

Hi!

# CS 744: PYTORCH

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Fall 2020

# ADMINISTRIVIA

Assignment 2 out! → Due 10/5 (Monday next week)

Bid on topics, submit group (1 sentences) – ~~Oct 5~~ → Oct 1

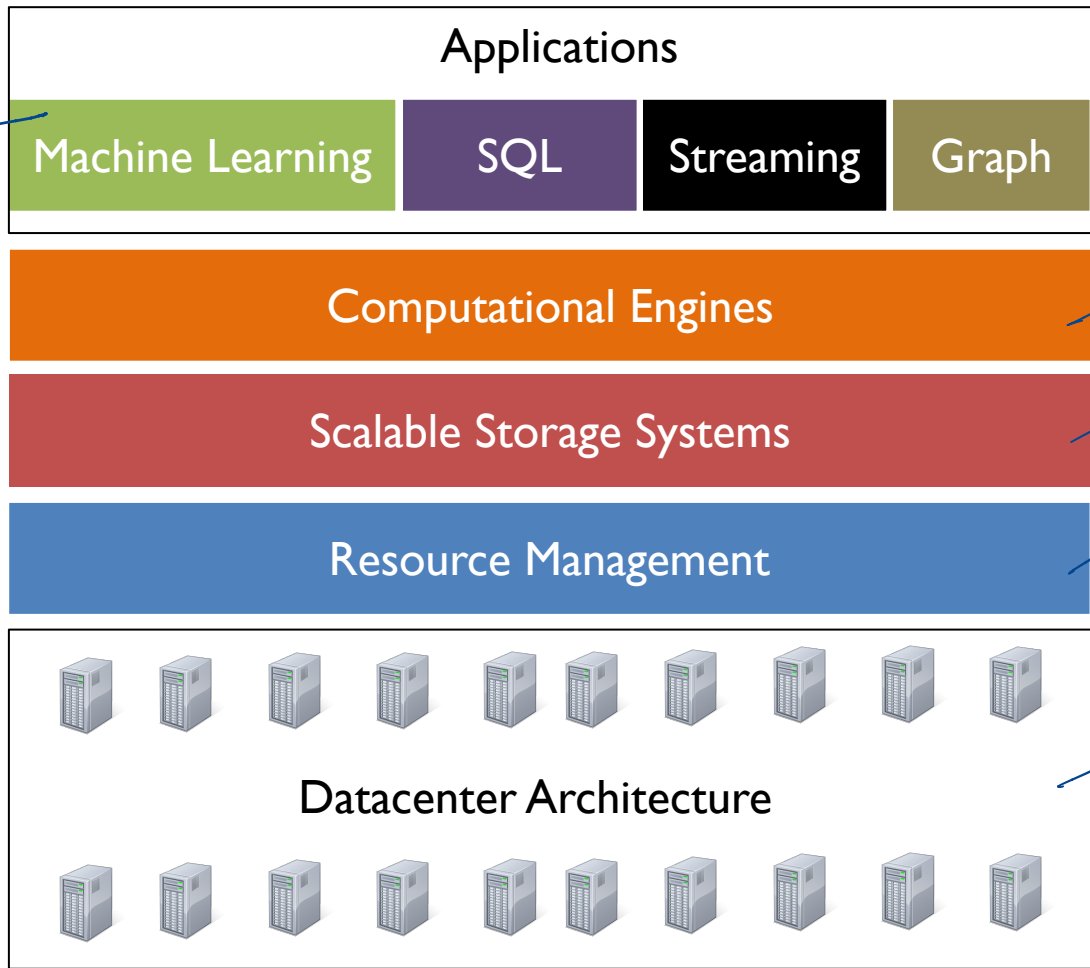
Project Proposal (2 pages) – Oct 16

Piazza

Introduction

Related Work

Timeline (with eval plan)



~ 2-3 weeks

Spark, MapReduce

GFS

Mesos  
DRF

# EMPIRICAL RISK MINIMIZATION

Supervised learning  
→ Given training data and labels  
Fit a model

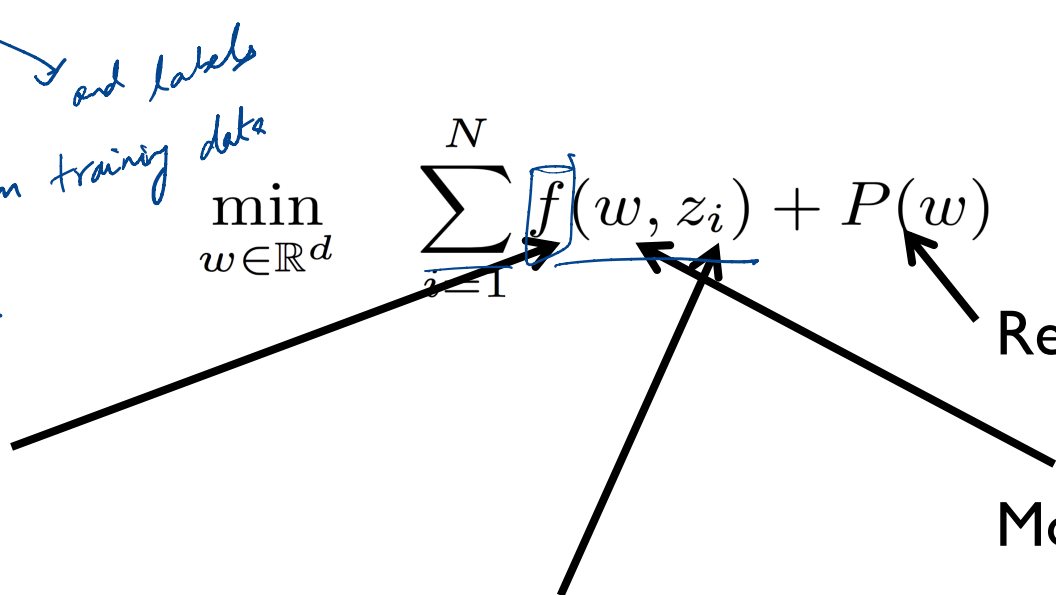
$$\min_{w \in \mathbb{R}^d} \sum_{i=1}^N f(w, z_i) + P(w)$$

