

BWAPI::PlayerType::c_str



```
graph LR; A[BWAPI::PlayerType::c_str] --> B[BWAPI::Type::getID]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'BWAPI::PlayerType::c_str'. The right box is white and contains the text 'BWAPI::Type::getID'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

BWAPI::Type::getID