### CS 577 - Computational Intractability

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#### Fall 2024



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# COMPUTATIONAL INTRACTABILITY

NP

#### Easy Problems

- Problems that can be solved by efficient algorithms.
- Polynomial running time.
- Complexity class: P

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#### Hard Problems

• Problems for which we do not know how to solve efficiently.

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- Problems for which we do not know how to solve efficiently.
- NP-hard

#### Easy Problems

- Problems that can be solved by efficient algorithms.
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#### Hard Problems

- Problems for which we do not know how to solve efficiently.
- NP-hard
- NP-complete

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### DECISION PROBLEM

Optimization:

### **Bipartite Matching**

Given a bipartite graph *G*, find the largest matching.

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### DECISION PROBLEM

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### **Bipartite Matching**

Given a bipartite graph *G*, find the largest matching.

### **Decision Problem**

• binary output: yes / no answer.

#### Decision:

### **Bipartite Matching**

Given a bipartite graph *G*, is there a matching of size  $\geq k$ ?

NP-complete

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#### Decision:

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#### Optimization to Decision

- Solve the optimization version.
- If the solution of size  $\geq k$ , return yes.

NP-complete

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#### Optimization:

### **Bipartite Matching**

Given a bipartite graph *G*, find the largest matching.

#### Decision:

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#### Decision to Optimization

- Upper bound on maximum matching is  $N = \min(|A|, |B|)$ .
- For *k* = *N* to 0, return first *k* that returns yes.

NP-complete

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#### Decision to Optimization

- Upper bound on maximum matching is  $N = \min(|A|, |B|)$ .
- For *k* = *N* to 0, return first *k* that returns yes. (Or, binary search between [0, *N*].)

Taxonomy

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# Reductions

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# POLYNOMIAL-TIME REDUCTION

### Problem Reduction: $Y \leq_p X$

• Consider any instance of problem *Y*.

NP

• Assume we have a black-box solver for problem X.

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# POLYNOMIAL-TIME REDUCTION

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- Assume we have a black-box solver for problem X.
- Efficiently transform an instance of problem *Y* into a polynomial number of instances of *X* that we solve (black-box solver) for problem *X* and aggregate efficiently to solve *Y*.

Taxonomy

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#### *Y* is polynomial-time reducible to *X*

Suppose  $Y \leq_p X$ . If X is solvable in polynomial time, then Y can be solved in polynomial time.

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#### *Y* is polynomial-time reducible to *X*

Suppose  $Y \leq_p X$ . If X is solvable in polynomial time, then Y can be solved in polynomial time.

#### X is at least as hard as Y

Suppose  $Y \leq_p X$ . If Y cannot be solved in polynomial time, then X cannot be solved in polynomial time.

#### Given a graph *G* and a number *k*.

#### Independent Set (IS)

- Does *G* contain an IS of size ≥ *k*?
- $S \subseteq V$  is <u>independent</u> if no 2 nodes in *S* are adjacent.

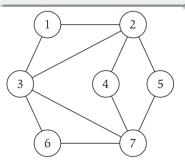
#### Vertex Cover (VC)

- Does *G* contain a vertex cover of size ≤ *k*?
- *S* ⊆ *V* is vertex cover if every edge is incident to at least 1 node in *S*.

Given a graph *G* and a number *k*.

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What is size of the largest independent set?

Taxonomy

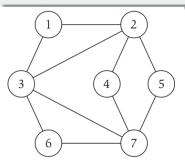
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# Independent Set $\iff$ Vertex Cover

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What is size of the smallest vertex cover?

Given a graph *G* and a number *k*.

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#### Theorem 1

Let G = (V, E) be a graph. Then S is an independent set if and only if its complement  $V \setminus S$  is a vertex cover.

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#### Theorem 1

Let G = (V, E) be a graph. Then S is an independent set if and only if its complement  $V \setminus S$  is a vertex cover.

#### Proof.

⇒: Suppose *S* is an IS. For any edge (u, v), at most one of  $\{u, v\} \in S$ . Hence, one of  $\{u, v\} \in V \setminus S$ .

Given a graph *G* and a number *k*.

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#### Theorem 1

Let G = (V, E) be a graph. Then S is an independent set if and only if its complement  $V \setminus S$  is a vertex cover.

#### Proof.

⇐: Suppose  $V \setminus S$  is a VC. Any edge (u, v) with both  $\in S$  would contradict that  $V \setminus S$  is a VC.

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# PACKING AND COVERING PROBLEMS

### Packing Problem

Independent Set

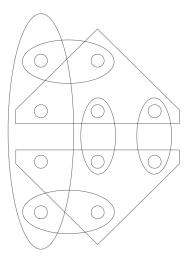
• Goal is to pack as many vertices as possible without violating edge constraints.

### **Covering Problem**

Vertex Cover

• Goal is to cover all the edges in the graph using as few vertices as possible.

# Set Cover (SC)



#### **Problem Definition**

- A universe *U* of *n* elements.
- A collection of subsets of *U*: *S*<sub>1</sub>, *S*<sub>2</sub>, ..., *S*<sub>m</sub>.
- A number *k*.
- Goal: Does there exist a collection of at most *k* of the subsets whose unions equal *U*.

Theorem 2

 $VC \leq_p SC$ 

# Theorem 2 VC $\leq_p$ SC

#### Proof.

• D: For the proof, do we assume a VC or a SC black-box?

#### Theorem 2

 $VC \leq_p SC$ 

#### Proof.

• Assume that we have a black-box solver for SC.

#### Theorem 2

 $VC \leq_p SC$ 

#### Proof.

- Assume that we have a black-box solver for SC.
- Consider an arbitrary instance of VC on G = (V, E).
  - Set U = E.
  - For each vertex  $v \in V$ :

Create a set consisting of each edge incident to *v*.

#### Theorem 2

 $VC \leq_p SC$ 

#### Proof.

- Assume that we have a black-box solver for SC.
- Consider an arbitrary instance of VC on G = (V, E).
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  - For each vertex  $v \in V$ :

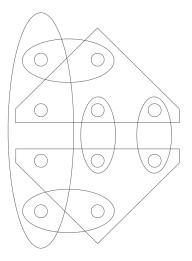
Create a set consisting of each edge incident to *v*.

• Direct correspondence between VC and SC.

