

trunk/bwapi/include/BWAPI/Force.h

```
graph TD; A[trunk/bwapi/include/BWAPI/Force.h] --> B[set]; A --> C[string];
```

The diagram illustrates a header file, `trunk/bwapi/include/BWAPI/Force.h`, which defines two data types: `set` and `string`. Two blue arrows originate from the bottom of the header file box and point to the boxes labeled `set` and `string`.

set

string