CS 744: MAPREDUCE

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ANNOUNCEMENTS

- Assignment 1 deliverables
  - Code (comments, formatting)
  - Report
    - Partitioning analysis (graphs, tables, figures etc.)
    - Persistence analysis (graphs, tables, figures etc.)
    - Fault-tolerance analysis (graphs, tables, figures etc.)

- CloudLab Permissions Issues? ⟶ Around 5pm

REVIEW GROUPS

Goal: Review papers together, learn from other students in class

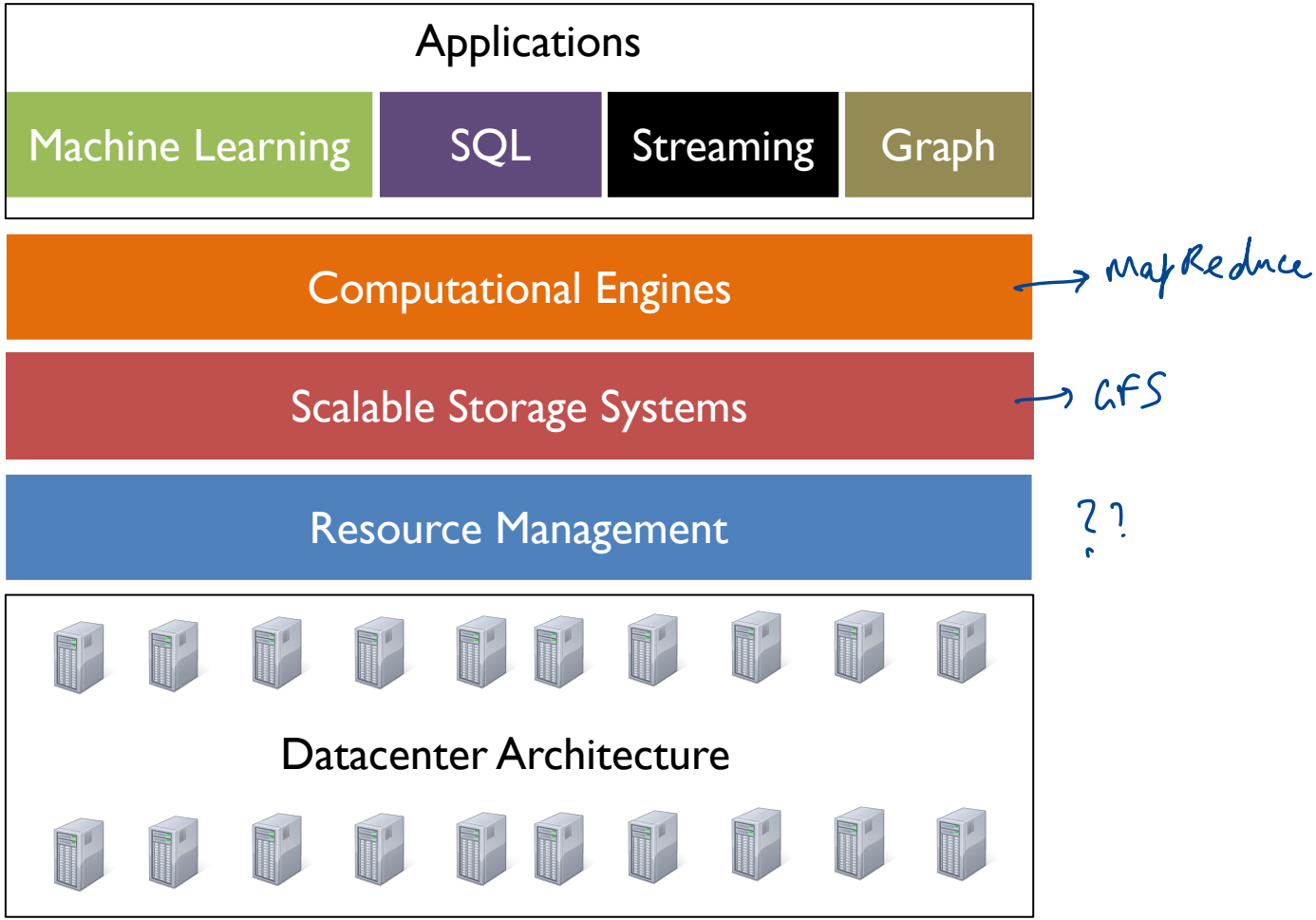
- Canvas groups randomized
- Will change groups mid-semester

Action: Discuss paper with group members (in-person or Zoom)

Fill out paper reviews as before (Google Form links)

Extra questions about what you discussed as a group!

