

# CS540 Introduction to Artificial Intelligence

## Lecture 20

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Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles Dyer

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# Guess Average Game

## Motivation

M12Q9?

- Write down an integer between 0 and 100 that is the closest to two thirds ( $\frac{2}{3}$ ) of the average of everyone's (including yours) integers.

Simultaneous move game.

IESDS

0 ... 65 66 ~~67~~ ... 100

0 ... 44 ~~45~~ ... 66

0 ... 30 ~~31~~ ... 44

$\{0, 1\}^i \rightarrow$  rationalizable actions.

impossible to be best response.

# Rationalizability

## Motivation

- An action is 1-rationalizable if it is the best response to some action.
- An action is 2-rationalizable if it is the best response to some 1-rationalizable action.
- An action is 3-rationalizable if it is the best response to some 2-rationalizable action.
- An action is rationalizable if it is ∞-rationalizable.

# Best Response

## Definition

- An action is a best response if it is optimal for the player given the opponents' actions.

$$br_{MAX}(s_{MIN}) = \arg \max_{s \in S_{MAX}} c(s, s_{MIN})$$

$$br_{MIN}(s_{MAX}) = \arg \min_{s \in S_{MIN}} c(s_{MAX}, s)$$

→ payoff / value

→ min other player's value

# Strictly Dominated and Dominant Strategy

## Definition

- An action  $s_i$  strictly dominates another  $s_{i'}$  if it leads to a better state no matter what the opponents' actions are.

$$s_i \succ_{MAX} s_{i'} \text{ if } c(s_i, s) > c(s_{i'}, s) \quad \forall s \in S_{MIN}$$

$$s_i \succ_{MIN} s_{i'} \text{ if } c(s, s_i) < c(s, s_{i'}) \quad \forall s \in S_{MAX}$$

*for all*

- The action  $s_{i'}$  is called strictly dominated.
- An action that strictly dominates all other actions is called strictly dominant.

# Nash Equilibrium

## Definition

- A Nash equilibrium is a state in which all actions are best responses.

# Dominated Strategy Example 1

Quiz

- Fall 2005 Final Q6
- Both players are MAX players. What are the dominated strategies for the ROW player? Choose E if none of the strategies are dominated.

IE SDS  
only pair of rationalizable actions.

after A, C eliminated  
 $B > A, C$   
Row  
after D is eliminated  
 $B > C$

-	A	B	C
A	(2, 4)	(3, 7)	(4, 5)
B	(1, 2)	(5, 4)	(2, 3)
C	(4, 1)	(2, 8)	(3, 3)
D	(3, 6)	(4, 0)	(1, 9)

for col  
no matter what row is playing  
 $A < C$

↑ ↑  
Row Col

$\forall \text{ col } \Rightarrow \text{row } D < B$

# Dominated Strategy Example 2

## Quiz

- Fall 2005 Final Q6
- Both players are MAX players. What are the dominated strategies for the COLUMN player? Choose E if none of the strategies are dominated.

Nash Equilibrium

—	A	B	C
A	(2, 4)	(3, 7)	(4, 5)
B	(1, 2)	(5, 4)	(2, 3)
C	(4, 1)	(2, 8)	(5, 3)
D	(3, 6)	(4, 0)	(1, 9)

NE

(B, B)

mutual best response

$br_{col}(D) = C$

$br_{row}(C) = C \neq D$

$\Rightarrow$  Nash equilibrium



# Nash Equilibrium Example 1

Quiz

Q7

$NE \subseteq$  rationalizable actions

Subset of

IESDS ←

- Find the value of the Nash equilibrium of the following zero-sum game.

MIN

—	I	II	III
I	-4	-7	-3
II	9	1	7
III	-6	-1	5

MAX

- A: -7 , B: 9 , C: -3 , D: 1, E: -4

9 1 7 → min max

max min

# Nash Equilibrium Example 2

## Quiz

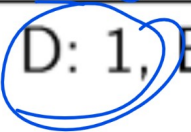
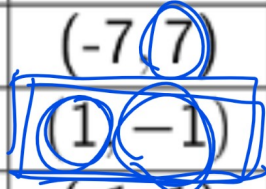
Q7

- Find the value (of MAX player) of the Nash equilibrium of the following zero-sum game.

