

CS 744: POLLUX

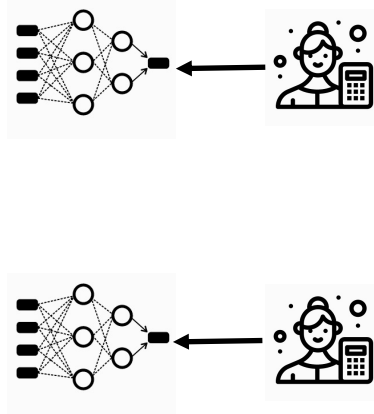
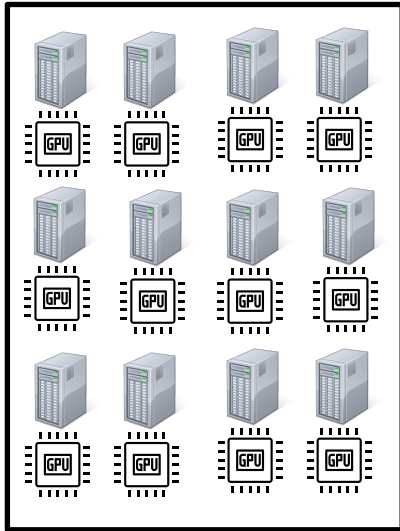
Shivaram Venkataraman

Fall 2021

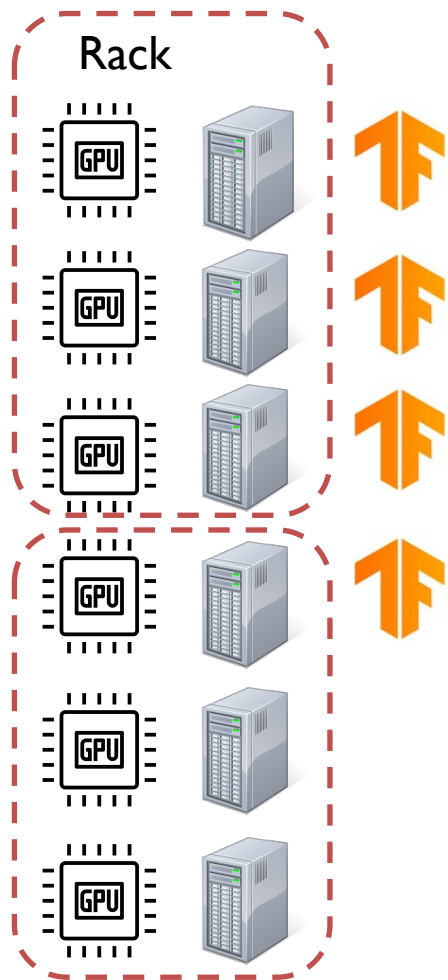
ADMINISTRIVIA

- Course project assignments
 - Emails will go out today (Oct 14th)
 - Introductions due Oct 25th
- Midterm Exam
 - In class on Oct 28th
 - Includes everything from beginning to the end of ML

MACHINE LEARNING: TRAINING



WORKLOAD CHARACTERISTICS



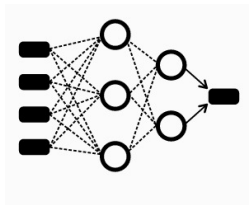
Long running tasks

Gang scheduling

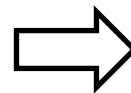
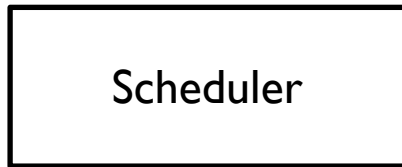
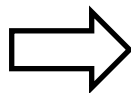
GPU Sharing?



