

Hello!

# CS 744: PYWREN

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Fall 2020

# ADMINISTRIVIA

Project checkins due Nov 20<sup>th</sup> → Friday

In-class project presentations

Dec 8<sup>th</sup> and Dec 10<sup>th</sup> → 5 min talks about your project

Project grade breakdown → Canvas soon!

Intro: 5%

Mid-semester checkin: 5%

Presentation: 10%

Final Report: 10%

Tonight deadline  
for submitting  
regrade requests!  
for Midterm 1

Implications → Society  
of Big Data  
analysis ←

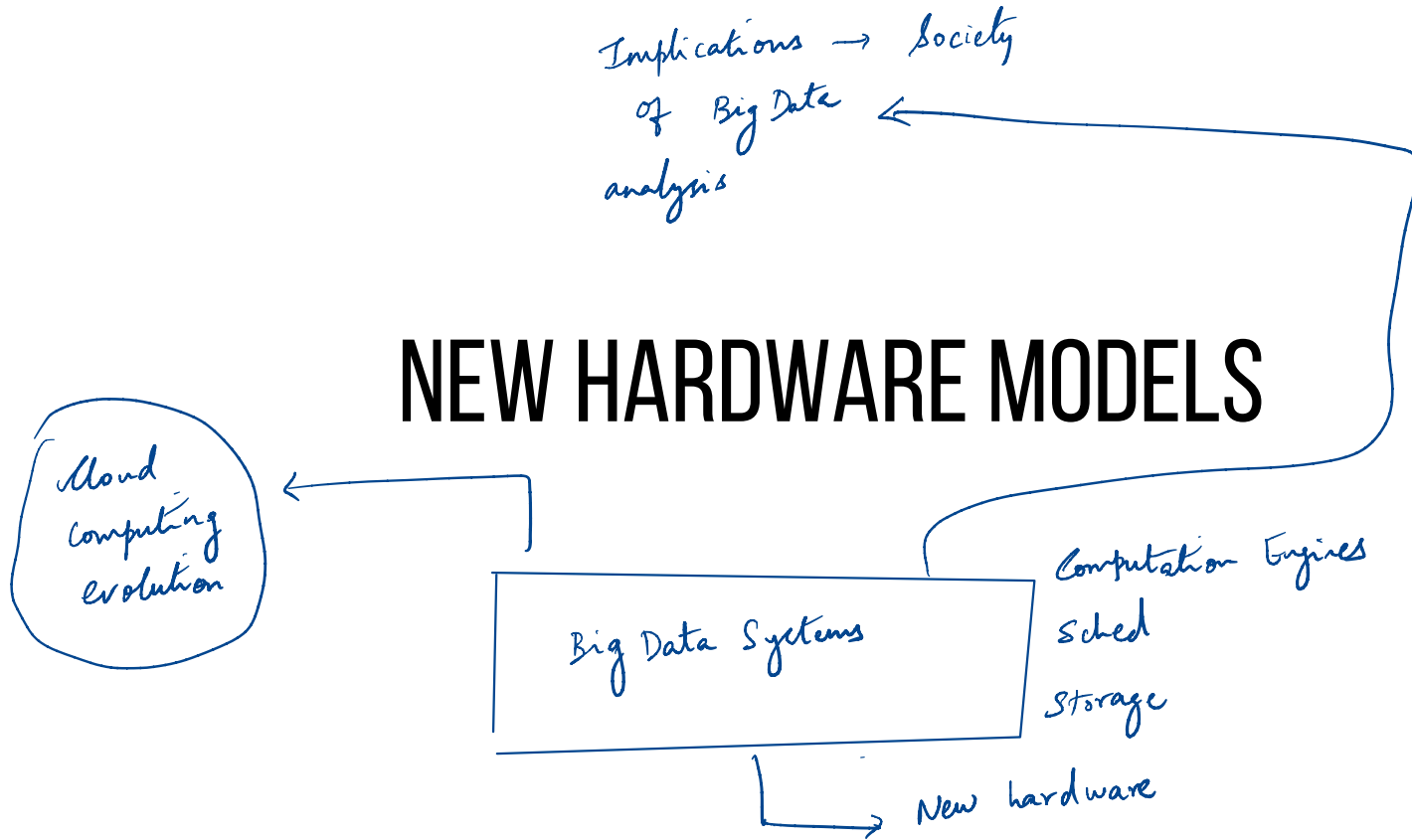
# NEW HARDWARE MODELS

Cloud  
Computing  
evolution

Big Data Systems

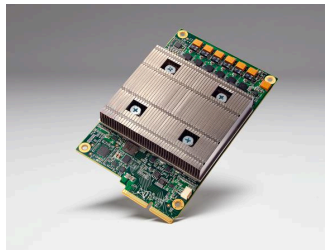
Computation Engines  
sched  
storage

New hardware





Serverless Computing



Compute Accelerators



Infiniband Networks



Non-Volatile Memory



# SERVERLESS COMPUTING



No servers ??

Azure, Google etc.