Function

Regularization

Model

Data (Examples)





# DEEP LEARNING

→ Pytorch

$$\text{FC: } 84 \equiv \begin{bmatrix} 84 \text{ dim} \\ \text{input} \end{bmatrix} * = \begin{bmatrix} \end{bmatrix}$$

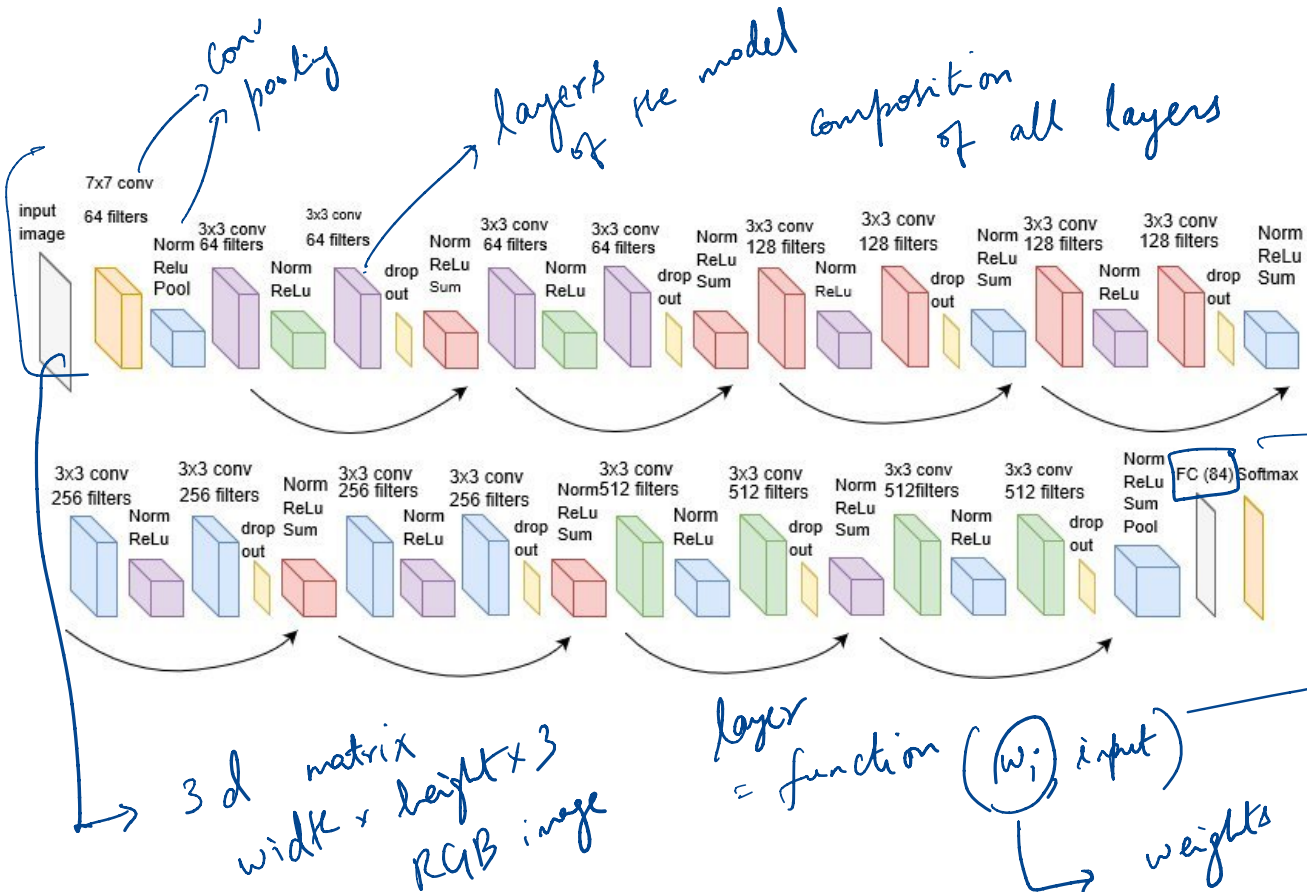
weights of this layer

## ResNet18

Convolution  
ReLU

MaxPool

Fully Connected  
SoftMax



# STOCHASTIC GRADIENT DESCENT

Good fit for  
Spark!?

