

GetProtossAirRushScore



```
graph LR; A[GetProtossAirRushScore] --> B[BWAPI::Player::completedUnitCount]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'GetProtossAirRushScore'. The right box is white and contains the text 'BWAPI::Player::completedUnitCount'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

BWAPI::Player::completedUnitCount