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## Yusen Liu

Email: liu797@wisc.edu; Mobile Phone: (+1)6089603167  
<https://pages.cs.wisc.edu/~yusen/>

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### EDUCATION

#### University of Wisconsin-Madison, WI, USA

09/2023 – Present

*PhD, Computer Science*

- Overall GPA: 4.0/4.0
- Core Courses: SmartNIC systems (A), currently taking: CS564 Intro to Database, CS760 Machine Learning, CS839 Foundation Models

#### University of California-Davis, CA, USA

09/2021 – 06/2023

*Master of Science in Computer Science*

- Overall GPA: 4.0/4.0
- Core Courses: Computer Engineering, Operating Systems, Computer Architecture, Modern Parallel Computing, Advanced Algorithms

#### University of Wisconsin-Madison, WI, USA

09/2018 – 07/2021

*Bachelor of Science, Computer Science, Mathematics*

*Graduated with Distinction in Computer Science*

- Overall GPA: 3.85/4.0
- Core Courses: Intro to Operating Systems (A), Intro to Programming Languages and Compiler (A), Intro to Computer Networks (A), Intro to Algorithms (A), Intro to Bioinformatics (A), Applied Cryptography (A), Advanced Topics in DBMS (AB), Intro to AI (AB), Intro to the Theory of Computation (AB)

#### Wuhan University, Wuhan, China

09/2015 – 06/2018

*Department of Software Engineering*

- Overall GPA: 3.4/4.0

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### RESEARCH EXPERIENCE

#### Designing an Efficient Interface for Near-Memory Accelerators

03/2021-Present

Advisors: Michael Swift, Jason Lowe-Power  
Supported by SRC

- Implemented a shared-queue PCIe device driver for users enqueueing tasks to the accelerator.
- Simulated the accelerator in QEMU for testing the correctness of the interface.
- Simulated ENQCMD instruction in RISC-V using gem5.
- Implemented a ENQCMD-based PCIe device driver as the interface that leverages De-Virtualized Memory.
- Simulated the database accelerator with IOMMU, supporting streaming processing including selection, projection and aggregation kernels in gem5 for statistics of performance.
- Wrote user-level microbenchmark, StarSchema Benchmark and TATP benchmark for evaluating the performance of the interface.

#### Proposal for Cilk Implementation in single-GPU Environment

11/12/2022-11/30/2022

- Identified the differences in terms of how CPU and GPU manage the function-call stack as well as the registers exposing to programmers.
- Proposed a software solution to implement Cilk-GPU runtime that guarantees serial execution, work-stealing and task-dependencies.
- The actual implementation is required to evaluate the performance.
- The first solution that not only does work-stealing but also preserves task dependencies, introducing minimum overhead to each worker's private function-call stack, which was not achieved by any previous work.

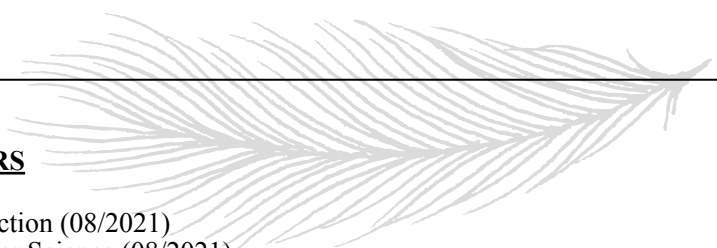
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### PUBLICATIONS & POSTERS

Poster: "Efficient interfaces to Near Memory Accelerators" Yusen Liu, Michael Swift.  
CRISP Annual Review, 11/2021.

Poster: "Efficient interfaces to Near Memory Accelerators" Yusen Liu, Michael Swift.  
Wisconsin Computer Architecture Affiliates, 10/2021.

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## **AWARDS & HONORS**

Graduated with Distinction (08/2021)  
Distinction in Computer Science (08/2021)  
Dean's List (12/2020, 05/2021)

## **SKILLS & EXPERIENCES**

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*Codebases:* Linux kernel, Linux device drivers, gem5, QEMU  
*Programming Languages:* C/C++, Java, Python  
*Language:* Mandarin (native), English (Fluent)