many iterations!!  
iterative computation

$$w^{(k+1)} = \underbrace{w^{(k)}}_{\text{learning rate}} - \underbrace{\alpha_k \nabla f(w^{(k)})}_{\text{gradient}}$$

update  
step

Initialize  $w$

For many iterations:

Loss = Forward pass(model)

$\|f(w, \text{input}) - b\|_2$  square loss

Gradient = backward(model) (chain rule)

Update model

End

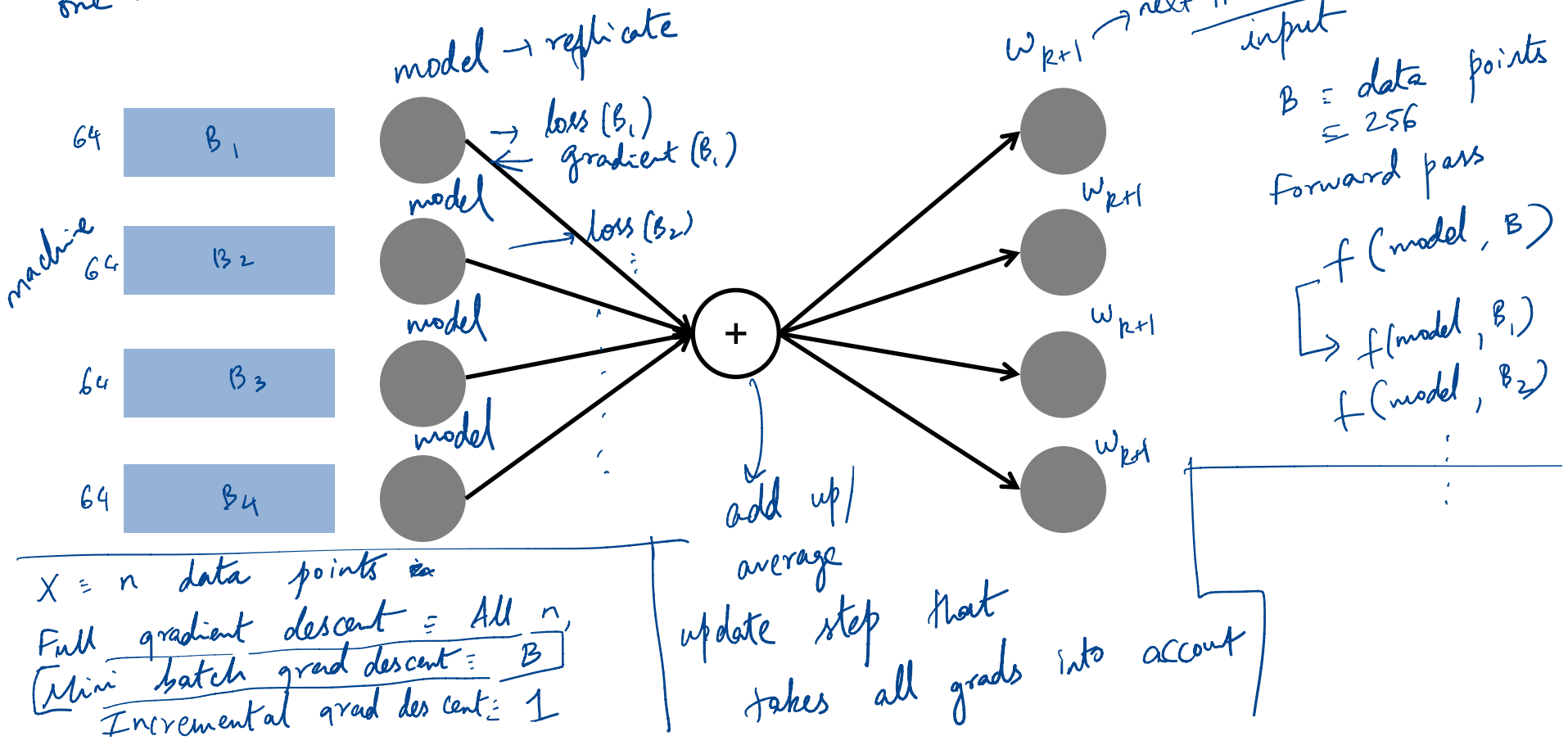
model is shared  $\rightarrow$  how do we parallelize

every iteration depends on previous

did it  
in parallel

# DATA PARALLEL MODEL TRAINING

Parallelize  
one iteration



$g_1$   
 $g_2$   
 $g_3$   
 $g_4$

$\text{reduce} = g_1 + g_2 + g_3 + g_4$   
 $\oplus$   
 broadcast  
 agg  
 grads