Questions? Comments?


Applications
Machine Learning
SQL
Streaming
Graph
Computational Engines
MapReduce
Scalable Storage Systems
GFS
Resource Management
??
Datacenter Architecture

BACKGROUND: PTHREADS

```
void *myThreadFun(void *vargp)
{
    sleep(1);
    printf("Hello World\n");
    return NULL;
}

int main()
{
    pthread_t thread_id_1, thread_id_2;
    pthread_create(&thread_id_1, NULL, myThreadFun, NULL);
    pthread_create(&thread_id_2, NULL, myThreadFun, NULL);
    pthread_join(thread_id_1, NULL);
    pthread_join(thread_id_2, NULL);
    exit(0);
}
```

→ Scale your computation
Cores

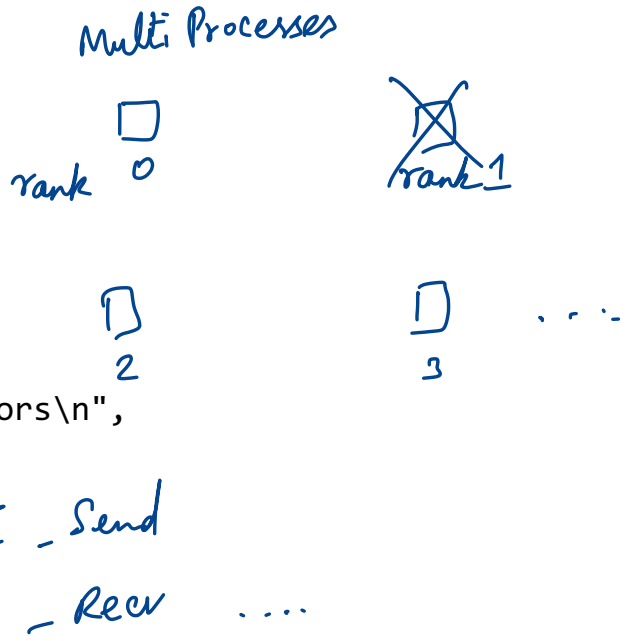
→ Shared memory

→ locks, CVs, Semaphores
→ Communicate between threads

BACKGROUND: MPI

```
int main(int argc, char** argv) {
    MPI_Init(NULL, NULL);

    // Get the number of processes
    int world_size;
    MPI_Comm_size(MPI_COMM_WORLD, &world_size);

    // Get the rank of the process
    int world_rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

    // Print off a hello world message
    printf("Hello world from rank %d out of %d processors\n",
           world_rank, world_size);

    // Finalize the MPI environment.
    MPI_Finalize();
}
```

```
mpirun -n 4 -f host_file ./mpi_hello_world
```



MOTIVATION

Build Google Web Search

- Crawl documents, build inverted indexes etc.

Need for

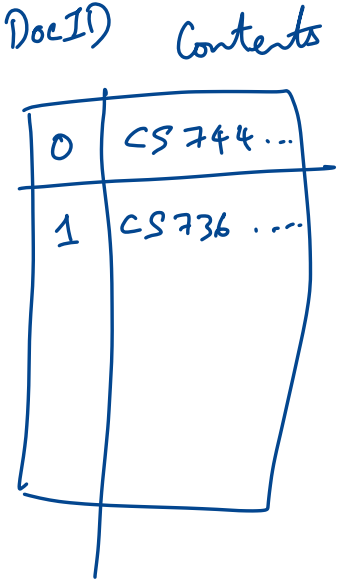
- automatic parallelization → how many processes are run
- network, disk optimization → where these processes are run
- handling of machine failures
  ↳ because failures are common

OUTLINE

- Programming Model
- Execution Overview
- Fault Tolerance
- Optimizations

PROGRAMMING MODEL

Data type: Each record is (key, value) → recall records are structured



Map function:

