

BWAPI::Game::getMousePosition

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graph RL; MicroTest::onFrame --> BWAPI::Game::getMousePosition; TestMap1::onStart --> BWAPI::Game::getMousePosition;
```

The diagram illustrates a dependency or call relationship. On the left is a gray rectangular box containing the text 'BWAPI::Game::getMousePosition'. On the right are two white rectangular boxes. The top one is 'MicroTest::onFrame' and the bottom one is 'TestMap1::onStart'. Two blue arrows point from the right side of each of these two boxes towards the left side of the gray box, indicating that both 'MicroTest::onFrame' and 'TestMap1::onStart' call or depend on 'BWAPI::Game::getMousePosition'.

MicroTest::onFrame

TestMap1::onStart