# COLLECTIVE COMMUNICATION

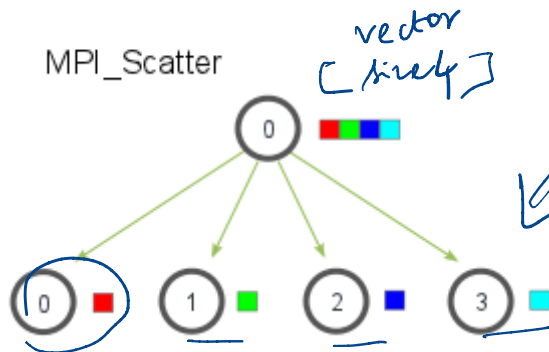
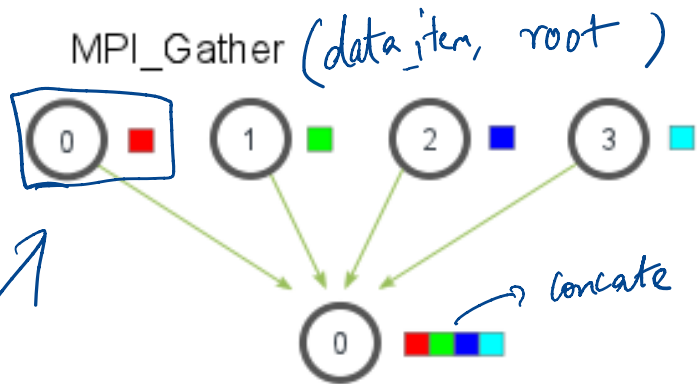
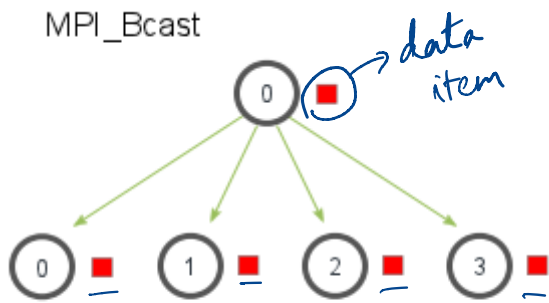
MPI

