# CS 577 - Computational Intractability

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# <span id="page-1-0"></span>**COMPUTATIONAL** [Intractability](#page-1-0)

### Easy Problems

- Problems that can be solved by efficient algorithms.
- Polynomial running time.
- Complexity class: P

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- Problems for which we do not know how to solve efficiently.
- NP-hard
- NP-complete

# DECISION PROBLEM

Optimization:

### Bipartite Matching

Given a bipartite graph *G*, find the largest matching.

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### Decision Problem

• binary output: yes / no answer.

#### Decision:

### Bipartite Matching

Given a bipartite graph *G*, is there a matching of size  $\geq k$ ?

⇐⇒

[Intractability](#page-1-0) [Reductions](#page-11-0) [NP](#page-58-0) NP[-complete](#page-72-0) [Taxonomy](#page-117-0) [coNP](#page-193-0) [PSPACE](#page-204-0)

# DECISION PROBLEM

#### Optimization:

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#### Decision:

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### Optimization to Decision

- Solve the optimization version.
- If the solution of size  $\geq k$ , return yes.

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• Upper bound on maximum matching is  $N = min(|A|, |B|)$ .

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• For  $k = N$  to 0, return first  $k$  that returns yes.

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• Upper bound on maximum matching is  $N = min(|A|, |B|)$ .

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• For  $k = N$  to 0, return first  $k$  that returns yes. (Or, binary search between [0,*N*].)

# <span id="page-11-0"></span>**REDUCTIONS**

# Polynomial-Time Reduction

### Problem Reduction: *Y* ≤*<sup>p</sup> X*

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### *Y* is polynomial-time reducible to *X*

Suppose  $Y \leq p X$ . If *X* is solvable in polynomial time, then *Y* can be solved in polynomial time.

### *X* is at least as hard as *Y*

Suppose  $Y \leq_{p} X$ . If *Y* cannot be solved in polynomial time, then *X* cannot be solved in polynomial time.

# Independent Set ⇐⇒ Vertex Cover

Given a graph *G* and a number *k*.

### Independent Set (IS)

- Does *G* contain an IS of  $size > k$ ?
- $S \subseteq V$  is independent if no 2 nodes in *S* are adjacent.

#### Vertex Cover (VC)

- Does *G* contain a vertex cover of size ≤ *k*?
- *S* ⊆ *V* is vertex cover if every edge is incident to at least 1 node in *S*.

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What is size of the largest independent set?

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#### Theorem 1

*Let G* = (*V*,*E*) *be a graph. Then S is an independent set if and only if its complement*  $V \setminus S$  *is a vertex cover.* 

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#### Theorem 1

*Let G* = (*V*,*E*) *be a graph. Then S is an independent set if and only if its complement*  $V \setminus S$  *is a vertex cover.* 

#### Proof.

⇒: Suppose *S* is an IS. For any edge (*u*, *v*), at most one of  ${u, v} ∈ S$ . Hence, one of  ${u, v} ∈ V \setminus S$ .

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*Let G* = (*V*,*E*) *be a graph. Then S is an independent set if and only if its complement*  $V \setminus S$  *is a vertex cover.* 

#### Proof.

⇐: Suppose *V* ∖ *S* is a VC. Any edge (*u*, *v*) with both ∈ *S* would contradict that  $V \setminus S$  is a VC.

# PACKING AND COVERING PROBLEMS

### Packing Problem

Independent Set

• Goal is to pack as many vertices as possible without violating edge constraints.

### Covering Problem

Vertex Cover

• Goal is to cover all the edges in the graph using as few vertices as possible.

# SET COVER (SC)



#### Problem Definition

- A universe *U* of *n* elements.
- A collection of subsets of *U*:  $S_1, S_2, \ldots, S_m$ .
- A number *k*.
- Goal: Does there exist a collection of at most *k* of the subsets whose unions equal *U*.

# REDUCTION: VERTEX COVER (VC) TO SET COVER (SC)

Theorem 2

 $VC \leq_p SC$ 

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#### Proof.

•  $\circledast$ : For the proof, do we assume a VC or a SC black-box?

# REDUCTION: VERTEX COVER (VC) TO SET COVER (SC)

### Theorem 2

VC ≤*<sup>p</sup>* SC

#### Proof.

Assume that we have a black-box solver for SC.

# Reduction: Vertex Cover (VC) to Set Cover (SC)

### Theorem 2

 $VC \leq p SC$ 

### Proof.

- Assume that we have a black-box solver for SC.
- Consider an arbitrary instance of VC on *G* = (*V*,*E*).
	- $\bullet$  Set  $U = E$ .
	- For each vertex  $v \in V$ :

Create a set consisting of each edge incident to *v*.

# Reduction: Vertex Cover (VC) to Set Cover (SC)

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### Proof.

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- Consider an arbitrary instance of VC on *G* = (*V*,*E*).
	- $\bullet$  Set  $U = E$ .
	- For each vertex *v* ∈ *V*:

Create a set consisting of each edge incident to *v*.

Direct correspondence between VC and SC.

$$
\bullet \ \ \text{VC} \leq k \iff \text{SC} \leq k
$$

# Set Packing (SP)



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- A collection of subsets of *U*: *S*1, *S*2, . . . , *Sm*.
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- Goal: Does there exist a collection of at least *k* of the subsets that don't intersect.

