

CS 744: GAVEL

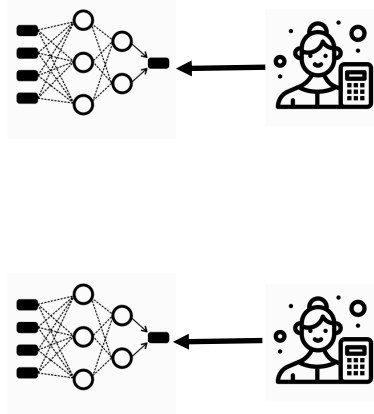
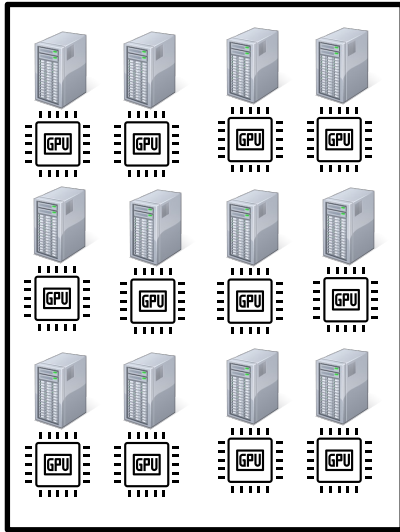
Shivaram Venkataraman

Fall 2022

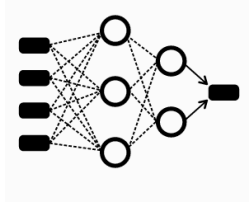
ADMINISTRIVIA

- Course project assignments
 - Emails will go out end of this week (Oct 14th)
 - Introductions due Oct 25th
- Midterm Exam
 - In class on Oct 27th
 - Includes everything from beginning to the end of ML (including Nexus)

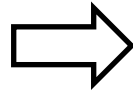
MACHINE LEARNING: TRAINING



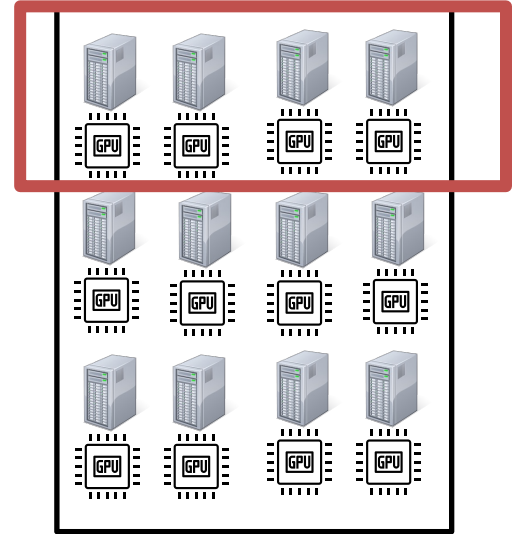
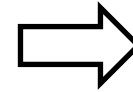
DL SCHEDULER INTERFACE



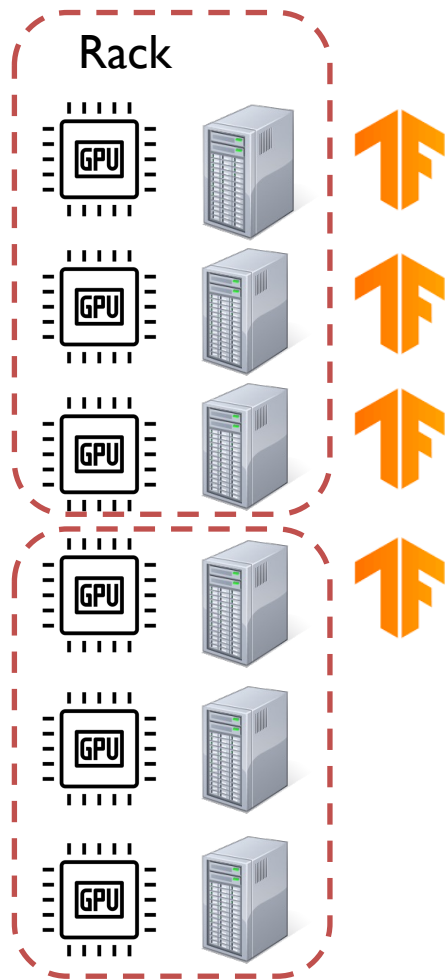
Run job Resnet18
With BatchSize = 64
on Num GPUs = 4



Goals:
Maximize throughput
Fairness
Minimize JCT
...