send, recv  $\equiv$  RPC  
 P2P primitives

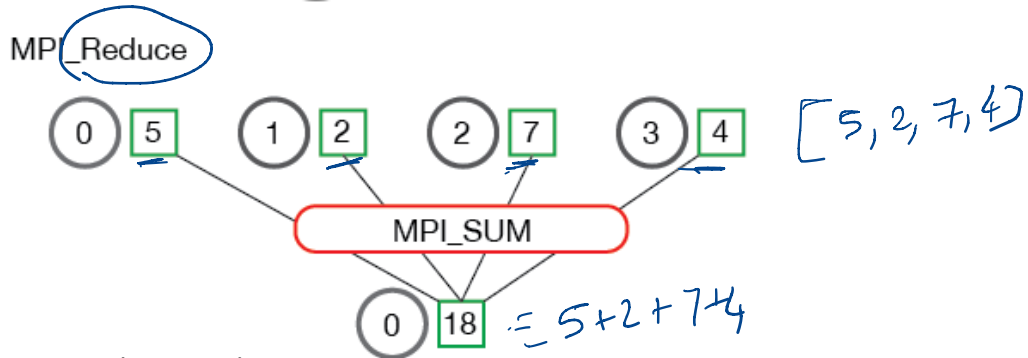
Broadcast, Scatter

Gather, Reduce

Either broadcast  
 agg grad  
 broadcast  
 the model  
 $w_{k+1}$

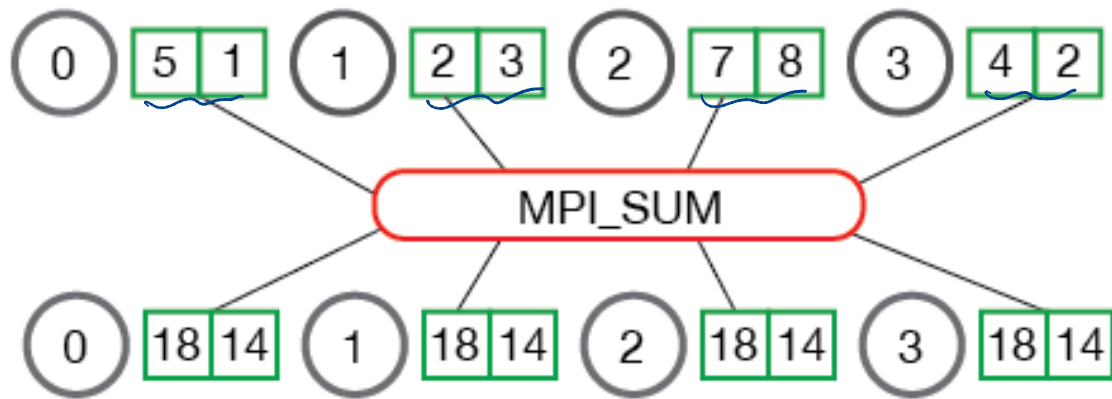


opposite

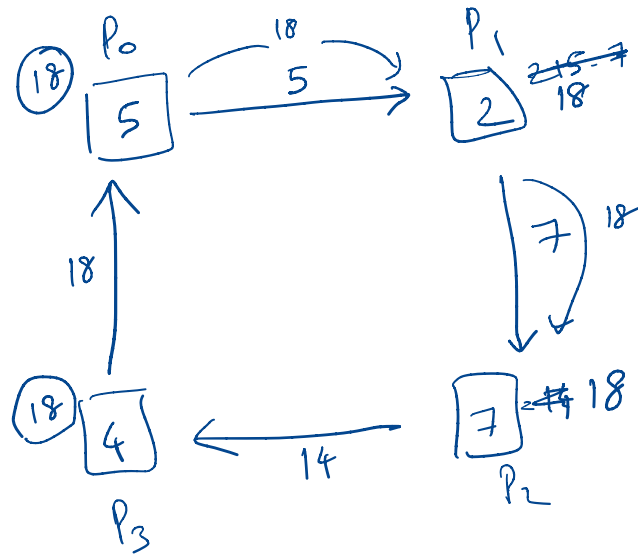


# ALL REDUCE

MPI\_Allreduce



Ring All Reduce



ends

# DISTRIBUTED DATA PARALLEL API

```
9  # setup model and optimizer
10 net = nn.Linear(10, 10)
11 net = par.DistributedDataParallel(net)
12 opt = optim.SGD(net.parameters(), lr=0.01)
13
14 # run forward pass
15 inp = torch.randn(20, 10)
16 exp = torch.randn(20, 10)
17 out = net(inp)
18
19 # run backward pass
20 nn.MSELoss()(out, exp).backward()
21
22 # update parameters
23 opt.step()
```

only line of code change  
→ local model

- Non-intrusive

- Hooks to do optimizations  
in background

# GRADIENT BUCKETING

60 M parameter

Why do we need gradient bucketing?

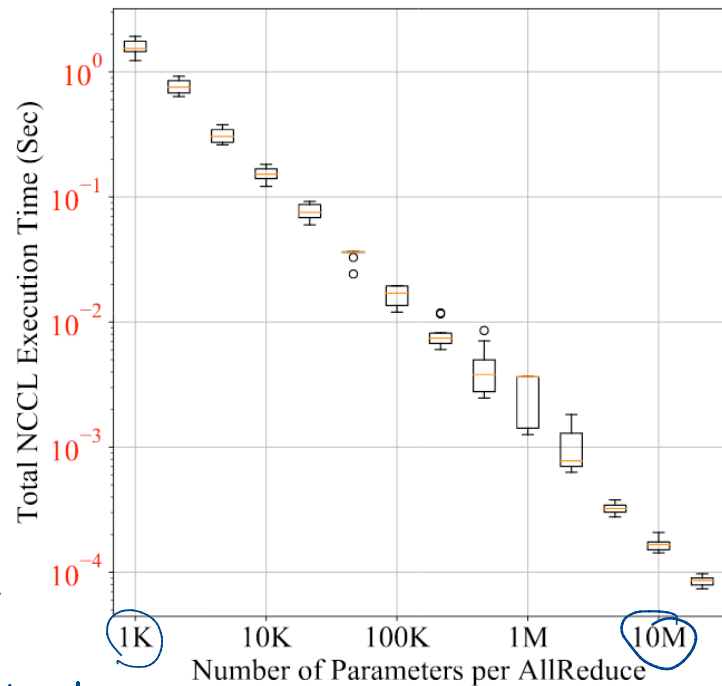
↳ small tensor sizes  
lead to greater time for  
All Reduce

Every AllReduce  $\equiv$   $\left( \begin{matrix} \text{latency cost} \\ \text{fixed overhead} \end{matrix} \right) + \text{bw cost}$   
how much data

→ Why not one big bucket

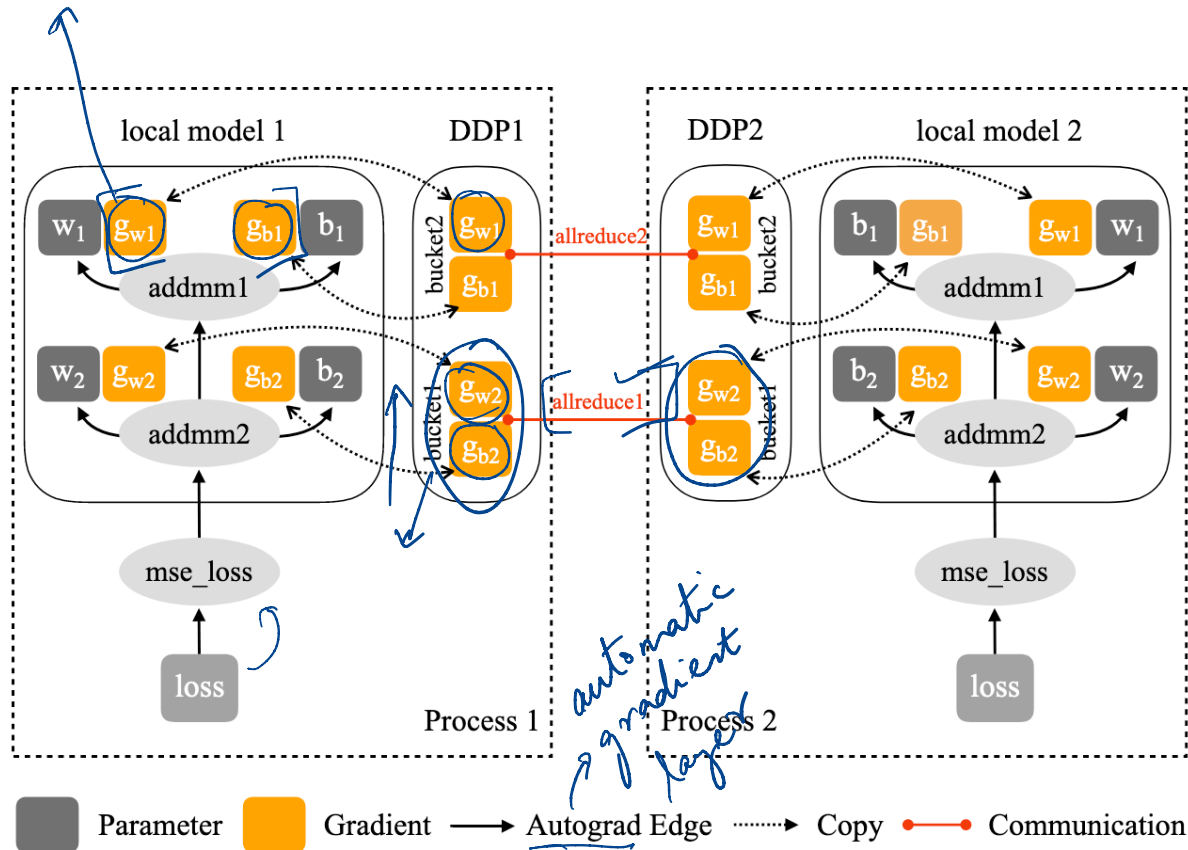
$\equiv$  Wait for all gradients to be ready

