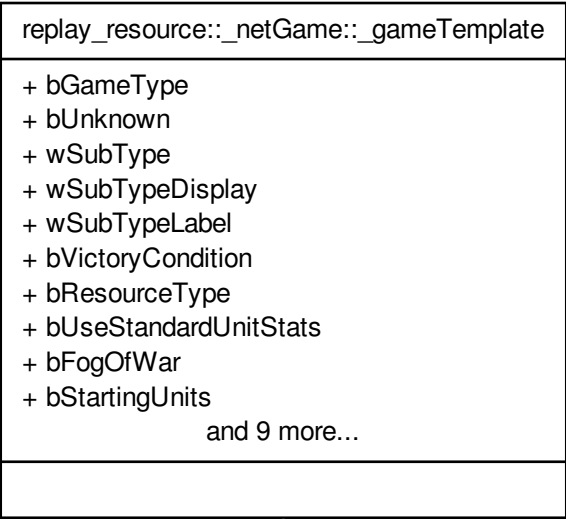
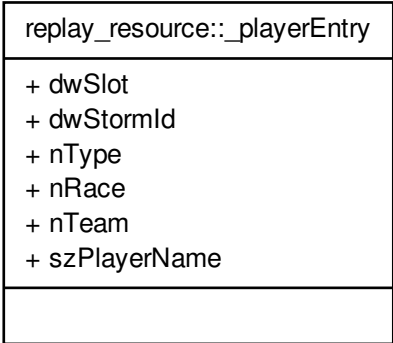
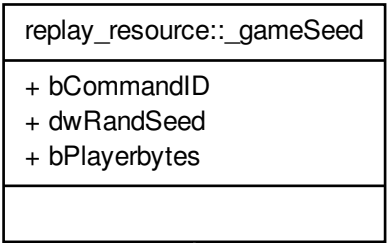




gameTemplateInfo



networkGameHeader

gameSeed

players

