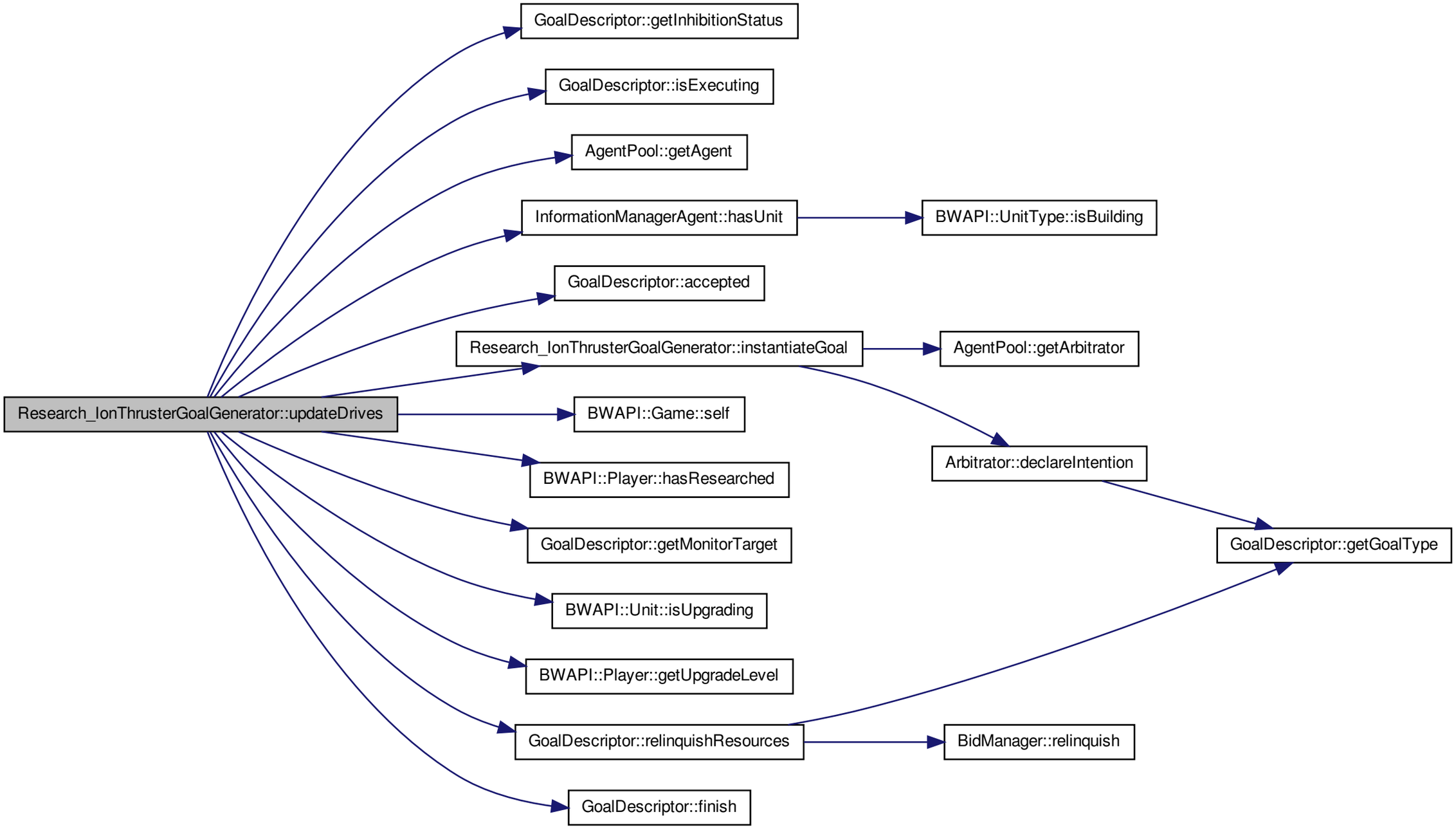
Research_IonThrusterGoalGenerator::updateDrives
GoalDescriptor::getInhibitionStatus
GoalDescriptor::isExecuting
AgentPool::getAgent
InformationManagerAgent::hasUnit
BWAPI::UnitType::isBuilding
GoalDescriptor::accepted
Research_IonThrusterGoalGenerator::instantiateGoal
AgentPool::getArbitrator
BWAPI::Game::self
Arbitrator::declareIntention
BWAPI::Player::hasResearched
GoalDescriptor::getMonitorTarget
GoalDescriptor::getGoalType
BWAPI::Unit::isUpgrading
BWAPI::Player::getUpgradeLevel
GoalDescriptor::relinquishResources
BidManager::relinquish
GoalDescriptor::finish