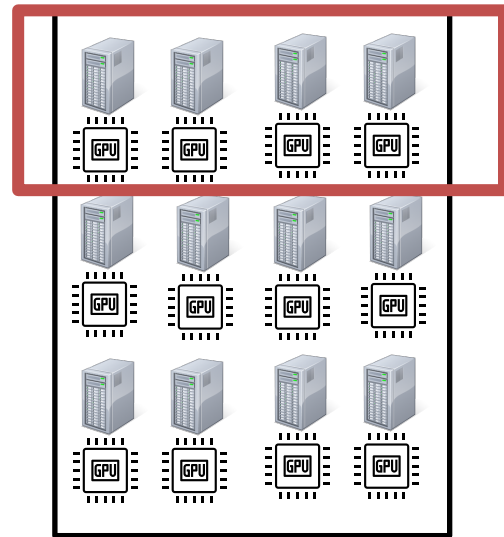
EXISTING DL SCHEDULER INTERFACE



Run job Resnet18
With BatchSize = 64
on Num GPUs = 4

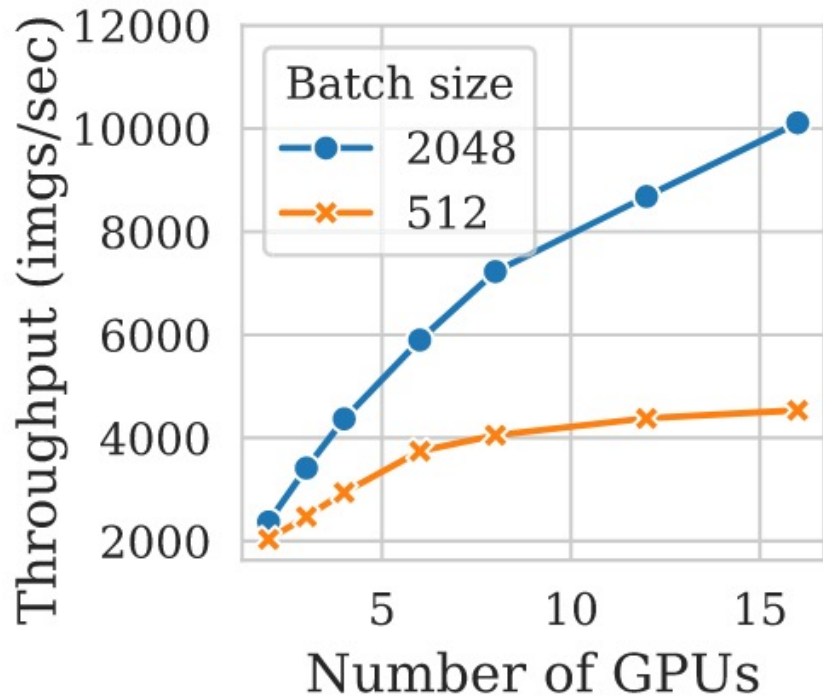


Goals:
Maximize throughput
Fairness
Minimize JCT
...