WORKLOAD CHARACTERISTICS

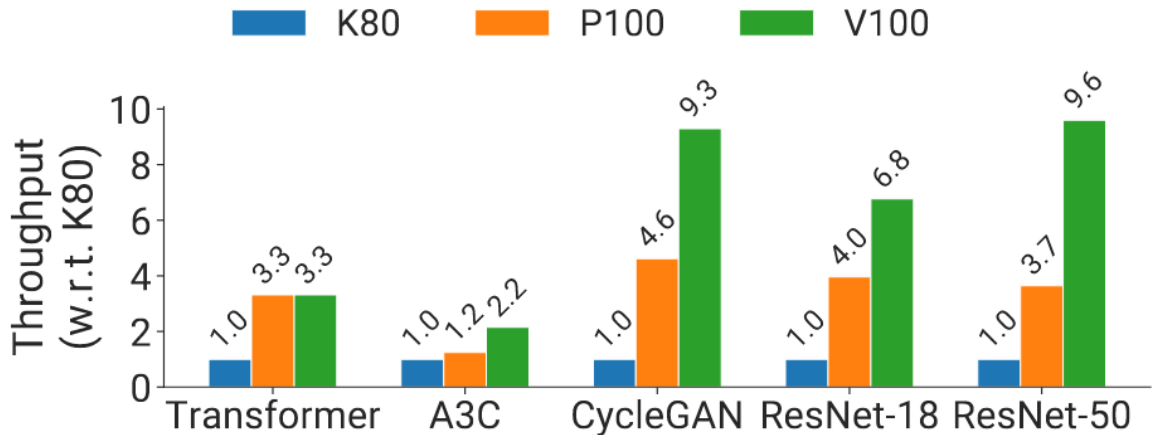


Long running tasks

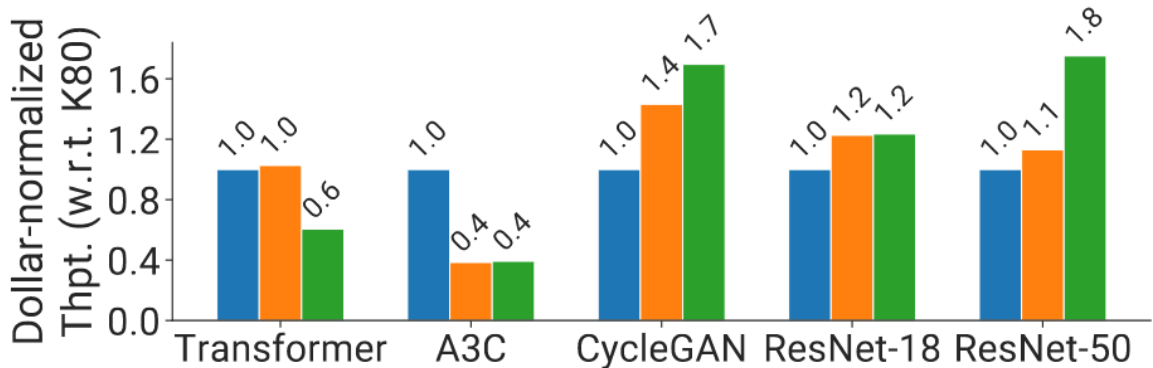
Gang scheduling

Heterogeneity?





(a) Throughput.



(b) Dollar-normalized.