# Set Packing (SP)



Exercise: Show that IS  $\leq_p$  SP

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	- For each vertex *v* ∈ *V*:

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- Direct correspondence between IS and SP.
	- $\bullet$  IS >  $k \leftrightarrow$  SP >  $k$

# SATISFIABILITY PROBLEM (SAT)

$$
(x_1 \vee \overline{x_2}) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (x_2 \vee \overline{x_3})
$$

#### Preliminaries

A set of boolean terms/literals: *X* ∶ *x*1, . . . , *xn*.
### $(x_1 \vee \overline{x_2}) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (x_2 \vee \overline{x_3})$

- A set of boolean terms/literals: *X* ∶ *x*1, . . . , *xn*.
- For a given variable  $x_i$ ,  $x_i$  is the assigned value and  $\overline{x_i}$  is the negation of the assigned value.

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- **•** Truth assignment function  $v: X \rightarrow \{0, 1\}$ , assigns values to the terms and returns the conjunction of the clauses.
- *v* is a satisfying assignment if C is 1, i.e., all  $C_i$  evaluate to 1.

: What values will satisfy the example?

### $(x_1 \vee \overline{x_2}) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (x_2 \vee \overline{x_3})$

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# Three Satifiability (3SAT)

#### SAT Problem

Given a set of literals:  $X : x_1, \ldots, x_n$ , and a collection of clauses  $C: C_1 \wedge C_2 \wedge \cdots \wedge C_k$ , does there exist a satisfying assignment?

# THREE SATIFIABILITY (3SAT)

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#### Gadgets

Gadgets are often used to show  $Y \leq_{p} X$ .

A subset of problem *X* that represents a component of problem *Y*.

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#### Gadgets

Gadgets are often used to show  $Y \leq_{p} X$ .

- A subset of problem *X* that represents a component of problem *Y*.
- A procedure to convert some of the components of *Y* to a piece of problem *X*.

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Add an edge between  $v_{ij} = x_q$  and all  $v_{i'j'} = \overline{x_q}$ .

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#### Proof.



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# 3SAT to Independent Set (IS)

#### Theorem 4

### 3SAT  $\leq_p$  IS

#### Proof.



- IS of size  $\geq k \iff 3SAT$  is satisfiable.
	- Each node in IS represents a 1 assignment.
	- Within each gadget, only 1 node can be in IS.
	- Conflict edges prevent  $x_i$  and  $\overline{x_i}$  both being assigned 1.

 $\Box$ 

### Transitivity of Reductions

#### Observation 1

*If*  $Z \leq_p Y$ *, and*  $Y \leq_p X$ *, then*  $Z \leq_p X$ *.* 

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*If*  $Z \leq_p Y$ , and  $Y \leq_p X$ , then  $Z \leq_p X$ .

So,

3SAT ≤ $_p$  IS ≤ $_p$  VC ≤ $_p$  SC

and

3SAT  $≤_p$  IS  $≤_p$  SP

and

 $VC \leq p IS \leq p SP$ .

# <span id="page-58-0"></span>[NP](#page-58-0)

### Efficient Certification

#### Input Formalization

For a problem instance:

- Let *s* be a binary string that encodes the input.
- ∣*s*∣ is the length of *s*, i.e., the # of bits in *s*.

# Efficient Certification

### Input Formalization

For a problem instance:

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- ∣*s*∣ is the length of *s*, i.e., the # of bits in *s*.

#### Polynomial Run-Time

Algorithm *A* has a polynomial run-time if run-time is *O*(poly(|s|)) in the worst-case, where poly(⋅) is a polynomial function.

### Complexity class P

P is the set of all problems for which there exists an algorithm *A* that solves the problem with polynomial run-time.

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- Efficient:
	- **•** For every *s*, we have *s* ∈ *P* iff there exists a *t*,  $|t|$  ≤ poly( $|s|$ ), for which  $B(s,t)$  returns yes.

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### Efficient Certification

#### Efficient Certification

- *s* is an input instance of *P*.
- *t* is a certificate; a proof that *s* is a yes-instance.
- Efficient:
	- **•** For every *s*, we have  $s \in P$  iff there exists a *t*,  $|t| \leq \text{poly}(|s|)$ , for which  $B(s,t)$  returns yes.
	- In other words, using *t*, we can check if *s* is a yes-instance in polynomial time.
- $\bullet$   $B(s,t)$  returning no does not mean that *s* is a no-instance... only that *t* is not a valid proof.
- *B*(*s*,*t*) provides a brute-force algorithm: For a given *s*, check every possible *t*.

### Complexity Class NP

- **N**on-deterministic, **P**olynomial time: can be solved in polynomial time by testing every *t* simultaneously (non-deterministic).
- Set of all problems for which there exists an efficient certifier.

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 $P \subseteq NP$ 

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### Theorem 5

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### Proof.



### Complexity Class NP

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- Set of all problems for which there exists an efficient certifier.

### Theorem 5

 $P \subseteq NP$ 

### Proof.

- For every *p* ∈ <sup>P</sup>, ∃ an algorithm *A* that runs in polynomial time.
- $B(s,t)$  for any *t* returns  $A(s)$ .