$$(K_{in}, V_{in}) \rightarrow \text{list}(K_{inter}, V_{inter})$$

string, integers

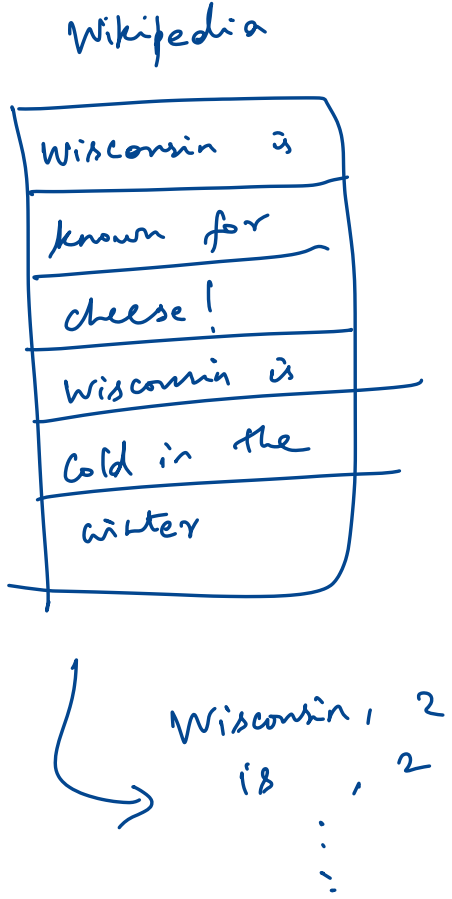
Reduce function:

$$(K_{inter}, \text{list}(V_{inter})) \rightarrow \text{list}(K_{out}, V_{out})$$

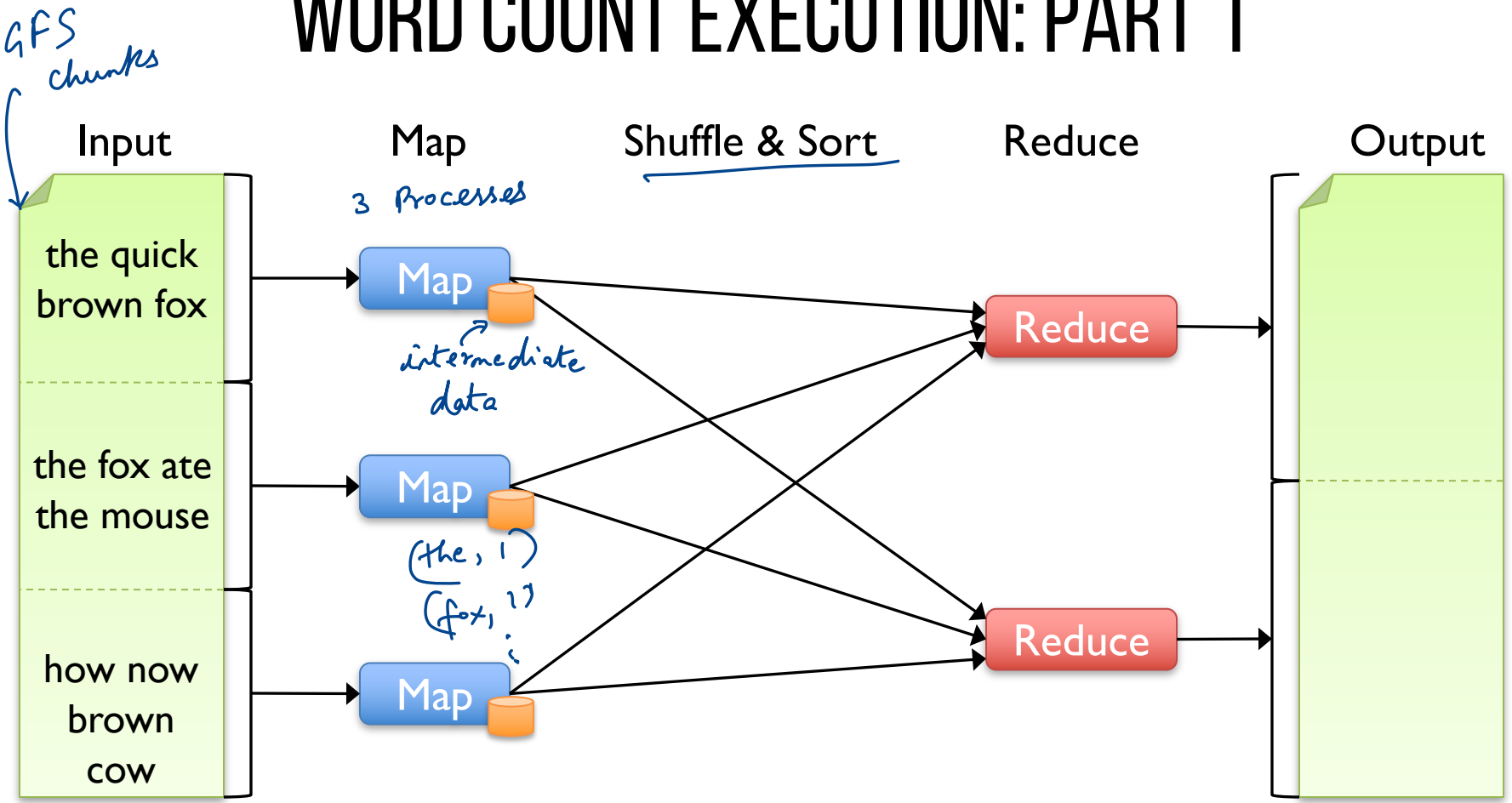
all of the values corresponding to this key