-	I	II	III
I	(-4, 4)	(-7, 7)	(-3, 3)
II	(9, -9)	(1, -1)	(7, -7)
III	(-6, 6)	(-1, 1)	(5, -5)

- A: -7 , B: 9 , C: -3 , D: 1, E: -4

col max  
OR min  
col's value  
row's value.



pure  
I, II, III  
against mixed

$p$   
 $1-p$   
 $0$

$1-p-q$   
 $0$   
 $r$   
 $1-p$

payoff from  
 $I = II = III$   
system  
of 2 eq  
||  
1 eq.

# Public Good Game

## Discussion

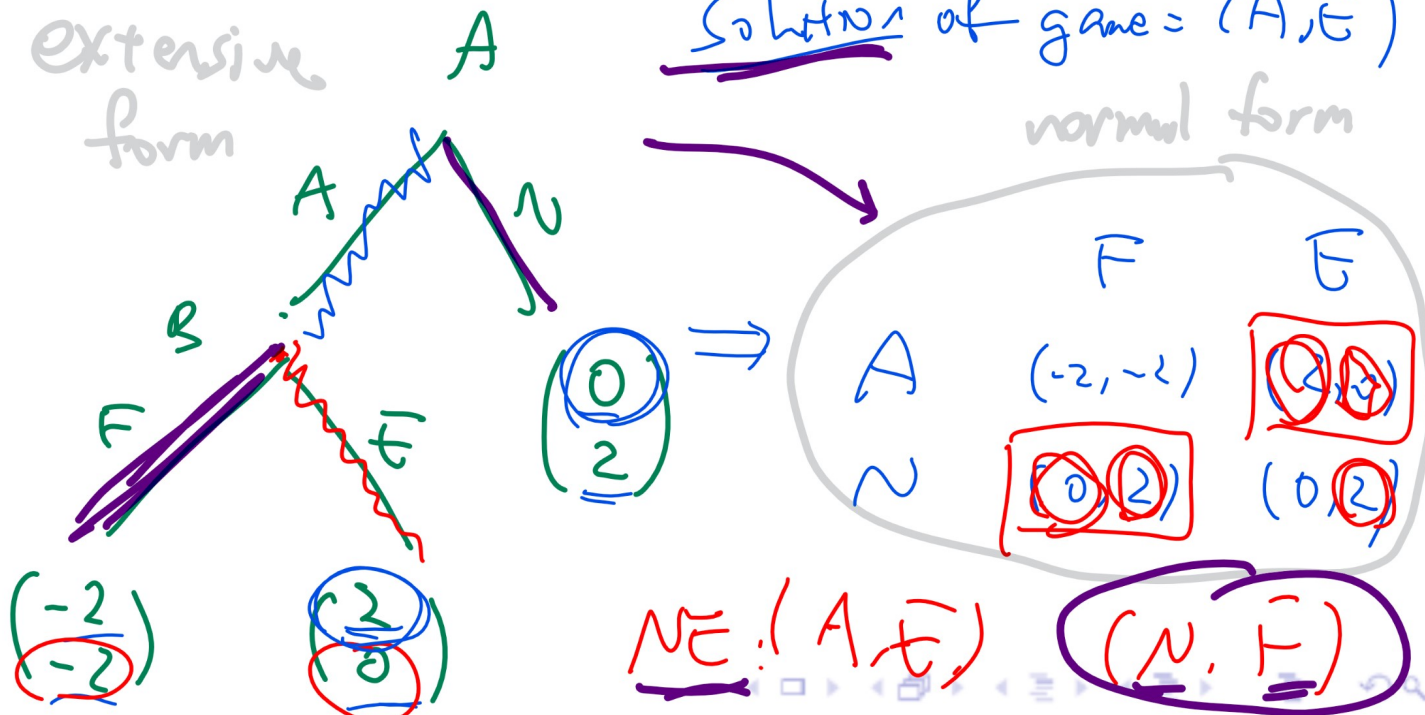
- You received one free point for this question and you have two choices.
- A: Donate the point.
- B: Keep the point.
- Your final grade is the points you keep plus twice the average donation.

