


GoalManager::addGoals



```
graph LR; A[GoalManager::addGoals] --> B[GoalManager::addGoal]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'GoalManager::addGoals'. The right box is white with a black border and contains the text 'GoalManager::addGoal'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

GoalManager::addGoal