П

### Million Dollar Question: P vs NP

1 of 7 Clay Mathematics Institute Millennium Prize Problems


<span id="page-72-0"></span>INTRACTABILITY REDUCTIONS [NP](#page-58-0) NP-COMPLETE TAXONOMY CONP [PSPACE](#page-204-0)

# [NP-complete](#page-72-0)

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### Hardest NP Problems

#### NP-Hard

Problem *X* is NP-Hard if:

- For all  $Y \in \text{NP}, Y \leq_p X$ .
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### Million Dollar Question: P vs NP

1 of 7 Clay Mathematics Institute Millennium Prize Problems



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*Suppose X* ∈ NP*-Complete. Then, X is solvable in polynomial time iff*  $P = NP$ .

#### Proof.

 $\Leftarrow$ : Suppose P = NP, then by definition of *P*, *X* can be solved in polynomial time.

## Hardest NP Problems

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#### Theorem 6

*Suppose X* ∈ NP*-Complete. Then, X is solvable in polynomial time iff*  $P = NP$ .

#### Proof.

⇒: Suppose *X* can be solved in polynomial time. Then, by definition of NP-Complete, all problems  $∈$  NP  $≤_p$  *X*. Hence, solvable in polynomial time and  $\in$  *P*.

 $\Box$ 

## First NP-Complete Problem

#### Theorem 6

*Cook (1971) – Levin (1973) Theorem [Paraphrase]: Circuit Satisfiability Problem (*CSAT*) is* NP*-Complete.*



Stephen Cook (1968)



Leonid Levin (2010)

## CIRCUIT SATISFIABILITY PROBLEM (CSAT)



#### Problem Definition

3 types of gates: ∧ (AND),  $\vee$  (OR), and  $\neg$  (NOT).

## Circuit Satisfiability Problem (CSAT)



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## Circuit Satisfiability Problem (CSAT)



: What is the output with an input of  $(1, 0, 0)$ ?

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## Circuit Satisfiability Problem (CSAT)



: Give an input that satisfies the example.

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## First NP-Complete Problem

#### Theorem 6

*Cook (1971) – Levin (1973) Theorem [Paraphrase]: Circuit Satisfiability Problem (*CSAT*) is* NP*-Complete.*

- <sup>1</sup> Show that CSAT ∈ *NP*:
	- Input size is  $\Omega(|V|)$ .
	- A single gate can be evaluated in constant time.
	- Evaluate a certificate of the inputs can be verified in *O*(∣*V*∣) time.

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- <sup>1</sup> Show that CSAT ∈ *NP*:
- <sup>2</sup> Reduce every problem ∈ *NP* to CSAT:
	- Consider an arbitrary problem *X* ∈ *NP*.

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	- Consider an arbitrary problem *X* ∈ *NP*.
	- We need to show  $X \leq_p \text{CSAT}$ .
	- By definition for *X*:
		- *X* has an input of ∣*s*∣ bits.
		- Produces 1 bit of output (yes/no).
		- $\bullet$   $\exists$  an efficient certifier  $B_X(\cdot, \cdot)$ .

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		- Output is 1 when *X* is yes; otherwise 0.

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		- Sources:  $|s| + |t| = n + \text{poly}(n)$  bits.

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## First NP-Complete Problem

#### Theorem 6

*Cook (1971) – Levin (1973) Theorem [Paraphrase]: Circuit Satisfiability Problem (*CSAT*) is* NP*-Complete.*

#### Partial Proof.

- <sup>1</sup> Show that CSAT ∈ *NP*:
- <sup>2</sup> Reduce every problem ∈ *NP* to CSAT:
	- Consider an arbitrary problem *X* ∈ *NP*.
	- Reduction to CSAT:
		- Output is 1 when *X* is yes; otherwise 0.
		- Sources:  $|s| + |t| = n + \text{poly}(n)$  bits.
		- The first *n* bits are hard-coded to the *X* instance input.
		- The poly(*n*) bits are free and used to find a *t* such that  $B_X(s,t)$  is yes.
		- The gates of the circuit are a translation of algorithm *BX*.

 $\Box$ 

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## EXAMPLE: INDEPENDENT SET  $(k \geq 2)$  as Circuit SATISFIABILITY PROBLEM.



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## Strategies for Proving NP-Completeness

#### Showing that Problem *X* is NP-Complete

Cook Reduction:

- $\bullet$  Prove that  $X \in NP$ .
- <sup>2</sup> Choose a problem *Y* ∈ NP-Complete.
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#### Typical Step 3

- <sup>3</sup> Karp Reduction: For an arbitrary instance *s<sup>Y</sup>* of *Y*, show how to construct, in polynomial time, an instance *s<sup>X</sup>* of *X* such that  $s_y$  is a yes iff  $s_x$  is a yes. Steps:
	- **•** Provide efficient reduction.
	- **②** Prove  $\Rightarrow$ : if *s*<sub>*Y*</sub> is a yes, *s*<sub>*X*</sub> is a yes.
	- **3** Prove  $\Leftarrow$ : if *s*<sub>*X*</sub> is a yes, then *s*<sub>*Y*</sub> had to have been a yes.

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### 3SAT is NP-Complete

Theorem 7

3SAT *is* NP*-Complete.*

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Exercise: Do step 1.

