

UnitMemory::UnitMemory



```
graph LR; A[UnitMemory::UnitMemory] --> B[UnitMemory::refresh]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'UnitMemory::UnitMemory'. The right box is white and contains the text 'UnitMemory::refresh'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

UnitMemory::refresh