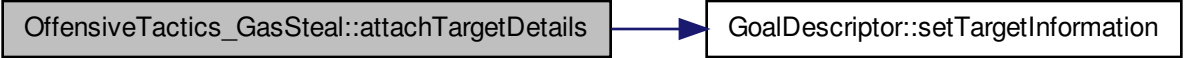


OffensiveTactics_GasSteal::attachTargetDetails



```
graph LR; A[OffensiveTactics_GasSteal::attachTargetDetails] --> B[GoalDescriptor::setTargetInformation]
```

GoalDescriptor::setTargetInformation