• 
$$VC \le k \iff SC \le k$$

Taxonomy

## Set Packing (SP)

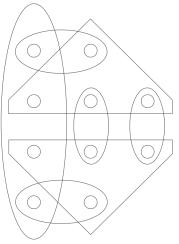


#### **Problem Definition**

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- A number *k*.
- Goal: Does there exist a collection of at least *k* of the subsets that don't intersect.

Taxonomy

## Set Packing (SP)



Exercise: Show that IS  $\leq_p$  SP

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# Reduction: Independent Set (IS) to Set Packing (SP)

Theorem 3

 $\text{IS} \leq_p \text{SP}$ 

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- Assume that we have a black-box solver for SP.
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Create a set consisting of each edge incident to v.

# Reduction: Independent Set (IS) to Set Packing (SP)

#### Theorem 3

 $\mathrm{IS} \leq_p \mathrm{SP}$ 

#### Proof.

- Assume that we have a black-box solver for SP.
- Consider an arbitrary instance of IS on G = (V, E).
  - Set U = E.
  - For each vertex  $v \in V$ :

Create a set consisting of each edge incident to v.

- Direct correspondence between IS and SP.
  - $\text{IS} \ge k \iff \text{SP} \ge k$

# Satisfiability Problem (SAT)

### $(x_1 \vee \overline{x_2}) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (x_2 \vee \overline{x_3})$

#### Preliminaries

• A set of boolean terms/literals:  $X : x_1, \ldots, x_n$ .

### $(x_1 \lor \overline{x_2}) \land (\overline{x_1} \lor \overline{x_3}) \land (x_2 \lor \overline{x_3})$

- A set of boolean terms/literals:  $X : x_1, \ldots, x_n$ .
- For a given variable *x<sub>i</sub>*, *x<sub>i</sub>* is the assigned value and *x<sub>i</sub>* is the negation of the assigned value.

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- A clause  $C_j$  is a <u>disjunction</u> of (distinct) terms, e.g.,  $(x_1 \vee \overline{x_2})$ .

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- A collection/conjunction of *k* clauses:  $C : C_1 \land C_2 \land \cdot \land C_k$ .

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- Truth assignment function *v* : *X* → {0,1}, assigns values to the terms and returns the conjunction of the clauses.

### $(x_1 \lor \overline{x_2}) \land (\overline{x_1} \lor \overline{x_3}) \land (x_2 \lor \overline{x_3})$

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- Truth assignment function *v* : *X* → {0,1}, assigns values to the terms and returns the conjunction of the clauses.
- v is a satisfying assignment if C is 1, i.e., all  $C_i$  evaluate to 1.

**(***W***)**: What values will satisfy the example?

### $(x_1 \lor \overline{x_2}) \land (\overline{x_1} \lor \overline{x_3}) \land (x_2 \lor \overline{x_3})$

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- v is a <u>satisfying assignment</u> if C is 1, i.e., all  $C_i$  evaluate to 1.

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## Three Satifiability (3SAT)

#### SAT Problem

Given a set of literals:  $X : x_1, ..., x_n$ , and a collection of clauses  $C : C_1 \land C_2 \land \cdot \land C_k$ , does there exist a satisfying assignment?

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## Three Satifiability (3SAT)

#### **3SAT Problem**

Given a set of literals:  $X : x_1, ..., x_n$ , and a collection of clauses  $C : C_1 \land C_2 \land \cdot \land C_k$ , each of length 3, does there exist a satisfying assignment?

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#### Gadgets

Gadgets are often used to show  $Y \leq_p X$ .

• A subset of problem *X* that represents a component of problem *Y*.

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#### Gadgets

<u>Gadgets</u> are often used to show  $Y \leq_p X$ .

- A subset of problem *X* that represents a component of problem *Y*.
- A procedure to convert some of the components of *Y* to a piece of problem *X*.

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## 3SAT to Independent Set $(\mathrm{IS})$

Theorem 4

 $3\mathrm{SAT} \leq_p \mathrm{IS}$ 

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## 3SAT to Independent Set $(\mathrm{IS})$

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#### Theorem 4

 $3\mathrm{SAT} \leq_p \mathrm{IS}$ 

#### Proof.

• Assume we have a black-box solver for IS.

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## 3SAT to Independent Set $(\mathrm{IS})$

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- Assume we have a black-box solver for IS.
- Transfer any 3SAT to IS:

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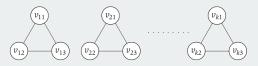
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NP

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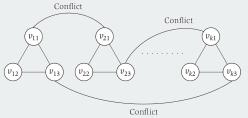
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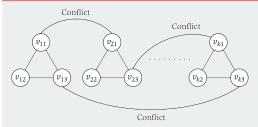
• Add an edge between  $v_{ij} = x_q$  and all  $v_{i'j'} = \overline{x_q}$ .

## 3SAT to Independent Set (IS)

#### Theorem 4

#### $3\mathrm{SAT} \leq_p \mathrm{IS}$

#### Proof.

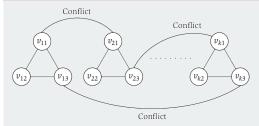


• IS of size  $\geq k \iff$  3SAT is satisfiable.

NP

#### Theorem 4

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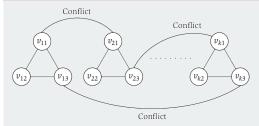


- IS of size  $\geq k \iff$  3SAT is satisfiable.
  - Each node in IS represents a 1 assignment.

NP

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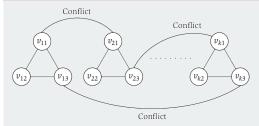


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  - Within each gadget, only 1 node can be in IS.

NP

#### Theorem 4

### $3\mathrm{SAT} \leq_p \mathrm{IS}$



- IS of size  $\geq k \iff$  3SAT is satisfiable.
  - Each node in IS represents a 1 assignment.
  - Within each gadget, only 1 node can be in IS.
  - Conflict edges prevent  $x_i$  and  $\overline{x_i}$  both being assigned 1.

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### Transitivity of Reductions

#### **Observation** 1

If  $Z \leq_p Y$ , and  $Y \leq_p X$ , then  $Z \leq_p X$ .

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### Transitivity of Reductions

NP

#### **Observation** 1

If  $Z \leq_p Y$ , and  $Y \leq_p X$ , then  $Z \leq_p X$ .