## What instance type?

## What base image?

## How many to spin up?

## What price? Spot?

Makes it difficult  
to use the cloud

| Region: US East (N. Virginia) -               |             | Cost: Hourly -                      | Reserved: 1 yr - No upfront -      | Columns - | Compare Selected              | Clear Filters |                     |                              |          |                      |                     |                        |                       |
|---|-------------|-------------------------------------|------------------------------------|-----------|-------------------------------|---------------|---------------------|------------------------------|----------|----------------------|---------------------|------------------------|-----------------------|
| Filter: Min Memory (GB): <input type="text"/> |             | Compute Units: <input type="text"/> | Storage (GB): <input type="text"/> |           |                               |               |                     |                              |          |                      |                     |                        |                       |
| Name  | API Name    | Memory                              | Compute Units (ECU)                | vCPUs     | Storage                       | Arch          | Network Performance | EBS Optimized: Max Bandwidth | VPC Only | Linux On Demand cost | Linux Reserved cost | Windows On Demand cost | Windows Reserved cost |
| Cluster Compute Eight Extra Large             | cc2.8xlarge | 60.5 GB                             | 88 units                           | 32 vCPUs  | 3360.0 GB (4 * 840.0 GB)      | 64-bit        | 10 Gigabit          | N/A                          | No       | \$2,000 hourly       | \$1,090 hourly      | \$2,570 hourly         | \$1,336 hourly        |
| Cluster GPU Quadropole Extra Large            | cg1.4xlarge | 22.5 GB                             | 33.5 units                         | 16 vCPUs  | 1680.0 GB (2 * 840.0 GB)      | 64-bit        | 10 Gigabit          | N/A                          | No       | \$2,100 hourly       | unavailable         | \$2,600 hourly         | unavailable           |
| T2 Nano                                       | t2.nano     | 0.5 GB                              | Burstable                          | 1 vCPUs   | 0 GB (EBS only)               | 64-bit        | Low                 | N/A                          | Yes      | \$0.006 hourly       | \$0.005 hourly      | \$0.009 hourly         | \$0.007 hourly        |
| T2 Micro                                      | t2.micro    | 1.0 GB                              | Burstable                          | 1 vCPUs   | 0 GB (EBS only)               | 32/64-bit     | Low to Moderate     | N/A                          | Yes      | \$0.013 hourly       | \$0.009 hourly      | \$0.018 hourly         | \$0.014 hourly        |
| T2 Small                                      | t2.small    | 2.0 GB                              | Burstable                          | 1 vCPUs   | 0 GB (EBS only)               | 32/64-bit     | Low to Moderate     | N/A                          | Yes      | \$0.026 hourly       | \$0.018 hourly      | \$0.036 hourly         | \$0.032 hourly        |
| T2 Medium                                     | t2.medium   | 4.0 GB                              | Burstable                          | 2 vCPUs   | 0 GB (EBS only)               | 64-bit        | Low to Moderate     | N/A                          | Yes      | \$0.052 hourly       | \$0.036 hourly      | \$0.072 hourly         | \$0.062 hourly        |
| T2 Large                                      | t2.large    | 8.0 GB                              | Burstable                          | 2 vCPUs   | 0 GB (EBS only)               | 64-bit        | Low to Moderate     | N/A                          | Yes      | \$0.104 hourly       | \$0.072 hourly      | \$0.134 hourly         | \$0.106 hourly        |
| M4 Large                                      | m4.large    | 8.0 GB                              | 6.5 units                          | 2 vCPUs   | 0 GB (EBS only)               | 64-bit        | Moderate            | 450.0 Mbps                   | Yes      | \$0.120 hourly       | \$0.083 hourly      | \$0.246 hourly         | \$0.184 hourly        |
| M4 Extra Large                                | m4.xlarge   | 16.0 GB                             | 13 units                           | 4 vCPUs   | 0 GB (EBS only)               | 64-bit        | High                | 750.0 Mbps                   | Yes      | \$0.239 hourly       | \$0.164 hourly      | \$0.491 hourly         | \$0.366 hourly        |
| M4 Double Extra Large                         | m4.2xlarge  | 32.0 GB                             | 26 units                           | 8 vCPUs   | 0 GB (EBS only)               | 64-bit        | High                | 1000.0 Mbps                  | Yes      | \$0.479 hourly       | \$0.329 hourly      | \$0.983 hourly         | \$0.735 hourly        |
| M4 Quadropole Extra Large                     | m4.4xlarge  | 64.0 GB                             | 53.5 units                         | 16 vCPUs  | 0 GB (EBS only)               | 64-bit        | High                | 2000.0 Mbps                  | Yes      | \$0.958 hourly       | \$0.658 hourly      | \$1.966 hourly         | \$1.469 hourly        |
