

BWAPI::Type

- + Type()
- + operator int()
- + getID()

BWAPI::UnitType

- + UnitType()
- + UnitType()
- + getName()
- + c_str()
- + getRace()
- + whatBuilds()
- + requiredUnits()
- + requiredTech()
- + cloakingTech()
- + abilities()
- and 65 more...