So,

 $3\text{SAT} \leq_p \text{IS} \leq_p \text{VC} \leq_p \text{SC}$ 

and

 $3\mathrm{SAT} \leq_p \mathrm{IS} \leq_p \mathrm{SP}$ 

and

 $VC \leq_p IS \leq_p SP$ .

# NP

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### Efficient Certification

#### **Input Formalization**

For a problem instance:

- Let *s* be a binary string that encodes the input.
- |s| is the length of *s*, i.e., the # of bits in *s*.

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### **EFFICIENT CERTIFICATION**

#### Input Formalization

For a problem instance:

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#### Polynomial Run-Time

Algorithm *A* has a polynomial run-time if run-time is O(poly(|s|)) in the worst-case, where  $\text{poly}(\cdot)$  is a polynomial function.

#### Complexity class P

P is the set of all problems for which there exists an algorithm A that solves the problem with polynomial run-time.

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### Efficient Certification

#### **Efficient Certification**

- *s* is an input instance of *P*.
- *t* is a certificate; a proof that *s* is a yes-instance.

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## Efficient Certification

#### Efficient Certification

- *s* is an input instance of *P*.
- *t* is a certificate; a proof that *s* is a yes-instance.
- Efficient:
  - For every *s*, we have *s* ∈ *P* iff there exists a *t*, |*t*| ≤ poly(|*s*|), for which *B*(*s*, *t*) returns yes.

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  - In other words, using *t*, we can check if *s* is a yes-instance in polynomial time.

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- B(s,t) returning no does not mean that *s* is a no-instance

## Efficient Certification

#### Efficient Certification

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- *B*(*s*, *t*) returning no does not mean that *s* is a no-instance... only that *t* is not a valid proof.
- *B*(*s*,*t*) provides a brute-force algorithm: For a given *s*, check every possible *t*.

## NP Problems

### Complexity Class NP

- Non-deterministic, **P**olynomial time: can be solved in polynomial time by testing every *t* simultaneously (non-deterministic).
- Set of all problems for which there exists an efficient certifier.

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#### Theorem 5

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### Proof.

D: Which proof technique?

## NP Problems

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#### Theorem 5

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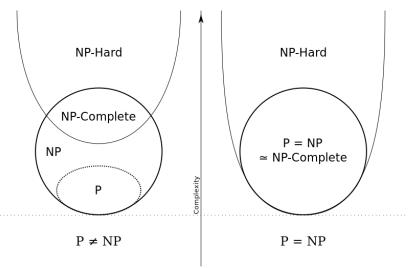
- For every  $p \in P$ ,  $\exists$  an algorithm *A* that runs in polynomial time.
- B(s,t) for any t returns A(s).

NP NP-complete

Taxonomy

### Million Dollar Question: P vs NP $\,$

1 of 7 Clay Mathematics Institute Millennium Prize Problems



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## NP-COMPLETE

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## HARDEST NP PROBLEMS

## NP-Hard

Problem *X* is NP-Hard if:

- For all  $Y \in NP$ ,  $Y \leq_p X$ .
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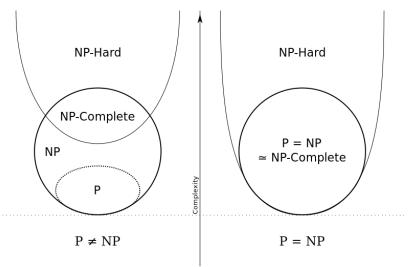
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Suppose  $X \in NP$ -Complete. Then, X is solvable in polynomial time iff P = NP.

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Suppose  $X \in NP$ -Complete. Then, X is solvable in polynomial time iff P = NP.

#### Proof.

 $\Leftarrow$ : Suppose P = NP, then by definition of *P*, *X* can be solved in polynomial time.

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## HARDEST NP PROBLEMS

## NP-Complete

Problem *X* is NP-Complete if:

- For all  $Y \in NP$ ,  $Y \leq_p X$ .
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## Theorem 6

Suppose  $X \in NP$ -Complete. Then, X is solvable in polynomial time iff P = NP.

## Proof.

⇒: Suppose *X* can be solved in polynomial time. Then, by definition of NP-Complete, all problems  $\in$  NP  $\leq_p X$ . Hence, solvable in polynomial time and  $\in P$ .

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## First NP-Complete Problem

NP

#### Theorem 6

*Cook* (1971) – *Levin* (1973) *Theorem* [*Paraphrase*]: *Circuit Satisfiability Problem* (CSAT) *is* NP-*Complete*.



Stephen Cook (1968)



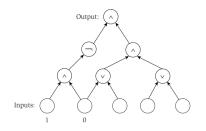
Leonid Levin (2010)

INTRACTABILITY 1

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## Circuit Satisfiability Problem (CSAT)



#### **Problem Definition**

3 types of gates: ∧ (AND),
 ∨ (OR), and ¬ (NOT).

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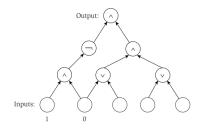
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## Circuit Satisfiability Problem (CSAT)

NP



- 3 types of gates:  $\land$  (AND),  $\lor$  (OR), and  $\neg$  (NOT).
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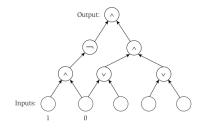
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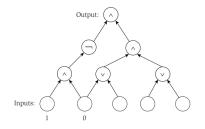
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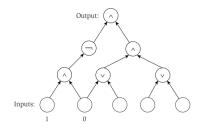
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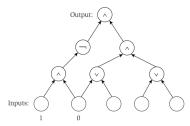
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## Circuit Satisfiability Problem (CSAT)



B: What is the output with an input of (1,0,0)?

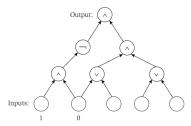
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NP-complete

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## Circuit Satisfiability Problem (CSAT)



②: Give an input that satisfies the example.

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- Circuit *k*:
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## First NP-Complete Problem

#### Theorem 6

Cook (1971) – Levin (1973) Theorem [Paraphrase]: Circuit Satisfiability Problem (CSAT) is NP-Complete.

- Show that  $CSAT \in NP$ :
  - Input size is  $\Omega(|V|)$ .
  - A single gate can be evaluated in constant time.
  - Evaluate a certificate of the inputs can be verified in *O*(|*V*|) time.

