

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.h

```
graph BT; A[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp] --> C[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.h]; B[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.cpp] --> C;
```

The diagram illustrates a header file dependency. At the top, a grey rectangular box contains the header file path: `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.h`. Below this, two white rectangular boxes represent source files. The box on the left contains `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp`, and the box on the right contains `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.cpp`. Two blue arrows originate from the bottom-right corner of the left box and the bottom-left corner of the right box, both pointing towards the bottom edge of the top header file box, indicating that both source files include this header.

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/ProtossGround/DarkTemplarUnit.cpp