| M4 Deca Extra Large                           | m4.10xlarge | 160.0 GB                            | 124.5 units                        | 40 vCPUs  | 0 GB (EBS only)               | 64-bit        | 10 Gigabit          | 4000.0 Mbps                  | Yes      | \$2.394 hourly       | \$1.645 hourly      | \$4.914 hourly         | \$3.672 hourly        |
| M4 16xlarge                                   | m4.16xlarge | 256.0 GB                            | 188 units                          | 64 vCPUs  | 0 GB (EBS only)               | 64-bit        | 20 Gigabit          | 10000.0 Mbps                 | Yes      | \$3.830 hourly       | \$2.632 hourly      | \$7.862 hourly         | \$5.875 hourly        |
| C4 High-CPU Large                             | c4.large    | 3.75 GB                             | 8 units                            | 2 vCPUs   | 0 GB (EBS only)               | 64-bit        | Moderate            | 500.0 Mbps                   | Yes      | \$0.105 hourly       | \$0.078 hourly      | \$0.193 hourly         | \$0.170 hourly        |
| C4 High-CPU Extra Large                       | c4.xlarge   | 7.5 GB                              | 16 units                           | 4 vCPUs   | 0 GB (EBS only)               | 64-bit        | High                | 750.0 Mbps                   | Yes      | \$0.209 hourly       | \$0.155 hourly      | \$0.386 hourly         | \$0.339 hourly        |
| C4 High-CPU Double Extra Large                | c4.2xlarge  | 15.0 GB                             | 31 units                           | 8 vCPUs   | 0 GB (EBS only)               | 64-bit        | High                | 1000.0 Mbps                  | Yes      | \$0.419 hourly       | \$0.311 hourly      | \$0.773 hourly         | \$0.679 hourly        |
| C4 High-CPU Quadropole Extra Large            | c4.4xlarge  | 30.0 GB                             | 62 units                           | 16 vCPUs  | 0 GB (EBS only)               | 64-bit        | High                | 2000.0 Mbps                  | Yes      | \$0.838 hourly       | \$0.621 hourly      | \$1.546 hourly         | \$1.357 hourly        |
| C4 High-CPU Eight Extra Large                 | c4.8xlarge  | 60.0 GB                             | 132 units                          | 36 vCPUs  | 0 GB (EBS only)               | 64-bit        | 10 Gigabit          | 4000.0 Mbps                  | Yes      | \$1.675 hourly       | \$1.242 hourly      | \$3.091 hourly         | \$2.769 hourly        |
| P2 Extra Large                                | p2.xlarge   | 61.0 GB                             | 12 units                           | 4 vCPUs   | 0 GB (EBS only)               | 64-bit        | High                | 750.0 Mbps                   | No       | \$0.900 hourly       | \$0.684 hourly      | \$1.084 hourly         | \$0.868 hourly        |
| P2 Eight Extra Large                          | p2.8xlarge  | 488.0 GB                            | 94 units                           | 32 vCPUs  | 0 GB (EBS only)               | 64-bit        | 10 Gigabit          | 5000.0 Mbps                  | No       | \$7.200 hourly       | \$5.476 hourly      | \$8.672 hourly         | \$6.948 hourly        |
| P2 16xlarge                                   | p2.16xlarge | 732.0 GB                            | 188 units                          | 64 vCPUs  | 0 GB (EBS only)               | 64-bit        | 20 Gigabit          | 10000.0 Mbps                 | No       | \$14.400 hourly      | \$10.951 hourly     | \$17.344 hourly        | \$13.895 hourly       |
| G2 Double Extra Large                         | g2.2xlarge  | 15.0 GB                             | 26 units                           | 8 vCPUs   | 60.0 GB SSD                   | 64-bit        | High                | 1000.0 Mbps                  | No       | \$0.650 hourly       | \$0.474 hourly      | \$0.767 hourly         | \$0.611 hourly        |
| G2 Eight Extra Large                          | g2.8xlarge  | 60.0 GB                             | 104 units                          | 32 vCPUs  | 240.0 GB (2 * 120.0 GB SSD)   | 64-bit        | 10 Gigabit          | N/A                          | No       | \$2.600 hourly       | \$1.896 hourly      | \$2.878 hourly         | \$1.979 hourly        |
| X1 16xlarge                                   | x1.16xlarge | 976.0 GB                            | 174.5 units                        | 64 vCPUs  | 1920.0 GB SSD                 | 64-bit        | 10 Gigabit          | 5000.0 Mbps                  | No       | \$6.669 hourly       | \$4.579 hourly      | \$8.613 hourly         | \$7.523 hourly        |
| X1 32xlarge                                   | x1.32xlarge | 1952.0 GB                           | 349 units                          | 128 vCPUs | 3840.0 GB (2 * 1920.0 GB SSD) | 64-bit        | 20 Gigabit          | 10000.0 Mbps                 | No       | \$13.338 hourly      | \$9.158 hourly      | \$19.236 hourly        | \$15.046 hourly       |
| R3 High-Memory Large                          | r3.large    | 15.25 GB                            | 6.5 units                          | 2 vCPUs   | 32.0 GB SSD                   | 64-bit        | Moderate            | N/A                          | No       | \$0.166 hourly       | \$0.105 hourly      | \$0.291 hourly         | \$0.238 hourly        |
| R3 High-Memory Extra Large                    | r3.xlarge   | 30.5 GB                             | 13 units                           | 4 vCPUs   | 80.0 GB SSD                   | 64-bit        | Moderate            | 500.0 Mbps                   | No       | \$0.3                |                     |                        |                       |