# Non-credible Threat Example 1

## Quiz

- Country A can choose to Attack or Not attack country B. If country A chooses to Attack, country B can choose to Fight back or Escape. The costs are the largest for both countries if they fight, but otherwise, A prefers attacking (and B escaping) and B prefers A not attacking. What are the Nash equilibria?

- A: (A, F)
- B: (A, E)
- C: (N, F)
- D: (N, E)
- E: (N)



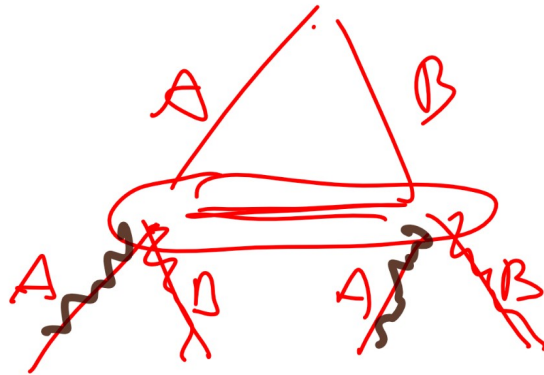
# Non-credible Threat Example 1 Derivation

Simultaneous  
move

extensive form

Quiz

normal form



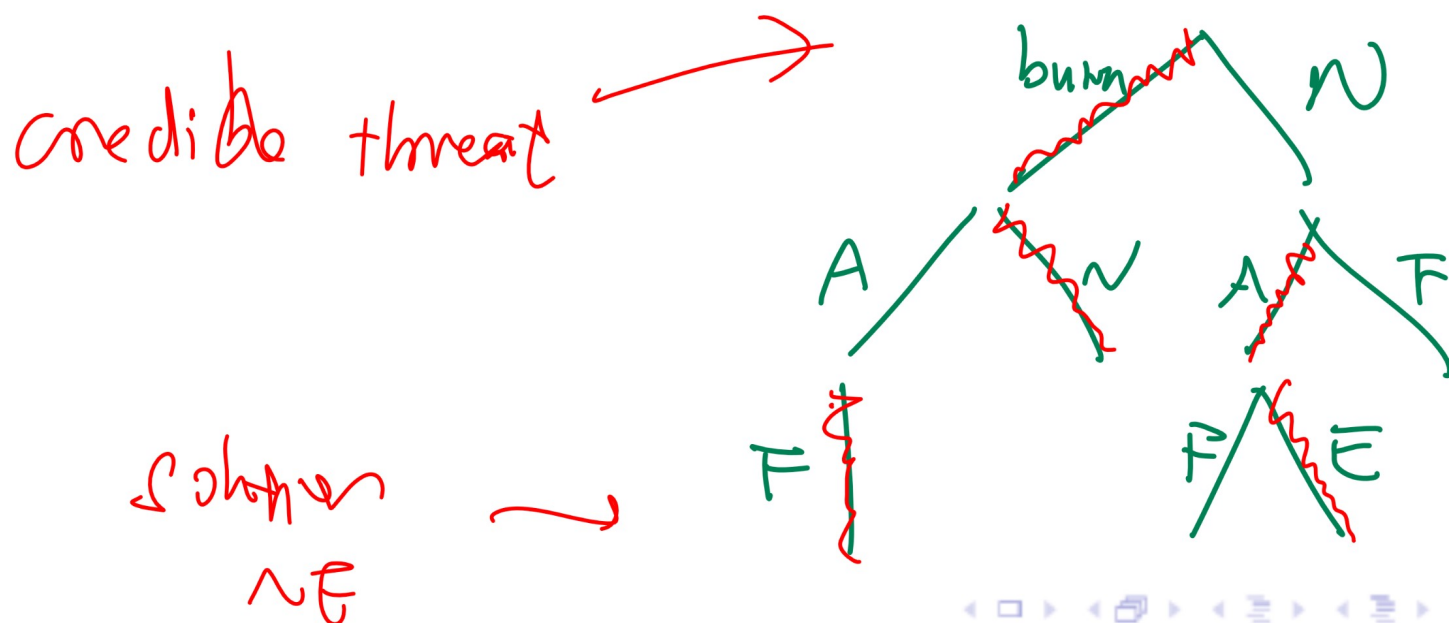
A  
B

A      B

# Non-credible Threat Example 2

## Quiz

- What if country B can burn the bridge at the beginning of the game so that it cannot choose to escape?



# Mixed Strategy Nash Equilibrium

## Definition

- A mixed strategy is a strategy in which a player randomizes between multiple actions.
- A pure strategy is a strategy in which all actions are played with probabilities either 0 or 1.
- A mixed strategy Nash equilibrium is a Nash equilibrium for the game in which mixed strategies are allowed.

# Battle of the Sexes Example

## Discussion

- Battle of the Sexes (BoS, also called Bach or Stravinsky) is a game that models coordination in which two players have different preferences in which alternative to coordinate on.

—	Bach	Stravinsky
<u>Bach</u>	A (x, y)	B (0, 0)
<u>Stravinsky</u>	C (0, 0)	D (y, x)

*Handwritten notes:* "Juliet" above the table, "Romeo" to the left of the table, and red arrows pointing from the text to the corresponding rows and columns in the table.