Show that Problem 3SAT is NP-Complete

Cook Reduction:

- $\bullet$  Prove that 3SAT  $\in$  NP.
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- $\bullet$  Prove  $Y \leq p$  3SAT.

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#### Proof.

<sup>1</sup> Use a truth assignment of the literals as a certificate. This can be verified in polynomial time.

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- **3** Prove  $Y \leq p$  3SAT.

#### Proof.

- <sup>1</sup> Use a truth assignment of the literals as a certificate. This can be verified in polynomial time.
- <sup>2</sup> The only NP-Complete problem we know is CSAT.

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## 3SAT is NP-Complete

#### Proof.

<sup>3</sup> For an arbitrary circuit *k*:

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- <sup>3</sup> For an arbitrary circuit *k*:
	- Each node  $v$  is assigned a variable  $x_v$ .
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- <sup>3</sup> For an arbitrary circuit *k*:
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	- For each constant source *s*:
		- $\rightarrow$  1 clause:  $(x_s)$  if 1, and  $(\overline{x_s})$  if 0.

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	- For each constant source *s*:
		- $\rightarrow$  1 clause:  $(x_s)$  if 1, and  $(\overline{x_s})$  if 0.
	- For the output  $o: 1$  clause  $(x<sub>o</sub>)$ .

## 3SAT is NP-Complete

#### Proof.

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- For the output  $o: 1$  clause  $(x<sub>o</sub>)$ .
- Convert clauses to length 3:
	- We need 2 variables *z*<sup>1</sup> and *z*<sup>2</sup> that are always 0 in a satisfying assignment.
	- To ensure this, we need 4 variables:  $z_1, z_2, z_3, z_4$ .

# 3SAT is NP-Complete

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	- Convert clauses to length 3:
		- $\bullet$  4 variables: *z*<sub>1</sub>, *z*<sub>2</sub>, *z*<sub>3</sub>, *z*<sub>4</sub>, and 8 clauses for *i* ∈ {1, 2}:  $(\overline{z_i} \vee z_3 \vee z_4) \wedge (\overline{z_i} \vee \overline{z_3} \vee z_4) \wedge (\overline{z_i} \vee z_3 \vee \overline{z_4}) \wedge (\overline{z_i} \vee \overline{z_3} \vee \overline{z_4}).$

### 3SAT is NP-Complete

- **3** *s*<sub>CSAT</sub> is a yes iff *s*<sub>3SAT</sub> is a yes:
	- $\bullet \Rightarrow$ : If *s*<sub>CSAT</sub> is a yes, then the satisfying assignment to the circuit inputs can be used to calculate the value of each gate. By the reduction, these value will satisfy all the clauses of  $S<sub>3SAT</sub>$ .
	- $\bullet \Leftarrow$ : If  $s_{3SAT}$  is a yes, then the assignment of the variables give the satisfying assignment of the circuit inputs, and the reduction guarantees that the assigned values for the nodes match the gate calculations.

### 3SAT is NP-Complete

From our previous reductions

3SAT ≤*p* IS ≤*p* VC ≤*p* SC

and

 $3SAT \leq p IS \leq p SP$ 

and the fact that 3SAT is NP-Complete:

Corollary 7

*The following problems are* NP*-Complete:*

3SAT,IS, VC, SC, SP .

# <span id="page-117-0"></span>[Taxonomy of](#page-117-0) TAXONOMT OF<br>NP-COMPLETENESS

# SEQUENCING PROBLEMS

#### Travelling Salesperson Problem (TSP)

- A salesperson must visit *n* cities  $v_1, v_2, \ldots, v_n$ .
- Starting at some  $v_1$ , visit all cities and return to *v*1.
- Distance function: *d*(⋅, ⋅) for all pairs of cities (not necessarily symmetric nor metric).
- Optimization: What is the shortest tour?

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- Decision: Is there a tour of length *D*?

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### Hamiltonian Cycle

- Graph analogue of TSP.
- Hamiltonian cycle: a tour of the nodes of *G* that visits each node once.
- Given a digraph *G*, does it contain a Hamiltonian cycle?

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**ි**: Does this graph contain a Hamiltonian cycle?

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- Hamiltonian cycle: a tour of the nodes of *G* that visits each node once.
- Given a digraph *G*, does it contain a Hamiltonian cycle?

# 3SAT ≤*<sup>p</sup>* Hamiltonian

#### Theorem 8

*Hamiltonian Cycle is* NP*-complete.*

- **•** In NP: A certificate would be a sequence of vertices which can be verified in polynomial time.
- <sup>2</sup> Choose an NP-complete problem: 3SAT.

# 3SAT ≤*<sup>p</sup>* Hamiltonian

#### Theorem 8

*Hamiltonian Cycle is* NP*-complete.*

#### Proof.

<sup>3</sup> 3SAT ≤*<sup>p</sup>* Hamiltonian:

 $\bullet$  *P<sub>i</sub>* (containing  $3k + 2$  nodes) for each *X<sup>i</sup>* : left traversal for 1 and right traversal for 0.



# 3SAT ≤*<sup>p</sup>* Hamiltonian

#### Theorem 8

*Hamiltonian Cycle is* NP*-complete.*

#### Proof.

**3 3SAT**  $\leq_p$  Hamiltonian:

 $\bullet$   $C_i$  for each clause *i*: Connect based on  $x_i$  or  $\overline{x_i}$ .