EXAMPLE: WORD COUNT

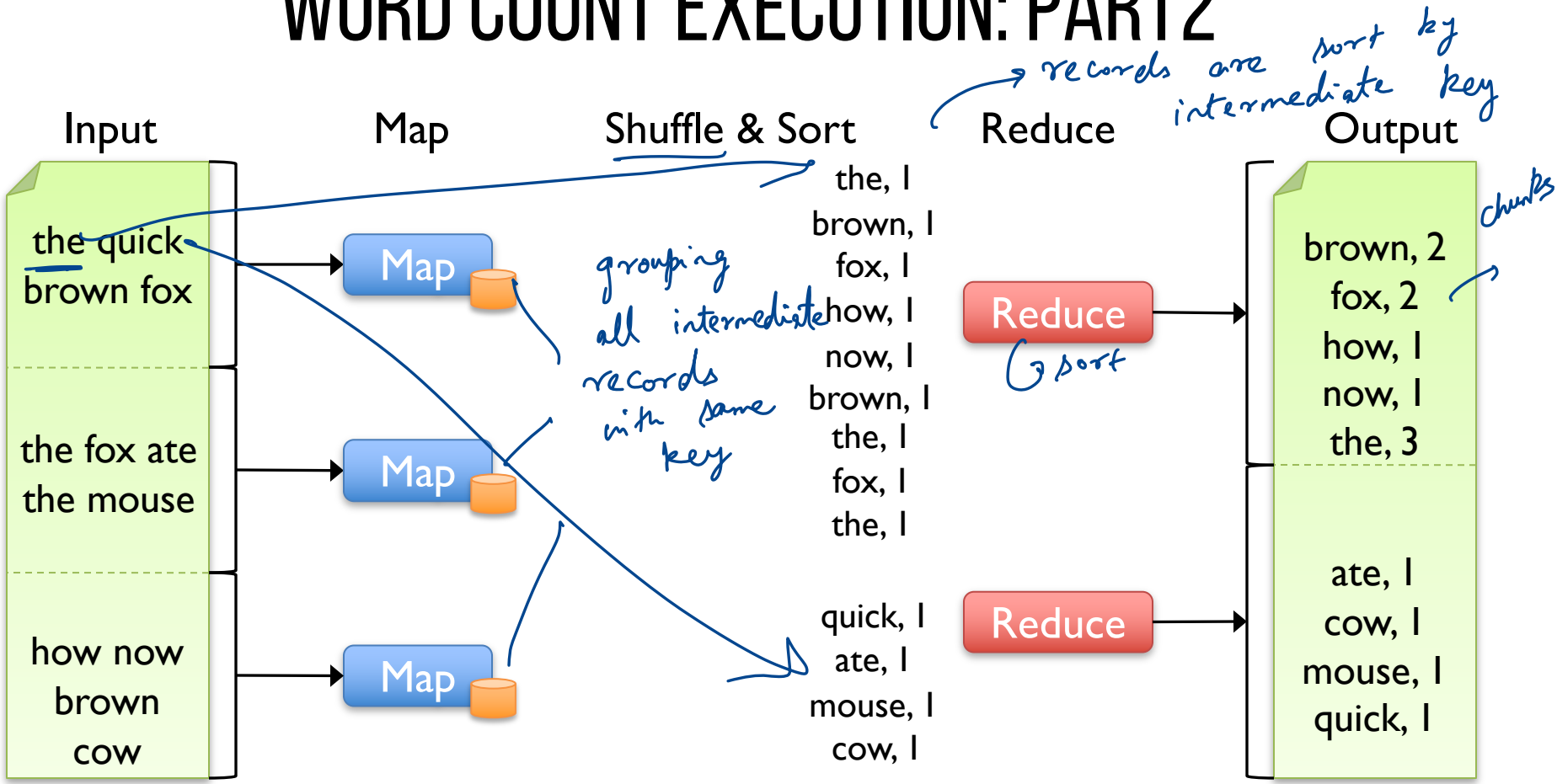
```
def mapper(line):
    for word in line.split():
        output(word, 1)

def reducer(key, values):
    output(key, sum(values))
```