## When to use the Cloud ?

### Data

- Large amounts of data. Can't store locally
- Shared data across users
- Long term storage

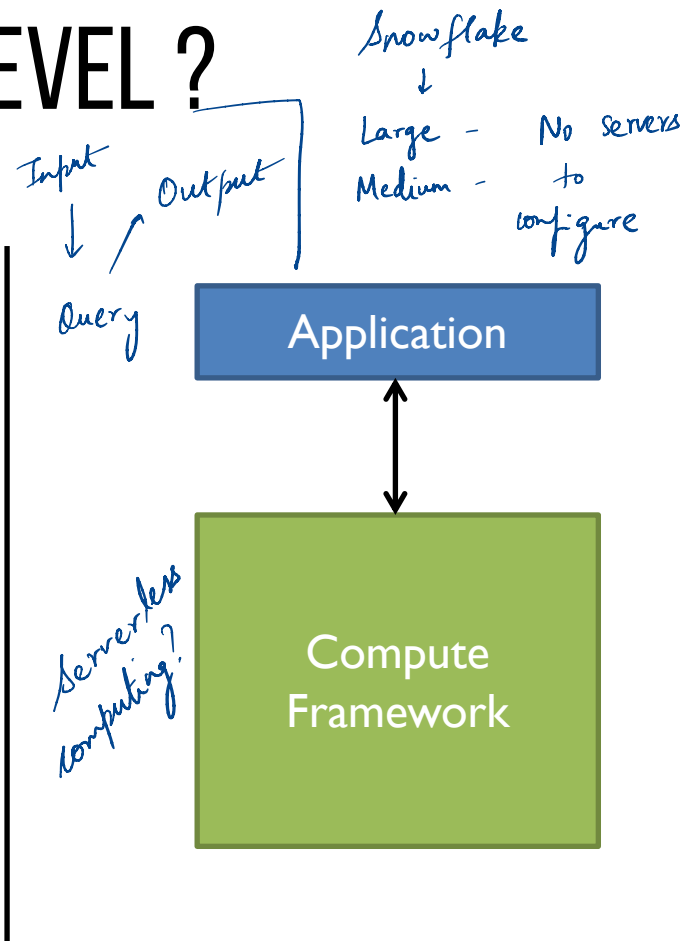
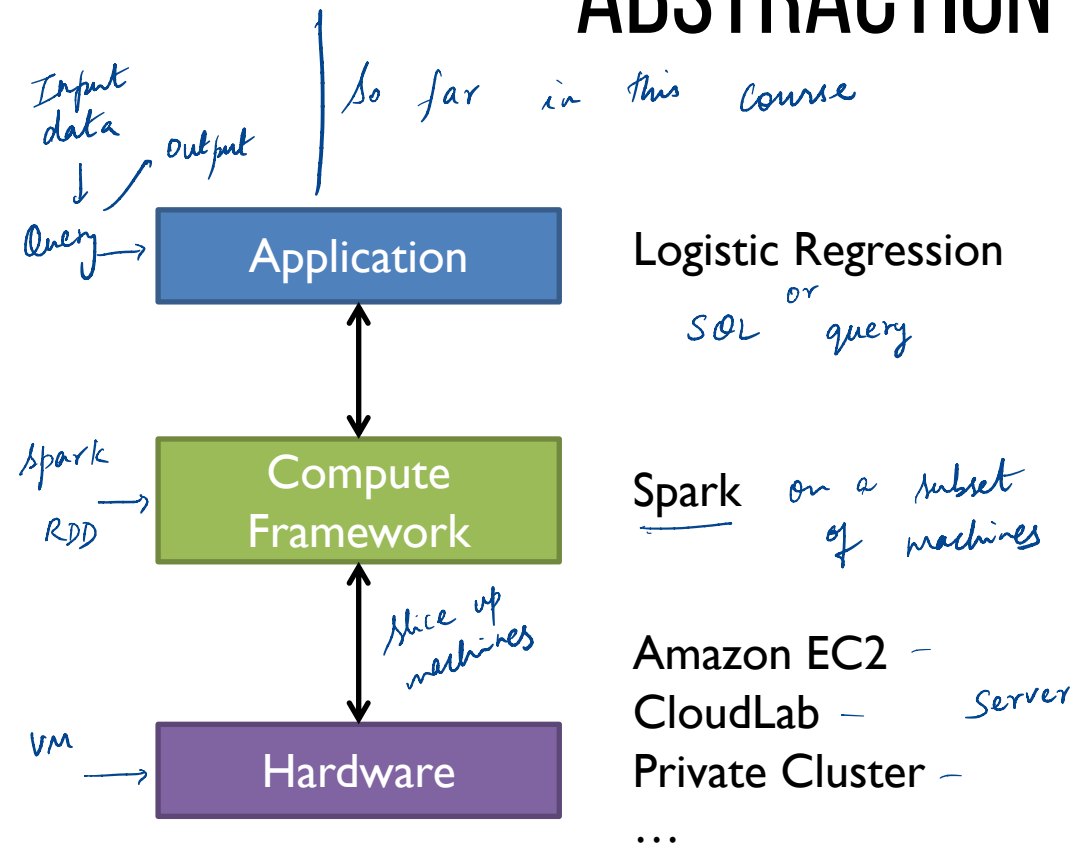
### Compute

- Need lots of CPUs for shared (VMs)
- Varying compute requirements
- No admin overhead

Why is there no  
"cloud button"?



# ABSTRACTION LEVEL ?

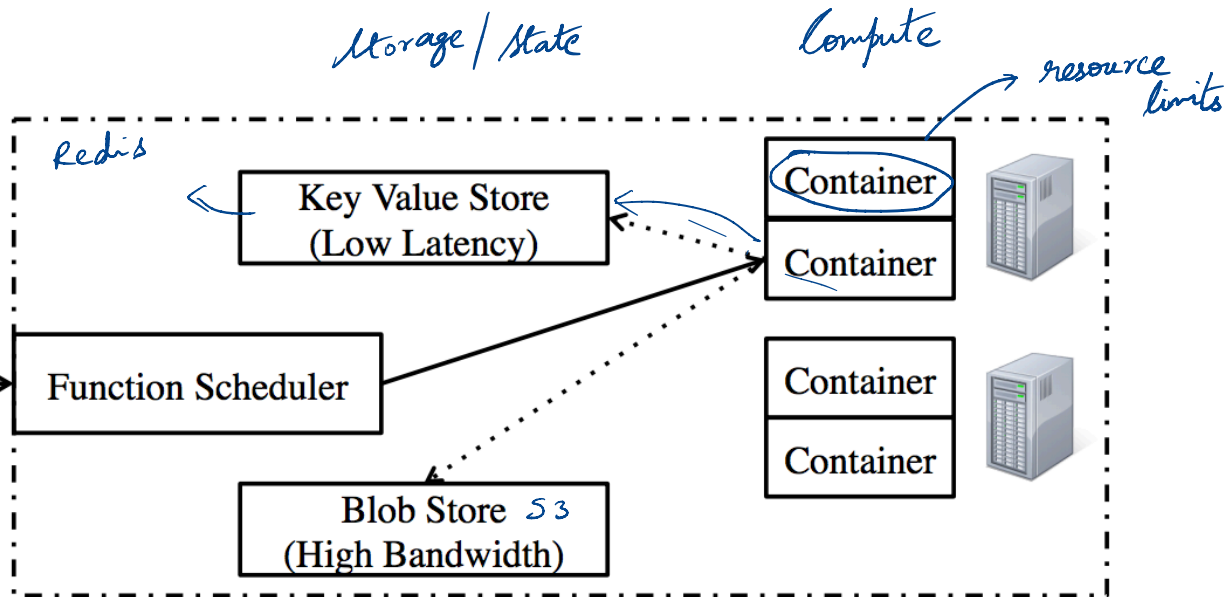


# STATELESS DATA PROCESSING

Intermediate state in Spark / MR was on local disk

↓  
local storage is ephemeral  
so intermediate state needs to be remote!