$\equiv$  Cannot overlap backward, AllReduce



parameter  
= layers

# GRADIENT BUCKETING + ALL REDUCE



As buckets become ready, we start All Reduce on them

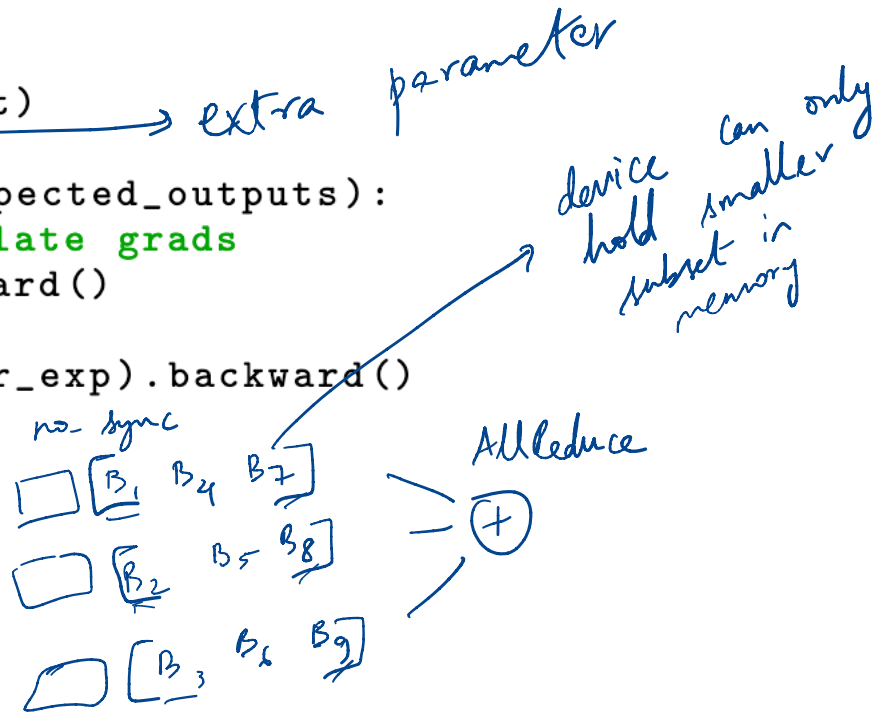
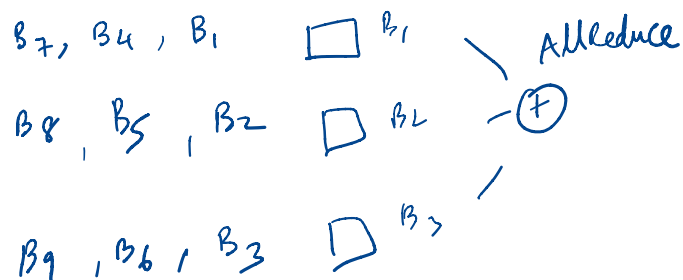
In background, the gradient comp continues

Buckets are defined by size = 25 MB



# GRADIENT ACCUMULATION

```
1 ddp = DistributedDataParallel(net)
2 with ddp.no_sync():
3     for inp, exp in zip(inputs, expected_outputs):
4         # no synchronization, accumulate grads
5         loss_fn(ddp(inp), exp).backward()
6     # synchronize grads
7     loss_fn(ddp(another_inp), another_exp).backward()
8     opt.step()
```