WORD COUNT EXECUTION: PART 1



WORD COUNT EXECUTION: PART2



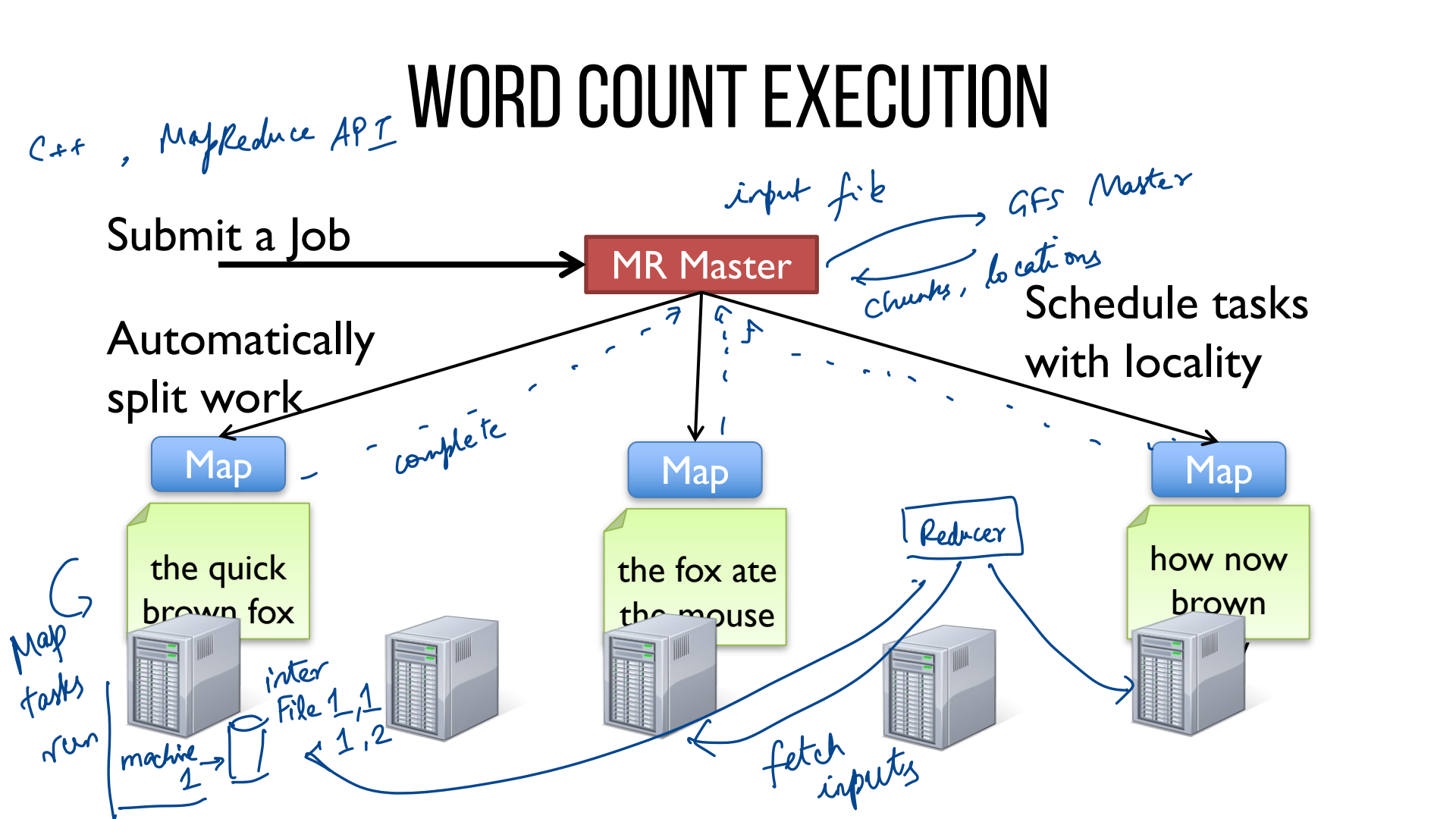
ASSUMPTIONS

1. Inputs files are splittable
   - ↳ can parallelize computation on diff splits
2. Local storage is available and is fast / cheap
   - ↳ Intermediate data
3. Global FS (GFS) that store inputs and outputs reliably.

