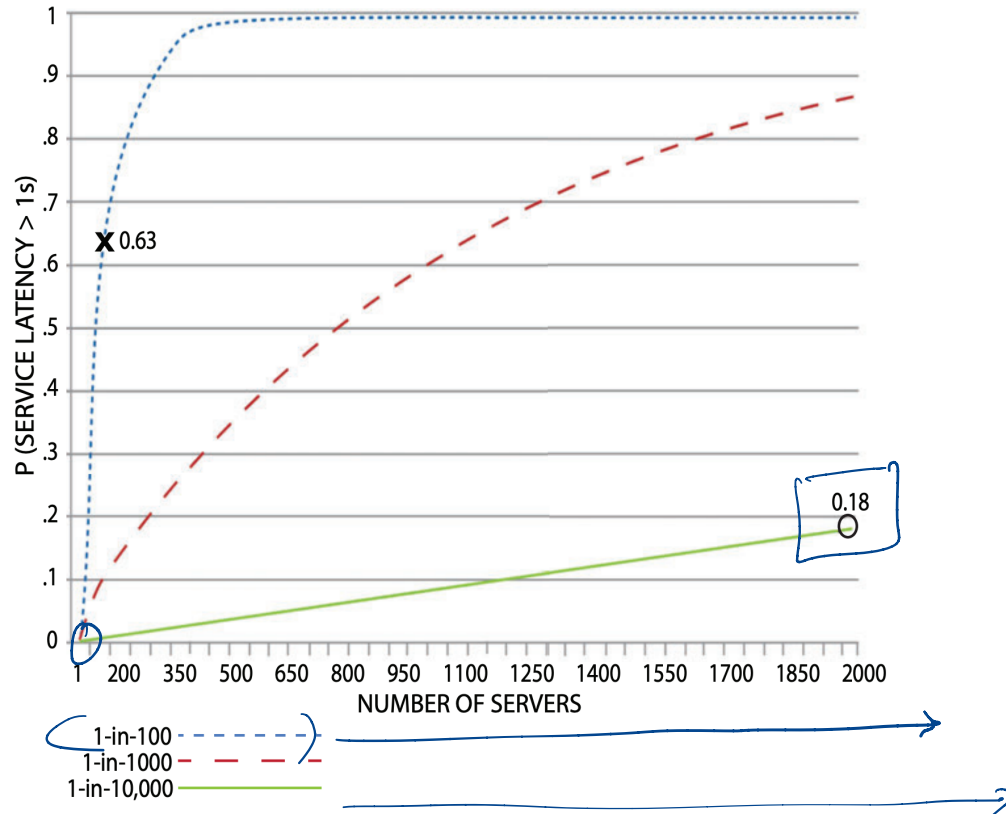
7 Collaboration / Consistency is a challenge

Access it from anywhere

Online patches / release
↓
day week

redundancy → Permanent storage
↳ 99.99% uptime

DISCUSSION



Even having 99% servers work well

Parallelism makes tail latencies worse

Only 1 in X have slowdown

NEXT STEPS

Next class: Storage Systems

Assignment 1 out Thursday.

Submit groups before that!

Wait list