Function,  
Dependencies  
DAG



# “SERVERLESS” COMPUTING

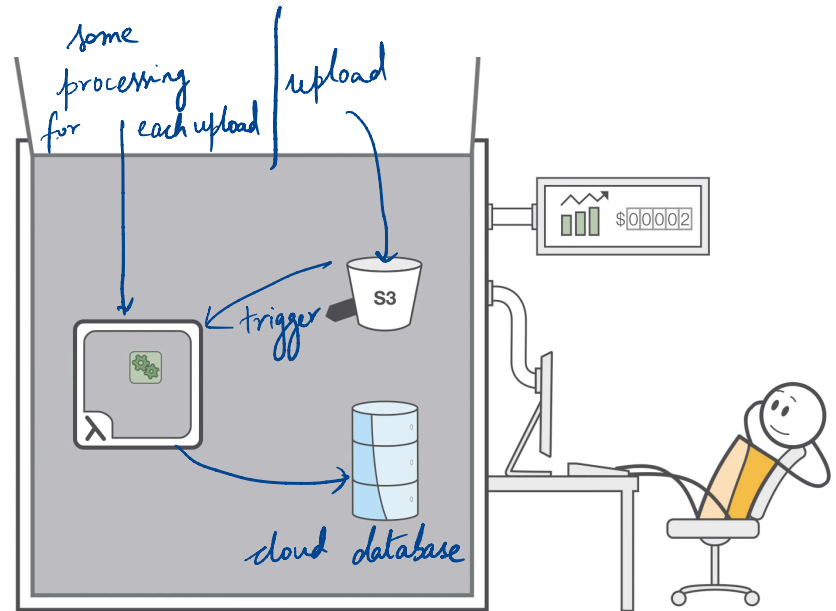
→ Provided by  
Cloud Provider

- Submit a function (lambda) to be executed

300-900 seconds single-core

512 MB in /tmp → Time bound  
3GB RAM → storage } Bounds  
memory }

Python, Java, node.js



Google Cloud Platform  
CLOUD FUNCTIONS ALPHA  
A serverless platform for building event-based microservices

Microsoft Azure

Azure Functions  
Process events with a serverless code architecture

# PYWREN API

python test.py

Language Integrated !!

test.py

```
import pywren ←  
import numpy as np
```

```
def addone(x):  
    return x + 1
```

→ use libraries  
like scipy

Automatically captures dependencies  
and ships them to the cloud  
[cloudpickle ~ 2010]

```
wrenexec = pywren.default_executor() ←
```

```
xlist = np.arange(10)
```

```
futures = wrenexec.map(addone, xlist)
```

→ map function similar to PySpark

```
print [f.result() for f in futures]
```

↳ block similar to get in Ray API

The output is as expected:

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

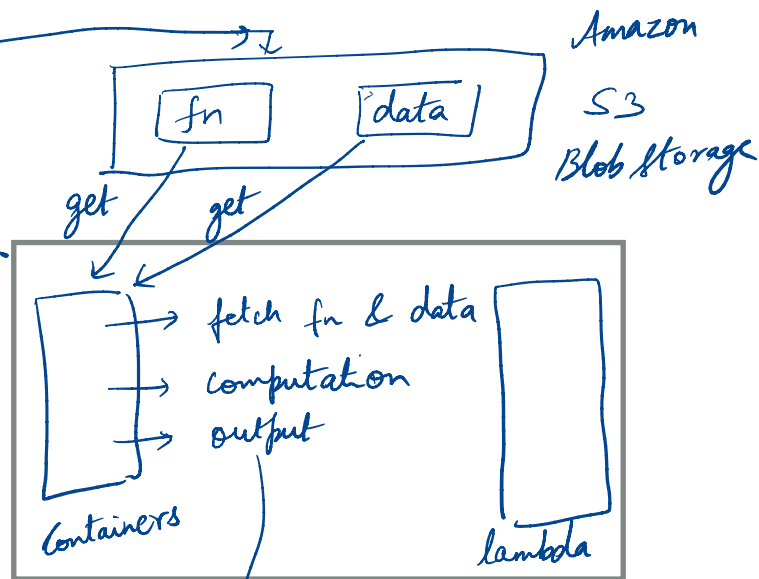
# PYWREN: HOW IT WORKS

Distributed key  
value : get/put

```
future = runner.map(fn, data)
```

Invoke fn

AWS  
Lambda  
API



Amazon  
S3  
Blob Storage

```
future.result()
```

poll

fetch

variable in  
your laptop!