## 3SAT ≤*<sup>p</sup>* Hamiltonian

#### Theorem 8

*Hamiltonian Cycle is* NP*-complete.*

#### Proof.

<sup>3</sup> *s*3SAT is a yes iff *s*Hamiltonian is a yes:

- ⇒: If *s*3SAT is a yes, then each clause node can be visited from one of the paths corresponding to one of the variables when the path is traversed in the direction of the satisfying assignment.
- $\bullet \Leftarrow$ : If *s*<sub>Hamiltonian</sub> is a yes, then every clause node is visited, and the direction of each path traversal gives a value assignment for the corresponding variable in  $s_{3SAT}$ . The reduction guarantees that value assignment for a variable the path used to traverse the clause node will be the assignment of a variable that satisfies the corresponding clause.

### Travelling Salesperson

#### Theorem 9

*Travelling Salesperson (*TSP*) is* NP*-complete.*

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#### Proof.

**1** In NP: Certificate that is a tour of the cities.

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#### Theorem 9

*Travelling Salesperson (*TSP*) is* NP*-complete.*

- **1** In NP: Certificate that is a tour of the cities.
- <sup>2</sup> Which *NP*-complete problem?

### Travelling Salesperson

#### Theorem 9

*Travelling Salesperson (*TSP*) is* NP*-complete.*

- **1** In NP: Certificate that is a tour of the cities.
- **2** Use Hamiltonian Cycle.
- <sup>3</sup> Hamiltonian Cycle ≤*<sup>p</sup>* TSP: Exo: Try to come up with the reduction.

## Travelling Salesperson

#### Theorem 9

*Travelling Salesperson (*TSP*) is* NP*-complete.*

- **1** In NP: Certificate that is a tour of the cities.
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	- For each edge  $(u, v) \in E$ , define  $d(u, v) = 1$ .

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	- For each edge  $(u, v) \in E$ , define  $d(u, v) = 1$ .
	- For each pair  $(u, v) \notin E$ , define  $d(u, v) = 2$ .

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	- Set the tour bound to be *n*.

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	- For each pair  $(u, v) \notin E$ , define  $d(u, v) = 2$ .
	- Set the tour bound to be *n*.
	- ⇒ With a Hamiltonian Cycle in *G*, the shortest tour will be length *n*.

### Travelling Salesperson

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	- For each edge  $(u, v) \in E$ , define  $d(u, v) = 1$ .
	- For each pair  $(u, v) \notin E$ , define  $d(u, v) = 2$ .
	- Set the tour bound to be *n*.
	- $\bullet \Leftarrow$  If the shortest tour is length *n*, then no  $d(u, v) = 2$  is used, so only edges from the graph are used implying a Hamiltonian cycle in *G*.

# Exercise: Show that Hamiltonian Path is NP-complete

#### Hamiltonian Path

- A simple path in a digraph *G* that contains all nodes.
- Another sequencing problem.

# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

*Hamiltonian Path is* NP*-complete*

- <sup>1</sup> In NP: Certificate is a path in *G* which can be verified in polynomial time.
- <sup>2</sup> NP-complete problem: Hamiltonian Cycle.

# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

*Hamiltonian Path is* NP*-complete*

### Proof.

<sup>3</sup> Hamiltonian Cycle ≤*<sup>p</sup>* Hamiltonian Path: For  $G = (V, E)$  create  $G'$ :

# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

*Hamiltonian Path is* NP*-complete*

- <sup>3</sup> Hamiltonian Cycle ≤*<sup>p</sup>* Hamiltonian Path: For  $G = (V, E)$  create  $G'$ :
	- Choose an arbitrary  $v \in V$ :  $V' = V \setminus \{v\} \cup \{v', v''\}.$

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- <sup>3</sup> Hamiltonian Cycle ≤*<sup>p</sup>* Hamiltonian Path: For  $G = (V, E)$  create  $G'$ :
	- Choose an arbitrary  $v \in V$ :  $V' = V \setminus \{v\} \cup \{v', v''\}.$
	- Initialize  $E' = E$ :
		- For each edge  $(v, w) \in E: E' \setminus \{(v, w)\} \cup \{(v', w)\}.$
		- For each edge  $(u, v) \in E: E' \setminus \{(u, v)\} \cup \{(u, v'')\}.$

# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

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	- Choose an arbitrary  $v \in V$ :  $V' = V \setminus \{v\} \cup \{v', v''\}.$
	- Initialize  $E' = E$ :
		- For each edge  $(v, w) \in E: E' \setminus \{(v, w)\} \cup \{(v', w)\}.$
		- For each edge  $(u, v) \in E: E' \setminus \{(u, v)\} \cup \{(u, v'')\}.$
	- A path  $v' \rightarrow v''$  means Hamiltonian Cycle.

### PARTITIONING PROBLEMS

### 3-D Matching

- Given 3 disjoint sets:  $X, Y, Z$  (each of size  $n$ ).
- A set of  $m > n$  trebles  $T \subseteq X \times Y \times Z$ .
- Does there exist a set of *n* trebles from *T* so that each item is in exactly one of these trebles?
# 3-D Matching is NP-Complete

#### Theorem 11

*3-D Matching is* NP*-Complete.*

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#### Theorem 11

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- <sup>1</sup> In NP: Certificate is a set of trebles which can be verified in polynomial time.
- <sup>2</sup> Which NP-complete problem?