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  - We need to show  $X \leq_p CSAT$ .
  - By definition for *X*:
    - *X* has an input of |s| bits.
    - Produces 1 bit of output (yes/no).
    - $\exists$  an efficient certifier  $B_X(\cdot, \cdot)$ .

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## First NP-Complete Problem

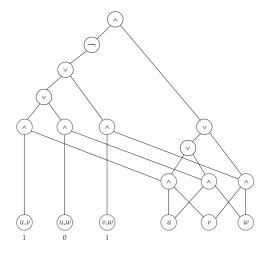
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    - The poly(*n*) bits are free and used to find a *t* such that  $B_X(s,t)$  is yes.
    - The gates of the circuit are a translation of algorithm  $B_X$ .

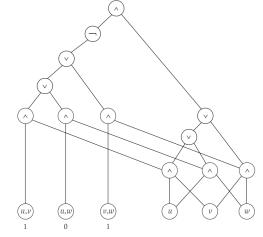
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## Example: Independent Set $(k \ge 2)$ as Circuit Satisfiability Problem.



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# Example: Independent Set $(k \ge 2)$ as Circuit Satisfiability Problem.



E: Draw the underlying Independent Set graph.

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## Strategies for Proving NP-Completeness

NP

## Showing that Problem *X* is NP-Complete

Cook Reduction:

- Prove that  $X \in NP$ .
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• Prove 
$$Y \leq_p X$$
.

## Typical Step 3

- Karp Reduction: For an arbitrary instance s<sub>Y</sub> of Y, show how to construct, in polynomial time, an instance s<sub>X</sub> of X such that s<sub>y</sub> is a yes iff s<sub>x</sub> is a yes. Steps:
  - Provide efficient reduction.
  - **2** Prove  $\Rightarrow$ : if  $s_Y$  is a yes,  $s_X$  is a yes.
  - Prove  $\Leftarrow$ : if  $s_X$  is a yes, then  $s_Y$  had to have been a yes.

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## 3SAT IS NP-COMPLETE

Theorem 7

3SAT is NP-Complete.

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Theorem 7

3SAT is NP-Complete.

Exercise: Do step 1.

Show that Problem 3SAT is NP-Complete

Cook Reduction:

- Prove that  $3SAT \in NP$ .
- ② Choose a problem Y ∈ NP-Complete.
- Prove  $Y \leq_p 3SAT$ .

## **3SAT IS NP-COMPLETE**

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## Show that Problem 3SAT is NP-Complete

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## Proof.

• Use a truth assignment of the literals as a certificate. This can be verified in polynomial time.

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## **3SAT IS NP-COMPLETE**

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## Show that Problem 3SAT is NP-Complete

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- ② Choose a problem Y ∈ NP-Complete.
- Prove  $Y \leq_p 3SAT$ .

## Proof.

- Use a truth assignment of the literals as a certificate. This can be verified in polynomial time.
- The only NP-Complete problem we know is CSAT.

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## 3SAT IS NP-COMPLETE

#### Proof.

• For an arbitrary circuit *k*:

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  - For each constant source *s*:
    - $\rightarrow$  1 clause: ( $x_s$ ) if 1, and ( $\overline{x_s}$ ) if 0.

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  - For each constant source *s*:
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  - For the output *o*: 1 clause (*x*<sub>*o*</sub>).

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# **3SAT IS NP-COMPLETE**

#### Proof.

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• For each constant source *s*:

 $\rightarrow$  1 clause: ( $x_s$ ) if 1, and ( $\overline{x_s}$ ) if 0.

- For the output o: 1 clause  $(x_o)$ .
- Convert clauses to length 3:
  - We need 2 variables  $z_1$  and  $z_2$  that are always 0 in a satisfying assignment.
  - To ensure this, we need 4 variables:  $z_1, z_2, z_3, z_4$ .

NP

# **3SAT IS NP-COMPLETE**

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  - For each constant source *s*:
    - $\rightarrow$  1 clause: ( $x_s$ ) if 1, and ( $\overline{x_s}$ ) if 0.
  - For the output o: 1 clause  $(x_o)$ .
  - Convert clauses to length 3:
    - 4 variables:  $z_1, z_2, z_3, z_4$ , and 8 clauses for  $i \in \{1, 2\}$ :  $(\overline{z_i} \lor z_3 \lor z_4) \land (\overline{z_i} \lor \overline{z_3} \lor z_4) \land (\overline{z_i} \lor z_3 \lor \overline{z_4}) \land (\overline{z_i} \lor \overline{z_3} \lor \overline{z_4}).$

## 3SAT IS NP-COMPLETE

- $s_{\text{CSAT}}$  is a yes iff  $s_{3\text{SAT}}$  is a yes:
  - ⇒: If s<sub>CSAT</sub> is a yes, then the satisfying assignment to the circuit inputs can be used to calculate the value of each gate. By the reduction, these value will satisfy all the clauses of s<sub>3SAT</sub>.
  - ⇐: If s<sub>3SAT</sub> is a yes, then the assignment of the variables give the satisfying assignment of the circuit inputs, and the reduction guarantees that the assigned values for the nodes match the gate calculations.

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## 3SAT IS NP-COMPLETE

From our previous reductions

 $3\mathrm{SAT} \leq_p \mathrm{IS} \leq_p \mathrm{VC} \leq_p \mathrm{SC}$ 

and

 $3SAT \leq_p IS \leq_p SP$ 

and the fact that 3SAT is NP-Complete:

Corollary 7

The following problems are NP-Complete:

3SAT, IS, VC, SC, SP .

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Taxonomy

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# Sequencing Problems

### Travelling Salesperson Problem (TSP)

- A salesperson must visit *n* cities  $v_1, v_2, \ldots, v_n$ .
- Starting at some  $v_1$ , visit all cities and return to  $v_1$ .
- Distance function: d(·, ·) for all pairs of cities (not necessarily symmetric nor metric).
- Optimization: What is the shortest tour?

Taxonomy

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# Sequencing Problems

#### Travelling Salesperson Problem (TSP)

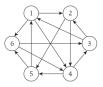
- A salesperson must visit *n* cities  $v_1, v_2, \dots, v_n$ .
- Starting at some  $v_1$ , visit all cities and return to  $v_1$ .
- Distance function: d(·, ·) for all pairs of cities (not necessarily symmetric nor metric).
- Decision: Is there a tour of length *D*?

