

DefenseManager::onRemoveUnit



```
graph LR; A[DefenseManager::onRemoveUnit] --> B[BWAPI::Unit::getType]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'DefenseManager::onRemoveUnit'. The right box is white with a black border and contains the text 'BWAPI::Unit::getType'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

BWAPI::Unit::getType