**MOTIVATION:
HETEROGENEITY**

ADDITIONAL GOALS

- Support a wide range of objectives

 - Minimize makespan

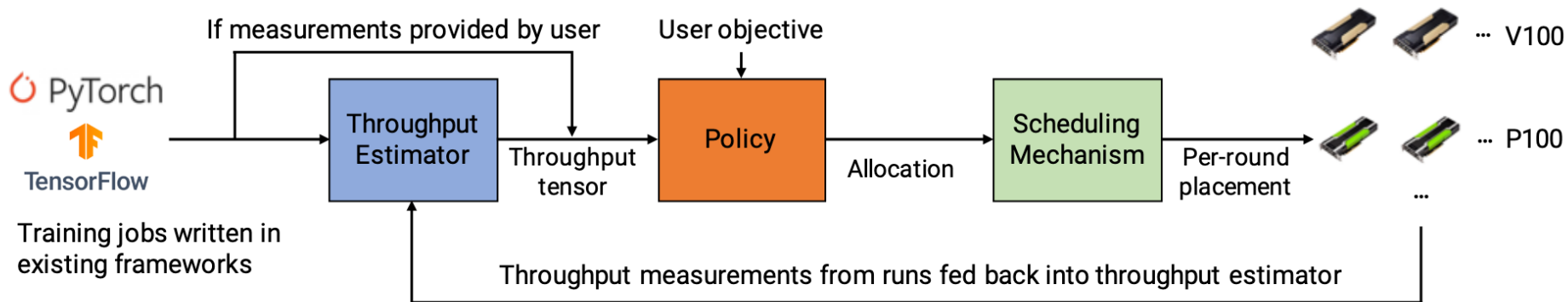
 - Average JCT

 - Fairness (Sharing incentive)

 - ...

- Placement sensitivity/Co-location

GAVEL: SYSTEM DESIGN



SCHEDULING POLICY: OPTIMIZATION PROBLEM

$$\text{Maximize}_X \sum_{m \in \text{jobs}} \text{throughput}(m, X)$$

$$\text{throughput}(m, X) = \sum_{\substack{j \in \\ \text{accelerator types}}} T_{mj} \cdot X_{mj}$$

$$0 \leq X_{mj} \leq 1 \quad \forall (m, j) \quad (1)$$

$$\sum_j X_{mj} \leq 1 \quad \forall m \quad (2)$$

$$\sum_m X_{mj} \cdot \text{scale_factor}_m \leq \text{num_workers}_j \quad \forall j \quad (3)$$

$$X^{\text{example}} = \begin{pmatrix} V100 & P100 & K80 \\ 0.6 & 0.4 & 0.0 \\ 0.2 & 0.6 & 0.2 \\ 0.2 & 0.0 & 0.8 \end{pmatrix} \begin{matrix} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{matrix}$$

POLICY: MAX-MIN FAIRNESS

Classic: Weighted max-min fairness based on accelerator hours consumed

$$\text{Maximize}_X \min_m \frac{1}{w_m} X_m$$

Gavel: Use weighted normalized effective throughputs

$$\text{Maximize}_X \min_m \frac{1}{w_m} \frac{\text{throughput}(m, X)}{\text{throughput}(m, X_m^{\text{equal}})}$$

$$\text{throughput}(m, X) = \sum_{j \in \text{accelerator types}} T_{mj} \cdot X_{mj}$$

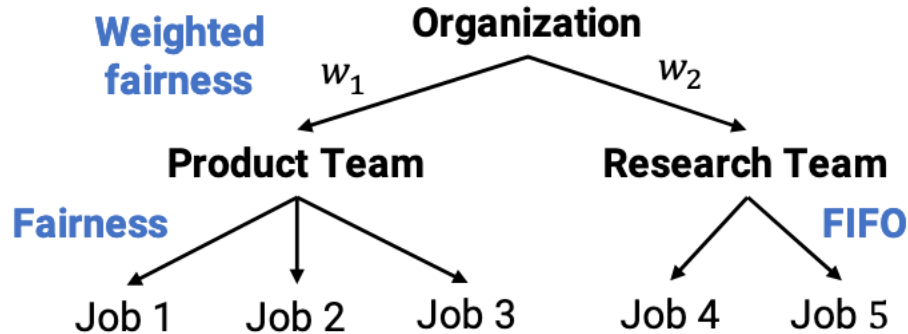
EXAMPLE

$$T = \begin{array}{cc} & \begin{array}{c} V100 \quad K80 \end{array} \\ \begin{pmatrix} 40.0 & 10.0 \\ 12.0 & 4.0 \\ 100.0 & 50.0 \end{pmatrix} & \begin{array}{l} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{array} \end{array}$$

