# Introduction to Learning Theory Part 1

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#### Goals for the lecture

you should understand the following concepts

- error decomposition
- bias-variance tradeoff
- PAC learning framework

# Error Decomposition



# How to analyze the generalization?



- Key quantity we care in machine learning: the error on the future data points (i.e., the expected error on the whole distribution)
- Divide the analysis of the expected error into steps:
  - What if full information (i.e., infinite data) and full computational power (i.e., can do optimization optimally)?
  - What if finite data but full computational power?
  - What if finite data and finite computational power?
- Example: error decomposition for prediction in supervised learning

Bottou, Léon, and Olivier Bousquet. "The tradeoffs of large scale learning." *Advances in neural information processing systems*. 2008.



Hypothesis class *H* 



- *h*\*: the optimal function (Bayes classifier)
- *h<sub>opt</sub>*: the optimal hypothesis on the data distribution
- $\hat{h}_{opt}$ : the optimal hypothesis on the training data
- $\hat{h}$ : the hypothesis found by the learning algorithm



Hypothesis class H

 $err(\hat{h}) - err(h^*)$  $= err(h_{opt}) - err(h^*)$  $+ err(\hat{h}_{opt}) - err(h_{opt})$  $+ err(\hat{h}) - err(\hat{h}_{opt})$ 





"A fundamental theorem of machine learning"



- approximation error: due to problem modeling (the choice of hypothesis class)
- estimation error: due to finite data
- optimization error: due to imperfect optimization

$$err(\hat{h}) - err(h^*)$$

- $= err(h_{opt}) err(h^*)$
- $+ err(\hat{h}_{opt}) err(h_{opt})$
- $+ err(\hat{h}) err(\hat{h}_{opt})$

#### More on estimation error





$$= err(\hat{h}_{opt}) - \hat{err} (\hat{h}_{opt})$$

$$+ \hat{err} (\hat{h}_{opt}) - \frac{err(h_{opt})}{2}$$

$$\leq err(\hat{h}_{opt}) - \hat{err}(\hat{h}_{opt})$$

$$+ \widehat{err}(h_{opt}) - err(h_{opt})$$

$$\leq 2 \sup_{h \in H} |err(h) - \widehat{err}(h)|$$

#### Another (simpler) decomposition



$$err(\hat{h}) = \widehat{err}(\hat{h}) + \left[err(\hat{h}) - \widehat{err}(\hat{h})\right]$$
  
Generalization gap  
$$\leq \widehat{err}(\hat{h}) + \sup_{h \in H} \left|err(h) - \widehat{err}(h)\right|$$

- The training error  $\widehat{err}(\hat{h})$  is what we can compute
- Need to control the generalization gap

# Bias-Variance Tradeoff



# Defining bias and variance

- consider the task of learning a regression model f(x; D)given a training set  $D = \{(x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)})\}$
- a natural measure of the error of f is

$$E[(y - f(\mathbf{x}; D))^2 | D]$$

where the expectation is taken with respect to the real-world distribution of instances

 indicates the dependency of model on D





#### Defining bias and variance

- $\ensuremath{\bullet}$  further consider a fixed x
- this can be rewritten as:

$$E[(y - f(\mathbf{x}; D))^{2} | \mathbf{x}, D] = E[(y - E[y | \mathbf{x}])^{2} | \mathbf{x}, D] + (f(\mathbf{x}; D) - E[y | \mathbf{x}])^{2}$$
  
error of f as a predictor of y  
$$\frac{\text{noise: variance of } y \text{ given } \mathbf{x};}{\text{doesn't depend on } D \text{ or } f}$$



# Defining bias and variance

• now consider the expectation (over different data sets *D*) for the second term

$$E_{D}\left[\left(f(\boldsymbol{x}; D) - E[\boldsymbol{y} | \boldsymbol{x}]\right)^{2}\right] = \left(E_{D}\left[f(\boldsymbol{x}; D)\right] - E[\boldsymbol{y} | \boldsymbol{x}]\right)^{2} \quad \text{bias} + E_{D}\left[\left(f(\boldsymbol{x}; D) - E_{D}\left[f(\boldsymbol{x}; D)\right]\right)^{2}\right] \quad \text{variance}$$