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# SEQUENCING PROBLEMS

## Travelling Salesperson Problem (TSP)

- A salesperson must visit *n* cities  $v_1, v_2, \ldots, v_n$ .
- Starting at some  $v_1$ , visit all cities and return to  $v_1$ .
- Distance function: d(·,·) for all pairs of cities (not necessarily symmetric nor metric).



## Hamiltonian Cycle

- Graph analogue of TSP.
- <u>Hamiltonian cycle</u>: a tour of the nodes of *G* that visits each node once.
- Given a digraph *G*, does it contain a Hamiltonian cycle?

NP

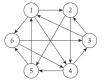
Taxonomy

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# SEQUENCING PROBLEMS

## Travelling Salesperson Problem (TSP)

- A salesperson must visit *n* cities  $v_1, v_2, \ldots, v_n$ .
- Starting at some *v*<sub>1</sub>, visit all cities and return to *v*<sub>1</sub>.
- Distance function: d(·, ·) for all pairs of cities (not necessarily symmetric nor metric).



Does this graph contain a Hamiltonian cycle?

## Hamiltonian Cycle

- Graph analogue of TSP.
- <u>Hamiltonian cycle</u>: a tour of the nodes of *G* that visits each node once.
- Given a digraph *G*, does it contain a Hamiltonian cycle?

Taxonomy

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# $3SAT \leq_p Hamiltonian$

#### Theorem 8

Hamiltonian Cycle is NP-complete.

- In NP: A certificate would be a sequence of vertices which can be verified in polynomial time.
- Choose an NP-complete problem: 3SAT.

NP

# $3SAT \leq_p Hamiltonian$

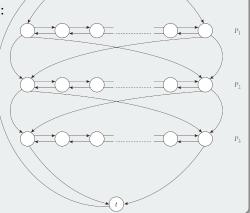
#### Theorem 8

Hamiltonian Cycle is NP-complete.

#### Proof.

• 3SAT  $\leq_p$  Hamiltonian:

•  $P_i$  (containing 3k + 2 nodes) for each  $X_i$ : left traversal for 1 and right traversal for 0.



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# $3SAT \leq_p Hamiltonian$

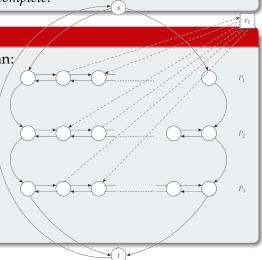
#### Theorem 8

Hamiltonian Cycle is NP-complete.

#### Proof.

**③** 3SAT  $\leq_p$  Hamiltonian;

*C<sub>i</sub>* for each clause *i*:
 Connect based on *x<sub>i</sub>* or *x<sub>i</sub>*.



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# $3SAT \leq_p Hamiltonian$

#### Theorem 8

Hamiltonian Cycle is NP-complete.

- $s_{3SAT}$  is a yes iff  $s_{\text{Hamiltonian}}$  is a yes:
  - $\Rightarrow$ : If  $s_{3SAT}$  is a yes, then each clause node can be visited from one of the paths corresponding to one of the variables when the path is traversed in the direction of the satisfying assignment.
  - $\Leftarrow$ : If  $s_{\text{Hamiltonian}}$  is a yes, then every clause node is visited, and the direction of each path traversal gives a value assignment for the corresponding variable in  $s_{3\text{SAT}}$ . The reduction guarantees that value assignment for a variable the path used to traverse the clause node will be the assignment of a variable that satisfies the corresponding clause.

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## TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

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## TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

#### Proof.

• In NP: Certificate that is a tour of the cities.

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## TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Which NP-complete problem?

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## TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- **2** Use Hamiltonian Cycle.
- Item Hamiltonian Cycle ≤<sub>p</sub> TSP:
   Exo: Try to come up with the reduction.

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# TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Use Hamiltonian Cycle.
- S Hamiltonian Cycle  $\leq_p$  TSP: Given a graph G = (V, E):

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# TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Use Hamiltonian Cycle.
- Hamiltonian Cycle  $\leq_p$  TSP: Given a graph G = (V, E):
  - For each *v*, make a city.

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# TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Use Hamiltonian Cycle.
- Solution Hamiltonian Cycle  $\leq_p$  TSP: Given a graph G = (V, E):
  - For each *v*, make a city.
  - For each edge  $(u, v) \in E$ , define d(u, v) = 1.

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# TRAVELLING SALESPERSON

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Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Use Hamiltonian Cycle.
- Hamiltonian Cycle  $\leq_p$  TSP: Given a graph G = (V, E):
  - For each *v*, make a city.
  - For each edge  $(u, v) \in E$ , define d(u, v) = 1.
  - For each pair  $(u, v) \notin E$ , define d(u, v) = 2.

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# TRAVELLING SALESPERSON

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  - Set the tour bound to be *n*.

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  - For each pair  $(u, v) \notin E$ , define d(u, v) = 2.
  - Set the tour bound to be *n*.
  - ⇒ With a Hamiltonian Cycle in *G*, the shortest tour will be length *n*.

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## TRAVELLING SALESPERSON

#### Theorem 9

Travelling Salesperson (TSP) is NP-complete.

- In NP: Certificate that is a tour of the cities.
- Use Hamiltonian Cycle.
- Solution Hamiltonian Cycle  $\leq_p$  TSP: Given a graph G = (V, E):
  - For each *v*, make a city.
  - For each edge  $(u, v) \in E$ , define d(u, v) = 1.
  - For each pair  $(u, v) \notin E$ , define d(u, v) = 2.
  - Set the tour bound to be *n*.
  - ← If the shortest tour is length *n*, then no *d*(*u*, *v*) = 2 is used, so only edges from the graph are used implying a Hamiltonian cycle in *G*.

Taxonomy

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# Exercise: Show that Hamiltonian Path is NP-complete

#### Hamiltonian Path

- A simple path in a digraph *G* that contains all nodes.
- Another sequencing problem.

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# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

Hamiltonian Path is NP-complete

- In NP: Certificate is a path in *G* which can be verified in polynomial time.
- **2** NP-complete problem: Hamiltonian Cycle.