# 3-D Matching is NP-Complete

#### Theorem 11

*3-D Matching is* NP*-Complete.*

- <sup>1</sup> In NP: Certificate is a set of trebles which can be verified in polynomial time.
- **2** Use 3SAT.

# 3-D Matching is NP-Complete

### Theorem 11

*3-D Matching is* NP*-Complete.*

- **3 3SAT**  $\leq_p$  3-D Matching: Consider an arbitrary 3SAT:
	- Variable *x<sup>i</sup>* gadget:
		- Core:  $A_i = \{a_1^i, \ldots, a_{2k}^i\}.$
		- Tips:  $B_i = \{b_1^i, \ldots, b_{2k}^i\}.$
		- $t_j^i = (a_j^i, a_{j+1}^i, b_j^i)$  for  $j = 1, 2, \ldots, 2k$  (add mod 2*k*).



# 3-D Matching is NP-Complete

## Theorem 11

*3-D Matching is* NP*-Complete.*

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* 3-D Matching: Consider an arbitrary 3SAT:
	- Clause *C<sup>j</sup>* gadget:
		- Add  $P_j = \{p_j, p'_j\}$  with trebles:  $(p_j, p'_j, b^i_{2i-1})$  if  $x_i$  and  $(p_j, p'_j, b^i_{2j})$ if  $\overline{x_i}$ . matched if some variable gadget



# 3-D Matching is NP-Complete

## Theorem 11

*3-D Matching is* NP*-Complete.*

- **3 3SAT**  $\leq_p$  3-D Matching: Consider an arbitrary 3SAT:
	- Counting cores: covered by even/odd choice.

# 3-D Matching is NP-Complete

## Theorem 11

*3-D Matching is* NP*-Complete.*

- **3 3SAT**  $\leq_p$  3-D Matching: Consider an arbitrary 3SAT:
	- Counting cores: covered by even/odd choice.
	- Counting tips: *n*2*k*
		- Even/odd tips cover *nk*.
		- Clauses cover *k*.
		- $\bullet$   $(n-1)k$  uncovered.

# 3-D Matching is NP-Complete

## Theorem 11

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- **3 3SAT**  $\leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
	- Counting cores: covered by even/odd choice.
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		- Even/odd tips cover *nk*.
		- Clauses cover *k*.
		- $\bullet$   $(n-1)k$  uncovered.
	- (*n* − 1)*k* clean-up gadgets:
		- $Q_i = \{q_i, q'_i\}$  with treble  $(q_i, q'_i, b)$  for every tip *b*.

# 3-D Matching is NP-Complete

## Theorem 11

*3-D Matching is* NP*-Complete.*

## Proof.

- **3 3SAT**  $\leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
	- Counting cores: covered by even/odd choice.
	- Counting tips: *n*2*k*
		- Even/odd tips cover *nk*.
		- Clauses cover *k*.
		- $\bullet$   $(n-1)k$  uncovered.
	- (*n* − 1)*k* clean-up gadgets:
		- $Q_i = \{q_i, q'_i\}$  with treble  $(q_i, q'_i, b)$  for every tip *b*.
	- What are the 3 sets?

*X* = { $a_j^i$ <sub>even</sub>} ∪ { $p_j$ } ∪ { $q_i$ },*Y* = { $a_j^i$ <sub>odd</sub>} ∪ { $p'_j$ } ∪ { $q'_i$ },*Z* = { $b_j^i$ }.

# 3-D Matching is NP-Complete

### Theorem 11

*3-D Matching is* NP*-Complete.*

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* 3-D Matching: Consider an arbitrary 3SAT:
	- $\bullet \Rightarrow$  For a yes 3SAT, there is a matching that takes the even/odd tip trebles, leaving at least one tip as part of each clause gadget treble. The remaining unmatched tips are match to a clean-up gadget.

# 3-D Matching is NP-Complete

### Theorem 11

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- <sup>3</sup> 3SAT ≤*<sup>p</sup>* 3-D Matching: Consider an arbitrary 3SAT:
	- $\bullet \Rightarrow$  For a yes 3SAT, there is a matching that takes the even/odd tip trebles, leaving at least one tip as part of each clause gadget treble. The remaining unmatched tips are match to a clean-up gadget.
	- $\bullet \Leftarrow$  A yes for 3-D Matching from the reduction means that each clause gadget is part of a selected treble, each variable gadget has selected the odd or even tips, and the remaining tips are matched to a clean-up gadget. Each clause will be satisfied by the tip matched by the clause gadget. The even/odd selection for each variable guarantees all variables are assigned 1 or 0.

# Graph Colouring



## Problem

Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

# Graph Colouring



### Problem

Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

# *k*-Colour

Colouring of the nodes of a graph such that no adjacent nodes have the same colour, using at most *k* colours.

# Graph Colouring



### Problem

Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

# *k*-Colour

- Colouring of the nodes of a graph such that no adjacent nodes have the same colour, using at most *k* colours.
- Labelling (partitioning) function  $f: V \rightarrow \{1, \ldots, k\}$  such that, for every  $(u, v) \in E$ ,  $f(u) \neq f(v)$ .

