

MorphManager::update

```
graph LR; A[MorphManager::update] --> B[Arbitrator::Arbitrator::setBid]; A --> C[Arbitrator::Arbitrator::removeBid];
```

The diagram illustrates a function call sequence. A gray rectangular box on the left contains the text 'MorphManager::update'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'Arbitrator::Arbitrator::setBid'. The bottom arrow points to another white rectangular box containing 'Arbitrator::Arbitrator::removeBid'. All boxes have a thin black border.

Arbitrator::Arbitrator::setBid

Arbitrator::Arbitrator::removeBid