# IMPLEMENTATION



Bucket\_cap\_mb

Parameter that is tunable  
 small → overhead  
 large → no overlap

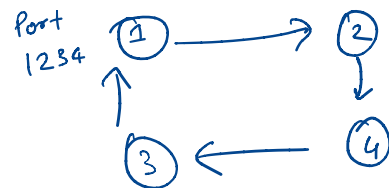
Parameter-to-bucket mapping

Round-robin ProcessGroups

gradient

↳ math function

GPUs = on a batch  
 CPUs = data



~ middle = 25 MB

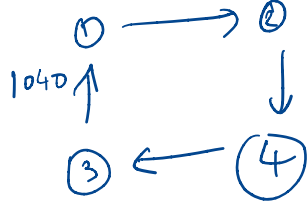
[layer 2] 20MB → bucket 1  
 [layer 3] 5MB

[layer 4] →  
 [layer] →

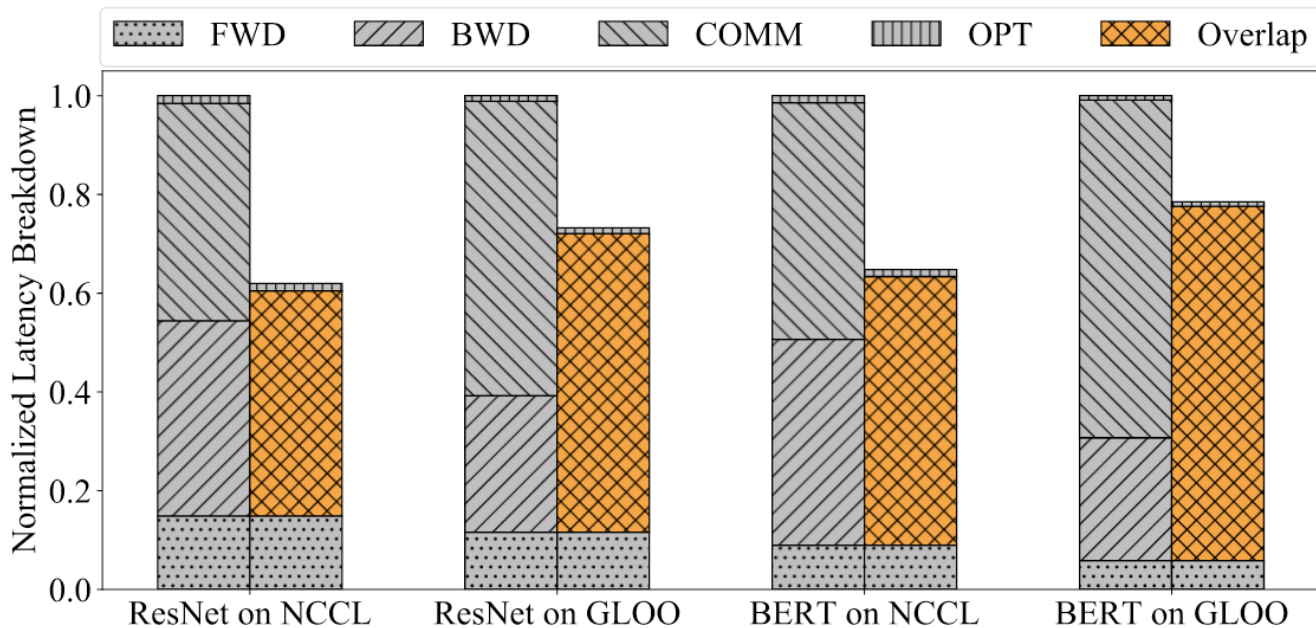
backward pass

bucket 2 → 25MB

bucket 3 → filled up 25MB



# BREAKDOWN



**Figure 6: Per Iteration Latency Breakdown**

# SUMMARY

Pytorch: Framework for deep learning

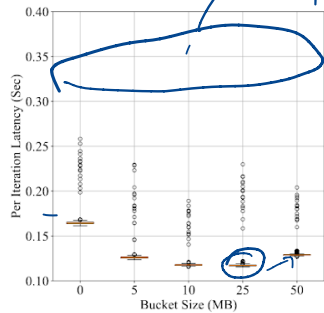
DistributedDataParallel API

Gradient bucketing, AllReduce

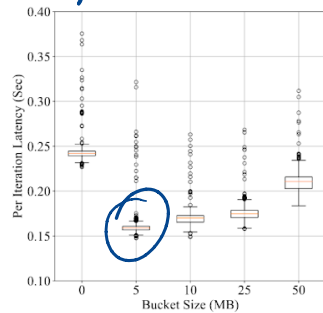
Overlap computation and communication

# DISCUSSION

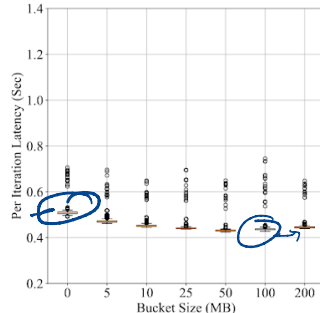
<https://forms.gle/6xhVBNBhdzsJ6gBE6>



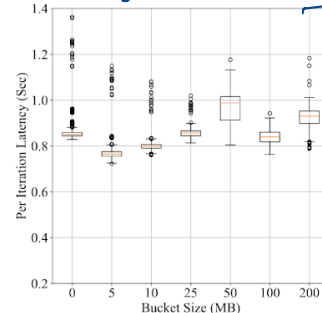
(a) ResNet50 on NCCL



(b) ResNet50 on Gloo

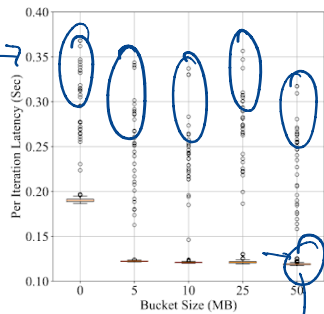


(c) BERT on NCCL

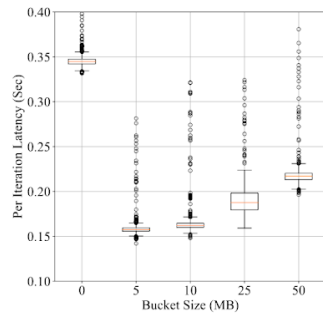


(d) BERT on Gloo

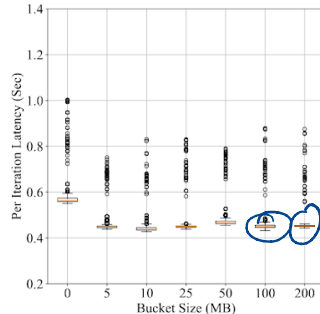
Figure 7: Per Iteration Latency vs Bucket Size on 16 GPUs



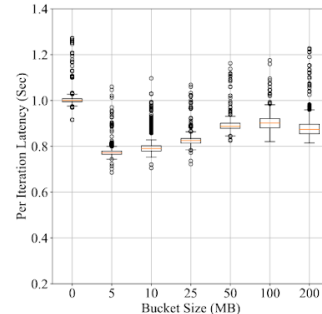
(a) ResNet50 on NCCL



(b) ResNet50 on Gloo



(c) BERT on NCCL



(d) BERT on Gloo

Figure 8: Per Iteration Latency vs Bucket Size on 32 GPUs