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# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

Hamiltonian Path is NP-complete

## Proof.

• Hamiltonian Cycle  $\leq_p$  Hamiltonian Path: For G = (V, E) create G':

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# Exercise: Show that Hamiltonian Path is NP-complete

#### Theorem 10

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- Hamiltonian Cycle  $\leq_p$  Hamiltonian Path: For G = (V, E) create G':
  - Choose an arbitrary  $v \in V$ :  $V' = V \setminus \{v\} \cup \{v', v''\}$ .

# Exercise: Show that Hamiltonian Path is NP-complete

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- Hamiltonian Cycle  $\leq_p$  Hamiltonian Path: For G = (V, E) create G':
  - Choose an arbitrary  $v \in V$ :  $V' = V \setminus \{v\} \cup \{v', v''\}$ .
  - Initialize E' = E:
    - For each edge  $(v, w) \in E$ :  $E' \setminus \{(v, w)\} \cup \{(v', w)\}$ .
    - For each edge  $(u, v) \in E$ :  $E' \setminus \{(u, v)\} \cup \{(u, v'')\}$ .

# Exercise: Show that Hamiltonian Path is NP-complete

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  - Initialize E' = E:
    - For each edge  $(v, w) \in E$ :  $E' \setminus \{(v, w)\} \cup \{(v', w)\}$ .
    - For each edge  $(u, v) \in E$ :  $E' \setminus \{(u, v)\} \cup \{(u, v'')\}$ .
  - A path  $v' \rightarrow v''$  means Hamiltonian Cycle.

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## Partitioning Problems

## 3-D Matching

- Given 3 disjoint sets: *X*, *Y*, *Z* (each of size *n*).
- A set of  $m \ge n$  trebles  $T \subseteq X \times Y \times Z$ .
- Does there exist a set of *n* trebles from *T* so that each item is in exactly one of these trebles?

NP NP-complete

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# 3-D Matching is NP-Complete

#### Theorem 11

3-D Matching is NP-Complete.

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# 3-D Matching is NP-Complete

#### Theorem 11

3-D Matching is NP-Complete.

- In NP: Certificate is a set of trebles which can be verified in polynomial time.
- Which NP-complete problem?

NP NP-complete

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# 3-D Matching is NP-Complete

#### Theorem 11

3-D Matching is NP-Complete.

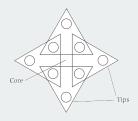
- In NP: Certificate is a set of trebles which can be verified in polynomial time.
- Use 3SAT.

# 3-D MATCHING IS NP-COMPLETE

#### Theorem 11

3-D Matching is NP-Complete.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - Variable *x<sub>i</sub>* gadget:
    - Core:  $A_i = \{a_1^i, \dots, a_{2k}^i\}.$
    - Tips:  $B_i = \{b_1^i, \dots, b_{2k}^i\}.$
    - $t_j^i = (a_j^i, a_{j+1}^i, b_j^i)$  for  $j = 1, 2, \dots, 2k$  (add mod 2k).



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# 3-D MATCHING IS NP-COMPLETE

### Theorem 11

3-D Matching is NP-Complete.

#### Proof.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - Clause *C<sub>j</sub>* gadget:
    - Add  $P_j = \{p_j, p'_j\}$  with trebles:  $(p_j, p'_j, b^{i_{j-1}}_{2j-1})$  if  $x_i$  and  $(p_j, p'_j, b^{i_{j}}_{2j})$ if  $\overline{x_i}$ .

Variable 2

leaves the corresponding tip free.

# 3-D MATCHING IS NP-COMPLETE

### Theorem 11

3-D Matching is NP-Complete.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - Counting cores: covered by even/odd choice.

# 3-D MATCHING IS NP-COMPLETE

### Theorem 11

3-D Matching is NP-Complete.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - Counting cores: covered by even/odd choice.
  - Counting tips: *n*2*k* 
    - Even/odd tips cover *nk*.
    - Clauses cover k.
    - (n-1)k uncovered.

# 3-D MATCHING IS NP-COMPLETE

### Theorem 11

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    - (n-1)k uncovered.
  - (n-1)k clean-up gadgets:
    - $Q_i = \{q_i, q'_i\}$  with treble  $(q_i, q'_i, b)$  for every tip *b*.

# 3-D MATCHING IS NP-COMPLETE

### Theorem 11

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### Proof.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
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  - (*n* 1)*k* clean-up gadgets:
    - $Q_i = \{q_i, q'_i\}$  with treble  $(q_i, q'_i, b)$  for every tip *b*.
  - What are the 3 sets?

 $X = \{a^i_{j \text{ even}}\} \cup \{p_j\} \cup \{q_i\}, Y = \{a^i_{j \text{ odd}}\} \cup \{p'_j\} \cup \{q'_i\}, Z = \{b^i_j\}.$ 

# 3-D Matching is NP-Complete

#### Theorem 11

3-D Matching is NP-Complete.

- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - ⇒ For a yes 3SAT, there is a matching that takes the even/odd tip trebles, leaving at least one tip as part of each clause gadget treble. The remaining unmatched tips are match to a clean-up gadget.

# 3-D Matching is NP-Complete

### Theorem 11

3-D Matching is NP-Complete.

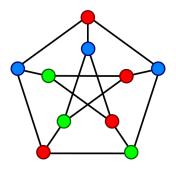
- $3SAT \leq_p 3$ -D Matching: Consider an arbitrary 3SAT:
  - ⇒ For a yes 3SAT, there is a matching that takes the even/odd tip trebles, leaving at least one tip as part of each clause gadget treble. The remaining unmatched tips are match to a clean-up gadget.
  - ← A yes for 3-D Matching from the reduction means that each clause gadget is part of a selected treble, each variable gadget has selected the odd or even tips, and the remaining tips are matched to a clean-up gadget. Each clause will be satisfied by the tip matched by the clause gadget. The even/odd selection for each variable guarantees all variables are assigned 1 or 0.

NP-comp

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### Graph Colouring

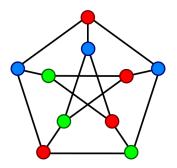


#### Problem

Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

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### GRAPH COLOURING



#### Problem

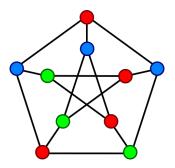
Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

### *k*-Colour

• Colouring of the nodes of a graph such that no adjacent nodes have the same colour, using at most *k* colours.

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### Graph Colouring



#### Problem

Given a graph *G* and a bound *k*, does *G* have a *k*-colouring?