# Battle of the Sexes Example 1

## Quiz

- Find all Nash equilibria of the following game.

—	I	II
I	A (3, 5)	B (0, 0)
II	C (0, 0)	D (5, 3)

↙ pure strategy,  
NE

# Battle of the Sexes Example 1 Derivation 1

## Quiz

for row player

if B  
payoff is  
 $3 \cdot q + 0(1-q)$

if S  
payoff is  
 $0 \cdot q + 5(1-q)$

- Find all mixed strategy Nash equilibria of the following game.

$p$   
 $1-p$

-	$\overset{q}{B}$	$\overset{1-q}{S}$
$\overset{p}{B}$	(3, 5)	(0, 0)
$\overset{1-p}{S}$	(0, 0)	(5, 3)

$br_{row}(q) = \begin{cases} B \\ PE[0,1] \\ S \end{cases}$

$$3q \geq 5(1-q)$$

$$q \geq \frac{5}{8}$$

$$q = \frac{5}{8}$$

$$q \leq \frac{5}{8}$$

# Battle of the Sexes Example 1 Derivation 2

Quiz

$$br_{col}(p) = \begin{cases} B \\ q \in [0, 1] \\ S \end{cases}$$

$$5p \geq 3(1-p)$$

$$p \geq \frac{3}{8}$$

$$p = \frac{3}{8}$$

$$p \leq \frac{3}{8}$$

		q B	1-q S
p B		(3, 5)	(0, 0)
1-p S		(0, 0)	(5, 3)

for B

payoff for B

$$5 \cdot p + 0(1-p)$$

payoff from S

$$0 \cdot p + 3(1-p)$$

mixed NE:  $\left( B \left(\frac{3}{8}\right) S \left(\frac{5}{8}\right), B \left(\frac{5}{8}\right) S \left(\frac{3}{8}\right) \right)$

# Mixed Strategy Example 1

## Quiz

- Which ones of the following are Nash equilibria?

-	L	R
U	(3, 1)	(0, 0)
D	(0, 1)	(1, 1)

QJ (last)  
for row  
if U  $\Rightarrow$  1.5  
if D  $\Rightarrow$  0.5

- ~~A: (always U, (L  $\frac{1}{2}$  of the time, R  $\frac{1}{2}$  of the time))~~

br<sub>col</sub>(U) = always L.