# 3-Colouring is NP-Complete

#### Theorem 12

*3-Colouring is* NP*-Complete.*

# 3-Colouring is NP-Complete

### Theorem 12

*3-Colouring is* NP*-Complete.*

- **1** In NP: Certificate is a colouring of the nodes which can be verified in polynomial time.
- <sup>2</sup> *E*Which NP-complete problem?

# 3-Colouring is NP-Complete

#### Theorem 12

*3-Colouring is* NP*-Complete.*

- **1** In NP: Certificate is a colouring of the nodes which can be verified in polynomial time.
- <sup>2</sup> NP-complete problem: 3SAT.

# 3-Colouring is NP-Complete

#### Theorem 12

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### Proof.

# 3-Colouring is NP-Complete

#### Theorem 12

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### Proof.

 $\bullet$  3SAT  $\leq_p$  3 Colouring:

For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .

# 3-Colouring is NP-Complete

#### Theorem 12

*3-Colouring is* NP*-Complete.*

### Proof.

- For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .
- Nodes *T* (true), *F* (false), and *B* (base).

# 3-Colouring is NP-Complete

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### Proof.

- For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .
- Nodes *T* (true), *F* (false), and *B* (base).
- Edges:  $(v_i, \overline{v_i})$ , $(v_i, B)$ , $(\overline{v_i}, B)$ .

# 3-Colouring is NP-Complete

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### Proof.



- For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .
- Nodes *T* (true), *F* (false), and *B* (base).
- Edges:  $(v_i, \overline{v_i})$ , $(v_i, B)$ , $(\overline{v_i}, B)$ .
- Edges:  $(T, F)$ , $(F, B)$ , $(T, B)$ .

# 3-Colouring is NP-Complete

## Theorem 12

*3-Colouring is* NP*-Complete.*

## Proof.

 $\bullet$  3SAT  $\leq_p$  3 Colouring: For each clause: The top node can only be colored if one of  $v_1$ ,  $\overline{v}_2$ , or  $v_3$ does not get the False color.  $\overline{v}_2$  $v_1$  $v_3$ F 7

# NUMERICAL PROBLEMS

## Subset Sum Problem

Given a set of *n* natural numbers  $\{w_1, \ldots, w_n\}$  and a target *W*, is there a subset of the numbers that add up to *W*?

# Numerical Problems

## Subset Sum Problem

Given a set of *n* natural numbers  $\{w_1, \ldots, w_n\}$  and a target *W*, is there a subset of the numbers that add up to *W*?

# Dynamic Programming Approach

- We saw an  $O(nW)$  algorithm.
- Pseudo-polynomial: *W* is unbounded, e.g., 2*<sup>n</sup>* .

# Subset Sum is NP-Complete

#### Theorem 13

*Subset Sum is* NP*-Complete.*

# SUBSET SUM IS NP-COMPLETE

### Theorem 13

*Subset Sum is* NP*-Complete.*

- **1** In NP: Certificate is a subset of the numbers which can be verified in polynomial time.
- <sup>2</sup> Which NP-complete problem?

# Subset Sum is NP-Complete

### Theorem 13

*Subset Sum is* NP*-Complete.*

- **1** In NP: Certificate is a subset of the numbers which can be verified in polynomial time.
- **2** NP-complete problem: 3-D Matching.

# Subset Sum is NP-Complete

### Theorem 13

*Subset Sum is* NP*-Complete.*

## Proof.

<sup>3</sup> 3-D Matching ≤*<sup>p</sup>* Subset Sum: Exercise: Try it, but tough.

# Subset Sum is NP-Complete

#### Theorem 13

*Subset Sum is* NP*-Complete.*

- <sup>3</sup> 3-D Matching ≤*<sup>p</sup>* Subset Sum:
	- 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.

# Subset Sum is NP-Complete

#### Theorem 13

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- <sup>3</sup> 3-D Matching ≤*<sup>p</sup>* Subset Sum:
	- 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
	- For each treble  $(i, j, k)$  from  $X \times Y \times Z$  construct a  $w_t$ :

# Subset Sum is NP-Complete

#### Theorem 13

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	- For each treble  $(i, j, k)$  from  $X \times Y \times Z$  construct a  $w_t$ :
		- A digits with 1 at *i*,  $n + j$ , and  $2n + k$ .

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#### Theorem 13

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- <sup>3</sup> 3-D Matching ≤*<sup>p</sup>* Subset Sum:
	- 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
	- For each treble  $(i, j, k)$  from  $X \times Y \times Z$  construct a  $w_t$ :
		- A digits with 1 at *i*,  $n + j$ , and  $2n + k$ .
		- For base  $d$ ,  $w_t = d^{i-1} + d^{n+j-1} + d^{2n+k-1}$ .

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#### Theorem 13

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		- A digits with 1 at *i*,  $n + j$ , and  $2n + k$ .
		- For base  $d$ ,  $w_t = d^{i-1} + d^{n+j-1} + d^{2n+k-1}$ .
		- Set base  $d = m + 1$  to avoid addition carry overs.

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		- A digits with 1 at *i*,  $n + j$ , and  $2n + k$ .
		- For base  $d$ ,  $w_t = d^{i-1} + d^{n+j-1} + d^{2n+k-1}$ .
		- Set base  $d = m + 1$  to avoid addition carry overs.
	- Set  $W = \sum_{0}^{3n-1} (m+1)^i$  which corresponds to have each item exactly once.