your laptop

the cloud



# HOW IT WORKS

```
future = runner.map(fn, data)
```

Serialize func and data

Put on S3

Invoke Lambda

func

data

pull job from s3

download anaconda runtime

python to run code

pickle result

stick in S3

```
future.result()
```

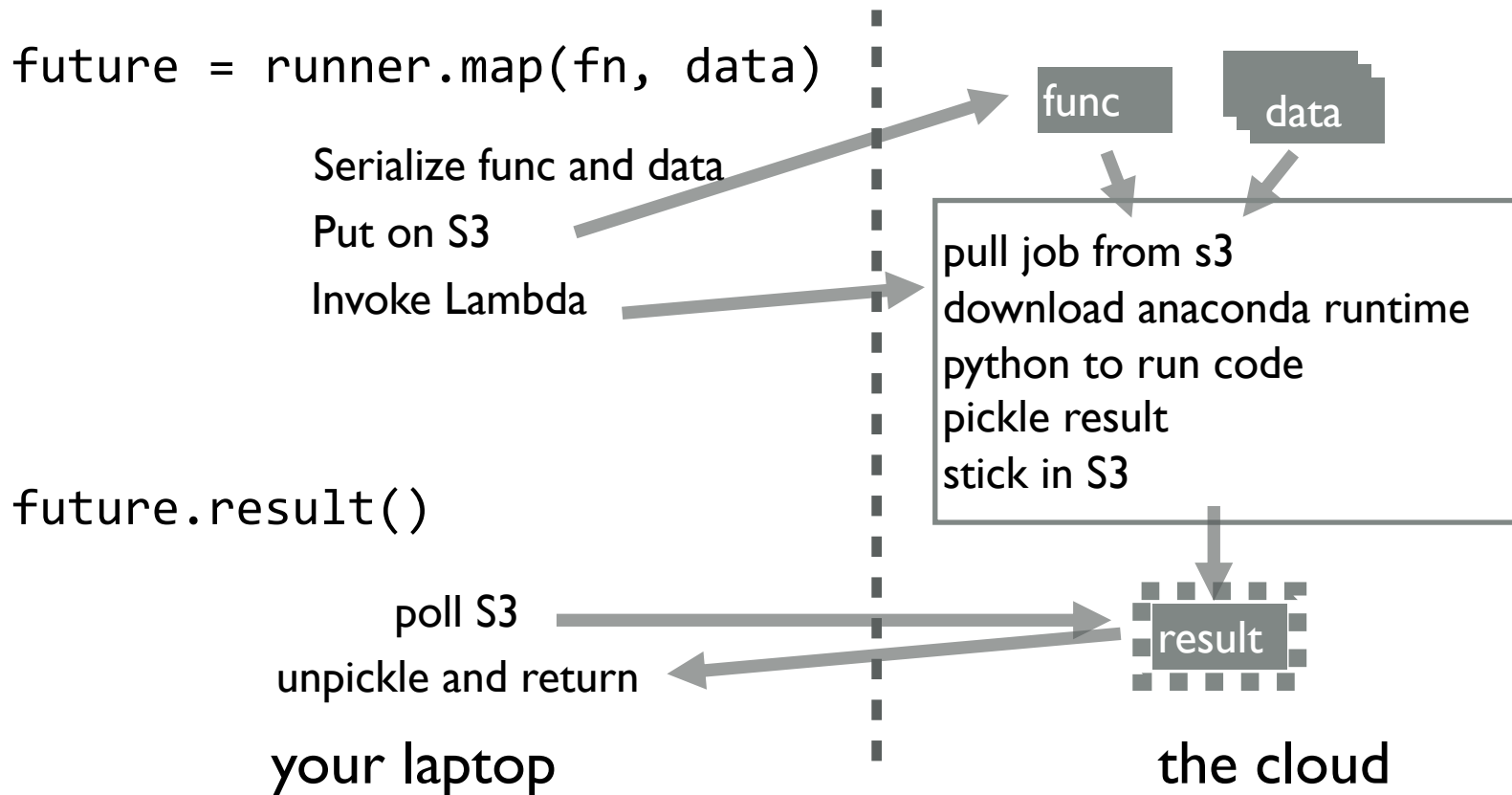
poll S3

unpickle and return

result

your laptop

the cloud



# STATELESS FUNCTIONS: WHY NOW ?

What are the trade-offs ?

→ Need more network I/O

All the data is  
read over network!

→ But network BW is pretty  
good! comparable to local  
SSD BW!

→ Bottleneck could be S3?