- ~~B: (always D, (L  $\frac{1}{2}$  of the time, R  $\frac{1}{2}$  of the time))~~

- ~~C: ((U  $\frac{1}{2}$  of the time, D  $\frac{1}{2}$  of the time), always L)~~

br(L) = U

- ~~D: ((U  $\frac{1}{2}$  of the time, D  $\frac{1}{2}$  of the time), always R)~~

br(R) = D

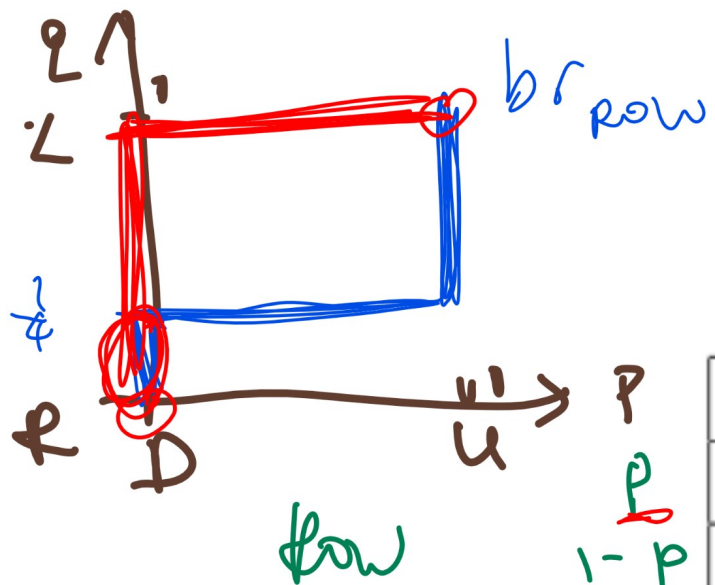
- ~~E: ((U  $\frac{1}{2}$  time, D  $\frac{1}{2}$  time), (L  $\frac{1}{2}$  time, R  $\frac{1}{2}$  time))~~

br( $\frac{1}{2}, \frac{1}{2}$ ) = U

# Mixed Strategy Example 1 Derivation

Quiz

post a video  
also UCS



		$q$	$1-q$
		L	R
U	$p$	(3, 1)	(0, 0)
D	$1-p$	(0, 1)	(1, 1)

$$3q + 0(1-q) \geq 0q + 1(1-q)$$

$$br_{col}(p) = \begin{cases} L & p \geq \frac{1}{4} \\ R & p < \frac{1}{4} \end{cases}$$

$$br_{row}(q) = \begin{cases} U & q \geq \frac{1}{4} \\ D & q < \frac{1}{4} \end{cases}$$

# Nash Theorem

## Definition

$$\left\{ \begin{array}{l} \text{NE} = (D, L^{\frac{2}{4}} R^{\frac{1-2}{4}}) \\ \text{g NE} = (D, L^{\frac{1}{4}} R^{\frac{3}{4}}), (D, L^{\frac{1}{8}} R^{\frac{7}{8}}) \end{array} \right.$$

- Every finite game has a Nash equilibrium.
- The Nash equilibria are fixed points of the best response functions.

$(D, R) \rightarrow \text{c'k'}$

P4 :  $\frac{x_i - \min}{\max - \min}$  in dim i

$$\frac{x - 0}{255 - 0}$$

# Fixed Point Nash Equilibrium

## Algorithm

- Input: the payoff table  $c(s_i, s_j)$  for  $s_i \in S_{MAX}, s_j \in S_{MIN}$ .
- Output: the Nash equilibria.
- Start with random state  $s = (s_{MAX}, s_{MIN})$ .
- Update the state by computing the best response of one of the players.

$$\text{either } s' = (br_{MAX}(s_{MIN}), br_{MIN}(br_{MAX}(s_{MIN})))$$

$$\text{or } s' = (br_{MAX}(br_{MIN}(s_{MAX})), br_{MIN}(s_{MAX}))$$

- Stop when  $s' = s$ .