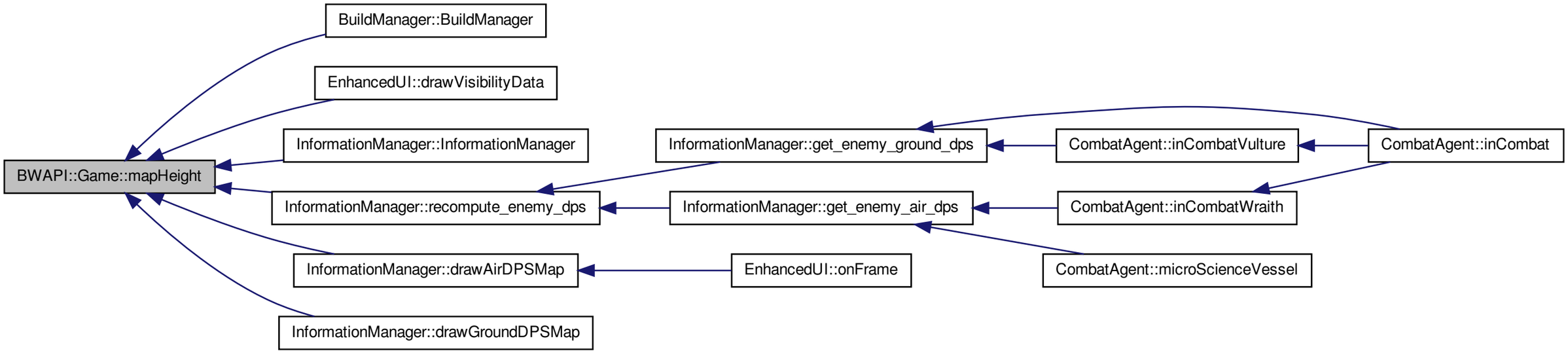
BWAPI::Game::mapHeight
BuildManager::BuildManager
EnhancedUI::drawVisibilityData
InformationManager::InformationManager
InformationManager::recompute_enemy_dps
InformationManager::drawAirDPSMap
InformationManager::drawGroundDPSMap
InformationManager::get_enemy_ground_dps
InformationManager::get_enemy_air_dps
EnhancedUI::onFrame
CombatAgent::inCombatVulture
CombatAgent::inCombat
CombatAgent::inCombatWraith
CombatAgent::microScienceVessel