

BWAPI::AIModule

- + AIModule()
- + ~AIModule()
- + onStart()
- + onEnd()
- + onFrame()
- + onSendText()
- + onReceiveText()
- + onPlayerLeft()
- + onNukeDetect()
- + onUnitDiscover()
- and 9 more...



MicroTest

- + onStart()
- + onFrame()