

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.h

```
graph BT; A[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp] --> C[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.h]; B[SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.cpp] --> C;
```

The diagram illustrates a dependency relationship in a codebase. At the top, a grey rectangular box contains the path to a header file: `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.h`. Below this, two white rectangular boxes are positioned side-by-side. The left box contains the path to a C++ source file: `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp`. The right box contains the path to another C++ source file: `SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.cpp`. Two blue arrows originate from the top-right corner of the left box and the top-left corner of the right box, both pointing towards the bottom-left corner of the top box, indicating that both source files include or depend on the header file.

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/BayesianUnit.cpp

SnippyHolloW-BroodwarBotQ-f01ab56/src/Micro/Units/TerranGround/MedicUnit.cpp