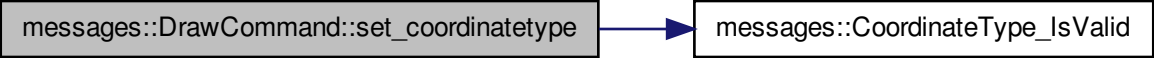


messages::DrawCommand::set_coordinate_type



```
graph LR; A[messages::DrawCommand::set_coordinate_type] --> B[messages::CoordinateType_IsValid]
```

messages::CoordinateType_IsValid