BERT latencies are higher, And larger buckets work well for BERT

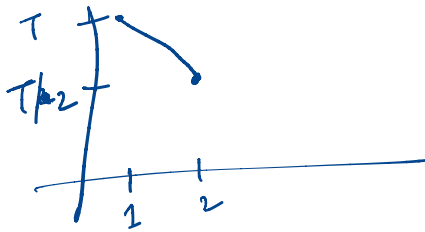
Time for 32 GPUs  $\approx$  time for 16 GPUs scales well!

Optimal bucket size depends on Gloo or NCCL

NCCL is more performant & less variance

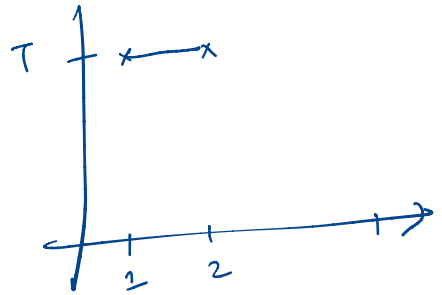
Scales well!?

Strong scaling  
 $B = 256$   
increase num GPUs



this paper  
↓

Weak scaling  
 $B_i = 64$ , increase num GPUs



# What could be some challenges in implementing similar optimizations for AllReduce in Apache Spark?

spark = "larger workloads" ?

Each worker node on spark had dataset

↳ spark needs to shuffle operation

||

more expensive than <sup>need</sup> ring reduce

$O(\sqrt{g_1})$

$O(\sqrt{g_2})$

$O(\sqrt{g_3})$

$O(\sqrt{g_4})$

tree

reduce

using  
shuffles

Overlap compute / communication  
Task completes  $\rightarrow$  shuffle

Not all  
tasks active  
at same  
time



# NEXT STEPS

Next class: PipeDream

Assignment 2 is due soon!

Project Proposal

Groups by Oct 8 <sup>1</sup>

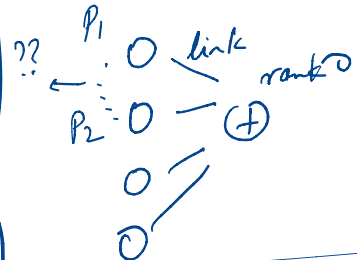
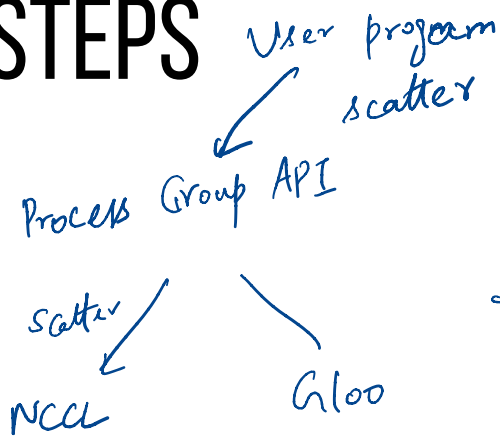
2 pager by Oct 16

Reduce → brings to single machine

5  
2  
7

14

base



$[v_{g_1} \ v_{g_2} \ v_{g_3}]$

network monitoring



input = batches

↓

layer 1  $v_{g_1}$

↓  $[v_{g_2}]$  comm

layer 2  $v_{g_2}$

↓  $[v_{g_3}]$  comm

layer 3  $v_{g_3}$

↓

loss