ASSUMPTIONS

1. Commodity networking, less bisection bandwidth
2. Failures are common
3. Local storage is cheap
4. Replicated FS
5. Input is splittable

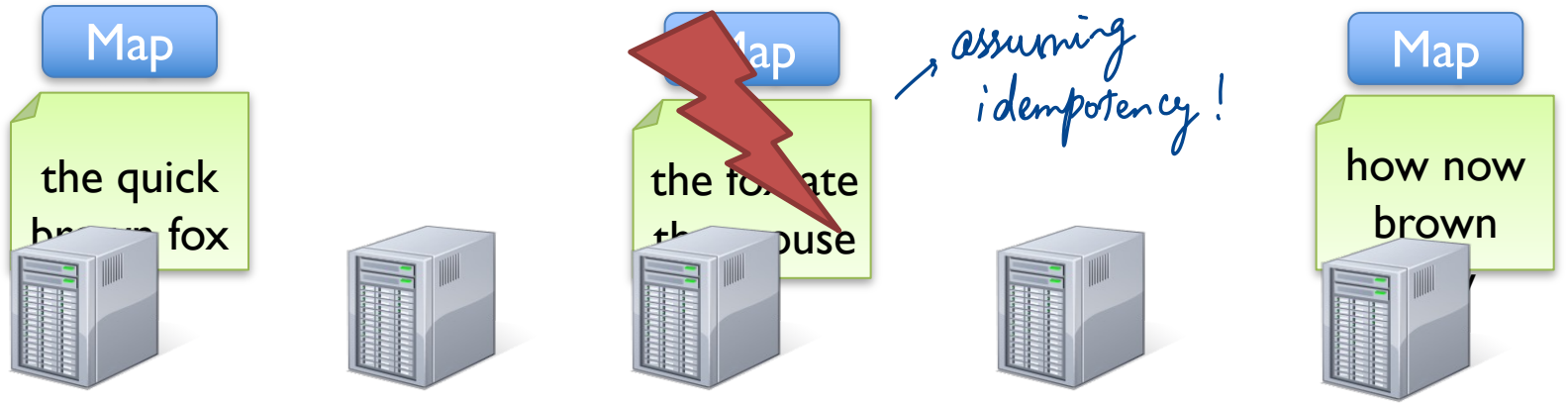
WORD COUNT EXECUTION



FAULT RECOVERY

If a task crashes:

- Retry on another node
- If the same task repeatedly fails, end the job → to guard user code errors



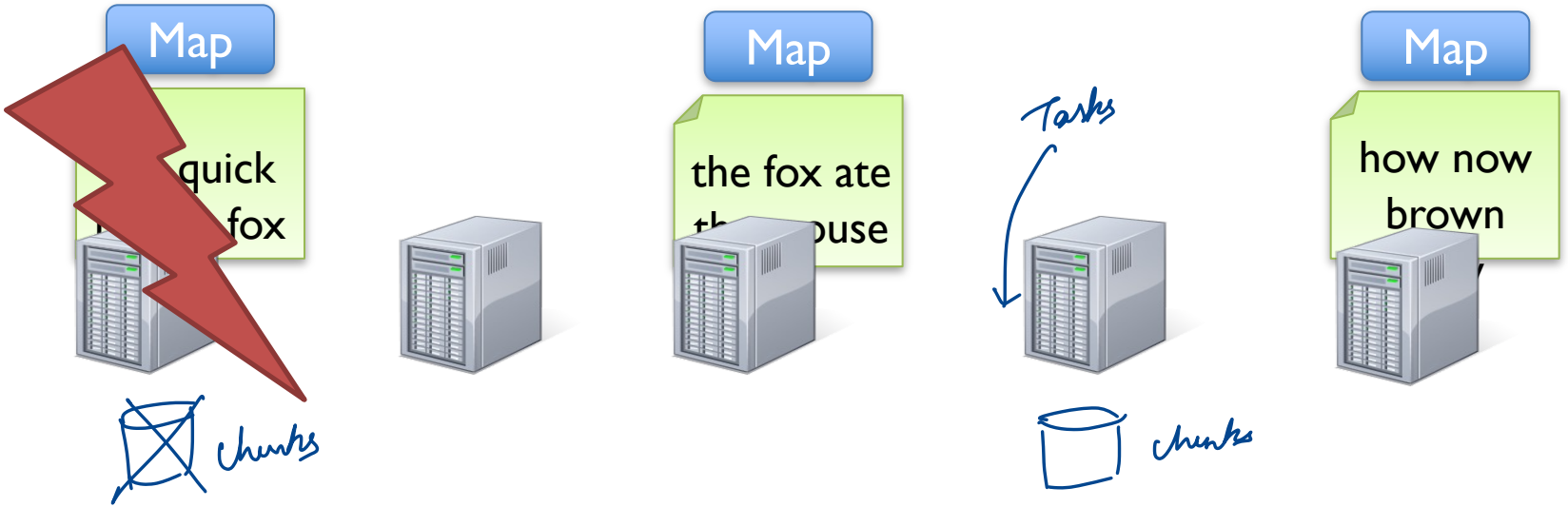
→ assuming idempotency!

