

messages::StaticGameData::set_buildable



```
graph LR; A[messages::StaticGameData::set_buildable] --> B[google::protobuf::RepeatedField::Set]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'messages::StaticGameData::set_buildable'. The right box is white with a black border and contains the text 'google::protobuf::RepeatedField::Set'. A dark blue arrow points from the right side of the left box to the left side of the right box.

google::protobuf::RepeatedField::Set