$X^{\text{hom.}}$

$$X^{\text{het.}} = \begin{array}{cc} & \begin{array}{c} V100 \quad K80 \end{array} \\ \begin{pmatrix} 0.45 & 0.0 \\ 0.45 & 0.09 \\ 0.09 & 0.91 \end{pmatrix} & \begin{array}{l} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{array} \end{array}$$

HIERARCHICAL POLICIES



Share physical cluster among sub-organizations
Different policies at levels of hierarchy

Solve an LP problem across the organization
Weights constrained by policy within entity
(e.g., $w_4 = 1$ and $w_5 = 0$)

Use water-filling to remove bottlenecked jobs

MECHANISM: ROUND-BASED SCHEDULING

Schedule in “rounds” – every round is ~6 mins

In every round:

Consider a list of schedulable jobs and X^{opt} (from policy)

Decide which jobs are chosen to run in this round

Track time spent by job m on accelerator type j

Give high priority to jobs which are farthest from X^{opt}

Greedy policy that converges across rounds

MECHANISM: PRIORITIES

$$X^{\text{example}} = \begin{matrix} & \begin{matrix} V100 & P100 & K80 \end{matrix} \\ \begin{pmatrix} 0.6 & 0.4 & 0.0 \\ 0.2 & 0.6 & 0.2 \\ 0.2 & 0.0 & 0.8 \end{pmatrix} & \begin{matrix} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{matrix} \end{matrix}$$

$$\begin{matrix} V100 | P100 | K80 \\ \begin{pmatrix} 3 & 1 & 0 \\ 1 & 3 & 0 \\ 0 & 0 & 4 \end{pmatrix} & \begin{matrix} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{matrix} \end{matrix}$$

rounds_received_n



$$\begin{matrix} V100 | P100 | K80 \\ \begin{pmatrix} 0.2 & \mathbf{0.4} & 0 \\ 0.2 & 0.2 & \infty \\ \infty & 0 & 0.2 \end{pmatrix} & \begin{matrix} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{matrix} \end{matrix}$$

priorities_n



$$\begin{matrix} V100 | P100 | K80 \\ \begin{pmatrix} 3 & \mathbf{2} & 0 \\ 1 & 3 & \mathbf{1} \\ \mathbf{1} & 0 & 4 \end{pmatrix} & \begin{matrix} \text{job 0} \\ \text{job 1} \\ \text{job 2} \end{matrix} \end{matrix}$$

rounds_received_{n+1}

Jobs placed on resources
where they have high priority
(marked in **red**)

SUMMARY

DL training workloads properties

Clusters with mix of accelerators

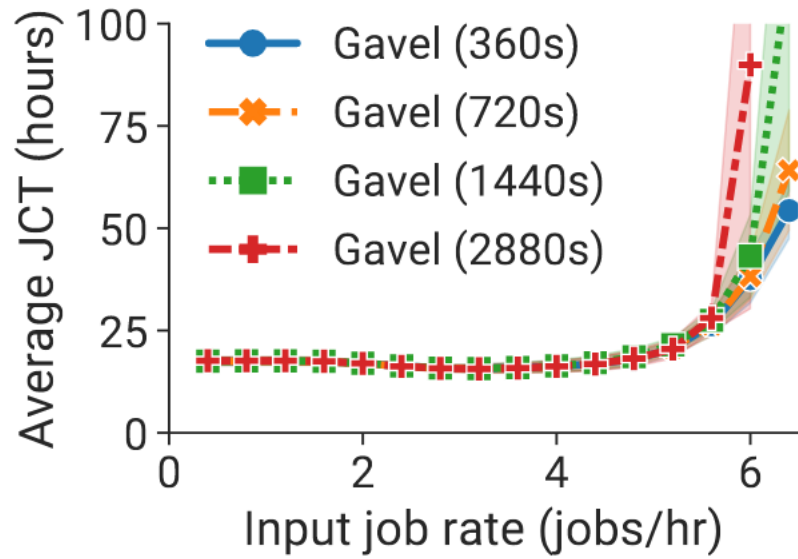
Gavel: Framework to capture many scheduling goals

Mechanism based on round-based assignments

DISCUSSION

<https://forms.gle/Y5J5NrD4ZwoKGjw76>

What are some similarities or differences between Mesos/DRF and DL schedulers like Gavel?



NEXT STEPS

Next Class: Nexus

Course Project Introductions!

Midterm after that!