BATCH SIZE VS THROUGHPUT

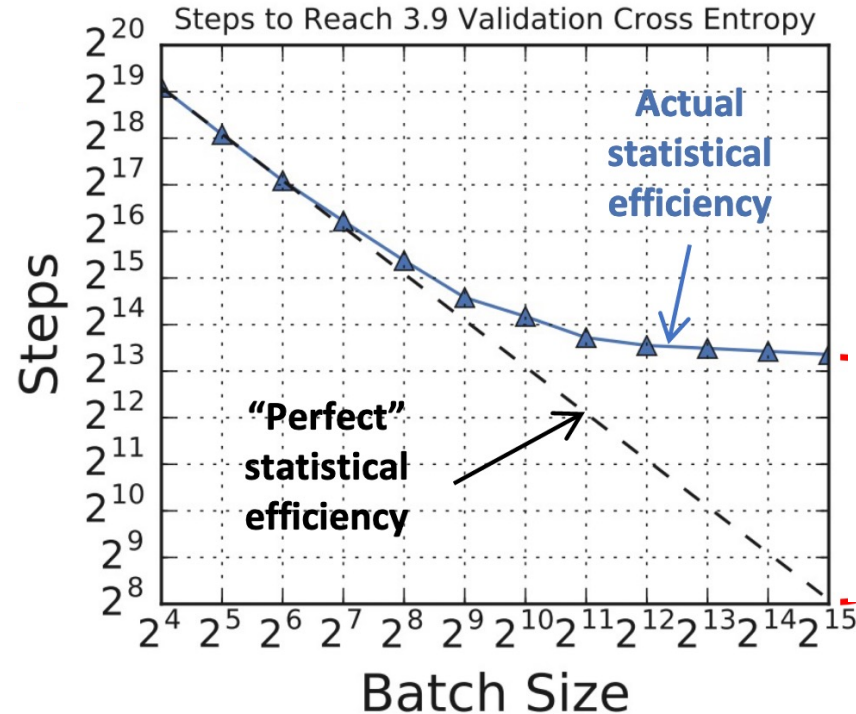
ResNet18 on CIFAR-10



$$\text{Time} = T_{\text{grad}} + T_{\text{sync}}$$

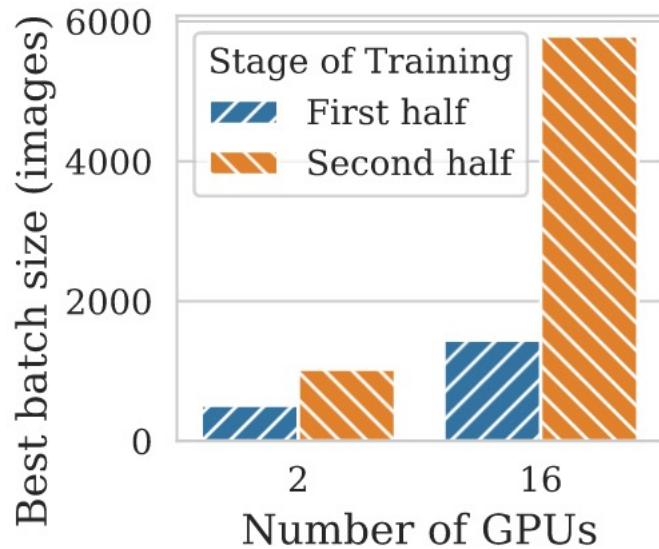
BATCH SIZE VS STATISTICAL EFFICIENCY

Statistical Efficiency: Amount of progress made *per training example*



GRADIENT NOISE SCALE (GNS)

Scale batch size *during* training based on gradient noise



POLLUX: GOAL, APPROACH

Maximize goodput across all jobs in the cluster

$$\text{GOODPUT}_t(\star) = \text{THROUGHPUT}(\star) \times \text{EFFICIENCY}_t(M(\star)),$$

Approach

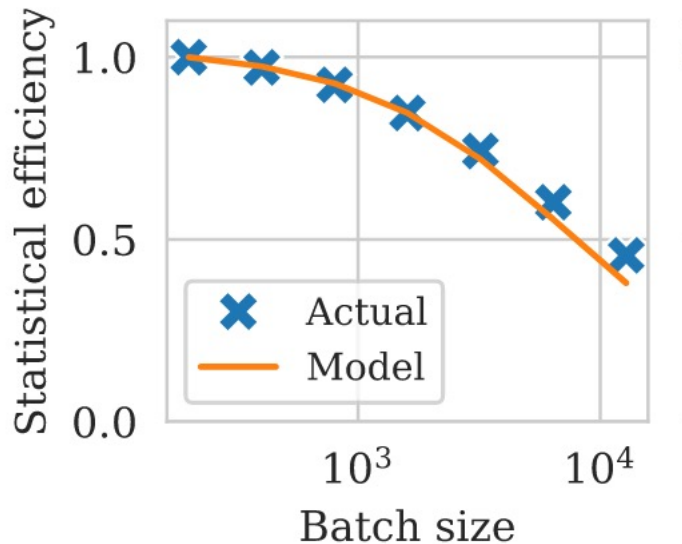
1. Job submitted with initial batch size, num GPUs
2. Profile jobs during execution to model throughput, efficiency
3. Tune batch size/GPU and num GPUs based on resource availability