### k-Colour

- Colouring of the nodes of a graph such that no adjacent nodes have the same colour, using at most *k* colours.
- Labelling (partitioning) function  $f : V \rightarrow \{1, ..., k\}$  such that, for every  $(u, v) \in E$ ,  $f(u) \neq f(v)$ .

NP NP-complete

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## 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

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# 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

- In NP: Certificate is a colouring of the nodes which can be verified in polynomial time.
- Which NP-complete problem?

NP

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## 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

- In NP: Certificate is a colouring of the nodes which can be verified in polynomial time.
- NP-complete problem: 3SAT.

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# 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

#### Proof.

**③** 3SAT  $\leq_p$  3 Colouring:

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# 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

- **3**SAT  $\leq_p$  3 Colouring:
  - For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .

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# 3-Colouring is NP-Complete

#### Theorem 12

3-Colouring is NP-Complete.

#### Proof.

**3**SAT  $\leq_p$  3 Colouring:

- For each literal: Nodes  $v_i$  and  $\overline{v_i}$ .
- Nodes *T* (true), *F* (false), and *B* (base).

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- Nodes *T* (true), *F* (false), and *B* (base).
- Edges:  $(v_i, \overline{v_i}), (v_i, B), (\overline{v_i}, B)$ .

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**3**SAT  $\leq_p$  3 Colouring:



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- Nodes *T* (true), *F* (false), and *B* (base).
- Edges:  $(v_i, \overline{v_i}), (v_i, B), (\overline{v_i}, B)$ .
- Edges: (T, F), (F, B), (T, B).

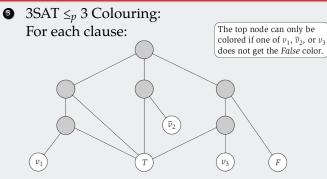
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## 3-Colouring is NP-Complete

### Theorem 12

3-Colouring is NP-Complete.



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### Numerical Problems

### Subset Sum Problem

Given a set of *n* natural numbers  $\{w_1, \ldots, w_n\}$  and a target *W*, is there a subset of the numbers that add up to *W*?

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### NUMERICAL PROBLEMS

### Subset Sum Problem

Given a set of *n* natural numbers  $\{w_1, ..., w_n\}$  and a target *W*, is there a subset of the numbers that add up to *W*?

### Dynamic Programming Approach

- We saw an O(nW) algorithm.
- Pseudo-polynomial: *W* is unbounded, e.g., 2<sup>*n*</sup>.

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### Subset Sum is NP-Complete

#### Theorem 13

Subset Sum is NP-Complete.

# SUBSET SUM IS NP-COMPLETE

#### Theorem 13

Subset Sum is NP-Complete.

- In NP: Certificate is a subset of the numbers which can be verified in polynomial time.
- Which NP-complete problem?

# SUBSET SUM IS NP-COMPLETE

#### Theorem 13

Subset Sum is NP-Complete.

- In NP: Certificate is a subset of the numbers which can be verified in polynomial time.
- NP-complete problem: 3-D Matching.

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## SUBSET SUM IS NP-COMPLETE

#### Theorem 13

Subset Sum is NP-Complete.

### Proof.

**③** 3-D Matching  $\leq_p$  Subset Sum: Exercise: Try it, but tough.

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# SUBSET SUM IS NP-COMPLETE

#### Theorem 13

Subset Sum is NP-Complete.

- **③** 3-D Matching  $\leq_p$  Subset Sum:
  - 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.

# SUBSET SUM IS NP-COMPLETE

#### Theorem 13

Subset Sum is NP-Complete.

- **③** 3-D Matching  $\leq_p$  Subset Sum:
  - 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
  - For each treble (i, j, k) from  $X \times Y \times Z$  construct a  $w_t$ :

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#### Theorem 13

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    - A digits with 1 at i, n + j, and 2n + k.

# SUBSET SUM IS NP-COMPLETE

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Subset Sum is NP-Complete.

- **3**-D Matching  $\leq_p$  Subset Sum:
  - 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
  - For each treble (i, j, k) from  $X \times Y \times Z$  construct a  $w_t$ :
    - A digits with 1 at *i*, *n* + *j*, and 2*n* + *k*.
       For base *d*, w<sub>t</sub> = d<sup>i-1</sup> + d<sup>n+j-1</sup> + d<sup>2n+k-1</sup>.

# SUBSET SUM IS NP-COMPLETE

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Subset Sum is NP-Complete.

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  - 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
  - For each treble (i, j, k) from  $X \times Y \times Z$  construct a  $w_t$ :
    - A digits with 1 at *i*, *n* + *j*, and 2*n* + *k*.
       For base *d*, w<sub>i</sub> = d<sup>i-1</sup> + d<sup>n+j-1</sup> + d<sup>2n+k-1</sup>.

    - Set base d = m + 1 to avoid addition carry overs.

# SUBSET SUM IS NP-COMPLETE

#### Theorem 13

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  - 3-D Matching: Subsets can be viewed as length 3*n* bit vectors with a 1 indicating that item is in the set.
  - For each treble (i, j, k) from  $X \times Y \times Z$  construct a  $w_t$ :
    - A digits with 1 at *i*, *n* + *j*, and 2*n* + *k*.
       For base *d*, *w*<sub>t</sub> = d<sup>i-1</sup> + d<sup>n+j-1</sup> + d<sup>2n+k-1</sup>.

    - Set base d = m + 1 to avoid addition carry overs.
  - Set  $W = \sum_{0}^{3n-1} (m+1)^{i}$  which corresponds to have each item exactly once.

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# Constraint Satisfaction Problems

### Not All Equal 4SAT (NAE 4SAT)

Given a 4SAT formula, is there an assignment to the literals such that every clause contains at least one true term and at least one false term.

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# NAE 4SAT IS NP-COMPLETE

#### Theorem 14

NAE 4SAT is NP-Complete.

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NAE 4SAT is NP-Complete.

# Proof. In NP:

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# NAE 4SAT IS NP-COMPLETE

#### Theorem 14

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- In NP: Certificate is an assignment of values to the literals which can be verified in polynomial time.
- 2

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# NAE 4SAT IS NP-COMPLETE

#### Theorem 14

NAE 4SAT is NP-Complete.

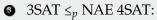
- In NP: Certificate is an assignment of values to the literals which can be verified in polynomial time.
- In NP-complete problem: 3SAT.