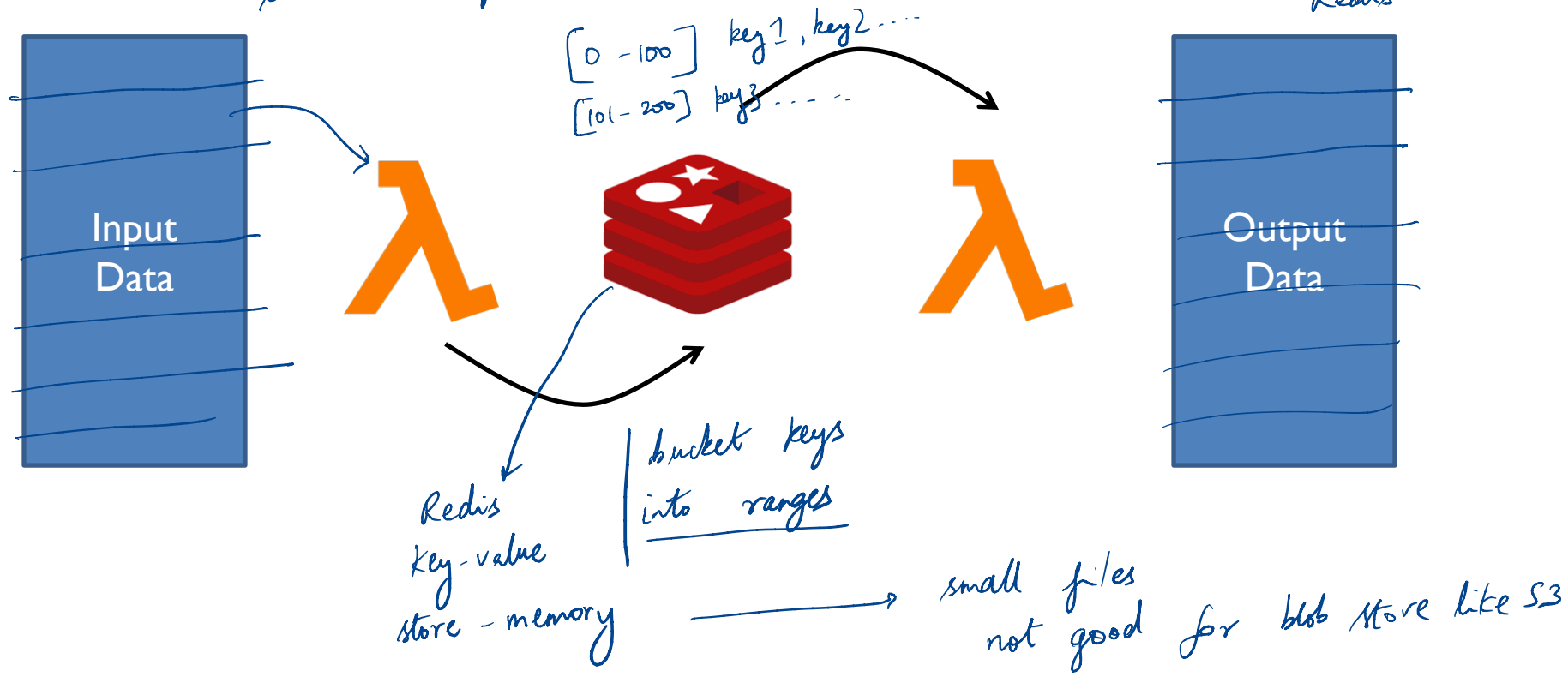
| Storage Medium           | Write Speed (MB/s) |
|--------------------------|--------------------|
| SSD on c3.8xlarge        | 208.73             |
| SSD on <u>i2.8xlarge</u> | <u>460.36</u>      |
| 4 SSDs on i2.8xlarge     | 1768.04            |
| <u>S3</u>                | <u>501.13</u>      |

# MAP AND REDUCE ?

Sort benchmark

↳ same as MapReduce paper

shuffle phase in MR is now being done using Redis



# PARAMETER SERVERS

sparse models  
↳ Ad click prediction

read  
input

compute  
gradient

λ

λ

λ

λ

λ

ML model  
stored

Redis  
or  
VMs etc.

Parameter  
Server

get

update

Use lambdas to run “workers”

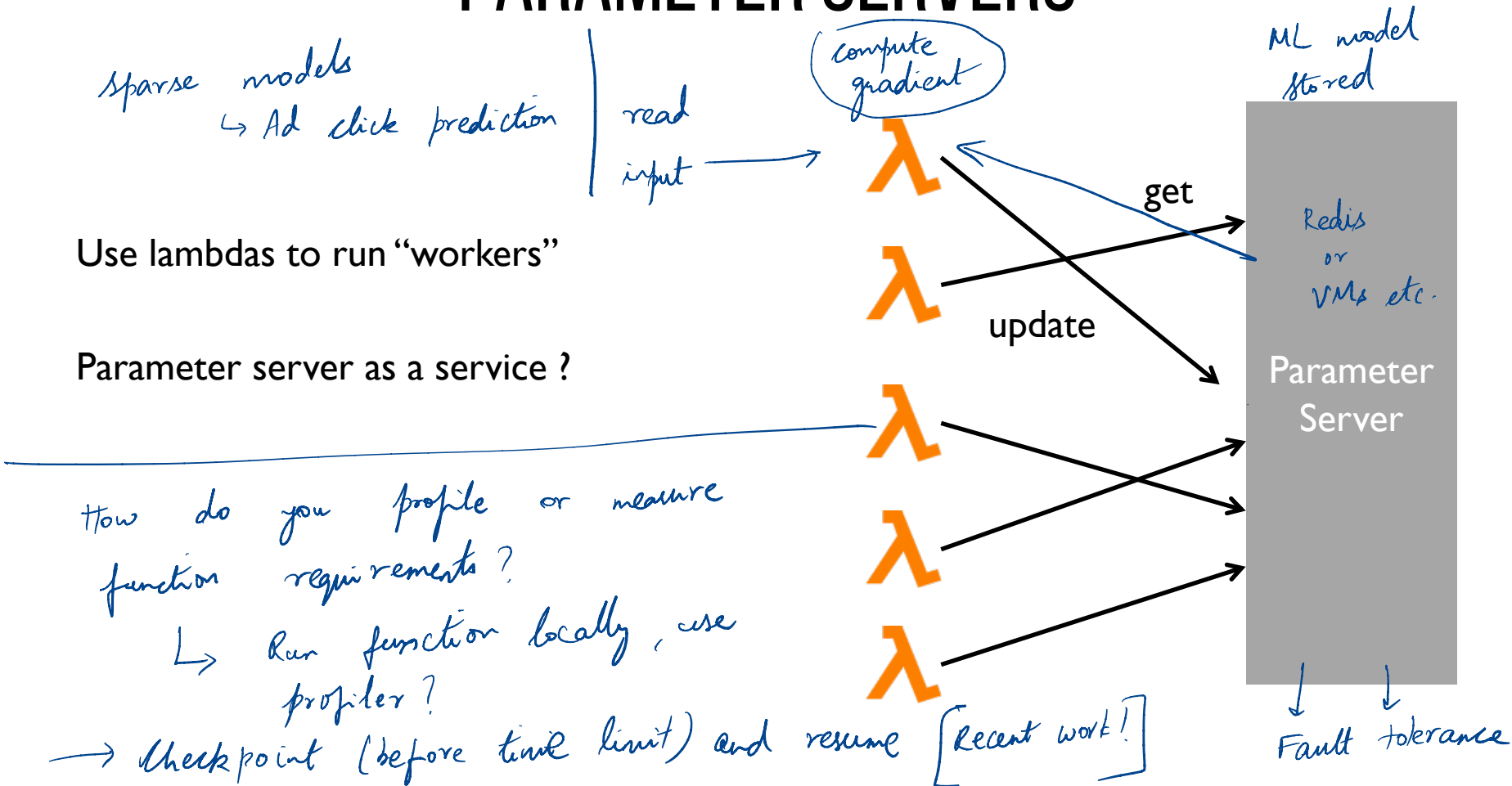
Parameter server as a service ?