MODELING STATISTICAL EFFICIENCY

For a batch size M , initial batch size M_0

$$\text{EFFICIENCY}_t(M) = \frac{\varphi_t + M_0}{\varphi_t + M}.$$

φ_t : Computed using gradients noise
(GNS) using a **specific batch size**

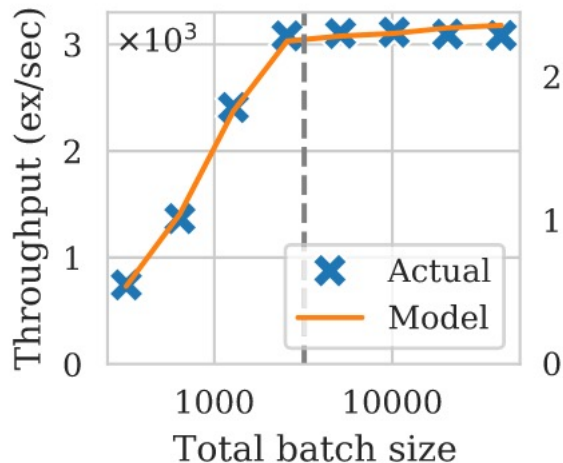


MODELING SYSTEM THROUGHPUT

$$\text{THROUGHPUT}(a,m,s) = M(a,m,s) / T_{iter}(a,m,s).$$

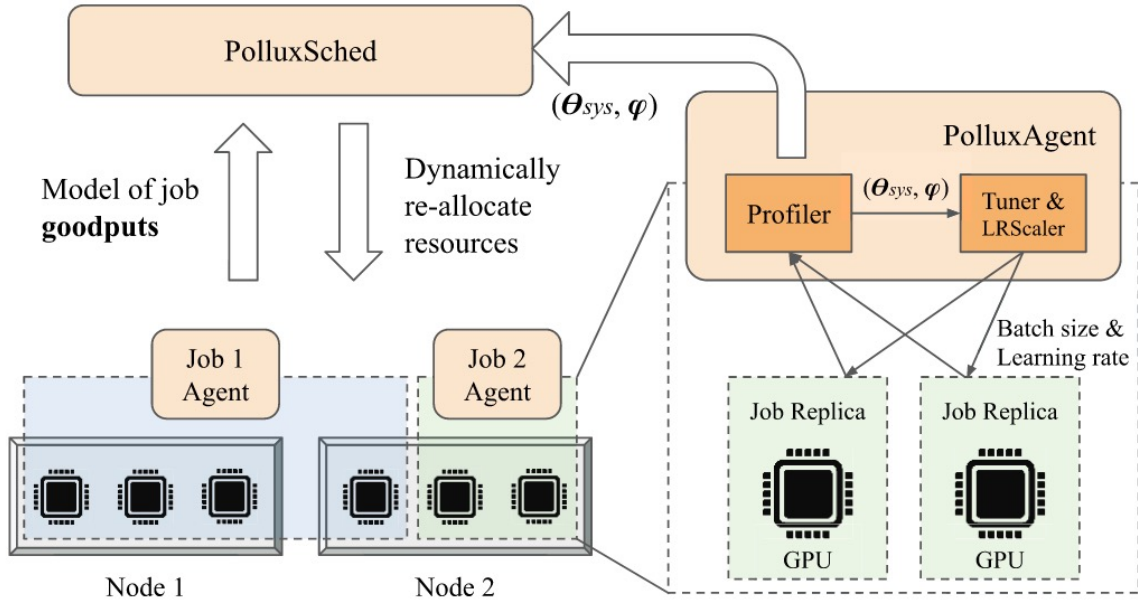
$$T_{grad}(m) = \alpha_{grad} + \beta_{grad} \cdot m,$$

$$T_{iter}(a,m,0) = (T_{grad}(a,m)^\gamma + T_{sync}(a)^\gamma)^{1/\gamma};$$



Takeaway : Learn gamma, alpha, beta etc. by running the job
Predict throughputs!

