

BWAPI::Player::cumulativeGas



```
graph LR; A[ClientModule::onFrame] --> B[BWAPI::Player::cumulativeGas];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The box on the left is shaded gray and contains the text 'BWAPI::Player::cumulativeGas'. The box on the right is white and contains the text 'ClientModule::onFrame'. A dark blue arrow points from the right box to the left box, indicating a call or access from the client module to the game API variable.

ClientModule::onFrame