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# NAE 4SAT IS NP-COMPLETE

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# NAE 4SAT IS NP-COMPLETE

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- **3**SAT  $\leq_p$  NAE 4SAT:
  - Add a literal v to every 3SAT clause of  $\Phi$  to create a NEA 4SAT formula  $\Phi'$ .

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Reduction correctness:

•  $\Rightarrow$ : If 3SAT  $\Phi$  is true,  $\exists$  an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set v = 0 and  $\Phi'$  is satisfied.

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#### Proof.

- **3**SAT  $\leq_p$  NAE 4SAT:
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- $\Rightarrow$ : If 3SAT  $\Phi$  is true,  $\exists$  an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set v = 0 and  $\Phi'$  is satisfied.
- $\Leftarrow$ : If NAE 4SAT is true:

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- $\Leftarrow$ : If NAE 4SAT is true:
  - Case 1: v = 0. Each clause in Φ' has at least 1 term that is not v set to true ⇒ Φ is satisfied.

# NAE 4SAT IS NP-COMPLETE

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- $\Rightarrow$ : If 3SAT  $\Phi$  is true,  $\exists$  an assignment where every clause in  $\Phi$  has  $\geq 1$  true value. Set v = 0 and  $\Phi'$  is satisfied.
- $\Leftarrow$ : If NAE 4SAT is true:
  - Case 1: v = 0. Each clause in  $\Phi'$  has at least 1 term that is not v set to true  $\implies \Phi$  is satisfied.
  - Case 2: v = 1. Each clause in Φ' has at least 1 term that is not v set to false ⇒ Φ is satisfied by the complement of the assignment that satisfies Φ'.

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# TAXONOMY OF HARD PROBLEMS

## Packing Problems

- Independent Set
- Set Packing
- Clique (in discussion)

#### **Covering Problems**

- Vertex Cover
- Set Cover

## Sequencing Problems

- TSP
- Hamiltonian Cycle
- Hamiltonian Path

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# TAXONOMY OF HARD PROBLEMS

#### **Partitioning Problems**

- 3-D Matching
- Graph Colouring

#### Numerical Problems

- Subset Sum
- Knapsack

#### **Constraint Satisfaction Problems**

- 3SAT
- CSAT
- NAE 4SAT

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NP

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# Asymmetry of NP

#### Efficient Certifier Asymmetry

Given an instance *s* of problem *X*:

- For any t, B(s, t) = yes implies yes-instance.
- For all t, B(s, t) = no implies no-instance.

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# Asymmetry of NP

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#### **Complimentary Problem**

For every problem *X*, there is a complementary problem  $\overline{X}$ :

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#### **Complimentary Problem**

For every problem *X*, there is a complementary problem  $\overline{X}$ :

- For all input  $s, s \in X$  iff  $s \notin \overline{X}$ .
- Note that, if  $X \in P$ , then  $\overline{X} \in P$ .



Complexity Class coNP

A problem  $X \in \text{coNP}$  iff  $\overline{X} \in \text{NP}$ .



#### Complexity Class coNP

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#### **Open** Question

Does NP = coNP?

NP



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#### Theorem 15

*If* NP  $\neq$  coNP, *then* P  $\neq$  NP.

NP

# coNP

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Does NP = coNP?

Theorem 15

*If* NP  $\neq$  coNP, *then* P  $\neq$  NP.

#### Proof.

Contra-positive: Prove it!

# coNP

## Complexity Class coNP

A problem  $X \in \text{coNP}$  iff  $\overline{X} \in \text{NP}$ .

**Open Question** 

Does NP = coNP?

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#### Proof.

Contra-positive: Assume P = NP:

•  $X \in NP \rightarrow X \in P \rightarrow \overline{X} \in P \rightarrow \overline{X} \in NP \rightarrow X \in coNP$ .

# coNP

## Complexity Class coNP

A problem  $X \in \text{coNP}$  iff  $\overline{X} \in \text{NP}$ .

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*If* NP  $\neq$  coNP, *then* P  $\neq$  NP.

#### Proof.

Contra-positive: Assume P = NP:

- $X \in NP \to X \in P \to \overline{X} \in P \to \overline{X} \in NP \to X \in coNP$ .
- $X \in \text{coNP} \rightarrow \overline{X} \in \text{NP} \rightarrow \overline{X} \in \text{P} \rightarrow X \in \text{P} \rightarrow X \in \text{NP}.$



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A problem  $X \in \text{coNP}$  iff  $\overline{X} \in \text{NP}$ .

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Does NP = coNP?

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*If* NP  $\neq$  coNP, *then* P  $\neq$  NP.

#### Open Question

Does  $P = NP \cap coNP$ ?

coNP PSPACE

# PSPACE

coNP PSPACE

# Beyond Time

#### Complexity Class PSPACE

Set of all problems that can be solved using polynomial space.

coNP PSPACE

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Theorem 16

 $P \subseteq PSPACE$ 

coNP PSPACE

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Theorem 16

 $P \subseteq PSPACE$ 

Theorem 17

 $NP \subseteq PSPACE$ 

coNP PSPACE

# Beyond Time

### Complexity Class PSPACE

Set of all problems that can be solved using polynomial space.

Theorem 16

 $P \subseteq PSPACE$ 

Theorem 17

 $NP \subseteq PSPACE$ 

- For 3SAT, a bit vector can encode an assignment.
- We can try all bit vectors with one *n*-length vector in memory:
  - Start with 0 until 2<sup>*n*</sup> 1, adding 1 at each iteration.

coNP PSPACE

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Theorem 16

 $P \subseteq PSPACE$ 

Theorem 17

 $NP \subseteq PSPACE$ 

- For 3SAT, a bit vector can encode an assignment.
- We can try all bit vectors with one *n*-length vector in memory:
  - Start with 0 until 2<sup>*n*</sup> 1, adding 1 at each iteration.
- Since 3SAT  $\in$  PSPACE and is NP-complete, for any  $Y \in$  NP,  $Y \leq_p$  3SAT and solve in PSPACE.

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# PROTOTYPICAL PSPACE PROBLEM

Let  $\Phi(x_1, ..., x_n)$  be a conjunction of k disjunction of n variables (like SAT).

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#### Quantified SAT

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- Contingency planning.

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#### Theorem 18

QSAT is PSPACE-complete.

# Appendix

# References

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