How do you profile or measure  
function requirements?

↳ Run function locally, use  
profiler?

→ checkpoint (before time limit) and resume [Recent work!]

Fault tolerance



# WHEN SHOULD WE USE SERVERLESS ?

Yes!

Use when we need elasticity

Use when you don't need  
fine grained comm. across  
workers

→ Not all lambdas might  
be active at the  
same time!

Maybe not ?

Not use serverless when you  
need local state (actors)

Iterative workloads <sup>↑</sup> might need  
state from prev. iteration

# SUMMARY

Motivation: Usability of big data analytics

Approach: Language-integrated cloud computing

## Features

- Breakdown computation into stateless functions
- Schedule on serverless containers
- Use external storage for state management

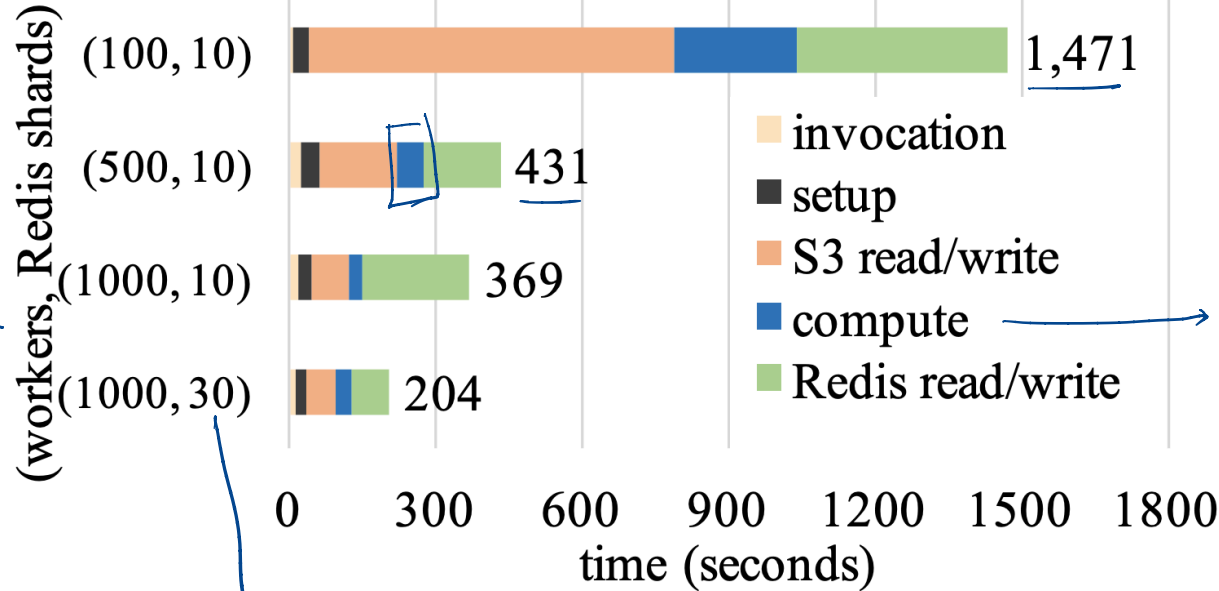
Open question on scheduling, overheads

# DISCUSSION

<https://forms.gle/PAMDKmwHepmPWDrBA>

scale workers, Redis independently  
→ compute, storage

Increasing workers by 5x  
↑ != 5x improvement



Hard to know  
how to ←  
choose num  
partitions

more shards  
reduces time to read/write  
to Redis

compute is  
very short  
compared to  
I/O



Consider you are a cloud provider (e.g., AWS) implementing support for serverless. What could be some of the new challenges in scheduling these workloads? How would you go about addressing them?

- Mapping lambda functions → machines  
How do we do this?
- Locality ? Does one lambda talk to some Redis shard?  
Can we infer it?
- When to schedule a new container / when do we reuse ?  
↓  
Need to find opt configuration? Use ML?
- Resource requirements are fixed! 900s, 1 core  
up to 3GB

# OPEN QUESTIONS

- Scalable scheduling: Low latency with large number of functions ?
- Debugging: Correlate events across functions ?
- Launch overheads: Fraction of time spent in setup (OpenLambda)
- Resource limits: 15 minute AWS Lambda (Oct 2018)

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*See you on Thursday!*

Cold Starts

↳ App side

↳ Sched. side

Containers would  
be warm for 5 mins  
⇒ if you ran  
one within 5 mins

Azure - policy paper  
ATC 2020