FAULT RECOVERY

If a node crashes:

- Relaunch its current tasks on other nodes

  What about task inputs ? File system replication → GFS chunkservers

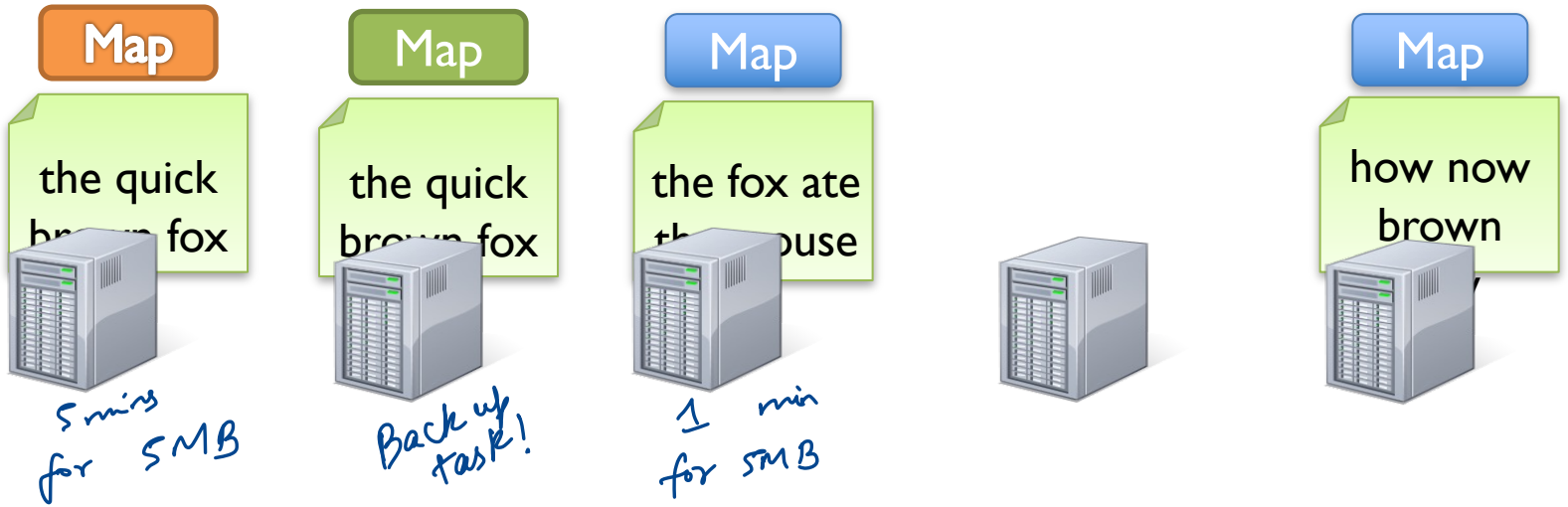


FAULT RECOVERY

→ some tasks make slow progress

If a task is going slowly (straggler):

- Launch second copy of task on another node
- Take the output of whichever finishes first → idempotency



MORE DESIGN

Master failure

↳ one master, one machine

lower probability

→ restart the whole job if client desires!

Locality

↳ placement

MAPREDUCE: SUMMARY

- Simplify programming on large clusters with frequent failures

- Limited but general functional API
  - Map, Reduce, Sort
  - No other synchronization / communication