# Constraint Satisfaction Problems

# Not All Equal 4SAT (NAE 4SAT)

Given a 4SAT formula, is there an assignment to the literals such that every clause contains at least one true term and at least one false term.
### NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*

# NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*

# Proof.  $\bullet$  In NP: 2

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# NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*

#### Proof.

2

<sup>1</sup> In NP: Certificate is an assignment of values to the literals which can be verified in polynomial time.

# NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*

- <sup>1</sup> In NP: Certificate is an assignment of values to the literals which can be verified in polynomial time.
- <sup>2</sup> NP-complete problem: 3SAT.

### NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*



### NAE 4SAT is NP-Complete

#### Theorem 14

NAE 4SAT *is* NP*-Complete.*

- $\bullet$  3SAT  $\leq_p$  NAE 4SAT:
	- Add a literal *v* to every 3SAT clause of Φ to create a NEA – 4SAT formula Φ'.

## NAE 4SAT is NP-Complete

Theorem 14

NAE 4SAT *is* NP*-Complete.*

#### Proof.

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* NAE 4SAT:
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Theorem 14

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#### Proof.

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* NAE 4SAT:
	- Add a literal *v* to every 3SAT clause of Φ to create a NEA – 4SAT formula Φ'.

Reduction correctness:

⇒: If 3SAT Φ is true, ∃ an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set  $v = 0$  and  $\Phi'$  is satisfied.

# NAE 4SAT is NP-Complete

Theorem 14

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- <sup>3</sup> 3SAT ≤*<sup>p</sup>* NAE 4SAT:
	- Add a literal *v* to every 3SAT clause of Φ to create a NEA – 4SAT formula Φ'.

- ⇒: If 3SAT Φ is true, ∃ an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set  $v = 0$  and  $\Phi'$  is satisfied.
- $\bullet \Leftarrow$ : If NAE 4SAT is true:

# NAE 4SAT is NP-Complete

Theorem 14

NAE 4SAT *is* NP*-Complete.*

#### Proof.

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* NAE 4SAT:
	- Add a literal *v* to every 3SAT clause of Φ to create a NEA – 4SAT formula Φ'.

- ⇒: If 3SAT Φ is true, ∃ an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set  $v = 0$  and  $\Phi'$  is satisfied.
- $\bullet \Leftarrow$ : If NAE 4SAT is true:
	- Case 1:  $v$  = 0. Each clause in  $\Phi'$  has at least 1 term that is not *v* set to true  $\implies$   $\Phi$  is satisfied.

### NAE 4SAT is NP-Complete

Theorem 14

NAE 4SAT *is* NP*-Complete.*

#### Proof.

- <sup>3</sup> 3SAT ≤*<sup>p</sup>* NAE 4SAT:
	- Add a literal *v* to every 3SAT clause of Φ to create a NEA – 4SAT formula Φ'.

- $\bullet \Rightarrow$ : If 3SAT  $\Phi$  is true,  $\exists$  an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set  $v = 0$  and  $\Phi'$  is satisfied.
- $\bullet \Leftarrow$ : If NAE 4SAT is true:
	- Case 1:  $v$  = 0. Each clause in  $\Phi'$  has at least 1 term that is not *v* set to true  $\implies$   $\Phi$  is satisfied.
	- Case 2:  $v = 1$ . Each clause in  $\Phi'$  has at least 1 term that is not *v* set to false  $\implies$   $\Phi$  is satisfied by the complement of the assignment that satisfies  $\Phi'$ .

# Taxonomy of Hard Problems

### Packing Problems

- **Independent Set**
- Set Packing
- **Clique** (in discussion)

### Covering Problems

- **Vertex Cover**
- Set Cover

### Sequencing Problems

- TSP
- Hamiltonian Cycle
- Hamiltonian Path

# Taxonomy of Hard Problems

### Partitioning Problems

- 3-D Matching
- Graph Colouring

### Numerical Problems

- **Subset Sum**
- Knapsack

### Constraint Satisfaction Problems

- **3SAT**
- *CSAT*
- *NAE* 4*SAT*

# Asymmetry of NP

### Efficient Certifier Asymmetry

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- For all input  $s, s \in X$  iff  $s \notin X$ .
- Note that, if  $X \in P$ , then  $\overline{X} \in P$ .



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# <span id="page-204-0"></span>[PSPACE](#page-204-0)

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- For 3SAT, a bit vector can encode an assignment.
- We can try all bit vectors with one *n*-length vector in memory:
	- Start with 0 until 2*<sup>n</sup>* − 1, adding 1 at each iteration.

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Theorem 16

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- For 3SAT, a bit vector can encode an assignment.
- We can try all bit vectors with one *n*-length vector in memory:
	- Start with 0 until 2*<sup>n</sup>* − 1, adding 1 at each iteration.
- Since 3SAT ∈ PSPACE and is NP-complete, for any *Y* ∈ NP, *Y*  $\leq_p$  3SAT and solve in PSPACE.

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### Theorem 18

QSAT *is* PSPACE*-complete.*

# <span id="page-213-0"></span>**APPENDIX**

# <span id="page-214-0"></span>**REFERENCES**

### Image Sources I



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