POLLUX: ARCHITECTURE



POLLUX: CLUSTER WIDE OPTIMIZATION

Maximize fitness across all jobs

$$\text{FITNESS}_p(A) = \left(\frac{1}{J} \sum_{j=1}^J \text{SPEEDUP}_j(A_j)^p \right)^{1/p}.$$

$p \rightarrow$ fairness knob

Approach: Use a search algorithm (genetic algorithm) to find allocation

SUMMARY

DL Workloads Scheduling: Batch Size, Num GPUs

Pollux: Optimal batch size, num GPUs varies

Across jobs and during a job's execution

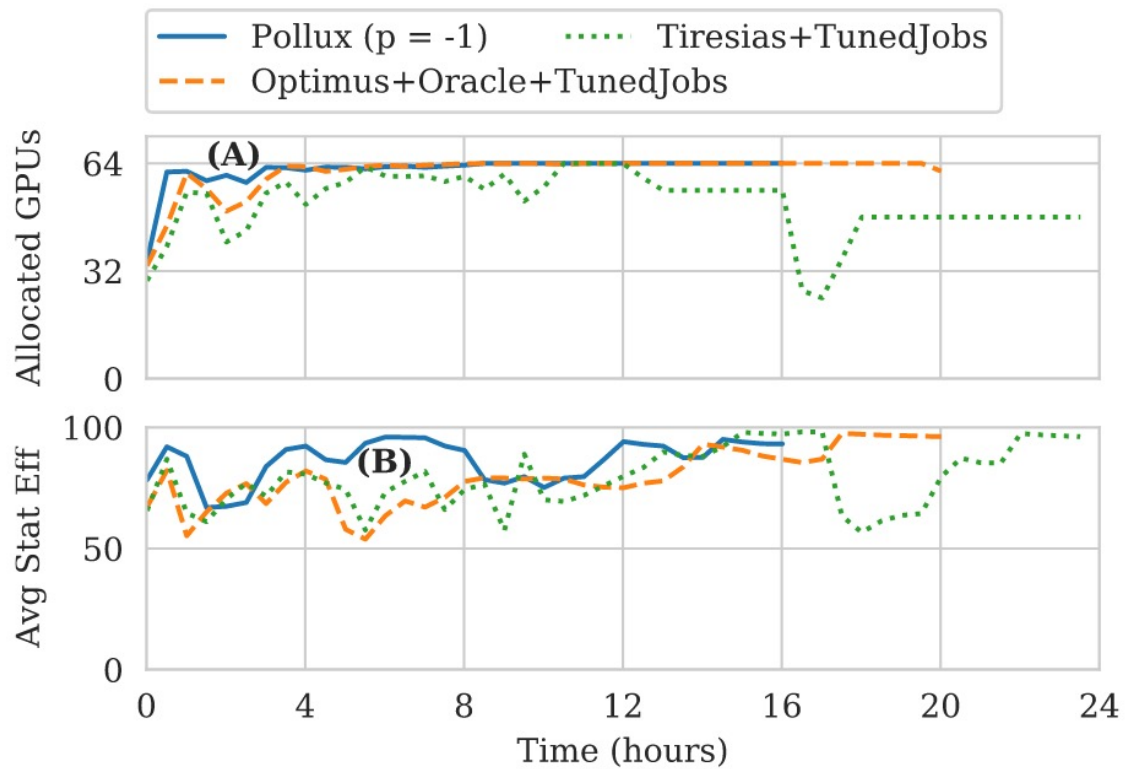
Models for system throughput, statistical efficiency

Cluster-wide optimization

DISCUSSION

<https://forms.gle/hQTrk53W3wwkEu9A8>

What are some similarities or differences between Mesos and DL schedulers like Pollux?



NEXT STEPS

Next Class: Nexus

Course Project Introductions!

Midterm after that