- Fault recovery, straggler mitigation through retries

DISCUSSION

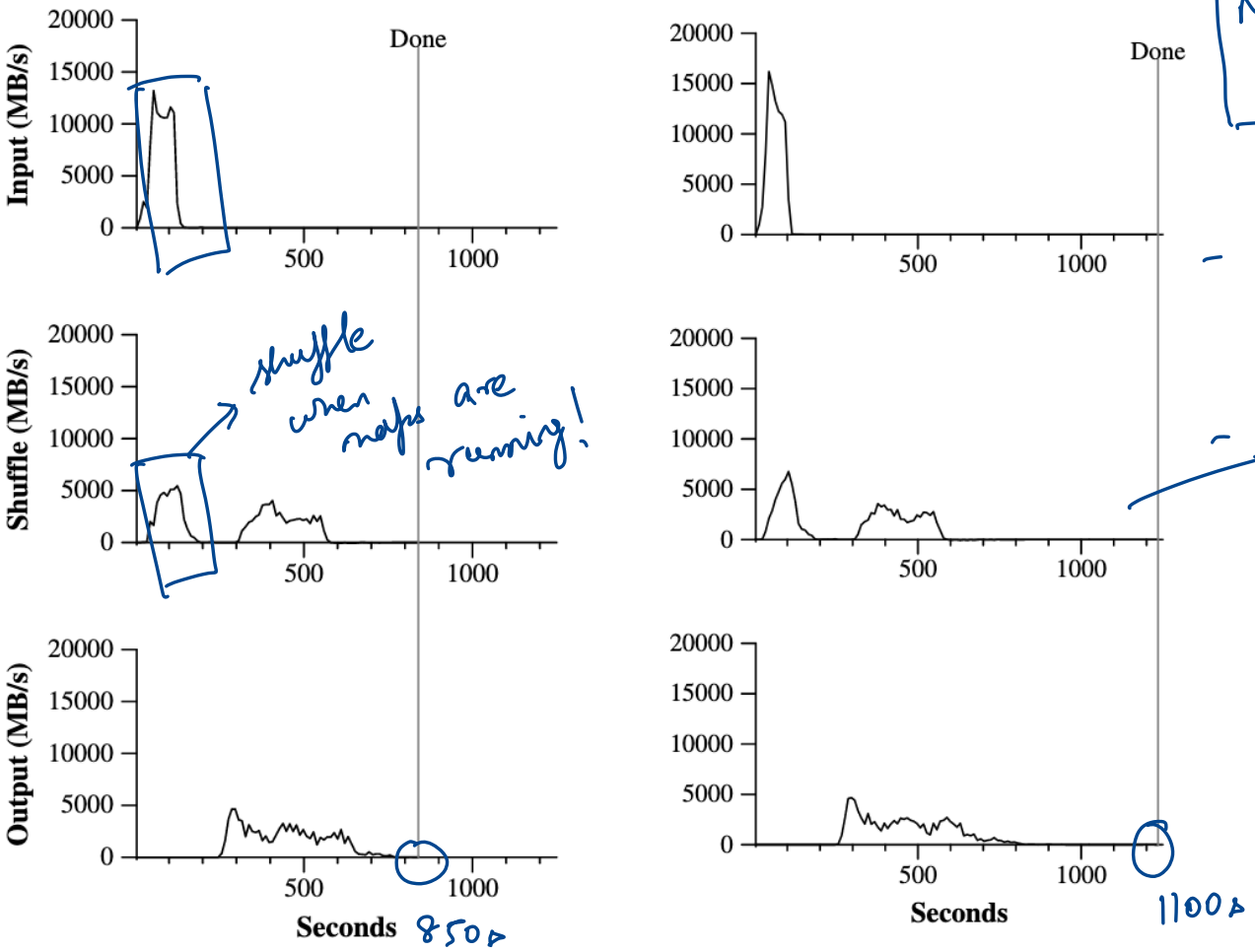
https://forms.gle/KTcqK8QRUJ91ToPM8

DISCUSSION

Indexing pipeline where you start with HTML documents. You want to index the documents after removing the most commonly occurring words.

1. Compute most common words.
2. Remove them and build the index.

What are the main shortcomings of using MapReduce to do this?



(a) Normal execution

(b) No backup tasks

No need to submit discussion form!

- Normal execution is faster
- Shuffle when maps are running!
- Doesn't depend on backup tasks

MapReduce Usage Statistics Over Time

	Aug, ‘04	Mar, ‘06	Sep, '07	Sep, ’09
Number of jobs	29K	171K	2,217K	3,467K
Average completion time (secs)	634	874	395	475
Machine years used	217	2,002	11,081	25,562
Input data read (TB)	3,288	52,254	403,152	544,130
Intermediate data (TB)	758	6,743	34,774	90,120
Output data written (TB)	193	2,970	14,018	57,520
Average worker machines	157	268	394	488

Jeff Dean, LADIS 2009

NEXT STEPS

- Next lecture: Spark
- Assignment 1: Use Piazza!