- bias: if on average f(x; D) differs from E [y | x] then f(x; D) is a biased estimator of E [y | x]
- variance: *f*(*x*; *D*) may be sensitive to *D* and vary a lot from its expected value

# Bias/variance for polynomial interpolation

- the 1<sup>st</sup> order polynomial has high bias, low variance
- 50<sup>th</sup> order polynomial has low bias, high variance
- 4<sup>th</sup> order polynomial represents a good trade-off



#### Bias/variance trade-off for k-NN regression

 consider using k-NN regression to learn a model of this surface in a 2-dimensional feature space



# Bias/variance trade-off for k-NN regressio

bias for 1-NN

variance for 1-NN

bias for 10-NN

variance for 10-NN



darker pixels correspond to higher values

#### Bias/variance trade-off



 consider k-NN applied to digit recognition







#### **Bias/variance discussion**

- predictive error has two controllable components
  - expressive/flexible learners reduce *bias*, but increase *variance*
- for many learners we can trade-off these two components (e.g. via our selection of k in k-NN)
- the optimal point in this trade-off depends on the particular problem domain and training set size
- this is not necessarily a strict trade-off; e.g. with ensembles we can often reduce bias and/or variance without increasing the other term

#### **Bias/variance discussion**



the bias/variance analysis

- helps explain why simple learners can outperform more complex ones
- helps understand and avoid overfitting

# PAC Learning Theory



# PAC learning



- Overfitting happens because training error is a poor estimate of generalization error
  - → Can we infer something about generalization error from training error?
- Overfitting happens when the learner doesn't see enough training instances

 $\rightarrow$  Can we estimate how many instances are enough?

#### Learning setting





- set of instances X
- set of hypotheses (models) H
- set of possible target concepts *C*
- unknown probability distribution  $\mathcal{D}$  over instances

#### Learning setting

- learner is given a set D of training instances < x, c(x) > for some target concept c in C
  - each instance x is drawn from distribution  $\mathcal{D}$
  - class label c(x) is provided for each x
- learner outputs hypothesis *h* modeling *c*

# True error of a hypothesis



the *true error* of hypothesis *h* refers to how often *h* is wrong on future instances drawn from  $\mathcal{D}$ 

$$error_{\mathcal{D}}(h) \equiv P_{x \in \mathcal{D}}[c(\mathbf{x}) \neq h(\mathbf{x})]$$



### Training error of a hypothesis



the *training error* of hypothesis h refers to how often h is wrong on instances in the training set D

$$error_{D}(h) \equiv P_{x \in D}[c(x) \neq h(x)] = \frac{\sum_{x \in D} \delta(c(x) \neq h(x))}{|D|}$$

#### Can we bound $error_{\mathcal{D}}(h)$ in terms of $error_{\mathcal{D}}(h)$ ?

#### What's successful learning?





To say that our learner *L* has learned a concept, should we require  $error_{\mathcal{D}}(h) = 0$ ?

this is not realistic:

- unless we've seen every possible instance, there may be multiple hypotheses that are consistent with the training set
- there is some chance our training sample will be unrepresentative

# Probably approximately correct learning?





Instead, we'll require that

- the error of a learned hypothesis h is bounded by some constant  $\varepsilon$
- the probability of the learner failing to learn an accurate hypothesis is bounded by a constant  $\delta$

#### Probably Approximately Correct (PAC) ( learning [Valiant, CACM 1984]

- Consider a class *C* of possible target concepts defined over a set of instances  $\mathcal{X}$  of length *n*, and a learner *L* using hypothesis space *H*
- *C* is PAC learnable by *L* using *H* if, for all

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c \in C
distributions \mathcal{D} over \mathcal{X}
\varepsilon such that 0 < \varepsilon < 0.5
\delta such that 0 < \delta < 0.5
```

• learner *L* will, with probability at least  $(1-\delta)$ , output a hypothesis  $h \in H$  such that  $error_{\mathcal{D}}(h) \leq \varepsilon$  in time that is polynomial in

```
\frac{1/\varepsilon}{1/\delta}
n
size(c)
```

# THANK YOU



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